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Problem Set(Hckerearth)

- Play with Numbers
- Special Number
- Highest Reminder

Concepts

- Tuples
- Dictionaries
- Packages and Modules in Python

Special Number

```
In [10]: # Function to determine if a number is special number or not
def isspecialNumber(n,p):
    if numberPrimeFactors(n) >= p:
        return True
    return False

# Function to check if number is prime
def isPrime(n):
    flag = 1
    if n == 2:
        return True
    for i in range(2,n//2+1):
        if n%i == 0:
            flag = 0
            return False
    if flag == 1:
        return True

# Function to determine number of prime factors for a given number
def numberPrimeFactors(n):
    if isPrime(n):
        return 1
    count = 0
    for i in range(2,n//2+1):
        if isPrime(i) and n%i == 0:
            count+=1
    return count
numberPrimeFactors(30)
isspecialNumber(30,2)
```

Out[10]: True

```
In [8]: def solution2():
        p = int(input())
        t = int(input())
        for i in range(0,t):
            n=int(input())
            if isspecialNumber(n,p):
                print("YES")
            else:
                print("NO")
        solution2()
```

```
2
3
6
YES
3
NO
5
NO
```

Highest Reminder

write a program to find a natural number that is smaller than N highest reminder when divided by that number. If there is more than one such number , output the smallest number N highest = 0

$x < N$ and $n \% X == \text{highest}$

```
In [14]: def highestReminder(n):
        hr = 0
        v = n
        for i in range(n-1,n//2,-1):
            r = n % i
            if r > hr:
                hr = r
                v = i
        print(v)
        return
        highestReminder(5)
```

```
3
```

```
In [ ]:
```

Tuples

$t1 = ()$ $li = []$ Difference between Lists and Tuples lists are mutable - can be changed/Modified

- Used to access ,Modify,Add,Delete Data Tuples are immutable - Cannot be changed once initialised

- Used to access data only
- All Slicing work

```
In [20]: t1 = (1,2,8,6,0)
          t1[3] # Accessing 4th element
          t1[len(t1)//2:] # Accessing all elements from middle to end
```

Out[20]: (8, 6, 0)

```
In [21]: type(t1)
```

Out[21]: tuple

```
In [ ]:
```

Dictionaries

It works on the concept of set unique Data

keys, values key is the unique identifier for a value value is data that can be accessed with a key

```
In [35]: d1 = {"k1":"value1","k2":"value2"}
          d1["k1"] # Accessing the value with key k1
          d1.keys()# This is return list of all keys
          d1.values()# returns list of all values
          d1.items()# returns list of tuples of keys and values
          # Adding the new value into the dictionaries with the help of key
          d1["k3"] = "value3"
          d1["k3"] = "value4"# Updating an element by using key
          d1.pop("k3")#Removing an element
          "k1" in d1
```

Out[35]: True

Contacts Application

- Add Contact
- Search for contact
- List All Contacts
 - name1 : phone1
 - name2 : phone2
- Modify contact
- Remove contact
- Import Contacts

```
In [42]: contacts = {}
def addContact(name,phone):
    # Verify that contact doesnot already exist
    if name not in contacts:
        contacts[name] = phone
        print("contact %s added" % name)
    else:
        print("Contact %s already exists" % name)
addContact("mastan","8500782761")
contacts
```

contact mastan added

```
Out[42]: {'mastan': '8500782761'}
```

```
In [45]: def searchContacts(name):
        if name in contacts:
            print(name,":",contacts[name])
        else:
            print("%s does not exist " % name)
        return
searchContacts("vali")
```

vali does not exist

```
In [52]: def getAll():
        print(contacts)
getAll()
```

```
{'mastan': '9502304797'}
```

```
In [49]: # Updating the contact
def updateContact(name,phone):
    if name in contacts:
        contacts[name] = phone
    else:
        print("%s does not exist " % name)
updateContact("mastan","9502304797")
```

```
In [56]: # Removing the contact
def deleteContact(name):
    if name in contacts:
        contacts.pop(name)
    else:
        print("%s does not exist " % name)
deleteContact("mastan")
```

```
In [50]: addContact("vali","8500782761")
```

```
{'mastan': '9502304797'}
```

```
In [53]: # New Contacts is given as a dictionary  
# Merge new contacts with existing contacts  
def importContacts(newContacts):  
    contacts.update(newContacts)  
    print(len(newContacts.keys()), " added successfully")  
    return  
newContacts = {"chaitanya":8106410134,"sulthan":9989794454}  
importContacts(newContacts)
```

2 added successfully

```
In [54]: contacts
```

```
Out[54]: {'mastan': '9502304797', 'chaitanya': 8106410134, 'sulthan': 9989794454}
```

```
In [57]: getAll()
```

```
{'chaitanya': 8106410134, 'sulthan': 9989794454}
```

```
In [ ]:
```

Package and Modules

- Package

- Package is collection of modules (Python file.py) and subpackages

- SubPackage

- Module

- It is a single python file containing functions

- Package -> SubPackage -> Modules -> Functions

```
In [6]: from math import floor as fl  
  
fl(123.456)# to convert the floating values to integer values  
  
#pi
```

```
Out[6]: 123
```

```
In [15]: # Function to generate N random numbers in a given range
import random
def generateNRandomNumbers(n,lb,ub):
    for i in range(0,n):
        print(random.randint(0,100),end= " ")
generateNRandomNumbers(10,0,100)
#random.randint(0,100)
```

41 53 18 13 51 70 51 53 99 12

In []:

```
In [7]: from packages import numerical
numerical.isPrime(3)
numerical.numberPrimeFactors(96)
```

Out[7]: 2

```
In [8]: import random
```

```
In [9]: dir(random)
```

```
Out[9]: ['BPF',  
        'LOG4',  
        'NV_MAGICCONST',  
        'RECIP_BPF',  
        'Random',  
        'SG_MAGICCONST',  
        'SystemRandom',  
        'TWOPI',  
        '_BuiltinMethodType',  
        '_MethodType',  
        '_Sequence',  
        '_Set',  
        '__all__',  
        '__builtins__',  
        '__cached__',  
        '__doc__',  
        '__file__',  
        '__loader__',  
        '__name__',  
        '__package__',  
        '__spec__',  
        '_acos',  
        '_bisect',  
        '_ceil',  
        '_cos',  
        '_e',  
        '_exp',  
        '_inst',  
        '_itertools',  
        '_log',  
        '_os',  
        '_pi',  
        '_random',  
        '_sha512',  
        '_sin',  
        '_sqrt',  
        '_test',  
        '_test_generator',  
        '_urandom',  
        '_warn',  
        'betavariate',  
        'choice',  
        'choices',  
        'expovariate',  
        'gammavariate',  
        'gauss',  
        'getrandbits',  
        'getstate',  
        'lognormvariate',  
        'normalvariate',  
        'paretovariate',  
        'randint',  
        'random',  
        'randrange',
```

```
'sample',  
'seed',  
'setstate',  
'shuffle',  
'triangular',  
'uniform',  
'vonmisesvariate',  
'weibullvariate']
```

In []: