

# SCRUM Methodology :

## Team\_SCRUM

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# Presentation Overview

- ① Introduction
  - Definition
  - History of the Scrum Programming
- ② The functioning of the Scrum Methodology
- ③ The Role and Principles of the Scrum Methodology
  - Role
  - Principles
- ④ advantages and disadvantages of the Scrum Methodology
- ⑤ Conclusion
  - conclusion
- ⑥ References

# Definition

Scrum is an agile framework for project management.

- iterative development
- team collaboration for solving complex problems
- continuous improvement



# History

- Introduced by Jeff Sutherland and Ken Schwaber in the early 1990s
- Scrum quickly gained popularity due to its focus on iterative development, collaboration, and adaptability.

The Scrum method is inspired by the "scrum" formation in rugby



Figure: Scrum formation

The text of the one who will present his part

The text of the one who will present his part

# Role

my text here

# The principe

my text here



# Advantages and disadvantages

- Adaptability and flexibility.
- Creativity and innovation.
- Time to market
- Lower Costs.
- Creates Transparency.

# Advantages and disadvantages

- Requires a Team Environment.
- Needs Experience.
- It can be hard to integrate with a classic project management approach.

# Conclusion

Scrum is a simple, lightweight, and adaptable framework that teams can employ to continuously deliver value throughout a project. Scrum offers an excellent way of structuring work, with many advantages. It aims to create working environments where people are productive and happy. Besides, it provides a perfect approach for managing complex projects.



Schwaber, K. & Sutherland, J. The Scrum Guide. 2020. *Accessed April. (2021)*



Sutherland, J. & Schwaber, K. The SCRUM methodology. *Business Object Design And Implementation: OOPSLA Workshop. (1995)*

# The End

Questions? Comments?