

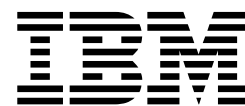
Db2 11.1 for Linux, UNIX, and Windows



# Built-In Modules



Db2 11.1 for Linux, UNIX, and Windows



# Built-In Modules



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## Built-in modules

The built-in modules provide an easy-to-use programmatic interface for performing a variety of useful operations.

For example, you can use built-in modules to perform the following functions:

- Send and receive messages and alerts across connections.
- Write to and read from files and directories on the operating system's file system.
- Generate reports containing a variety of monitor information.

Built-in modules can be invoked from an SQL-based application, the Db2<sup>®</sup> command line, or a command script.

Built-in modules transform string data according to the database code page setting.

Built-in modules are not supported for the following product editions:

- Db2 Express-C

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## DBMS\_ALERT module

The DBMS\_ALERT module provides a set of procedures for registering for alerts, sending alerts, and receiving alerts.

Alerts are stored in SYSTOOLS.DBMS\_ALERT\_INFO, which is created in the SYSTOOLSPACE when you first reference this module for each database.

The schema for this module is SYSIBMADM.

The DBMS\_ALERT module includes the following built-in routines.

*Table 1. Built-in routines available in the DBMS\_ALERT module*

Routine name	Description
REGISTER procedure	Registers the current session to receive a specified alert.
REMOVE procedure	Removes registration for a specified alert.
REMOVEALL procedure	Removes registration for all alerts.
SIGNAL procedure	Signals the occurrence of a specified alert.
SET_DEFAULTS procedure	Sets the polling interval for the WAITONE and WAITANY procedures.
WAITANY procedure	Waits for any registered alert to occur.
WAITONE procedure	Waits for a specified alert to occur.

## Usage notes

The procedures in the DBMS\_ALERT module are useful when you want to send an alert for a specific event. For example, you might want to send an alert when a trigger is activated as the result of changes to one or more tables.

The DBMS\_ALERT module requires that the database configuration parameter CUR\_COMMIT is set to ON

For the SYSTOOLS.DBMS\_ALERT\_INFO table to be created successfully in the SYSTOOLSPACE table space, ensure that you have CREATETAB authority if you are running the DBMS\_ALERT module for the first time.

## Example

When a trigger, TRIG1, is activated, send an alert from connection 1 to connection 2 . First, create the table and the trigger.

```
CREATE TABLE T1 (C1 INT)@

CREATE TRIGGER TRIG1
AFTER INSERT ON T1
REFERENCING NEW AS NEW
FOR EACH ROW
BEGIN ATOMIC
CALL DBMS_ALERT.SIGNAL( 'trig1', NEW.C1 );
END@
```

From connection 1, issue an INSERT statement.

```
INSERT INTO T1 values (10)@
-- Commit to send messages to the listeners (required in early program)
CALL DBMS_ALERT.COMMIT()@
```

From connection 2, register to receive the alert called trig1 and wait for the alert.

```
CALL DBMS_ALERT.REGISTER('trig1')@
CALL DBMS_ALERT.WAITONE('trig1', ?, ?, 5)@
```

This example results in the following output:

```
Value of output parameters
-----
Parameter Name  : MESSAGE
Parameter Value : -

Parameter Name  : STATUS
Parameter Value : 1

Return Status = 0
```

## REGISTER procedure - Register to receive a specified alert

The REGISTER procedure registers the current session to receive a specified alert.

### Syntax

```
►►DBMS_ALERT.REGISTER(—name—)—————►►
```

### Procedure parameters

#### *name*

An input argument of type VARCHAR(128) that specifies the name of the alert.

### Authorization

EXECUTE privilege on the DBMS\_ALERT module.



## Example

Use the REGISTER procedure to register for an alert named alert\_test, and then wait for the signal.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_name    VARCHAR(30) DEFAULT 'alert_test';
    DECLARE v_msg     VARCHAR(80);
    DECLARE v_status  INTEGER;
    DECLARE v_timeout INTEGER DEFAULT 5;
    CALL DBMS_ALERT.REGISTER(v_name);
    CALL DBMS_OUTPUT.PUT_LINE('Waiting for signal...');
    CALL DBMS_ALERT.WAITONE(v_name , v_msg , v_status , v_timeout);
    CALL DBMS_OUTPUT.PUT_LINE('Alert name   : ' || v_name);
    CALL DBMS_OUTPUT.PUT_LINE('Alert status : ' || v_status);
    CALL DBMS_ALERT.REMOVE(v_name);
END@

CALL proc1@
```

This example results in the following output:

```
Waiting for signal...
Alert name   : alert_test
Alert status : 1
```

## REMOVE procedure - Remove registration for a specified alert

The REMOVE procedure removes registration from the current session for a specified alert.

### Syntax

```
➤➤—DBMS_ALERT.REMOVE—(—name—)—————➤➤
```

### Procedure parameters

#### *name*

An input argument of type VARCHAR(128) that specifies the name of the alert.

### Authorization

EXECUTE privilege on the DBMS\_ALERT module.

## Example

Use the REMOVE procedure to remove an alert named alert\_test.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_name    VARCHAR(30) DEFAULT 'alert_test';
    DECLARE v_msg     VARCHAR(80);
    DECLARE v_status  INTEGER;
    DECLARE v_timeout INTEGER DEFAULT 5;
    CALL DBMS_ALERT.REGISTER(v_name);
    CALL DBMS_OUTPUT.PUT_LINE('Waiting for signal...');
    CALL DBMS_ALERT.WAITONE(v_name , v_msg , v_status , v_timeout);
    CALL DBMS_OUTPUT.PUT_LINE('Alert name   : ' || v_name);
    CALL DBMS_ALERT.REMOVE(v_name);
END@
```

```

        CALL DBMS_OUTPUT.PUT_LINE('Alert status : ' || v_status);
        CALL DBMS_ALERT.REMOVE(v_name);
    END@

CALL proc1@

```

This example results in the following output:

```

Waiting for signal...
Alert name   : alert_test
Alert status : 1

```

## REMOVEALL procedure - Remove registration for all alerts

The REMOVEALL procedure removes registration from the current session for all alerts.

### Syntax

```

▶▶ DBMS_ALERT.REMOVEALL ◀◀

```

### Authorization

EXECUTE privilege on the DBMS\_ALERT module.

### Example

Use the REMOVEALL procedure to remove registration for all alerts.

```

CALL DBMS_ALERT.REMOVEALL@

```

## SET\_DEFAULTS - Set the polling interval for WAITONE and WAITANY

The SET\_DEFAULTS procedure sets the polling interval that is used by the WAITONE and WAITANY procedures.

### Syntax

```

▶▶ DBMS_ALERT.SET_DEFAULTS(—sensitivity—) ◀◀

```

### Procedure parameters

#### *sensitivity*

An input argument of type INTEGER that specifies an interval in seconds for the WAITONE and WAITANY procedures to check for signals. If a value is not specified, then the interval is 1 second by default.

### Authorization

EXECUTE privilege on the DBMS\_ALERT module.

### Example

Use the SET\_DEFAULTS procedure to specify the polling interval for the WAITONE and WAITANY procedures.

```

SET SERVEROUTPUT ON@

CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_name    VARCHAR(30) DEFAULT 'alert_test';
    DECLARE v_msg     VARCHAR(80);
    DECLARE v_status  INTEGER;
    DECLARE v_timeout INTEGER DEFAULT 20;
    DECLARE v_polling INTEGER DEFAULT 3;
    CALL DBMS_ALERT.REGISTER(v_name);
    CALL DBMS_OUTPUT.PUT_LINE('Waiting for signal...');
    CALL DBMS_ALERT.SET_DEFAULTS(v_polling);
    CALL DBMS_OUTPUT.PUT_LINE('Polling interval: ' || v_polling);
    CALL DBMS_ALERT.WAITONE(v_name , v_msg , v_status , v_timeout);
    CALL DBMS_ALERT.REMOVE(v_name);
END@

CALL proc1@

```

This example results in the following output:

```
Polling interval : 3
```

## SIGNAL procedure - Signal occurrence of a specified alert

The SIGNAL procedure signals the occurrence of a specified alert. The signal includes a message that is passed with the alert. The message is distributed to the listeners (processes that have registered for the alert) when the SIGNAL call is issued.

### Syntax

```

▶▶—DBMS_ALERT.SIGNAL—(—name—,—message—)—————▶▶

```

### Procedure parameters

#### *name*

An input argument of type VARCHAR(128) that specifies the name of the alert.

#### *message*

An input argument of type VARCHAR(32672) that specifies the information to pass with this alert. This message can be returned by the WAITANY or WAITONE procedures when an alert occurs.

### Authorization

EXECUTE privilege on the DBMS\_ALERT module.

### Example

Use the SIGNAL procedure to signal the occurrence of an alert named alert\_test.

```

SET SERVEROUTPUT ON@

CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_name    VARCHAR(30) DEFAULT 'alert_test';
    CALL DBMS_ALERT.SIGNAL(v_name,'This is the message from ' || v_name);
    CALL DBMS_OUTPUT.PUT_LINE('Issued alert for ' || v_name);
END@

CALL proc1@

```

This example results in the following output:  
Issued alert for alert\_test

## WAITANY procedure - Wait for any registered alerts

The WAITANY procedure waits for any registered alerts to occur.

### Syntax

```
►► DBMS_ALERT.WAITANY(—name—, —message—, —status—, —timeout—) ◀◀
```

### Procedure parameters

#### *name*

An output argument of type VARCHAR(128) that contains the name of the alert.

#### *message*

An output argument of type VARCHAR(32672) that contains the message sent by the SIGNAL procedure.

#### *status*

An output argument of type INTEGER that contains the status code returned by the procedure. The following values are possible

- 0        An alert occurred.
- 1        A timeout occurred.

#### *timeout*

An input argument of type INTEGER that specifies the amount of time in seconds to wait for an alert.

### Authorization

EXECUTE privilege on the DBMS\_ALERT module.

### Example

From one connection, run a CLP script called waitany.clp to receive any registered alerts.

waitany.clp:

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE v_name     VARCHAR(30);
  DECLARE v_msg     VARCHAR(80);
  DECLARE v_status   INTEGER;
  DECLARE v_timeout INTEGER DEFAULT 20;
  CALL DBMS_ALERT.REGISTER('alert_test');
  CALL DBMS_ALERT.REGISTER('any_alert');
  CALL DBMS_OUTPUT.PUT_LINE('Registered for alert alert_test and any_alert');
  CALL DBMS_OUTPUT.PUT_LINE('Waiting for signal...');
  CALL DBMS_ALERT.WAITANY(v_name , v_msg , v_status , v_timeout);
  CALL DBMS_OUTPUT.PUT_LINE('Alert name : ' || v_name);
  CALL DBMS_OUTPUT.PUT_LINE('Alert msg : ' || v_msg);
  CALL DBMS_OUTPUT.PUT_LINE('Alert status : ' || v_status);
  CALL DBMS_OUTPUT.PUT_LINE('Alert timeout: ' || v_timeout || ' seconds');
```

```
CALL DBMS_ALERT.REMOVEALL;
END@
```

```
call proc1@
```

From another connection, run a script called `signal.clp` to issue a signal for an alert named `any_alert`.

`signal.clp`:

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc2
BEGIN
  DECLARE v_name VARCHAR(30) DEFAULT 'any_alert';
  CALL DBMS_ALERT.SIGNAL(v_name,'This is the message from ' || v_name);
  CALL DBMS_OUTPUT.PUT_LINE('Issued alert for ' || v_name);
END@
```

```
CALL proc2@
```

The script `signal.clp` results in the following output:

```
Issued alert for any_alert
```

The script `waitany.clp` results in the following output:

```
Registered for alert alert_test and any_alert
Waiting for signal...
Alert name : any_alert
Alert msg : This is the message from any_alert
Alert status : 0
Alert timeout: 20 seconds
```

## Usage notes

If no alerts are registered when the `WAITANY` procedure is called, the procedure returns `SQL0443N`.

## WAITONE procedure - Wait for a specified alert

The `WAITONE` procedure waits for a specified alert to occur.

### Syntax

```
►►DBMS_ALERT.WAITONE(—name—,—message—,—status—,—timeout—)◄◄
```

### Procedure parameters

#### *name*

An input argument of type `VARCHAR(128)` that specifies the name of the alert.

#### *message*

An output argument of type `VARCHAR(32672)` that contains the message sent by the `SIGNAL` procedure.

#### *status*

An output argument of type `INTEGER` that contains the status code returned by the procedure. The following values are possible

- 0**      An alert occurred.
- 1**      A timeout occurred.

### ***timeout***

An input argument of type INTEGER that specifies the amount of time in seconds to wait for the specified alert.

## **Authorization**

EXECUTE privilege on the DBMS\_ALERT module.

## **Example**

Run a CLP script named waitone.clp to receive an alert named alert\_test.

waitone.clp:

```
SET SERVEROUTPUT ON@

CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_name    VARCHAR(30) DEFAULT 'alert_test';
    DECLARE v_msg     VARCHAR(80);
    DECLARE v_status  INTEGER;
    DECLARE v_timeout INTEGER DEFAULT 20;
    CALL DBMS_ALERT.REGISTER(v_name);
    CALL DBMS_OUTPUT.PUT_LINE('Waiting for signal...');
    CALL DBMS_ALERT.WAITONE(v_name , v_msg , v_status , v_timeout);
    CALL DBMS_OUTPUT.PUT_LINE('Alert name : ' || v_name);
    CALL DBMS_OUTPUT.PUT_LINE('Alert msg : ' || v_msg);
    CALL DBMS_OUTPUT.PUT_LINE('Alert status : ' || v_status);
    CALL DBMS_OUTPUT.PUT_LINE('Alert timeout: ' || v_timeout || ' seconds');
    CALL DBMS_ALERT.REMOVE(v_name);
END@

CALL proc1@
```

From a different connection, run a script named signalalert.clp to issue a signal for an alert named alert\_test.

signalalert.clp:

```
SET SERVEROUTPUT ON@

CREATE PROCEDURE proc2
BEGIN
    DECLARE v_name VARCHAR(30) DEFAULT 'alert_test';
    CALL DBMS_ALERT.SIGNAL(v_name,'This is the message from ' || v_name);
    CALL DBMS_OUTPUT.PUT_LINE('Issued alert for ' || v_name);
END@

CALL proc2@
```

The script signalalert.clp results in the following output:

Issued alert for alert\_test

The script waitone.clp results in the following output:

```
Waiting for signal...
Alert name : alert_test
Alert msg : This is the message from alert_test
Alert status : 0
Alert timeout: 20 seconds
```

---

## DBMS\_DDL module

The DBMS\_DDL module provides the capability to obfuscate DDL objects such as routines, triggers, views or PL/SQL packages. Obfuscation allows the deployment of SQL objects to a database without exposing the procedural logic.

The DDL statements for these objects are obfuscated both in vendor-provided install scripts as well as in the Db2 catalogs.

The schema for this module is SYSIBMADM.

The DBMS\_DDL module includes the following routines.

*Table 2. Built-in routines available in the DBMS\_DDL module*

Routine name	Description
WRAP function	Produces an obfuscated version of the DDL statement provided as argument.
CREATE_WRAPPED procedure	Deploys a DDL statement in the database in an obfuscated format.

### WRAP function - Obfuscate a DDL statement

The **WRAP** function transforms a readable DDL statement into an obfuscated DDL statement.

#### Syntax

In an obfuscated DDL statement, the procedural logic and embedded SQL statements are scrambled in such a way that any intellectual property in the logic cannot be easily extracted. If the DDL statement corresponds to an external routine definition, the portion following the parameter list is encoded.

►►—DBMS\_DDL.WRAP—(—*object-definition-string*—)—————►◄

#### Parameters

##### **object-definition-string**

A string of type CLOB(2M) containing a DDL statement text which can be one of the following (SQLSTATE 5UA0O):

- create procedure
- create function
- create package (PL/SQL)
- create package body (PL/SQL)
- create trigger
- create view
- alter module add function
- alter module publish function
- alter module add procedure
- alter module publish procedure

The result is a string of type CLOB(2M) which contains an encoded version of the input statement. The encoding consists of a prefix of the original statement

up to and including the routine signature or the trigger, view or package name, followed by the keyword **WRAPPED**. This keyword is followed by information about the application server that executes the function. The information has the form *pppvrrm*, where:

- *ppp* identifies the product as Db2 using the letters SQL
- *vv* is a two-digit version identifier, such as '09'
- *rr* is a two-digit release identifier, such as '07'
- *m* is a one-character modification level identifier, such as '0'.

For example, Fixpack 2 of Version 9.7 is identified as 'SQL09072'. This application server information is followed by a string of letters (a-z, and A-Z), digits (0-9), underscores and colons. No syntax checking is done on the input statement beyond the prefix that remains readable after obfuscation.

The encoded DDL statement is typically longer than the plain text form of the statement. If the result exceeds the maximum length for SQL statements an error is raised (SQLSTATE 54001).

**Note:** The encoding of the statement is meant to obfuscate the content and should not be considered as a form of strong encryption.

## Authorization

EXECUTE privilege on the DBMS\_DDL module

### Example

- Produce an obfuscated version of a function that computes a yearly salary from an hourly wage given a 40 hour workweek

```
VALUES(DBMS_DDL.WRAP('CREATE FUNCTION ' ||
                    'salary(wage DECFLOAT) ' ||
                    'RETURNS DECFLOAT ' ||
                    'RETURN wage * 40 * 52'))
```

The result of the previous statement would be something of the form:

```
CREATE FUNCTION salary(wage DECFLOAT) WRAPPED SQL09072 obfuscated-text
```

- Produce an obfuscated form of a trigger setting a complex default

```
VALUES(DBMS_DDL.WRAP('CREATE OR REPLACE TRIGGER ' ||
                    'trg1 BEFORE INSERT ON emp ' ||
                    'REFERENCING NEW AS n ' ||
                    'FOR EACH ROW ' ||
                    'WHEN (n.bonus IS NULL) ' ||
                    'SET n.bonus = n.salary * .04'))
```

The result of the previous statement would be something of the form:

```
CREATE OR REPLACE TRIGGER trg1 WRAPPED SQL09072 obfuscated-text
```

## CREATE\_WRAPPED procedure - Deploy an obfuscated object

The **CREATE\_WRAPPED** procedure transforms a plain text DDL object definition into an obfuscated DDL object definition and then deploys the object in the database.

### Syntax

In an obfuscated DDL statement, the procedural logic and embedded SQL statements are encoded in such a way that any intellectual property in the logic cannot be easily extracted.



## Parameters

### **object-definition-string**

A string of type CLOB(2M) containing a DDL statement text which can be one of the following (SQLSTATE 5UA00):

- create procedure
- create function
- create package (PL/SQL)
- create package body (PL/SQL)
- create trigger
- create view
- alter module add function
- alter module publish function
- alter module add procedure
- alter module publish procedure

The procedure transforms the input into an obfuscated DDL statement string and then dynamically executes that DDL statement. Special register values such as PATH and CURRENT SCHEMA in effect at invocation as well as the current invoker's rights are being used.

The encoding consists of a prefix of the original statement up to and including the routine signature or the trigger, view or package name, followed by the keyword **WRAPPED**. This keyword is followed by information about the application server that executes the procedure. The information has the form "*pppvrrm*," where:

- *ppp* identifies the product as Db2 using the letters SQL
- *vv* is a two-digit version identifier, such as '09'
- *rr* is a two-digit release identifier, such as '07'
- *m* is a one-character modification level identifier, such as '0'.

For example, Fixpack 2 of Version 9.7 is identified as 'SQL09072'. This application server information is followed by a string of letters (a-z, and A-Z), digits (0-9), underscores and colons. No syntax checking is done on the input statement beyond the prefix that remains readable after obfuscation.

The encoded DDL statement is typically longer than the plain text form of the statement. If the result exceeds the maximum length for SQL statements an error is raised (SQLSTATE 54001).

**Note:** The encoding of the statement is meant to obfuscate the content and should not be considered as a form of strong encryption.

## Authorization

EXECUTE privilege on the DBMS\_DDL module.

## Example

- Create an obfuscated function computing a yearly salary from an hourly wage given a 40 hour workweek

```
CALL DBMS_DDL.CREATE_WRAPPED('CREATE FUNCTION ' ||
                              'salary(wage DECFLOAT) ' ||
                              'RETURNS DECFLOAT ' ||
                              'RETURN wage * 40 * 52');
SELECT text FROM SYSCAT.ROUTINES
WHERE routinename = 'SALARY'
AND routineschema = CURRENT SCHEMA;
```

Upon successful execution of the CALL statement, The SYSCAT.ROUTINES.TEXT column for the row corresponding to routine 'SALARY' would be something of the form:

```
CREATE FUNCTION salary(wage DECFLOAT) WRAPPED SQL09072 obfuscated-text
```

- Create an obfuscated trigger setting a complex default

```
CALL DBMS_DDL.CREATE_WRAPPED('CREATE OR REPLACE TRIGGER ' ||
                              'trg1 BEFORE INSERT ON emp ' ||
                              'REFERENCING NEW AS n ' ||
                              'FOR EACH ROW ' ||
                              'WHEN (n.bonus IS NULL) ' ||
                              'SET n.bonus = n.salary * .04');
SELECT text FROM SYSCAT.TRIGGERS
WHERE trigrname = 'TRG1'
AND trigschema = CURRENT SCHEMA;
```

Upon successful execution of the CALL statement, The SYSCAT.TRIGGERS.TEXT column for the row corresponding to trigger 'TRG1' would be something of the form:

```
CREATE OR REPLACE TRIGGER trg1 WRAPPED SQL09072 obfuscated-text
```

---

## DBMS\_JOB module

The DBMS\_JOB module provides procedures for the creation, scheduling, and managing of jobs.

The DBMS\_JOB module provides an alternate interface for the Administrative Task Scheduler (ATS). A job is created by adding a task to the ATS. The actual task name is constructed by concatenating the DBMS\_JOB.TASK\_NAME\_PREFIX procedure name with the assigned job identifier, such as SAMPLE\_JOB\_TASK\_1 where 1 is the job identifier.

A job runs a stored procedure which has been previously stored in the database. The SUBMIT procedure is used to create and store a job definition. A job identifier is assigned to every job, along with its associated stored procedure and the attributes describing when and how often the job is run.

On first run of the SUBMIT procedure in a database, the SYSTOOLSPACE table space is created if necessary.

To enable job scheduling for the DBMS\_JOB routines, run:

```
db2set DB2_ATS_ENABLE=1
```

When and how often a job runs depends upon two interacting parameters - **next\_date** and **interval**. The **next\_date** parameter is a datetime value that specifies the next date and time when the job is to be executed. The **interval** parameter is a string that contains a date function that evaluates to a datetime value. Just prior to any execution of the job, the expression in the **interval** parameter is evaluated, and the resulting value replaces the **next\_date** value stored with the job. The job is then executed. In this manner, the expression in **interval** is re-evaluated prior to each job execution, supplying the **next\_date** date and time for the next execution.

The first run of a scheduled job, as specified by the **next\_date** parameter, should be set at least 5 minutes after the current time, and the interval between running each job should also be at least 5 minutes.

The schema for this module is SYSIBMADM.

The DBMS\_JOB module includes the following built-in routines.

*Table 3. Built-in routines available in the DBMS\_JOB module*

Routine name	Description
BROKEN procedure	Specify that a given job is either broken or not broken.
CHANGE procedure	Change the parameters of the job.
INTERVAL procedure	Set the execution frequency by means of a date function that is recalculated each time the job runs. This value becomes the next date and time for execution.
NEXT_DATE procedure	Set the next date and time when the job is to be run.
REMOVE procedure	Delete the job definition from the database.
RUN procedure	Force execution of a job even if it is marked as broken.
SUBMIT procedure	Create a job and store the job definition in the database.
WHAT procedure	Change the stored procedure run by a job.

*Table 4. Built-in constants available in the DBMS\_JOB module*

Constant name	Description
ANY_INSTANCE	The only supported value for the instance argument for the DBMS_JOB routines.
TASK_NAME_PREFIX	This constant contains the string that is used as the prefix for constructing the task name for the administrative task scheduler.

## Usage notes

When the first job is submitted through the DBMS\_JOB module for each database, the Administrative Task Scheduler setup is performed:

1. Create the SYSTOOLSPACE table space if it does not exist;
2. Create the ATS table and views, such as SYSTOOLS.ADMIN\_TASK\_LIST.

To list the scheduled jobs, run:

```
db2 SELECT * FROM systools.admin_task_list
      WHERE name LIKE DBMS_JOB.TASK_NAME_PREFIX || '_%'
```

To view the status of the job execution, run:

```
db2 SELECT * FROM systools.admin_task_status
      WHERE name LIKE DBMS_JOB.TASK_NAME_PREFIX || '_%'
```

**Note:** The expected value for job identifier is not the value of TASKID that is returned by SYSTOOLS.ADMIN\_TASK\_LIST. For example, you have the following job list:

NAME	TASKID
-----	-----
DBMS_JOB_TASK_2	3
DBMS_JOB_TASK_3	4

If you want to modify DBMS\_JOB\_TASK\_2, you must pass 2 as the job identifier.

## BROKEN procedure - Set the state of a job to either broken or not broken

The BROKEN procedure sets the state of a job to either broken or not broken.

A broken job cannot be executed except by using the RUN procedure.

### Syntax

```

▶▶ DBMS_JOB.BROKEN (—job—, —broken—, —next_date—)

```

### Parameters

#### *job*

An input argument of type DECIMAL(20) that specifies the identifier of the job to be set as broken or not broken.

**Note:** The expected value for job identifier is not the value of TASKID in the SYSTOOLS.ADMIN\_TASK\_LIST view. For example, you have the following job list:

NAME	TASKID
-----	-----
DBMS_JOB_TASK_2	3
DBMS_JOB_TASK_3	4

If you want to modify DBMS\_JOB\_TASK\_2, you must pass 2 as the job identifier.

#### *broken*

An input argument of type BOOLEAN that specifies the job status. If set to "true", the job state is set to broken. If set to "false", the job state is set to not broken. Broken jobs cannot be run except through the RUN procedure.

#### *next\_date*

An optional input argument of type DATE that specifies the date and time when the job runs. The default is SYSDATE.

### Authorization

EXECUTE privilege on the DBMS\_JOB module.

### Examples

*Example 1:* Set the state of a job with job identifier 104 to broken:

```
CALL DBMS_JOB.BROKEN(104,true);
```

*Example 2:* Change the state back to not broken:

```
CALL DBMS_JOB.BROKEN(104,false);
```

## CHANGE procedure - Modify job attributes

The CHANGE procedure modifies certain job attributes, including the executable SQL statement, the next date and time the job is run, and how often it is run.

### Syntax

►►—DBMS\_JOB.CHANGE—(—*job*—,—*what*—,—*next\_date*—,—*interval*—)—►►

### Parameters

#### *job*

An input argument of type DECIMAL(20) that specifies the identifier of the job with the attributes to modify.

**Note:** The expected value for job identifier is not the value of TASKID in the SYSTOOLS.ADMIN\_TASK\_LIST view. For example, you have the following job list:

NAME	TASKID
-----	-----
DBMS_JOB_TASK_2	3
DBMS_JOB_TASK_3	4

If you want to modify DBMS\_JOB\_TASK\_2, you must pass 2 as the job identifier.

#### *what*

An input argument of type VARCHAR(1024) that specifies the executable SQL statement. Set this argument to NULL if the existing value is to remain unchanged.

#### *next\_date*

An input argument of type TIMESTAMP(0) that specifies the next date and time when the job is to run. Set this argument to NULL if the existing value is to remain unchanged.

#### *interval*

An input argument of type VARCHAR(1024) that specifies the date function that, when evaluated, provides the next date and time the job is to run. Set this argument to NULL if the existing value is to remain unchanged.

### Authorization

EXECUTE privilege on the DBMS\_JOB module.

### Examples

*Example 1:* Change the job to run next on December 13, 2009. Leave other parameters unchanged.

```
CALL DBMS_JOB.CHANGE(104,NULL,TO_DATE('13-DEC-09','DD-MON-YY'),NULL);
```

## INTERVAL procedure - Set run frequency

The INTERVAL procedure sets the frequency of how often a job is run.

## Syntax

►►—DBMS\_JOB.INTERVAL—(—*job*—,—*interval*—)—————►◄

## Parameters

### *job*

An input argument of type DECIMAL(20) that specifies the identifier of the job whose frequency is being changed.

**Note:** The expected value for job identifier is not the value of TASKID in the SYSTOOLS.ADMIN\_TASK\_LIST view. For example, you have the following job list:

NAME	TASKID
-----	-----
DBMS_JOB_TASK_2	3
DBMS_JOB_TASK_3	4

If you want to modify DBMS\_JOB\_TASK\_2, you must pass 2 as the job identifier.

### *interval*

An input argument of type VARCHAR(1024) that specifies the date function that, when evaluated, provides the next date and time the job is to run.

## Authorization

EXECUTE privilege on the DBMS\_JOB module.

## Examples

*Example 1:* Change the job to run once a week:

```
CALL DBMS_JOB.INTERVAL(104, 'SYSDATE + 7');
```

## NEXT\_DATE procedure - Set the date and time when a job is run

The NEXT\_DATE procedure sets the next date and time of when the job is to run.

## Syntax

►►—DBMS\_JOB.NEXT\_DATE—(—*job*—,—*next\_date*—)—————►◄

## Parameters

### *job*

An input argument of type DECIMAL(20) that specifies the identifier of the job whose next run date is to be modified.

**Note:** The expected value for job identifier is not the value of TASKID in the SYSTOOLS.ADMIN\_TASK\_LIST view. For example, you have the following job list:

NAME	TASKID
-----	-----
DBMS_JOB_TASK_2	3
DBMS_JOB_TASK_3	4

If you want to modify DBMS\_JOB\_TASK\_2, you must pass 2 as the job identifier.

***next\_date***

An input argument of type TIMESTAMP(0) that specifies the date and time when the job is to be run next.

**Authorization**

EXECUTE privilege on the DBMS\_JOB module.

**Examples**

*Example 1:* Change the job to run next on December 14, 2009:

```
CALL DBMS_JOB.NEXT_DATE(104, TO_DATE('14-DEC-09', 'DD-MON-YY'));
```

**REMOVE procedure - Delete the job definition from the database**

The REMOVE procedure deletes the specified job from the database.

In order to have it executed again in the future, the job must be resubmitted using the SUBMIT procedure.

**Note:** The stored procedure associated with the job is not deleted when the job is removed.

**Syntax**

►►—DBMS\_JOB.REMOVE—(—*job*—)—————►►

**Parameters**

***job***

An input argument of type DECIMAL(20) that specifies the identifier of the job to be removed from the database.

**Note:** The expected value for job identifier is not the value of TASKID in the SYSTOOLS.ADMIN\_TASK\_LIST view. For example, you have the following job list:

NAME	TASKID
-----	-----
DBMS_JOB_TASK_2	3
DBMS_JOB_TASK_3	4

If you want to remove DBMS\_JOB\_TASK\_2, you must pass 2 as the job identifier.

**Authorization**

EXECUTE privilege on the DBMS\_JOB module.

**Examples**

*Example 1:* Remove a job from the database:

```
CALL DBMS_JOB.REMOVE(104);
```

## RUN procedure - Force a broken job to run

The RUN procedure forces a job to run, even if it has a broken state.

### Syntax

►► DBMS\_JOB.RUN(—*job*—)◄◄

### Parameters

#### *job*

An input argument of type DECIMAL(20) that specifies the identifier of the job to run.

**Note:** The expected value for job identifier is not the value of TASKID in the SYSTOOLS.ADMIN\_TASK\_LIST view. For example, you have the following job list:

NAME	TASKID
-----	-----
DBMS_JOB_TASK_2	3
DBMS_JOB_TASK_3	4

If you want to run DBMS\_JOB\_TASK\_2, you must pass 2 as the job identifier.

### Authorization

EXECUTE privilege on the DBMS\_JOB module.

### Examples

*Example 1:* Force a job to run.

```
CALL DBMS_JOB.RUN(104);
```

## SUBMIT procedure - Create a job definition and store it in the database

The SUBMIT procedure creates a job definition and stores it in the database.

A job consists of a job identifier, the stored procedure to be executed, when the job is first executed, and a date function that calculates the next date and time for the job to be run.

### Syntax

►► DBMS\_JOB.SUBMIT(—*job*—, —*what*—  
◄◄  
    └──, —*next\_date*—  
        └──, —*interval*—  
            └──, —*no\_parse*—

### Parameters

#### *job*

An output argument of type DECIMAL(20) that specifies the identifier assigned to the job.



***what***

An input argument of type VARCHAR(1024) that specifies the name of the dynamically executable SQL statement.

***next\_date***

An optional input argument of type TIMESTAMP(0) that specifies the next date and time when the job is to be run. The default is SYSDATE.

***interval***

An optional input argument of type VARCHAR(1024) that specifies a date function that, when evaluated, provides the date and time of the execution after the next execution. If *interval* is set to NULL, then the job is run only once. NULL is the default.

***no\_parse***

An optional input argument of type BOOLEAN. If set to true, do not syntax-check the SQL statement at job creation; instead, perform syntax checking only when the job first executes. If set to false, syntax check the SQL statement at job creation. The default is false.

**Authorization**

EXECUTE privilege on the DBMS\_JOB module.

**Examples**

*Example 1:* The following example creates a job using the stored procedure, job\_proc. The job will first execute in about 5 minutes, and runs once a day thereafter as set by the *interval* argument, SYSDATE + 1.

```
SET SERVEROUTPUT ON@
```

```
BEGIN
  DECLARE jobid          INTEGER;
  CALL DBMS_JOB.SUBMIT(jobid,'CALL job_proc();',SYSDATE + 5 minutes, 'SYSDATE + 1');
  CALL DBMS_OUTPUT.PUT_LINE('jobid: ' || jobid);
END@
```

The output from this command is as follows:

```
SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

BEGIN
  DECLARE jobid          INTEGER;
  CALL DBMS_JOB.SUBMIT(jobid,'CALL job_proc();',SYSDATE + 5 minutes, 'SYSDATE + 1');
  CALL DBMS_OUTPUT.PUT_LINE('jobid: ' || jobid);
END
DB20000I The SQL command completed successfully.

jobid: 1
```

**WHAT procedure - Change the SQL statement run by a job**

The WHAT procedure changes the SQL statement run by a specified job.

**Syntax**

```
►► DBMS_JOB.WHAT(—job—,—what—)◄◄
```

## Parameters

### *job*

An input argument of type DECIMAL(20) that specifies the job identifier for which the dynamically executable SQL statement is to be changed.

**Note:** The expected value for job identifier is not the value of TASKID in the SYSTOOLS.ADMIN\_TASK\_LIST view. For example, you have the following job list:

NAME	TASKID
-----	-----
DBMS_JOB_TASK_2	3
DBMS_JOB_TASK_3	4

If you want to modify DBMS\_JOB\_TASK\_2, you must pass 2 as the job identifier.

### *what*

An input argument of type VARCHAR(1024) that specifies the dynamically executed SQL statement.

## Authorization

EXECUTE privilege on the DBMS\_JOB module.

## Examples

*Example 1:* Change the job to run the list\_emp procedure:

```
CALL DBMS_JOB.WHAT(104,'list_emp;');
```

---

## DBMS\_LOB module

The DBMS\_LOB module provides the capability to operate on large objects.

In the following sections describing the individual procedures and functions, lengths and offsets are measured in bytes if the large objects are BLOBs. Lengths and offsets are measured in characters if the large objects are CLOBs.

The DBMS\_LOB module supports LOB data up to 10M bytes.

The schema for this module is SYSIBMADM.

The DBMS\_LOB module includes the following routines which can contain BLOB and CLOB versions (for example, the OPEN procedure has an OPEN\_BLOB and OPEN\_CLOB implementation).

*Table 5. Built-in routines available in the DBMS\_LOB module*

Routine Name	Description
APPEND procedure	Appends one large object to another.
CLOSE procedure	Close an open large object.
COMPARE function	Compares two large objects.
CONVERTTOBLOB procedure	Converts character data to binary.
CONVERTTOCLOB procedure	Converts binary data to character.
COPY procedure	Copies one large object to another.

Table 5. Built-in routines available in the DBMS\_LOB module (continued)

Routine Name	Description
ERASE procedure	Erase a large object.
GET_STORAGE_LIMIT function	Get the storage limit for large objects.
GETLENGTH function	Get the length of the large object.
INSTR function	Get the position of the nth occurrence of a pattern in the large object starting at offset.
ISOPEN function	Check if the large object is open.
OPEN procedure	Open a large object.
READ procedure	Read a large object.
SUBSTR function	Get part of a large object.
TRIM procedure	Trim a large object to the specified length.
WRITE procedure	Write data to a large object.
WRITEAPPEND procedure	Write data from the buffer to the end of a large object.

**Note:** In partitioned database environments, you will receive an error if you execute any of the following routines inside a WHERE clause of a SELECT statement:

- dbms\_lob.compare
- dbms\_lob.get\_storage\_limit
- dbms\_lob.get\_length
- dbms\_lob.instr
- dbms\_lob.isopen
- dbms\_lob.substr

The following table lists the public variables available in the module.

Table 6. DBMS\_LOB public variables

Public variables	Data type	Value
lob_readonly	INTEGER	0
lob_readwrite	INTEGER	1

## APPEND procedures - Append one large object to another

The APPEND procedures provide the capability to append one large object to another.

**Note:** Both large objects must be of the same type.

### Syntax

►►DBMS\_LOB.APPEND\_BLOB(—dest\_lob—,—src\_lob—)◄◄

►►DBMS\_LOB.APPEND\_CLOB(—dest\_lob—,—src\_lob—)◄◄

## Parameters

### *dest\_lob*

An input or output argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator for the destination object. Must be the same data type as *src\_lob*.

### *src\_lob*

An input argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator for the source object. Must be the same data type as *dest\_lob*.

## Authorization

EXECUTE privilege on the DBMS\_LOB module.

## CLOSE procedures - Close an open large object

The CLOSE procedures are a no-op.

## Syntax

►► DBMS\_LOB.CLOSE\_BLOB(—lob\_loc—)—————►►

►► DBMS\_LOB.CLOSE\_CLOB(—lob\_loc—)—————►►

## Parameters

### *lob\_loc*

An input or output argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to be closed.

## Authorization

EXECUTE privilege on the DBMS\_LOB module.

## COMPARE function - Compare two large objects

The COMPARE function performs an exact byte-by-byte comparison of two large objects for a given length at given offsets.

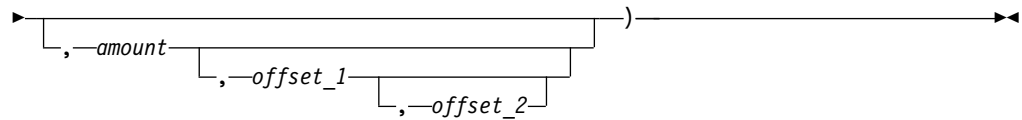
The function returns:

- Zero if both large objects are exactly the same for the specified length for the specified offsets
- Non-zero if the objects are not the same
- Null if *amount*, *offset\_1*, or *offset\_2* are less than zero.

**Note:** The large objects being compared must be the same data type.

## Syntax

►► DBMS\_LOB.COMPARE(—lob\_1—,—lob\_2—————►



## Parameters

***lob\_1***

An input argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the first large object to be compared. Must be the same data type as *lob\_2*.

***lob\_2***

An input argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the second large object to be compared. Must be the same data type as *lob\_1*.

***amount***

An optional input argument of type INTEGER. If the data type of the large objects is BLOB, then the comparison is made for *amount* bytes. If the data type of the large objects is CLOB, then the comparison is made for *amount* characters. The default is the maximum size of a large object.

*offset\_1*

An optional input argument of type INTEGER that specifies the position within the first large object to begin the comparison. The first byte (or character) is offset 1. The default is 1.

*offset\_2*

An optional input argument of type INTEGER that specifies the position within the second large object to begin the comparison. The first byte (or character) is offset 1. The default is 1.

## Authorization

EXECUTE privilege on the DBMS\_LOB module.

## CONVERTTOBLOB procedure - Convert character data to binary

The CONVERTTOBLOB procedure provides the capability to convert character data to binary.

## Syntax

```

▶▶ DBMS_LOB.CONVERTTOBLOB(—dest_lob—,—src_clob—,—amount—,—————▶
▶—dest_offset—,—src_offset—,—blob_csid—,—lang_context—,—warning—)▶▶

```

## Parameters

*dest\_lob*

An input or output argument of type BLOB(10M) that specifies the large object locator into which the character data is to be converted.

***src clob***

An input argument of type CLOB(10M) that specifies the large object locator of the character data to be converted.

**amount**

An input argument of type INTEGER that specifies the number of characters of *src\_clob* to be converted.

**dest\_offset**

An input or output argument of type INTEGER that specifies the position (in bytes) in the destination BLOB where writing of the source CLOB should begin. The first byte is offset 1.

**src\_offset**

An input or output argument of type INTEGER that specifies the position (in characters) in the source CLOB where conversion to the destination BLOB should begin. The first character is offset 1.

**blob\_csid**

An input argument of type INTEGER that specifies the character set ID of the destination BLOB. This value must match the database codepage.

**lang\_context**

An input argument of type INTEGER that specifies the language context for the conversion. This value must be 0.

**warning**

An output argument of type INTEGER that always returns 0.

**Authorization**

EXECUTE privilege on the DBMS\_LOB module.

## CONVERTTOCLOB procedure - Convert binary data to character

The CONVERTTOCLOB procedure provides the capability to convert binary data to character.

**Syntax**

```
►► DBMS_LOB.CONVERTTOCLOB (—dest_lob—, —src_blob—, —amount—, —————►
►—dest_offset—, —src_offset—, —blob_csid—, —lang_context—, —warning—) ►►
```

**Parameters****dest\_lob**

An input or output argument of type CLOB(10M) that specifies the large object locator into which the binary data is to be converted.

**src\_clob**

An input argument of type BLOB(10M) that specifies the large object locator of the binary data to be converted.

**amount**

An input argument of type INTEGER that specifies the number of characters of *src\_blob* to be converted.

**dest\_offset**

An input or output argument of type INTEGER that specifies the position (in characters) in the destination CLOB where writing of the source BLOB should begin. The first byte is offset 1.

***src\_offset***

An input or output argument of type INTEGER that specifies the position (in bytes) in the source BLOB where conversion to the destination CLOB should begin. The first character is offset 1.

*blob\_csid*

An input argument of type INTEGER that specifies the character set ID of the source BLOB. This value must match the database codepage.

*lang\_context*

An input argument of type INTEGER that specifies the language context for the conversion. This value must be 0.

*warning*

An output argument of type INTEGER that always returns 0.

## Authorization

EXECUTE privilege on the DBMS\_LOB module.

## COPY procedures - Copy one large object to another

The COPY procedures provide the capability to copy one large object to another.

**Note:** The source and destination large objects must be the same data type.

## Syntax

```

DBMS_LOB.COPY_BLOB(
    dest_lob,
    src_lob,
    amount,
    [dest_offset, src_offset])
DBMS_LOB.COPY_CLOB(
    dest_lob,
    src_lob,
    amount,
    [dest_offset, src_offset])
  
```

## Parameters

*dest lob*

– An input or output argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to which *src\_lob* is to be copied. Must be the same data type as *src\_lob*.

***src\_lob***

An input argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object from which *dest\_lob* is to be copied. Must be the same data type as *dest\_lob*.

*amount*

An input argument of type INTEGER that specifies the number of bytes or characters of *src\_lob* to be copied.

*dest offset*

An optional input argument of type INTEGER that specifies the position in the

destination large object where writing of the source large object should begin. The first position is offset 1. The default is 1.

***src\_offset***

An optional input argument of type INTEGER that specifies the position in the source large object where copying to the destination large object should begin. The first position is offset 1. The default is 1.

**Authorization**

EXECUTE privilege on the DBMS\_LOB module.

**ERASE procedures - Erase a portion of a large object**

The ERASE procedures provide the capability to erase a portion of a large object.

To erase a large object means to replace the specified portion with zero-byte fillers for BLOBs or with spaces for CLOBs. The actual size of the large object is not altered.

**Syntax**

►► DBMS\_LOB.ERASE\_BLOB ( ( *lob\_loc* , *amount* [ , *offset* ] ) )

►► DBMS\_LOB.ERASE\_CLOB ( ( *lob\_loc* , *amount* [ , *offset* ] ) )

**Parameters**

***lob\_loc***

An input or output argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to be erased.

***amount***

An input or output argument of type INTEGER that specifies the number of bytes or characters to be erased.

***offset***

An optional input argument of type INTEGER that specifies the position in the large object where erasing is to begin. The first byte or character is at position 1. The default is 1.

**Authorization**

EXECUTE privilege on the DBMS\_LOB module.

**GET\_STORAGE\_LIMIT function - Return the limit on the largest allowable large object**

The GET\_STORAGE\_LIMIT function returns the limit on the largest allowable large object.

The function returns an INTEGER value that reflects the maximum allowable size of a large object in this database.



## Syntax

►► DBMS\_LOB.GET\_STORAGE\_LIMIT (—) ◀◀

## Authorization

EXECUTE privilege on the DBMS\_LOB module.

## GETLENGTH function - Return the length of the large object

The GETLENGTH function returns the length of a large object.

The function returns an INTEGER value that reflects the length of the large object in bytes (for a BLOB) or characters (for a CLOB).

## Syntax

►► DBMS\_LOB.GETLENGTH (—lob\_loc—) ◀◀

## Parameters

### *lob\_loc*

An input argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object whose length is to be obtained.

## Authorization

EXECUTE privilege on the DBMS\_LOB module.

## INSTR function - Return the location of the *n*th occurrence of a given pattern

The INSTR function returns the location of the *n*th occurrence of a given pattern within a large object.

The function returns an INTEGER value of the position within the large object where the pattern appears for the *n*th time, as specified by *nth*. This value starts from the position given by *offset*.

## Syntax

►► DBMS\_LOB.INSTR (—lob\_loc—, —pattern—, —offset—, —nth—) ◀◀

## Parameters

### *lob\_loc*

An input argument of type BLOB or CLOB that specifies the large object locator of the large object in which to search for the *pattern*.

### *pattern*

An input argument of type BLOB(32767) or VARCHAR(32672) that specifies

the pattern of bytes or characters to match against the large object. Note that *pattern* must be BLOB if *lob\_loc* is a BLOB; and *pattern* must be VARCHAR if *lob\_loc* is a CLOB.

***offset***

An optional input argument of type INTEGER that specifies the position within *lob\_loc* to start searching for the *pattern*. The first byte or character is at position 1. The default value is 1.

***nth***

An optional argument of type INTEGER that specifies the number of times to search for the *pattern*, starting at the position given by *offset*. The default value is 1.

**Authorization**

EXECUTE privilege on the DBMS\_LOB module.

## ISOPEN function - Test if the large object is open

The ISOPEN function always returns an INTEGER value of 1..

**Syntax**

►►DBMS\_LOB.ISOPEN(—*lob\_loc*—)—————►◄

**Parameters**

***lob\_loc***

An input argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to be tested by the function.

**Authorization**

EXECUTE privilege on the DBMS\_LOB module.

## OPEN procedures - Open a large object

The OPEN procedures are a no-op.

**Syntax**

►►DBMS\_LOB.OPEN\_BLOB(—*lob\_loc*—,—*open\_mode*—)—————►◄

►►DBMS\_LOB.OPEN\_CLOB(—*lob\_loc*—,—*open\_mode*—)—————►◄

**Parameters**

***lob\_loc***

An input or output argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to be opened.

***open\_mode***

An input argument of type INTEGER that specifies the mode in which to open the large object. Set to 0 (*lob\_readonly*) for read-only mode. Set to 1 (*lob\_readwrite*) for read-write mode.

EXECUTE privilege on the DBMS\_LOB module.

The READ procedures provide the capability to read a portion of a large object into a buffer.

```

▶▶—DBMS_LOB.READ_BLOB—(—lob_loc—,—amount—,—offset—,—buffer—)————▶▶

```

```

▶▶—DBMS_LOB.READ_CLOB—(—lob_loc—,—amount—,—offset—,—buffer—)————▶◀

```

An input argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to be read.

An input or output argument of type `INTEGER` that specifies the number of bytes or characters to read.

An input argument of type INTEGER that specifies the position to begin reading. The first byte or character is at position 1.

An output argument of type BLOB(32762) or VARCHAR(32762) that specifies the variable to receive the large object. If *lob\_loc* is a BLOB, then *buffer* must be BLOB. If *lob\_loc* is a CLOB, then *buffer* must be VARCHAR.

EXECUTE privilege on the DBMS\_LOB module.

The SUBSTR function provides the capability to return a portion of a large object.

The function returns a BLOB(32767) (for a BLOB) or VARCHAR (for a CLOB) value for the returned portion of the large object read by the function.

►► DBMS\_LOB.SUBSTR ( *lob\_loc*  , *amount*  , *offset* ) ◄◄

An input argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to be read.

***amount***

An optional input argument of type INTEGER that specifies the number of bytes or characters to be returned. The default value is 32,767.

***offset***

An optional input argument of type INTEGER that specifies the position within the large object to begin returning data. The first byte or character is at position 1. The default value is 1.

**Authorization**

EXECUTE privilege on the DBMS\_LOB module.

**TRIM procedures - Truncate a large object to the specified length**

The TRIM procedures provide the capability to truncate a large object to the specified length.

**Syntax**

```
►► DBMS_LOB.TRIM_BLOB(—lob_loc—,—newlen—)—————►◄
```

```
►► DBMS_LOB.TRIM_CLOB(—lob_loc—,—newlen—)—————►◄
```

**Parameters*****lob\_loc***

An input or output argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to be trimmed.

***newlen***

An input argument of type INTEGER that specifies the new number of bytes or characters to which the large object is to be trimmed.

**Authorization**

EXECUTE privilege on the DBMS\_LOB module.

**WRITE procedures - Write data to a large object**

The WRITE procedures provide the capability to write data into a large object.

Any existing data in the large object at the specified offset for the given length is overwritten by data given in the buffer.

**Syntax**

```
►► DBMS_LOB.WRITE_BLOB(—lob_loc—,—amount—,—offset—,—buffer—)—————►◄
```

```
►► DBMS_LOB.WRITE_CLOB(—lob_loc—,—amount—,—offset—,—buffer—)—————►◄
```

## Parameters

### *lob\_loc*

An input or output argument of type BLOB(10M) or CLOB(10M) that specifies the large object locator of the large object to be written.

### *amount*

An input argument of type INTEGER that specifies the number of bytes or characters in *buffer* to be written to the large object.

### *offset*

An input argument of type INTEGER that specifies the offset in bytes or characters from the beginning of the large object for the write operation to begin. The start value of the large object is 1.

### *buffer*

An input argument of type BLOB(32767) or VARCHAR(32672) that contains the data to be written to the large object. If *lob\_loc* is a BLOB, then *buffer* must be BLOB. If *lob\_loc* is a CLOB, then *buffer* must be VARCHAR.

## Authorization

EXECUTE privilege on the DBMS\_LOB module.

## WRITEAPPEND procedures - Append data to the end of a large object

The WRITEAPPEND procedures provide the capability to add data to the end of a large object.

### Syntax

►► DBMS\_LOB.WRITEAPPEND\_BLOB(—*lob\_loc*—,—*amount*—,—*buffer*—)—————►◄

►► DBMS\_LOB.WRITEAPPEND\_CLOB(—*lob\_loc*—,—*amount*—,—*buffer*—)—————►◄

## Parameters

### *lob\_loc*

An input or output argument of type BLOB or CLOB that specifies the large object locator of the large object to which data is to be appended.

### *amount*

An input argument of type INTEGER that specifies the number of bytes or characters from *buffer* to be appended to the large object.

### *buffer*

An input argument of type BLOB(32767) or VARCHAR(32672) that contains the data to be appended to the large object. If *lob\_loc* is a BLOB, then *buffer* must be BLOB. If *lob\_loc* is a CLOB, then *buffer* must be VARCHAR.

## Authorization

EXECUTE privilege on the DBMS\_LOB module.

---

## DBMS\_OUTPUT module

The DBMS\_OUTPUT module provides a set of procedures for putting messages (lines of text) in a message buffer and getting messages from the message buffer. These procedures are useful during application debugging when you need to write messages to standard output.

The schema for this module is SYSIBMADM.

The DBMS\_OUTPUT module includes the following built-in routines.

*Table 7. Built-in routines available in the DBMS\_OUTPUT module*

Routine name	Description
DISABLE procedure	Disables the message buffer.
ENABLE procedure	Enables the message buffer
GET_LINE procedure	Gets a line of text from the message buffer.
GET_LINES procedure	Gets one or more lines of text from the message buffer and places the text into a collection
NEW_LINE procedure	Puts an end-of-line character sequence in the message buffer.
PUT procedure	Puts a string that includes no end-of-line character sequence in the message buffer.
PUT_LINE procedure	Puts a single line that includes an end-of-line character sequence in the message buffer.

The procedures in this module allow you to work with the message buffer. Use the command line processor (CLP) command SET SERVEROUTPUT ON to redirect the output to standard output.

DISABLE and ENABLE procedures are not supported inside autonomous procedures.

An autonomous procedure is a procedure that, when called, executes inside a new transaction independent of the original transaction.

### Example

In proc1 use the PUT and PUT\_LINE procedures to put a line of text in the message buffer. When proc1 runs for the first time, SET SERVEROUTPUT ON is specified, and the line in the message buffer is printed to the CLP window. When proc1 runs a second time, SET SERVEROUTPUT OFF is specified, and no lines from the message buffer are printed to the CLP window.

```
CREATE PROCEDURE proc1( P1 VARCHAR(10) )
BEGIN
  CALL DBMS_OUTPUT.PUT( 'P1 = ' );
  CALL DBMS_OUTPUT.PUT_LINE( P1 );
END@

SET SERVEROUTPUT ON@

CALL proc1( '10' )@
```

```
SET SERVEROUTPUT OFF@
```

```
CALL proc1( '20' )@
```

The example results in the following output:

```
CALL proc1( '10' )
```

```
Return Status = 0
```

```
P1 = 10
```

```
SET SERVEROUTPUT OFF
```

```
DB20000I The SET SERVEROUTPUT command completed successfully.
```

```
CALL proc1( '20' )
```

```
Return Status = 0
```

## DISABLE procedure - Disable the message buffer

The DISABLE procedure disables the message buffer.

After this procedure runs, any messages that are in the message buffer are discarded. Calls to the PUT, PUT\_LINE, or NEW\_LINE procedures are ignored, and no error is returned to the sender.

### Syntax

```
►►—DBMS_OUTPUT.DISABLE—————►►
```

### Authorization

EXECUTE privilege on the DBMS\_OUTPUT module.

### Example

The following example disables the message buffer for the current session:

```
CALL DBMS_OUTPUT.DISABLE@
```

### Usage notes

To send and receive messages after the message buffer has been disabled, use the ENABLE procedure.

## ENABLE procedure - Enable the message buffer

The ENABLE procedure enables the message buffer. During a single session, applications can put messages in the message buffer and get messages from the message buffer.

### Syntax

```
►►—DBMS_OUTPUT.ENABLE—(—buffer_size—)—————►►
```

## Procedure parameters

### *buffer\_size*

An input argument of type INTEGER that specifies the maximum length of the message buffer in bytes. If you specify a value of less than 2000 for *buffer\_size*, the buffer size is set to 2000. If the value is NULL, then the default buffer size is 20000.

## Authorization

EXECUTE privilege on the DBMS\_OUTPUT module.

## Example

The following example enables the message buffer:

```
CALL DBMS_OUTPUT.ENABLE( NULL )@
```

## Usage notes

You can call the ENABLE procedure to increase the size of an existing message buffer. Any messages in the old buffer are copied to the enlarged buffer.

## GET\_LINE procedure - Get a line from the message buffer

The GET\_LINE procedure gets a line of text from the message buffer. The text must be terminated by an end-of-line character sequence.

**Tip:** To add an end-of-line character sequence to the message buffer, use the PUT\_LINE procedure, or, after a series of calls to the PUT procedure, use the NEW\_LINE procedure.

## Syntax

►►—DBMS\_OUTPUT.GET\_LINE—(—*line*—,—*status*—)——————►►

## Procedure parameters

### *line*

An output argument of type VARCHAR(32672) that returns a line of text from the message buffer.

### *status*

An output argument of type INTEGER that indicates whether a line was returned from the message buffer:

- 0 indicates that a line was returned
- 1 indicates that there was no line to return

## Authorization

EXECUTE privilege on the DBMS\_OUTPUT module.

## Example

Use the GET\_LINE procedure to get a line of text from the message buffer. In this example, proc1 puts a line of text in the message buffer. proc3 gets the text from the message buffer and inserts it into a table named messages. proc2 then runs, but



because the message buffer is disabled, no text is added to the message buffer. When the select statement runs, it returns only the text added by proc1.

```
CALL DBMS_OUTPUT.ENABLE( NULL )@

CREATE PROCEDURE proc1()
BEGIN
  CALL DBMS_OUTPUT.PUT_LINE( 'PROC1 put this line in the message buffer.' );
END@

CREATE PROCEDURE proc2()
BEGIN
  CALL DBMS_OUTPUT.PUT_LINE( 'PROC2 put this line in the message buffer.' );
END@

CREATE TABLE messages ( msg VARCHAR(100) )@

CREATE PROCEDURE proc3()
BEGIN
  DECLARE line VARCHAR(32672);
  DECLARE status INT;

  CALL DBMS_OUTPUT.GET_LINE( line, status );
  while status = 0 do
    INSERT INTO messages VALUES ( line );
    CALL DBMS_OUTPUT.GET_LINE( line, status );
  end while;
END@

CALL proc1@

CALL proc3@

CALL DBMS_OUTPUT.DISABLE@

CALL proc2@

CALL proc3@

SELECT * FROM messages@
```

This example results in the following output:

```
MSG
-----
PROC1 put this line in the message buffer.

1 record(s) selected.
```

## GET\_LINES procedure - Get multiple lines from the message buffer

The GET\_LINES procedure gets one or more lines of text from the message buffer and stores the text in a collection. Each line of text must be terminated by an end-of-line character sequence.

**Tip:** To add an end-of-line character sequence to the message buffer, use the PUT\_LINE procedure, or, after a series of calls to the PUT procedure, use the NEW\_LINE procedure.

### Syntax

```
►► DBMS_OUTPUT.GET_LINES(—lines—,—numlines—)—————►◄
```

## Procedure parameters

### *lines*

An output argument of type DBMS\_OUTPUT.CHARARR that returns the lines of text from the message buffer. The type DBMS\_OUTPUT.CHARARR is internally defined as a VARCHAR(32672) ARRAY[2147483647] array.

### *numlines*

An input and output argument of type INTEGER. When used as input, specifies the number of lines to retrieve from the message buffer. When used as output, indicates the actual number of lines that were retrieved from the message buffer. If the output value of *numlines* is less than the input value, then there are no more lines remaining in the message buffer.

## Authorization

EXECUTE privilege on the DBMS\_OUTPUT module.

## Example

Use the GET\_LINES procedure to get lines of text from the message buffer and store the text in an array. The text in the array can be inserted into a table and queried.

```
CALL DBMS_OUTPUT.ENABLE( NULL )@

CREATE PROCEDURE proc1()
BEGIN
  CALL DBMS_OUTPUT.PUT_LINE( 'PROC1 put this line in the message buffer.' );
  CALL DBMS_OUTPUT.PUT_LINE( 'PROC1 put this line in the message buffer.' );
END@

CREATE PROCEDURE proc2()
BEGIN
  CALL DBMS_OUTPUT.PUT_LINE( 'PROC2 put this line in the message buffer.' );
END@

CREATE TABLE messages ( msg VARCHAR(100) )@

CREATE PROCEDURE proc3()
BEGIN
  DECLARE lines DBMS_OUTPUT.CHARARR;
  DECLARE numlines INT;
  DECLARE i INT;

  CALL DBMS_OUTPUT.GET_LINES( lines, numlines );
  SET i = 1;
  WHILE i <= numlines DO
    INSERT INTO messages VALUES ( lines[i] );
    SET i = i + 1;
  END WHILE;
END@

CALL proc1@

CALL proc3@

CALL DBMS_OUTPUT.DISABLE@

CALL proc2@

CALL proc3@

SELECT * FROM messages@
```

This example results in the following output:

```
MSG
-----
PROC1 put this line in the message buffer.
PROC1 put this line in the message buffer

2 record(s) selected.
```

## NEW\_LINE procedure - Put an end-of-line character sequence in the message buffer

The NEW\_LINE procedure puts an end-of-line character sequence in the message buffer.

### Syntax

►►—DBMS\_OUTPUT.NEW\_LINE—————►►

### Authorization

EXECUTE privilege on the DBMS\_OUTPUT module.

### Example

Use the NEW\_LINE procedure to write an end-of-line character sequence to the message buffer. In this example, the text that is followed by an end-of-line character sequence displays as output because SET SERVEROUTPUT ON is specified. However, the text that is in the message buffer, but is not followed by an end-of-line character, does not display.

```
SET SERVEROUTPUT ON@

CREATE PROCEDURE proc1()
BEGIN
  CALL DBMS_OUTPUT.PUT( 'T' );
  CALL DBMS_OUTPUT.PUT( 'h' );
  CALL DBMS_OUTPUT.PUT( 'i' );
  CALL DBMS_OUTPUT.PUT( 's' );
  CALL DBMS_OUTPUT.NEW_LINE;
  CALL DBMS_OUTPUT.PUT( 'T' );
  CALL DBMS_OUTPUT.PUT( 'h' );
  CALL DBMS_OUTPUT.PUT( 'a' );
  CALL DBMS_OUTPUT.PUT( 't' );
END@

CALL proc1@

SET SERVEROUTPUT OFF@
```

This example results in the following output:

```
This
```

## PUT procedure - Put a partial line in the message buffer

The PUT procedure puts a string in the message buffer. No end-of-line character sequence is written at the end of the string.

## Syntax

►►—DBMS\_OUTPUT.PUT—(—*item*—)—————►►

## Procedure parameters

*item*

An input argument of type VARCHAR(32672) that specifies the text to write to the message buffer.

## Authorization

EXECUTE privilege on the DBMS\_OUTPUT module.

## Example

Use the PUT procedure to put a partial line in the message buffer. In this example, the NEW\_LINE procedure adds an end-of-line character sequence to the message buffer. When proc1 runs, because SET SERVEROUTPUT ON is specified, a line of text is returned.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
  CALL DBMS_OUTPUT.PUT( 'H' );
  CALL DBMS_OUTPUT.PUT( 'e' );
  CALL DBMS_OUTPUT.PUT( 'l' );
  CALL DBMS_OUTPUT.PUT( 'l' );
  CALL DBMS_OUTPUT.PUT( 'o' );
  CALL DBMS_OUTPUT.PUT( '.' );
  CALL DBMS_OUTPUT.NEW_LINE;
END@
```

```
CALL proc1@
```

```
SET SERVEROUTPUT OFF@
```

This example results in the following output:

```
Hello.
```

## Usage notes

After using the PUT procedure to add text to the message buffer, use the NEW\_LINE procedure to add an end-of-line character sequence to the message buffer. Otherwise, the text is not returned by the GET\_LINE and GET\_LINES procedures because it is not a complete line.

## PUT\_LINE procedure - Put a complete line in the message buffer

The PUT\_LINE procedure puts a single line that includes an end-of-line character sequence in the message buffer.

## Syntax

►►—DBMS\_OUTPUT.PUT\_LINE—(—*item*—)—————►►

## Procedure parameters

*item*

An input argument of type VARCHAR(32672) that specifies the text to write to the message buffer.

## Authorization

EXECUTE privilege on the PUT\_LINE procedure.

## Example

Use the PUT\_LINE procedure to write a line that includes an end-of-line character sequence to the message buffer.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE PROC1()  
BEGIN  
    CALL DBMS_OUTPUT.PUT( 'a' );  
    CALL DBMS_OUTPUT.NEW_LINE;  
    CALL DBMS_OUTPUT.PUT_LINE( 'b' );  
END@
```

```
CALL PROC1@
```

```
SET SERVEROUTPUT OFF@
```

This example results in the following output:

```
a  
b
```

---

## DBMS\_PIPE module

The DBMS\_PIPE module provides a set of routines for sending messages through a pipe within or between sessions that are connected to databases within the same Db2 instance.

The schema for this module is SYSIBMADM.

The DBMS\_PIPE module includes the following built-in routines.

*Table 8. Built-in routines available in the DBMS\_PIPE module*

Routine name	Description
CREATE_PIPE function	Explicitly creates a private or public pipe.
NEXT_ITEM_TYPE function	Determines the data type of the next item in a received message.
PACK_MESSAGE function	Puts an item in the session's local message buffer.
PACK_MESSAGE_RAW procedure	Puts an item of type RAW in the session's local message buffer.
PURGE procedure	Removes unreceived messages in the specified pipe.
RECEIVE_MESSAGE function	Gets a message from the specified pipe.
REMOVE_PIPE function	Deletes an explicitly created pipe.
RESET_BUFFER procedure	Resets the local message buffer.

Table 8. Built-in routines available in the DBMS\_PIPE module (continued)

Routine name	Description
SEND_MESSAGE procedure	Sends a message on the specified pipe.
UNIQUE_SESSION_NAME function	Returns a unique session name.
UNPACK_MESSAGE procedures	Retrieves the next data item from a message and assigns it to a variable.

## Usage notes

Pipes are created either implicitly or explicitly during procedure calls. An *implicit pipe* is created when a procedure call contains a reference to a pipe name that does not exist. For example, if a pipe named "mailbox" is passed to the SEND\_MESSAGE procedure and that pipe does not already exist, a new pipe named "mailbox" is created. An *explicit pipe* is created by calling the CREATE\_PIPE function and specifying the name of the pipe.

Pipes can be private or public. A *private pipe* can only be accessed by the user who created the pipe. Even an administrator cannot access a private pipe that was created by another user. A *public pipe* can be accessed by any user who has access to the DBMS\_PIPE module. To specify the access level for a pipe, use the CREATE\_PIPE function and specify a value for the *private* parameter: "false" specifies that the pipe is public; "true" specifies that the pipe is private. If no value is specified, the default is to create a private pipe. All implicit pipes are public.

To send a message through a pipe, call the PACK\_MESSAGE function to put individual data items (lines) in a local message buffer that is unique to the current session. Then, call the SEND\_MESSAGE procedure to send the message through the pipe.

To receive a message, call the RECEIVE\_MESSAGE function to get a message from the specified pipe. The message is written to the receiving session's local message buffer. Then, call the UNPACK\_MESSAGE procedure to retrieve the next data item from the local message buffer and assign it to a specified program variable. If a pipe contains multiple messages, the RECEIVE\_MESSAGE function gets the messages in FIFO (first-in-first-out) order.

Each session maintains separate message buffers for messages that are created by the PACK\_MESSAGE function and messages that are retrieved by the RECEIVE\_MESSAGE function. The separate message buffers allow you to build and receive messages in the same session. However, when consecutive calls are made to the RECEIVE\_MESSAGE function, only the message from the last RECEIVE\_MESSAGE call is preserved in the local message buffer.

## Example

In connection 1, create a pipe that is named pipe1. Put a message in the session's local message buffer, and send the message through pipe1.

```
BEGIN
  DECLARE status INT;
  SET status = DBMS_PIPE.CREATE_PIPE( 'pipe1' );
  SET status = DBMS_PIPE.PACK_MESSAGE('message1');
  SET status = DBMS_PIPE.SEND_MESSAGE( 'pipe1' );
END@
```

In connection 2, receive the message, unpack it, and display it to standard output.

```
SET SERVEROUTPUT ON@
```

```
BEGIN
  DECLARE status    INT;
  DECLARE int1      INTEGER;
  DECLARE date1     DATE;
  DECLARE raw1      BLOB(100);
  DECLARE varchar1  VARCHAR(100);
  DECLARE itemType  INTEGER;

  SET status = DBMS_PIPE.RECEIVE_MESSAGE( 'pipe1' );
  IF( status = 0 ) THEN
    SET itemType = DBMS_PIPE.NEXT_ITEM_TYPE();
    CASE itemType
      WHEN 6 THEN
        CALL DBMS_PIPE.UNPACK_MESSAGE_INT( int1 );
        CALL DBMS_OUTPUT.PUT_LINE( 'int1: ' || int1 );
      WHEN 9 THEN
        CALL DBMS_PIPE.UNPACK_MESSAGE_CHAR( varchar1 );
        CALL DBMS_OUTPUT.PUT_LINE( 'varchar1: ' || varchar1 );
      WHEN 12 THEN
        CALL DBMS_PIPE.UNPACK_MESSAGE_DATE( date1 );
        CALL DBMS_OUTPUT.PUT_LINE( 'date1: ' || date1 );
      WHEN 23 THEN
        CALL DBMS_PIPE.UNPACK_MESSAGE_RAW( raw1 );
        CALL DBMS_OUTPUT.PUT_LINE( 'raw1: ' || VARCHAR(raw1) );
      ELSE
        CALL DBMS_OUTPUT.PUT_LINE( 'Unexpected value' );
    END CASE;
  END IF;
  SET status = DBMS_PIPE.REMOVE_PIPE( 'pipe1' );
END@
```

This example results in the following output:

```
varchar1: message1
```

## CREATE\_PIPE function - Create a pipe

The CREATE\_PIPE function explicitly creates a public or private pipe with the specified name.

For more information about explicit public and private pipes, see the topic about the DBMS\_PIPE module.

### Syntax

```
DBMS_PIPE.CREATE_PIPE(—pipename—, —maxpipesize—, —private—)
```

### Return value

This function returns the status code 0 if the pipe is created successfully.

### Function parameters

#### *pipename*

An input argument of type VARCHAR(128) that specifies the name of the pipe. For more information about pipes, see “DBMS\_PIPE module” on page 39.

***maxpipesize***

An optional input argument of type INTEGER that specifies the maximum capacity of the pipe in bytes. The default is 8192 bytes.

***private***

An optional input argument that specifies the access level of the pipe:

**For non-partitioned database environments**

A value of "0" or "FALSE" creates a public pipe.

A value of "1" or "TRUE" creates a private pipe. This is the default.

**In a partitioned database environment**

A value of "0" creates a public pipe.

A value of "1" creates a private pipe. This is the default.

**Authorization**

EXECUTE privilege on the DBMS\_PIPE module.

**Example**

*Example 1:* Create a private pipe that is named messages:

```
SET SERVEROUTPUT ON@

CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_status          INTEGER;
    SET v_status = DBMS_PIPE.CREATE_PIPE('messages');
    DBMS_OUTPUT.PUT_LINE('CREATE_PIPE status: ' || v_status);
END@

CALL proc1@
```

This example results in the following output:

```
CREATE_PIPE status: 0
```

*Example 2:* Create a public pipe that is named mailbox:

```
SET SERVEROUTPUT ON@

CREATE PROCEDURE proc2()
BEGIN
    DECLARE v_status INTEGER;
    SET v_status = DBMS_PIPE.CREATE_PIPE('mailbox',0);
    DBMS_OUTPUT.PUT_LINE('CREATE_PIPE status: ' || v_status);
END@

CALL proc2@
```

This example results in the following output:

```
CREATE_PIPE status: 0
```

**NEXT\_ITEM\_TYPE function - Return the data type code of the next item**

The NEXT\_ITEM\_TYPE function returns an integer code that identifies the data type of the next data item in a received message.

The received message is stored in the session's local message buffer. Use the UNPACK\_MESSAGE procedure to move each item off of the local message buffer,



and then use the NEXT\_ITEM\_TYPE function to return the data type code for the next available item. A code of 0 is returned when there are no more items left in the message.

## Syntax

►►—DBMS\_PIPE.NEXT\_ITEM\_TYPE—————►►

## Return value

This function returns one of the following codes that represents a data type.

Table 9. NEXT\_ITEM\_TYPE data type codes

Type code	Data type
0	No more data items
6	INTEGER
9	VARCHAR
12	DATE
23	BLOB

## Authorization

EXECUTE privilege on the DBMS\_PIPE module.

## Example

In proc1, pack and send a message. In proc2, receive the message and then unpack it by using the NEXT\_ITEM\_TYPE function to determine its type.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
    DECLARE status INT;
    SET status = DBMS_PIPE.CREATE_PIPE( 'pipe1' );
    SET status = DBMS_PIPE.PACK_MESSAGE('message1');
    SET status = DBMS_PIPE.SEND_MESSAGE( 'pipe1' );
END@

CREATE PROCEDURE proc2()
BEGIN
    DECLARE status    INT;
    DECLARE num1      DECFLOAT;
    DECLARE date1     DATE;
    DECLARE raw1      BLOB(100);
    DECLARE varchar1  VARCHAR(100);
    DECLARE itemType  INTEGER;

    SET status = DBMS_PIPE.RECEIVE_MESSAGE( 'pipe1' );
    IF( status = 0 ) THEN
        SET itemType = DBMS_PIPE.NEXT_ITEM_TYPE();
        CASE itemType
            WHEN 6 THEN
                CALL DBMS_PIPE.UNPACK_MESSAGE_NUMBER( num1 );
                CALL DBMS_OUTPUT.PUT_LINE( 'num1: ' || num1 );
            WHEN 9 THEN
                CALL DBMS_PIPE.UNPACK_MESSAGE_CHAR( varchar1 );
                CALL DBMS_OUTPUT.PUT_LINE( 'varchar1: ' || varchar1 );
```

```

        WHEN 12 THEN
            CALL DBMS_PIPE.UNPACK_MESSAGE_DATE( date1 );
            CALL DBMS_OUTPUT.PUT_LINE( 'date1: ' || date1 );
        WHEN 23 THEN
            CALL DBMS_PIPE.UNPACK_MESSAGE_RAW( raw1 );
            CALL DBMS_OUTPUT.PUT_LINE( 'raw1: ' || VARCHAR(raw1) );
        ELSE
            CALL DBMS_OUTPUT.PUT_LINE( 'Unexpected value' );
        END CASE;
    END IF;
    SET status = DBMS_PIPE.REMOVE_PIPE( 'pipe1' );
END@

CALL proc1@

CALL proc2@

```

This example results in the following output:

```
varchar1: message1
```

## PACK\_MESSAGE function - Put a data item in the local message buffer

The PACK\_MESSAGE function puts a data item in the session's local message buffer.

### Syntax

```

▶▶ DBMS_PIPE.PACK_MESSAGE(—item—)—————▶▶

```

### Procedure parameters

#### *item*

An input argument of type VARCHAR(4096), DATE, or DECFLOAT that contains an expression. The value returned by this expression is added to the local message buffer of the session.

**Tip:** To put data items of type RAW in the local message buffer, use the PACK\_MESSAGE\_RAW procedure.

### Authorization

EXECUTE privilege on the DBMS\_PIPE module.

### Example

Use the PACK\_MESSAGE function to put a message for Sujata in the local message buffer, and then use the SEND\_MESSAGE procedure to send the message on a pipe.

```
SET SERVEROUTPUT ON@
```

```

CREATE PROCEDURE proc1()
BEGIN
    DECLARE    v_status    INTEGER;
    DECLARE    status      INTEGER;
    SET status = DBMS_PIPE.PACK_MESSAGE('Hi, Sujata');
    SET status = DBMS_PIPE.PACK_MESSAGE('Can you attend a meeting at 3:00, today?');
    SET status = DBMS_PIPE.PACK_MESSAGE('If not, is tomorrow at 8:30 ok with you?');
    SET v_status = DBMS_PIPE.SEND_MESSAGE('pipe');

```

```

        CALL DBMS_OUTPUT.PUT_LINE('SEND_MESSAGE status: ' || v_status);
    END@

    CALL proc1@

```

This example results in the following output:

```
SEND_MESSAGE status: 0
```

## Usage notes

The `PACK_MESSAGE` function or `PACK_MESSAGE_RAW` procedure must be called at least once before issuing a `SEND_MESSAGE` call.

## PACK\_MESSAGE\_RAW procedure - Put a data item of type RAW in the local message buffer

The `PACK_MESSAGE_RAW` procedure puts a data item of type RAW in the session's local message buffer.

### Syntax

```

➤—DBMS_PIPE.PACK_MESSAGE_RAW—(—item—)—————➤

```

### Procedure parameters

#### *item*

An input argument of type BLOB(4096) that specifies an expression. The value returned by this expression is added to the session's local message buffer.

### Authorization

EXECUTE privilege on the DBMS\_PIPE module.

### Example

Use the `PACK_MESSAGE_RAW` procedure to put a data item of type RAW in the local message buffer.

```

SET SERVEROUTPUT ON@

CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_raw          BLOB(100);
    DECLARE v_raw2        BLOB(100);
    DECLARE v_status       INTEGER;
    SET v_raw = BLOB('21222324');
    SET v_raw2 = BLOB('30000392');
    CALL DBMS_PIPE.PACK_MESSAGE_RAW(v_raw);
    CALL DBMS_PIPE.PACK_MESSAGE_RAW(v_raw2);
    SET v_status = DBMS_PIPE.SEND_MESSAGE('datatypes');
    CALL DBMS_OUTPUT.PUT_LINE('SEND_MESSAGE status: ' || v_status);
END@

CALL proc1@

```

This example results in the following output:

```
SEND_MESSAGE status: 0
```

## Usage notes

The PACK\_MESSAGE function or PACK\_MESSAGE\_RAW procedure must be called at least once before issuing a SEND\_MESSAGE call.

## PURGE procedure - Remove unreceived messages from a pipe

The PURGE procedure removes unreceived messages in the specified implicit pipe.

**Tip:** Use the REMOVE\_PIPE function to delete an explicit pipe.

### Syntax

►► DBMS\_PIPE.PURGE(—*pipename*—)—————►◄

### Procedure parameters

#### *pipename*

An input argument of type VARCHAR(128) that specifies the name of the implicit pipe.

### Authorization

EXECUTE privilege on the DBMS\_PIPE module.

### Example

In proc1 send two messages on a pipe: Message #1 and Message #2. In proc2, receive the first message, unpack it, and then purge the pipe. When proc3 runs, the call to the RECEIVE\_MESSAGE function times out and returns the status code 1 because no message is available.

SET SERVEROUTPUT ON@

```
CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_status      INTEGER;
    DECLARE status        INTEGER;
    SET status = DBMS_PIPE.PACK_MESSAGE('Message #1');
    SET v_status = DBMS_PIPE.SEND_MESSAGE('pipe');
    CALL DBMS_OUTPUT.PUT_LINE('SEND_MESSAGE status: ' || v_status);
    SET status = DBMS_PIPE.PACK_MESSAGE('Message #2');
    SET v_status = DBMS_PIPE.SEND_MESSAGE('pipe');
    CALL DBMS_OUTPUT.PUT_LINE('SEND_MESSAGE status: ' || v_status);
END@

CREATE PROCEDURE proc2()
BEGIN
    DECLARE v_item          VARCHAR(80);
    DECLARE v_status        INTEGER;
    SET v_status = DBMS_PIPE.RECEIVE_MESSAGE('pipe',1);
    CALL DBMS_OUTPUT.PUT_LINE('RECEIVE_MESSAGE status: ' || v_status);
    CALL DBMS_PIPE.UNPACK_MESSAGE_CHAR(v_item);
    CALL DBMS_OUTPUT.PUT_LINE('Item: ' || v_item);
    CALL DBMS_PIPE.PURGE('pipe');
END@

CREATE PROCEDURE proc3()
BEGIN
    DECLARE v_item          VARCHAR(80);
```

```

DECLARE    v_status          INTEGER;
SET v_status = DBMS_PIPE.RECEIVE_MESSAGE('pipe',1);
CALL DBMS_OUTPUT.PUT_LINE('RECEIVE_MESSAGE status: ' || v_status);
END@

CALL proc1@

CALL proc2@

CALL proc3@

```

This example results in the following output.

From proc1:

```

SEND_MESSAGE status: 0
SEND_MESSAGE status: 0

```

From proc2:

```

RECEIVE_MESSAGE status: 0
Item: Hi, Sujata

```

From proc3:

```

RECEIVE_MESSAGE status: 1

```

## RECEIVE\_MESSAGE function - Get a message from a specified pipe

The RECEIVE\_MESSAGE function gets a message from a specified pipe.

### Syntax

```

➤➤ DBMS_PIPE.RECEIVE_MESSAGE (—pipename—, —timeout—) ➤➤

```

### Return value

The RECEIVE\_MESSAGE function returns one of the following status codes of type INTEGER.

Table 10. RECEIVE\_MESSAGE status codes

Status code	Description
0	Success
1	Time out

### Function parameters

#### *pipename*

An input argument of type VARCHAR(128) that specifies the name of the pipe. If the specified pipe does not exist, the pipe is created implicitly. For more information about pipes, see “DBMS\_PIPE module” on page 39.

#### *timeout*

An optional input argument of type INTEGER that specifies the wait time in seconds. The default is 86400000 (1000 days).

## Authorization

EXECUTE privilege on the DBMS\_PIPE module.

## Example

In proc1, send a message. In proc2, receive and unpack the message. Timeout if the message is not received within 1 second.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE status INTEGER;
  SET status = DBMS_PIPE.CREATE_PIPE( 'pipe1' );
  SET status = DBMS_PIPE.PACK_MESSAGE('message1');
  SET status = DBMS_PIPE.SEND_MESSAGE( 'pipe1' );
END@

CREATE PROCEDURE proc2()
BEGIN
  DECLARE v_item          VARCHAR(80);
  DECLARE v_status        INTEGER;
  SET v_status = DBMS_PIPE.RECEIVE_MESSAGE('pipe1',1);
  CALL DBMS_OUTPUT.PUT_LINE('RECEIVE_MESSAGE status: ' || v_status);
  CALL DBMS_PIPE.UNPACK_MESSAGE(v_item);
  CALL DBMS_OUTPUT.PUT_LINE('Item: ' || v_item);
END@

CALL proc1@
CALL proc2@
```

This example results in the following output:

```
RECEIVE_MESSAGE status: 0
Item: message1
```

## REMOVE\_PIPE function - Delete a pipe

The REMOVE\_PIPE function deletes an explicitly created pipe. Use this function to delete any public or private pipe that was created by the CREATE\_PIPE function.

### Syntax

►►—DBMS\_PIPE.REMOVE\_PIPE—(—*pipename*—)—————►►

### Return value

This function returns one of the following status codes of type INTEGER.

Table 11. REMOVE\_PIPE status codes

Status code	Description
0	Pipe successfully removed or does not exist
NULL	An exception is thrown

### Function parameters

#### *pipename*

An input argument of type VARCHAR(128) that specifies the name of the pipe.

## Authorization

EXECUTE privilege on the DBMS\_PIPE module.

## Example

In proc1 send two messages on a pipe: Message #1 and Message #2. In proc2, receive the first message, unpack it, and then delete the pipe. When proc3 runs, the call to the RECEIVE\_MESSAGE function times out and returns the status code 1 because the pipe no longer exists.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
    DECLARE    v_status    INTEGER;
    DECLARE    status      INTEGER;
    SET v_status = DBMS_PIPE.CREATE_PIPE('pipe1');
    CALL DBMS_OUTPUT.PUT_LINE('CREATE_PIPE status: ' || v_status);

    SET status = DBMS_PIPE.PACK_MESSAGE('Message #1');
    SET v_status = DBMS_PIPE.SEND_MESSAGE('pipe1');
    CALL DBMS_OUTPUT.PUT_LINE('SEND_MESSAGE status: ' || v_status);

    SET status = DBMS_PIPE.PACK_MESSAGE('Message #2');
    SET v_status = DBMS_PIPE.SEND_MESSAGE('pipe1');
    CALL DBMS_OUTPUT.PUT_LINE('SEND_MESSAGE status: ' || v_status);
END@

CREATE PROCEDURE proc2()
BEGIN
    DECLARE    v_item      VARCHAR(80);
    DECLARE    v_status    INTEGER;
    DECLARE    status      INTEGER;
    SET v_status = DBMS_PIPE.RECEIVE_MESSAGE('pipe1',1);
    CALL DBMS_OUTPUT.PUT_LINE('RECEIVE_MESSAGE status: ' || v_status);
    CALL DBMS_PIPE.UNPACK_MESSAGE(v_item);
    CALL DBMS_OUTPUT.PUT_LINE('Item: ' || v_item);
    SET status = DBMS_PIPE.REMOVE_PIPE('pipe1');
END@

CREATE PROCEDURE proc3()
BEGIN
    DECLARE    v_item      VARCHAR(80);
    DECLARE    v_status    INTEGER;
    SET v_status = DBMS_PIPE.RECEIVE_MESSAGE('pipe1',1);
    CALL DBMS_OUTPUT.PUT_LINE('RECEIVE_MESSAGE status: ' || v_status);
END@

CALL proc1@

CALL proc2@

CALL proc3@
```

This example results in the following output.

From proc1:

```
CREATE_PIPE status: 0
SEND_MESSAGE status: 0
SEND_MESSAGE status: 0
```

From proc2:

```
RECEIVE_MESSAGE status: 0  
Item: Message #1
```

From proc3:

```
RECEIVE_MESSAGE status: 1
```

## RESET\_BUFFER procedure - Reset the local message buffer

The RESET\_BUFFER procedure resets a pointer to the session's local message buffer back to the beginning of the buffer. Resetting the buffer causes subsequent PACK\_MESSAGE calls to overwrite any data items that existed in the message buffer prior to the RESET\_BUFFER call.

### Syntax

►►—DBMS\_PIPE.RESET\_BUFFER—◄◄

### Authorization

EXECUTE privilege on the DBMS\_PIPE module.

### Example

In proc1, use the PACK\_MESSAGE function to put a message for an employee named Sujata in the local message buffer. Call the RESET\_BUFFER procedure to replace the message with a message for Bing, and then send the message on a pipe. In proc2, receive and unpack the message for Bing.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()  
BEGIN  
    DECLARE    v_status    INTEGER;  
    DECLARE    status      INTEGER;  
    SET status = DBMS_PIPE.PACK_MESSAGE('Hi, Sujata');  
    SET status = DBMS_PIPE.PACK_MESSAGE('Can you attend a meeting at 3:00, today?');  
    SET status = DBMS_PIPE.PACK_MESSAGE('If not, is tomorrow at 8:30 ok with you?');  
    CALL DBMS_PIPE.RESET_BUFFER;  
    SET status = DBMS_PIPE.PACK_MESSAGE('Hi, Bing');  
    SET status = DBMS_PIPE.PACK_MESSAGE('Can you attend a meeting at 9:30, tomorrow?');  
    SET v_status = DBMS_PIPE.SEND_MESSAGE('pipe');  
    CALL DBMS_OUTPUT.PUT_LINE('SEND_MESSAGE status: ' || v_status);  
END@
```

```
CREATE PROCEDURE proc2()  
BEGIN  
    DECLARE    v_item      VARCHAR(80);  
    DECLARE    v_status    INTEGER;  
    SET v_status = DBMS_PIPE.RECEIVE_MESSAGE('pipe',1);  
    CALL DBMS_OUTPUT.PUT_LINE('RECEIVE_MESSAGE status: ' || v_status);  
    CALL DBMS_PIPE.UNPACK_MESSAGE_CHAR(v_item);  
    CALL DBMS_OUTPUT.PUT_LINE('Item: ' || v_item);  
    CALL DBMS_PIPE.UNPACK_MESSAGE(v_item);  
    CALL DBMS_OUTPUT.PUT_LINE('Item: ' || v_item);  
END@
```

```
CALL proc1@
```

```
CALL proc2@
```

This example results in the following output:

From proc1:



```
SEND_MESSAGE status: 0
```

```
From proc2:
```

```
RECEIVE_MESSAGE status: 0
```

```
Item: Hi, Bing
```

```
Item: Can you attend a meeting at 9:30, tomorrow?
```

## SEND\_MESSAGE procedure - Send a message to a specified pipe

The SEND\_MESSAGE procedure sends a message from the session's local message buffer to a specified pipe.

### Syntax

```
DBMS_PIPE.SEND_MESSAGE(pipe_name, timeout, maxpipe_size)
```

### Return value

This procedure returns one of the following status codes of type INTEGER.

Table 12. SEND\_MESSAGE status codes

Status code	Description
0	Success
1	Time out

### Procedure parameters

#### *pipe\_name*

An input argument of type VARCHAR(128) that specifies the name of the pipe. If the specified pipe does not exist, the pipe is created implicitly. For more information about pipes, see “DBMS\_PIPE module” on page 39.

#### *timeout*

An optional input argument of type INTEGER that specifies the wait time in seconds. The default is 86400000 (1000 days).

#### *maxpipe\_size*

An optional input argument of type INTEGER that specifies the maximum capacity of the pipe in bytes. The default is 8192 bytes.

### Authorization

EXECUTE privilege on the DBMS\_PIPE module.

### Example

In proc1, send a message. In proc2, receive and unpack the message. Timeout if the message is not received within 1 second.

```
SET SERVEROUTPUT ON
```

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE status INTEGER;
  SET status = DBMS_PIPE.CREATE_PIPE('pipe1');
  SET status = DBMS_PIPE.PACK_MESSAGE('message1');
```



```

    CALL DBMS_OUTPUT.PUT_LINE('Sent message on pipe ' || v_session);
END@

CALL proc1@

```

This example results in the following output:

```
Sent message on pipe *LOCAL.myschema.080522010048
```

## UNPACK\_MESSAGE procedures - Get a data item from the local message buffer

The UNPACK\_MESSAGE procedures retrieve the next data item from a message and assign it to a variable.

Before calling one of the UNPACK\_MESSAGE procedures, use the RECEIVE\_MESSAGE procedure to place the message in the local message buffer.

### Syntax

```

>> DBMS_PIPE.UNPACK_MESSAGE_NUMBER(—item—)
>> DBMS_PIPE.UNPACK_MESSAGE_CHAR(—item—)
>> DBMS_PIPE.UNPACK_MESSAGE_DATE(—item—)
>> DBMS_PIPE.UNPACK_MESSAGE_RAW(—item—)

```

### Procedure parameters

#### *item*

An output argument of one of the following types that specifies a variable to receive data items from the local message buffer.

Routine	Data type
UNPACK_MESSAGE_NUMBER	DECFLOAT
UNPACK_MESSAGE_CHAR	VARCHAR(4096)
UNPACK_MESSAGE_DATE	DATE
UNPACK_MESSAGE_RAW	BLOB(4096)

### Authorization

EXECUTE privilege on the DBMS\_PIPE module.

### Example

In proc1, pack and send a message. In proc2, receive the message, unpack it using the appropriate procedure based on the item's type, and display the message to standard output.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
```

```

BEGIN
  DECLARE status INT;
  SET status = DBMS_PIPE.CREATE_PIPE( 'pipe1' );
  SET status = DBMS_PIPE.PACK_MESSAGE('message1');
  SET status = DBMS_PIPE.SEND_MESSAGE( 'pipe1' );
END@

CREATE PROCEDURE proc2()
BEGIN
  DECLARE status      INT;
  DECLARE num1        DECFLOAT;
  DECLARE date1        DATE;
  DECLARE raw1         BLOB(100);
  DECLARE varchar1     VARCHAR(100);
  DECLARE itemType     INTEGER;

  SET status = DBMS_PIPE.RECEIVE_MESSAGE( 'pipe1' );
  IF( status = 0 ) THEN
    SET itemType = DBMS_PIPE.NEXT_ITEM_TYPE();
    CASE itemType
      WHEN 6 THEN
        CALL DBMS_PIPE.UNPACK_MESSAGE_NUMBER( num1 );
        CALL DBMS_OUTPUT.PUT_LINE( 'num1: ' || num1 );
      WHEN 9 THEN
        CALL DBMS_PIPE.UNPACK_MESSAGE_CHAR( varchar1 );
        CALL DBMS_OUTPUT.PUT_LINE( 'varchar1: ' || varchar1 );
      WHEN 12 THEN
        CALL DBMS_PIPE.UNPACK_MESSAGE_DATE( date1 );
        CALL DBMS_OUTPUT.PUT_LINE( 'date1: ' || date1 );
      WHEN 23 THEN
        CALL DBMS_PIPE.UNPACK_MESSAGE_RAW( raw1 );
        CALL DBMS_OUTPUT.PUT_LINE( 'raw1: ' || VARCHAR(raw1) );
      ELSE
        CALL DBMS_OUTPUT.PUT_LINE( 'Unexpected value' );
    END CASE;
  END IF;
  SET status = DBMS_PIPE.REMOVE_PIPE( 'pipe1' );
END@

CALL proc1@

CALL proc2@

```

This example results in the following output:

```
varchar1: message1
```

---

## DBMS\_RANDOM module

The DBMS\_RANDOM module provides the capability to produce random numbers. It provides functions and procedures to seed a random number generator and then return random numbers or strings.

The schema for all procedures and functions in this module is SYSIBMADM.

The DBMS\_RANDOM module includes the following built-in routines:

*Table 13. Built-in routines available in the DBMS\_RANDOM module*

Routine name	Description
SEED procedure	The SEED procedure seeds the random number generator with a number.
SEED_STRING procedure	The SEED_STRING procedure seeds the random number generator with a string.

Table 13. Built-in routines available in the DBMS\_RANDOM module (continued)

Routine name	Description
INITIALIZE procedure	The INITIALIZE procedure seeds the random number generator with a number.
TERMINATE procedure	TERMINATE is a no-op procedure which provides no operation.
RANDOM function	The RANDOM function returns a random number in the range of $-2^{31}$ and $2^{31}$ .
VALUE function	The VALUE function returns a random number in a specified range.
STRING function	The STRING function returns a random string.
NORMAL function	The NORMAL function returns a random number in a standard normal distribution.

The DBMS\_RANDOM module relies on the random number facilities of the host operating system. The random number facility of each host might vary in factors such as the number of potential distinct values and the quality of the randomness. For these reasons, the output of the functions and procedures in the DBMS\_RANDOM module are not suitable as a source of randomness in a cryptographic system.

## SEED procedure

The SEED procedure seeds the random number generator with a number.

### Syntax

►► DBMS\_RANDOM.SEED—(*—seed-value—*)————►►

### Description

*seed-value*

An expression that returns a VARCHAR(4000) or INTEGER that seeds the random number generator.

If *seed-value* is NULL, the random number generator is seeded with 0.

## SEED\_STRING procedure

The SEED\_STRING procedure seeds the random number generator with a string.

### Syntax

►► DBMS\_RANDOM.SEED\_STRING—(*—seed-value—*)————►►

### Description

*seed-value*

An expression that returns a VARCHAR(4000) that seeds the random number generator.

If *seed-value* is NULL, the random number generator is seeded with an empty string.

## INITIALIZE procedure

The INITIALIZE procedure seeds the random number generator with a number.

### Syntax

►► DBMS\_RANDOM.INITIALIZE—(*—seed-value—*)—————►◄

### Description

*seed-value*

An expression that returns an INTEGER that seeds the random number generator.

If *seed-value* is NULL, the random number generator is seeded with 0.

## TERMINATE procedure

TERMINATE is a no-op procedure which provides no operation.

### Syntax

►► DBMS\_RANDOM.TERMINATE—(—)—————►◄

## RANDOM function

The RANDOM function returns a random number in the range of  $-2^{31}$  and  $2^{31}$ .

### Syntax

►► DBMS\_RANDOM.RANDOM—(—)—————►◄

**Note:** Calling RANDOM before seeding the random number generator explicitly by calling SEED, SEED\_STRING, or INITIALIZE defaults to using a seed that is based on the system current timestamp.

## VALUE function

The VALUE function returns a random number in a specified range.

The function returns a DECFLOAT value.

### Syntax

►► DBMS\_RANDOM.VALUE—(  
    └ *low-value—, —high-value* ┘  
)

### Description

*low-value*

An expression that returns an integer that specifies the upper bound on the random number.

*high-value*

An expression that returns an integer that specifies the lower bound on the random number.

Calling VALUE with no parameters defaults to returning a random number between 0 and 1.

If *low-value* or *high-value* are NULL, then the result is NULL.

**Note:** Calling VALUE before seeding the random number generator explicitly by calling SEED, SEED\_STRING, or INITIALIZE defaults to using a seed that is based on the system current timestamp.

## STRING function

The STRING function returns a random string.

### Syntax

►► DBMS\_RANDOM.STRING(—*opt*—,—*len*—)◄◄

### Description

*opt*

An expression that returns CHAR(1). Specifies the operating mode and determines what the result should contain. The following values are valid:

'L' or 'l'

Lowercase ASCII characters only

'U' or 'u'

Uppercase ASCII characters only

'P' or 'p'

Printable ASCII characters only

'A' or 'a'

Combination of uppercase and lowercase ASCII characters

'X' or 'x'

Combination of uppercase ASCII characters and numbers

Any other input will default to uppercase ASCII characters, similar to 'U'.

*len*

An expression that returns an INTEGER. Specifies the length of the resulting random string, up to a maximum of 4000.

If *opt* is NULL, then the result will default to uppercase ASCII characters, similar to 'U'.

If *len* is NULL, then a zero length string will be returned.

**Note:** Calling STRING before seeding the random number generator explicitly by calling SEED, SEED\_STRING, or INITIALIZE defaults to using a seed that is based on the system current timestamp.

## NORMAL function

The NORMAL function returns a random number in a standard normal distribution.

The function returns a DECFLOAT value.

### Syntax

►►—DBMS\_RANDOM.NORMAL—(—)————►►

**Note:** Calling NORMAL before seeding the random number generator explicitly by calling SEED, SEED\_STRING, or INITIALIZE defaults to using a seed that is based on the system current timestamp.

---

## DBMS\_SQL module

The DBMS\_SQL module provides a set of procedures for executing dynamic SQL, and therefore supports various data manipulation language (DML) or data definition language (DDL) statement.

The schema for this module is SYSIBMADM.

The DBMS\_SQL module includes the following built-in routines.

*Table 14. Built-in routines available in the DBMS\_SQL module*

Procedure name	Description
BIND_VARIABLE_BLOB procedure	Provides the input BLOB value for the IN or INOUT parameter; and defines the data type of the output value to be BLOB for the INOUT or OUT parameter.
BIND_VARIABLE_CHAR procedure	Provides the input CHAR value for the IN or INOUT parameter; and defines the data type of the output value to be CHAR for the INOUT or OUT parameter.
BIND_VARIABLE_CLOB procedure	Provides the input CLOB value for the IN or INOUT parameter; and defines the data type of the output value to be CLOB for the INOUT or OUT parameter.
BIND_VARIABLE_DATE procedure	Provides the input DATE value for the IN or INOUT parameter; and defines the data type of the output value to be DATE for the INOUT or OUT parameter.
BIND_VARIABLE_DOUBLE procedure	Provides the input DOUBLE value for the IN or INOUT parameter; and defines the data type of the output value to be DOUBLE for the INOUT or OUT parameter.
BIND_VARIABLE_INT procedure	Provides the input INTEGER value for the IN or INOUT parameter; and defines the data type of the output value to be INTEGER for the INOUT or OUT parameter.



Table 14. Built-in routines available in the DBMS\_SQL module (continued)

Procedure name	Description
BIND_VARIABLE_NUMBER procedure	Provides the input DECFLOAT value for the IN or INOUT parameter; and defines the data type of the output value to be DECFLOAT for the INOUT or OUT parameter.
BIND_VARIABLE_RAW procedure	Provides the input BLOB(32767) value for the IN or INOUT parameter; and defines the data type of the output value to be BLOB(32767) for the INOUT or OUT parameter.
BIND_VARIABLE_TIMESTAMP procedure	Provides the input TIMESTAMP value for the IN or INOUT parameter; and defines the data type of the output value to be TIMESTAMP for the INOUT or OUT parameter.
BIND_VARIABLE_VARCHAR procedure	Provides the input VARCHAR value for the IN or INOUT parameter; and defines the data type of the output value to be VARCHAR for the INOUT or OUT parameter.
CLOSE_CURSOR procedure	Closes a cursor.
COLUMN_VALUE_BLOB procedure	Retrieves the value of column of type BLOB.
COLUMN_VALUE_CHAR procedure	Retrieves the value of column of type CHAR.
COLUMN_VALUE_CLOB procedure	Retrieves the value of column of type CLOB.
COLUMN_VALUE_DATE procedure	Retrieves the value of column of type DATE.
COLUMN_VALUE_DOUBLE procedure	Retrieves the value of column of type DOUBLE.
COLUMN_VALUE_INT procedure	Retrieves the value of column of type INTEGER.
COLUMN_VALUE_LONG procedure	Retrieves the value of column of type CLOB(32767).
COLUMN_VALUE_NUMBER procedure	Retrieves the value of column of type DECFLOAT.
COLUMN_VALUE_RAW procedure	Retrieves the value of column of type BLOB(32767).
COLUMN_VALUE_TIMESTAMP procedure	Retrieves the value of column of type TIMESTAMP
COLUMN_VALUE_VARCHAR procedure	Retrieves the value of column of type VARCHAR.
DEFINE_COLUMN_BLOB procedure	Defines the data type of the column to be BLOB.
DEFINE_COLUMN_CHAR procedure	Defines the data type of the column to be CHAR.
DEFINE_COLUMN_CLOB procedure	Defines the data type of the column to be CLOB.
DEFINE_COLUMN_DATE procedure	Defines the data type of the column to be DATE.

Table 14. Built-in routines available in the DBMS\_SQL module (continued)

Procedure name	Description
DEFINE_COLUMN_DOUBLE procedure	Defines the data type of the column to be DOUBLE.
DEFINE_COLUMN_INT procedure	Defines the data type of the column to be INTEGER.
DEFINE_COLUMN_LONG procedure	Defines the data type of the column to be CLOB(32767).
DEFINE_COLUMN_NUMBER procedure	Defines the data type of the column to be DECFLOAT.
DEFINE_COLUMN_RAW procedure	Defines the data type of the column to be BLOB(32767).
DEFINE_COLUMN_TIMESTAMP procedure	Defines the data type of the column to be TIMESTAMP.
DEFINE_COLUMN_VARCHAR procedure	Defines the data type of the column to be VARCHAR.
DESCRIBE_COLUMNS procedure	Return a description of the columns retrieved by a cursor.
DESCRIBE_COLUMNS2 procedure	Identical to DESCRIBE_COLUMNS, but allows for column names greater than 32 characters.
EXECUTE procedure	Executes a cursor.
EXECUTE_AND_FETCH procedure	Executes a cursor and fetch one row.
FETCH_ROWS procedure	Fetches rows from a cursor.
IS_OPEN function	Checks if a cursor is open.
IS_OPEN procedure	Checks if a cursor is open.
LAST_ROW_COUNT procedure	Returns the total number of rows fetched.
OPEN_CURSOR procedure	Opens a cursor.
PARSE procedure	Parses a DDL statement.
VARIABLE_VALUE_BLOB procedure	Retrieves the value of INOUT or OUT parameters as BLOB.
VARIABLE_VALUE_CHAR procedure	Retrieves the value of INOUT or OUT parameters as CHAR.
VARIABLE_VALUE_CLOB procedure	Retrieves the value of INOUT or OUT parameters as CLOB.
VARIABLE_VALUE_DATE procedure	Retrieves the value of INOUT or OUT parameters as DATE.
VARIABLE_VALUE_DOUBLE procedure	Retrieves the value of INOUT or OUT parameters as DOUBLE.
VARIABLE_VALUE_INT procedure	Retrieves the value of INOUT or OUT parameters as INTEGER.
VARIABLE_VALUE_NUMBER procedure	Retrieves the value of INOUT or OUT parameters as DECFLOAT.
VARIABLE_VALUE_RAW procedure	Retrieves the value of INOUT or OUT parameters as BLOB(32767).
VARIABLE_VALUE_TIMESTAMP procedure	Retrieves the value of INOUT or OUT parameters as TIMESTAMP.

Table 14. Built-in routines available in the DBMS\_SQL module (continued)

Procedure name	Description
VARIABLE_VALUE_VARCHAR procedure	Retrieves the value of INOUT or OUT parameters as VARCHAR.

The following table lists the built-in types and constants available in the DBMS\_SQL module.

Table 15. DBMS\_SQL built-in types and constants

Name	Type or constant	Description
DESC_REC	Type	A record of column information.
DESC_REC2	Type	A record of column information.
DESC_TAB	Type	An array of records of type DESC_REC.
DESC_TAB2	Type	An array of records of type DESC_REC2.
NATIVE	Constant	The only value supported for language_flag parameter of the PARSE procedure.

## Usage notes

The routines in the DBMS\_SQL module are useful when you want to construct and run dynamic SQL statements. For example, you might want execute DDL or DML statements such as "ALTER TABLE" or "DROP TABLE", construct and execute SQL statements on the fly, or call a function which uses dynamic SQL from within a SQL statement.

## BIND\_VARIABLE\_BLOB procedure - Bind a BLOB value to a variable

The BIND\_VARIABLE\_BLOB procedure provides the capability to associate a BLOB value with an IN, INOUT, or OUT argument in an SQL command.

### Syntax

►►DBMS\_SQL.BIND\_VARIABLE\_BLOB(—c—,—name—,—value—)◀◀

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

#### *name*

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

#### *value*

An input argument of type BLOB(2G) that specifies the value to be assigned.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## BIND\_VARIABLE\_CHAR procedure - Bind a CHAR value to a variable

The BIND\_VARIABLE\_CHAR procedure provides the capability to associate a CHAR value with an IN, INOUT, or OUT argument in an SQL command.

### Syntax

```
►►DBMS_SQL.BIND_VARIABLE_CHAR(—c—,—name—,—value—  
└──────────────────┘,—out_value_size—)►►
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

**name**

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

**value**

An input argument of type CHAR(254) that specifies the value to be assigned.

**out\_value\_size**

An optional input argument of type INTEGER that specifies the length limit for the IN or INOUT argument, and the maximum length of the output value for the INOUT or OUT argument. If it is not specified, the length of *value* is assumed.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## BIND\_VARIABLE\_CLOB procedure - Bind a CLOB value to a variable

The BIND\_VARIABLE\_CLOB procedure provides the capability to associate a CLOB value with an IN, INOUT, or OUT argument in an SQL command.

### Syntax

```
►►DBMS_SQL.BIND_VARIABLE_CLOB(—c—,—name—,—value—)►►
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

**name**

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

**value**

An input argument of type CLOB(2G) that specifies the value to be assigned.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## **BIND\_VARIABLE\_DATE procedure - Bind a DATE value to a variable**

The BIND\_VARIABLE\_DATE procedure provides the capability to associate a DATE value with an IN, INOUT, or OUT argument in an SQL command.

### Syntax

```
►►DBMS_SQL.BIND_VARIABLE_DATE(—c—,—name—,—value—)—————►◄
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

**name**

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

**value**

An input argument of type DATE that specifies the value to be assigned.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## **BIND\_VARIABLE\_DOUBLE procedure - Bind a DOUBLE value to a variable**

The BIND\_VARIABLE\_DOUBLE procedure provides the capability to associate a DOUBLE value with an IN, INOUT, or OUT argument in an SQL command.

### Syntax

```
►►DBMS_SQL.BIND_VARIABLE_DOUBLE(—c—,—name—,—value—)—————►◄
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

**name**

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

**value**

An input argument of type DOUBLE that specifies the value to be assigned.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## BIND\_VARIABLE\_INT procedure - Bind an INTEGER value to a variable

The BIND\_VARIABLE\_INT procedure provides the capability to associate an INTEGER value with an IN or INOUT bind variable in an SQL command.

### Syntax

```
►► DBMS_SQL.BIND_VARIABLE_INT (—c—, —name—, —value—) ◀◀
```

### Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

***name***

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

***value***

An input argument of type INTEGER that specifies the value to be assigned.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## BIND\_VARIABLE\_NUMBER procedure - Bind a NUMBER value to a variable

The BIND\_VARIABLE\_NUMBER procedure provides the capability to associate a NUMBER value with an IN, INOUT, or OUT argument in an SQL command.

### Syntax

```
►► DBMS_SQL.BIND_VARIABLE_NUMBER (—c—, —name—, —value—) ◀◀
```

### Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

***name***

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

***value***

An input argument of type DECFLOAT that specifies the value to be assigned.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## BIND\_VARIABLE\_RAW procedure - Bind a RAW value to a variable

The BIND\_VARIABLE\_RAW procedure provides the capability to associate a RAW value with an IN, INOUT, or OUT argument in an SQL command.

## Syntax

```
►► DBMS_SQL.BIND_VARIABLE_RAW (—c—, —name—, —value—, —out_value_size—) ►►  
►► ) ►►
```

## Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

***name***

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

***value***

An input argument of type BLOB(32767) that specifies the value to be assigned.

***out\_value\_size***

An optional input argument of type INTEGER that specifies the length limit for the IN or INOUT argument, and the maximum length of the output value for the INOUT or OUT argument. If it is not specified, the length of *value* is assumed.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## BIND\_VARIABLE\_TIMESTAMP procedure - Bind a TIMESTAMP value to a variable

The BIND\_VARIABLE\_TIMESTAMP procedure provides the capability to associate a TIMESTAMP value with an IN, INOUT, or OUT argument in an SQL command.

### Syntax

```
►► DBMS_SQL.BIND_VARIABLE_TIMESTAMP (—c—, —name—, —value—) ►►
```

## Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

***name***

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

***value***

An input argument of type TIMESTAMP that specifies the value to be assigned.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## BIND\_VARIABLE\_VARCHAR procedure - Bind a VARCHAR value to a variable

The BIND\_VARIABLE\_VARCHAR procedure provides the capability to associate a VARCHAR value with an IN, INOUT, or OUT argument in an SQL command.

### Syntax

```
DBMS_SQL.BIND_VARIABLE_VARCHAR(c, name, value,  
                                [, out_value_size])
```

### Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID for the SQL command with bind variables.

***name***

An input argument of type VARCHAR(128) that specifies the name of the bind variable in the SQL command.

***value***

An input argument of type VARCHAR(32672) that specifies the value to be assigned.

***out\_value\_size***

An input argument of type INTEGER that specifies the length limit for the IN or INOUT argument, and the maximum length of the output value for the INOUT or OUT argument. If it is not specified, the length of *value* is assumed.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## CLOSE\_CURSOR procedure - Close a cursor

The CLOSE\_CURSOR procedure closes an open cursor. The resources allocated to the cursor are released and it cannot no longer be used.

### Syntax

```
DBMS_SQL.CLOSE_CURSOR(c)
```

### Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID of the cursor to be closed.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

### Examples

*Example 1:* This example illustrates closing a previously opened cursor.



```

DECLARE
    curid          INTEGER;
BEGIN
    curid := DBMS_SQL.OPEN_CURSOR;
    .
    .
    .
    DBMS_SQL.CLOSE_CURSOR(curid);
END;

```

## COLUMN\_VALUE\_BLOB procedure - Return a BLOB column value into a variable

The COLUMN\_VALUE\_BLOB procedure defines a variable that will receive a BLOB value from a cursor.

### Syntax

```

▶▶ DBMS_SQL.COLUMN_VALUE_BLOB (—c—, —position—, —value—————▶

```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

#### *position*

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

#### *value*

An output argument of type BLOB(2G) that specifies the variable receiving the data returned by the cursor in a prior fetch call.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## COLUMN\_VALUE\_CHAR procedure - Return a CHAR column value into a variable

The COLUMN\_VALUE\_CHAR procedure defines a variable to receive a CHAR value from a cursor.

### Syntax

```

▶▶ DBMS_SQL.COLUMN_VALUE_CHAR (—c—, —position—, —value—————▶
    , —column_error— ) —————▶
    , —actual_length—

```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

***position***

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

***value***

An output argument of type CHAR that specifies the variable receiving the data returned by the cursor in a prior fetch call.

***column\_error***

An optional output argument of type INTEGER that returns the SQLCODE, if any, associated with the column.

***actual\_length***

An optional output argument of type INTEGER that returns the actual length of the data, prior to any truncation.

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

## **COLUMN\_VALUE\_CLOB procedure - Return a CLOB column value into a variable**

The COLUMN\_VALUE\_CLOB procedure defines a variable that will receive a CLOB value from a cursor.

**Syntax**

```
►► DBMS_SQL.COLUMN_VALUE_CLOB(—c—,—position—,—value—————►
```

**Parameters**

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

***position***

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

***value***

An output argument of type CLOB(2G) that specifies the variable receiving the data returned by the cursor in a prior fetch call.

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

## **COLUMN\_VALUE\_DATE procedure - Return a DATE column value into a variable**

The COLUMN\_VALUE\_DATE procedure defines a variable that will receive a DATE value from a cursor.

**Syntax**

```
►► DBMS_SQL.COLUMN_VALUE_DATE(—c—,—position—,—value—————►
```

```

    )
    ,--column_error
    ,--actual_length

```

## Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

### **position**

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

### **value**

An output argument of type DATE that specifies the variable receiving the data returned by the cursor in a prior fetch call.

### **column\_error**

An output argument of type INTEGER that returns the SQLCODE, if any, associated with the column.

### **actual\_length**

An output argument of type INTEGER that returns the actual length of the data, prior to any truncation.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## COLUMN\_VALUE\_DOUBLE procedure - Return a DOUBLE column value into a variable

The COLUMN\_VALUE\_DOUBLE procedure defines a variable that will receive a DOUBLE value from a cursor.

## Syntax

```

DBMS_SQL.COLUMN_VALUE_DOUBLE( (c, position, value
    ,--column_error
    ,--actual_length

```

## Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

### **position**

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

### **value**

An output argument of type DOUBLE that specifies the variable receiving the data returned by the cursor in a prior fetch call.

### **column\_error**

An output argument of type INTEGER that returns the SQLCODE, if any, associated with the column.

***actual\_length***

An output argument of type INTEGER that returns the actual length of the data, prior to any truncation.

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

## **COLUMN\_VALUE\_INT procedure - Return an INTEGER column value into a variable**

The COLUMN\_VALUE\_INT procedure defines a variable that will receive a INTEGER value from a cursor.

**Syntax**

```

>>> DBMS_SQL.COLUMN_VALUE_INT( (c, position, value)
    , column_error
    , actual_length )

```

**Parameters**

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

***position***

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

***value***

An output argument of type INTEGER that specifies the variable receiving the data returned by the cursor in a prior fetch call.

***column\_error***

An output argument of type INTEGER that returns the SQLCODE, if any, associated with the column.

***actual\_length***

An output argument of type INTEGER that returns the actual length of the data, prior to any truncation.

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

## **COLUMN\_VALUE\_LONG procedure - Return a LONG column value into a variable**

The COLUMN\_VALUE\_LONG procedure defines a variable that will receive a portion of a LONG value from a cursor.

**Syntax**

```

>>> DBMS_SQL.COLUMN_VALUE_LONG( (c, position, length, )

```

► *offset*—, *value*—, *value\_length*—)—————►

## Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

### **position**

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

### **length**

An input argument of type INTEGER that specifies the desired number of bytes of the LONG data to retrieve beginning at *offset*.

### **offset**

An input argument of type INTEGER that specifies the position within the LONG value to start data retrieval.

### **value**

An output argument of type CLOB(32760) that specifies the variable receiving the data returned by the cursor in a prior fetch call.

### **value\_length**

An output argument of type INTEGER that returns the actual length of the data returned.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## COLUMN\_VALUE\_NUMBER procedure - Return a DECFLOAT column value into a variable

The COLUMN\_VALUE\_NUMBER procedure defines a variable that will receive a DECFLOAT value from a cursor.

## Syntax

►► DBMS\_SQL.COLUMN\_VALUE\_NUMBER—(*c*—, *position*—, *value*—————►  
 ►—————)—————►  
   └─, *column\_error*—┐  
                   └─, *actual\_length*—┘

## Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

### **position**

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

### **value**

An output argument of type DECFLOAT that specifies the variable receiving the data returned by the cursor in a prior fetch call.

An optional output argument of type `INTEGER` that returns the `SQLCODE`, if any, associated with the column.

An optional output argument of type `INTEGER` that returns the actual length of the data, prior to any truncation.

## Authorization

## COLUMN\_VALUE\_RAW procedure - Return a RAW column value into a variable

## Syntax

DBMS\_SQL.COLUMN\_VALUE\_RAW(*c*, *position*, *value*)  
 (, *column\_error* [, *actual length*])

## Parameters

- c** An input argument of type `INTEGER` that specifies the cursor ID of the cursor that is returning data to the variable being defined.

*position*

*value*

*column\_error*

*actual length*

## Authorization

## COLUMN\_VALUE\_TIMESTAMP procedure - Return a TIMESTAMP column value into a variable

## Syntax

```
►► DBMS_SQL.COLUMN_VALUE_TIMESTAMP ( ( c , position , value ) )  
    , column_error , actual_length
```

## Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

### ***position***

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

### ***value***

An output argument of type TIMESTAMP that specifies the variable receiving the data returned by the cursor in a prior fetch call.

### ***column\_error***

An output argument of type INTEGER that returns the SQLCODE, if any, associated with the column.

### ***actual\_length***

An output argument of type INTEGER that returns the actual length of the data, prior to any truncation.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## COLUMN\_VALUE\_VARCHAR procedure - Return a VARCHAR column value into a variable

The COLUMN\_VALUE\_VARCHAR procedure defines a variable that will receive a VARCHAR value from a cursor.

## Syntax

```
►► DBMS_SQL.COLUMN_VALUE_VARCHAR ( ( c , position , value ) )  
    , column_error , actual_length
```

## Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID of the cursor that is returning data to the variable being defined.

### ***position***

An input argument of type INTEGER that specifies the position of the returned data within the cursor. The first value in the cursor is position 1.

### ***value***

An output argument of type VARCHAR(32672) that specifies the variable receiving the data returned by the cursor in a prior fetch call.

***column\_error***

An output argument of type INTEGER that returns the SQLCODE, if any, associated with the column.

***actual\_length***

An output argument of type INTEGER that returns the actual length of the data, prior to any truncation.

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

**DEFINE\_COLUMN\_BLOB- Define a BLOB column in the SELECT list**

The DEFINE\_COLUMN\_BLOB procedure defines a BLOB column or expression in the SELECT list that is to be returned and retrieved in a cursor.

**Syntax**

```
►►DBMS_SQL.DEFINE_COLUMN_BLOB(—c—,—position—,—column—)————►◄
```

**Parameters**

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

***position***

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

***column***

An input argument of type BLOB(2G).

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

**DEFINE\_COLUMN\_CHAR procedure - Define a CHAR column in the SELECT list**

The DEFINE\_COLUMN\_CHAR procedure defines a CHAR column or expression in the SELECT list that is to be returned and retrieved in a cursor.

**Syntax**

```
►►DBMS_SQL.DEFINE_COLUMN_CHAR(—c—,—position—,—column—,—column_size—)————►◄
```

**Parameters**

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

***position***

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.



***column***

An input argument of type CHAR(254).

***column\_size***

An input argument of type INTEGER that specifies the maximum length of the returned data. Returned data exceeding *column\_size* is truncated to *column\_size* characters.

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

**DEFINE\_COLUMN\_CLOB - Define a CLOB column in the SELECT list**

The DEFINE\_COLUMN\_CLOB procedure defines a CLOB column or expression in the SELECT list that is to be returned and retrieved in a cursor.

**Syntax**

```
►►DBMS_SQL.DEFINE_COLUMN_CLOB(—c—,—position—,—column—)—————►◄
```

**Parameters**

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

***position***

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

***column***

An input argument of type CLOB(2G).

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

**DEFINE\_COLUMN\_DATE - Define a DATE column in the SELECT list**

The DEFINE\_COLUMN\_DATE procedure defines a DATE column or expression in the SELECT list that is to be returned and retrieved in a cursor.

**Syntax**

```
►►DBMS_SQL.DEFINE_COLUMN_DATE(—c—,—position—,—column—)—————►◄
```

**Parameters**

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

***position***

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

*column*

An input argument of type DATE.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## DEFINE\_COLUMN\_DOUBLE - Define a DOUBLE column in the SELECT list

The DEFINE\_COLUMN\_DOUBLE procedure defines a DOUBLE column or expression in the SELECT list that is to be returned and retrieved in a cursor.

### Syntax

►►DBMS\_SQL.DEFINE\_COLUMN\_DOUBLE(—*c*—,—*position*—,—*column*—)————►◄

### Parameters

*c* An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

*position*

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

*column*

An input argument of type DOUBLE.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## DEFINE\_COLUMN\_INT- Define an INTEGER column in the SELECT list

The DEFINE\_COLUMN\_INT procedure defines an INTEGER column or expression in the SELECT list that is to be returned and retrieved in a cursor.

### Syntax

►►DBMS\_SQL.DEFINE\_COLUMN\_INT(—*c*—,—*position*—,—*column*—)————►◄

### Parameters

*c* An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

*position*

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

*column*

An input argument of type INTEGER.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## DEFINE\_COLUMN\_LONG procedure - Define a LONG column in the SELECT list

The DEFINE\_COLUMN\_LONG procedure defines a LONG column or expression in the SELECT list that is to be returned and retrieved in a cursor.

### Syntax

►► DBMS\_SQL.DEFINE\_COLUMN\_LONG (—*c*—, —*position*—) ►►

### Parameters

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

**position**

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## DEFINE\_COLUMN\_NUMBER procedure - Define a DECFLOAT column in the SELECT list

The DEFINE\_COLUMN\_NUMBER procedure defines a DECFLOAT column or expression in the SELECT list that is to be returned and retrieved in a cursor.

### Syntax

►► DBMS\_SQL.DEFINE\_COLUMN\_NUMBER (—*c*—, —*position*—, —*column*—) ►►

### Parameters

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

**position**

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

**column**

An input argument of type DECFLOAT.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## DEFINE\_COLUMN\_RAW procedure - Define a RAW column or expression in the SELECT list

The DEFINE\_COLUMN\_RAW procedure defines a RAW column or expression in the SELECT list that is to be returned and retrieved in a cursor.

### Syntax

```
►►—DBMS_SQL.DEFINE_COLUMN_RAW—(—c—,—position—,—column—,—column_size—)————►◄
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

#### *position*

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

#### *column*

An input argument of type BLOB(32767).

#### *column\_size*

An input argument of type INTEGER that specifies the maximum length of the returned data. Returned data exceeding *column\_size* is truncated to *column\_size* characters.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## DEFINE\_COLUMN\_TIMESTAMP - Define a TIMESTAMP column in the SELECT list

The DEFINE\_COLUMN\_TIMESTAMP procedure defines a TIMESTAMP column or expression in the SELECT list that is to be returned and retrieved in a cursor.

### Syntax

```
►►—DBMS_SQL.DEFINE_COLUMN_TIMESTAMP—(—c—,—position—,—column—)————►◄
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

#### *position*

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

#### *column*

An input argument of type TIMESTAMP.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## DEFINE\_COLUMN\_VARCHAR procedure - Define a VARCHAR column in the SELECT list

The DEFINE\_COLUMN\_VARCHAR procedure defines a VARCHAR column or expression in the SELECT list that is to be returned and retrieved in a cursor.

### Syntax

```
►►DBMS_SQL.DEFINE_COLUMN_VARCHAR(—c—,—position—,—column—,—column_size—)————►◄
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor handle associated with the SELECT command.

**position**

An input argument of type INTEGER that specifies the position of the column or expression in the SELECT list that is being defined.

**column**

An input argument of type VARCHAR(32672).

**column\_size**

An input argument of type INTEGER that specifies the maximum length of the returned data. Returned data exceeding *column\_size* is truncated to *column\_size* characters.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## DESCRIBE\_COLUMNS procedure - Retrieve a description of the columns in a SELECT list

The DESCRIBE\_COLUMNS procedure provides the capability to retrieve a description of the columns in a SELECT list from a cursor.

### Syntax

```
►►DBMS_SQL.DESCRIBE_COLUMNS(—c—,—col_cnt—,—desc_tab—)————►◄
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor whose columns are to be described.

**col\_cnt**

An output argument of type INTEGER that returns the number of columns in the SELECT list of the cursor.

**desc\_tab**

An output argument of type DESC\_TAB that describes the column metadata. The DESC\_TAB array provides information on each column in the specified cursor.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## Usage notes

This procedure requires a user temporary table space with a page size of 4K; otherwise it returns an SQL0286N error. You can create the user temporary table space with this command:

```
CREATE USER TEMPORARY TABLESPACE DBMS_SQL_TEMP_TBS
```

DESC\_TAB is an array of DESC\_REC records of column information:

*Table 16. DESC\_TAB definition through DESC\_REC records*

Record name	Description
col_type	SQL data type as defined in Supported SQL data types in C and C++ embedded SQL applications.
col_max_len	Maximum length of the column.
col_name	Column name.
col_name_len	Length of the column name.
col_schema	Always NULL.
col_schema_name_len	Always NULL.
col_precision	Precision of the column as defined in the database. If col_type denotes a graphic or DBCLOB SQL data type, then this variable indicates the maximum number of double-byte characters the column can hold.
col_scale	Scale of the column as defined in the database (only applies to DECIMAL, NUMERIC, TIMESTAMP).
col_charsetid	Always NULL.
col_charsetform	Always NULL.
col_null_ok	Nullable indicator. This has a value of 1 if the column is nullable, otherwise, 0.

```
ALTER MODULE SYSIBMADM.DBMS_SQL PUBLISH TYPE DESC_REC AS ROW
```

```
(  
  col_type INTEGER,  
  col_max_len INTEGER,  
  col_name VARCHAR(128),  
  col_name_len INTEGER,  
  col_schema_name VARCHAR(128),  
  col_schema_name_len INTEGER,  
  col_precision INTEGER,  
  col_scale INTEGER,  
  col_charsetid INTEGER,  
  col_charsetform INTEGER,  
  col_null_ok INTEGER  
);
```

```
ALTER MODULE SYSIBMADM.DBMS_SQL PUBLISH TYPE DESC_TAB AS DESC_REC ARRAY[INTEGER];
```

## Examples

*Example 1:* The following example describes the empno, ename, hiredate, and sal columns from the "EMP" table.

```
SET SERVEROUTPUT ON@
```

```
BEGIN
```

```

DECLARE handle INTEGER;
DECLARE col_cnt INTEGER;
DECLARE col DBMS_SQL.DESC_TAB;
DECLARE i INTEGER DEFAULT 1;
DECLARE CUR1 CURSOR FOR S1;

CALL DBMS_SQL.OPEN_CURSOR( handle );
CALL DBMS_SQL.PARSE( handle,
    'SELECT empno, firstnme, lastname, salary
    FROM employee', DBMS_SQL.NATIVE );
CALL DBMS_SQL.DESCRIBE_COLUMNS( handle, col_cnt, col );

IF col_cnt > 0 THEN
    CALL DBMS_OUTPUT.PUT_LINE( 'col_cnt = ' || col_cnt );
    CALL DBMS_OUTPUT.NEW_LINE();
    fetchLoop: LOOP
        IF i > col_cnt THEN
            LEAVE fetchLoop;
        END IF;

        CALL DBMS_OUTPUT.PUT_LINE( 'i = ' || i );
        CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_name = ' || col[i].col_name );
        CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_name_len = ' ||
            NVL(col[i].col_name_len, 'NULL') );
        CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_schema_name = ' ||
            NVL( col[i].col_schema_name, 'NULL' ) );

        IF col[i].col_schema_name_len IS NULL THEN
            CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_schema_name_len = NULL' );
        ELSE
            CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_schema_name_len = ' ||
                col[i].col_schema_name_len );
        END IF;

        CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_type = ' || col[i].col_type );
        CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_max_len = ' || col[i].col_max_len );
        CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_precision = ' || col[i].col_precision );
        CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_scale = ' || col[i].col_scale );

        IF col[i].col_charsetid IS NULL THEN
            CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_charsetid = NULL' );
        ELSE
            CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_charsetid = ' || col[i].col_charsetid );
        END IF;

        IF col[i].col_charsetform IS NULL THEN
            CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_charsetform = NULL' );
        ELSE
            CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_charsetform = ' || col[i].col_charsetform );
        END IF;

        CALL DBMS_OUTPUT.PUT_LINE( 'col[i].col_null_ok = ' || col[i].col_null_ok );
        CALL DBMS_OUTPUT.NEW_LINE();
        SET i = i + 1;
    END LOOP;
END IF;
END@

```

Output:

```
col_cnt = 4
```

```

i = 1
col[i].col_name = EMPNO
col[i].col_name_len = 5
col[i].col_schema_name = NULL
col[i].col_schema_name_len = NULL
col[i].col_type = 452

```

```

col[i].col_max_len = 6
col[i].col_precision = 6
col[i].col_scale = 0
col[i].col_charsetid = NULL
col[i].col_charsetform = NULL
col[i].col_null_ok = 0

i = 2
col[i].col_name = FIRSTNME
col[i].col_name_len = 8
col[i].col_schema_name = NULL
col[i].col_schema_name_len = NULL
col[i].col_type = 448
col[i].col_max_len = 12
col[i].col_precision = 12
col[i].col_scale = 0
col[i].col_charsetid = NULL
col[i].col_charsetform = NULL
col[i].col_null_ok = 0

i = 3
col[i].col_name = LASTNAME
col[i].col_name_len = 8
col[i].col_schema_name = NULL
col[i].col_schema_name_len = NULL
col[i].col_type = 448
col[i].col_max_len = 15
col[i].col_precision = 15
col[i].col_scale = 0
col[i].col_charsetid = NULL
col[i].col_charsetform = NULL
col[i].col_null_ok = 0

i = 4
col[i].col_name = SALARY
col[i].col_name_len = 6
col[i].col_schema_name = NULL
col[i].col_schema_name_len = NULL
col[i].col_type = 484
col[i].col_max_len = 5
col[i].col_precision = 9
col[i].col_scale = 2
col[i].col_charsetid = NULL
col[i].col_charsetform = NULL
col[i].col_null_ok = 1

```

## DESCRIBE\_COLUMNS2 procedure - Retrieve a description of column names in a SELECT list

The DESCRIBE\_COLUMNS2 procedure provides the capability to retrieve a description of the columns in a SELECT list from a cursor.

### Syntax

```

➤➤ DBMS_SQL.DESCRIBE_COLUMNS (—c—, —col_cnt—, —desc_tab2—) ➤➤

```

### Parameters

- c** An input argument of type INTEGER that specifies the cursor ID of the cursor whose columns are to be described.



**col\_cnt**

An output argument of type INTEGER that returns the number of columns in the SELECT list of the cursor.

**desc\_tab**

An output argument of type DESC\_TAB2 that describes the column metadata. The DESC\_TAB2 array provides information on each column in the specified cursor

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

**Usage notes**

This procedure requires a user temporary table space with a page size of 4K; otherwise it returns an SQL0286N error. You can create the user temporary table space with this command:

```
CREATE USER TEMPORARY TABLESPACE DBMS_SQL_TEMP_TBS
```

DESC\_TAB2 is an array of DESC\_REC2 records of column information:

*Table 17. DESC\_TAB2 definition through DESC\_REC2 records*

Record name	Description
col_type	SQL data type as defined in Supported SQL data types in C and C++ embedded SQL applications.
col_max_len	Maximum length of the column.
col_name	Column name.
col_name_len	Length of the column name.
col_schema	Always NULL.
col_schema_name_len	Always NULL.
col_precision	Precision of the column as defined in the database. If col_type denotes a graphic or DBCLOB SQL data type, then this variable indicates the maximum number of double-byte characters the column can hold.
col_scale	Scale of the column as defined in the database (only applies to DECIMAL, NUMERIC, TIMESTAMP).
col_charsetid	Always NULL.
col_charsetform	Always NULL.
col_null_ok	Nullable indicator. This has a value of 1 if the column is nullable, otherwise, 0.

```
ALTER MODULE SYSIBMADM.DBMS_SQL PUBLISH TYPE DESC_REC2 AS ROW
(
  col_type INTEGER,
  col_max_len INTEGER,
  col_name VARCHAR(128),
  col_name_len INTEGER,
  col_schema_name VARCHAR(128),
  col_schema_name_len INTEGER,
  col_precision INTEGER,
  col_scale INTEGER,
```

```
col_charsetid INTEGER,
col_charsetform INTEGER,
col_null_ok INTEGER
);
```

```
ALTER MODULE SYSIBMADM.DBMS_SQL PUBLISH TYPE DESC_TAB2 AS DESC_REC2 ARRAY[INTEGER];
```

## EXECUTE procedure - Run a parsed SQL statement

The EXECUTE function executes a parsed SQL statement.

### Syntax

```
►► DBMS_SQL.EXECUTE(—c—, —ret—) ◀◀
```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the parsed SQL statement to be executed.

**ret**

An output argument of type INTEGER that returns the number of rows processed if the SQL command is DELETE, INSERT, or UPDATE; otherwise it returns 0.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

### Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

### Examples

*Example 1:* The following anonymous block inserts a row into the "DEPT" table.

```
SET SERVEROUTPUT ON@
```

```
CREATE TABLE dept (
  deptno DECIMAL(2) NOT NULL CONSTRAINT dept_pk PRIMARY KEY,
  dname VARCHAR(14) NOT NULL,
  loc VARCHAR(13),
  CONSTRAINT dept_dname_uq UNIQUE( deptno, dname )
)@

BEGIN
  DECLARE curid INTEGER;
  DECLARE v_sql VARCHAR(50);
  DECLARE v_status INTEGER;

  CALL DBMS_SQL.OPEN_CURSOR(curid);
  SET v_sql = 'INSERT INTO dept VALUES (50, ''HR'', ''LOS ANGELES'')';
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
  CALL DBMS_SQL.EXECUTE(curid, v_status);
  CALL DBMS_OUTPUT.PUT_LINE('Number of rows processed: ' || v_status);
  CALL DBMS_SQL.CLOSE_CURSOR(curid);
END@
```

This example results in the following output:

```

SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

CREATE TABLE dept
( deptno DECIMAL(2) NOT NULL CONSTRAINT dept_pk PRIMARY KEY,
  dname VARCHAR(14) NOT NULL,
  loc VARCHAR(13),
  CONSTRAINT dept_dname_uq UNIQUE( deptno, dname ) )
DB20000I The SQL command completed successfully.

BEGIN
  DECLARE curid INTEGER;
  DECLARE v_sql VARCHAR(50);
  DECLARE v_status INTEGER;

  CALL DBMS_SQL.OPEN_CURSOR(curid);
  SET v_sql = 'INSERT INTO dept VALUES (50, ''HR'', ''LOS ANGELES'')';
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
  CALL DBMS_SQL.EXECUTE(curid, v_status);
  CALL DBMS_OUTPUT.PUT_LINE('Number of rows processed: ' || v_status);
  CALL DBMS_SQL.CLOSE_CURSOR(curid);
END
DB20000I The SQL command completed successfully.

Number of rows processed: 1

```

## EXECUTE\_AND\_FETCH procedure - Run a parsed SELECT command and fetch one row

The EXECUTE\_AND\_FETCH procedure executes a parsed SELECT command and fetches one row.

### Syntax

```

▶▶ DBMS_SQL.EXECUTE_AND_FETCH (—c—, —exact—, —ret—)

```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor id of the cursor for the SELECT command to be executed.

#### *exact*

An optional argument of type INTEGER. If set to 1, an exception is thrown if the number of rows in the result set is not exactly equal to 1. If set to 0, no exception is thrown. The default is 0. A NO\_DATA\_FOUND (SQL0100W) exception is thrown if *exact* is set to 1 and there are no rows in the result set. A TOO\_MANY\_ROWS (SQL0811N) exception is thrown if *exact* is set to 1 and there is more than one row in the result set.

#### *ret*

An output argument of type INTEGER that returns 1 if a row was fetched successfully, 0 if there are no rows to fetch.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## Examples

*Example 1:* The following stored procedure uses the EXECUTE\_AND\_FETCH function to retrieve one employee using the employee's name. An exception will be thrown if the employee is not found, or there is more than one employee with the same name.

```
SET SERVEROUTPUT ON@
```

```
CREATE TABLE emp (  
  empno    DECIMAL(4) NOT NULL CONSTRAINT emp_pk PRIMARY KEY,  
  ename     VARCHAR(10),  
  job       VARCHAR(9),  
  mgr       DECIMAL(4),  
  hiredate  TIMESTAMP(0),  
  sal       DECIMAL(7,2) CONSTRAINT emp_sal_ck CHECK (sal > 0),  
  comm      DECIMAL(7,2) )@  
  
INSERT INTO emp VALUES (7369,'SMITH','CLERK',7902,'1980-12-17',800,NULL)@  
INSERT INTO emp VALUES (7499,'ALLEN','SALESMAN',7698,'1981-02-20',1600,300)@  
INSERT INTO emp VALUES (7521,'WARD','SALESMAN',7698,'1981-02-22',1250,500)@  
INSERT INTO emp VALUES (7566,'JONES','MANAGER',7839,'1981-04-02',2975,NULL)@  
INSERT INTO emp VALUES (7654,'MARTIN','SALESMAN',7698,'1981-09-28',1250,1400)@
```

```
CREATE OR REPLACE PROCEDURE select_by_name(  
  IN p_ename ANCHOR TO emp.ename)  
BEGIN  
  DECLARE curid INTEGER;  
  DECLARE v_empno ANCHOR TO emp.empno;  
  DECLARE v_hiredate ANCHOR TO emp.hiredate;  
  DECLARE v_sal ANCHOR TO emp.sal;  
  DECLARE v_comm ANCHOR TO emp.comm;  
  DECLARE v_disp_date VARCHAR(10);  
  DECLARE v_sql VARCHAR(120);  
  DECLARE v_status INTEGER;  
  SET v_sql = 'SELECT empno, hiredate, sal, NVL(comm, 0)  
    FROM emp e WHERE ename = :p_ename';  
  CALL DBMS_SQL.OPEN_CURSOR(curid);  
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);  
  CALL DBMS_SQL.BIND_VARIABLE_VARCHAR(curid, ':p_ename', UPPER(p_ename));  
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 1, v_empno);  
  CALL DBMS_SQL.DEFINE_COLUMN_DATE(curid, 2, v_hiredate);  
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 3, v_sal);  
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 4, v_comm);  
  CALL DBMS_SQL.EXECUTE_AND_FETCH(curid, 1 /*True*/, v_status);  
  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 1, v_empno);  
  CALL DBMS_SQL.COLUMN_VALUE_DATE(curid, 2, v_hiredate);  
  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 3, v_sal);  
  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 4, v_comm);  
  SET v_disp_date = TO_CHAR(v_hiredate, 'MM/DD/YYYY');  
  CALL DBMS_OUTPUT.PUT_LINE('Number   : ' || v_empno);  
  CALL DBMS_OUTPUT.PUT_LINE('Name     : ' || UPPER(p_ename));  
  CALL DBMS_OUTPUT.PUT_LINE('Hire Date : ' || v_disp_date);  
  CALL DBMS_OUTPUT.PUT_LINE('Salary    : ' || v_sal);  
  CALL DBMS_OUTPUT.PUT_LINE('Commission: ' || v_comm);  
  CALL DBMS_SQL.CLOSE_CURSOR(curid);  
END@  
  
CALL select_by_name( 'MARTIN' )@
```

This example results in the following output:

```
SET SERVEROUTPUT ON
```

```
DB20000I The SET SERVEROUTPUT command completed successfully.
```

```
CREATE TABLE emp
```

```
( empno    DECIMAL(4) NOT NULL CONSTRAINT emp_pk PRIMARY KEY,  
  ename     VARCHAR(10),  
  job       VARCHAR(9),  
  mgr       DECIMAL(4),  
  hiredate  TIMESTAMP(0),  
  sal       DECIMAL(7,2) CONSTRAINT emp_sal_ck CHECK (sal > 0),  
  comm      DECIMAL(7,2) )
```

```
DB20000I The SQL command completed successfully.
```

```
INSERT INTO emp VALUES (7369,'SMITH','CLERK',7902,'1980-12-17',800,NULL)
```

```
DB20000I The SQL command completed successfully.
```

```
INSERT INTO emp VALUES (7499,'ALLEN','SALESMAN',7698,'1981-02-20',1600,300)
```

```
DB20000I The SQL command completed successfully.
```

```
INSERT INTO emp VALUES (7521,'WARD','SALESMAN',7698,'1981-02-22',1250,500)
```

```
DB20000I The SQL command completed successfully.
```

```
INSERT INTO emp VALUES (7566,'JONES','MANAGER',7839,'1981-04-02',2975,NULL)
```

```
DB20000I The SQL command completed successfully.
```

```
INSERT INTO emp VALUES (7654,'MARTIN','SALESMAN',7698,'1981-09-28',1250,1400)
```

```
DB20000I The SQL command completed successfully.
```

```
CREATE OR REPLACE PROCEDURE select_by_name(  
  IN p_ename ANCHOR TO emp.ename)
```

```
BEGIN  
  DECLARE curid INTEGER;  
  DECLARE v_empno ANCHOR TO emp.empno;  
  DECLARE v_hiredate ANCHOR TO emp.hiredate;  
  DECLARE v_sal ANCHOR TO emp.sal;  
  DECLARE v_comm ANCHOR TO emp.comm;  
  DECLARE v_disp_date VARCHAR(10);  
  DECLARE v_sql VARCHAR(120);  
  DECLARE v_status INTEGER;  
  SET v_sql = 'SELECT empno, hiredate, sal, NVL(comm, 0)  
    FROM emp e WHERE ename = :p_ename';  
  CALL DBMS_SQL.OPEN_CURSOR(curid);  
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);  
  CALL DBMS_SQL.BIND_VARIABLE_VARCHAR(curid, ':p_ename', UPPER(p_ename));  
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 1, v_empno);  
  CALL DBMS_SQL.DEFINE_COLUMN_DATE(curid, 2, v_hiredate);  
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 3, v_sal);  
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 4, v_comm);  
  CALL DBMS_SQL.EXECUTE_AND_FETCH(curid, 1 /*True*/, v_status);  
  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 1, v_empno);  
  CALL DBMS_SQL.COLUMN_VALUE_DATE(curid, 2, v_hiredate);  
  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 3, v_sal);  
  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 4, v_comm);  
  SET v_disp_date = TO_CHAR(v_hiredate, 'MM/DD/YYYY');  
  CALL DBMS_OUTPUT.PUT_LINE('Number      : ' || v_empno);  
  CALL DBMS_OUTPUT.PUT_LINE('Name       : ' || UPPER(p_ename));  
  CALL DBMS_OUTPUT.PUT_LINE('Hire Date  : ' || v_disp_date);  
  CALL DBMS_OUTPUT.PUT_LINE('Salary     : ' || v_sal);  
  CALL DBMS_OUTPUT.PUT_LINE('Commission : ' || v_comm);  
  CALL DBMS_SQL.CLOSE_CURSOR(curid);  
END
```

```
DB20000I The SQL command completed successfully.
```

```
CALL select_by_name( 'MARTIN' )
```

```
Return Status = 0
```

```

Number      : 7654
Name        : MARTIN
Hire Date   : 09/28/1981
Salary      : 1250.00
Commission  : 1400.00

```

## FETCH\_ROWS procedure - Retrieve a row from a cursor

The FETCH\_ROWS function retrieves a row from a cursor

### Syntax

```

▶▶ DBMS_SQL.FETCH_ROWS (—c—, —ret—) ◀◀

```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor from which to fetch a row.

**ret**

An output argument of type INTEGER that returns 1 if a row was fetched successfully, 0 if there are no rows to fetch.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

### Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

### Examples

*Example 1:* The following examples fetches the rows from the "EMP" table and displays the results.

```
SET SERVEROUTPUT ON@
```

```

CREATE TABLE emp (
  empno    DECIMAL(4) NOT NULL CONSTRAINT emp_pk PRIMARY KEY,
  ename     VARCHAR(10),
  job       VARCHAR(9),
  mgr       DECIMAL(4),
  hiredate  TIMESTAMP(0),
  sal       DECIMAL(7,2) CONSTRAINT emp_sal_ck CHECK (sal > 0),
  comm      DECIMAL(7,2) )@

INSERT INTO emp VALUES (7369,'SMITH','CLERK',7902,'1980-12-17',800,NULL)@
INSERT INTO emp VALUES (7499,'ALLEN','SALESMAN',7698,'1981-02-20',1600,300)@
INSERT INTO emp VALUES (7521,'WARD','SALESMAN',7698,'1981-02-22',1250,500)@
INSERT INTO emp VALUES (7566,'JONES','MANAGER',7839,'1981-04-02',2975,NULL)@
INSERT INTO emp VALUES (7654,'MARTIN','SALESMAN',7698,'1981-09-28',1250,1400)@

BEGIN
  DECLARE curid INTEGER;
  DECLARE v_empno DECIMAL(4);
  DECLARE v_ename VARCHAR(10);
  DECLARE v_hiredate DATE;
  DECLARE v_sal DECIMAL(7, 2);
  DECLARE v_comm DECIMAL(7, 2);

```

```

DECLARE v_sql VARCHAR(50);
DECLARE v_status INTEGER;
DECLARE v_rowcount INTEGER;

SET v_sql = 'SELECT empno, ename, hiredate, sal, ' || 'comm FROM emp';

CALL DBMS_SQL.OPEN_CURSOR(curid);
CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 1, v_empno);
CALL DBMS_SQL.DEFINE_COLUMN_VARCHAR(curid, 2, v_ename, 10);
CALL DBMS_SQL.DEFINE_COLUMN_DATE(curid, 3, v_hiredate);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 4, v_sal);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 5, v_comm);
CALL DBMS_SQL.EXECUTE(curid, v_status);
CALL DBMS_OUTPUT.PUT_LINE('EMPNO      ENAME      HIREDATE      SAL
                           COMM');
CALL DBMS_OUTPUT.PUT_LINE('-----  -----  -----  -----
                           ' || '-----');

FETCH_LOOP: LOOP
    CALL DBMS_SQL.FETCH_ROWS(curid, v_status);

    IF v_status = 0 THEN
        LEAVE FETCH_LOOP;
    END IF;

    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 1, v_empno);
    CALL DBMS_SQL.COLUMN_VALUE_VARCHAR(curid, 2, v_ename);
    CALL DBMS_SQL.COLUMN_VALUE_DATE(curid, 3, v_hiredate);
    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 4, v_sal);
    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 5, v_comm);
    CALL DBMS_OUTPUT.PUT_LINE(v_empno || ' ' || ' ' ||
        RPAD(v_ename, 10) || ' ' || ' ' || TO_CHAR(v_hiredate,
            'yyyy-mm-dd') || ' ' || ' ' || TO_CHAR(v_sal,
            '9,999.99') || ' ' || ' ' || TO_CHAR(NVL(v_comm, 0),
            '9,999.99'));
END LOOP FETCH_LOOP;

CALL DBMS_SQL.CLOSE_CURSOR(curid);
END@

```

This example results in the following output:

```

SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

CREATE TABLE emp (empno DECIMAL(4) NOT NULL CONSTRAINT emp_pk PRIMARY KEY,
    ename VARCHAR(10), job VARCHAR(9), mgr DECIMAL(4),
    hiredate TIMESTAMP(0),
    sal DECIMAL(7,2) CONSTRAINT emp_sal_ck CHECK (sal > 0),
    comm DECIMAL(7,2) )
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7369,'SMITH','CLERK',7902,'1980-12-17',800,NULL)
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7499,'ALLEN','SALESMAN',7698,'1981-02-20',1600,300)
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7521,'WARD','SALESMAN',7698,'1981-02-22',1250,500)
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7566,'JONES','MANAGER',7839,'1981-04-02',2975,NULL)
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7654,'MARTIN','SALESMAN',7698,'1981-09-28',1250,1400)
DB20000I The SQL command completed successfully.

```

```

BEGIN
  DECLARE curid INTEGER;
  DECLARE v_empno DECIMAL(4);
  DECLARE v_ename VARCHAR(10);
  DECLARE v_hiredate DATE;
  DECLARE v_sal DECIMAL(7, 2);
  DECLARE v_comm DECIMAL(7, 2);
  DECLARE v_sql VARCHAR(50);
  DECLARE v_status INTEGER;
  DECLARE v_rowcount INTEGER;

  SET v_sql = 'SELECT empno, ename, hiredate, sal, ' || 'comm FROM emp';

  CALL DBMS_SQL.OPEN_CURSOR(curid);
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 1, v_empno);
  CALL DBMS_SQL.DEFINE_COLUMN_VARCHAR(curid, 2, v_ename, 10);
  CALL DBMS_SQL.DEFINE_COLUMN_DATE(curid, 3, v_hiredate);
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 4, v_sal);
  CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 5, v_comm);
  CALL DBMS_SQL.EXECUTE(curid, v_status);
  CALL DBMS_OUTPUT.PUT_LINE('EMPNO  ENAME      HIREDATE    SAL
  COMM');
  CALL DBMS_OUTPUT.PUT_LINE('-----  -
  ' || '-----');

  FETCH_LOOP: LOOP
    CALL DBMS_SQL.FETCH_ROWS(curid, v_status);

    IF v_status = 0 THEN
      LEAVE FETCH_LOOP;
    END IF;

    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 1, v_empno);
    CALL DBMS_SQL.COLUMN_VALUE_VARCHAR(curid, 2, v_ename);
    CALL DBMS_SQL.COLUMN_VALUE_DATE(curid, 3, v_hiredate);
    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 4, v_sal);
    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 5, v_comm);
    CALL DBMS_OUTPUT.PUT_LINE(v_empno || ' ' || RPAD(v_ename,
    10) || ' ' || TO_CHAR(v_hiredate,
    'yyyy-mm-dd') || ' ' || TO_CHAR(v_sal,
    '9,999.99') || ' ' || TO_CHAR(NVL(v_comm,
    0), '9,999.99'));
  END LOOP FETCH_LOOP;

  CALL DBMS_SQL.CLOSE_CURSOR(curid);
END
DB20000I The SQL command completed successfully.

```

EMPNO	ENAME	HIREDATE	SAL	COMM
7369	SMITH	1980-12-17	800.00	0.00
7499	ALLEN	1981-02-20	1,600.00	300.00
7521	WARD	1981-02-22	1,250.00	500.00
7566	JONES	1981-04-02	2,975.00	0.00
7654	MARTIN	1981-09-28	1,250.00	1,400.00

## IS\_OPEN function - Check whether a cursor is open

The IS\_OPEN function tests whether a specified cursor is open.

### Syntax



►►—DBMS\_SQL.IS\_OPEN—(—*c*—)—————►◄

### Parameters

**c** An input argument of type INTEGER that specifies the ID of the cursor to be tested.

**ret**

An output argument of type BOOLEAN that returns a value of TRUE if the specified cursor is open and FALSE if the cursor is closed.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

### Usage notes

You can call this function with the function invocation syntax in a PL/SQL assignment statement.

### Examples

In the following example, the DBMS\_SQL.IS\_OPEN function is called to determine whether the cursor that is specified in the *cur* argument is open:

```
DECLARE rc boolean;  
  
SET rc = DBMS_SQL.IS_OPEN(cur);
```

## IS\_OPEN procedure - Check whether a cursor is open

The IS\_OPEN procedure tests whether a specified cursor is open.

### Syntax

►►—DBMS\_SQL.IS\_OPEN—(—*c*—,—*ret*—)—————►◄

### Parameters

**c** An input argument of type INTEGER that specifies the ID of the cursor to be tested.

**ret**

An output argument of type INTEGER that returns a value of 1 if the specified cursor is open and 0 if the cursor is closed.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

### Examples

In the following example, the DBMS\_SQL.IS\_OPEN procedure is called to determine whether the cursor that is specified in the *cur* argument is open:

```
DECLARE rc integer;  
  
CALL DBMS_SQL.IS_OPEN(cur, rc);
```

## LAST\_ROW\_COUNT procedure - return the cumulative number of rows fetched

The LAST\_ROW\_COUNT procedure returns the number of rows that have been fetched.

### Syntax

```
►► DBMS_SQL.LAST_ROW_COUNT (—ret—) ◀◀
```

### Parameters

#### *ret*

An output argument of type INTEGER that returns the number of rows that have been fetched so far in the current session. A call to DBMS\_SQL.PARSE resets the counter.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

### Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

### Examples

*Example 1:* The following example uses the LAST\_ROW\_COUNT procedure to display the total number of rows fetched in the query.

```
SET SERVEROUTPUT ON
```

```
CREATE TABLE emp (
  empno    DECIMAL(4) NOT NULL CONSTRAINT emp_pk PRIMARY KEY,
  ename     VARCHAR(10),
  job       VARCHAR(9),
  mgr       DECIMAL(4),
  hiredate  TIMESTAMP(0),
  sal       DECIMAL(7,2) CONSTRAINT emp_sal_ck CHECK (sal > 0),
  comm      DECIMAL(7,2) )@

INSERT INTO emp VALUES (7369,'SMITH','CLERK',7902,'1980-12-17',800,NULL)@
INSERT INTO emp VALUES (7499,'ALLEN','SALESMAN',7698,'1981-02-20',1600,300)@
INSERT INTO emp VALUES (7521,'WARD','SALESMAN',7698,'1981-02-22',1250,500)@
INSERT INTO emp VALUES (7566,'JONES','MANAGER',7839,'1981-04-02',2975,NULL)@
INSERT INTO emp VALUES (7654,'MARTIN','SALESMAN',7698,'1981-09-28',1250,1400)@

BEGIN
  DECLARE curid INTEGER;
  DECLARE v_empno DECIMAL(4);
  DECLARE v_ename VARCHAR(10);
  DECLARE v_hiredate DATE;
  DECLARE v_sal DECIMAL(7, 2);
  DECLARE v_comm DECIMAL(7, 2);
  DECLARE v_sql VARCHAR(50);
  DECLARE v_status INTEGER;
  DECLARE v_rowcount INTEGER;

  SET v_sql = 'SELECT empno, ename, hiredate, sal, ' || 'comm FROM emp';
```

```

CALL DBMS_SQL.OPEN_CURSOR(curid);
CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 1, v_empno);
CALL DBMS_SQL.DEFINE_COLUMN_VARCHAR(curid, 2, v_ename, 10);
CALL DBMS_SQL.DEFINE_COLUMN_DATE(curid, 3, v_hiredate);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 4, v_sal);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 5, v_comm);
CALL DBMS_SQL.EXECUTE(curid, v_status);
CALL DBMS_OUTPUT.PUT_LINE('EMPNO  ENAME          HIREDATE    SAL
COMM');
CALL DBMS_OUTPUT.PUT_LINE('-----  -----  -----  -----
' || '-----');

FETCH_LOOP: LOOP
  CALL DBMS_SQL.FETCH_ROWS(curid, v_status);

  IF v_status = 0 THEN
    LEAVE FETCH_LOOP;
  END IF;

  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 1, v_empno);
  CALL DBMS_SQL.COLUMN_VALUE_VARCHAR(curid, 2, v_ename);
  CALL DBMS_SQL.COLUMN_VALUE_DATE(curid, 3, v_hiredate);
  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 4, v_sal);
  CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 5, v_comm);
  CALL DBMS_OUTPUT.PUT_LINE(v_empno || ' ' || RPAD(v_ename,
    10) || ' ' || TO_CHAR(v_hiredate,
    'yyyy-mm-dd') || ' ' || TO_CHAR(v_sal,
    '9,999.99') || ' ' || TO_CHAR(NVL(v_comm,
    0), '9,999.99'));
END LOOP FETCH_LOOP;

CALL DBMS_SQL.LAST_ROW_COUNT( v_rowcount );
CALL DBMS_OUTPUT.PUT_LINE('Number of rows: ' || v_rowcount);
CALL DBMS_SQL.CLOSE_CURSOR(curid);
END@

```

This example results in the following output:

```

SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

CREATE TABLE emp ( empno    DECIMAL(4) NOT NULL CONSTRAINT emp_pk PRIMARY KEY,
  ename    VARCHAR(10), job    VARCHAR(9),
  mgr      DECIMAL(4),
  hiredate TIMESTAMP(0),
  sal      DECIMAL(7,2) CONSTRAINT emp_sal_ck CHECK (sal > 0),
  comm     DECIMAL(7,2) )
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7369,'SMITH','CLERK',7902,'1980-12-17',800,NULL)
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7499,'ALLEN','SALESMAN',7698,'1981-02-20',1600,300)
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7521,'WARD','SALESMAN',7698,'1981-02-22',1250,500)
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7566,'JONES','MANAGER',7839,'1981-04-02',2975,NULL)
DB20000I The SQL command completed successfully.

INSERT INTO emp VALUES (7654,'MARTIN','SALESMAN',7698,'1981-09-28',1250,1400)
DB20000I The SQL command completed successfully.

BEGIN
  DECLARE curid INTEGER;

```

```

DECLARE v_empno DECIMAL(4);
DECLARE v_ename VARCHAR(10);
DECLARE v_hiredate DATE;
DECLARE v_sal DECIMAL(7, 2);
DECLARE v_comm DECIMAL(7, 2);
DECLARE v_sql VARCHAR(50);
DECLARE v_status INTEGER;
DECLARE v_rowcount INTEGER;

SET v_sql = 'SELECT empno, ename, hiredate, sal, ' || 'comm FROM emp';

CALL DBMS_SQL.OPEN_CURSOR(curid);
CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 1, v_empno);
CALL DBMS_SQL.DEFINE_COLUMN_VARCHAR(curid, 2, v_ename, 10);
CALL DBMS_SQL.DEFINE_COLUMN_DATE(curid, 3, v_hiredate);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 4, v_sal);
CALL DBMS_SQL.DEFINE_COLUMN_NUMBER(curid, 5, v_comm);
CALL DBMS_SQL.EXECUTE(curid, v_status);
CALL DBMS_OUTPUT.PUT_LINE('EMPNO      ENAME      HIREDATE      SAL
      COMM');
CALL DBMS_OUTPUT.PUT_LINE('-----
      || '-----');

FETCH_LOOP: LOOP
    CALL DBMS_SQL.FETCH_ROWS(curid, v_status);

    IF v_status = 0 THEN
        LEAVE FETCH_LOOP;
    END IF;

    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 1, v_empno);
    CALL DBMS_SQL.COLUMN_VALUE_VARCHAR(curid, 2, v_ename);
    CALL DBMS_SQL.COLUMN_VALUE_DATE(curid, 3, v_hiredate);
    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 4, v_sal);
    CALL DBMS_SQL.COLUMN_VALUE_NUMBER(curid, 5, v_comm);
    CALL DBMS_OUTPUT.PUT_LINE(
        v_empno || ' ' || RPAD(v_ename, 10) || ' ' || TO_CHAR(v_hiredate,
        'yyyy-mm-dd') || ' ' || TO_CHAR(v_sal,
        '9,999.99') || ' ' || TO_CHAR(NVL(v_comm,
        0), '9,999.99'));
END LOOP FETCH_LOOP;

CALL DBMS_SQL.LAST_ROW_COUNT( v_rowcount );
CALL DBMS_OUTPUT.PUT_LINE('Number of rows: ' || v_rowcount);
CALL DBMS_SQL.CLOSE_CURSOR(curid);
END
DB20000I The SQL command completed successfully.

```

EMPNO	ENAME	HIREDATE	SAL	COMM
7369	SMITH	1980-12-17	800.00	0.00
7499	ALLEN	1981-02-20	1,600.00	300.00
7521	WARD	1981-02-22	1,250.00	500.00
7566	JONES	1981-04-02	2,975.00	0.00
7654	MARTIN	1981-09-28	1,250.00	1,400.00

Number of rows: 5

## OPEN\_CURSOR procedure - Open a cursor

The OPEN\_CURSOR procedure creates a new cursor.

A cursor must be used to parse and execute any dynamic SQL statement. Once a cursor has been opened, it can be used again with the same or different SQL statements. The cursor does not have to be closed and reopened in order to be used again.

## Syntax

►►DBMS\_SQL.OPEN\_CURSOR—(—*c*—)—————►►

## Parameters

**c** An output argument of type INTEGER that specifies the cursor ID of the newly created cursor.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## Examples

*Example 1:* The following example creates a new cursor:

```
DECLARE
    curid          INTEGER;
BEGIN
    curid := DBMS_SQL.OPEN_CURSOR;
    .
    .
    .
END;
```

## PARSE procedure - Parse an SQL statement

The PARSE procedure parses an SQL statement.

If the SQL command is a DDL command, it is immediately executed and does not require running the EXECUTE procedure.

## Syntax

►►DBMS\_SQL.PARSE—(—*c*—,—*statement*—,—*language\_flag*—)—————►►

## Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of an open cursor.

### *statement*

The SQL statement to be parsed.

### *language\_flag*

This argument is provided for Oracle syntax compatibility. Use a value of 1 or DBMS\_SQL.native.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## Examples

*Example 1:* The following anonymous block creates a table named job. Note that DDL statements are executed immediately by the PARSE procedure and do not require a separate EXECUTE step.

```
SET SERVEROUTPUT ON@

BEGIN
  DECLARE curid INTEGER;
  CALL DBMS_SQL.OPEN_CURSOR(curid);
  CALL DBMS_SQL.PARSE(curid, 'CREATE TABLE job (jobno DECIMAL(3),
    ' || 'jname VARCHAR(9))', DBMS_SQL.native);
  CALL DBMS_SQL.CLOSE_CURSOR(curid);
END@
```

This example results in the following output:

```
SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

BEGIN
  DECLARE curid INTEGER;
  CALL DBMS_SQL.OPEN_CURSOR(curid);
  CALL DBMS_SQL.PARSE(curid, 'CREATE TABLE job (jobno DECIMAL(3), ' ||
    'jname VARCHAR(9))', DBMS_SQL.native);
  CALL DBMS_SQL.CLOSE_CURSOR(curid);
END
DB20000I The SQL command completed successfully.
```

*Example 2:* The following inserts two rows into the job table.

```
BEGIN
  DECLARE curid INTEGER;
  DECLARE v_sql VARCHAR(50);
  DECLARE v_status INTEGER;

  CALL DBMS_SQL.OPEN_CURSOR(curid);
  SET v_sql = 'INSERT INTO job VALUES (100, ''ANALYST'')';
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
  CALL DBMS_SQL.EXECUTE(curid, v_status);
  CALL DBMS_OUTPUT.PUT_LINE('Number of rows processed: ' || v_status);
  SET v_sql = 'INSERT INTO job VALUES (200, ''CLERK'')';
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
  CALL DBMS_SQL.EXECUTE(curid, v_status);
  CALL DBMS_OUTPUT.PUT_LINE('Number of rows processed: ' || v_status);
  CALL DBMS_SQL.CLOSE_CURSOR(curid);
END@
```

This example results in the following output:

```
BEGIN
  DECLARE curid INTEGER;
  DECLARE v_sql VARCHAR(50);
  DECLARE v_status INTEGER;

  CALL DBMS_SQL.OPEN_CURSOR(curid);
  SET v_sql = 'INSERT INTO job VALUES (100, ''ANALYST'')';
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
  CALL DBMS_SQL.EXECUTE(curid, v_status);
  CALL DBMS_OUTPUT.PUT_LINE('Number of rows processed: ' || v_status);
```

```

SET v_sql = 'INSERT INTO job VALUES (200, 'CLERK')';
CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
CALL DBMS_SQL.EXECUTE(curid, v_status);
CALL DBMS_OUTPUT.PUT_LINE('Number of rows processed: ' || v_status);
CALL DBMS_SQL.CLOSE_CURSOR(curid);
END

```

DB20000I The SQL command completed successfully.

Number of rows processed: 1

Number of rows processed: 1

*Example 3:* The following anonymous block uses the DBMS\_SQL module to execute a block containing two INSERT statements. Note that the end of the block contains a terminating semicolon, whereas in the prior examples, the individual INSERT statements did not have a terminating semicolon.

```

BEGIN
  DECLARE curid INTEGER;
  DECLARE v_sql VARCHAR(100);
  DECLARE v_status INTEGER;

  CALL DBMS_SQL.OPEN_CURSOR(curid);
  SET v_sql = 'BEGIN ' || 'INSERT INTO job VALUES (300, 'MANAGER'); '
    || 'INSERT INTO job VALUES (400, 'SALESMAN'); ' || 'END;';
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
  CALL DBMS_SQL.CLOSE_CURSOR(curid);
END@

```

This example results in the following output:

```

BEGIN
  DECLARE curid INTEGER;
  DECLARE v_sql VARCHAR(100);
  DECLARE v_status INTEGER;

  CALL DBMS_SQL.OPEN_CURSOR(curid);
  SET v_sql = 'BEGIN ' || 'INSERT INTO job VALUES (300, 'MANAGER'); ' ||
    'INSERT INTO job VALUES (400, 'SALESMAN'); ' || 'END;';
  CALL DBMS_SQL.PARSE(curid, v_sql, DBMS_SQL.native);
  CALL DBMS_SQL.CLOSE_CURSOR(curid);
END
DB20000I The SQL command completed successfully.

```

## VARIABLE\_VALUE\_BLOB procedure - Return the value of a BLOB INOUT or OUT parameter

The VARIABLE\_VALUE\_BLOB procedure provides the capability to return the value of a BLOB INOUT or OUT parameter.

### Syntax

```

▶▶ DBMS_SQL.VARIABLE_VALUE_BLOB (—c—, —name—, —value—) ▶▶

```

### Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

**name**

An input argument that specifies the name of the bind variable.

***value***

An output argument of type BLOB(2G) that specifies the variable receiving the value.

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

## **VARIABLE\_VALUE\_CHAR procedure - Return the value of a CHAR INOUT or OUT parameter**

The VARIABLE\_VALUE\_CHAR procedure provides the capability to return the value of a CHAR INOUT or OUT parameter.

**Syntax**

```
►► DBMS_SQL.VARIABLE_VALUE_CHAR(—c—,—name—,—value—)—————►◄
```

**Parameters**

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

***name***

An input argument that specifies the name of the bind variable.

***value***

An output argument of type CHAR(254) that specifies the variable receiving the value.

**Authorization**

EXECUTE privilege on the DBMS\_SQL module.

## **VARIABLE\_VALUE\_CLOB procedure - Return the value of a CLOB INOUT or OUT parameter**

The VARIABLE\_VALUE\_CLOB procedure provides the capability to return the value of a CLOB INOUT or OUT parameter.

**Syntax**

```
►► DBMS_SQL.VARIABLE_VALUE_CLOB(—c—,—name—,—value—)—————►◄
```

**Parameters**

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

***name***

An input argument that specifies the name of the bind variable.

***value***

An output argument of type CLOB(2G) that specifies the variable receiving the value.



## Authorization

EXECUTE privilege on the DBMS\_SQL module.

### **VARIABLE\_VALUE\_DATE procedure - Return the value of a DATE INOUT or OUT parameter**

The VARIABLE\_VALUE\_DATE procedure provides the capability to return the value of a DATE INOUT or OUT parameter.

#### Syntax

►►DBMS\_SQL.VARIABLE\_VALUE\_DATE—(*c*—,*name*—,*value*—)—————►◀

#### Parameters

*c* An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

*name*

An input argument that specifies the name of the bind variable.

*value*

An output argument of type DATE that specifies the variable receiving the value.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

### **VARIABLE\_VALUE\_DOUBLE procedure - Return the value of a DOUBLE INOUT or OUT parameter**

The VARIABLE\_VALUE\_DOUBLE procedure provides the capability to return the value of a DOUBLE INOUT or OUT parameter.

#### Syntax

►►DBMS\_SQL.VARIABLE\_VALUE\_DOUBLE—(*c*—,*name*—,*value*—)—————►◀

#### Parameters

*c* An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

*name*

An input argument that specifies the name of the bind variable.

*value*

An output argument of type DOUBLE that specifies the variable receiving the value.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## VARIABLE\_VALUE\_INT procedure - Return the value of an INTEGER INOUT or OUT parameter

The VARIABLE\_VALUE\_INT procedure provides the capability to return the value of a INTEGER INOUT or OUT parameter.

### Syntax

```
►►—DBMS_SQL.VARIABLE_VALUE_INT—(—c—,—name—,—value—)—————►◄
```

### Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

***name***

An input argument that specifies the name of the bind variable.

***value***

An output argument of type INTEGER that specifies the variable receiving the value.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## VARIABLE\_VALUE\_NUMBER procedure - Return the value of a DECFLOAT INOUT or OUT parameter

The VARIABLE\_VALUE\_NUMBER procedure provides the capability to return the value of a DECFLOAT INOUT or OUT parameter.

### Syntax

```
►►—DBMS_SQL.VARIABLE_VALUE_NUMBER—(—c—,—name—,—value—)—————►◄
```

### Parameters

***c*** An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

***name***

An input argument that specifies the name of the bind variable.

***value***

An output argument of type DECFLOAT that specifies the variable receiving the value.

### Authorization

EXECUTE privilege on the DBMS\_SQL module.

## VARIABLE\_VALUE\_RAW procedure - Return the value of a BLOB(32767) INOUT or OUT parameter

The VARIABLE\_VALUE\_RAW procedure provides the capability to return the value of a BLOB(32767) INOUT or OUT parameter.

## Syntax

►►DBMS\_SQL.VARIABLE\_VALUE\_RAW(—*c*—,—*name*—,—*value*—)◄◄

## Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

**name**

An input argument that specifies the name of the bind variable.

**value**

An output argument of type BLOB(32767) that specifies the variable receiving the value.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## VARIABLE\_VALUE\_TIMESTAMP procedure - Return the value of a TIMESTAMP INOUT or OUT parameter

The VARIABLE\_VALUE\_TIMESTAMP procedure provides the capability to return the value of a TIMESTAMP INOUT or OUT parameter.

## Syntax

►►DBMS\_SQL.VARIABLE\_VALUE\_TIMESTAMP(—*c*—,—*name*—,—*value*—)◄◄

## Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

**name**

An input argument that specifies the name of the bind variable.

**value**

An output argument of type TIMESTAMP that specifies the variable receiving the value.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

## VARIABLE\_VALUE\_VARCHAR procedure - Return the value of a VARCHAR INOUT or OUT parameter

The VARIABLE\_VALUE\_VARCHAR procedure provides the capability to return the value of a VARCHAR INOUT or OUT parameter.

## Syntax

►►DBMS\_SQL.VARIABLE\_VALUE\_VARCHAR(—*c*—,—*name*—,—*value*—)◄◄

## Parameters

**c** An input argument of type INTEGER that specifies the cursor ID of the cursor returning a bind variable.

**name**

An input argument that specifies the name of the bind variable.

**value**

An output argument of type VARCHAR(32672) that specifies the variable receiving the value.

## Authorization

EXECUTE privilege on the DBMS\_SQL module.

---

## DBMS\_UTILITY module

The DBMS\_UTILITY module provides various utility programs.

The schema for this module is SYSIBMADM.

The DBMS\_UTILITY module includes the following routines.

*Table 18. Built-in routines available in the DBMS\_UTILITY module*

Routine Name	Description
ANALYZE_DATABASE procedure	Analyze database tables, clusters, and indexes.
ANALYZE_PART_OBJECT procedure	Analyze a partitioned table or partitioned index.
ANALYZE_SCHEMA procedure	Analyze schema tables, clusters, and indexes.
CANONICALIZE procedure	Canonicalizes a string (for example, strips off white space).
COMMA_TO_TABLE procedure	Convert a comma-delimited list of names to a table of names.
COMPILE_SCHEMA procedure	Compile programs in a schema.
DB_VERSION procedure	Get the database version.
EXEC_DDL_STATEMENT procedure	Execute a DDL statement.
FORMAT_CALL_STACK function	Get a description of the current call stack.
FORMAT_ERROR_BACKTRACE function	Get a description of the call stack that existed at the time of the most recent error within a compiled SQL routine.
GET_CPU_TIME function	Get the current CPU time.
GET_DEPENDENCY procedure	Get objects that depend on the given object.
GET_HASH_VALUE function	Compute a hash value.
GET_TIME function	Get the current time.
NAME_RESOLVE procedure	Resolve the given name.
NAME_TOKENIZE procedure	Parse the given name into its component parts.
TABLE_TO_COMMA procedure	Convert a table of names to a comma-delimited list.

Table 18. Built-in routines available in the DBMS\_UTILITY module (continued)

Routine Name	Description
VALIDATE procedure	Make an invalid database object valid.

The following table lists the built-in variables and types available in the DBMS\_UTILITY module.

Table 19. DBMS\_UTILITY public variables

Public variables	Data type	Description
lname_array	TABLE	For lists of long names.
uncl_array	TABLE	For lists of users and names.

The LNAME\_ARRAY is for storing lists of long names including fully-qualified names.

```
ALTER MODULE SYSIBMADM.DBMS_UTILITY PUBLISH TYPE LNAME_ARRAY AS VARCHAR(4000) ARRAY[];
```

The UNCL\_ARRAY is for storing lists of users and names.

```
ALTER MODULE SYSIBMADM.DBMS_UTILITY PUBLISH TYPE UNCL_ARRAY AS VARCHAR(227) ARRAY[];
```

## ANALYZE\_DATABASE procedure - Gather statistics on tables, clusters, and indexes

The ANALYZE\_DATABASE procedure provides the capability to gather statistics on tables, clusters, and indexes in the database.

### Syntax

```

▶▶ DBMS_UTILITY.ANALYZE_DATABASE ( —method—————▶
▶
▶ |, —estimate_rows—————▶
▶ |, —estimate_percent—————▶
▶ |, —method_opt—————▶
▶ )—————▶

```

### Parameters

#### *method*

An input argument of type VARCHAR(128) that specifies the type of analyze functionality to perform. Valid values are:

- ESTIMATE - gather estimated statistics based upon on either a specified number of rows in *estimate\_rows* or a percentage of rows in *estimate\_percent*;
- COMPUTE - compute exact statistics; or
- DELETE - delete statistics from the data dictionary.

#### *estimate\_rows*

An optional input argument of type INTEGER that specifies the number of rows on which to base estimated statistics. One of *estimate\_rows* or *estimate\_percent* must be specified if the *method* is ESTIMATE. The default value is NULL.

#### *estimate\_percent*

An optional input argument of type INTEGER that specifies the percentage of

rows upon which to base estimated statistics. One of *estimate\_rows* or *estimate\_percent* must be specified if the *method* is ESTIMATE. The default value is NULL.

#### ***method\_opt***

An optional input argument of type VARCHAR(1024) that specifies the object types to be analyzed. Any combination of the following keywords are valid:

- [FOR TABLE]
- [FOR ALL [ INDEXED ] COLUMNS ] [ SIZE n ]
- [FOR ALL INDEXES]

The default is NULL.

### **Authorization**

EXECUTE privilege on the DBMS\_UTILITY module.

## **ANALYZE\_PART\_OBJECT procedure - Gather statistics on a partitioned table or partitioned index**

The ANALYZE\_PART\_OBJECT procedure provides the capability to gather statistics on a partitioned table or index.

### **Syntax**

```

▶▶▶ DBMS_UTILITY.ANALYZE_PART_OBJECT ( ( —schema—, —object_name— )
▶▶▶   ( —object_type—
▶▶▶     ( —command_type—
▶▶▶       ( —command_opt—
▶▶▶         ( —sample_clause—
▶▶▶           )
▶▶▶       )
▶▶▶     )
▶▶▶   )
▶▶▶ )

```

### **Parameters**

#### ***schema***

An input argument of type VARCHAR(128) that specifies the schema name of the schema whose objects are to be analyzed.

#### ***object\_name***

An input argument of type VARCHAR(128) that specifies the name of the partitioned object to be analyzed.

#### ***object\_type***

An optional input argument of type CHAR that specifies the type of object to be analyzed. Valid values are:

- T - table;
- I - index.

The default is T.

#### ***command\_type***

An optional input argument of type CHAR that specifies the type of analyze functionality to perform. Valid values are:

- E - gather estimated statistics based upon on a specified number of rows or a percentage of rows in the *sample\_clause* clause;
- C - compute exact statistics; or
- V - validate the structure and integrity of the partitions.

The default value is E.

***command\_opt***

An optional input argument of type VARCHAR(1024) that specifies the options for the statistics calculation. For *command\_type* E or C, this argument can be any combination of:

- [ FOR TABLE ]
- [ FOR ALL COLUMNS ]
- [ FOR ALL LOCAL INDEXES ]

For *command\_type* V, this argument can be CASCADE if *object\_type* is T. The default value is NULL.

***sample\_clause***

An optional input argument of type VARCHAR(128). If *command\_type* is E, this argument contains the following clause to specify the number of rows or percentage of rows on which to base the estimate.

SAMPLE n { ROWS | PERCENT }

The default value is SAMPLE 5 PERCENT.

## Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

## ANALYZE\_SCHEMA procedure - Gather statistics on schema tables, clusters, and indexes

The ANALYZE\_SCHEMA procedure provides the capability to gather statistics on tables, clusters, and indexes in the specified schema.

### Syntax

```
►► DBMS_UTILITY.ANALYZE_SCHEMA(—schema—, —method—  
    , —estimate_rows—  
    , —estimate_percent—  
    , —method_opt—)
```

### Parameters

***schema***

An input argument of type VARCHAR(128) that specifies the schema name of the schema whose objects are to be analyzed.

***method***

An input argument of type VARCHAR(128) that specifies the type of analyze functionality to perform. Valid values are:

- ESTIMATE - gather estimated statistics based upon on either a specified number of rows in *estimate\_rows* or a percentage of rows in *estimate\_percent*;
- COMPUTE - compute exact statistics; or
- DELETE - delete statistics from the data dictionary.

***estimate\_rows***

An optional input argument of type INTEGER that specifies the number of

rows on which to base estimated statistics. One of *estimate\_rows* or *estimate\_percent* must be specified if the *method* is ESTIMATE. The default value is NULL.

***estimate\_percent***

An optional input argument of type INTEGER that specifies the percentage of rows upon which to base estimated statistics. One of *estimate\_rows* or *estimate\_percent* must be specified if the *method* is ESTIMATE. The default value is NULL.

***method\_opt***

An optional input argument of type VARCHAR(1024) that specifies the object types to be analyzed. Any combination of the following keywords are valid:

- [FOR TABLE]
- [FOR ALL [ INDEXED ] COLUMNS ] [ SIZE n ]
- [FOR ALL INDEXES]

The default is NULL.

## Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

## CANONICALIZE procedure - Canonicalize a string

The CANONICALIZE procedure performs various operations on an input string.

The CANONICALIZE procedure performs the following operations on an input string:

- If the string is not double-quoted, verifies that it uses the characters of a legal identifier. If not, an exception is thrown. If the string is double-quoted, all characters are allowed.
- If the string is not double-quoted and does not contain periods, puts all alphabetic characters into uppercase and eliminates leading and trailing spaces.
- If the string is double-quoted and does not contain periods, strips off the double quotes.
- If the string contains periods and no portion of the string is double-quoted, puts each portion of the string into uppercase and encloses each portion in double quotes.
- If the string contains periods and portions of the string are double-quoted, returns the double-quoted portions unchanged, including the double quotes, and returns the non-double-quoted portions in uppercase and enclosed in double quotes.

## Syntax

►►DBMS\_UTILITY.CANONICALIZE—(—*name*—,—*canon\_name*—,—*canon\_len*—)—►►

## Parameters

***name***

An input argument of type VARCHAR(1024) that specifies the string to be canonicalized.



**canon\_name**

An output argument of type VARCHAR(1024) that returns the canonicalized string.

**canon\_len**

An input argument of type INTEGER that specifies the number of bytes in *name* to canonicalize starting from the first character.

**Authorization**

EXECUTE privilege on the DBMS\_UTILITY module.

**Examples**

*Example 1:* The following procedure applies the CANONICALIZE procedure on its input parameter and displays the results.

```
SET SERVEROUTPUT ON@
```

```
CREATE OR REPLACE PROCEDURE canonicalize(
  IN p_name VARCHAR(4096),
  IN p_length INTEGER DEFAULT 30)
BEGIN
  DECLARE v_canon VARCHAR(100);

  CALL DBMS_UTILITY.CANONICALIZE(p_name, v_canon, p_length);
  CALL DBMS_OUTPUT.PUT_LINE('Canonicalized name ==>' || v_canon || '<==');
  CALL DBMS_OUTPUT.PUT_LINE('Length: ' || LENGTH(v_canon));
END@
```

```
CALL canonicalize('Identifier')@
CALL canonicalize('"Identifier"')@
CALL canonicalize('"_+142%")@
CALL canonicalize('abc.def.ghi')@
CALL canonicalize('"abc.def.ghi"')@
CALL canonicalize('"abc".def."ghi"')@
CALL canonicalize('"abc.def".ghi')@
```

This example results in the following output:

```
SET SERVEROUTPUT ON
```

```
DB20000I The SET SERVEROUTPUT command completed successfully.
```

```
CREATE OR REPLACE PROCEDURE canonicalize(
  IN p_name VARCHAR(4096),
  IN p_length INTEGER DEFAULT 30)
BEGIN
  DECLARE v_canon VARCHAR(100);

  CALL DBMS_UTILITY.CANONICALIZE(p_name, v_canon, p_length);
  CALL DBMS_OUTPUT.PUT_LINE('Canonicalized name ==>' || v_canon || '<==');
  CALL DBMS_OUTPUT.PUT_LINE('Length: ' || LENGTH(v_canon));
END
```

```
DB20000I The SQL command completed successfully.
```

```
CALL canonicalize('Identifier')
```

```
Return Status = 0
```

```
Canonicalized name ==>IDENTIFIER<==
```

```
Length: 10
```

```
CALL canonicalize('"Identifier"')
```

```
Return Status = 0
```

```

Canonicalized name ==>Identifier<==
Length: 10

CALL canonicalize('_+142%')

Return Status = 0

Canonicalized name ==>_+142%<==
Length: 6

CALL canonicalize('abc.def.ghi')

Return Status = 0

Canonicalized name ==>"ABC"."DEF"."GHI"<==
Length: 17

CALL canonicalize('"abc.def.ghi"')

Return Status = 0

Canonicalized name ==>abc.def.ghi<==
Length: 11

CALL canonicalize('"abc".def."ghi"')

Return Status = 0

Canonicalized name ==>"abc"."DEF"."ghi"<==
Length: 17

CALL canonicalize('"abc.def".ghi')

Return Status = 0

Canonicalized name ==>"abc.def"."GHI"<==
Length: 15

```

## COMMA\_TO\_TABLE procedures - Convert a comma-delimited list of names into a table of names

The COMMA\_TO\_TABLE procedure converts a comma-delimited list of names into an array of names. Each entry in the list becomes an element in the array.

**Note:** The names must be formatted as valid identifiers.

### Syntax

```

▶▶DBMS_UTILITY.COMMA_TO_TABLE_LNAME—(—list—,—tablen—,—tab—)————▶▶

```

```

▶▶DBMS_UTILITY.COMMA_TO_TABLE_UNCL—(—list—,—tablen—,—tab—)————▶▶

```

### Parameters

#### *list*

An input argument of type VARCHAR(32672) that specifies a comma-delimited list of names.

***tablen***

An output argument of type INTEGER that specifies the number of entries in *tab*.

***tab***

An output argument of type LNAME\_ARRAY or UNCL\_ARRAY that contains a table of the individual names in *list*. See LNAME\_ARRAY or UNCL\_ARRAY for a description of *tab*.

**Authorization**

EXECUTE privilege on the DBMS\_UTILITY module.

**Examples**

*Example 1:* The following procedure uses the COMMA\_TO\_TABLE\_LNAME procedure to convert a list of names to a table. The table entries are then displayed.

```
SET SERVEROUTPUT ON@
```

```
CREATE OR REPLACE PROCEDURE comma_to_table(
  IN p_list VARCHAR(4096))
BEGIN
  DECLARE r_lname DBMS_UTILITY.LNAME_ARRAY;
  DECLARE v_length INTEGER;
  CALL DBMS_UTILITY.COMMA_TO_TABLE_LNAME(p_list, v_length, r_lname);
  BEGIN
    DECLARE i INTEGER DEFAULT 1;
    DECLARE loop_limit INTEGER;

    SET loop_limit = v_length;
    WHILE i <= loop_limit DO
      CALL DBMS_OUTPUT.PUT_LINE(r_lname[i]);
      SET i = i + 1;
    END WHILE;
  END;
END@

CALL comma_to_table('sample_schema.dept,sample_schema.emp,sample_schema.jobhist')@
```

This example results in the following output:

```
SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

CREATE OR REPLACE PROCEDURE comma_to_table(
  IN p_list VARCHAR(4096))
BEGIN
  DECLARE r_lname DBMS_UTILITY.LNAME_ARRAY;
  DECLARE v_length INTEGER;
  CALL DBMS_UTILITY.COMMA_TO_TABLE_LNAME(p_list, v_length, r_lname);
  BEGIN
    DECLARE i INTEGER DEFAULT 1;
    DECLARE loop_limit INTEGER;

    SET loop_limit = v_length;
    WHILE i <= loop_limit DO
      CALL DBMS_OUTPUT.PUT_LINE(r_lname[i]);
      SET i = i + 1;
    END WHILE;
  END;
END
DB20000I The SQL command completed successfully.
```

```
CALL comma_to_table('sample_schema.dept,sample_schema.emp,sample_schema.jobhist')

Return Status = 0

sample_schema.dept
sample_schema.emp
sample_schema.jobhist
```

## COMPILE\_SCHEMA procedure - Compile all functions, procedures, triggers, and packages in a schema

The COMPILE\_SCHEMA procedure provides the capability to recompile all functions, procedures, triggers, and packages in a schema.

### Syntax

```
►►DBMS_UTILITY.COMPILE_SCHEMA(—schema—, —compile_all—, —reuse_settings—)►►
```

### Parameters

#### *schema*

An input argument of type VARCHAR(128) that specifies the schema in which the programs are to be recompiled.

#### *compile\_all*

An optional input argument of type BOOLEAN that must be set to false, meaning that the procedure only recompiles programs currently in invalid state.

#### *reuse\_settings*

An optional input argument of type BOOLEAN that must be set to false, meaning that the procedure uses the current session settings.

### Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

## DB\_VERSION procedure - Retrieve the database version

The DB\_VERSION procedure returns the version number of the database.

### Syntax

```
►►DBMS_UTILITY.DB_VERSION(—version—, —compatibility—)►►
```

### Parameters

#### *version*

An output argument of type VARCHAR(1024) that returns the database version number.

#### *compatibility*

An output argument of type VARCHAR(1024) that returns the compatibility setting of the database.

## Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

## Examples

*Example 1:* The following anonymous block displays the database version information.

```
SET SERVEROUTPUT ON@

BEGIN
  DECLARE v_version VARCHAR(80);
  DECLARE v_compat VARCHAR(80);

  CALL DBMS_UTILITY.DB_VERSION(v_version, v_compat);
  CALL DBMS_OUTPUT.PUT_LINE('Version: ' || v_version);
  CALL DBMS_OUTPUT.PUT_LINE('Compatibility: ' || v_compat);
END@
```

This example results in the following output:

```
SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

BEGIN
  DECLARE v_version VARCHAR(80);
  DECLARE v_compat VARCHAR(80);

  CALL DBMS_UTILITY.DB_VERSION(v_version, v_compat);
  CALL DBMS_OUTPUT.PUT_LINE('Version: ' || v_version);
  CALL DBMS_OUTPUT.PUT_LINE('Compatibility: ' || v_compat);
END
DB20000I The SQL command completed successfully.

Version: Db2 v9.7.0.0
Compatibility: Db2 v9.7.0.0
```

## EXEC\_DDL\_STATEMENT procedure - Run a DDL statement

The EXEC\_DDL\_STATEMENT procedure provides the capability to execute a DDL command.

## Syntax

►►—DBMS\_UTILITY.EXEC\_DDL\_STATEMENT—(—*parse\_string*—)—————►◄

## Parameters

### *parse\_string*

An input argument of type VARCHAR(1024) that specifies the DDL command to execute.

## Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

## Examples

*Example 1:* The following anonymous block creates the job table.

```

BEGIN
  CALL DBMS_UTILITY.EXEC_DDL_STATEMENT(
    'CREATE TABLE job (' ||
    'jobno DECIMAL(3),' ||
    'jname VARCHAR(9))' );
END@

```

## FORMAT\_CALL\_STACK

The `FORMAT_CALL_STACK` function returns a string of type `VARCHAR(32672)` that reflects the state of the call stack in the current session at the time that `FORMAT_CALL_STACK` is invoked.

►►—DBMS\_UTILITY—.—FORMAT\_CALL\_STACK—(—)—————◄◄

### Authorization

Each line of the result describes an active routine on the call stack. The most recently invoked routine appears as the first line, followed by less recently invoked routines. So, the result describes the current call chain, beginning with the most deeply nested routine, followed by its caller, the caller's caller, and so on.

The invocation of the function itself is not included in the reported call stack.

If no other routines are active in the current session at the time **`FORMAT_CALL_STACK()`** function is invoked, the function returns `NULL`.

Each line of the call stack begins with the line number, relative to the first line of the routine, which is line 1. If line number information is unavailable for that routine, the line is displayed as a hyphen ("—").

After the line number, the routine type is displayed as a procedure, function, trigger, or anonymous block (compound statement). External routines are also displayed. However, no distinction is made between external procedures or external functions. Line number information is unavailable for external routines.

The routine type is followed by the fully-qualified routine name: Routine schema, module name (if applicable), routine name, and then the subroutine name (if applicable). The specific name of the routine is reported after its fully-qualified name. The schema of the specific name is not reported, and is assumed to be the same as in the fully-qualified routine name.

EXECUTE privilege on the `DBMS_UTILITY` module.

### Example

In this example, **`FORMAT_CALL_STACK()`** function is used in a condition handler to record an error in a logging table.

```

create global temporary table error_log(ts timestamp, message varchar(4096))
on commit preserve rows
not logged on rollback preserve rows
in error_ts %

-- ...

create procedure C(in N integer, in D integer)
language SQL
begin

```

```

declare X double;

declare continue handler for sqlexception
begin
declare message varchar(255);
declare NL char(1) default x'0a' ;

get diagnostics exception 1 message = message_text;

insert into error_log values(
current_timestamp,
'N = ' || N || ' ; D = ' || D || NL ||
message || NL || NL ||
'Line Routine' || NL ||
'-----' || NL ||
dbms_utility.format_call_stack());
end;

set X = cast(N as double) / cast(D as double);
end %

```

If routine C is called with D=0, we obtain a record in the ERROR\_LOG table as shown below:

```
select * from error_log order by ts asc
```

```

TS MESSAGE
-----
2015-01-27-14.34.30.972622 N = 10; D = 0
SQL0801N Division by zero was attempted. SQLSTATE=22012

Line Routine
-----
13 procedure MYSCHEMA.C (specific SQL150217153125821)
7 procedure MYSCHEMA.B (specific SQL150217153126322)
4 procedure MYSCHEMA.A (specific SQL150217153126423)

1 record(s) selected.

```

Here procedure C was called from line 7 of some procedure MYSCHEMA.B, which in turn was called from line 4 of procedure MYSCHEMA.A.

## FORMAT\_ERROR\_BACKTRACE

The FORMAT\_ERROR\_BACKTRACE function returns a string of type VARCHAR(32672) that reflects the state of the call stack at the time of the most recent error to occur in an SQL routine during the current session.

```
►►—DBMS_UTILITY.—. —FORMAT_ERROR_BACKTRACE—(—)—————►►
```

## Authorization

Each line of the result describes an active routine on the call stack at the time of the error; the most recently invoked routine appears as the first line, followed by less recently invoked routines. In other words, the result describes the call chain at the time of the error, beginning with the most deeply nested routine, followed by its caller, the caller's caller, and so on.

If no SQL routine has encountered an error during the current session, the function returns NULL.

Each line of the call stack begins with the line number, relative to the first line of the routine, which is line 1. If line number information is unavailable for that routine, the line is displayed as a hyphen ("--").

After the line number, the routine type is displayed as a procedure, function, trigger, or anonymous block (compound statement). External routines are also displayed; however, no distinction is made between external procedures or external functions. Line number information is unavailable for external routines.

The routine type is followed by the fully qualified routine name, routine schema, module name (if applicable), routine name, and then the subroutine name (if applicable). The specific name of the routine is reported after its fully-qualified name. The schema of the specific name is not reported, and is assumed to be the same as in the fully-qualified routine name.

EXECUTE privilege on the DBMS\_UTILITY module.

## Example

The following nested call scenario returns an error.

```
create table T1(C1 integer, C2 integer, tag varchar(32)) @
insert into T1 values (1, 6, 'VI'), (2, 10, 'X'), (3, 11, 'XI'), (4, 48, 'XLVIII') @

create or replace procedure B(
  in colname varchar(128),
  in value integer,
  in tag varchar(32))
  language SQL
begin
  declare stmt_text varchar(256);
  declare S1 statement;

  set stmt_text = 'update T1 set tag = ? where ' || colname || ' = ?';
  prepare S1 from stmt_text;
  execute S1 using tag, value;
end @

create or replace procedure A()
begin
  call B('C1', 1, 'six');
  call B('C2', 11, 'eleven');
  call B('C3', 0, 'zero'); -- will produce an error
  call B('C2', 48, 'forty-eight');
end @

begin
  call A;
end @
DB21034E The command was processed as an SQL statement because it was not a valid
Command Line Processor command. During SQL processing it returned:
SQL0206N "C3" is not valid in the context where it is used. SQLSTATE=42703
```

After the error occurs, FORMAT\_ERROR\_BACKTRACE returns information similar to the following:

```
values dbms_utility.format_error_backtrace()

1
-----//--
11 procedure MYSCHEMA.B (specific SQL150217153622825); SQLCODE=-206
```



```

5 procedure MYSCHEMA.A (specific SQL150217153623026)
2 anonymous block (specific SQL150217153624330)

1 record(s) selected.

```

## GET\_CPU\_TIME function - Retrieve the current CPU time

The GET\_CPU\_TIME function returns the CPU time in hundredths of a second from some arbitrary point in time.

### Syntax

►►—DBMS\_UTILITY.GET\_CPU\_TIME—(—)—————►►

### Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

### Examples

*Example 1:* The following SELECT command retrieves the current CPU time.

```
SELECT DBMS_UTILITY.GET_CPU_TIME FROM DUAL;
```

```

get_cpu_time
-----
          603

```

*Example 2:* Calculate the elapsed time by obtaining difference between two CPU time values.

```
SET SERVEROUTPUT ON@
```

```
CREATE OR REPLACE PROCEDURE proc1()
```

```

BEGIN
  DECLARE cpuTime1 BIGINT;
  DECLARE cpuTime2 BIGINT;
  DECLARE cpuTimeDelta BIGINT;
  DECLARE i INTEGER;

  SET cpuTime1 = DBMS_UTILITY.GET_CPU_TIME();

  SET i = 0;
  loop1: LOOP
    IF i > 10000 THEN
      LEAVE loop1;
    END IF;
    SET i = i + 1;
  END LOOP;

  SET cpuTime2 = DBMS_UTILITY.GET_CPU_TIME();

  SET cpuTimeDelta = cpuTime2 - cpuTime1;

  CALL DBMS_OUTPUT.PUT_LINE( 'cpuTimeDelta = ' || cpuTimeDelta );
END
@

```

```
CALL proc1@
```

## GET\_DEPENDENCY procedure - List objects dependent on the given object

The GET\_DEPENDENCY procedure provides the capability to list all objects that are dependent upon the given object.

### Syntax

```
►►—DBMS_UTILITY.GET_DEPENDENCY—(—type—,—schema—,—name—)—————►◄
```

### Parameters

#### *type*

An input argument of type VARCHAR(128) that specifies the object type of *name*. Valid values are FUNCTION, INDEX, LOB, PACKAGE, PACKAGE BODY, PROCEDURE, SEQUENCE, TABLE, TRIGGER, and VIEW.

#### *schema*

An input argument of type VARCHAR(128) that specifies the name of the schema in which *name* exists.

#### *name*

An input argument of type VARCHAR(128) that specifies the name of the object for which dependencies are to be obtained.

### Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

### Examples

*Example 1:* The following anonymous block finds dependencies on the table T1, and the function FUNC1.

```
SET SERVEROUTPUT ON@

CREATE TABLE SCHEMA1.T1 (C1 INTEGER)@

CREATE OR REPLACE FUNCTION SCHEMA2.FUNC1( parm1 INTEGER )
SPECIFIC FUNC1
RETURNS INTEGER
BEGIN
    RETURN parm1;
END@

CREATE OR REPLACE FUNCTION SCHEMA3.FUNC2()
SPECIFIC FUNC2
RETURNS INTEGER
BEGIN
    DECLARE retVal INTEGER;
    SELECT SCHEMA2.FUNC1(1) INTO retVal FROM SCHEMA1.T1;
END@

CALL DBMS_UTILITY.GET_DEPENDENCY('FUNCTION', 'SCHEMA2', 'FUNC1')@
CALL DBMS_UTILITY.GET_DEPENDENCY('TABLE', 'SCHEMA1', 'T1')@
```

This example results in the following output:

```
SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

CREATE TABLE SCHEMA1.T1 (C1 INTEGER)
```

```

DB20000I The SQL command completed successfully.

CREATE OR REPLACE FUNCTION SCHEMA2.FUNC1( parm1 INTEGER )
SPECIFIC FUNC1
RETURNS INTEGER
BEGIN
    RETURN parm1;
END
DB20000I The SQL command completed successfully.

CREATE OR REPLACE FUNCTION SCHEMA3.FUNC2()
SPECIFIC FUNC2
RETURNS INTEGER
BEGIN
    DECLARE retVal INTEGER;
    SELECT SCHEMA2.FUNC1(1) INTO retVal FROM SCHEMA1.T1;
END
DB20000I The SQL command completed successfully.

CALL DBMS_UTILITY.GET_DEPENDENCY('FUNCTION', 'SCHEMA2', 'FUNC1')

    Return Status = 0

DEPENDENCIES ON SCHEMA2.FUNC1
-----
*FUNCTION SCHEMA2.FUNC1()
*  FUNCTION SCHEMA3 .FUNC2()

CALL DBMS_UTILITY.GET_DEPENDENCY('TABLE', 'SCHEMA1', 'T1')

    Return Status = 0

DEPENDENCIES ON SCHEMA1.T1
-----
*TABLE SCHEMA1.T1()
*  FUNCTION SCHEMA3 .FUNC2()

```

## GET\_HASH\_VALUE function - Compute a hash value for a given string

The GET\_HASH\_VALUE function provides the capability to compute a hash value for a given string.

The function returns a generated hash value of type INTEGER, and the value is platform-dependent.

### Syntax

```

►►—DBMS_UTILITY.GET_HASH_VALUE—(—name—,—base—,—hash_size—)——————►◄

```

### Parameters

#### *name*

An input argument of type VARCHAR(32672) that specifies the string for which a hash value is to be computed.

#### *base*

An input argument of type INTEGER that specifies the starting value at which hash values are to be generated.

### ***hash\_size***

An input argument of type INTEGER that specifies the number of hash values for the desired hash table.

## **Authorization**

EXECUTE privilege on the DBMS\_UTILITY module.

## **Examples**

*Example 1:* The following example returns hash values for two strings. The starting value for the hash values is 100, with a maximum of 1024 distinct values.

```
SELECT DBMS_UTILITY.GET_HASH_VALUE('Peter',100,1024) AS HASH_VALUE
FROM SYSIBM.SYSDUMMY1@
SELECT DBMS_UTILITY.GET_HASH_VALUE('Mary',100,1024) AS HASH_VALUE
FROM SYSIBM.SYSDUMMY1@
```

This example results in the following output:

```
SELECT DBMS_UTILITY.GET_HASH_VALUE('Peter',100,1024) AS HASH_VALUE
FROM SYSIBM.SYSDUMMY1
```

```
HASH_VALUE
-----
343
```

1 record(s) selected.

```
SELECT DBMS_UTILITY.GET_HASH_VALUE('Mary',100,1024) AS HASH_VALUE
FROM SYSIBM.SYSDUMMY1
```

```
HASH_VALUE
-----
760
```

1 record(s) selected.

## **GET\_TIME function - Return the current time**

The GET\_TIME function provides the capability to return the current time in hundredths of a second.

## **Syntax**

The value represents the number of hundredths of second since 1970-01-01-00:00:00.000000000000.

►►—DBMS\_UTILITY.GET\_TIME—(—)—————◄◄

## **Authorization**

EXECUTE privilege on the DBMS\_UTILITY module.

## **Examples**

*Example 1:* The following example shows calls to the GET\_TIME function.

```
SELECT DBMS_UTILITY.GET_TIME FROM DUAL;
```

```
get_time
```

```

-----
1555860

SELECT DBMS_UTILITY.GET_TIME FROM DUAL;

get_time
-----
1556037

```

*Example 2:* The following example converts the value returned by the GET\_TIME function into hours, minutes, and seconds (with no adjustment for timezone).

```

VALUES TIMESTAMP('1-1-1970') + (DBMS_UTILITY.GET_TIME() / 100) SECONDS

1
-----
2012-11-22-19.23.14.000000

```

## NAME\_RESOLVE procedure - Obtain the schema and other membership information for a database object

The NAME\_RESOLVE procedure provides the capability to obtain the schema and other membership information of a database object. Synonyms are resolved to their base objects.

### Syntax

```

▶▶ DBMS_UTILITY.NAME_RESOLVE(—name—, —context—, —schema—, —part1—, —————▶
▶ —part2—, —dblink—, —part1_type—, —object_number—) —————▶▶

```

### Parameters

#### *name*

An input argument of type VARCHAR(1024) that specifies the name of the database object to resolve. Can be specified in the format:

```
[[ a.]b.]c[@dblink ]
```

#### *context*

An input argument of type INTEGER. Set to the following values:

- 1 - to resolve a function, procedure, or module name;
- 2 - to resolve a table, view, sequence, or synonym name; or
- 3 - to resolve a trigger name.

#### *schema*

An output argument of type VARCHAR(128) that specifies the name of the schema containing the object specified by *name*.

#### *part1*

An output argument of type VARCHAR(128) that specifies the name of the resolved table, view, sequence, trigger, or module.

#### *part2*

An output argument of type VARCHAR(128) that specifies the name of the resolved function or procedure (including functions and procedures within a module).

#### *dblink*

An output argument of type VARCHAR(128) that specifies name of the database link (if @dblink is specified in *name*).

**part1\_type**

An output argument of type INTEGER. Returns the following values:

- 2 - resolved object is a table;
- 4 - resolved object is a view;
- 6 - resolved object is a sequence;
- 7 - resolved object is a stored procedure;
- 8 - resolved object is a stored function;
- 9 - resolved object is a module or a function or procedure within a module;  
or
- 12 - resolved object is a trigger.

**object\_number**

An output argument of type INTEGER that specifies the object identifier of the resolved database object.

**Authorization**

EXECUTE privilege on the DBMS\_UTILITY module.

**Examples**

*Example 1:* The following stored procedure is used to display the returned values of the NAME\_RESOLVE procedure for various database objects.

```
SET SERVEROUTPUT ON@
```

```
CREATE OR REPLACE PROCEDURE name_resolve(
  IN p_name VARCHAR(4096),
  IN p_context DECFLOAT )
BEGIN
  DECLARE v_schema VARCHAR(30);
  DECLARE v_part1 VARCHAR(30);
  DECLARE v_part2 VARCHAR(30);
  DECLARE v_dblink VARCHAR(30);
  DECLARE v_part1_type DECFLOAT;
  DECLARE v_objectid DECFLOAT;

  CALL DBMS_UTILITY.NAME_RESOLVE(p_name, p_context, v_schema, v_part1, v_part2,
    v_dblink, v_part1_type, v_objectid);
  CALL DBMS_OUTPUT.PUT_LINE('name      : ' || p_name);
  CALL DBMS_OUTPUT.PUT_LINE('context  : ' || p_context);
  CALL DBMS_OUTPUT.PUT_LINE('schema   : ' || v_schema);
  IF v_part1 IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('part1    : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('part1    : ' || v_part1);
  END IF;
  IF v_part2 IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('part2    : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('part2    : ' || v_part2);
  END IF;
  IF v_dblink IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('dblink   : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('dblink   : ' || v_dblink);
  END IF;
  CALL DBMS_OUTPUT.PUT_LINE('part1 type: ' || v_part1_type);
  CALL DBMS_OUTPUT.PUT_LINE('object id : ' || v_objectid);
END@

DROP TABLE S1.T1@
```

```

CREATE TABLE S1.T1 (C1 INT)@

CREATE OR REPLACE PROCEDURE S2.PROC1
BEGIN
END@

CREATE OR REPLACE MODULE S3.M1@
ALTER MODULE S3.M1 PUBLISH FUNCTION F1() RETURNS BOOLEAN
BEGIN
    RETURN TRUE;
END@

CALL NAME_RESOLVE( 'S1.T1', 2 )@
CALL NAME_RESOLVE( 'S2.PROC1', 2 )@
CALL NAME_RESOLVE( 'S2.PROC1', 1 )@
CALL NAME_RESOLVE( 'PROC1', 1 )@
CALL NAME_RESOLVE( 'M1', 1 )@
CALL NAME_RESOLVE( 'S3.M1.F1', 1 )@

```

This example results in the following output:

```

SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

CREATE OR REPLACE PROCEDURE name_resolve(
    IN p_name VARCHAR(4096),
    IN p_context DECFLOAT )
BEGIN
    DECLARE v_schema VARCHAR(30);
    DECLARE v_part1 VARCHAR(30);
    DECLARE v_part2 VARCHAR(30);
    DECLARE v_dblink VARCHAR(30);
    DECLARE v_part1_type DECFLOAT;
    DECLARE v_objectid DECFLOAT;

    CALL DBMS_UTILITY.NAME_RESOLVE(p_name, p_context, v_schema, v_part1, v_part2,
        v_dblink, v_part1_type, v_objectid);
    CALL DBMS_OUTPUT.PUT_LINE('name      : ' || p_name);
    CALL DBMS_OUTPUT.PUT_LINE('context   : ' || p_context);
    CALL DBMS_OUTPUT.PUT_LINE('schema    : ' || v_schema);
    IF v_part1 IS NULL THEN
        CALL DBMS_OUTPUT.PUT_LINE('part1     : NULL');
    ELSE
        CALL DBMS_OUTPUT.PUT_LINE('part1     : ' || v_part1);
    END IF;
    IF v_part2 IS NULL THEN
        CALL DBMS_OUTPUT.PUT_LINE('part2     : NULL');
    ELSE
        CALL DBMS_OUTPUT.PUT_LINE('part2     : ' || v_part2);
    END IF;
    IF v_dblink IS NULL THEN
        CALL DBMS_OUTPUT.PUT_LINE('dblink    : NULL');
    ELSE
        CALL DBMS_OUTPUT.PUT_LINE('dblink    : ' || v_dblink);
    END IF;
    CALL DBMS_OUTPUT.PUT_LINE('part1 type: ' || v_part1_type);
    CALL DBMS_OUTPUT.PUT_LINE('object id : ' || v_objectid);
END
DB20000I The SQL command completed successfully.

DROP TABLE S1.T1
DB20000I The SQL command completed successfully.

CREATE TABLE S1.T1 (C1 INT)
DB20000I The SQL command completed successfully.

CREATE OR REPLACE PROCEDURE S2.PROC1

```

```

BEGIN
END
DB20000I The SQL command completed successfully.

CREATE OR REPLACE MODULE S3.M1
DB20000I The SQL command completed successfully.

ALTER MODULE S3.M1 PUBLISH FUNCTION F1() RETURNS BOOLEAN
BEGIN
    RETURN TRUE;
END
DB20000I The SQL command completed successfully.

CALL NAME_RESOLVE( 'S1.T1', 2 )

    Return Status = 0

name      : S1.T1
context   : 2
schema    : S1
part1     : T1
part2     : NULL
dblink    : NULL
part1 type: 2
object id : 8

CALL NAME_RESOLVE( 'S2.PROC1', 2 )
SQL0204N "S2.PROC1" is an undefined name.  SQLSTATE=42704

CALL NAME_RESOLVE( 'S2.PROC1', 1 )

    Return Status = 0

name      : S2.PROC1
context   : 1
schema    : S2
part1     : PROC1
part2     : NULL
dblink    : NULL
part1 type: 7
object id : 66611

CALL NAME_RESOLVE( 'PROC1', 1 )

    Return Status = 0

name      : PROC1
context   : 1
schema    : S2
part1     : NULL
part2     : PROC1
dblink    : NULL
part1 type: 7
object id : 66611

CALL NAME_RESOLVE( 'M1', 1 )

    Return Status = 0

name      : M1
context   : 1
schema    : S3
part1     : NULL
part2     : M1
dblink    : NULL
part1 type: 9
object id : 16

```



```
CALL NAME_RESOLVE( 'S3.M1.F1', 1 )
```

```
Return Status = 0
```

```
name      : S3.M1.F1
context   : 1
schema    : S3
part1     : M1
part2     : F1
dblink    : NULL
part1 type: 9
object id : 16
```

*Example 2:* Resolve a table accessed by a database link. Note that NAME\_RESOLVE does not check the validity of the database object on the remote database. It merely echoes back the components specified in the *name* argument.

```
BEGIN
    name_resolve('sample_schema.emp@sample_schema_link',2);
END;
```

```
name      : sample_schema.emp@sample_schema_link
context   : 2
schema    : SAMPLE_SCHEMA
part1     : EMP
part2     :
dblink    : SAMPLE_SCHEMA_LINK
part1 type: 0
object id : 0
```

## NAME\_TOKENIZE procedure - Parse the given name into its component parts

The NAME\_TOKENIZE procedure parses a name into its component parts. Names without double quotes are put into uppercase, and double quotes are stripped from names with double quotes.

### Syntax

```
►►—DBMS_UTILITY.NAME_TOKENIZE—(—name—,—a—,—b—,—c—,—dblink—,—nextpos—)—►►
```

### Parameters

#### *name*

An input argument of type VARCHAR(1024) that specifies the string containing a name in the following format:

```
a[.b[.c]][@dblink ]
```

- a** An output argument of type VARCHAR(128) that returns the leftmost component.
- b** An output argument of type VARCHAR(128) that returns the second component, if any.
- c** An output argument of type VARCHAR(128) that returns the third component, if any.

#### *dblink*

An output argument of type VARCHAR(32672) that returns the database link name.

### ***nextpos***

An output argument of type INTEGER that specifies the position of the last character parsed in *name*.

## **Authorization**

EXECUTE privilege on the DBMS\_UTILITY module.

## **Examples**

*Example 1:* The following stored procedure is used to display the returned values of the NAME\_TOKENIZE procedure for various names.

```
SET SERVEROUTPUT ON@

CREATE OR REPLACE PROCEDURE name_tokenize(
  IN p_name VARCHAR(100) )
BEGIN
  DECLARE v_a VARCHAR(30);
  DECLARE v_b VARCHAR(30);
  DECLARE v_c VARCHAR(30);
  DECLARE v_dblink VARCHAR(30);
  DECLARE v_nextpos INTEGER;

  CALL DBMS_UTILITY.NAME_TOKENIZE(p_name, v_a, v_b, v_c, v_dblink, v_nextpos);
  CALL DBMS_OUTPUT.PUT_LINE('name      : ' || p_name);
  IF v_a IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('a        : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('a        : ' || v_a);
  END IF;
  IF v_b IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('b        : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('b        : ' || v_b);
  END IF;
  IF v_c IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('c        : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('c        : ' || v_c);
  END IF;
  IF v_dblink IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('dblink : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('dblink : ' || v_dblink);
  END IF;
  IF v_nextpos IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('nextpos: NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('nextpos: ' || v_nextpos);
  END IF;
END@

CALL name_tokenize( 'b' )@
CALL name_tokenize( 'a.b' )@
CALL name_tokenize( '"a".b.c' )@
CALL name_tokenize( 'a.b.c@d' )@
CALL name_tokenize( 'a.b."c"@d"' )@
```

This example results in the following output:

```
SET SERVEROUTPUT ON
DB20000I The SET SERVEROUTPUT command completed successfully.

CREATE OR REPLACE PROCEDURE name_tokenize(
  IN p_name VARCHAR(100) )
```

```

BEGIN
  DECLARE v_a VARCHAR(30);
  DECLARE v_b VARCHAR(30);
  DECLARE v_c VARCHAR(30);
  DECLARE v_dblink VARCHAR(30);
  DECLARE v_nextpos INTEGER;

  CALL DBMS_UTILITY.NAME_TOKENIZE(p_name, v_a, v_b, v_c, v_dblink, v_nextpos);
  CALL DBMS_OUTPUT.PUT_LINE('name      : ' || p_name);
  IF v_a IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('a      : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('a      : ' || v_a);
  END IF;
  IF v_b IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('b      : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('b      : ' || v_b);
  END IF;
  IF v_c IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('c      : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('c      : ' || v_c);
  END IF;
  IF v_dblink IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('dblink : NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('dblink : ' || v_dblink);
  END IF;
  IF v_nextpos IS NULL THEN
    CALL DBMS_OUTPUT.PUT_LINE('nextpos: NULL');
  ELSE
    CALL DBMS_OUTPUT.PUT_LINE('nextpos: ' || v_nextpos);
  END IF;
END
DB20000I  The SQL command completed successfully.

```

```
CALL name_tokenize( 'b' )
```

```
Return Status = 0
```

```

name      : b
a         : B
b         : NULL
c         : NULL
dblink    : NULL
nextpos   : 1

```

```
CALL name_tokenize( 'a.b' )
```

```
Return Status = 0
```

```

name      : a.b
a         : A
b         : B
c         : NULL
dblink    : NULL
nextpos   : 3

```

```
CALL name_tokenize( '"a".b.c' )
```

```
Return Status = 0
```

```

name      : "a".b.c
a         : a
b         : B
c         : C

```

```

dblink : NULL
nextpos: 7

CALL name_tokenize( 'a.b.c@d' )

Return Status = 0

name   : a.b.c@d
a      : A
b      : B
c      : C
dblink : D
nextpos: 7

CALL name_tokenize( 'a.b."c"@d" ' )

Return Status = 0

name   : a.b."c"@d"
a      : A
b      : B
c      : c
dblink : d
nextpos: 11

```

## TABLE\_TO\_COMMA procedures - Convert a table of names into a comma-delimited list of names

The TABLE\_TO\_COMMA procedures convert an array of names into a comma-delimited list of names. Each array element becomes a list entry.

**Note:** The names must be formatted as valid identifiers.

### Syntax

```

▶▶ DBMS_UTILITY.TABLE_TO_COMMA_LNAME—(—tab—,—tablen—,—list—)————▶▶

```

```

▶▶ DBMS_UTILITY.TABLE_TO_COMMA_UNCL—(—tab—,—tablen—,—list—)————▶▶

```

### Parameters

#### *tab*

An input argument of type LNAME\_ARRAY or UNCL\_ARRAY that specifies the array containing names. See LNAME\_ARRAY or UNCL\_ARRAY for a description of *tab*.

#### *tablen*

An output argument of type INTEGER that returns the number of entries in *list*.

#### *list*

An output argument of type VARCHAR(32672) that returns the comma-delimited list of names from *tab*.

### Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

## Examples

*Example 1:* The following example first uses the COMMA\_TO\_TABLE\_LNAME procedure to convert a comma-delimited list to a table. The TABLE\_TO\_COMMA\_LNAME procedure then converts the table back to a comma-delimited list which is displayed.

```
SET SERVEROUTPUT ON@
```

```
CREATE OR REPLACE PROCEDURE table_to_comma(
  IN p_list VARCHAR(100))
BEGIN
  DECLARE r_lname DBMS_UTILITY.LNAME_ARRAY;
  DECLARE v_length INTEGER;
  DECLARE v_listlen INTEGER;
  DECLARE v_list VARCHAR(80);

  CALL DBMS_UTILITY.COMMA_TO_TABLE_LNAME(p_list, v_length, r_lname);
  CALL DBMS_OUTPUT.PUT_LINE('Table Entries');
  CALL DBMS_OUTPUT.PUT_LINE('-----');
  BEGIN
    DECLARE i INTEGER DEFAULT 1;
    DECLARE LOOP_LIMIT INTEGER;
    SET LOOP_LIMIT = v_length;

    WHILE i <= LOOP_LIMIT DO
      CALL DBMS_OUTPUT.PUT_LINE(r_lname(i));
      SET i = i + 1;
    END WHILE;
  END;
  CALL DBMS_OUTPUT.PUT_LINE('-----');
  CALL DBMS_UTILITY.TABLE_TO_COMMA_LNAME(r_lname, v_listlen, v_list);
  CALL DBMS_OUTPUT.PUT_LINE('Comma-Delimited List: ' || v_list);
END@

CALL table_to_comma('sample_schema.dept,sample_schema.emp,sample_schema.jobhist')@
```

This example results in the following output:

```
SET SERVEROUTPUT ON
```

```
DB200001 The SET SERVEROUTPUT command completed successfully.
```

```
CREATE OR REPLACE PROCEDURE table_to_comma(
  IN p_list VARCHAR(100))
BEGIN
  DECLARE r_lname DBMS_UTILITY.LNAME_ARRAY;
  DECLARE v_length INTEGER;
  DECLARE v_listlen INTEGER;
  DECLARE v_list VARCHAR(80);

  CALL DBMS_UTILITY.COMMA_TO_TABLE_LNAME(p_list, v_length, r_lname);
  CALL DBMS_OUTPUT.PUT_LINE('Table Entries');
  CALL DBMS_OUTPUT.PUT_LINE('-----');
  BEGIN
    DECLARE i INTEGER DEFAULT 1;
    DECLARE LOOP_LIMIT INTEGER;
    SET LOOP_LIMIT = v_length;

    WHILE i <= LOOP_LIMIT DO
      CALL DBMS_OUTPUT.PUT_LINE(r_lname(i));
      SET i = i + 1;
    END WHILE;
  END;
  CALL DBMS_OUTPUT.PUT_LINE('-----');
  CALL DBMS_UTILITY.TABLE_TO_COMMA_LNAME(r_lname, v_listlen, v_list);
  CALL DBMS_OUTPUT.PUT_LINE('Comma-Delimited List: ' || v_list);
END
```

```

DB20000I  The SQL command completed successfully.

CALL table_to_comma('sample_schema.dept,sample_schema.emp,sample_schema.jobhist')

Return Status = 0

Table Entries
-----
sample_schema.dept
sample_schema.emp
sample_schema.jobhist
-----
Comma-Delimited List: sample_schema.dept,sample_schema.emp,sample_schema.jobhist

```

## VALIDATE procedure - Change an invalid routine into a valid routine

The VALIDATE procedure provides the capability to change the state of an invalid routine to valid.

### Syntax

```

▶▶ DBMS_UTILITY.VALIDATE—(—object_id—)—————▶▶

```

### Parameters

#### *object\_id*

An input argument of type INTEGER that specifies the identifier of the routine to be changed to a valid state. The ROUTINEID column of the SYSCAT.ROUTINES view contains all the routine identifiers.

### Authorization

EXECUTE privilege on the DBMS\_UTILITY module.

---

## MONREPORT module

The MONREPORT module provides a set of procedures for retrieving a variety of monitoring data and generating text reports.

The schema for this module is SYSIBMADM.

The MONREPORT module includes the following built-in routines.

*Table 20. Built-in routines available in the MONREPORT module*

Routine name	Description
CONNECTION procedure	The Connection report presents monitor data for each connection.
CURRENTAPPS procedure	The Current Applications report presents the current instantaneous state of processing of units of work, agents, and activities for each connection. The report starts with state information summed across connections, followed by a section for details for each connection.

Table 20. Built-in routines available in the MONREPORT module (continued)

Routine name	Description
CURRENTSQL procedure	The Current SQL report lists the top activities currently running, as measured by various metrics.
DBSUMMARY procedure	The Summary report contains in-depth monitor data for the entire database, as well as key performance indicators for each connection, workload, service class, and database member.
LOCKWAIT procedure	The Lock Waits report contains information about each lock wait currently in progress. Details include lock holder and requestor details, plus characteristics of the lock held and the lock requested.
PKGCACHE procedure	The Package Cache report lists the top statements accumulated in the package cache as measured by various metrics.

## Usage notes

Monitor element names are displayed in upper case (for example, TOTAL\_CPU\_TIME). To find out more information about a monitor element, search the product documentation for the monitor name.

For reports with a *monitoring\_interval* input, negative values in a report are inaccurate. This may occur during a rollover of source data counters. To determine accurate values, re-run the report after the rollover is complete.

**Note:** The reports are implemented using SQL procedures within modules, and as such can be impacted by the package cache configuration. If you observe slow performance when running the reports, inspect your package cache configuration to ensure it is sufficient for your workload. For further information, see “pckcachesz - Package cache size configuration parameter”.

The following examples demonstrate various ways to call the MONREPORT routines. The examples show the MONREPORT.CONNECTION(*monitoring\_interval*, *application\_handle*) procedure. You can handle optional parameters for which you do not want to enter a value in the following ways:

- You can always specify null or DEFAULT.
- For character inputs, you can specify an empty string (' ').
- If it is the last parameter, you can omit it.

To generate a report that includes a section for each connection, with the default monitoring interval of 10 seconds, make the following call to the MONREPORT.CONNECTION procedure:

```
call monreport.connection()
```

To generate a report that includes a section only for the connection with application handle 32, with the default monitoring interval of 10 seconds, you can make either of the following calls to the MONREPORT.CONNECTION procedure:

```
call monreport.connection(DEFAULT, 32)
```

```
call monreport.connection(10, 32)
```

To generate a report that includes a section for each connection, with a monitoring interval of 60 seconds, you can make either of the following calls to the MONREPORT.CONNECTION procedure:

```
call monreport.connection(60)
call monreport.connection(60, null)
```

By default, the reports in this module are generated in English. To change the language in which the reports are generated, change the CURRENT LOCALE LC\_MESSAGES special register. For example, to generate the CONNECTION report in French, issue the following commands:

```
SET CURRENT LOCALE LC_MESSAGES = 'CLDR 1.5:fr_FR'
CALL MONREPORT.CONNECTION
```

Ensure that the language in which the reports are generated is supported by the database code page. If the database code page is Unicode, you can generate the reports in any language.

## CONNECTION procedure - Generate a report on connection metrics

The CONNECTION procedure gathers monitor data for each connection and produces a text-formatted report.

### Syntax

```
►►—MONREPORT.CONNECTION—(—monitoring_interval—,—application_handle—)————◄◄
```

### Parameters

#### *monitoring\_interval*

An optional input argument of type INTEGER that specifies the duration in seconds that monitoring data is collected before it is reported. For example, if you specify a monitoring interval of 30, the routine calls table functions, waits 30 seconds and calls the table functions again. The routine then calculates the difference, which reflects changes during the interval. If the *monitoring\_interval* argument is not specified (or if null is specified), the default value is 10. The range of valid inputs are the integer values 0-3600 (that is, up to 1 hour).

#### *application\_handle*

An optional input argument of type BIGINT that specifies an application handle that identifies a connection. If the *application\_handle* argument is not specified (or if null is specified), the report includes a section for each connection. The default is null.

### Authorization

The following privilege is required:

- EXECUTE privilege on the MONREPORT module

### Examples

The following examples demonstrate various ways to call the CONNECTION procedure.



This example produces a report for all connections, with data displayed corresponding to an interval of 30 seconds:

```
call monreport.connection(30);
```

This example produces a report for a connection with an application handle of 34. Data is displayed based on absolute totals accumulated in the source table functions (rather than based on the current interval):

```
call monreport.connection(0, 34);
```

This next example produces a report for a connection with an application handle of 34. Data is displayed corresponding to an interval of 10 seconds.

```
call monreport.connection(DEFAULT, 34);
```

The final example produces the default report: for all connections, with data displayed corresponding to an interval of 10 seconds:

```
call monreport.connection;
```

Here is an example of the report output for the default procedure call (all connections, 10 second interval):

```
Result set 1
-----

TEXT
-----
Monitoring report - connection
-----
Database:          SAMPLE
Generated:         04/06/2010 13:36:52
Interval monitored: 10
-- Command options --
APPLICATION_HANDLE: All

=====
Part 1 - Summary of connections

-----
#      APPLICATION  TOTAL_      TOTAL_      ACT_COMPLETED  TOTAL_WAIT  CLIENT_IDLE
#      _HANDLE      CPU_TIME    ACT_TIME    _TOTAL         _TIME       _WAIT_TIME
-----
1      180          0           0           0              0           0
2      65711        116307      675          1              410         9884
3      131323       116624      679          1              717        12895

=====
Part 2 - Details for each connection

connection #:1
-----

--Connection identifiers--
Application identifiers
  APPLICATION_HANDLE      = 180
  APPLICATION_NAME        = db2bp
  APPLICATION_ID           = *N0.jwr.100406173420
Authorization IDs
  SYSTEM_AUTHID           = JWR
  SESSION_AUTHID          = JWR
Client attributes
  CLIENT_ACCTNG            =
  CLIENT_USERID            =
  CLIENT_APPLNAME          =
```

```

CLIENT_WRKSTNNAME          =
CLIENT_PID                  = 29987
CLIENT_PRDID                = SQL09081
CLIENT_PLATFORM             = LINUXX8664
CLIENT_PROTOCOL             = LOCAL
-- Other connection details --
CONNECTION_START_TIME       = 2010-04-06-13.34.20.635181
NUM_LOCKS_HELD              = 9

```

#### Work volume and throughput

	Per second	Total
TOTAL_APP_COMMITS	0	0
ACT_COMPLETED_TOTAL	0	0
APP_RQSTS_COMPLETED_TOTAL	0	0
TOTAL_CPU_TIME	= 0	
TOTAL_CPU_TIME per request	= 0	
Row processing		
ROWS_READ/ROWS_RETURNED	= 0 (0/0)	
ROWS_MODIFIED	= 0	

#### Wait times

-- Wait time as a percentage of elapsed time --

	%	Wait time/Total time
For requests	0	0/0
For activities	0	0/0

-- Time waiting for next client request --

```

CLIENT_IDLE_WAIT_TIME      = 0
CLIENT_IDLE_WAIT_TIME per second = 0

```

-- Detailed breakdown of TOTAL\_WAIT\_TIME --

	%	Total
TOTAL_WAIT_TIME	100	3434
I/O wait time		
POOL_READ_TIME	23	805
POOL_WRITE_TIME	8	280
DIRECT_READ_TIME	3	131
DIRECT_WRITE_TIME	3	104
LOG_DISK_WAIT_TIME	10	344
LOCK_WAIT_TIME	0	18
AGENT_WAIT_TIME	0	0
Network and FCM		
TCPIP_SEND_WAIT_TIME	0	0
TCPIP_RECV_WAIT_TIME	0	0
IPC_SEND_WAIT_TIME	0	0
IPC_RECV_WAIT_TIME	0	0
FCM_SEND_WAIT_TIME	0	0
FCM_RECV_WAIT_TIME	6	212
WLM_QUEUE_TIME_TOTAL	0	0
CF_WAIT_TIME	32	1101
RECLAIM_WAIT_TIME	2	98
SMP_RECLAIM_WAIT_TIME	3	118

#### Component times

-- Detailed breakdown of processing time --

	%	Total
Total processing	100	0
Section execution		
TOTAL_SECTION_PROC_TIME	0	0
TOTAL_SECTION_SORT_PROC_TIME	0	0
Compile		
TOTAL_COMPILE_PROC_TIME	0	0
TOTAL_IMPLICIT_COMPILE_PROC_TIME	0	0
Transaction end processing		
TOTAL_COMMIT_PROC_TIME	0	0
TOTAL_ROLLBACK_PROC_TIME	0	0
Utilities		
TOTAL_RUNSTATS_PROC_TIME	0	0
TOTAL_REORGS_PROC_TIME	0	0
TOTAL_LOAD_PROC_TIME	0	0

#### Buffer pool

##### Buffer pool hit ratios

Type	Ratio	Formula
Data	100	$(1 - (0+0-0) / (27+0))$
Index	100	$(1 - (0+0-0) / (24+0))$
XDA	0	$(1 - (0+0-0) / (0+0))$
COL	0	$(1 - (0+0-0) / (0+0))$
LBP Data	100	$(27-0) / (27+0)$
LBP Index	0	$(0-0) / (24+0)$
LBP XDA	0	$(0-0) / (0+0)$
LBP COL	0	$(0-0) / (0+0)$
GBP Data	0	$(0 - 0) / 0$
GBP Index	0	$(0 - 0) / 0$
GBP XDA	0	$(0 - 0) / 0$
GBP COL	0	$(0 - 0) / 0$

#### I/O

Buffer pool reads		
POOL_DATA_L_READS	=	27
POOL_TEMP_DATA_L_READS	=	0
POOL_DATA_P_READS	=	0
POOL_TEMP_DATA_P_READS	=	0
POOL_ASYNC_DATA_READS	=	0
POOL_INDEX_L_READS	=	24
POOL_TEMP_INDEX_L_READS	=	0
POOL_INDEX_P_READS	=	0
POOL_TEMP_INDEX_P_READS	=	0
POOL_ASYNC_INDEX_READS	=	0
POOL_XDA_L_READS	=	0
POOL_TEMP_XDA_L_READS	=	0
POOL_XDA_P_READS	=	0
POOL_TEMP_XDA_P_READS	=	0
POOL_ASYNC_XDA_READS	=	0
POOL_COL_L_READS	=	0
POOL_TEMP_COL_L_READS	=	0
POOL_COL_P_READS	=	0
POOL_TEMP_COL_P_READS	=	0
POOL_ASYNC_COL_READS	=	0
Buffer pool pages found		
POOL_DATA_LBP_PAGES_FOUND	=	27
POOL_ASYNC_DATA_LBP_PAGES_FOUND	=	0
POOL_INDEX_LBP_PAGES_FOUND	=	0
POOL_ASYNC_INDEX_LBP_PAGES_FOUND	=	0

```

POOL_XDA_LBP_PAGES_FOUND          = 0
POOL_ASYNC_XDA_LBP_PAGES_FOUND    = 0
POOL_COL_LBP_PAGES_FOUND          = 0
POOL_ASYNC_COL_LBP_PAGES_FOUND    = 0
Buffer pool writes
POOL_DATA_WRITES                  = 0
POOL_XDA_WRITES                   = 0
POOL_INDEX_WRITES                 = 0
POOL_COL_WRITES                   = 0
Direct I/O
DIRECT_READS                      = 620
DIRECT_READ_REQS                  = 15
DIRECT_WRITES                     = 0
DIRECT_WRITE_REQS                 = 0
Log I/O
LOG_DISK_WAITS_TOTAL              = 0

```

#### Locking

	Per activity	Total
LOCK_WAIT_TIME	0	0
LOCK_WAITS	0	0
LOCK_TIMEOUTS	0	0
DEADLOCKS	0	0
LOCK_ESCALS	0	0

#### Routines

	Per activity	Total
TOTAL_ROUTINE_INVOCATIONS	0	0
TOTAL_ROUTINE_TIME	0	0

TOTAL\_ROUTINE\_TIME per invocation = 0

#### Sort

TOTAL_SORTS	= 0
SORT_OVERFLOWS	= 0
POST_THRESHOLD_SORTS	= 0
POST_SHRTHRESHOLD_SORTS	= 0

#### Network

Communications with remote clients

TCPIP_SEND_VOLUME per send	= 0	(0/0)
TCPIP_RECV_VOLUME per receive	= 0	(0/0)

Communications with local clients

IPC_SEND_VOLUME per send	= 0	(0/0)
IPC_RECV_VOLUME per receive	= 0	(0/0)

Fast communications manager

FCM_SEND_VOLUME per send	= 0	(0/0)
FCM_RECV_VOLUME per receive	= 0	(0/0)

#### Other

Compilation

TOTAL_COMPILATIONS	= 0
PKG_CACHE_INSERTS	= 0
PKG_CACHE_LOOKUPS	= 0

Catalog cache

CAT_CACHE_INSERTS	= 0
CAT_CACHE_LOOKUPS	= 0

Transaction processing

```

TOTAL_APP_COMMITS          = 0
INT_COMMITS                = 0
TOTAL_APP_ROLLBACKS        = 0
INT_ROLLBACKS              = 0
Log buffer
  NUM_LOG_BUFFER_FULL      = 0
Activities aborted/rejected
  ACT_ABORTED_TOTAL        = 0
  ACT_REJECTED_TOTAL       = 0
Workload management controls
  WLM_QUEUE_ASSIGNMENTS_TOTAL = 0
  WLM_QUEUE_TIME_TOTAL     = 0

```

#### Db2 utility operations

```

-----
TOTAL_RUNSTATS             = 0
TOTAL_REORGS               = 0
TOTAL_LOADS                = 0

```

#### connection #:2

##### --Connection identifiers--

```

Application identifiers
  APPLICATION_HANDLE        = 65711
  APPLICATION_NAME          = db2bp
  APPLICATION_ID            = *N1.jwr.100406173430
Authorization IDs
  SYSTEM_AUTHID            = JWR
  SESSION_AUTHID           = JWR
Client attributes
  CLIENT_ACCTNG             =
  CLIENT_USERID             =
  CLIENT_APPLNAME           =
  CLIENT_WRKSTNNAME         =
  CLIENT_PID                = 30044
  CLIENT_PRDID              = SQL09081
  CLIENT_PLATFORM           = LINUXX8664
  CLIENT_PROTOCOL           = LOCAL

```

```

-- Other connection details --
CONNECTION_START_TIME      = 2010-04-06-13.34.31.058344
NUM_LOCKS_HELD             = 0

```

#### Work volume and throughput

```

-----
                                Per second      Total
-----
TOTAL_APP_COMMITS              0                  1
ACT_COMPLETED_TOTAL            0                  1
APP_RQSTS_COMPLETED_TOTAL      0                  2

TOTAL_CPU_TIME                 = 116307
TOTAL_CPU_TIME per request     = 58153

Row processing
  ROWS_READ/ROWS_RETURNED      = 0 (8/0)
  ROWS_MODIFIED                 = 5

```

#### Wait times

##### -- Wait time as a percentage of elapsed time --

```

                                %      Wait time/Total time
-----
For requests                    58     410/696
For activities                   58     398/675

```

-- Time waiting for next client request --

CLIENT\_IDLE\_WAIT\_TIME = 9884  
 CLIENT\_IDLE\_WAIT\_TIME per second = 988

-- Detailed breakdown of TOTAL\_WAIT\_TIME --

	%	Total
	---	-----
TOTAL_WAIT_TIME	100	410
I/O wait time		
POOL_READ_TIME	5	23
POOL_WRITE_TIME	28	116
DIRECT_READ_TIME	0	1
DIRECT_WRITE_TIME	0	4
LOG_DISK_WAIT_TIME	11	48
LOCK_WAIT_TIME	2	11
AGENT_WAIT_TIME	0	0
Network and FCM		
TCPIP_SEND_WAIT_TIME	0	0
TCPIP_RECV_WAIT_TIME	0	0
IPC_SEND_WAIT_TIME	0	1
IPC_RECV_WAIT_TIME	0	0
FCM_SEND_WAIT_TIME	0	0
FCM_RECV_WAIT_TIME	1	5
WLM_QUEUE_TIME_TOTAL	0	0
CF_WAIT_TIME	17	73
RECLAIM_WAIT_TIME	23	96
SMP_RECLAIM_WAIT_TIME	4	20

Component times

-- Detailed breakdown of processing time --

	%	Total
	-----	-----
Total processing	100	286
Section execution		
TOTAL_SECTION_PROC_TIME	96	276
TOTAL_SECTION_SORT_PROC_TIME	0	0
Compile		
TOTAL_COMPILE_PROC_TIME	0	2
TOTAL_IMPLICIT_COMPILE_PROC_TIME	0	0
Transaction end processing		
TOTAL_COMMIT_PROC_TIME	1	4
TOTAL_ROLLBACK_PROC_TIME	0	0
Utilities		
TOTAL_RUNSTATS_PROC_TIME	0	0
TOTAL_REORGS_PROC_TIME	0	0
TOTAL_LOAD_PROC_TIME	0	0

Buffer pool

Buffer pool hit ratios

Type	Ratio	Reads (Logical/Physical)
-----	-----	-----
Data	91	72/6
Index	100	46/0
XDA	0	0/0
COL	0	0/0
Temp data	0	0/0
Temp index	0	0/0
Temp XDA	0	0/0

Temp COL	0	0/0
GBP Data	60	(10 - 6)/10
GBP Index	0	(8 - 0)/8
GBP COL	0	(0 - 0)/0
LBP Data	52	(34 - 0)/72
LBP Index	0	(46 - 0)/46
LBP COL	0	(0 - 0)/(0 + 0)

#### I/O

Buffer pool writes

POOL_DATA_WRITES	= 36
POOL_XDA_WRITES	= 0
POOL_INDEX_WRITES	= 0
POOL_COL_WRITES	= 0

Direct I/O

DIRECT_READS	= 1
DIRECT_READ_REQS	= 1
DIRECT_WRITES	= 4
DIRECT_WRITE_REQS	= 1

Log I/O

LOG_DISK_WAITS_TOTAL	= 13
----------------------	------

#### Locking

	Per activity	Total
LOCK_WAIT_TIME	11	11
LOCK_WAITS	100	1
LOCK_TIMEOUTS	0	0
DEADLOCKS	0	0
LOCK_ESCALS	0	0

#### Routines

	Per activity	Total
TOTAL_ROUTINE_INVOCATIONS	0	0
TOTAL_ROUTINE_TIME	0	0

TOTAL\_ROUTINE\_TIME per invocation = 0

#### Sort

TOTAL_SORTS	= 0
SORT_OVERFLOWS	= 0
POST_THRESHOLD_SORTS	= 0
POST_SHRTHRESHOLD_SORTS	= 0

#### Network

##### Communications with remote clients

TCPIP_SEND_VOLUME per send	= 0	(0/0)
TCPIP_RECV_VOLUME per receive	= 0	(0/0)

##### Communications with local clients

IPC_SEND_VOLUME per send	= 54	(108/2)
IPC_RECV_VOLUME per receive	= 69	(138/2)

##### Fast communications manager

FCM_SEND_VOLUME per send	= 0	(0/0)
FCM_RECV_VOLUME per receive	= 432	(2592/6)

#### Other

#### Compilation

```

TOTAL_COMPILATIONS          = 1
PKG_CACHE_INSERTS           = 2
PKG_CACHE_LOOKUPS           = 2
Catalog cache
CAT_CACHE_INSERTS           = 3
CAT_CACHE_LOOKUPS           = 8
Transaction processing
TOTAL_APP_COMMITS            = 1
INT_COMMITS                  = 0
TOTAL_APP_ROLLBACKS          = 0
INT_ROLLBACKS                = 0
Log buffer
NUM_LOG_BUFFER_FULL          = 0
Activities aborted/rejected
ACT_ABORTED_TOTAL            = 0
ACT_REJECTED_TOTAL           = 0
Workload management controls
WLM_QUEUE_ASSIGNMENTS_TOTAL  = 0
WLM_QUEUE_TIME_TOTAL         = 0

Db2 utility operations
-----
TOTAL_RUNSTATS               = 0
TOTAL_REORGS                  = 0
TOTAL_LOADS                   = 0

connection #:3
-----

--Connection identifiers--
Application identifiers
APPLICATION_HANDLE            = 131323
APPLICATION_NAME              = db2bp
APPLICATION_ID                 = *N2.jwr.100406173452
Authorization IDs
SYSTEM_AUTHID                 = JWR
SESSION_AUTHID                = JWR
Client attributes
CLIENT_ACCTNG                 =
CLIENT_USERID                 =
CLIENT_APPLNAME               =
CLIENT_WRKSTNNAME             =
CLIENT_PID                    = 30510
CLIENT_PRDID                  = SQL09081
CLIENT_PLATFORM               = LINUX8664
CLIENT_PROTOCOL               = LOCAL
-- Other connection details --
CONNECTION_START_TIME         = 2010-04-06-13.34.52.398427
NUM_LOCKS_HELD                = 0

Work volume and throughput
-----

```

	Per second	Total
TOTAL_APP_COMMITS	0	1
ACT_COMPLETED_TOTAL	0	1
APP_RQSTS_COMPLETED_TOTAL	0	2
TOTAL_CPU_TIME	= 116624	
TOTAL_CPU_TIME per request	= 58312	
Row processing		
ROWS_READ/ROWS_RETURNED	= 0 (18/0)	
ROWS_MODIFIED	= 4	
Wait times		

```

-----

```



-- Wait time as a percentage of elapsed time --

	%	Wait time/Total time
For requests	82	717/864
For activities	80	549/679

-- Time waiting for next client request --

CLIENT\_IDLE\_WAIT\_TIME = 12895  
 CLIENT\_IDLE\_WAIT\_TIME per second = 1289

-- Detailed breakdown of TOTAL\_WAIT\_TIME --

	%	Total
TOTAL_WAIT_TIME	100	717
I/O wait time		
POOL_READ_TIME	2	16
POOL_WRITE_TIME	18	136
DIRECT_READ_TIME	0	3
DIRECT_WRITE_TIME	0	2
LOG_DISK_WAIT_TIME	10	77
LOCK_WAIT_TIME	3	27
AGENT_WAIT_TIME	0	0
Network and FCM		
TCPIP_SEND_WAIT_TIME	0	0
TCPIP_RECV_WAIT_TIME	0	0
IPC_SEND_WAIT_TIME	0	0
IPC_RECV_WAIT_TIME	0	0
FCM_SEND_WAIT_TIME	0	0
FCM_RECV_WAIT_TIME	21	157
WLM_QUEUE_TIME_TOTAL	0	0
CF_WAIT_TIME	9	66
RECLAIM_WAIT_TIME	12	92
SMP_RECLAIM_WAIT_TIME	16	119

Component times

-- Detailed breakdown of processing time --

	%	Total
Total processing	100	147
Section execution		
TOTAL_SECTION_PROC_TIME	89	131
TOTAL_SECTION_SORT_PROC_TIME	0	0
Compile		
TOTAL_COMPILE_PROC_TIME	4	6
TOTAL_IMPLICIT_COMPILE_PROC_TIME	0	0
Transaction end processing		
TOTAL_COMMIT_PROC_TIME	1	2
TOTAL_ROLLBACK_PROC_TIME	0	0
Utilities		
TOTAL_RUNSTATS_PROC_TIME	0	0
TOTAL_REORGS_PROC_TIME	0	0
TOTAL_LOAD_PROC_TIME	0	0

Buffer pool

Buffer pool hit ratios

Type	Ratio	Reads (Logical/Physical)
------	-------	--------------------------

Data	91	47/4
Index	100	78/0
XDA	0	0/0
COL	0	0/0
Temp data	0	0/0
Temp index	0	0/0
Temp XDA	0	0/0
Temp COL	0	0/0
GBP Data	26	(15 - 4)/15
GBP Index	0	(9 - 0)/9
GBP COL	0	(0 - 0)/0
LBP Data	6	(44 - 0)/47
LBP Index	48	(40 - 0)/78
LBP COL	0	(0 - 0)/(0 + 0)

#### I/O

---

Buffer pool writes

POOL_DATA_WRITES	= 3
POOL_XDA_WRITES	= 0
POOL_INDEX_WRITES	= 35
POOL_COL_WRITES	= 0

Direct I/O

DIRECT_READS	= 15
DIRECT_READ_REQS	= 4
DIRECT_WRITES	= 6
DIRECT_WRITE_REQS	= 1

Log I/O

LOG_DISK_WAITS_TOTAL	= 18
----------------------	------

#### Locking

---

	Per activity	Total
LOCK_WAIT_TIME	27	27
LOCK_WAITS	200	2
LOCK_TIMEOUTS	0	0
DEADLOCKS	0	0
LOCK_ESCALS	0	0

#### Routines

---

	Per activity	Total
TOTAL_ROUTINE_INVOCATIONS	0	0
TOTAL_ROUTINE_TIME	0	0

TOTAL\_ROUTINE\_TIME per invocation = 0

#### Sort

---

TOTAL_SORTS	= 1
SORT_OVERFLOWS	= 0
POST_THRESHOLD_SORTS	= 0
POST_SHRTHRESHOLD_SORTS	= 0

#### Network

---

Communications with remote clients

TCPIP_SEND_VOLUME per send	= 0	(0/0)
TCPIP_RECV_VOLUME per receive	= 0	(0/0)

Communications with local clients

IPC_SEND_VOLUME per send	= 54	(108/2)
IPC_RECV_VOLUME per receive	= 73	(146/2)

Fast communications manager		
FCM_SEND_VOLUME per send	= 0	(0/0)
FCM_RECV_VOLUME per receive	= 1086	(10864/10)

#### Other

#### ----- Compilation

TOTAL_COMPILATIONS	= 1
PKG_CACHE_INSERTS	= 2
PKG_CACHE_LOOKUPS	= 2

#### Catalog cache

CAT_CACHE_INSERTS	= 0
CAT_CACHE_LOOKUPS	= 9

#### Transaction processing

TOTAL_APP_COMMITS	= 1
INT_COMMITS	= 0
TOTAL_APP_ROLLBACKS	= 0
INT_ROLLBACKS	= 0

#### Log buffer

NUM_LOG_BUFFER_FULL	= 0
---------------------	-----

#### Activities aborted/rejected

ACT_ABORTED_TOTAL	= 0
ACT_REJECTED_TOTAL	= 0

#### Workload management controls

WLM_QUEUE_ASSIGNMENTS_TOTAL	= 0
WLM_QUEUE_TIME_TOTAL	= 0

#### Db2 utility operations

TOTAL_RUNSTATS	= 0
TOTAL_REORGS	= 0
TOTAL_LOADS	= 0

628 record(s) selected.

Return Status = 0

## CURRENTAPPS procedure - Generate a report of point-in-time application processing metrics

The CURRENTAPPS procedure gathers information about the current instantaneous state of processing of units or work, agents, and activities for each connection.

### Syntax

►►—MONREPORT.CURRENTAPPS—(—)—————►►

### Authorization

The following privilege is required:

- EXECUTE privilege on the MONREPORT module

The following examples demonstrate ways to call the CURRENTAPPS procedure:

```
call monreport.currentapps;
call monreport.currentapps();
```

## CURRENTSQL procedure - Generate a report that summarizes activities

The CURRENTSQL procedure generates a text-formatted report that summarizes currently running activities.

### Syntax

►►—MONREPORT.CURRENTSQL—(*—member—*)—————►►

### Parameters

#### *member*

An input argument of type SMALLINT that determines whether to show data for a particular member or partition, or to show data summed across all members. If this argument is not specified (or if null is specified), the report shows values summed across all members. If a valid member number is specified, the report shows values for that member.

### Authorization

The following privilege is required:

- EXECUTE privilege on the MONREPORT module

The following examples demonstrate various ways to call the CURRENTSQL procedure. The first example produces a report that shows activity metrics aggregated across all members:

```
call monreport.currentsql;
```

The next example produces a report that shows activity metrics specific to the activity performance on member number 4.

```
call monreport.currentsql(4);
```

## DBSUMMARY procedure - Generate a summary report of system and application performance metrics

The DBSUMMARY procedure generates a text-formatted monitoring report that summarizes system and application performance metrics.

The DB Summary report contains in-depth monitor data for the entire database as well as key performance indicators for each connection, workload, service class, and database member.

### Syntax

►►—MONREPORT.DBSUMMARY—(*—monitoring\_interval—*)—————►►

### Parameters

#### *monitoring\_interval*

An optional input argument of type INTEGER that specifies the duration in seconds that monitoring data is collected before it is reported. For example, if you specify a monitoring interval of 30, the routine calls the table functions, waits 30 seconds and then calls the table functions again. The DBSUMMARY procedure then calculates the difference, which reflects changes during the

interval. If the *monitoring\_interval* argument is not specified (or if null is specified), the default value is 10. The range of valid inputs are the integer values 0-3600 (that is, up to 1 hour).

## Authorization

The following privilege is required:

- EXECUTE privilege on the MONREPORT module

## Examples

The following examples demonstrate various ways to call the DBSUMMARY procedure.

The first example produces a report that displays data corresponding to an interval of 30 seconds.

```
call monreport.dbsummary(30);
```

The next example produces a report that displays data corresponding to an interval of 10 seconds (the default value):

```
call monreport.dbsummary;
```

This procedure call returns the following output:

```
Result set 1
-----

TEXT
-----
Monitoring report - database summary
-----
Database:                SAMPLE
Generated:               04/06/2010 13:35:24
Interval monitored:      10
=====
Part 1 - System performance

Work volume and throughput
-----

```

	Per second	Total
TOTAL_APP_COMMITS	0	2
ACT_COMPLETED_TOTAL	0	9
APP_RQSTS_COMPLETED_TOTAL	0	6
TOTAL_CPU_TIME	= 2649800	
TOTAL_CPU_TIME per request	= 441633	
Row processing		
ROWS_READ/ROWS_RETURNED	= 97 (685/7)	
ROWS_MODIFIED	= 117	

```

Wait times
-----

-- Wait time as a percentage of elapsed time --


```

	%	Wait time/Total time
For requests	19	3434/17674
For activities	10	1203/11613

-- Time waiting for next client request --

CLIENT\_IDLE\_WAIT\_TIME = 70566  
 CLIENT\_IDLE\_WAIT\_TIME per second = 7056

-- Detailed breakdown of TOTAL\_WAIT\_TIME --

	%	Total
	---	-----
TOTAL_WAIT_TIME	100	3434
I/O wait time		
POOL_READ_TIME	23	805
POOL_WRITE_TIME	8	280
DIRECT_READ_TIME	3	131
DIRECT_WRITE_TIME	3	104
LOG_DISK_WAIT_TIME	10	344
LOCK_WAIT_TIME	0	18
AGENT_WAIT_TIME	0	0
Network and FCM		
TCPIP_SEND_WAIT_TIME	0	0
TCPIP_RECV_WAIT_TIME	0	0
IPC_SEND_WAIT_TIME	0	0
IPC_RECV_WAIT_TIME	0	0
FCM_SEND_WAIT_TIME	0	0
FCM_RECV_WAIT_TIME	6	212
WLM_QUEUE_TIME_TOTAL	0	0
CF_WAIT_TIME	32	1101
RECLAIM_WAIT_TIME	2	98
SMP_RECLAIM_WAIT_TIME	3	118

Component times

-- Detailed breakdown of processing time --

	%	Total
	-----	-----
Total processing	100	14240
Section execution		
TOTAL_SECTION_PROC_TIME	2	365
TOTAL_SECTION_SORT_PROC_TIME	0	0
Compile		
TOTAL_COMPILE_PROC_TIME	0	17
TOTAL_IMPLICIT_COMPILE_PROC_TIME	2	294
Transaction end processing		
TOTAL_COMMIT_PROC_TIME	0	36
TOTAL_ROLLBACK_PROC_TIME	0	0
Utilities		
TOTAL_RUNSTATS_PROC_TIME	0	0
TOTAL_REORGS_PROC_TIME	0	0
TOTAL_LOAD_PROC_TIME	0	0

Buffer pool

Buffer pool hit ratios

Type	Ratio	Formula
-----	-----	-----
Data	100	(1-(0+0-0)/(27+0))
Index	100	(1-(0+0-0)/(24+0))
XDA	0	(1-(0+0-0)/(0+0))
COL	0	(1-(0+0-0)/(0+0))
LBP Data	100	(27-0)/(27+0)
LBP Index	0	(0-0)/(24+0)
LBP XDA	0	(0-0)/(0+0)

LBP COL	0	(0-0)/(0+0)
GBP Data	0	(0 - 0)/0
GBP Index	0	(0 - 0)/0
GBP XDA	0	(0 - 0)/0
GBP COL	0	(0 - 0)/0

#### I/O

---

Buffer pool reads

POOL_DATA_L_READS	= 27
POOL_TEMP_DATA_L_READS	= 0
POOL_DATA_P_READS	= 0
POOL_TEMP_DATA_P_READS	= 0
POOL_ASYNC_DATA_READS	= 0
POOL_INDEX_L_READS	= 24
POOL_TEMP_INDEX_L_READS	= 0
POOL_INDEX_P_READS	= 0
POOL_TEMP_INDEX_P_READS	= 0
POOL_ASYNC_INDEX_READS	= 0
POOL_XDA_L_READS	= 0
POOL_TEMP_XDA_L_READS	= 0
POOL_XDA_P_READS	= 0
POOL_TEMP_XDA_P_READS	= 0
POOL_ASYNC_XDA_READS	= 0
POOL_COL_L_READS	= 0
POOL_TEMP_COL_L_READS	= 0
POOL_COL_P_READS	= 0
POOL_TEMP_COL_P_READS	= 0
POOL_ASYNC_COL_READS	= 0

Buffer pool pages found

POOL_DATA_LBP_PAGES_FOUND	= 27
POOL_ASYNC_DATA_LBP_PAGES_FOUND	= 0
POOL_INDEX_LBP_PAGES_FOUND	= 0
POOL_ASYNC_INDEX_LBP_PAGES_FOUND	= 0
POOL_XDA_LBP_PAGES_FOUND	= 0
POOL_ASYNC_XDA_LBP_PAGES_FOUND	= 0
POOL_COL_LBP_PAGES_FOUND	= 0
POOL_ASYNC_COL_LBP_PAGES_FOUND	= 0

Buffer pool writes

POOL_DATA_WRITES	= 0
POOL_XDA_WRITES	= 0
POOL_INDEX_WRITES	= 0
POOL_COL_WRITES	= 0

Direct I/O

DIRECT_READS	= 620
DIRECT_READ_REQS	= 15
DIRECT_WRITES	= 0
DIRECT_WRITE_REQS	= 0

Log I/O

LOG_DISK_WAITS_TOTAL	= 0
----------------------	-----

#### Locking

---

	Per activity	Total
LOCK_WAIT_TIME	2	18
LOCK_WAITS	22	2
LOCK_TIMEOUTS	0	0
DEADLOCKS	0	0
LOCK_ESCALS	0	0

#### Routines

---

	Per activity	Total
TOTAL_ROUTINE_INVOCATIONS	0	1
TOTAL_ROUTINE_TIME	1117	10058

TOTAL\_ROUTINE\_TIME per invocation = 10058

#### Sort

TOTAL_SORTS	= 5
SORT_OVERFLOWS	= 0
POST_THRESHOLD_SORTS	= 0
POST_SHRTHRESHOLD_SORTS	= 0

#### Network

##### Communications with remote clients

TCPIP_SEND_VOLUME per send	= 0	(0/0)
TCPIP_RECV_VOLUME per receive	= 0	(0/0)

##### Communications with local clients

IPC_SEND_VOLUME per send	= 137	(1101/8)
IPC_RECV_VOLUME per receive	= 184	(1106/6)

##### Fast communications manager

FCM_SEND_VOLUME per send	= 3475	(31277/9)
FCM_RECV_VOLUME per receive	= 2433	(131409/54)

#### Other

##### Compilation

TOTAL_COMPILATIONS	= 4
PKG_CACHE_INSERTS	= 11
PKG_CACHE_LOOKUPS	= 13

##### Catalog cache

CAT_CACHE_INSERTS	= 74
CAT_CACHE_LOOKUPS	= 112

##### Transaction processing

TOTAL_APP_COMMITS	= 2
INT_COMMITS	= 2
TOTAL_APP_ROLLBACKS	= 0
INT_ROLLBACKS	= 0

##### Log buffer

NUM_LOG_BUFFER_FULL	= 0
---------------------	-----

##### Activities aborted/rejected

ACT_ABORTED_TOTAL	= 0
ACT_REJECTED_TOTAL	= 0

##### Workload management controls

WLM_QUEUE_ASSIGNMENTS_TOTAL	= 0
WLM_QUEUE_TIME_TOTAL	= 0

#### Db2 utility operations

TOTAL_RUNSTATS	= 0
TOTAL_REORGS	= 0
TOTAL_LOADS	= 0

## Part 2 - Application performance drill down

### Application performance database-wide

TOTAL_CPU_TIME per request	TOTAL_ WAIT_TIME %	TOTAL_APP_ COMMITTS	ROWS_READ + ROWS_MODIFIED
441633	19	2	802

### Application performance by connection

APPLICATION_ HANDLE	TOTAL_CPU_TIME per request	TOTAL_ WAIT_TIME %	TOTAL_APP_ COMMITTS	ROWS_READ + ROWS_MODIFIED
------------------------	-------------------------------	-----------------------	------------------------	------------------------------



180	0	0	0	0
65711	495970	46	1	566
131323	324379	43	1	222

Application performance by service class

SERVICE CLASS_ID	TOTAL_CPU_TIME per request	TOTAL_ WAIT_TIME %	TOTAL_APP_ COMMITTS	ROWS_READ + ROWS_MODIFIED
11	0	0	0	0
12	0	0	0	0
13	440427	19	2	802

Application performance by workload

WORKLOAD_ NAME	TOTAL_CPU_TIME per request	TOTAL_ WAIT_TIME %	TOTAL_APP_ COMMITTS	ROWS_READ + ROWS_MODIFIED
SYSDEFAULTADM	0	0	0	0
SYSDEFAULTUSE	410174	45	2	788

Part 3 - Member level information

- I/O wait time is  
(POOL\_READ\_TIME + POOL\_WRITE\_TIME + DIRECT\_READ\_TIME + DIRECT\_WRITE\_TIME).

MEMBER	TOTAL_CPU_TIME per request	TOTAL_ WAIT_TIME %	RQSTS_COMPLETED_ TOTAL	I/O wait time
0	17804	0	9	10
1	108455	47	14	866
2	74762	41	13	441

267 record(s) selected.

Return Status = 0

## LOCKWAIT procedure - Generate a report of current lock waits

The Lock Waits report contains information about each lock wait currently in progress. Details include information about the lock holder and requestor and characteristics of the lock held and the lock requested.

### Syntax

►►—MONREPORT.LOCKWAIT—(—)—————►►

### Authorization

The following privilege is required:

- EXECUTE privilege on the MONREPORT module

The following examples demonstrate various ways to call the LOCKWAIT procedure:

```
call monreport.lockwait;
call monreport.lockwait();
```

-----  
 -----  
 Monitoring report - current lock waits  
 -----

Database: SAMPLE  
 Generated: 08/28/2009 07:16:26

=====  
 Part 1 - Summary of current lock waits  
 -----

#	REQ_APPLICATION HANDLE	LOCK_MODE REQUESTED	HLD_APPLICATION _HANDLE	LOCK_ MODE	LOCK_OBJECT_TYPE
1	26	U	21	U	ROW
2	25	U	21	U	ROW
3	24	U	21	U	ROW
4	23	U	21	U	ROW
5	22	U	21	U	ROW
6	27	U	21	U	ROW

=====  
 ...

390 record(s) selected.

Return Status = 0

*Figure 1. Sample MONREPORT.LOCKWAIT output - summary section*

```

=====
Part 2: Details for each current lock wait

lock wait #:1
-----

-- Lock details --

LOCK_NAME           = 04000500040000000000000052
LOCK_WAIT_START_TIME = 2009-08-28-07.15.31.013802
LOCK_OBJECT_TYPE     = ROW
TABSCHEMA            = TRIPATHY
TABNAME              = INVENTORY
ROWID                = 4
LOCK_STATUS          = W
LOCK_ATTRIBUTES      = 0000000000000000
ESCALATION            = N

-- Requestor and holder application details --

Attributes           Requestor           Holder
-----
APPLICATION_HANDLE   26                   21
APPLICATION_ID        *LOCAL.tripathy.090828111531
APPLICATION_NAME      java
SESSION_AUTHID       TRIPATHY
MEMBER               0
LOCK_MODE             -
LOCK_MODE_REQUESTED  U
LOCK_MODE_REQUESTED  U

-- Lock holder current agents --

AGENT_TID            = 41
REQUEST_TYPE         = FETCH
EVENT_STATE          = IDLE
EVENT_OBJECT         = REQUEST
EVENT_TYPE           = WAIT
ACTIVITY_ID          =
UOW_ID               =

-- Lock holder current activities --

ACTIVITY_ID          = 1
UOW_ID               = 1
LOCAL_START_TIME     = 2009-08-28-07.14.31.079757
ACTIVITY_TYPE        = READ_DML
ACTIVITY_STATE       = IDLE

STMT_TEXT            =
select * from inventory for update

-- Lock requestor waiting agent and activity --

AGENT_TID            = 39
REQUEST_TYPE         = FETCH
ACTIVITY_ID          = 1
UOW_ID               = 1
LOCAL_START_TIME     = 2009-08-28-07.15.31.012935
ACTIVITY_TYPE        = READ_DML
ACTIVITY_STATE       = EXECUTING

STMT_TEXT            =
select * from inventory for update

```

Figure 2. Sample MONREPORT.LOCKWAIT output - details section

## PKG\_CACHE procedure - Generate a summary report of package cache metrics

The Package Cache Summary report lists the top statements accumulated in the package cache as measured by various metrics.

### Syntax

```
►►—MONREPORT.PKG_CACHE—(—cache_interval—,—section_type—,—member—)————►◄
```

### Parameters

#### *cache\_interval*

An optional input argument of type INTEGER that specifies the report should only include data for package cache entries that have been updated in the past number of minutes specified by the *cache\_interval* value. For example a *cache\_interval* value of 60 produces a report based on package cache entries that have been updated in the past 60 minutes. Valid values are integers between 0 and 10080, which supports an interval of up to 7 days. If the argument is not specified (or if null is specified), the report includes data for package cache entries regardless of when they were added or updated.

#### *section\_type*

An optional input argument of type CHAR(1) that specifies whether the report should include data for static SQL, dynamic SQL, or both. If the argument is not specified (or if null is specified), the report includes data for both types of SQL. Valid values are: d or D (for dynamic) and s or S (for static).

#### *member*

An optional input argument of type SMALLINT that determines whether to show data for a particular member or partition, or to show data summed across all members. If this argument is not specified (or if null is specified), the report shows values summed across all members. If a valid member number is specified, the report shows values for that member.

### Authorization

The following privilege is required:

- EXECUTE privilege on the MONREPORT module

The following examples demonstrate various ways to call the PKG\_CACHE procedure. The first example produces a report based on all statements in the package cache, with data aggregated across all members:

```
call monreport.pkgcache;
```

The next example produces a report based on both dynamic and static statements in the package cache for which metrics have been updated within the last 30 minutes, with data aggregated across all members:

```
call monreport.pkgcache(30);
```

The next example produces a report based on all dynamic statements in the package cache, with data aggregated across all members:

```
call monreport.pkgcache(DEFAULT, 'd');
```

The next example produces a report based on both dynamic and static statements in the package cache for which metrics have been updated within the last 30 minutes, with data specific to a member number 4:

```
call db2monreport.pkgcache(30, DEFAULT, 4);
```

---

## UTL\_DIR module

The UTL\_DIR module provides a set of routines for maintaining directory aliases that are used with the UTL\_FILE module.

**Note:** The UTL\_DIR module does not issue any direct operating system calls, for example, the **mkdir** or **rmdir** commands. Maintenance of the physical directories is outside the scope of this module.

The schema for this module is SYSIBMADM.

For the SYSTOOLS.DIRECTORIES table to be created successfully in the SYSTOOLSPACE table space, ensure that you have CREATETAB authority if you are running the UTL\_DIR module for the first time.

The UTL\_DIR module includes the following built-in routines.

*Table 21. Built-in routines available in the UTL\_DIR module*

Routine name	Description
CREATE_DIRECTORY procedure	Creates a directory alias for the specified path.
CREATE_OR_REPLACE_DIRECTORY procedure	Creates or replaces a directory alias for the specified path.
DROP_DIRECTORY procedure	Drops the specified directory alias.
GET_DIRECTORY_PATH procedure	Gets the corresponding path for the specified directory alias.

## CREATE\_DIRECTORY procedure - Create a directory alias

The CREATE\_DIRECTORY procedure creates a directory alias for the specified path.

Directory information is stored in SYSTOOLS.DIRECTORIES, which is created in the SYSTOOLSPACE when you first reference this module for each database.

### Syntax

►►—UTL\_DIR.CREATE\_DIRECTORY—(—*alias*—,—*path*—)————►◄

### Procedure parameters

#### *alias*

An input argument of type VARCHAR(128) that specifies the directory alias.

#### *path*

An input argument of type VARCHAR(1024) that specifies the path.

## Authorization

EXECUTE privilege on the UTL\_DIR module.

## Example

Create a directory alias, and use it in a call to the UTL\_FILE.FOPEN function.

SET SERVEROUTPUT ON@

```
CREATE OR REPLACE PROCEDURE proc1()
BEGIN
    DECLARE v_filehandle    UTL_FILE.FILE_TYPE;
    DECLARE isOpen          BOOLEAN;
    DECLARE v_filename      VARCHAR(20) DEFAULT 'myfile.csv';
    CALL UTL_DIR.CREATE_DIRECTORY('mydir', '/home/user/temp/mydir');
    SET v_filehandle = UTL_FILE.FOPEN('mydir',v_filename,'w');
    SET isOpen = UTL_FILE.IS_OPEN( v_filehandle );
    IF isOpen != TRUE THEN
        RETURN -1;
    END IF;
    CALL DBMS_OUTPUT.PUT_LINE('Opened file: ' || v_filename);
    CALL UTL_FILE.FCLOSE(v_filehandle);
END@

CALL proc1@
```

This example results in the following output:

Opened file: myfile.csv

## CREATE\_OR\_REPLACE\_DIRECTORY procedure - Create or replace a directory alias

The CREATE\_OR\_REPLACE\_DIRECTORY procedure creates or replaces a directory alias for the specified path.

Directory information is stored in SYSTOOLS.DIRECTORIES, which is created in the SYSTOOLSPACE when you first reference this module for each database.

## Syntax

►►—UTL\_DIR.CREATE\_OR\_REPLACE\_DIRECTORY—(—*alias*—,—*path*—)—►►

## Procedure parameters

### *alias*

An input argument of type VARCHAR(128) that specifies the directory alias.

### *path*

An input argument of type VARCHAR(1024) that specifies the path.

## Authorization

EXECUTE privilege on the UTL\_DIR module.

## Example

*Example 1:* Create a directory alias. Because the directory already exists, an error occurs.

```
CALL UTL_DIR.CREATE_DIRECTORY('mydir', 'home/user/temp/empdir')@
```

This example results in the following output:

```
SQL0438N  Application raised error or warning with diagnostic text: "directory  
alias already defined".  SQLSTATE=23505
```

*Example 2:* Create or replace a directory alias.

```
CALL UTL_DIR.CREATE_OR_REPLACE_DIRECTORY('mydir', 'home/user/temp/empdir')@
```

This example results in the following output:

```
Return Status = 0
```

## DROP\_DIRECTORY procedure - Drop a directory alias

The DROP\_DIRECTORY procedure drops the specified directory alias.

### Syntax

```
►►UTL_DIR.DROP_DIRECTORY(—alias—)—————►►
```

### Procedure parameters

#### *alias*

An input argument of type VARCHAR(128) that specifies the directory alias.

### Authorization

EXECUTE privilege on the UTL\_DIR module.

### Example

Drop the specified directory alias.

```
CALL UTL_DIR.DROP_DIRECTORY('mydir')@
```

This example results in the following output:

```
Return Status = 0
```

## GET\_DIRECTORY\_PATH procedure - Get the path for a directory alias

The GET\_DIRECTORY\_PATH procedure returns the corresponding path for a directory alias.

### Syntax

```
►►UTL_DIR.GET_DIRECTORY_PATH(—alias—,—path—)—————►►
```

### Procedure parameters

#### *alias*

An input argument of type VARCHAR(128) that specifies the directory alias.

#### *path*

An output argument of type VARCHAR(1024) that specifies the path that is defined for a directory alias.

## Authorization

EXECUTE privilege on the UTL\_DIR module.

## Example

Get the path that is defined for a directory alias.

```
CALL UTL_DIR.GET_DIRECTORY_PATH('mydir', ? )@
```

This example results in the following output:

```
Value of output parameters
-----
Parameter Name   : PATH
Parameter Value  : home/rhoda/temp/mydir

Return Status = 0
```

---

## UTL\_FILE module

The UTL\_FILE module provides a set of routines for reading from and writing to files on the database server's file system.

The schema for this module is SYSIBMADM.

The UTL\_FILE module includes the following built-in routines and types.

*Table 22. Built-in routines available in the UTL\_FILE module*

Routine name	Description
FCLOSE procedure	Closes a specified file.
FCLOSE_ALL procedure	Closes all open files.
FCOPY procedure	Copies text from one file to another.
FFLUSH procedure	Flushes unwritten data to a file
FOPEN function	Opens a file.
FREMOVE procedure	Removes a file.
FRENAME procedure	Renames a file.
GET_LINE procedure	Gets a line from a file.
IS_OPEN function	Determines whether a specified file is open.
NEW_LINE procedure	Writes an end-of-line character sequence to a file.
PUT procedure	Writes a string to a file.
PUT_LINE procedure	Writes a single line to a file.
PUTF procedure	Writes a formatted string to a file.
UTL_FILE.FILE_TYPE	Stores a file handle.

The following is a list of named conditions (these are called

exceptions

by Oracle) that an application can receive.



Table 23. Named conditions for an application

Condition Name	Description
access_denied	Access to the file is denied by the operating system.
charsetmismatch	A file was opened using FOPEN_NCHAR, but later I/O operations used non-CHAR functions such as PUTF or GET_LINE.
delete_failed	Unable to delete file.
file_open	File is already open.
internal_error	Unhandled internal error in the UTL_FILE module.
invalid_filehandle	File handle does not exist.
invalid_filename	A file with the specified name does not exist in the path.
invalid_maxlinesize	The MAX_LINESIZE value for FOPEN is invalid. It must be between 1 and 32672.
invalid_mode	The open_mode argument in FOPEN is invalid.
invalid_offset	The ABSOLUTE_OFFSET argument for FSEEK is invalid. It must be greater than 0 and less than the total number of bytes in the file.
invalid_operation	File could not be opened or operated on as requested.
invalid_path	The specified path does not exist or is not visible to the database
read_error	Unable to read the file.
rename_failed	Unable to rename the file.
write_error	Unable to write to the file.

## Usage notes

To reference directories on the file system, use a directory alias. You can create a directory alias by calling the UTL\_DIR.CREATE\_DIRECTORY or UTL\_DIR.CREATE\_OR\_REPLACE\_DIRECTORY procedures. For example, CALL UTL\_DIR.CREATE\_DIRECTORY('mydir', 'home/user/temp/mydir')@.

The UTL\_FILE module executes file operations by using the Db2 instance ID. Therefore, if you are opening a file, verify that the Db2 instance ID has the appropriate operating system permissions.

## FCLOSE procedure - Close an open file

The FCLOSE procedure closes a specified file.

### Syntax

►►—UTL\_FILE.FCLOSE—(—file—)—————►►

## Procedure parameters

### *file*

An input or output argument of type UTL\_FILE.FILE\_TYPE that contains the file handle. When the file is closed, this value is set to 0.

## Authorization

EXECUTE privilege on the UTL\_FILE module.

## Example

Open a file, write some text to the file, and then close the file.

SET SERVEROUTPUT ON@

```
CREATE OR REPLACE PROCEDURE proc1()
BEGIN
    DECLARE v_filehandle    UTL_FILE.FILE_TYPE;
    DECLARE isOpen          BOOLEAN;
    DECLARE v_dirAlias      VARCHAR(50) DEFAULT 'mydir';
    DECLARE v_filename      VARCHAR(20) DEFAULT 'myfile.csv';
    CALL UTL_DIR.CREATE_OR_REPLACE_DIRECTORY('mydir', '/tmp');
    SET v_filehandle = UTL_FILE.FOPEN(v_dirAlias,v_filename,'w');
    SET isOpen = UTL_FILE.IS_OPEN( v_filehandle );
    IF isOpen != TRUE THEN
        RETURN -1;
    END IF;
    CALL UTL_FILE.PUT_LINE(v_filehandle,'Some text to write to the file. ');
    CALL UTL_FILE.FCLOSE(v_filehandle);
    SET isOpen = UTL_FILE.IS_OPEN( v_filehandle );
    IF isOpen != TRUE THEN
        CALL DBMS_OUTPUT.PUT_LINE('Closed file: ' || v_filename);
    END IF;
END@

CALL proc1@
```

This example results in the following output:

Closed file: myfile.csv

## FCLOSE\_ALL procedure - Close all open files

The FCLOSE\_ALL procedure closes all open files. The procedure runs successfully even if there are no open files to close.

## Syntax

►►—UTL\_FILE.FCLOSE\_ALL—◀◀

## Authorization

EXECUTE privilege on the UTL\_FILE module.

## Example

Open a couple of files, write some text to the files, and then close all open files.

SET SERVEROUTPUT ON@

```
CREATE OR REPLACE PROCEDURE proc1()
BEGIN
```

```

DECLARE v_filehandle UTL_FILE.FILE_TYPE;
DECLARE v_filehandle2 UTL_FILE.FILE_TYPE;
DECLARE isOpen BOOLEAN;
DECLARE v_dirAlias VARCHAR(50) DEFAULT 'mydir';
DECLARE v_filename VARCHAR(20) DEFAULT 'myfile.csv';
DECLARE v_filename2 VARCHAR(20) DEFAULT 'myfile2.csv';
CALL UTL_DIR.CREATE_OR_REPLACE_DIRECTORY('mydir', '/tmp');
SET v_filehandle = UTL_FILE.FOPEN(v_dirAlias,v_filename,'w');
SET isOpen = UTL_FILE.IS_OPEN( v_filehandle );
IF isOpen != TRUE THEN
    RETURN -1;
END IF;
CALL UTL_FILE.PUT_LINE(v_filehandle,'Some text to write to a file. ');
SET v_filehandle2 = UTL_FILE.FOPEN(v_dirAlias,v_filename2,'w');
SET isOpen = UTL_FILE.IS_OPEN( v_filehandle2 );
IF isOpen != TRUE THEN
    RETURN -1;
END IF;
CALL UTL_FILE.PUT_LINE(v_filehandle2,'Some text to write to another file. ');
CALL UTL_FILE.FCLOSE_ALL;
SET isOpen = UTL_FILE.IS_OPEN( v_filehandle );
IF isOpen != TRUE THEN
    CALL DBMS_OUTPUT.PUT_LINE(v_filename || ' is now closed. ');
END IF;
SET isOpen = UTL_FILE.IS_OPEN( v_filehandle2 );
IF isOpen != TRUE THEN
    CALL DBMS_OUTPUT.PUT_LINE(v_filename2 || ' is now closed. ');
END IF;
END@

CALL proc1@

```

This example results in the following output:

```

myfile.csv is now closed.
myfile2.csv is now closed.

```

## FCOPY procedure - Copy text from one file to another

The FCOPY procedure copies text from one file to another.

### Syntax

```

▶▶▶ UTL_FILE.FCOPY( (location, filename, dest_dir, dest_file)
▶▶▶ (start_line, end_line) )

```

### Procedure parameters

#### *location*

An input argument of type VARCHAR(128) that specifies the alias of the directory that contains the source file.

#### *filename*

An input argument of type VARCHAR(255) that specifies the name of the source file.

#### *dest\_dir*

An input argument of type VARCHAR(128) that specifies the alias of the destination directory.

***dest\_file***

An input argument of type VARCHAR(255) that specifies the name of the destination file.

***start\_line***

An optional input argument of type INTEGER that specifies the line number of the first line of text to copy in the source file. The default is 1.

***end\_line***

An optional input argument of type INTEGER that specifies the line number of the last line of text to copy in the source file. If this argument is omitted or null, the procedure continues copying all text through the end of the file.

**Authorization**

EXECUTE privilege on the UTL\_FILE module.

**Example**

Make a copy of a file, empfile.csv, that contains a comma-delimited list of employees from the emp table.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE      v_empfile      UTL_FILE.FILE_TYPE;
  DECLARE      v_dirAlias     VARCHAR(50) DEFAULT 'empdir';
  DECLARE      v_src_file     VARCHAR(20) DEFAULT 'empfile.csv';
  DECLARE      v_dest_file    VARCHAR(20) DEFAULT 'empcopy.csv';
  DECLARE      v_empline     VARCHAR(200);
  CALL UTL_FILE.FCOPY(v_dirAlias,v_src_file,v_dirAlias,v_dest_file);
END@
```

```
CALL proc1@
```

This example results in the following output:

```
Return Status = 0
```

The file copy, empcopy.csv, contains the following data:

```
10,CHRISTINE,I,HAAS,A00,3978,1/1/1965,PRES,18,F,8/24/1933,52750,1000,4220
20,MICHAEL,L,THOMPSON,B01,3476,10/10/1973,MANAGER,18,M,2/2/1948,41250,800,3300
30,SALLY,A,KWAN,C01,4738,4/5/1975,MANAGER,20,F,5/11/1941,38250,800,3060
50,JOHN,B,GEYER,E01,6789,8/17/1949,MANAGER,16,M,9/15/1925,40175,800,3214
60,IRVING,F,STERN,D11,6423,9/14/1973,MANAGER,16,M,7/7/1945,32250,500,2580
70,EVA,D,PULASKI,D21,7831,9/30/1980,MANAGER,16,F,5/26/1953,36170,700,2893
90,EILEEN,W,HENDERSON,E11,5498,8/15/1970,MANAGER,16,F,5/15/1941,29750,600,2380
100,THEODORE,Q,SPENSER,E21,972,6/19/1980,MANAGER,14,M,12/18/1956,26150,500,2092
```

**FFLUSH procedure - Flush unwritten data to a file**

The FFLUSH procedure forces unwritten data in the write buffer to be written to a file.

**Syntax**

```
►►—UTL_FILE.FFLUSH—(—file—)—————◄◄
```

**Procedure parameters*****file***

An input argument of type UTL\_FILE.FILE\_TYPE that contains the file handle.

## Authorization

EXECUTE privilege on the UTL\_FILE module.

## Example

Flush each line after calling the NEW\_LINE procedure.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE v_empfile_src UTL_FILE.FILE_TYPE;
  DECLARE v_empfile_tgt UTL_FILE.FILE_TYPE;
  DECLARE v_dirAlias VARCHAR(50) DEFAULT 'empdir';
  DECLARE v_src_file VARCHAR(20) DEFAULT 'empfile.csv';
  DECLARE v_dest_file VARCHAR(20) DEFAULT 'empfilenew.csv';
  DECLARE v_empline VARCHAR(200);
  DECLARE SQLCODE INTEGER DEFAULT 0;
  DECLARE SQLSTATE CHAR(5) DEFAULT '00000';
  DECLARE SQLSTATE1 CHAR(5) DEFAULT '00000';
  DECLARE CONTINUE HANDLER FOR SQLSTATE '02000' SET SQLSTATE1 = SQLSTATE;

  SET v_empfile_src = UTL_FILE.FOPEN(v_dirAlias,v_src_file,'r');
  SET v_empfile_tgt = UTL_FILE.FOPEN(v_dirAlias,v_dest_file,'w');

  loop1: LOOP
    CALL UTL_FILE.GET_LINE(v_empfile_src,v_empline);
    IF SQLSTATE1 = '02000' THEN -- NO DATA FOUND
      LEAVE loop1;
    END IF;
    CALL UTL_FILE.PUT(v_empfile_tgt,v_empline);
    CALL UTL_FILE.NEW_LINE(v_empfile_tgt);
    CALL UTL_FILE.FFLUSH(v_empfile_tgt);
  END LOOP;
  CALL DBMS_OUTPUT.PUT_LINE('Updated file: ' || v_dest_file);
  CALL UTL_FILE.FCLOSE_ALL;
END@

CALL proc1@
```

This example results in the following output:

Updated file: empfilenew.csv

The updated file, empfilenew.csv, contains the following data:

```
10,CHRISTINE,I,HAAS,A00,3978,1/1/1965,PRES,18,F,8/24/1933,52750,1000,4220
20,MICHAEL,L,THOMPSON,B01,3476,10/10/1973,MANAGER,18,M,2/2/1948,41250,800,3300
30,SALLY,A,KWAN,C01,4738,4/5/1975,MANAGER,20,F,5/11/1941,38250,800,3060
50,JOHN,B,GEYER,E01,6789,8/17/1949,MANAGER,16,M,9/15/1925,40175,800,3214
60,IRVING,F,STERN,D11,6423,9/14/1973,MANAGER,16,M,7/7/1945,32250,500,2580
70,EVA,D,PULASKI,D21,7831,9/30/1980,MANAGER,16,F,5/26/1953,36170,700,2893
90,EILEEN,W,HENDERSON,E11,5498,8/15/1970,MANAGER,16,F,5/15/1941,29750,600,2380
100,THEODORE,Q,SPENSER,E21,972,6/19/1980,MANAGER,14,M,12/18/1956,26150,500,2092
```

## FOPEN function - Open a file

The FOPEN function opens a file for I/O.

## Syntax

►► `UTL_FILE.FOPEN` ( `location` , `filename` , `open_mode` , `max_linesize` ) ►►

## Return value

This function returns a value of type `UTL_FILE.FILE_TYPE` that indicates the file handle of the opened file.

## Function parameters

### *location*

An input argument of type `VARCHAR(128)` that specifies the alias of the directory that contains the file.

### *filename*

An input argument of type `VARCHAR(255)` that specifies the name of the file.

### *open\_mode*

An input argument of type `VARCHAR(10)` that specifies the mode in which the file is opened:

*a*        append to file  
*r*        read from file  
*w*        write to file

### *max\_linesize*

An optional input argument of type `INTEGER` that specifies the maximum size of a line in characters. The default value is 1024 bytes. In read mode, an exception is thrown if an attempt is made to read a line that exceeds *max\_linesize*. In write and append modes, an exception is thrown if an attempt is made to write a line that exceeds *max\_linesize*. End-of-line character(s) do not count towards the line size.

## Authorization

EXECUTE privilege on the `UTL_FILE` module.

## Example

Open a file, write some text to the file, and then close the file.

```
SET SERVEROUTPUT ON@
```

```
CREATE OR REPLACE PROCEDURE proc1()
BEGIN
  DECLARE v_filehandle UTL_FILE.FILE_TYPE;
  DECLARE isOpen      BOOLEAN;
  DECLARE v_dirAlias  VARCHAR(50) DEFAULT 'mydir';
  DECLARE v_filename  VARCHAR(20) DEFAULT 'myfile.csv';
  CALL UTL_DIR.CREATE_OR_REPLACE_DIRECTORY('mydir', '/tmp');
  SET v_filehandle = UTL_FILE.FOPEN(v_dirAlias,v_filename,'w');
  SET isOpen = UTL_FILE.IS_OPEN( v_filehandle );
  IF isOpen != TRUE THEN
    RETURN -1;
  END IF;
  CALL DBMS_OUTPUT.PUT_LINE('Opened file: ' || v_filename);
  CALL UTL_FILE.PUT_LINE(v_filehandle,'Some text to write to the file.');
```

```

        CALL UTL_FILE.FCLOSE(v_filehandle);
    END@

    CALL proc1@

```

This example results in the following output.  
 Opened file: myfile.csv

## FREMOVE procedure - Remove a file

The FREMOVE procedure removes a specified file from the system. If the file does not exist, this procedure throws an exception.

### Syntax

```

▶▶—UTL_FILE.FREMOVE—(—location—,—filename—)————▶▶

```

### Procedure parameters

#### *location*

An input argument of type VARCHAR(128) that specifies the alias of the directory that contains the file.

#### *filename*

An input argument of type VARCHAR(255) that specifies the name of the file.

### Authorization

EXECUTE privilege on the UTL\_FILE module.

### Example

Remove the file myfile.csv from the system.

```

SET SERVEROUTPUT ON@

CREATE PROCEDURE proc1()
BEGIN
    DECLARE v_dirAlias    VARCHAR(50) DEFAULT 'mydir';
    DECLARE v_filename    VARCHAR(20) DEFAULT 'myfile.csv';
    CALL UTL_FILE.FREMOVE(v_dirAlias,v_filename);
    CALL DBMS_OUTPUT.PUT_LINE('Removed file: ' || v_filename);
END@

CALL proc1@

```

This example results in the following output:  
 Removed file: myfile.csv

## FRENAME procedure - Rename a file

The FRENAME procedure renames a specified file. Renaming a file effectively moves a file from one location to another.

### Syntax

```

▶▶—UTL_FILE.FRENAME—(—location—,—filename—,—dest_dir—,—dest_file—,—replace—)————▶▶

```

## Procedure parameters

### *location*

An input argument of type VARCHAR(128) that specifies the alias of the directory that contains the file that you want to rename.

### *filename*

An input argument of type VARCHAR(255) that specifies the name of the file that you want to rename.

### *dest\_dir*

An input argument of type VARCHAR(128) that specifies the alias of the destination directory.

### *dest\_file*

An input argument of type VARCHAR(255) that specifies the new name of the file.

### *replace*

An optional input argument of type INTEGER that specifies whether to replace the file *dest\_file* in the directory *dest\_dir* if the file already exists:

**1** Replaces existing file.

**0** Throws an exception if the file already exists. This is the default if no value is specified for *replace*.

## Authorization

EXECUTE privilege on the UTL\_FILE module.

## Example

Rename a file, empfile.csv, that contains a comma-delimited list of employees from the emp table.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE    v_dirAlias    VARCHAR(50) DEFAULT 'empdir';
  DECLARE    v_src_file    VARCHAR(20) DEFAULT 'oldemp.csv';
  DECLARE    v_dest_file   VARCHAR(20) DEFAULT 'newemp.csv';
  DECLARE    v_replace     INTEGER DEFAULT 1;
  CALL UTL_FILE.FRENAME(v_dirAlias,v_src_file,v_dirAlias,
    v_dest_file,v_replace);
  CALL DBMS_OUTPUT.PUT_LINE('The file ' || v_src_file ||
    ' has been renamed to ' || v_dest_file);
END@

CALL proc1@
```

This example results in the following output:

The file oldemp.csv has been renamed to newemp.csv

## GET\_LINE procedure - Get a line from a file

The GET\_LINE procedure gets a line of text from a specified file. The line of text does not include the end-of-line terminator. When there are no more lines to read, the procedure throws a NO\_DATA\_FOUND exception.



## Syntax

►►—UTL\_FILE.GET\_LINE—(—*file*—,—*buffer*—)—►►

## Procedure parameters

### *file*

An input argument of type UTL\_FILE.FILE\_TYPE that contains the file handle of the opened file.

### *buffer*

An output argument of type VARCHAR(32672) that contains a line of text from the file.

## Authorization

EXECUTE privilege on the UTL\_FILE module.

## Example

Read through and display the records in the file empfile.csv.

SET SERVEROUTPUT ON@

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE      v_empfile      UTL_FILE.FILE_TYPE;
  DECLARE      v_dirAlias     VARCHAR(50) DEFAULT 'empdir';
  DECLARE      v_filename     VARCHAR(20) DEFAULT 'empfile.csv';
  DECLARE      v_empline      VARCHAR(200);
  DECLARE      v_count        INTEGER DEFAULT 0;
  DECLARE SQLCODE INTEGER DEFAULT 0;
  DECLARE SQLSTATE CHAR(5) DEFAULT '00000';
  DECLARE SQLSTATE1 CHAR(5) DEFAULT '00000';
  DECLARE CONTINUE HANDLER FOR SQLSTATE '02000' SET SQLSTATE1 = SQLSTATE;

  SET v_empfile = UTL_FILE.FOPEN(v_dirAlias,v_filename,'r');

  loop1: LOOP
    CALL UTL_FILE.GET_LINE(v_empfile, v_empline);
    IF SQLSTATE1 = '02000' THEN -- NO DATA FOUND
      LEAVE loop1;
    END IF;
    CALL DBMS_OUTPUT.PUT_LINE(v_empline);
    SET v_count = v_count + 1;
  END LOOP;
  CALL DBMS_OUTPUT.PUT_LINE('End of file ' || v_filename || ' - ' || v_count
    || ' records retrieved');
  CALL UTL_FILE.FCLOSE(v_empfile);
END@

CALL proc1@
```

This example results in the following output:

```
10,CHRISTINE,I,HAAS,A00,3978,1/1/1965,PRES,18,F,8/24/1933,52750,1000,4220
20,MICHAEL,L,THOMPSON,B01,3476,10/10/1973,MANAGER,18,M,2/2/1948,41250,800,3300
30,SALLY,A,KWAN,C01,4738,4/5/1975,MANAGER,20,F,5/11/1941,38250,800,3060
50,JOHN,B,GEYER,E01,6789,8/17/1949,MANAGER,16,M,9/15/1925,40175,800,3214
60,IRVING,F,STERN,D11,6423,9/14/1973,MANAGER,16,M,7/7/1945,32250,500,2580
```

```

70,EVA,D,PULASKI,D21,7831,9/30/1980,MANAGER,16,F,5/26/1953,36170,700,2893
90,EILEEN,W,HENDERSON,E11,5498,8/15/1970,MANAGER,16,F,5/15/1941,29750,600,2380
100,THEODORE,Q,SPENSER,E21,972,6/19/1980,MANAGER,14,M,12/18/1956,26150,500,2092
End of file empfile.csv - 8 records retrieved

```

## IS\_OPEN function - Determine whether a specified file is open

The IS\_OPEN function determines whether a specified file is open.

### Syntax

```

▶▶—UTL_FILE.IS_OPEN—(—file—)————▶▶

```

### Return value

This function returns a value of type BOOLEAN that indicates if the specified file is open (TRUE) or closed (FALSE).

### Function parameters

#### *file*

An input argument of type UTL\_FILE.FILE\_TYPE that contains the file handle.

### Authorization

EXECUTE privilege on the UTL\_FILE module.

### Example

The following example demonstrates that before writing text to a file, you can call the IS\_OPEN function to check if the file is open.

```
SET SERVEROUTPUT ON@
```

```

CREATE OR REPLACE PROCEDURE proc1()
BEGIN
    DECLARE v_filehandle    UTL_FILE.FILE_TYPE;
    DECLARE isOpen          BOOLEAN;
    DECLARE v_dirAlias      VARCHAR(50) DEFAULT 'mydir';
    DECLARE v_filename      VARCHAR(20) DEFAULT 'myfile.csv';
    CALL UTL_DIR.CREATE_OR_REPLACE_DIRECTORY('mydir', '/tmp');
    SET v_filehandle = UTL_FILE.FOPEN(v_dirAlias,v_filename,'w');
    SET isOpen = UTL_FILE.IS_OPEN( v_filehandle );
    IF isOpen != TRUE THEN
        RETURN -1;
    END IF;
    CALL UTL_FILE.PUT_LINE(v_filehandle,'Some text to write to the file. ');
    CALL DBMS_OUTPUT.PUT_LINE('Updated file: ' || v_filename);
    CALL UTL_FILE.FCLOSE(v_filehandle);
END@

CALL proc1@

```

This example results in the following output.

```
Updated file: myfile.csv
```

## NEW\_LINE procedure - Write an end-of-line character sequence to a file

The NEW\_LINE procedure writes an end-of-line character sequence to a specified file.

### Syntax

►►—UTL\_FILE.NEW\_LINE—(*file*——*lines*—)—◄◄

### Procedure parameters

#### *file*

An input argument of type UTL\_FILE.FILE\_TYPE that contains the file handle.

#### *lines*

An optional input argument of type INTEGER that specifies the number of end-of-line character sequences to write to the file. The default is 1.

### Authorization

EXECUTE privilege on the UTL\_FILE module.

### Example

Write a file that contains a triple-spaced list of employee records.

SET SERVEROUTPUT ON@

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE v_empfile_src UTL_FILE.FILE_TYPE;
  DECLARE v_empfile_tgt UTL_FILE.FILE_TYPE;
  DECLARE v_dirAlias VARCHAR(50) DEFAULT 'empdir';
  DECLARE v_src_file VARCHAR(20) DEFAULT 'empfile.csv';
  DECLARE v_dest_file VARCHAR(20) DEFAULT 'empfilenew.csv';
  DECLARE v_empline VARCHAR(200);
  DECLARE SQLCODE INTEGER DEFAULT 0;
  DECLARE SQLSTATE CHAR(5) DEFAULT '00000';
  DECLARE SQLSTATE1 CHAR(5) DEFAULT '00000';
  DECLARE CONTINUE HANDLER FOR SQLSTATE '02000' SET SQLSTATE1 = SQLSTATE;

  SET v_empfile_src = UTL_FILE.FOPEN(v_dirAlias,v_src_file,'r');
  SET v_empfile_tgt = UTL_FILE.FOPEN(v_dirAlias,v_dest_file,'w');

  loop1: LOOP
    CALL UTL_FILE.GET_LINE(v_empfile_src,v_empline);
    IF SQLSTATE1 = '02000' THEN -- NO DATA FOUND
      LEAVE loop1;
    END IF;
    CALL UTL_FILE.PUT(v_empfile_tgt,v_empline);
    CALL UTL_FILE.NEW_LINE(v_empfile_tgt, 2);
  END LOOP;

  CALL DBMS_OUTPUT.PUT_LINE('Wrote to file: ' || v_dest_file);
  CALL UTL_FILE.FCLOSE_ALL;
END@

CALL proc1@
```

This example results in the following output:

Wrote to file: empfilenew.csv

The file that is updated, empfilenew.csv, contains the following data:

10,CHRISTINE,I,HAAS,A00,3978,1/1/1965,PRES,18,F,8/24/1933,52750,1000,4220

20,MICHAEL,L,THOMPSON,B01,3476,10/10/1973,MANAGER,18,M,2/2/1948,41250,800,3300

30,SALLY,A,KWAN,C01,4738,4/5/1975,MANAGER,20,F,5/11/1941,38250,800,3060

50,JOHN,B,GEYER,E01,6789,8/17/1949,MANAGER,16,M,9/15/1925,40175,800,3214

60,IRVING,F,STERN,D11,6423,9/14/1973,MANAGER,16,M,7/7/1945,32250,500,2580

70,EVA,D,PULASKI,D21,7831,9/30/1980,MANAGER,16,F,5/26/1953,36170,700,2893

90,EILEEN,W,HENDERSON,E11,5498,8/15/1970,MANAGER,16,F,5/15/1941,29750,600,2380

100,THEODORE,Q,SPENSER,E21,972,6/19/1980,MANAGER,14,M,12/18/1956,26150,500,2092

## PUT procedure - Write a string to a file

The PUT procedure writes a string to a specified file. No end-of-line character sequence is written at the end of the string.

### Syntax

►►—UTL\_FILE.PUT—(*—file—*,*—buffer—*)—►►

### Procedure parameters

#### *file*

An input argument of type UTL\_FILE.FILE\_TYPE that contains the file handle.

#### *buffer*

An input argument of type VARCHAR(32672) that specifies the text to write to the file.

### Authorization

EXECUTE privilege on the UTL\_FILE module.

### Example

Use the PUT procedure to add a string to a file and then use the NEW\_LINE procedure to add an end-of-line character sequence.

```
SET SERVEROUTPUT ON@
```

```
CREATE PROCEDURE proc1()
BEGIN
  DECLARE    v_empfile_src    UTL_FILE.FILE_TYPE;
  DECLARE    v_empfile_tgt    UTL_FILE.FILE_TYPE;
  DECLARE    v_dirAlias       VARCHAR(50) DEFAULT 'empdir';
  DECLARE    v_src_file       VARCHAR(20) DEFAULT 'empfile.csv';
  DECLARE    v_dest_file      VARCHAR(20) DEFAULT 'empfilenew.csv';
```

```

DECLARE    v_empline          VARCHAR(200);
DECLARE SQLCODE INTEGER DEFAULT 0;
DECLARE SQLSTATE CHAR(5) DEFAULT '00000';
DECLARE SQLSTATE1 CHAR(5) DEFAULT '00000';
DECLARE CONTINUE HANDLER FOR SQLSTATE '02000' SET SQLSTATE1 = SQLSTATE;

SET v_empfile_src = UTL_FILE.FOPEN(v_dirAlias,v_src_file,'r');
SET v_empfile_tgt = UTL_FILE.FOPEN(v_dirAlias,v_dest_file,'w');

loop1: LOOP
    CALL UTL_FILE.GET_LINE(v_empfile_src,v_empline);
    IF SQLSTATE1 = '02000' THEN -- NO DATA FOUND
        LEAVE loop1;
    END IF;
    CALL UTL_FILE.PUT(v_empfile_tgt,v_empline);
    CALL UTL_FILE.NEW_LINE(v_empfile_tgt, 2);
END LOOP;

CALL DBMS_OUTPUT.PUT_LINE('Wrote to file: ' || v_dest_file);
CALL UTL_FILE.FCLOSE_ALL;
END@

CALL proc1@

```

This example results in the following output:

Wrote to file: empfilenew.csv

The updated file, empfilenew.csv, contains the following data:

```

10,CHRISTINE,I,HAAS,A00,3978,1/1/1965,PRES,18,F,8/24/1933,52750,1000,4220

20,MICHAEL,L,THOMPSON,B01,3476,10/10/1973,MANAGER,18,M,2/2/1948,41250,800,3300

30,SALLY,A,KWAN,C01,4738,4/5/1975,MANAGER,20,F,5/11/1941,38250,800,3060

50,JOHN,B,GEYER,E01,6789,8/17/1949,MANAGER,16,M,9/15/1925,40175,800,3214

60,IRVING,F,STERN,D11,6423,9/14/1973,MANAGER,16,M,7/7/1945,32250,500,2580

70,EVA,D,PULASKI,D21,7831,9/30/1980,MANAGER,16,F,5/26/1953,36170,700,2893

90,EILEEN,W,HENDERSON,E11,5498,8/15/1970,MANAGER,16,F,5/15/1941,29750,600,2380

100,THEODORE,Q,SPENSER,E21,972,6/19/1980,MANAGER,14,M,12/18/1956,26150,500,2092

```

## Usage notes

After using the PUT procedure to add a string to a file, use the NEW\_LINE procedure to add an end-of-line character sequence to the file.

## PUT\_LINE procedure - Write a line of text to a file

The PUT\_LINE procedure writes a line of text, including an end-of-line character sequence, to a specified file.

## Syntax

►►UTL\_FILE.PUT\_LINE(—*file*—,—*buffer*—)◀◀

## Procedure parameters

### *file*

An input argument of type UTL\_FILE.FILE\_TYPE that contains the file handle of file to which the line is to be written.

### *buffer*

An input argument of type VARCHAR(32672) that specifies the text to write to the file.

## Authorization

EXECUTE privilege on the UTL\_FILE module.

## Example

Use the PUT\_LINE procedure to write lines of text to a file.

```
CALL proc1@
SET SERVEROUTPUT ON@

CREATE PROCEDURE proc1()
BEGIN
  DECLARE      v_empfile_src      UTL_FILE.FILE_TYPE;
  DECLARE      v_empfile_tgt      UTL_FILE.FILE_TYPE;
  DECLARE      v_dirAlias         VARCHAR(50) DEFAULT 'empdir';
  DECLARE      v_src_file         VARCHAR(20) DEFAULT 'empfile.csv';
  DECLARE      v_dest_file        VARCHAR(20) DEFAULT 'empfilenew2.csv';
  DECLARE      v_empline          VARCHAR(200);
  DECLARE      v_count            INTEGER DEFAULT 0;
  DECLARE      SQLCODE            INTEGER DEFAULT 0;
  DECLARE      SQLSTATE           CHAR(5) DEFAULT '00000';
  DECLARE      SQLSTATE1          CHAR(5) DEFAULT '00000';
  DECLARE      CONTINUE HANDLER FOR SQLSTATE '02000' SET SQLSTATE1 = SQLSTATE;

  SET v_empfile_src = UTL_FILE.FOPEN(v_dirAlias,v_src_file,'r');
  SET v_empfile_tgt = UTL_FILE.FOPEN(v_dirAlias,v_dest_file,'w');

  loop1: LOOP
    CALL UTL_FILE.GET_LINE(v_empfile_src,v_empline);
    IF SQLSTATE1 = '02000' THEN -- NO DATA FOUND
      LEAVE loop1;
    END IF;
    SET v_count = v_count + 1;
    CALL UTL_FILE.PUT(v_empfile_tgt,'Record ' || v_count || ': ');
    CALL UTL_FILE.PUT_LINE(v_empfile_tgt,v_empline);
  END LOOP;
  CALL DBMS_OUTPUT.PUT_LINE('End of file ' || v_src_file || ' - ' || v_count
    || ' records retrieved');
  CALL UTL_FILE.FCLOSE_ALL;
END@

CALL proc1@
```

This example results in the following output:

End of file empfile.csv - 8 records retrieved

The file that is updated, empfilenew2.csv, contains the following data:

## PUTF procedure - Write a formatted string to a file

## Syntax



An optional input argument of type VARCHAR(1024) that specifies a value to substitute in the format string for the corresponding occurrence of the special character sequence %s. Up to five arguments, *arg1* through *arg5*, can be specified. *arg1* is substituted for the first occurrence of %s, *arg2* is substituted for the second occurrence of %s, and so on.

### Example

```

DECLARE v_filehandle      UTL_FILE.FILE_TYPE;
DECLARE v_dirAlias        VARCHAR(50) DEFAULT 'mydir';
DECLARE v_filename        VARCHAR(20) DEFAULT 'myfile.csv';
DECLARE v_format          VARCHAR(200);
SET v_format = '%s %s, %s\nSalary: $%s Commission: $%s\n\n';
CALL UTL_DIR.CREATE_OR_REPLACE_DIRECTORY('mydir', '/tmp');
SET v_filehandle = UTL_FILE.FOPEN(v_dirAlias,v_filename,'w');
CALL UTL_FILE.PUTF(v_filehandle,v_format,'000030','SALLY','KWAN','40175','3214');

```

```

        CALL DBMS_OUTPUT.PUT_LINE('Wrote to file: ' || v_filename);
        CALL UTL_FILE.FCLOSE(v_filehandle);
    END@

CALL proc1@

```

This example results in the following output:

Wrote formatted text to file: myfile.csv

The formatted file, myfile.csv, contains the following data:

```

000030 SALLY, KWAN
Salary: $40175 Commission: $3214

```

## UTL\_FILE.FILE\_TYPE

UTL\_FILE.FILE\_TYPE is a file handle type that is used by routines in the UTL\_FILE module.

### Example

Declare a variable of type UTL\_FILE.FILE\_TYPE.

```

DECLARE v_filehandle UTL_FILE.FILE_TYPE;

```

---

## UTL\_MAIL module

The UTL\_MAIL module provides the capability to send e-mail.

The schema for this module is SYSIBMADM.

The UTL\_MAIL module includes the following routines.

*Table 24. Built-in routines available in the UTL\_MAIL module*

Routine name	Description
SEND procedure	Packages and sends an e-mail to an SMTP server.
SEND_ATTACH_RAW procedure	Same as the SEND procedure, but with BLOB attachments.
SEND_ATTACH_VARCHAR2	Same as the SEND procedure, but with VARCHAR attachments

### Usage notes

In order to successfully send an e-mail using the UTL\_MAIL module, the database configuration parameter SMTP\_SERVER must contain one or more valid SMTP server addresses.

### Examples

*Example 1:* To set up a single SMTP server with the default port 25:

```

db2 update db cfg using smtp_server 'smtp.ibm.com'

```

*Example 2:* To set up a single SMTP server that uses port 2000, rather than the default port 25:

```

db2 update db cfg using smtp_server 'smtp2.ibm.com:2000'

```



*Example 3:* To set a list of SMTP servers:

```
db2 update db cfg using smtp_server  
'smtp.example.com,smtp1.example.com:23,smtp2.example.com:2000'
```

**Note:** The e-mail is sent to each of the SMTP servers, in the order listed, until a successful reply is received from one of the SMTP servers.

## SEND procedure - Send an e-mail to an SMTP server

The SEND procedure provides the capability to send an e-mail to an SMTP server.

### Syntax

```
►►UTL_MAIL.SEND(—sender—,—recipients—,—cc—,—bcc—,—subject—,—  
—message—,—mime_type—,—priority—)
```

### Parameters

#### **sender**

An input argument of type VARCHAR(256) that specifies the e-mail address of the sender.

#### **recipients**

An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of the recipients.

**cc** An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of copy recipients.

#### **bcc**

An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of blind copy recipients.

#### **subject**

An input argument of type VARCHAR(32672) that specifies the subject line of the e-mail.

#### **message**

An input argument of type VARCHAR(32672) that specifies the body of the e-mail.

#### **mime\_type**

An optional input argument of type VARCHAR(1024) that specifies the MIME type of the message. The default is 'text/plain; charset=us-ascii'.

#### **priority**

An optional argument of type INTEGER that specifies the priority of the e-mail. The default value is 3.

### Authorization

EXECUTE privilege on the UTL\_MAIL module.

### Examples

*Example 1:* The following anonymous block sends a simple e-mail message.

```

BEGIN
  DECLARE v_sender VARCHAR(30);
  DECLARE v_recipients VARCHAR(60);
  DECLARE v_subj VARCHAR(20);
  DECLARE v_msg VARCHAR(200);

  SET v_sender = 'kkent@mycorp.com';
  SET v_recipients = 'bwayne@mycorp.com,pparker@mycorp.com';
  SET v_subj = 'Holiday Party';
  SET v_msg = 'This year''s party is scheduled for Friday, Dec. 21 at ' ||
    '6:00 PM. Please RSVP by Dec. 15th.';
  CALL UTL_MAIL.SEND(v_sender, v_recipients, NULL, NULL, v_subj, v_msg);
END@

```

This example results in the following output:

```

BEGIN
  DECLARE v_sender VARCHAR(30);
  DECLARE v_recipients VARCHAR(60);
  DECLARE v_subj VARCHAR(20);
  DECLARE v_msg VARCHAR(200);

  SET v_sender = 'kkent@mycorp.com';
  SET v_recipients = 'bwayne@mycorp.com,pparker@mycorp.com';
  SET v_subj = 'Holiday Party';
  SET v_msg = 'This year''s party is scheduled for Friday, Dec. 21 at ' ||
    '6:00 PM. Please RSVP by Dec. 15th.';
  CALL UTL_MAIL.SEND(v_sender, v_recipients, NULL, NULL, v_subj, v_msg);
END
DB20000I The SQL command completed successfully.

```

## SEND\_ATTACH\_RAW procedure - Send an e-mail with a BLOB attachment to an SMTP server

The SEND\_ATTACH\_RAW procedure provides the capability to send an e-mail to an SMTP server with a binary attachment.

### Syntax

```

▶▶UTL_MAIL.SEND_ATTACH_RAW(—sender—,—recipients—,—cc—,—bcc—,—subject—,—
▶message—,—mime_type—,—priority—,—attachment—
▶,—att_inline—,—att_mime_type—,—att_filename—)

```

### Parameters

#### **sender**

An input argument of type VARCHAR(256) that specifies the e-mail address of the sender.

#### **recipients**

An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of the recipients.

**cc** An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of copy recipients.

#### **bcc**

An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of blind copy recipients.

**subject**

An input argument of type VARCHAR(32672) that specifies the subject line of the e-mail.

**message**

An input argument of type VARCHAR(32672) that specifies the body of the e-mail.

**mime\_type**

An input argument of type VARCHAR(1024) that specifies the MIME type of the message. The default is 'text/plain; charset=us-ascii'.

**priority**

An input argument of type INTEGER that specifies the priority of the e-mail. The default value is 3.

**attachment**

An input argument of type BLOB(10M) that contains the attachment.

**att\_inline**

An optional input argument of type BOOLEAN that specifies whether the attachment is viewable inline. If set to "true", then the attachment is viewable inline, "false" otherwise. The default value is "true".

**att\_mime\_type**

An optional input argument of type VARCHAR(1024) that specifies the MIME type of the attachment. The default value is application/octet.

**att\_filename**

An optional input argument of type VARCHAR(512) that specifies the file name containing the attachment. The default value is NULL.

**Authorization**

EXECUTE privilege on the UTL\_MAIL module.

## SEND\_ATTACH\_VARCHAR2 procedure - Send an e-mail with a VARCHAR attachment to an SMTP server

The SEND\_ATTACH\_VARCHAR2 procedure provides the capability to send an e-mail to an SMTP server with a text attachment.

**Syntax**

```

▶▶UTL_MAIL.SEND_ATTACH_VARCHAR2(—sender—,—recipients—,—cc—,—bcc—,—subject—,—
▶message—,—mime_type—,—priority—,—attachment—
▶
▶,—att_inline—,—att_mime_type—,—att_filename—)

```

**Parameters****sender**

An input argument of type VARCHAR(256) that specifies the e-mail address of the sender.

**recipients**

An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of the recipients.

- cc** An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of copy recipients.
- bcc** An input argument of type VARCHAR(32672) that specifies the comma-separated e-mail addresses of blind copy recipients.
- subject** An input argument of type VARCHAR(32672) that specifies the subject line of the e-mail.
- message** An input argument of type VARCHAR(32672) that specifies the body of the e-mail.
- mime\_type** An input argument of type VARCHAR(1024) that specifies the MIME type of the message. The default is 'text/plain; charset=us-ascii'.
- priority** An input argument of type INTEGER that specifies the priority of the e-mail. The default value is 3.
- attachment** An input argument of type VARCHAR(32000) that contains the attachment.
- att\_inline** An optional input argument of type BOOLEAN that specifies whether the attachment is viewable inline. If set to "true", then the attachment is viewable inline, "false" otherwise. The default value is "true".
- att\_mime\_type** An optional input argument of type VARCHAR(1024) that specifies the MIME type of the attachment. The default value is 'text/plain; charset=us-ascii'.
- att\_filename** An optional input argument of type VARCHAR(512) that specifies the file name containing the attachment. The default value is NULL.

## Authorization

EXECUTE privilege on the UTL\_MAIL module.

---

## UTL\_SMTP module

The UTL\_SMTP module provides the capability to send e-mail over the Simple Mail Transfer Protocol (SMTP).

The UTL\_SMTP module includes the following routines.

*Table 25. Built-in routines available in the UTL\_SMTP module*

Routine Name	Description
CLOSE_DATA procedure	Ends an e-mail message.
COMMAND procedure	Execute an SMTP command.
COMMAND_REPLIES procedure	Execute an SMTP command where multiple reply lines are expected.
DATA procedure	Specify the body of an e-mail message.
EHLO procedure	Perform initial handshaking with an SMTP server and return extended information.

Table 25. Built-in routines available in the UTL\_SMTP module (continued)

Routine Name	Description
HELO procedure	Perform initial handshaking with an SMTP server.
HELP procedure	Send the HELP command.
MAIL procedure	Start a mail transaction.
NOOP procedure	Send the null command.
OPEN_CONNECTION function	Open a connection.
OPEN_CONNECTION procedure	Open a connection.
OPEN_DATA procedure	Send the DATA command.
QUIT procedure	Terminate the SMTP session and disconnect.
RCPT procedure	Specify the recipient of an e-mail message.
RSET procedure	Terminate the current mail transaction.
VERFY procedure	Validate an e-mail address.
WRITE_DATA procedure	Write a portion of the e-mail message.
WRITE_RAW_DATA procedure	Write a portion of the e-mail message consisting of RAW data.

The following table lists the public variables available in the module.

Table 26. Built-in types available in the UTL\_SMTP module

Public variable	Data type	Description
connection	RECORD	Description of an SMTP connection.
reply	RECORD	SMTP reply line.

The CONNECTION record type provides a description of an SMTP connection.

```
ALTER MODULE SYSIBMADM.UTL_SMTP PUBLISH TYPE connection AS ROW
(
  /* name or IP address of the remote host running SMTP server */
  host VARCHAR(255),
  /* SMTP server port number */
  port INTEGER,
  /* transfer timeout in seconds */
  tx_timeout INTEGER,
);
```

The REPLY record type provides a description of an SMTP reply line. REPLIES is an array of SMTP reply lines.

```
ALTER MODULE SYSIBMADM.UTL_SMTP PUBLISH TYPE reply AS ROW
(
  /* 3 digit reply code received from the SMTP server */
  code INTEGER,
  /* the text of the message received from the SMTP server */
  text VARCHAR(508)
);
```

## Examples

*Example 1:* The following procedure constructs and sends a text e-mail message using the UTL\_SMTP module.

```

CREATE OR REPLACE PROCEDURE send_mail(
  IN p_sender VARCHAR(4096),
  IN p_recipient VARCHAR(4096),
  IN p_subj VARCHAR(4096),
  IN p_msg VARCHAR(4096),
  IN p_mailhost VARCHAR(4096))
SPECIFIC send_mail
LANGUAGE SQL
BEGIN
  DECLARE v_conn UTL_SMTP.CONNECTION;
  DECLARE v_crlf VARCHAR(2);
  DECLARE v_port INTEGER CONSTANT 25;

  SET v_crlf = CHR(13) || CHR(10);
  SET v_conn = UTL_SMTP.OPEN_CONNECTION(p_mailhost, v_port, 10);
  CALL UTL_SMTP.HELO(v_conn, p_mailhost);
  CALL UTL_SMTP.MAIL(v_conn, p_sender);
  CALL UTL_SMTP.RCPT(v_conn, p_recipient);
  CALL UTL_SMTP.DATA(
    v_conn,
    'Date: ' || TO_CHAR(SYSDATE, 'Dy, DD Mon YYYY HH24:MI:SS') || v_crlf ||
    'From: ' || p_sender || v_crlf ||
    'To: ' || p_recipient || v_crlf ||
    'Subject: ' || p_subj || v_crlf ||
    p_msg);
  CALL UTL_SMTP.QUIT(v_conn);
END@

CALL send_mail('bwayne@mycorp.com', 'pparker@mycorp.com', 'Holiday Party',
  'Are you planning to attend?', 'smtp.mycorp.com')@

```

*Example 2:* The following example uses the OPEN\_DATA, WRITE\_DATA, and CLOSE\_DATA procedures instead of the DATA procedure.

```

CREATE OR REPLACE PROCEDURE send_mail_2(
  IN p_sender VARCHAR(4096),
  IN p_recipient VARCHAR(4096),
  IN p_subj VARCHAR(4096),
  IN p_msg VARCHAR(4096),
  IN p_mailhost VARCHAR(4096)) SPECIFIC send_mail_2
LANGUAGE SQL
BEGIN
  DECLARE v_conn UTL_SMTP.CONNECTION;
  DECLARE v_crlf VARCHAR(2);
  DECLARE v_port INTEGER CONSTANT 25;

  SET v_crlf = CHR(13) || CHR(10);
  SET v_conn = UTL_SMTP.OPEN_CONNECTION(p_mailhost, v_port, 10);
  CALL UTL_SMTP.HELO(v_conn, p_mailhost);
  CALL UTL_SMTP.MAIL(v_conn, p_sender);
  CALL UTL_SMTP.RCPT(v_conn, p_recipient);
  CALL UTL_SMTP.OPEN_DATA(v_conn);
  CALL UTL_SMTP.WRITE_DATA(v_conn, 'From: ' || p_sender || v_crlf);
  CALL UTL_SMTP.WRITE_DATA(v_conn, 'To: ' || p_recipient || v_crlf);
  CALL UTL_SMTP.WRITE_DATA(v_conn, 'Subject: ' || p_subj || v_crlf);
  CALL UTL_SMTP.WRITE_DATA(v_conn, v_crlf || p_msg);
  CALL UTL_SMTP.CLOSE_DATA(v_conn);
  CALL UTL_SMTP.QUIT(v_conn);
END@

CALL send_mail_2('bwayne@mycorp.com', 'pparker@mycorp.com', 'Holiday Party',
  'Are you planning to attend?', 'smtp.mycorp.com')@

```

## CLOSE\_DATA procedure - End an e-mail message

The CLOSE\_DATA procedure terminates an e-mail message

The procedure terminates an e-mail message by sending the following sequence:

<CR><LF>.<CR><LF>

This is a single period at the beginning of a line.

### Syntax

```
►► UTL_SMTP.CLOSE_DATA ( ( c [ , reply ] ) )
```

### Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection to be closed.

#### *reply*

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

### Authorization

EXECUTE privilege on the UTL\_SMTP module.

### Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## COMMAND procedure - Run an SMTP command

The COMMAND procedure provides the capability to execute an SMTP command.

**Note:** Use COMMAND\_REPLIES if multiple reply lines are expected to be returned.

### Syntax

```
►► UTL_SMTP.COMMAND ( ( c , cmd , [ arg , reply ] ) )
```

### Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection to which the command is to be sent.

#### *cmd*

An input argument of type VARCHAR(510) that specifies the SMTP command to process.

#### *arg*

An optional input argument of type VARCHAR(32672) that specifies an argument to the SMTP command. The default is NULL.

### *reply*

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## COMMAND\_REPLIES procedure - Run an SMTP command where multiple reply lines are expected

The COMMAND\_REPLIES function processes an SMTP command that returns multiple reply lines.

**Note:** Use COMMAND if only a single reply line is expected.

## Syntax

```
►► UTL_SMTP.COMMAND_REPLIES(—c—,—cmd—,—arg—,—replies—)
```

## Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection to which the command is to be sent.

### *cmd*

An input argument of type VARCHAR(510) that specifies the SMTP command to process.

### *arg*

An optional input argument of type VARCHAR(32672) that specifies an argument to the SMTP command. The default is NULL.

### *replies*

An optional output argument of type REPLIES that returns multiple reply lines from the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## DATA procedure - Specify the body of an e-mail message

The DATA procedure provides the capability to specify the body of the e-mail message.



The message is terminated with a <CR><LF>.<CR><LF> sequence.

## Syntax

►► UTL\_SMTP.DATA ( ( *c* , *body* [ , *reply* ] ) )

## Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection to which the command is to be sent.

### *body*

An input argument of type VARCHAR(32000) that specifies the body of the e-mail message to be sent.

### *reply*

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## EHLO procedure - Perform initial handshaking with an SMTP server and return extended information

The EHLO procedure performs initial handshaking with the SMTP server after establishing the connection.

The EHLO procedure allows the client to identify itself to the SMTP server. The HELO procedure performs the equivalent functionality, but returns less information about the server.

## Syntax

►► UTL\_SMTP.EHLO ( ( *c* , *domain* [ , *replies* ] ) )

## Parameters

**c** An input or output argument of type CONNECTION that specifies the connection to the SMTP server over which to perform handshaking.

### *domain*

An input argument of type VARCHAR(255) that specifies the domain name of the sending host.

### *replies*

An optional output argument of type REPLIES that return multiple reply lines from the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## HELO procedure - Perform initial handshaking with an SMTP server

The HELO procedure performs initial handshaking with the SMTP server after establishing the connection.

The HELO procedure allows the client to identify itself to the SMTP server. The EHLO procedure performs the equivalent functionality, but returns more information about the server.

## Syntax

```
►► UTL_SMTP.HELO (—c—, —domain— [—reply—])
```

## Parameters

**c** An input or output argument of type CONNECTION that specifies the connection to the SMTP server over which to perform handshaking.

### *domain*

An input argument of type VARCHAR(255) that specifies the domain name of the sending host.

### *reply*

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## HELP procedure - Send the HELP command

The HELP function provides the capability to send the HELP command to the SMTP server.

## Syntax

```
►► UTL_SMTP.HELP (—c— [—command—, —replies—])
```

## Parameters

- c** An input or output argument of type **CONNECTION** that specifies the SMTP connection to which the command is to be sent.

***command***

An optional input argument of type VARCHAR(510) that specifies the command about which help is requested.

*replies*

An optional output argument of type `REPLIES` that returns multiple reply lines from the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## MAIL procedure - Start a mail transaction

Start the MAIL procedure by using the function invocation syntax in a PL/SQL assignment statement.

## Syntax

```

▶▶UTL_SMTP.MAIL(—c—,—sender—,——parameters—,—reply—)————▶▶

```

## Parameters

- c** An input or output argument of type CONNECTION that specifies the connection to the SMTP server on which to start a mail transaction.

***sender***

An input argument of type VARCHAR(256) that specifies the e-mail address of the sender.

***parameters***

An optional input argument of type VARCHAR(32672) that specifies the optional mail command parameters in the format key=value.

*reply*

An optional output argument of type `REPLY` that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## NOOP procedure - Send the null command

The NOOP procedure sends a null command to the SMTP server. The NOOP has no effect on the server except to obtain a successful response.

## Syntax

```
►► UTL_SMTP.NOOP—(—c—  
└┐,—reply—┘)—————►◄
```

## Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection on which to send the command.

### *reply*

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## OPEN\_CONNECTION function - Return a connection handle to an SMTP server

The OPEN\_CONNECTION function returns a connection handle to an SMTP server.

The function returns a connection handle to the SMTP server.

## Syntax

```
►► UTL_SMTP.OPEN_CONNECTION—(—host—,—port—,—tx_timeout—)—————►◄
```

## Parameters

### *host*

An input argument of type VARCHAR(255) that specifies the name of the SMTP server.

### *port*

An input argument of type INTEGER that specifies the port number on which the SMTP server is listening.

### *tx\_timeout*

An input argument of type INTEGER that specifies the time out value, in seconds. To instruct the procedure not to wait, set this value to 0. To instruct the procedure to wait indefinitely, set this value to NULL.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## OPEN\_CONNECTION procedure - Open a connection to an SMTP server

The OPEN\_CONNECTION procedure opens a connection to an SMTP server.

### Syntax

```
►► UTL_SMTP.OPEN_CONNECTION(—host—,—port—,—connection—,—tx_timeout—,—reply—)◄◄
```

### Parameters

#### *host*

An input argument of type VARCHAR(255) that specifies the name of the SMTP server.

#### *port*

An input argument of type INTEGER that specifies the port number on which the SMTP server is listening.

#### *connection*

An output argument of type CONNECTION that returns a connection handle to the SMTP server.

#### *tx\_timeout*

An optional input argument of type INTEGER that specifies the time out value, in seconds. To instruct the procedure not to wait, set this value to 0. To instruct the procedure to wait indefinitely, set this value to NULL.

#### *reply*

An output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

### Authorization

EXECUTE privilege on the UTL\_SMTP module.

## OPEN\_DATA procedure - Send the DATA command to the SMTP server

The OPEN\_DATA procedure sends the DATA command to the SMTP server.

### Syntax

```
►► UTL_SMTP.OPEN_DATA(—c— [,—reply—])◄◄
```

### Parameters

**c** An input argument of type CONNECTION that specifies the SMTP connection on which to send the command

#### *reply*

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## QUIT procedure - Close the session with the SMTP server

The QUIT procedure closes the session with an SMTP server.

### Syntax

```
►►UTL_SMTP.QUIT(—c—  
                └,—reply—┘)—————►►
```

### Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection to terminate.

#### *reply*

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## RCPT procedure - Provide the e-mail address of the recipient

The RCPT procedure provides the e-mail address of the recipient.

**Note:** To schedule multiple recipients, invoke the RCPT procedure multiple times.

### Syntax

```
►►UTL_SMTP.RCPT(—c—,—recipient—  
                └,—parameters—,—reply—┘)—————►►
```

### Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection on which to add a recipient.

#### *recipient*

An input argument of type VARCHAR(256) that specifies the e-mail address of the recipient.

**parameters**

An optional input argument of type VARCHAR(32672) that specifies the mail command parameters in the format key=value.

**reply**

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

**Authorization**

EXECUTE privilege on the UTL\_SMTP module.

**Usage notes**

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

**RSET procedure - End the current mail transaction**

The RSET procedure provides the capability to terminate the current mail transaction.

**Syntax**

```
►►UTL_SMTP.RSET—(—c—  
                  └,—reply—┘)—————►
```

**Parameters**

**c** An input or output argument of type CONNECTION that specifies the SMTP connection on which to cancel the mail transaction.

**reply**

An optional output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

**Authorization**

EXECUTE privilege on the UTL\_SMTP module.

**Usage notes**

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

**VRFY procedure - Validate and verify the recipient's e-mail address**

The VRFY function provides the capability to validate and verify a recipient e-mail address. If valid, the recipient's full name and fully qualified mailbox is returned.

**Syntax**

```
►►UTL_SMTP.VRFY—(—c—,—recipient—,—reply—)—————►
```

## Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection on which to verify the e-mail address.

### *recipient*

An input argument of type VARCHAR(256) that specifies the e-mail address to be verified.

### *reply*

An output argument of type REPLY that returns a single reply line from the SMTP server. It is the last reply line if multiple reply lines are returned by the SMTP server.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## Usage notes

This procedure can be invoked using function invocation syntax in a PL/SQL assignment statement.

## WRITE\_DATA procedure - Write a portion of an e-mail message

The WRITE\_DATA procedure provides the capability to add data to an e-mail message. The WRITE\_DATA procedure may be called repeatedly to add data.

## Syntax

►►UTL\_SMTP.WRITE\_DATA(—c—,—data—)—————►◄

## Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection on which to add data.

### *data*

An input argument of type VARCHAR(32000) that specifies the data to be added to the e-mail message.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.

## WRITE\_RAW\_DATA procedure - Add RAW data to an e-mail message

The WRITE\_RAW\_DATA procedure provides the capability to add data to an e-mail message. The WRITE\_RAW\_DATA procedure may be called repeatedly to add data.

## Syntax

►►UTL\_SMTP.WRITE\_RAW\_DATA(—c—,—data—)—————►◄



## Parameters

**c** An input or output argument of type CONNECTION that specifies the SMTP connection on which to add data.

### *data*

An input argument of type BLOB(15M) that specifies the data to be added to the e-mail message.

## Authorization

EXECUTE privilege on the UTL\_SMTP module.



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