

We already learned to create functions which accept a parameter and return values

```
def get_initial(name):  
    initial = name[0:1].upper()  
    return initial  
  
first_name = input('Enter your first name: ')  
first_name_initial = get_initial(first_name)  
  
print('Your initial is: ' + first_name_initial)
```

```
# output  
Enter your first name: adam  
Your initial is: A
```

Functions can accept multiple parameters

```
def get_initial(name, force_uppercase):  
    if force_uppercase:  
        initial = name[0:1].upper()  
    else:  
        initial = name[0:1]  
    return initial
```

```
first_name = input('Enter your first name: ')  
first_name_initial = get_initial(first_name, False)  
  
print('Your initial is: ' + first_name_initial)
```

Pass the
parameters in
the same order
they are listed
in the function
declaration

```
# output  
Enter your first name: adam  
Your initial is: a
```

You can specify a default value for a parameter

```
def get_initial(name, force_uppercase=True):  
    if force_uppercase:  
        initial = name[0:1].upper()  
    else:  
        initial = name[0:1]  
    return initial
```

```
first_name = input('Enter your first name: ')  
first_name_initial = get_initial(first_name)  
  
print('Your initial is: ' + first_name_initial)
```

```
# output  
Enter your first name: adam  
Your initial is: A
```

You can also assign the values to parameters by name when you call the function

```
def get_initial(name, force_uppercase):  
    if force_uppercase:  
        initial = name[0:1].upper()  
    else:  
        initial = name[0:1]  
    return initial
```

When you use
named
parameters, you
can specify
parameters in
any order

```
first_name = input('Enter your first name: ')  
first_name_initial = get_initial(force_uppercase=True,\  
                                name=first_name)
```

```
# output  
Enter your first name: adam  
Your initial is: A
```

Using the named notation when calling functions makes your code more readable

```
def error_logger(error_code, error_severity, log_to_db, \
                 error_message, source_module):
    print('oh no error: ' + error_message)
    # Imagine code here that logs our error to a database or file
```

```
first_number = 10
second_number = 5
if first_number > second_number:
    error_logger(45, 1, True,
                 'Second number greater than first',
                 'my_math_method')
```

Using the named notation when calling functions makes your code more readable

```
def error_logger(error_code, error_severity, log_to_db, \
                 error_message, source_module):
    print('oh no error: ' + error_message)
    # Imagine code here that logs our error to a database or file
```

```
first_number = 10
second_number = 5
if first_number > second_number:
    error_logger(error_code=45, error_severity=1,
                 log_to_db=True,
                 error_message='Second number greater than first',
                 source_module='my_math_method')
```