

PART 1

INTRO TO LOOTSWAP

CHAPTER 1: LOOTSWAP DEX

LootSwap is a multi-tier crypto project. At launch, Lootswap is a yield farming Decentralized Exchange (DEX). We are striving to blur the lines from DEXes and gaming with our extra emphasis on a gamification farming style. While initially there will be yield farming, this is not the end-state of the platform. We are using yield farming as a method to distribute LOOT tokens in a fair, decentralized way as we add a stake-to-earn NFTs and stake-to-play model.



QUESTS !

Our farming pools, known as Quests, is where you can earn LOOT tokens by staking your liquidity pool tokens. We have chosen to distribute our tokens aggressively at launch in order to reward our early users and to distribute tokens for our events. Our Initial Quests will consist of the following options at launch:

First Token	Second Token
ONE	BUSD - from Binance Smart Chain
ONE	BNB - from Binance Smart Chain
ONE	ETH - from Ethereum
ONE	WBTC - from Ethereum
ONE	LOOT - From LootSwap

DEX TOKENOMICS

We are here to have fun and try new things. Our focus on a fantasy-gaming theme will separate us from other DEXes and bring some utility to the network/crypto industry.

DUNGEONS 🛡

As part of our efforts to gamify and bring crypto to the gamer platform, we have crafted out a Dungeons section of our DEX. Dungeons will vary from pay to play to free to play games.

The screenshot shows a turn-based combat interface titled "LootSwap Dungeon - Level 1". It features a green-skinned, hairy orc-like character with a sword and shield. The player's previous attack dealt 5 damage, and the orc dealt 2 damage. The player has 20/25 health and the orc has 18/20 health. Below the health bars are three action options: "Slash", "Meditate", and "Thrust", each with its own roll condition and damage/debuff effect. There is also a "Use items" option.

Dungeons are not crafted for the faint of heart and only the bravest of adventurers will travel into the Dungeons! Dungeons are constructed as a high risk & high reward game play. Will you take up the mantle and rise to the challenge?

IQOS 🔒

Forking off Pancakeswap's Initial Farm Offerings, we are utilizing Initial Quest Offerings (IQUO) on LootSwap. We think this is the most ideal way as a launchpad for projects within the platform.

TRANSMOG ⚡

The Transmog section will contain NFT collectibles that users can acquire for their profile.



GUILDS



LootSwap Guilds are a way to expand the network and involve the community in a deeper partnership. Guilds are a way for the community to participate and get rewarded for their efforts, regardless of their role. At launch, guilds will have a limited number of features but will level up over time as the platform expands. In order to launch a guild, users will have to spend LOOT tokens.

LEVEL 1: GUILD TOKENS AND GUILD QUESTS

Aspiring Guild Leaders may spend LOOT tokens in order to create their own guild token and guild quest pools. Guilds by default will follow the same structure as LootSwap

LEVEL 2: INITIAL QUEST OFFERINGS

We anticipate some of the early guilds will be launched without IQOs, however, this is a priority concept to implement this as part of the launchpad for the guilds

LEVEL 3: ACHIEVEMENTS, NFTs, PROFILES

Within the LootSwap ecosystem, we are building in some friendly competition. This will start shortly after we get a small handful of guilds through token buy backs/burns and airdrops. At a future date, guild members will be able to participate in guild achievements and purchase NFTs which will sync to their wallet address profile.

LEVEL 4: GUILD GAMES

Our desired end state for guilds is to create guild-based games where users can spend guild tokens to play.

ACHIEVEMENTS

Users will have a wide range of Achievements on their profile. Profiles are linked to your Metamask account. We anticipate that this feature will be installed some time shortly after launch.

GOVERNANCE

Governance is critical to any DeFi project, however governance will be installed by pieces. At launch, we will leave certain things to vote by Discord and/or Telegram and we will probably pursue utilizing some voting protocols that are established on the Harmony Network.

TREASURY

LootSwap has some massive goals in mind. In order to develop LootSwap with the roadmap in mind, 20% of the newly minted coins will be allocated into four different treasury funds.

Fund	Description
Development	6% of the tokens minted will be used for development (grants/bounties)
Marketing/Design	6% of the tokens will be used for artwork/design and marketing
LootSwap	4% will be used for liquidity, buy back/burns and generalized benefits
Guilds	4% will be used for the benefit for the Guilds

AUTOLOOT

Forking off the PitBreeder, users may stake their LOOT tokens in order to receive AutoLoot tokens. The PitBreeder, will periodically buy LOOT tokens from collecting fees from every liquidity pool across the DEX and reward users who stake LOOT tokens.

AUDIT

In the future, we may pay for an audit with the treasury fund. Until then, users should be cautious and consider LootSwap in a BETA phase and use it at their own risk.