

The background of the slide is a dark green color with a faint, light green architectural drawing. The drawing includes various geometric shapes, lines, and circles, resembling a technical blueprint or a site plan. It features a large circular structure on the right side, possibly a dome or a large tank, and several rectangular and triangular shapes scattered throughout. The drawing is composed of thin, light green lines on a dark green background.

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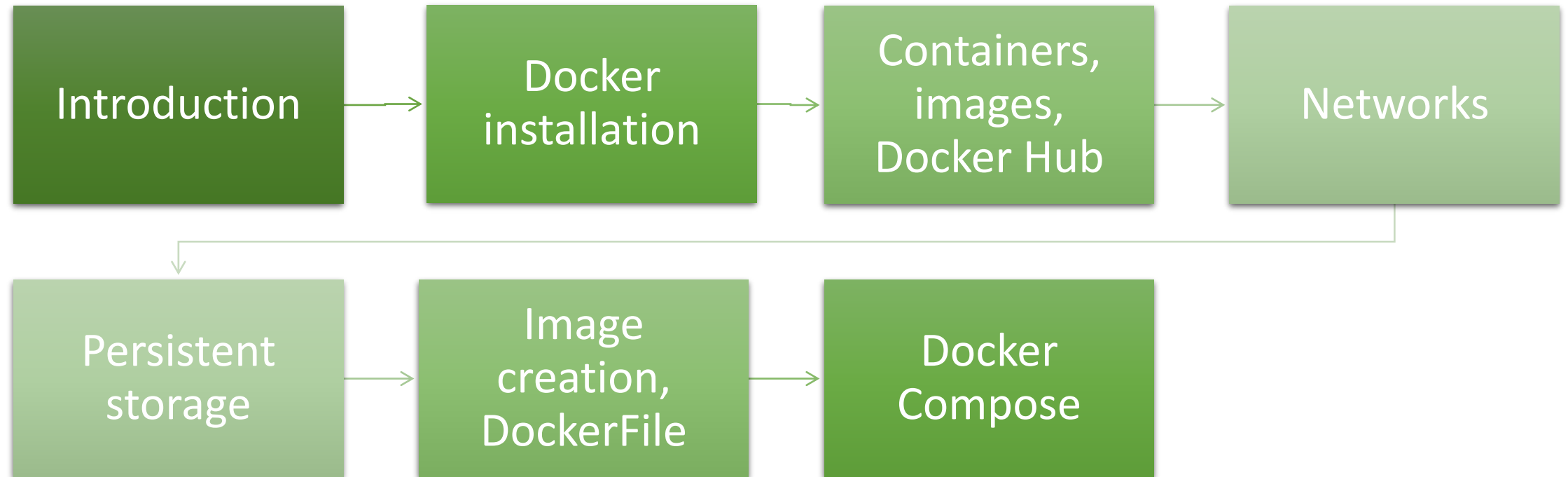
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Engineering Students in the South  
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Carmen Carrión & Blanca Caminero  
**Introduction to Docker**



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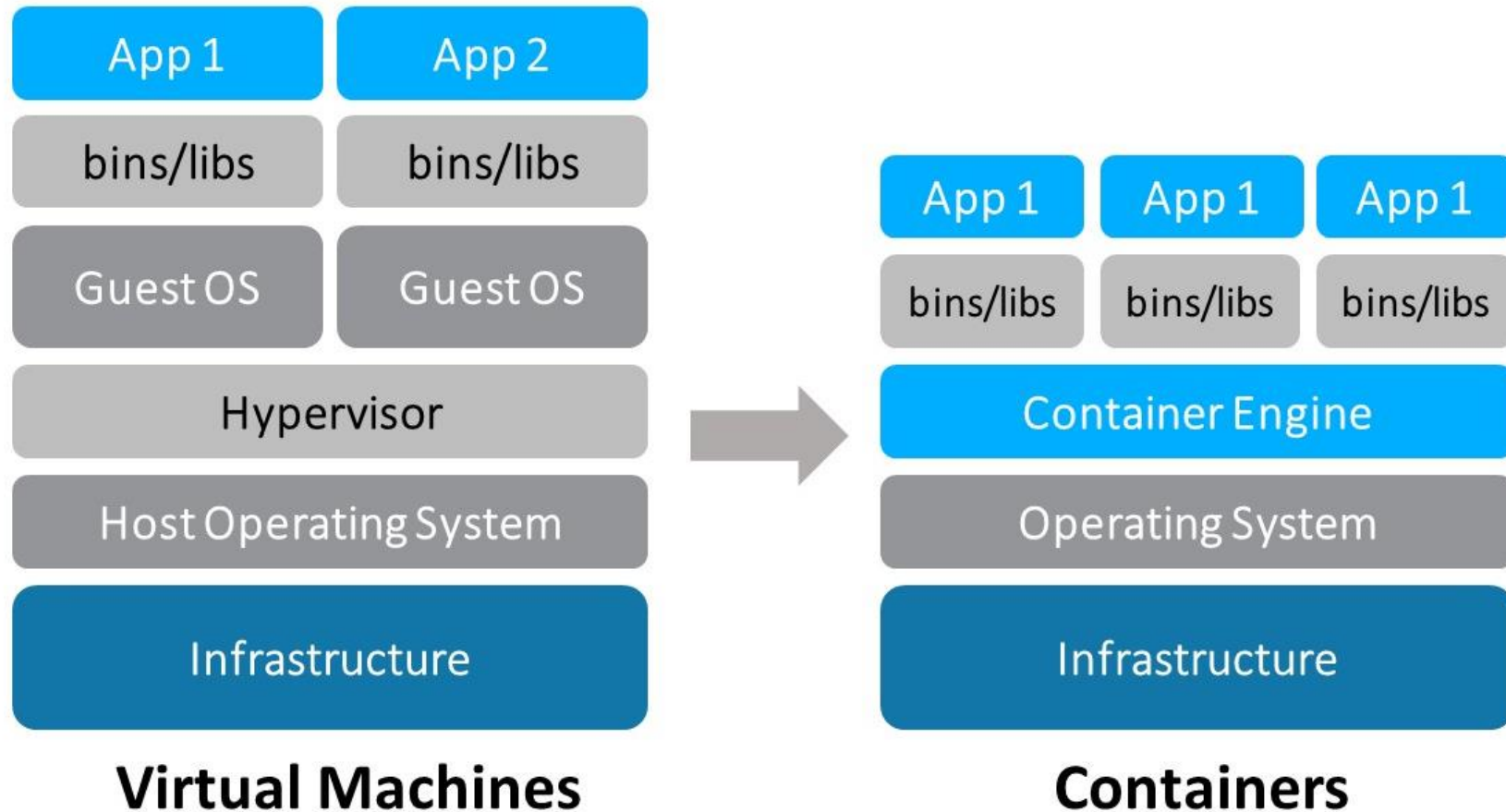
# Contents



# What is a container?

- A **container** is a lightweight, independent package that includes software and everything necessary for its execution (code, libraries, system tools, environment variables, ...)
- Characteristics
  - Portability
  - Low system overhead
  - Resource isolation
- They exploit features of the Linux kernel

# What is a container?



<https://rancher.com/playing-catch-docker-containers/>

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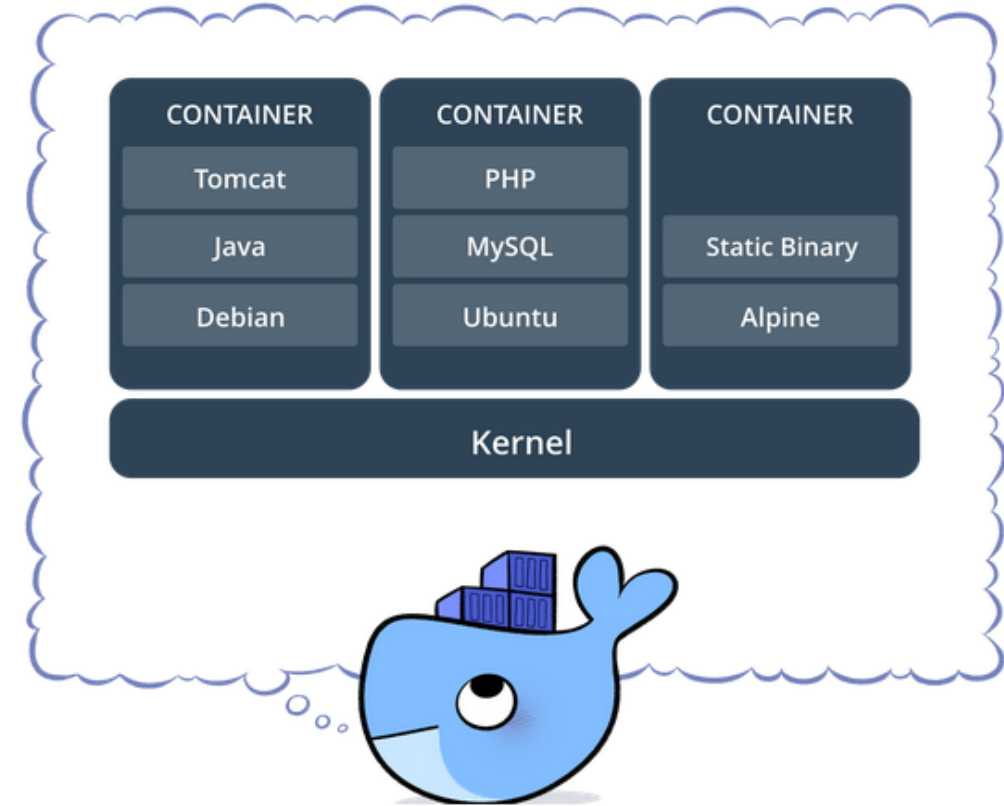
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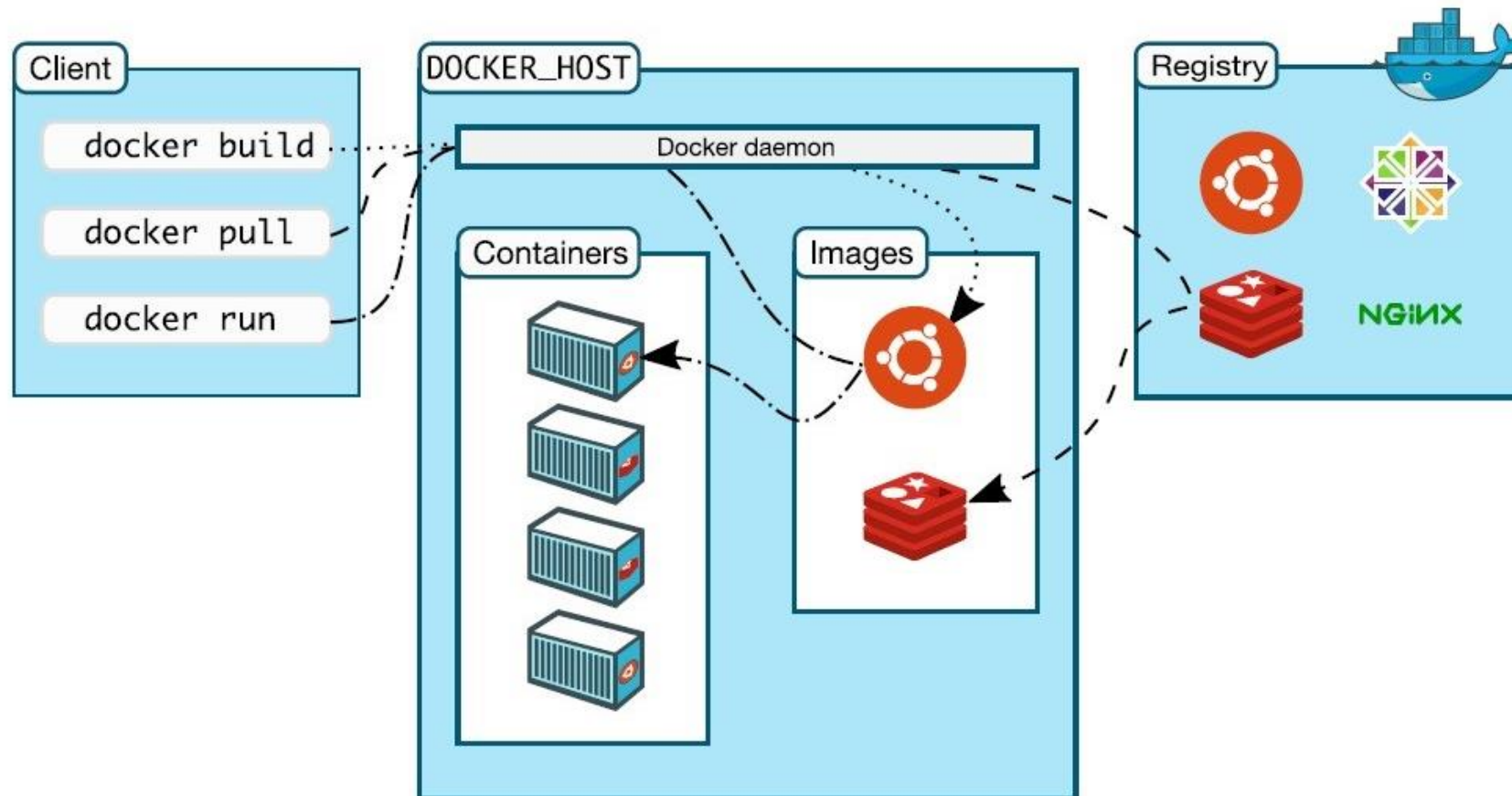
# What is Docker?

- **Docker** is the most widespread container support platform today.
- Free Software - **Community Edition**
  - Enterprise Edition
- Originally, only for Linux (it already supports Mac and Windows 10)
- Standardized, adopted by large companies
- Large catalog of images available
- + info : <https://www.docker.com/>





# What is Docker?



<https://docs.docker.com/engine/docker-overview/#docker-architecture>

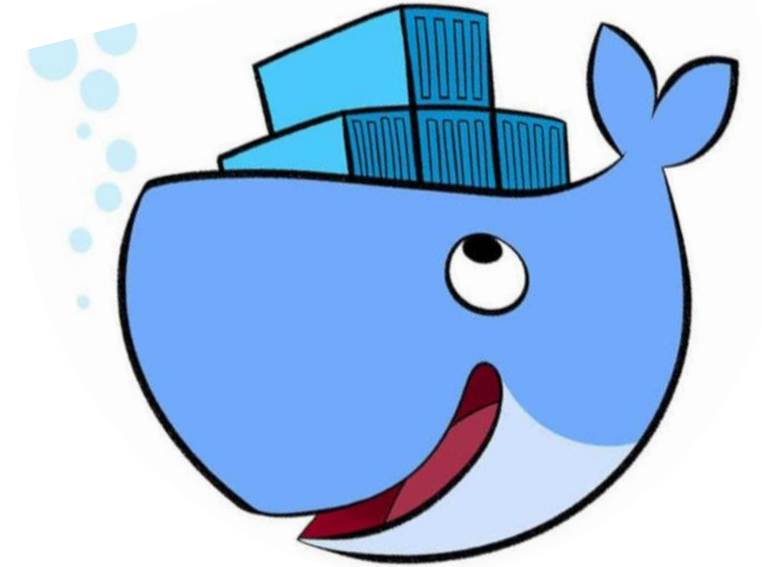
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Time to get  
your hands  
dirty!



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# Installation

- Ubuntu: There is a **script** that can be used to quickly install a version of Docker for **development** environments:

```
curl -fsSL https://get.docker.com -o get-docker.sh  
sudo sh get-docker.sh  
sudo usermod -aG docker $USER
```

- More detailed instructions at: <https://docs.docker.com/engine/install/ubuntu/>

- Verify:  
docker version  
docker info



# Containers

- My first container → hello-world

```
docker run hello-world
```

- Something more real (and interactive!)

```
docker run -it ubuntu
```

-t -> tty

-i -> interactive

- Checking containers in the system

```
docker ps
```

active

all

```
docker ps -a
```

# Containers

```
docker ps
```

```
CONTAINER ID  IMAGE  COMMAND  CREATED  STATUS  PORTS  NAMES
c3163ab452cf  ubuntu  "/bin/bash"  9 seconds ago  Up 8 seconds  practical_ritchie
```

```
docker ps -a
```

```
CONTAINER ID  IMAGE  COMMAND  CREATED  STATUS  PORTS  NAMES
1bb94ae27aa9  hello-world  "/hello"  4 seconds ago  Exited (0)  2 seconds ago  wonderful_leavitt
C3163ab452cf  ubuntu  "/bin/bash"  About an hour ago  Up About an hour  practical_ritchie
```

# Containers

`--rm` → delete the container when finished

- Generic command

`-- name <name>` → meaningful name

```
docker run --name <name> --rm -t -i <image> <command>
```

- Container management\*

```
docker stop <container-id>  
docker kill <container-id>  
docker rm <container-id>
```

\* You can use the container ID or its name

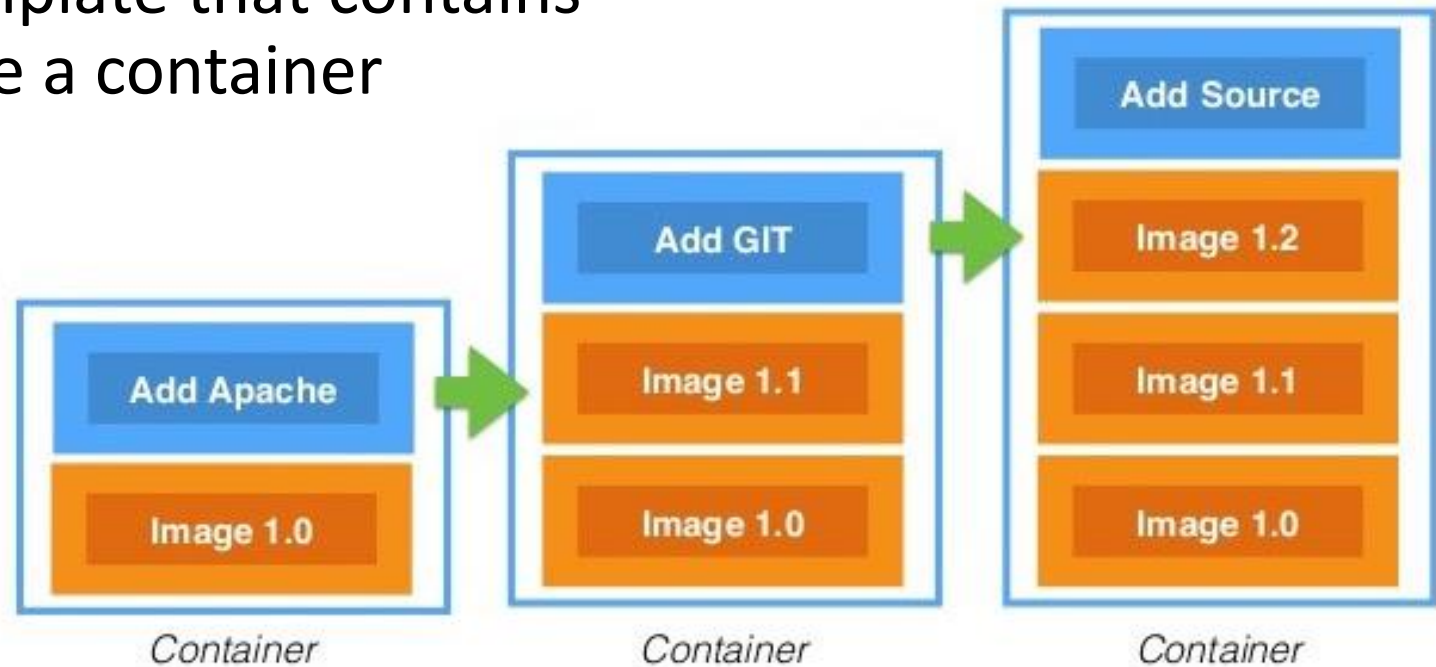
# Containers

## Exercise

- Launch an Ubuntu container from a terminal
  - Do it with a name so you can identify it easily
- Open another terminal
- Try deleting it (`rm`) from the new terminal
  - Is it possible? What should you do to be able to delete it?
- How can we delete all the containers that we have created and are no longer using?
  - Try `docker ps -aq` and mix it with `docker rm`

# Images

- An **image** is a read-only template that contains all the information to create a container
  - An image is usually based on another image, with some customization elements  
→ “Layered” structure





# Images

```
docker image ls  
docker images
```



List images

```
docker rmi < image_id >
```




Delete image

Requirement: stopped container

How can I delete all the images at once?

[Hint: how did you do it with the containers?]

```
docker image history <image_id> _ _
```



See “layers”

# DockerHub



*Where does the first hello-world come from ? And Ubuntu ?*

## Where do the images come from?

- They can be downloaded from a registry → Docker Hub

<https://hub.docker.com/>

- You can create them yourself → Dockerfile
- You can upload your own images to the repository

# DockerHub

The screenshot shows the DockerHub website interface. The top navigation bar includes the DockerHub logo, links to 'Explore' and 'Pricing', a search bar with the text 'Search Docker Hub' and a 'ctrl+K' shortcut, and links for 'Sign In' and 'Sign up'. The left sidebar contains filter categories: 'Products' (Images, Extensions, Plugins), 'Trusted Content' (Docker Official Image, Verified Publisher, Sponsored OSS), 'Operating Systems' (Linux, Windows), and 'Architectures' (ARM, ARM 64, IBM POWER, IBM Z, PowerPC 64 LE, x86). The main content area displays search results for 'Docker Official Image'. It shows 1 - 25 of 10,000 available results. The results are sorted by 'Suggested'. The first three results are: 1. 'alpine' (Docker Official Image, 1B+ downloads, 10K+ stars, updated 5 days ago, pulls: 9,915,142 last week). 2. 'nginx' (Docker Official Image, 1B+ downloads, 10K+ stars, updated 12 days ago, pulls: 15,704,874 last week). 3. 'busybox' (Docker Official Image, 1B+ downloads, 3.2K stars, updated 8 days ago, pulls: 9,665,248 last week). Each result includes a description, supported architectures, and a 'Learn more' link. The fourth result is 'ubuntu' (Docker Official Image, 1B+ downloads, 10K+ stars, updated 11 days ago, pulls: 27,471,718 last week).

**Filters**

**Products**

- ☐ Images
- ☐ Extensions
- ☐ Plugins

**Trusted Content**

- ☐ Docker Official Image
- ☐ Verified Publisher
- ☐ Sponsored OSS

**Operating Systems**

- ☐ Linux
- ☐ Windows

**Architectures**

- ☐ ARM
- ☐ ARM 64
- ☐ IBM POWER
- ☐ IBM Z
- ☐ PowerPC 64 LE
- ☐ x86

1 - 25 of 10,000 available results.

**alpine** Docker Official Image • 1B+ • 10K+  
Updated 5 days ago  
A minimal Docker image based on Alpine Linux with a complete package index and only 5 ...  
Linux 386 riscv64 x86-64 ARM PowerPC 64 LE IBM Z ARM 64  
Pulls: 9,915,142  
Last week  
[Learn more](#)

**nginx** Docker Official Image • 1B+ • 10K+  
Updated 12 days ago  
Official build of Nginx.  
Linux 386 mips64le PowerPC 64 LE IBM Z x86-64 ARM ARM 64  
Pulls: 15,704,874  
Last week  
[Learn more](#)

**busybox** Docker Official Image • 1B+ • 3.2K  
Updated 8 days ago  
Busybox base image.  
Linux riscv64 x86-64 ARM ARM 64 386 mips64le PowerPC 64 LE IBM Z  
Pulls: 9,665,248  
Last week  
[Learn more](#)

**ubuntu** Docker Official Image • 1B+ • 10K+  
Updated 11 days ago  
Ubuntu is a Debian-based Linux operating system based on free software.  
Pulls: 27,471,718  
Last week

# DockerHub

- Docker Hub Registration

`docker login`

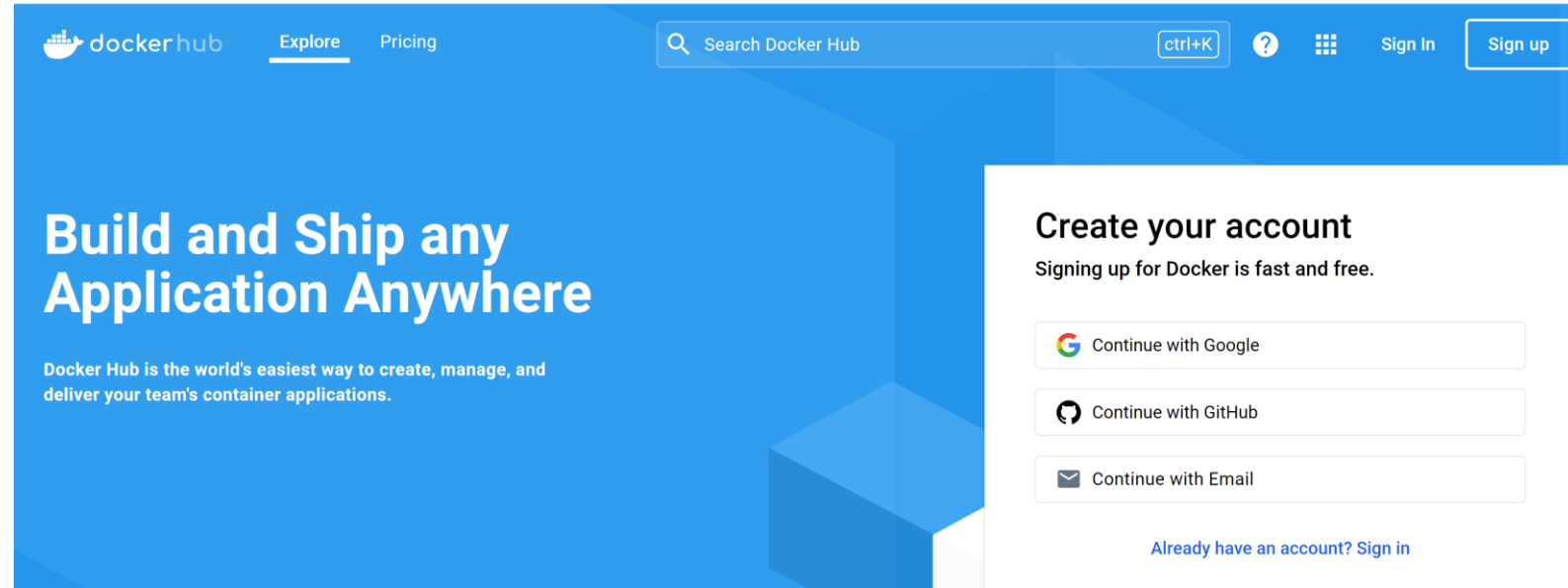
`docker logout`

- Download/Upload images

 `docker pull`

`docker push` 

- Version control, tagging
- Image name → user-id/repository:tag



<https://hub.docker.com/>

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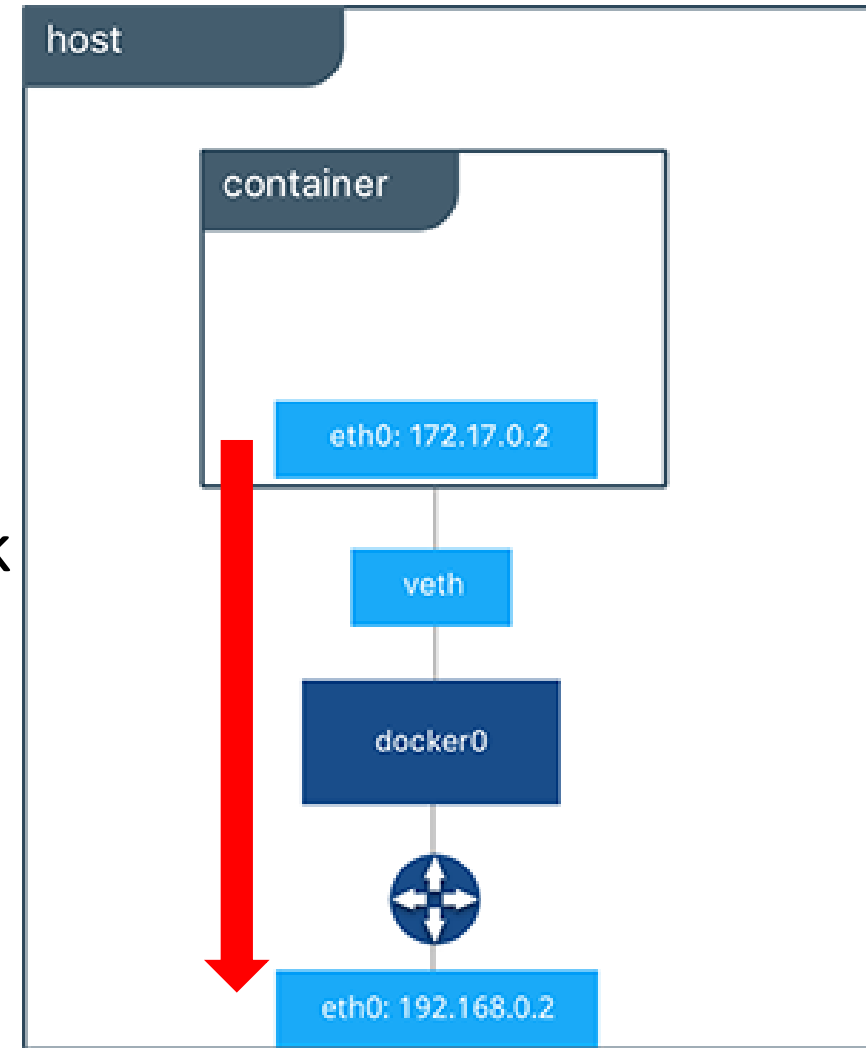
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# Networks

- Docker by default connects containers to a **bridge** type network (docker0 interface)
- All containers have connectivity to the network the host connects to

Try running ping 8.8.8.8  
from a busybox container

```
docker run -it busybox
```

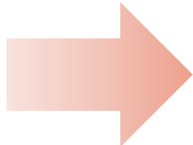




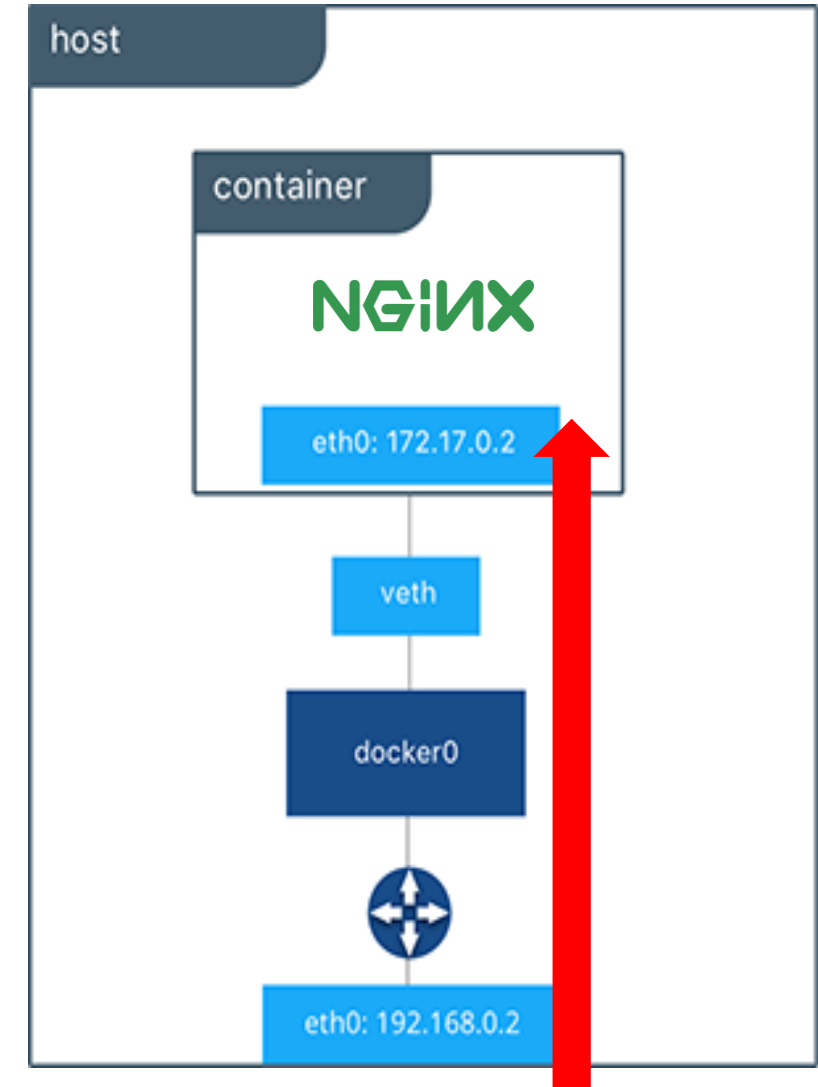
# Networks

- But how do we access a service implemented in a container? **Port binding**
- Example: nginx web server

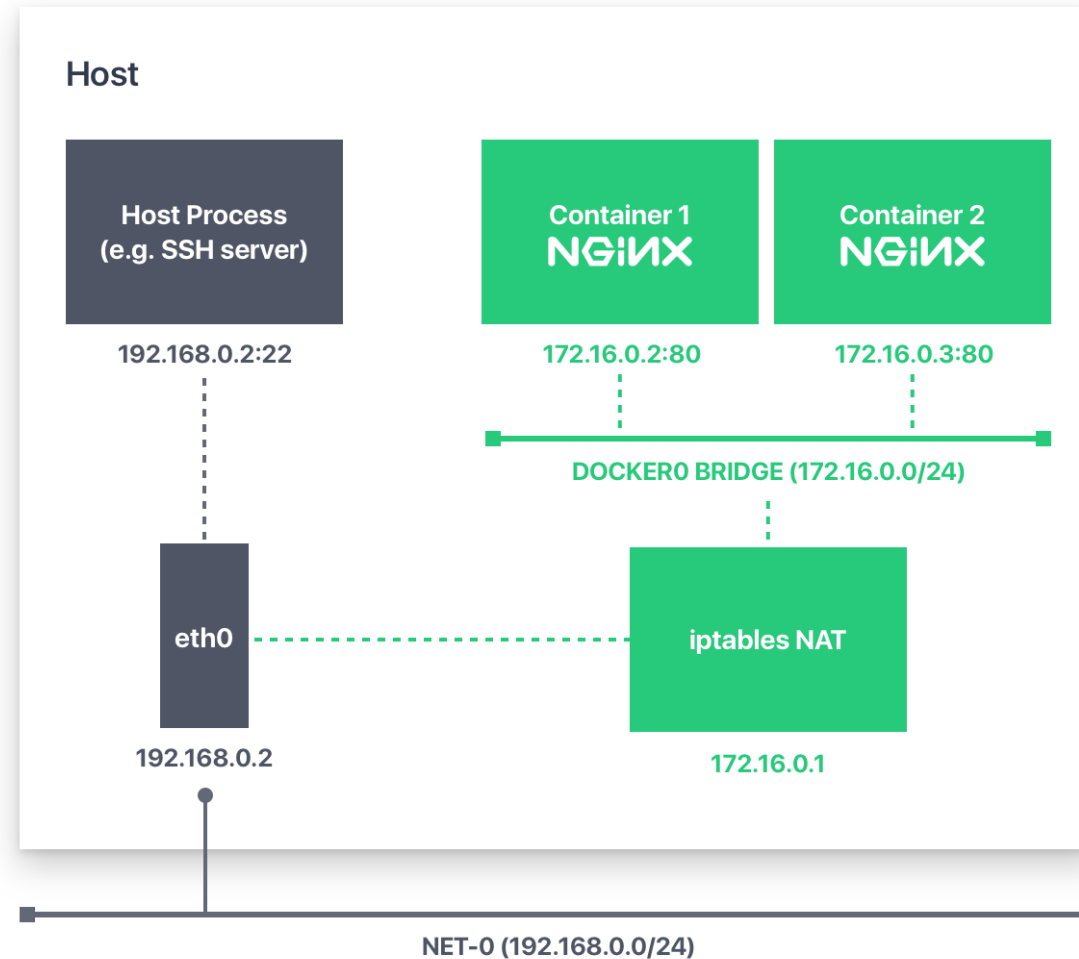
```
docker run -p 8080:80 -d nginx
```

- 
- The web server (which by default uses port 80) will be accessible on our machine (localhost) through port 8080

<http://localhost:8080>



# Networks



<https://mesosphere.com/blog/networking-docker-containers/>

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# Networks

- To communicate containers with each other, we can create **internal Docker networks**, which also include an *embedded DNS server*
  - The docker network has similar attributes to a physical network, allowing containers greater flexibility when connecting and disconnecting

- Create a network: `docker network create <network-name>`

- List available networks: `docker network ls`

- Connect a container to a network when creating it:

```
docker run ... --net=<network-name> ...
```

# Networks - example

- Create a network and connect a container to it:

```
docker network create backend-network  
docker run -d --name=miredis --net=backend-network redis
```

- Create a second container connected to that network, and communicate with the first:

alpine is another minimal image based on the Alpine Linux OS, more complete than busybox

```
docker run --net=backend-network alpine ping -c1 miredis
```

- The Docker network contains a built-in DNS server, at IP 127.0.0.11:

```
docker run --net=backend-network alpine cat /etc/resolv.conf
```

- To view containers connected to a network:

```
docker network inspect backend-network
```

# Networks

- More possibilities :

- It is possible to connect an existing container to a network:

```
docker network connect <net_name> <container> _
```

- Disconnection: `docker network disconnect <net_name> <container>`

- Delete a network: `docker network rm <net_name>`



# Persistent storage

- A container is immutable, so it cannot store data.
- How do we add **persistence**? One option is to **share a directory** between the host and the container (**bind mount**)

```
docker run -v <local_dir>:<cont_dir> <image>
```

- It is also possible to create **volumes**, memory spaces managed by Docker, that exist independently of containers

```
docker volume create <vol_name>
```

# Persistent storage: bind mount

- **Example:** Customize the initial web page of the nginx web server
  - Local directory: `$(pwd)/myweb` *(it contains an index.html file)*
  - Container directory: `/usr/share/nginx/html`
  - Do not forget to expose (publish) the port!!

```
docker run -v $(pwd)/myweb:/usr/share/nginx/html -p 8080:80 -d nginx
```

*The index.html file is on the host, the container also sees it as “modified” (it is the same file). Check it by reloading the web page in your browser.*

# Persistent storage: bind mount

## Exercise

Start up another nginx server, with a different initial web page. It must run at the same time as the previous one

- Local directory: ???
- Container directory: ???
- Host port: ???
- Container port: ???

# Persistent storage: Volumes

- Volumes exist independently of containers
  - They can be created, listed, inspected, destroyed...

```
docker volume create <vol_name>  
docker volume ls  
docker volume inspect <vol_name>  
docker volume rm < vol_name >
```

- They can be mounted in one or more containers

```
docker run -v <vol_name>:<mount_point> ... <image>
```

# Persistent storage: Volumes

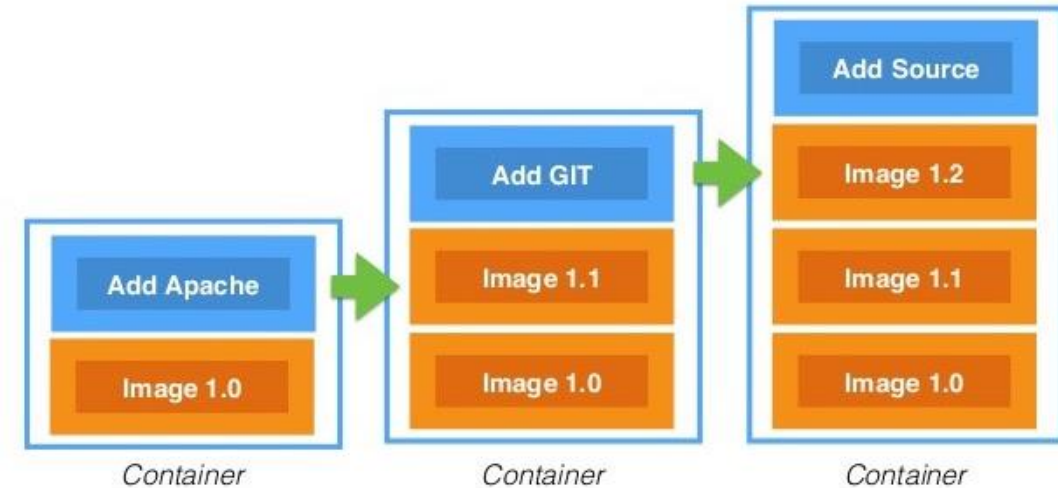
## Exercise

- Create a volume named “DATA\_VOL”
- Create an *nginx* container, similar to the previous ones
  - Now the volume should be mounted to the directory where *nginx* stores web content
- Create another interactive container based on Alpine, which mounts the previous volume in the “/data” directory
  - Within the command line of this container modify the content of the index.html file
    - For example: `echo “HELLO WORLD FROM THIS CONTAINER” > index.html`
- Observe how when accessing the web server the content modified by the second container in the shared volume is displayed



# Creating images

- An image contains a series of layers
  - Layers are stored in a cache to reuse them
  - Layers can be shared between images and containers
- We can **create our own images**, starting from a base image and with the **customization** we need
  - Installing packages, copying files to it, running configuration files...
  - Image creation recipe → **Dockerfile**



```
docker build -t <dockerhub-user>/<image-name>:<tag> <dir>
```

# Creating images

- Dockerfile example :

```
FROM ubuntu

LABEL maintainer="abcd"

RUN apt-get update && \
    apt-get install -y apache2 &&\
    apt-get clean

COPY index.html /var/www/html

EXPOSE 80

CMD apachectl -D FOREGROUND
```

File organization:

`$(pwd)/miapache`

Dockerfile

index.html

*Image that includes an  
apache2 server on Ubuntu,  
plus my main website*

# Creating images

- Building the image (from directory \$(pwd)/myapache ):

```
docker build -t <dockerhub-user>/myapache .
```

- We start the container:

```
docker run -p 8080:80 <dockerhub-user>/myapache
```

- We can also upload the image to Docker Hub\*:

```
docker push <dockerhub-user>/myapache
```

\*you must be previously logged in to Docker Hub (docker login)

# Creating images: Dockerfile commands

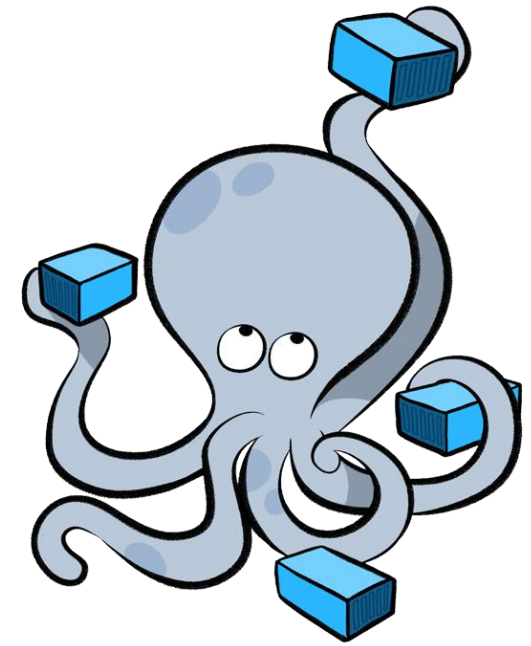
<b>FROM</b>	Adds a base image	<b>WORKDIR</b>	Changes the working directory for RUN, CMD, ENTRYPOINT, COPY, ADD
<b>RUN</b>	Runs a command inside the container	<b>ENV</b>	Environment variable declaration
<b>COPY/ADD</b>	Copy files from our host	<b>CMD</b>	Modifies the default command (only one per Dockerfile)
<b>USER</b>	Sets the user to use as the default from now on	<b>EXPOSE</b>	Specifies the available ports (it does not make a bind!)
<b>LABEL</b>	Image metadata, as a key-value pair	<b>ENTRYPOINT</b>	Sets the process that is executed when your container starts

# Creating images

## Exercise

- Create image *mynginx*, with a static website from nginx container
  - Create a new directory
  - Copy the example Dockerfile and make the necessary changes
  - Copy the index.html and modify it
  - Create the image (docker build)
  - Run the new container
  - Access the web server through localhost
- See image layers and compare with the “myapache” image (docker image history <image>)

# Docker Compose



- In most cases it will be necessary to have several containers to deploy an application, along with volumes, networks, etc.
- **Docker Compose** is a tool that allows you to coordinate the execution of several containers more easily
- It is based on the use of the `docker-compose.yml` file where the containers and other elements to be executed are described
  - The format is based on YAML  
(Yet Another Markup Language)
- Installation: <https://docs.docker.com/compose/install/>
- To check: `docker compose version`

container\_name :  
property: value  
- or options

# Docker Compose

- A directory must be created for each project
- The `docker-compose.yml` file must be stored in that directory, along with the rest of the files that may be necessary (for example, to build an image, data files, etc ...)
- **Basic commands** (*they are executed in the same directory where the `docker-compose.yml` file is*):
  - Start containers: `docker-compose up -d` (-d: to work decoupled from the terminal)
  - Stop containers: `docker-compose stop`
  - Delete containers and network: `docker-compose down`
  - Delete stopped containers: `docker-compose rm`

# Docker Compose

- We will use the example from <https://github.com/docker/awesome-compose/tree/master/official-documentation-samples/wordpress/>
- Project to launch a Wordpress server composed of:
  - A Wordpress container
  - A database container (mariadb)
  - Two volumes for data persistence of both



services:

db:

```
# We use a mariadb image which supports both amd64 & arm64 architecture
image: mariadb:10.6.4-focal
# If you really want to use MySQL, uncomment the following line
#image: mysql:8.0.27
command: '--default-authentication-plugin=mysql_native_password'
volumes:
  - db_data:/var/lib/mysql
restart: always
environment:
  - MYSQL_ROOT_PASSWORD=somewordpress
  - MYSQL_DATABASE=wordpress
  - MYSQL_USER=wordpress
  - MYSQL_PASSWORD=wordpress
expose:
  - 3306
  - 33060
```

```
wordpress:
  image: wordpress:latest
  volumes:
    - wp_data:/var/www/html
  ports:
    - 80:80
  restart: always
  environment:
    - WORDPRESS_DB_HOST=db
    - WORDPRESS_DB_USER=wordpress
    - WORDPRESS_DB_PASSWORD=wordpress
    - WORDPRESS_DB_NAME=wordpress
```

volumes:  
db\_data:  
wp\_data:

# Docker Compose

Container declaration

Setting up a container

Volume declaration

By default, it also creates a network where containers are connected

**Test:** after `docker-compose up -d`, open a browser on localhost

Complete command reference at:

<https://docs.docker.com/compose/compose-file/compose-file-v3/>

Time to ....

# Kahoot!

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The background of the slide is a detailed, light green architectural drawing on a dark green background. It features various geometric shapes, including circles, rectangles, and lines, with some areas hatched. There are also small circles with numbers inside, possibly representing dimensions or specific points of interest. The drawing appears to be a technical sketch or a plan of a building or structure.

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**That's all, folks!!**



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