

TIRAX

Manual

XR Scenario Admin Guide



TI-RAX

Teach Industrial Robotics with AI and XR

Title:	Manual XR Scenario Admin Guide
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Dissemination level	
Public	X
Restricted to members of the organizations that signed the agreement	
Restricted to a specific group of members of the organizations that signed the agreement	
Confidential, only for the appointed contacts	

Introduction

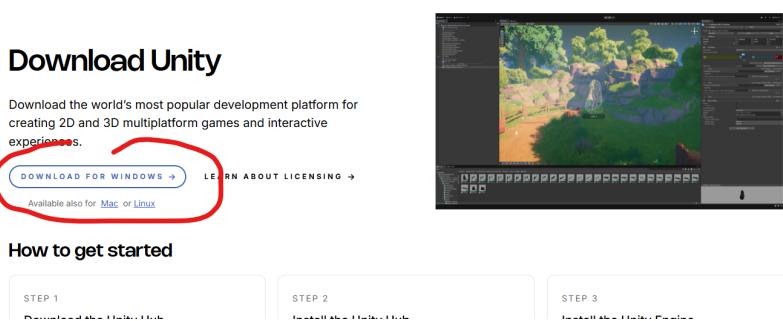
This document describes how to package a TI-RAX's Unity project as a **VIROO application** and deploy it to the VIROO platform, enabling its integration and distribution within the **MASTER-XR ecosystem**.

Prerequisites

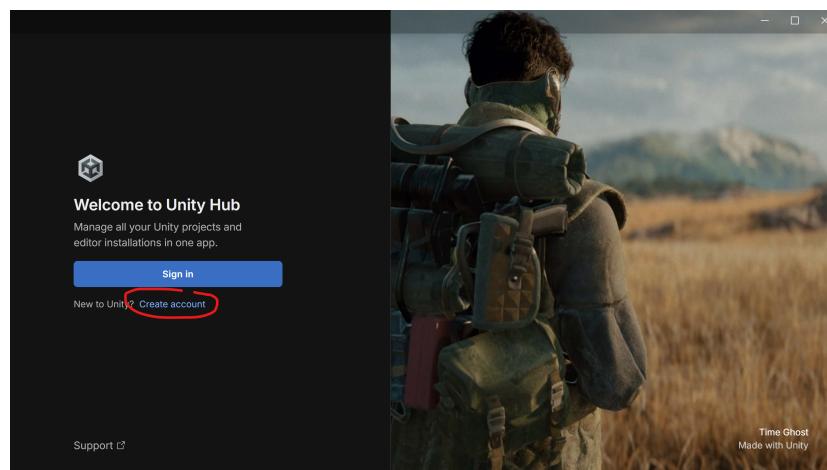
- A TI-RAX's Unity project with one or more training scenes.

Building Procedure

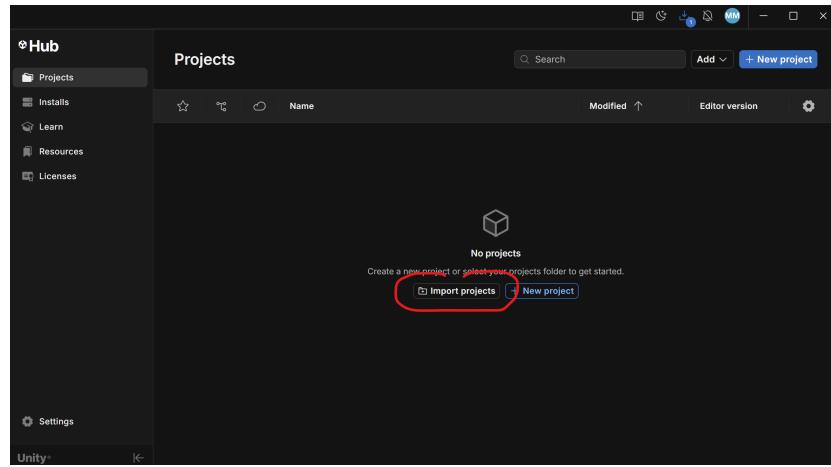
1. **Download and install Unity Hub.** Go to the official Unity website (<https://unity.com/download>) and click *Download* for Windows (or Mac/Linux, if applicable). Run the installer and complete the installation of *Unity Hub*, which is used to manage Unity editors and projects.



2. **Create or Sign In into a Unity Account.** Open Unity Hub. If you already have an account, click *Sign in*. If not, select *Create account* and follow the on-screen instructions to register.



3. **Import the Project into Unity Hub.** From the Unity Hub home screen, click *Import project*, then browse to the folder containing the TI-RAX's Unity project and confirm. The project will now appear in your list of available Unity projects.



Deployment Procedure