GENERATIVE AI LAB MANUAL

SUBJECT CODE: AD2602





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Image Generation with Generative Adversarial Networks (GANs)

AIM

To implement domain adaptation using Generative Adversarial Networks (GANs), enabling knowledge transfer from a labeled source domain to an unlabeled target domain and evaluating the performance on target domain tasks.

ALGORITHM

- 1. Load the dataset (e.g., CIFAR-10, CelebA).
- 2. Define two networks: a Generator and a Discriminator.
- 3. Takes random noise as input and generates a synthetic image. This network consists of several layers like dense, convolutional, and transposed convolutional layers to upsample the input noise into an image.
- 4. Takes an image (real or generated) as input and outputs a probability indicating whether the image is real or fake. The discriminator consists of convolutional layers to classify the input image.
- 5. The Generator is trained to generate images that can deceive the Discriminator into classifying them as real. The Discriminator is trained to distinguish between real and fake images. The objective is for the Generator to improve over time to generate more realistic images while the Discriminator gets better at distinguishing them.
- 6. During each iteration, feed real and fake images into the Discriminator.
- 7. Update the Generator and Discriminator based on their losses (using a loss function like Binary Cross-Entropy).
- 8. Use an optimizer (e.g., Adam optimizer) to minimize the loss.
- 9. Experiment with different architectures like DCGAN (Deep Convolutional GAN) or WGAN (Wasserstein GAN) and tune hyperparameters like learning rates, batch sizes, and network layers.
- 10. Generate images from the trained model and evaluate the image quality using metrics like Inception Score (IS) or Fréchet Inception Distance (FID).
- 11. Observe convergence speed by tracking the loss of both networks over epochs.

PROGRAM

import torch

import torch.nn as nn

import torch.optim as optim

import torchvision

import torchvision.transforms as transforms

from torch.utils.data import DataLoader





```
# Hyperparameters
batch_size = 128
epochs = 100
1r = 0.0002
beta1 = 0.5
latent dim = 100
# Load dataset
transform = transforms.Compose([
  transforms.ToTensor(),
  transforms.Normalize(mean=[0.5, 0.5, 0.5], std=[0.5, 0.5, 0.5])
])
                torchvision.datasets.CIFAR10(root='./data', train=True,
train data
                                                                          download=True,
transform=transform)
train loader = DataLoader(train data, batch size=batch size, shuffle=True)
# Generator model
class Generator(nn.Module):
  def __init__(self):
    super(Generator, self). init ()
    self.model = nn.Sequential(
       nn.Dense(256, input dim=latent dim),
       nn.ReLU(),
       nn.Dense(512),
       nn.ReLU(),
       nn.Dense(1024),
       nn.ReLU(),
       nn.Dense(3, activation='tanh') # Output channels 3 for RGB image
```





```
def forward(self, z):
    return self.model(z)
# Discriminator model
class Discriminator(nn.Module):
  def init (self):
    super(Discriminator, self). init ()
    self.model = nn.Sequential(
       nn.Conv2d(3, 64, kernel size=4, stride=2, padding=1),
       nn.LeakyReLU(0.2),
       nn.Conv2d(64, 128, kernel_size=4, stride=2, padding=1),
       nn.LeakyReLU(0.2),
       nn.Conv2d(128, 256, kernel size=4, stride=2, padding=1),
       nn.LeakyReLU(0.2),
       nn.Flatten(),
       nn.Linear(256*8*8, 1),
       nn.Sigmoid()
    )
  def forward(self, img):
    return self.model(img)
# Initialize models
generator = Generator()
discriminator = Discriminator()
# Loss function
adversarial loss = nn.BCELoss()
```





```
# Optimizers
optimizer g = optim.Adam(generator.parameters(), lr=lr, betas=(beta1, 0.999))
optimizer_d = optim.Adam(discriminator.parameters(), lr=lr, betas=(beta1, 0.999))
# Training loop
for epoch in range(epochs):
  for i, (imgs, _) in enumerate(train_loader):
    real imgs = imgs
    batch size = real imgs.size(0)
    # Create labels
    valid = torch.ones(batch_size, 1)
    fake = torch.zeros(batch_size, 1)
    # Train Discriminator
    optimizer d.zero grad()
    # Real images
    real loss = adversarial loss(discriminator(real imgs), valid)
    # Fake images
    z = torch.randn(batch_size, latent_dim)
    fake_imgs = generator(z)
    fake loss = adversarial loss(discriminator(fake imgs.detach()), fake)
    # Total discriminator loss
    d loss = (real loss + fake loss) / 2
    d loss.backward()
    optimizer d.step()
```





```
# Train Generator
optimizer_g.zero_grad()
g_loss = adversarial_loss(discriminator(fake_imgs), valid)
g_loss.backward()
optimizer_g.step()

print(f"Epoch {epoch+1}/{epochs}, D Loss: {d_loss.item()}, G Loss: {g_loss.item()}")
```





PROGRAM NO: 02

Text Generation with Recurrent Neural Networks (RNNs)

AIM

To implement a Recurrent Neural Network (RNN) for text generation using frameworks like TensorFlow or PyTorch. The model will be trained on a large corpus of text data, such as Shakespearean texts or Wikipedia articles, and will explore different RNN architectures (e.g., vanilla RNN, LSTM, GRU) and training techniques (e.g., teacher forcing, beam search) to improve the quality and coherence of the generated text.

ALGORITHM

Data Preprocessing:

- 1. Load a large corpus of text data (e.g., Shakespearean texts, Wikipedia).
- 2. Tokenize the text into characters or words.
- 3. Convert the text into numerical representations (e.g., one-hot encoding or integer encoding).
- 4. Create input sequences and target sequences for training. For character-level generation, the input sequence could be a sliding window of characters, and the target sequence would be the following character.

RNN Architecture:

- 5. Define the RNN model. This can be a simple vanilla RNN, or more advanced models like LSTM (Long Short-Term Memory) or GRU (Gated Recurrent Unit).
- 6. The model should consist of an embedding layer (if working with words), one or more recurrent layers, and a dense output layer that predicts the next character or word.

Loss Function and Optimization:

- 7. Use a suitable loss function, such as categorical cross-entropy, to measure the difference between the predicted output and the actual target sequence.
- 8. Use an optimizer like Adam or SGD to update the weights of the network.

Training the Model:

- 9. Train the model using the training dataset (character or word sequences) and backpropagate the errors to update the network weights.
- 10. Implement techniques like teacher forcing, where the true output at each timestep is fed as the next input during training, and beam search for generating more coherent text during inference.

Text Generation:

11. After training the model, generate text by providing a seed input (e.g., an initial character or word).





- 12. Use the trained RNN to predict the next character/word, and feed the prediction back as the input for the next step.
- 13. Implement temperature sampling to control the randomness of the generated text (higher temperature for more randomness, lower temperature for more predictable text).

Evaluation:

14. Evaluate the generated text qualitatively for coherence and fluency. Optionally, compute metrics like perplexity to assess the performance of the model.

PROGRAM

```
import torch
import torch.nn as nn
import torch.optim as optim
import numpy as np
import random
import string
# Hyperparameters
batch size = 128
epochs = 50
seq length = 100
hidden size = 256
1r = 0.002
temperature = 0.8
# Load dataset
with open('shakespeare.txt', 'r') as f:
  text = f.read().lower()
# Create mappings for characters to indices and vice versa
chars = sorted(list(set(text)))
char to idx = \{char: idx \text{ for } idx, char \text{ in enumerate}(chars)\}
idx to char = {idx: char for idx, char in enumerate(chars)}
```





```
# Prepare the data (sequence of characters)
def prepare_data(text, seq_length):
  inputs = []
  targets = []
  for i in range(0, len(text) - seq length, seq length):
     seq in = text[i:i + seq length]
     seq out = text[i + 1:i + seq length + 1]
     inputs.append([char to idx[char] for char in seq in])
     targets.append([char to idx[char] for char in seq out])
  return np.array(inputs), np.array(targets)
X, y = prepare data(text, seq length)
# Define the RNN model (Vanilla RNN)
class CharRNN(nn.Module):
  def init (self, input size, hidden size, output size):
     super(CharRNN, self). init ()
     self.hidden size = hidden size
     self.rnn = nn.RNN(input size, hidden size, batch first=True)
     self.fc = nn.Linear(hidden size, output size)
  def forward(self, x, h):
     out, h = self.rnn(x, h)
     out = self.fc(out[:, -1, :])
     return out, h
  definit hidden(self, batch size):
     return torch.zeros(batch size, self.hidden size)
```





```
# Initialize model, loss function, and optimizer
model = CharRNN(input size=len(chars), hidden size=hidden size, output size=len(chars))
loss_fn = nn.CrossEntropyLoss()
optimizer = optim.Adam(model.parameters(), lr=lr)
# One-hot encode the inputs for training
def one hot encode(data, vocab size):
  encoded = np.zeros((data.shape[0], data.shape[1], vocab size))
  for i, seq in enumerate(data):
    for j, idx in enumerate(seq):
       encoded[i, j, idx] = 1
  return torch.tensor(encoded, dtype=torch.float32)
X train = one hot encode(X, len(chars))
y train = torch.tensor(y, dtype=torch.long)
# Training loop
for epoch in range(epochs):
  hidden = model.init hidden(batch size)
  model.train()
  optimizer.zero grad()
  # Forward pass
  output, hidden = model(X train, hidden)
  # Compute loss
  loss = loss fn(output, y train.view(-1))
  loss.backward()
  # Update weights
```





```
optimizer.step()
  if (epoch + 1) \% 10 == 0:
    print(f"Epoch [{epoch+1}/{epochs}], Loss: {loss.item():.4f}")
# Text Generation
def generate text(model, seed, num chars, temperature=1.0):
  model.eval()
  input seq = [char to idx[char] for char in seed]
  input tensor = torch.tensor(input seq).unsqueeze(0)
  hidden = model.init hidden(1)
  generated text = seed
  for in range(num chars):
    input tensor one hot = one hot encode(input tensor, len(chars))
    output, hidden = model(input tensor one hot, hidden)
    # Apply temperature to output probabilities
    output = output.squeeze().detach().numpy()
    output = output / temperature
    exp output = np.exp(output - np.max(output)) # Normalize to avoid overflow
    probs = exp output / np.sum(exp output) # Softmax
    # Sample from the output distribution
    idx = np.random.choice(len(chars), p=probs)
    generated text += idx to char[idx]
    # Prepare the next input
    input tensor = torch.tensor([idx]).unsqueeze(0)
```





return generated_text

Generate text

seed = "shall i compare thee to a summer's day"

generated_text = generate_text(model, seed, 500, temperature)

print(generated_text)





PROGRAM NO: 03

Music Generation with Variational Autoencoders (VAEs)

AIM

Design and implement a Variational Autoencoder (VAE) using frameworks like TensorFlow or PyTorch for generating novel music sequences. The VAE will be trained on a dataset of MIDI files or audio samples to learn a meaningful latent representation of the music data. Techniques for sampling from the latent space will be investigated to generate creative and novel music sequences.

ALGORITHM

- 1. Initialize an empty dataset.
- 2. For each MIDI file in the input paths:
- 3. Load the MIDI file.
- 4. Convert the MIDI file to a pianoroll representation.
- 5. Slice the pianoroll into fixed-length sequences and normalize values.
- 6. Return the processed dataset.
- 7. Create a neural network with:
- 8. Input layer matching sequence dimensions.
- 9. Hidden dense layers with activation functions.
- 10. Two output layers for latent mean (z mean) and log variance (z log var).
- 11. Create a neural network with:
- 12. Input layer matching the latent dimensions.
- 13. Hidden dense layers with activation functions.
- 14. Output layer matching the original sequence dimensions, activated with sigmoid.
- 15. Combine the encoder and decoder.
- 16. Sample from the latent space using reparameterization trick:
- 17. $z = z \text{ mean} + \exp(0.5 * z \log \text{ var}) * \text{ epsilon}$, where epsilon is Gaussian noise.
- 18. Compute reconstruction loss and KL divergence loss.
- 19. Add losses for optimization.
- 20. Compile the VAE using an optimizer (e.g., Adam) and a loss function (e.g., MSE).
- 21. Train the model on the preprocessed data for multiple epochs with a defined batch size.
- 22. Sample random points in the latent space.
- 23. Pass the sampled points through the decoder.
- 24. Reshape the generated output into MIDI-compatible sequences.
- 25. Convert generated sequences to MIDI format for playback.

PROGRAM

import tensorflow as tf

from tensorflow.keras import layers

import numpy as np





```
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```

```
import pretty midi
# Define constants
LATENT DIM = 128
INPUT DIM = 128 # Example for MIDI pianoroll representation
SEQ LENGTH = 100 # Length of sequence
BATCH SIZE = 64
EPOCHS = 50
# Data preprocessing: Load MIDI files and convert them to pianoroll representation
def preprocess midi(file paths, seq length):
  data = []
  for file path in file paths:
    try:
       midi data = pretty midi.PrettyMIDI(file path)
       piano roll = midi data.get piano roll(fs=10) # Example resolution: 10 Hz
       for i in range(0, piano roll.shape[1] - seq length, seq length):
         data.append(piano roll[:, i:i + seq length].T)
    except Exception as e:
       print(f"Error processing {file path}: {e}")
  return np.array(data) / 127.0 # Normalize MIDI velocities
# Define the encoder
class Encoder(layers.Layer):
  def init (self, latent dim):
    super(Encoder, self). init ()
    self.dense1 = layers.Dense(256, activation='relu')
    self.dense2 = layers.Dense(128, activation='relu')
    self.z mean = layers.Dense(latent dim)
    self.z log var = layers.Dense(latent dim)
```





```
def call(self, inputs):
     x = self.densel(inputs)
     x = self.dense2(x)
     z mean = self.z mean(x)
     z \log var = self.z \log var(x)
     return z mean, z log var
# Define the decoder
class Decoder(layers.Layer):
  def init (self, output dim):
     super(Decoder, self).__init__()
     self.dense1 = layers.Dense(128, activation='relu')
     self.dense2 = layers.Dense(256, activation='relu')
     self.dense3 = layers.Dense(output dim, activation='sigmoid')
  def call(self, inputs):
    x = self.densel(inputs)
    x = self.dense2(x)
    return self.dense3(x)
# Define the VAE
class VAE(tf.keras.Model):
  def init (self, encoder, decoder):
     super(VAE, self). init ()
     self.encoder = encoder
     self.decoder = decoder
  def call(self, inputs):
     z mean, z log var = self.encoder(inputs)
```





```
epsilon = tf.random.normal(shape=z mean.shape)
    z = z \text{ mean} + \text{tf.exp}(0.5 * z \text{ log var}) * \text{epsilon}
    reconstructed = self.decoder(z)
    kl loss = -0.5 * tf.reduce sum(1 + z log var - tf.square(z mean) - tf.exp(z log var),
axis=-1)
    self.add loss(kl loss)
    return reconstructed
# Compile the model
def build and train vae(data, latent dim, input dim, batch size, epochs):
  encoder = Encoder(latent dim)
  decoder = Decoder(input dim)
  vae = VAE(encoder, decoder)
  vae.compile(optimizer=tf.keras.optimizers.Adam(),
loss=tf.keras.losses.MeanSquaredError())
  vae.fit(data, data, batch size=batch size, epochs=epochs)
  return vae
# Example usage:
file paths = ["example1.mid", "example2.mid"] # Replace with actual MIDI file paths
data = preprocess midi(file paths, SEQ LENGTH)
vae = build and train vae(data, LATENT DIM, INPUT DIM * SEQ LENGTH,
BATCH SIZE, EPOCHS)
# Sampling from the latent space
def generate music(vae, num samples, seq length):
  latent samples = tf.random.normal(shape=(num samples, LATENT DIM))
  generated sequences = vae.decoder(latent samples)
  return generated sequences.numpy().reshape(num samples, seq length, INPUT DIM)
```





Generate new music samples

generated_music = generate_music(vae, 10, SEQ_LENGTH)





Style Transfer with Neural Style Transfer Algorithms

AIM

To implement a Neural Style Transfer algorithm to blend the artistic style of one image into the content of another, using TensorFlow.

ALGORITHM

- 1. Load content and style images.
- 2. Resize and normalize them to fit the VGG19 input requirements.
- 3. Define the Neural Network:
- 4. Use a pre-trained VGG19 model to extract style and content features.
- 5. Select specific layers for style (shallow) and content (deeper) representation.
- 6. Content Loss: Measure similarity between the content image and generated image at the content layer.
- 7. Style Loss: Compare Gram matrices of style layers between the style image and the generated image.
- 8. Total Loss: Combine content and style loss with respective weights.
- 9. Start with the content image as the initial generated image.
- 10. Use an optimizer (e.g., Adam) to iteratively update the generated image to minimize the total loss.
- 11. Convert the output image from model format back to displayable RGB format.
- 12. Save or show the resulting stylized image.

PROGRAM

Neural Style Transfer using TensorFlow

import tensorflow as tf

from tensorflow.keras.applications import VGG19

from tensorflow.keras.models import Model

import numpy as np

import matplotlib.pyplot as plt

from PIL import Image

Aim:

To implement a Neural Style Transfer algorithm to blend the artistic style of one image into the content of another.

Load and preprocess images





```
def load and preprocess image(image path, target dim):
  img = Image.open(image path)
  img = img.resize((target dim, target dim))
  img = tf.keras.applications.vgg19.preprocess input(np.array(img, dtype=np.float32))
  return tf.convert to tensor(img[np.newaxis, ...])
# Postprocess the image to display
def postprocess image(img):
  img = img[0].numpy()
  img = np.clip(img + [103.939, 116.779, 123.68], 0, 255).astype(np.uint8)
  return Image.fromarray(img[..., ::-1]) # Convert BGR to RGB
# Load the VGG19 model for feature extraction
def get vgg model():
  vgg = VGG19(include top=False, weights="imagenet")
  content layers = ["block5 conv2"] # Content layer
  style layers = ["block1 conv1", "block2 conv1", "block3_conv1", "block4_conv1",
"block5 conv1"]
  outputs = [vgg.get layer(name).output for name in (style layers + content layers)]
  return Model(inputs=vgg.input, outputs=outputs), style layers, content layers
# Compute content loss
def content loss(base content, target):
  return tf.reduce mean(tf.square(base content - target))
# Compute style loss
def gram matrix(input tensor):
  channels = int(input tensor.shape[-1])
  a = tf.reshape(input tensor, [-1, channels])
  n = tf.shape(a)[0]
```





```
gram = tf.matmul(a, a, transpose a=True)
  return gram / tf.cast(n, tf.float32)
def style loss(base style, gram target):
  gram style = gram matrix(base style)
  return tf.reduce mean(tf.square(gram style - gram target))
# Define the total loss
def compute loss(model, loss weights, init image, gram style features, content features):
  style weight, content weight = loss weights
  model outputs = model(init image)
  style output features = model outputs[:len(gram style features)]
  content output features = model outputs[len(gram style features):]
  style loss value = tf.add n([style loss(style output, target) for style output, target in
zip(style output features, gram style features)])
  style loss value *= style weight / len(gram style features)
  content loss value = tf.add n([content loss(content output, target) for content output,
target in zip(content output features, content features)])
  content loss value *= content weight / len(content features)
  total loss = style loss value + content loss value
  return total loss
# Training step
@tf.function
def train step(image, model, optimizer, loss weights, gram style features, content features):
  with tf.GradientTape() as tape:
    loss = compute loss(model, loss weights, image, gram style features, content features)
```





```
grad = tape.gradient(loss, image)
  optimizer.apply gradients([(grad, image)])
  image.assign(tf.clip by value(image, -103.939, 255 - 103.939)) # Keep image values
within range
# Main function for style transfer
       style transfer(content path,
                                                     iterations=1000,
                                                                         style weight=1e-2,
def
                                      style path,
content weight=1e4, target dim=512):
  content image = load and preprocess image(content path, target dim)
  style image = load and preprocess image(style path, target dim)
  model, style layers, content_layers = get_vgg_model()
  model.trainable = False
  # Extract features
  style features = model(style image)[:len(style layers)]
  gram style features = [gram matrix(feature) for feature in style features]
  content features = model(content image)[len(style layers):]
  # Initialize the generated image
  init image = tf. Variable(content image, dtype=tf.float32)
  # Optimizer
  optimizer = tf.keras.optimizers.Adam(learning rate=0.02)
  # Train the model
  for i in range(iterations):
    train step(init image,
                               model,
                                          optimizer,
                                                         (style weight,
                                                                            content weight),
gram style features, content features)
    if i \% 100 == 0:
       print(f"Iteration {i}/{iterations} completed.")
```





return postprocess_image(init_image)

```
# Example Usage:
content_path = "path_to_content_image.jpg"
style_path = "path_to_style_image.jpg"
output_image = style_transfer(content_path, style_path, iterations=500)
output_image.show()
```





Data Augmentation with Generative Models

AIM

To utilize generative models like GANs for augmenting training data in classification tasks and compare the performance of classifiers trained with and without augmented data.

ALGORITHM

- 1. Load the dataset (e.g., MNIST) and preprocess the images (normalize, reshape).
- 2. Build a simple GAN with a generator and discriminator.
- 3. Compile the discriminator and GAN model.
- 4. Train the discriminator using real and generated images.
- 5. Train the generator to fool the discriminator.
- 6. Use the trained generator to create synthetic images.
- 7. Assign labels to the generated images for the classification task.
- 8. Build and compile a CNN for classification tasks.
- 9. Train one classifier using the original dataset.
- 10. Train another classifier using the augmented dataset (original + generated).
- 11. Compare the test set accuracy of both classifiers to measure the impact of augmentation.

PROGRAM

import tensorflow as tf

from tensorflow.keras import layers, models

import numpy as np

from sklearn.model selection import train test split

from sklearn.metrics import accuracy score

Aim:

To utilize generative models like GANs or VAEs for data augmentation and compare the performance

of a classifier trained with and without the augmented data.

Load a sample dataset (e.g., MNIST for demonstration)

(x train, y train), (x test, y test) = tf.keras.datasets.mnist.load data()

x train = x train.astype('float32') / 255.0

x test = x test.astype('float32') / 255.0





```
x train = np.expand dims(x train, axis=-1)
x \text{ test} = \text{np.expand dims}(x \text{ test, axis}=-1)
y_train = tf.keras.utils.to_categorical(y_train, 10)
y test = tf.keras.utils.to categorical(y test, 10)
# Split into training and validation
x_train, x_val, y_train, y_val = train_test_split(x_train, y_train, test_size=0.2,
random state=42)
# Define a simple GAN for data generation
class GAN:
  def init (self, input dim):
     self.input dim = input dim
     self.generator = self.build generator()
     self.discriminator = self.build discriminator()
     self.gan = self.build gan()
  def build generator(self):
     model = models.Sequential([
       layers.Dense(256, activation='relu', input dim=self.input dim),
       layers.BatchNormalization(),
       layers.Dense(512, activation='relu'),
       layers.BatchNormalization(),
       layers.Dense(28 * 28, activation='sigmoid'),
       layers.Reshape((28, 28, 1))
     ])
     return model
  def build discriminator(self):
     model = models.Sequential([
       layers.Flatten(input shape=(28, 28, 1)),
```





```
layers.Dense(512, activation='relu'),
       layers.Dense(256, activation='relu'),
       layers.Dense(1, activation='sigmoid')
    1)
     model.compile(optimizer=tf.keras.optimizers.Adam(0.0002),
loss='binary crossentropy', metrics=['accuracy'])
     return model
  def build gan(self):
     self.discriminator.trainable = False
     model = models.Sequential([
       self.generator,
       self.discriminator
     1)
     model.compile(optimizer=tf.keras.optimizers.Adam(0.0002),
loss='binary crossentropy')
     return model
  def train(self, x train, epochs, batch size):
     real labels = np.ones((batch size, 1))
     fake labels = np.zeros((batch size, 1))
     for epoch in range(epochs):
       # Train discriminator
       idx = np.random.randint(0, x train.shape[0], batch size)
       real\_images = x\_train[idx]
       noise = np.random.normal(0, 1, (batch size, self.input dim))
       generated images = self.generator.predict(noise)
       d loss real = self.discriminator.train on batch(real images, real labels)
```





```
d loss fake = self.discriminator.train on batch(generated images, fake labels)
       # Train generator
       noise = np.random.normal(0, 1, (batch size, self.input dim))
       g loss = self.gan.train on batch(noise, real labels)
       if epoch \% 100 == 0:
         print(f'Epoch {epoch}, D Loss: {0.5 * np.add(d loss real, d loss fake)}, G Loss:
\{g loss\}")
# Train GAN
gan = GAN(input dim=100)
gan.train(x train, epochs=5000, batch size=64)
# Generate augmented data
num generated = 10000
noise = np.random.normal(0, 1, (num generated, 100))
generated images = gan.generator.predict(noise)
generated labels = tf.keras.utils.to categorical(np.random.randint(0, 10, num generated), 10)
x augmented = np.concatenate((x train, generated images), axis=0)
y augmented = np.concatenate((y train, generated labels), axis=0)
# Define a CNN classifier
def build classifier():
  model = models.Sequential([
    layers.Conv2D(32, kernel size=(3, 3), activation='relu', input shape=(28, 28, 1)),
    layers.MaxPooling2D(pool size=(2, 2)),
    layers.Conv2D(64, (3, 3), activation='relu'),
    layers.MaxPooling2D(pool size=(2, 2)),
    layers.Flatten(),
```





```
layers.Dense(128, activation='relu'),
     layers.Dense(10, activation='softmax')
  ])
  model.compile(optimizer='adam', loss='categorical crossentropy', metrics=['accuracy'])
  return model
# Train classifiers
classifier original = build classifier()
classifier augmented = build classifier()
print("Training on original data...")
classifier_original.fit(x_train, y_train, validation_data=(x_val, y_val), epochs=10,
batch size=64)
print("Training on augmented data...")
classifier augmented.fit(x augmented, y augmented, validation data=(x val, y val),
epochs=10, batch size=64)
# Evaluate classifiers
original acc = classifier original.evaluate(x test, y test, verbose=0)[1]
augmented acc = classifier augmented.evaluate(x test, y test, verbose=0)[1]
print(f"Accuracy on original data: {original acc:.2f}")
print(f"Accuracy with augmented data: {augmented acc:.2f}")
```





Video Generation with Generative Adversarial Networks (GANs)

AIM

To extend GAN architectures to generate video sequences, train the GAN on a dataset of video clips, and evaluate the generated sequences based on realism and diversity.

ALGORITHM

- 1. Load video clips and preprocess them into a suitable format (e.g., normalized 5D tensors: [samples, time, height, width, channels]).
- 2. Generator: Use a 3D Convolutional Neural Network (Conv3DTranspose) to generate video sequences.
- 3. Discriminator: Use a 3D Convolutional Neural Network (Conv3D) to classify sequences as real or fake.
- 4. Train the discriminator with real video clips labeled as 1 and generated video clips labeled as 0.
- 5. Train the generator by fooling the discriminator into classifying fake videos as real.
- 6. Generate video sequences using the trained generator.
- 7. Evaluate realism and diversity using qualitative (visual inspection) and quantitative metrics (e.g., FID for videos).
- 8. Save generated video clips for further analysis or visualization.

PROGRAM

```
import tensorflow as tf
from tensorflow.keras import layers, models
import numpy as np
import os
# Define 3D GAN for Video Generation
class VideoGAN:
    def __init__(self, noise_dim, video_shape):
        self.noise_dim = noise_dim
        self.video_shape = video_shape
        self.generator = self.build_generator()
        self.discriminator = self.build_discriminator()
        self.gan = self.build_gan()
```





```
def build generator(self):
    model = models.Sequential([
       layers.Dense(8 * 8 * 256, activation="relu", input dim=self.noise dim),
       layers.Reshape((8, 8, 1, 256)),
       layers.Conv3DTranspose(128, kernel size=(4, 4, 4), strides=(2, 2, 2),
padding="same", activation="relu"),
       layers.BatchNormalization(),
       layers.Conv3DTranspose(64, kernel size=(4, 4, 4), strides=(2, 2, 2), padding="same",
activation="relu"),
       layers.BatchNormalization(),
       layers.Conv3DTranspose(3, kernel size=(4, 4, 4), strides=(2, 2, 2), padding="same",
activation="tanh")
    1)
    return model
  def build discriminator(self):
    model = models.Sequential([
       layers.Conv3D(64, kernel size=(4, 4, 4), strides=(2, 2, 2), padding="same",
input shape=self.video shape),
       layers.LeakyReLU(alpha=0.2),
       layers.Conv3D(128, kernel size=(4, 4, 4), strides=(2, 2, 2), padding="same"),
       layers.LeakyReLU(alpha=0.2),
       layers.Flatten(),
       layers.Dense(1, activation="sigmoid")
    1)
    model.compile(optimizer=tf.keras.optimizers.Adam(0.0002, 0.5),
loss="binary crossentropy", metrics=["accuracy"])
    return model
  def build gan(self):
    self.discriminator.trainable = False
    model = models.Sequential([
```





```
self.generator,
       self.discriminator
    ])
     model.compile(optimizer=tf.keras.optimizers.Adam(0.0002, 0.5),
loss="binary crossentropy")
     return model
  def train(self, video data, epochs, batch size):
     half batch = batch size // 2
     for epoch in range(epochs):
       # Train Discriminator
       idx = np.random.randint(0, video data.shape[0], half batch)
       real videos = video data[idx]
       noise = np.random.normal(0, 1, (half batch, self.noise dim))
       generated videos = self.generator.predict(noise)
       real labels = np.ones((half batch, 1))
       fake_labels = np.zeros((half_batch, 1))
       d_loss_real = self.discriminator.train_on_batch(real_videos, real_labels)
       d loss fake = self.discriminator.train on batch(generated videos, fake labels)
       # Train Generator
       noise = np.random.normal(0, 1, (batch size, self.noise dim))
       valid labels = np.ones((batch size, 1))
       g loss = self.gan.train on batch(noise, valid labels)
       # Print losses every epoch
       if epoch \% 10 == 0:
```





```
print(f''Epoch {epoch}/{epochs}, D Loss: {0.5 * np.add(d loss real,
d loss fake)}, G Loss: {g loss}")
# Preprocess Video Data (Example assumes dataset of shape [num samples, time steps,
height, width, channels])
def preprocess videos(video paths, video shape):
  videos = []
  for path in video paths:
    video = np.random.random(video shape) # Replace with video loading logic
    videos.append(video)
  return np.array(videos, dtype="float32") / 127.5 - 1.0
# Example Usage
video_shape = (32, 64, 64, 3) # (time_steps, height, width, channels)
noise dim = 100
video paths = ["path to video1", "path to video2"] # Replace with actual video file paths
video data = preprocess videos(video paths, video shape)
video gan = VideoGAN(noise dim=noise dim, video shape=video shape)
video gan.train(video data, epochs=1000, batch_size=16)
# Generate and save video sequences
num videos = 5
noise = np.random.normal(0, 1, (num videos, noise dim))
generated videos = video gan.generator.predict(noise)
# Save generated videos (Replace with actual saving logic)
for i, video in enumerate(generated videos):
  save path = f''generated video \{i\}.mp4''
  print(f"Generated video saved to {save path}")
```





Anomaly Detection with Generative Models

AIM

To train a Variational Autoencoder (VAE) on a dataset containing only normal instances and detect anomalies using reconstruction errors or latent space distances.

ALGORITHM

- 1. Load and preprocess a dataset containing normal instances (e.g., MNIST for simplicity).
- 2. Create an encoder to map input data to a latent space representation.
- 3. Use a decoder to reconstruct the input data from the latent representation.
- 4. Implement reparameterization for generating latent variables.
- 5. Train the VAE on normal data using a combination of reconstruction loss and KL divergence.
- 6. Pass both normal and anomalous data through the trained VAE.
- 7. Compute reconstruction errors for each sample.
- 8. Determine a threshold for reconstruction errors using a statistical method (e.g., 95th percentile of errors).
- 9. Flag instances with reconstruction errors above the threshold as anomalies.

PROGRAM

```
import tensorflow as tf
from tensorflow.keras import layers, models
import numpy as np
# Define the VAE Architecture
class VAE(tf.keras.Model):
    def __init__(self, latent_dim):
        super(VAE, self).__init__()
        self.latent_dim = latent_dim
```



Encoder



```
self.encoder = models.Sequential([
    layers.InputLayer(input shape=(28, 28, 1)),
    layers.Conv2D(32, (3, 3), activation="relu", strides=2, padding="same"),
    layers.Conv2D(64, (3, 3), activation="relu", strides=2, padding="same"),
    layers.Flatten(),
    layers.Dense(latent dim + latent dim), # Mean and log-variance
  ])
  # Decoder
  self.decoder = models.Sequential([
    layers.InputLayer(input_shape=(latent dim,)),
    layers.Dense(7 * 7 * 64, activation="relu"),
    layers. Reshape((7, 7, 64)),
    layers.Conv2DTranspose(64, (3, 3), activation="relu", strides=2, padding="same"),
    layers.Conv2DTranspose(32, (3, 3), activation="relu", strides=2, padding="same"),
    layers.Conv2DTranspose(1, (3, 3), activation="sigmoid", padding="same"),
  ])
def encode(self, x):
  mean, logvar = tf.split(self.encoder(x), num or size splits=2, axis=1)
  return mean, logvar
def reparameterize(self, mean, logvar):
  eps = tf.random.normal(shape=mean.shape)
  return eps * tf.exp(logvar * 0.5) + mean
def decode(self, z, apply sigmoid=False):
  logits = self.decoder(z)
  return logits
```





```
def call(self, x):
     mean, logvar = self.encode(x)
     z = self.reparameterize(mean, logvar)
     return self.decode(z)
# Loss function
@tf.function
def compute loss(model, x):
  mean, logvar = model.encode(x)
  z = model.reparameterize(mean, logvar)
  x logit = model.decode(z)
  reconstruction loss = tf.reduce mean(
     tf.reduce sum(tf.keras.losses.binary crossentropy(x, x logit), axis=(1, 2))
  )
  kl divergence = -0.5 * tf.reduce sum(1 + logvar - tf.square(mean) - tf.exp(logvar))
  return reconstruction loss + kl divergence
# Training step
@tf.function
def train step(model, x, optimizer):
  with tf.GradientTape() as tape:
     loss = compute loss(model, x)
  gradients = tape.gradient(loss, model.trainable variables)
  optimizer.apply gradients(zip(gradients, model.trainable variables))
# Load and preprocess dataset
(x train, ), (x test, ) = tf.keras.datasets.mnist.load data()
x train = x train.astype("float32") / 255.0
x \text{ test} = x \text{ test.astype("float32")} / 255.0
x train = np.expand dims(x train, axis=-1)
```





```
x_{test} = np.expand_dims(x_{test}, axis=-1)
# Train VAE
latent dim = 2
vae = VAE(latent dim=latent dim)
optimizer = tf.keras.optimizers.Adam(learning rate=1e-3)
epochs = 20
batch size = 64
dataset = tf.data.Dataset.from tensor slices(x train).shuffle(60000).batch(batch size)
for epoch in range(epochs):
  for batch in dataset:
    train step(vae, batch, optimizer)
  print(f"Epoch {epoch + 1}/{epochs} completed.")
# Anomaly Detection
reconstruction errors = []
for x in x test:
  x = tf.expand dims(x, axis=0)
  reconstruction = vae(x)
  error = tf.reduce mean(tf.abs(x - reconstruction))
  reconstruction_errors.append(error.numpy())
# Define threshold
threshold = np.percentile(reconstruction errors, 95)
# Evaluate anomalies
def detect anomalies(data, model, threshold):
  anomalies = []
  for x in data:
```





```
x = tf.expand_dims(x, axis=0)
reconstruction = model(x)
error = tf.reduce_mean(tf.abs(x - reconstruction))
if error > threshold:
    anomalies.append(True)
else:
    anomalies.append(False)
return anomalies

# Example usage
anomalies = detect_anomalies(x_test, vae, threshold)
print(f'Detected anomalies: {np.sum(anomalies)} out of {len(x_test)} samples.")
```





Domain Adaptation with Generative Adversarial Networks (GANs)

AIM

To train a Variational Autoencoder (VAE) on a dataset containing only normal instances and detect anomalies using reconstruction errors or latent space distances.

ALGORITHM

- 1. Load and preprocess a dataset containing normal instances (e.g., MNIST for simplicity).
- 2. Create an encoder to map input data to a latent space representation.
- 3. Use a decoder to reconstruct the input data from the latent representation.
- 4. Implement reparameterization for generating latent variables.
- 5. Train the VAE on normal data using a combination of reconstruction loss and KL divergence
- 6. Pass both normal and anomalous data through the trained VAE.
- 7. Compute reconstruction errors for each sample.
- 8. Determine a threshold for reconstruction errors using a statistical method (e.g., 95th percentile of errors).
- 9. Flag instances with reconstruction errors above the threshold as anomalies.

PROGRAM

import tensorflow as tf

from tensorflow.keras import layers, models

import numpy as np

Aim:

To implement domain adaptation using Generative Adversarial Networks (GANs), transferring knowledge

from a labeled source domain to an unlabeled target domain and evaluating the adapted model on target domain tasks.

Define the Domain Adaptation GAN

class DomainAdaptationGAN:

```
def __init__(self, input_shape):
    self.input_shape = input_shape
    self.generator = self.build_generator()
```





```
self.discriminator = self.build discriminator()
    self.adversarial model = self.build adversarial model()
  def build generator(self):
    model = models.Sequential([
       layers.InputLayer(input shape=self.input shape),
       layers.Conv2D(64, (3, 3), strides=1, padding='same', activation='relu'),
       layers.BatchNormalization(),
       layers.Conv2D(128, (3, 3), strides=2, padding='same', activation='relu'),
       layers.BatchNormalization(),
       layers.Conv2DTranspose(128, (3, 3), strides=2, padding='same', activation='relu'),
       layers.BatchNormalization(),
       layers.Conv2D(3, (3, 3), strides=1, padding='same', activation='tanh'),
    1)
    return model
  def build discriminator(self):
    model = models.Sequential([
       layers.InputLayer(input_shape=self.input_shape),
       layers.Conv2D(64, (3, 3), strides=2, padding='same', activation='leaky relu'),
       layers.BatchNormalization(),
       layers.Conv2D(128, (3, 3), strides=2, padding='same', activation='leaky relu'),
       layers.BatchNormalization(),
       layers.Flatten(),
       layers.Dense(1, activation='sigmoid'),
    ])
    model.compile(optimizer=tf.keras.optimizers.Adam(0.0002,
                                                                                 beta 1=0.5),
loss='binary crossentropy', metrics=['accuracy'])
    return model
  def build adversarial model(self):
```





```
self.discriminator.trainable = False
     model = models.Sequential([
       self.generator,
       self.discriminator
     1)
     model.compile(optimizer=tf.keras.optimizers.Adam(0.0002,
                                                                                  beta 1=0.5),
loss='binary crossentropy')
     return model
  def train(self, source data, target data, epochs, batch size):
     for epoch in range(epochs):
       # Train discriminator with source and target samples
       idx s = np.random.randint(0, source data.shape[0], batch size // 2)
       idx t = np.random.randint(0, target data.shape[0], batch size // 2)
       real source = source data[idx s]
       real target = target data[idx t]
       fake target = self.generator.predict(real source)
       real_labels = np.ones((batch_size // 2, 1))
       fake labels = np.zeros((batch size // 2, 1))
       d loss real = self.discriminator.train on batch(real target, real labels)
       d loss fake = self.discriminator.train on batch(fake target, fake labels)
       # Train generator to fool discriminator
       g loss = self.adversarial model.train on batch(real source, real labels)
       if epoch \% 10 == 0:
```





```
print(f"Epoch {epoch}, D Loss: {0.5 * np.add(d_loss_real, d_loss_fake)}, G Loss:
{g loss}")
# Prepare Source and Target Data (Example data)
def preprocess data(data, input shape):
  data = tf.image.resize(data, (input shape[0], input shape[1]))
  return data / 127.5 - 1.0
# Example usage
input shape = (64, 64, 3)
source data = np.random.random((1000, 64, 64, 3)) # Replace with actual source data
target data = np.random.random((1000, 64, 64, 3)) # Replace with actual target data
source data = preprocess data(source data, input shape)
target data = preprocess data(target data, input shape)
# Initialize and train the GAN
adaptation gan = DomainAdaptationGAN(input shape)
adaptation gan.train(source data, target data, epochs=100, batch size=32)
# Evaluate on target domain tasks (Custom evaluation logic here)
print("Domain adaptation completed.")
```



