```
// General
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User(<u>id\_user</u>, pseudonym, password, email, size, weight, gender, body\_fat, muscle\_mass, #id\_role, #id\_morphology, #id\_goal)

Structure(<u>id structure</u>, name, #id\_goal)

Training(<u>id training</u>, name, type, description, #id\_structure, #id\_training\_type)

TrainingType(<u>id training type</u>, name, description, duration, order)

ExerciceType(<u>id type</u>, name, description)

Exercice(<u>id\_exercice</u>, name, description, #id\_exercice\_type)

Serie(<u>id\_serie</u>, date, load, repetitions, RPE, expected\_repetitions, expected\_load, #id\_training, #id\_user, #id\_exercice)

Role(id role, name)

Disponibility(<u>id disponibility</u>, duration, order)

## // Config

Goal(<u>id\_goal</u>, duration, rest\_duration)

Goal\_velocity(id goal velocity, min, max)

Goal\_nbRep(id goal nbRep, min, max)

Goal\_weight(id\_goal\_weight, min, max)

Body\_limb(id body limb, name)

Morphology(id morphology, name, description)

Equipment(id equipment, name)

// Training – training type

ComposeTraining(<u>#id\_training</u>, <u>#id\_type</u>, order)

## //Exercice

CompatibleLimb(#id exercice, #id body limb)

CompatibleMorph(<u>#id\_exercice</u>, <u>#id\_morphology</u>)

CompatibleEquipment(#id exercice, #id equipment)

UserExerciceData(#id exercice, #id user, load, mark)

## //User

HasEquipment(#id\_user, #id\_equipment)

UseLimb(#id user, #id body limb)

CanTrainOn(#id user, #id disponibility)

## //Structure

CompatibleDisponibility(<u>#id\_structure</u>, <u>#id\_disponibility</u>)