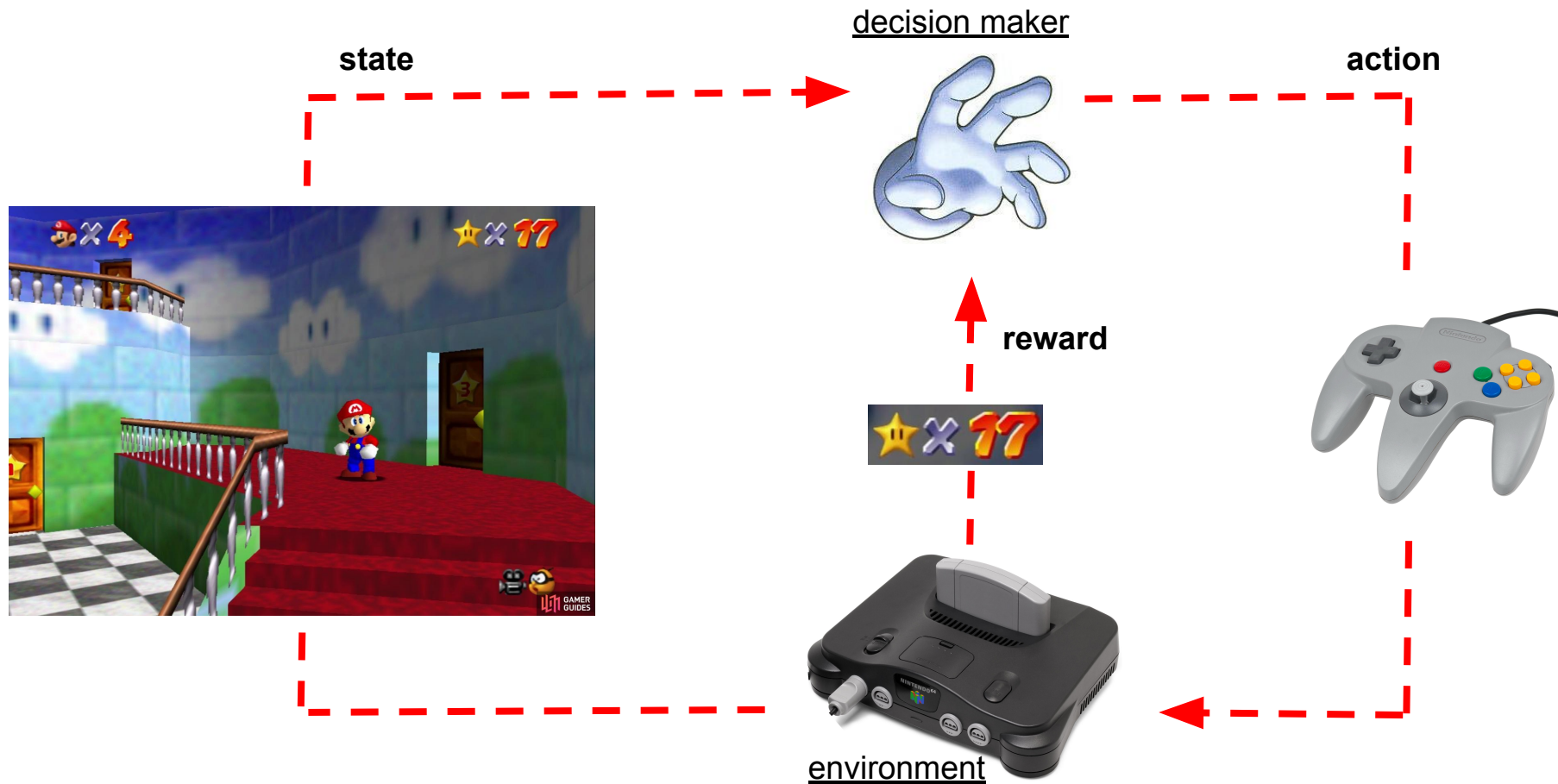


# Robustness via distributional dynamic programming

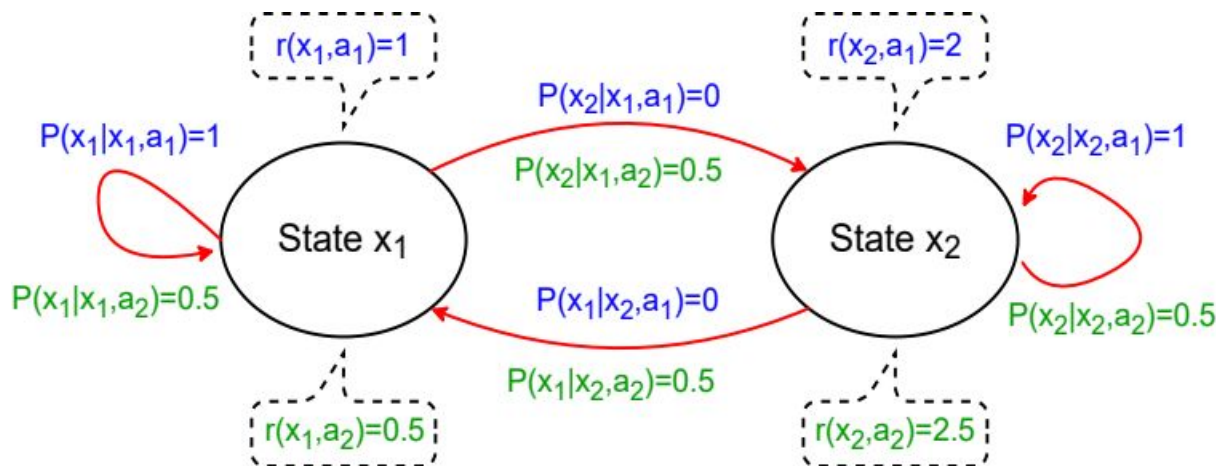
**Mastane Achab**, February 2022,  
based on joint work with Gergely Neu

# Context - Sequential decision making



# Markov decision process (MDP) setting

- Finite state space  $\mathcal{X}$
- Finite action space  $\mathcal{A}$
- Transition kernel  $P : \mathcal{X} \times \mathcal{A} \rightarrow \mathcal{P}(\mathcal{X})$
- Reward function  $r : \mathcal{X} \times \mathcal{A} \times \mathcal{X} \rightarrow \mathbb{R}$
- Discount factor  $0 \leq \gamma < 1$



# The discounted return

Given a policy  $\pi : \mathcal{X} \rightarrow \mathcal{P}(\mathcal{A})$  and initial state  $X_0 = x$  and action  $A_0 = a$ ,

$$Z^\pi(x, a) = \sum_{t=0}^{\infty} \gamma^t r(X_t, A_t, X_{t+1})$$

→ next state  $X_{t+1} \sim P(\cdot | X_t, A_t)$

→ next action  $A_{t+1} \sim \pi(\cdot | X_{t+1})$

❑ Expected value

$$Q^\pi(x, a) = \mathbb{E}[Z^\pi(x, a)]$$

❑ Bellman equation

$$Q^\pi = T^\pi Q^\pi$$

❑ Probability distribution

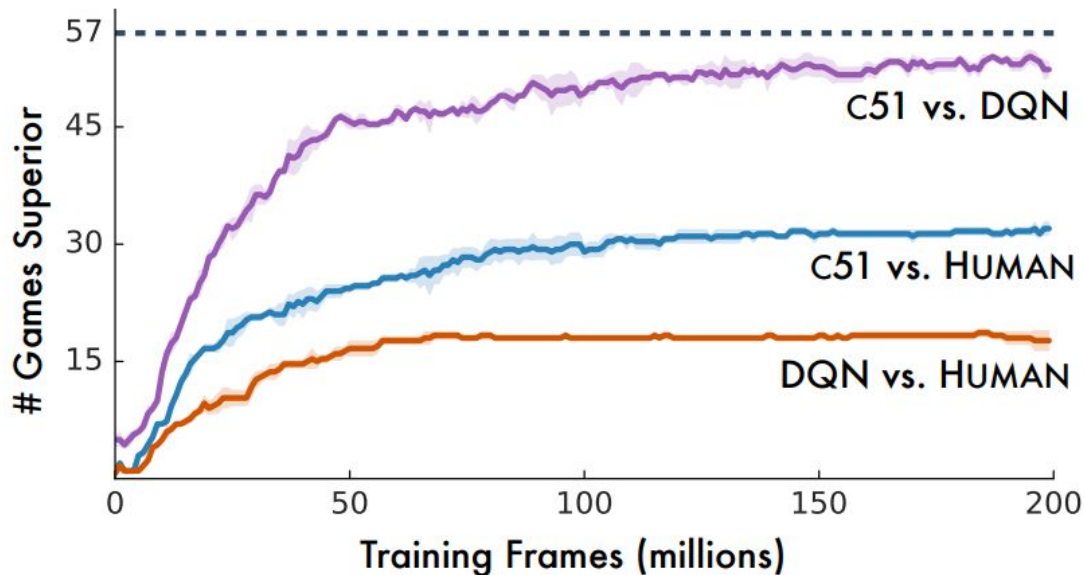
$$\mu_\pi^{(x,a)} = \text{Law}(Z^\pi(x, a))$$

❑ Distributional Bellman equation

$$\mu_\pi = \mathcal{T}^\pi \mu_\pi$$

# Empirical success of the distributional perspective

- reinforcement learning (RL) learns expectations  $Q^\pi(x, a)$
- distributional RL learns distributions  $\mu_\pi^{(x,a)}$



## Remi Munos' concluding slide (from his distributional RL presentation)

### What is going on?

- We learn these distributions, but in the end **we only use their mean**

Non-trivial **interactions between deep learning and RL:**

- Learn richer representations
  - Same signal to learn from but more predictions
  - More predictions → richer signal → better representations
  - Can better disambiguate between different states (state aliasing)
- Density estimation instead of l2-regressions
  - Express RL in terms of usual tools in deep learning
  - Variance reduction

**Now maybe we could start using those distributions? (e.g, risk-sensitive control, exploration, ...)**

...in this talk, we leverage the distributional perspective for **risk-sensitive** purpose!

# Our contributions

- 1) Our approach provides **two Q-functions**  $Q_1^\pi(x, a)$  and  $Q_2^\pi(x, a)$
- 2) Simple and efficient dynamic programming (DP) algorithms
- 3)  $Q_1^\pi$  and  $Q_2^\pi$  have a **robust MDP** interpretation
- 4) New risk-sensitive control tasks in **balanced MDPs** + DP algorithms
- 5) Linear program (LP) for risky control (but not for safe control)

Overall feeling: natural extension of the "non-distributional" framework

## Warm-up: monoatomic case

1. Take distributions with 1 atom:  $\delta_{Q(x,a)}$
2. Apply the distributional Bellman operator  $\mathcal{T}^\pi$ :

$$\sum_{x',a'} P(x'|x,a)\pi(a'|x')\delta_{r(x,a,x')+\gamma Q(x',a')}$$

(new atomic distribution with up to  $|X|.|A|$  times more atoms!!)

3. Project back to a single atom:
  - a. in Dabney et al. (2017),  $W_1$ -projection --> median
  - b.  $W_2$ -projection --> expectation --> usual policy evaluation update:**

$$Q'(x,a) = \sum_{x',a'} P(x'|x,a)\pi(a'|x') (r(x,a,x') + \gamma Q(x',a'))$$



# Sketch of our diatomic approach (for policy evaluation)

1. Fix a probability weight:  $0 < \alpha < 1$
2. Take distributions with 2 atoms:  $\alpha\delta_{Q_1(x,a)} + (1 - \alpha)\delta_{Q_2(x,a)}$
3. Apply the distributional Bellman operator  $\mathcal{T}^\pi$ :

$$\sum_{x',a'} P(x'|x,a)\pi(a'|x') \left( \alpha\delta_{r(x,a,x')+\gamma Q_1(x',a')} + (1 - \alpha)\delta_{r(x,a,x')+\gamma Q_2(x',a')} \right)$$

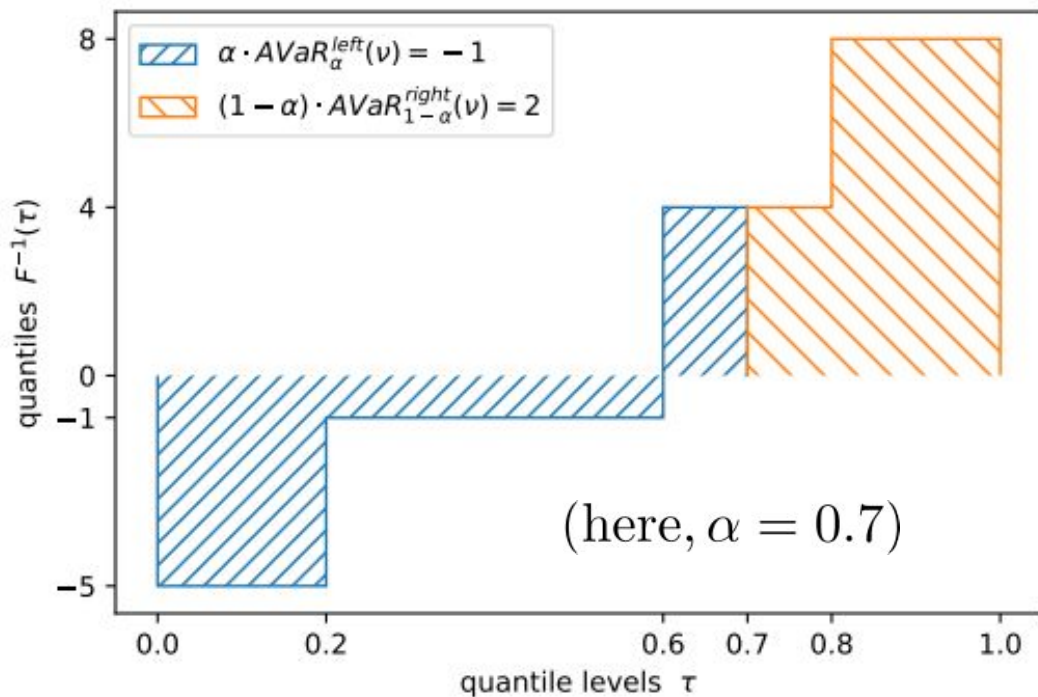
**(new atomic distribution with up to  $|X| \cdot |A|$  times more atoms!!)**

4. Project back to a distribution with 2 atoms:  $\alpha\delta_{Q'_1(x,a)} + (1 - \alpha)\delta_{Q'_2(x,a)}$

**in this talk,  $W_2$ -projection --> average value-at-risk (AVaR) a.k.a CVaR**

# The 2-Wasserstein projection

(summarizing an entire distribution by two scalars)



$$AVaR_{\alpha}^{left} = \frac{1}{\alpha} \int_{\tau=0}^{\alpha} F^{-1}(\tau) d\tau$$

$$AVaR_{1-\alpha}^{right} = \frac{1}{1-\alpha} \int_{\tau=\alpha}^1 F^{-1}(\tau) d\tau$$



If atomic distribution, just sum  
(signed) areas of rectangles!



Key property

$$\begin{aligned} \alpha AVaR_{\alpha}^{left} + (1 - \alpha) AVaR_{1-\alpha}^{right} \\ = \int_{\tau=0}^1 F^{-1}(\tau) d\tau = \text{expected value} \end{aligned}$$

Update rule: from  $(Q_1, Q_2)$  to next pair  $(Q'_1, Q'_2)$

For all  $(x, a)$ , we summarize the following atomic distribution

$$\sum_{x', a'} P(x' | x, a) \pi(a' | x') \left( \alpha \delta_{r(x, a, x') + \gamma Q_1(x', a')} + (1 - \alpha) \delta_{r(x, a, x') + \gamma Q_2(x', a')} \right)$$

by 2 atoms, namely its left and right AVaRs:

$$Q'_1(x, a) = \text{AVaR}_\alpha^{\text{left}} \quad \text{and} \quad Q'_2(x, a) = \text{AVaR}_{1-\alpha}^{\text{right}}$$

**Good news: this can be computed exactly and efficiently!!**

# The Sorted Policy Evaluation (SPE) algorithm

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**Algorithm 1** SORTED POLICY EVALUATION (SPE), single iteration.

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**Parameters:** policy  $\pi \in \Pi$ , number of particles  $M = 2|\mathcal{X}||\mathcal{A}|$ , level  $\alpha \in (0, 1)$ ,  $(\alpha_1, \alpha_2) = (\alpha, 1 - \alpha)$

**Input:** double Q-function  $\mathcal{Q} = (Q_1, Q_2)$

- 1: **for** each state-action pair  $(x, a) \in \mathcal{X} \times \mathcal{A}$  **do**
- 2:   probability-particle pairs:

$$(p_j, v_j)_{j=1}^M \leftarrow (\alpha_i P(x'|x, a) \pi(a'|x'), r(x, a, x') + \gamma Q_i(x', a'))_{(x', a', i) \in \mathcal{X} \times \mathcal{A} \times \{1, 2\}}$$

- 3:   particle sorting:  $v_{\sigma(1)} \leq \dots \leq v_{\sigma(M)}$  with  $\sigma$  an “argsort” permutation
- 4:   reordering:  $(p_j, v_j) \leftarrow (p_{\sigma(j)}, v_{\sigma(j)})$  for  $j = 1 \dots M$
- 5:   left AVaR:  $Q'_1(x, a) \leftarrow \frac{1}{\alpha} \sum_{j=1}^M \max \left( 0, \min \left( p_j, \alpha - \sum_{j' \leq j-1} p_{j'} \right) \right) \cdot v_j$
- 6:   right AVaR:  $Q'_2(x, a) \leftarrow \frac{1}{1-\alpha} \sum_{j=1}^M \max \left( 0, \min \left( p_j, \sum_{j' \leq j} p_{j'} - \alpha \right) \right) \cdot v_j$
- 7: **end for**

**Output:** next double Q-function  $\mathcal{T}_\alpha^\pi \mathcal{Q} = (Q'_1, Q'_2)$

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**Time complexity per iteration:**

- ❖ Classic policy evaluation:  $O(|\mathcal{X}|^2 \cdot |\mathcal{A}|)$
- ❖ SPE:  $O((|\mathcal{X}| \cdot |\mathcal{A}|)^2 \cdot \log(|\mathcal{X}| \cdot |\mathcal{A}|))$ 
  - if deterministic policy:  $O(|\mathcal{X}|^2 \cdot |\mathcal{A}| \cdot \log(|\mathcal{X}|))$
  - if  $r(x, a, x') = r(x, a)$ : remove the log term!

# Some properties

- $(Q_1, Q_2) \mapsto Q'_1(x, a)$  is piecewise linear concave
- $(Q_1, Q_2) \mapsto Q'_2(x, a)$  is piecewise linear convex
- Fixed point:  $(Q_1^\pi, Q_2^\pi)$
- averaging property:  $\alpha Q_1^\pi + (1 - \alpha) Q_2^\pi = Q^\pi$
- relative order:  $Q_1^\pi(x, a) \leq Q^\pi(x, a) \leq Q_2^\pi(x, a)$



In general, 
$$\begin{cases} Q_1^\pi(x, a) \neq \text{AVaR}_\alpha^{\text{left}}(\mu_\pi^{(x,a)}) \\ Q_2^\pi(x, a) \neq \text{AVaR}_{1-\alpha}^{\text{right}}(\mu_\pi^{(x,a)}) \end{cases}$$

*...OK, then what do these two Q-functions really mean??*

# Main result - Robust MDP interpretation

Consider a deterministic policy and define

$$V_1^\pi(x) := Q_1^\pi(x, \pi(x)) \quad \text{and} \quad V_2^\pi(x) := Q_2^\pi(x, \pi(x)) \quad .$$

**Theorem:** for all states  $x$ ,

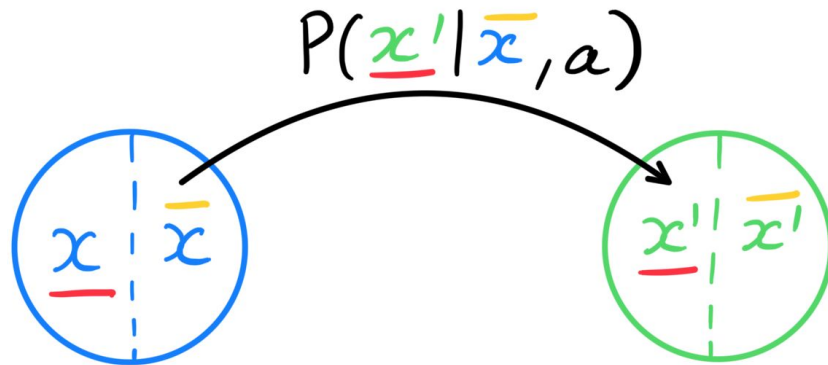
$$V_1^\pi(x) = \inf_{\mathbf{P}} V_{\mathbf{P}}^\pi(\underline{x}) \quad \text{and} \quad V_2^\pi(x) = \sup_{\mathbf{P}} V_{\mathbf{P}}^\pi(\bar{x}) \quad ,$$

- where
- $V_{\mathbf{P}}^\pi$  denotes the value function in an **augmented MDP** with kernel  $\mathbf{P}$
  - all infima and suprema are attained at the same kernel

Splitting each state  $x$  into two substates  $\underline{x}$  and  $\overline{x}$

Consider all augmented kernels  $\mathbf{P}$  that are *consistent* with the original one  $P$  :

$$\left\{ \begin{array}{l} \alpha \mathbf{P}(\underline{x}' | \underline{x}, a) + (1 - \alpha) \mathbf{P}(\underline{x}' | \overline{x}, a) = \alpha P(x' | x, a) \\ \alpha \mathbf{P}(\overline{x}' | \underline{x}, a) + (1 - \alpha) \mathbf{P}(\overline{x}' | \overline{x}, a) = (1 - \alpha) P(x' | x, a) \\ \mathbf{P}(\underline{x}' | \underline{x}, a) \geq \frac{\alpha}{1 - \alpha} \mathbf{P}(\overline{x}' | \underline{x}, a) \end{array} \right.$$



(rewards and policies are extended trivially to substates)

# Robust control in balanced MDPs

**(Shocking) Assumption:** an MDP is said **balanced** if all policies are optimal:

$$\text{for all } \pi, \quad Q^\pi = Q^*.$$

- Example 1: MDP in slide 3, combined with  $\gamma = 0.5$
- Example 2: first solve classic control in some MDP, then remove suboptimal actions in each state

By the **averaging property**, there is a clear tradeoff between safety and risk:

$$\alpha Q_1^\pi + (1 - \alpha) Q_2^\pi = Q^*$$

- **safe policy:** maximize  $Q_1^\pi$   $\iff$  minimize  $Q_2^\pi$
- **risky policy:** maximize  $Q_2^\pi$   $\iff$  minimize  $Q_1^\pi$



# Safe/Risky Sorted Value Iteration

## Safe SVI:

$$Q'_1(x, a) = \text{AVaR}_\alpha^{\text{left}} \left( \sum_{x'} P(x'|x, a) \left( \alpha \delta_{r(x, a, x') + \gamma \max_{a'} Q_1(x', a')} + (1 - \alpha) \delta_{r(x, a, x') + \gamma \min_{a'} Q_2(x', a')} \right) \right)$$

$$\text{where } Q_2(x', a') := \frac{V^*(x') - \alpha Q_1(x', a')}{1 - \alpha}$$

Risky SVI: just swap min and max

Implementation: as for SPE, first sort atoms, then "sum areas of rectangles"

Fixed points:  $Q_1^{\text{safe}} = \sup_{\pi} Q_1^{\pi}$  and  $Q_1^{\text{risky}} = \inf_{\pi} Q_1^{\pi}$

Time complexity:

- ❖ Classic value iteration:  $O(|X|^2 \cdot |A|)$
- ❖ Safe/Risky SVI:  $O(|X|^2 \cdot |A| \cdot \log(|X|))$ 
  - if  $r(x, a, x') = r(x, a)$ : remove log

# Safe/Risky (optimal) policies

- **Safest policies**: in each state  $x$ ,

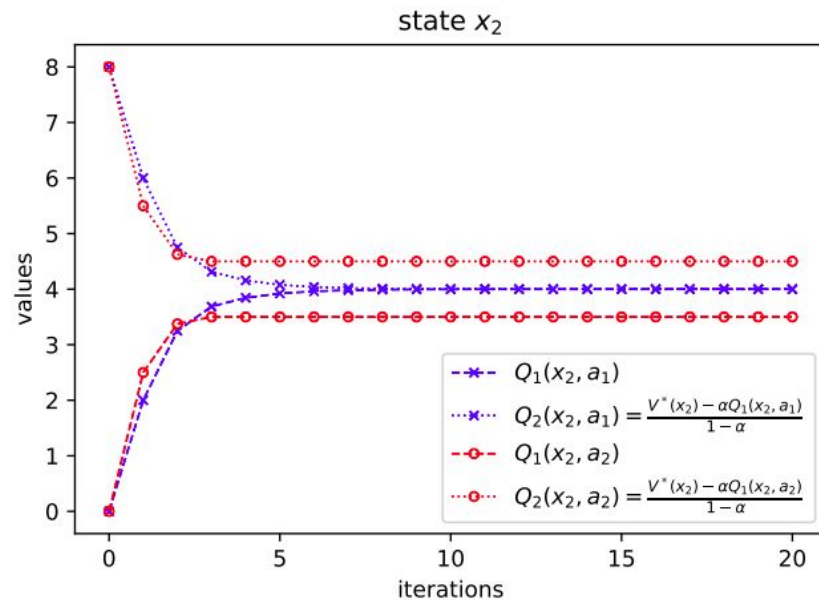
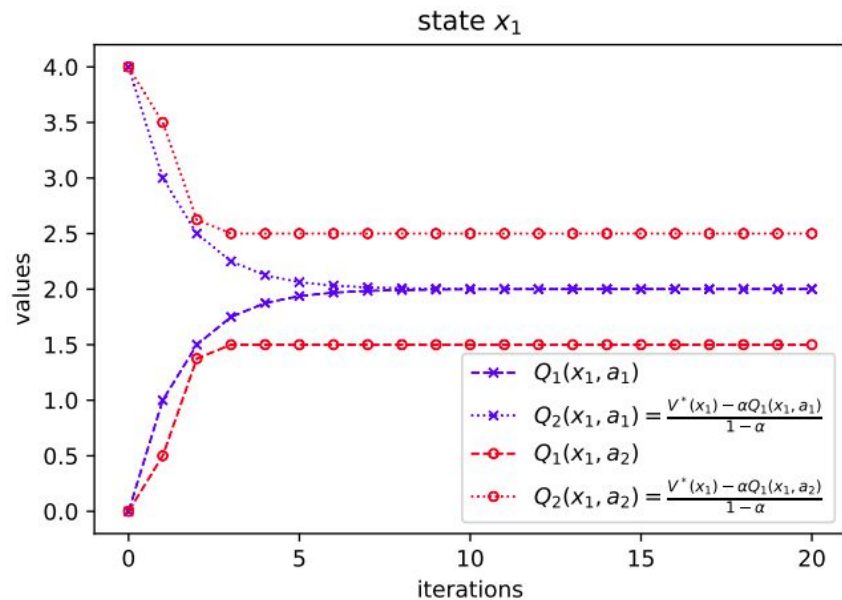
$$\text{Support}(\pi(\cdot|x)) \subseteq \operatorname{argmax}_a Q_1^{\text{safe}}(x, a)$$

- **Riskiest policies**: in each state  $x$ ,

$$\text{Support}(\pi(\cdot|x)) \subseteq \operatorname{argmin}_a Q_1^{\text{risky}}(x, a)$$

# Toy experiment

Safe control in balanced MDP from slide 3 (with discount factor 0.5).



# Perspectives

## 1) Beyond atomic distributions

- a) piecewise linear CDF --> weighted AVaR

## 2) Balanced MDPs

- a) find a natural class of "balanced MDP" problems
- b) relax this assumption

## 3) LP for risky control

- a) Q-REPS style algorithm
- b) combine with classic LP

## 4) distributional RL

- a) learn CDF and atoms  $Q_1(x,a), \dots, Q_N(x,a)$ , not quantile function!
- b) ...by exponential moving average (cf. my thesis)
- c) ...or with Cramer loss

# References

- Robustness and risk management via distributional dynamic programming (Achab and Neu, arXiv preprint, 2021)
- Ranking and risk-aware reinforcement learning, chapter 7 (Achab, PhD thesis, 2020)
- Distributional reinforcement learning with quantile regression (Dabney, Rowland, Bellemare, Munos, AAAI 2018)
- A distributional perspective on reinforcement learning (Bellemare, Dabney, Munos, ICML 2017)

# Bonus slide - Atomic Bellman equation with CDF

(for N uniformly weighted atoms  $Q_1, \dots, Q_N$ )

For all  $(x, a)$  and atom index  $1 \leq i \leq N$ ,

$$Q_i^\pi(x, a) = N \cdot \sum_{\theta} \text{Length} \left( \left[ \frac{i-1}{N}, \frac{i}{N} \right] \cap [F_{x,a}(\theta-), F_{x,a}(\theta)] \right) \cdot \theta$$

where  $\theta$  ranges over  $\{r(x, a, x') + \gamma Q_j^\pi(x', a') : (x', a', j) \in \mathcal{X} \times A \times \{1, \dots, N\}\}$

with the CDF  $F_{x,a}(\theta) = \mathbb{E}_{(X_1, A_1)} \left[ \frac{1}{N} \sum_{j=1}^N \mathbb{I}\{r(x, a, X_1) + \gamma Q_j^\pi(X_1, A_1) \leq \theta\} \right]$

and its left limit  $F_{x,a}(\theta-) = \mathbb{E}_{(X_1, A_1)} \left[ \frac{1}{N} \sum_{j=1}^N \mathbb{I}\{r(x, a, X_1) + \gamma Q_j^\pi(X_1, A_1) < \theta\} \right]$