"본 강의 동영상 및 자료는 대한민국 저작권법을 준수합니다. 본 강의 동영상 및 자료는 상명대학교 재학생들의 수업목적으로 제작·배포되는 것이므로, 수업목적으로 내려받은 강의 동영상 및 자료는 수업목적 이외에 다른 용도로 사용할 수 없으며, 다른 장소 및 타인에게 복제, 전송하여 공유할 수 없습니다. 이를 위반해서 발생하는 모든 법적 책임은 행위 주체인 본인에게 있습니다."

Median

- The 50th percentile element of a list
- Ex: Median of [45, 1, 10, 30, 25] \rightarrow 25
- Generalized problem:
 - Select the k-th smallest element among a set of n unsorted elements $\{a_1, a_2, ..., a_n\}$.
- Key idea:
 - Use **partition ()** in quick sort algorithm
 - The partition () returns the position of the pivot → m
 - If k < m, then select k-th in the left subset
 - Else, find select (k-m)-th in the right subset

Select (Divide & Conquer)

```
int select kth ( int k, int s, int e )
   if (s == e)
       return A[s];
    int m = partition ( s, e );
    if (k == m)
       return A[k];
    if (k < m)
      return select_kth ( k, s, m - 1 );
    else if (k > m)
      return select kth ( k-m, m + 1, e );
```

- Selection (Performance analysis)
 - Recurrence relation

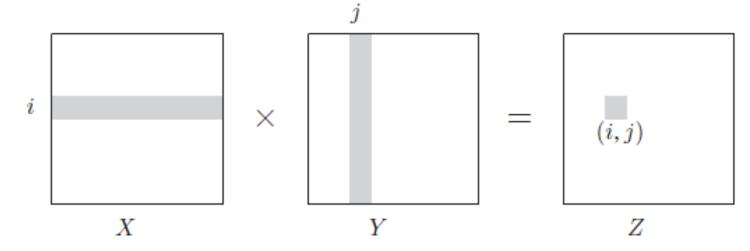
$$T(n) = n + T(n/2)$$

Comparison

	degenerate case	divide	conquer	combine	performance
tournament	n = 1 (s = e)	m = (s+e)/2	champ (s,m); champ (m+1,e);	win (LW, RW);	2T(n/2) + O(1) = O(n)
binary search	n = 1 (s = e)	m = (s+e)/2	bs (s, m-1); or bs (m+1, e);	-	T(n/2) + O(1) = $O(\log n)$
integer multiplication	n = 1	s = n/2	mult (w+x, y+z); mult (w, y); mult (x, z);	p 2 ⁿ + (r – p – q) 2 ^s + q;	3T(n/2) + O(n) = $O(n^{\log_2 2})$
merge sort	n = 1 (s = e)	m = (s+e)/2	ms (s, m); ms (m+1, e);	merge (s, m, e);	2T(n/2) + O(n) = O(n log n)
quick sort	n = 1 (s > = e)	m = partition ();	qs (s, m-1); qs (m+1, e);	-	2T(n/2) + O(n) = O(n log n)
median (find k-th)	n = 1 (s>=e)	m = partition ();	select (k, s, m-1); or select(k-m, m+1, e);	-	T(n/2) + O(n) = O(n)
matrix multiplication					

- Multiplying two matrices: Z = XY
 - X & Y: n x n matrices
 - Time complexity: $O(n^3)$

$$Z_{i,j} = \sum_{k=1}^{n} X_{ik} Y_{kj}$$



- Multiplying two matrices: Z = XY
 - X & Y: n x n matrices

```
void mat_mult( int **Z, int **X, int **Y, int n )
{
   int i, j, k;

   for ( i = 0; i < n; i++ )
       for ( j = 0; j < n; j++ )
       for ( k = 0, Z[i][j] = 0; k < n; k++ )
            Z[i][j] += X[i][k]*Y[k][j];
}</pre>
```

- Improve the performance using DnC
 - Divide X & Y into 2 x 2 groups

$$X = \begin{bmatrix} A & B \\ C & D \end{bmatrix}, Y = \begin{bmatrix} E & F \\ G & H \end{bmatrix}$$

$$Z = XY = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} E & F \\ G & H \end{bmatrix} = \begin{bmatrix} AE + BG & AF + BH \\ CE + DG & CF + DH \end{bmatrix}$$

- $-8 (n/2) \times (n/2)$ multiplications
- Matrix addition \rightarrow O(n²)

- Performance analysis
 - $-8 (n/2) \times (n/2)$ multiplications $\rightarrow 8 T(n/2)$
 - Matrix addition \rightarrow O(n²)

$$T(n) = 8T(n/2) + O(n^2)$$

$$=O(n^3)$$

– No improvement !!

Decomposing and assembling multiplications

$$P_{1} = A(F - H) \qquad P_{5} = (A + D)(E + H)$$

$$P_{2} = (A + B)H \qquad P_{6} = (B - D)(G + H)$$

$$P_{3} = (C + D)E \qquad P_{7} = (A - C)(E + F)$$

$$P_{4} = D(G - E)$$

$$XY = \begin{bmatrix} AE + BG & AF + BH \\ CE + DG & CF + DH \end{bmatrix}$$

$$= \begin{bmatrix} P_{5} + P_{4} - P_{2} + P_{6} & P_{1} + P_{2} \\ P_{3} + P_{4} & P_{1} + P_{5} - P_{3} - P_{7} \end{bmatrix}$$

- Improvement of performance
 - $-7 (n/2) \times (n/2)$ multiplications $\rightarrow 7 T(n/2)$
 - Matrix addition \rightarrow O(n²)

$$T(n) = 7T(n/2) + O(n^2)$$

$$= O(n^{\log_2 7})$$

$$\approx O(n^{2.81})$$

$$\approx O(n^{2.81})$$

Comparison

	degenerate case	divide	conquer	combine	performance
tournament	n = 1 (s = e)	m = (s+e)/2	champ (s,m); champ (m+1,e);	win (LW, RW);	2T(n/2) + O(1) = O(n)
binary search	n = 1 (s = e)	m = (s+e)/2	bs (s, m-1); or bs (m+1, e);	-	T(n/2) + O(1) = $O(\log n)$
integer multiplication	n = 1	s = n/2	mult (w+x, y+z); mult (w, y); mult (x, z);	p 2 ⁿ + (r – p – q) 2 ^s + q;	3T(n/2) + O(n) = $O(n^{\log_2 2})$
merge sort	n = 1 (s = e)	m = (s+e)/2	ms (s, m); ms (m+1, e);	merge (s, m, e);	2T(n/2) + O(n) $= O(n log n)$
quick sort	n = 1 (s > = e)	m = partition ();	qs (s, m-1); qs (m+1, e);	-	2T(n/2) + O(n) $= O(n log n)$
median (find k-th)	n = 1 (s > = e)	m = partition ();	select (k, s, m-1); or select(k-m, m+1, e);	-	T(n/2) + O(n) = O(n)
matrix multiplication	n = 1	X → A,B,C,D Y → E,F,G,H	P ₁ ,, P ₇	combine P ₁ ~ P ₇	$7T(n/2) + O(n^2)$ = $O(n^{\log_2 2})$

퀴즈 5

- 다음 설명 중에서 올바른 것을 모두 고르시오.
 - (a) divide & conquer에 기반한 두 수의 곱셈과 두 행렬의 곱셈은 그 시간 복잡도가 같다.
 - (b) k번째로 작은 수를 구하는 divide & conquer 알고리 즘은 combine 과정이 필요 없다.
 - (c) k번째로 작은 수를 구하는 divide & conquer 알고리 즘의 시간 복잡도는 merge sort의 merge 연산의 시간 복잡도와 같다.
 - (d) 행렬 곱 연산의 bruteforce algorithm은 2중 for-loop로 구현된다.

3. Divide & Conquer

- 3.0 Introduction
- 3.1 Recurrence relation
- 3.2 Multiplication
- 3.3 Sorting
- 3.4 Medians
- 3.5 Matrix multiplication

Contents

- 1. STL
- 2. Prologue
- 3. Divide & conquer
- 4. Graph
- 5. Greedy algorithm
- 6. Dynamic programming