Compiler Design

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Compiler Design

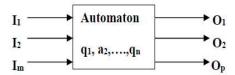
BOOKS AND REFERENCES

- 1. A.V. Aho, R. Sethi, J.D. Ullman, "Compilers Principles, Techniques and Tools", Addison-Wesley, 1986.
- 2. Santanu Chattopadhyay, "Compiler Design", PHI Learning Pvt. Ltd., 2015.

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<u>Automation</u>: An automation is defined as a system where energy, materials and information are transformed, transmitted and used for performing some functions without direct participation of man. Examples are automatic machine tools, automatic packing machines, and automatic photo printing machines.

An automation in which the output depends only on the input is called an automation without a memory. An automation in which the output depends on the states also is called automation with a finite memory.



 $\begin{tabular}{ll} \hline Formal & language: A & formal & language & is & an & abstraction & of & the & general \\ characteristics of programming languages. \\ \hline \end{tabular}$

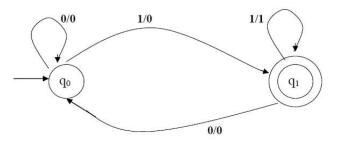
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Formal Language & Automata Theory

<u>Transition systems:</u> A transition graph or a transition system is a finite directed labelled graph in which each vertex (or node) represents a state and the directed edges indicate the transition of a state and the edges are labelled with input/output.

Example



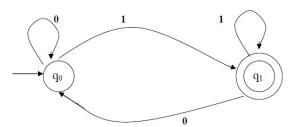
The initial state is represented by a circle with an arrow pointing towards it, the final state by two concentric circles, and the other states are represented by just a circle. The edge is labelled by input/output.

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<u>Finite Automation:</u> A finite automaton can be represented by a 5-tuple $(Q, \sum, \delta, q_0, F)$, where

- i. Q is a finite nonempty set of states;
- ii. \sum is a finite nonempty set of inputs called input alphabet;
- iii. δ is a function which maps Q $x \Sigma$ into Q and is usually called direct transition function.
- iv. q₀ € Q is the initial state; and
- $v. \quad F \subseteq Q$ is the set of final states. It is assumed that there may be more than one final state.



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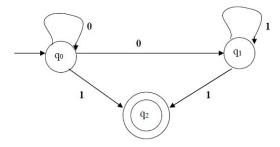
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Nondeterministic finite automation (NDFA):

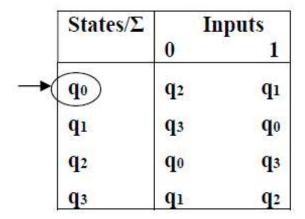
A nondeterministic finite automaton is a 5-tuple (Q, Σ , δ , q0, F), where

- Q is a finite nonempty set of states;
- ii. \sum is a finite nonempty set of inputs;
- iii. δ is the transition function mapping from Q $x\Sigma$ into 2^Q which is the power set of Q, the set of all subsets of Q;
- iv. q₀ € Q is the initial state; and
- v. $F \subseteq Q$ is the set of final states.



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Transition Table:



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Construct a deterministic automaton equivalent to $M = (\{q_0, q_1\}, \{0,1\}, \delta, q_0, \{q_0\})$, δ is given by its state table.

State	s/Σ	Inputs
	0	1
\rightarrow (q_0)	q ₀	q ₁
qı	q ₁	q 0, q 1

For the deterministic automaton M1,

- I. The states are subsets of $\{q_0, q_1\}$, i.e. Φ , $[q_0]$, $[q_0, q_1]$, $[q_1]$;
- II. [qo] is the initial state;
- III. $[q_0]$ and $[q_0,q_1]$ are the final states as these are the states containing q_0 ;
- IV. δ is defined by the state table given below

	States/Σ	0	1	
	$[q_0]$	[q ₀]	[q1]	
	[q ₁]	[q ₁]	$[q_0, q_1]$	
<	$[q_0, q_1]$	[q0, q1]	$[q_0, q_1]$	

 q_0 and q_1 appear in the rows corresponding to q_0 and q_1 and the column corresponding to 0. So, δ ([q_0,q_1], 0) = [q_0,q_1].

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Construct a deterministic finite automaton equivalent to $M = (\{q_0, q_1, q_2, q_3\}, \{a, b\}, \delta, q_0, \{q_3\})$. δ is given below.

	States/Σ	a	b	
→	q 0	q0, q1	q 0	
	q1	q ₂	\mathbf{q}_1	
	q 2	q 3	q 3	
(q 3		\mathbf{q}_2	

The deterministic automaton M_1 equivalent to M is given by M_1 = $(2^Q, \{a, b\}, \delta, [q_0], F)$, where F consists of $[q_0, q_1, q_3]$, and $[q_0, q_1, q_2, q_3]$. δ is given in below.

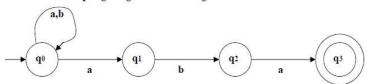
States/Σ	a	b
→ [q ₀]	[q0, q1]	[q ₀]
[q0, q1]	$[q_0, q_1, q_2]$	[q0, q1]
[q0, q1, q2]	[q0, q1, q2, q3]	[q ₀ , q ₁ , q ₃]
[q0, q1, q3]	[q ₀ , q ₁ , q ₂]	[q0, q1, q2]
(q0, q1, q2, q3)	[q0, q1, q2, q3]	[q0, q1, q2, q3]

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Construct a nondeterministic finite automaton accepting the set of all strings over {a, b} ending with aba. Use it to construct a DFA accepting the same set of strings.

The NDFA accepting the given set of strings is



The corresponding state table is

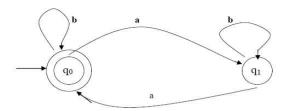
States/Σ	a	b
→ q 0	q 0, q 1	\mathbf{q}_0
q1		\mathbf{q}_2
q 2	q 3	

The state table of the corresponding

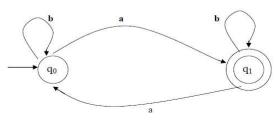
States/Σ	a	b
[q ₀]	[q0,q1]	[q ₀]
[q0,q1]	[q0,q1]	[q0,q2]
$[q_0,q_2]$	[q0,q1,q3]	[q ₀]
[q0,q1,q3]	[q ₀ ,q ₁]	[q0,q2]

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Draw the transition diagram of a finite state automation M that accepts the string of even number of a's over {a, b}.



Draw the transition diagram of a finite state automation M that accepts the string of odd number of a's over $\{a,b\}$.



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Assignment No: 1

Draw the transition diagram of a finite state automation M that accepts the string of eve number of a's and even number of b's over {a, b}.









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Regular Expressions: A formal recursive definition of regular expressions over Σ as follows:

- 1. Any terminal symbol (i.e. an element of Σ), $^{\wedge}$, and \emptyset are regular expressions.
- 2. The union of two regular expressions R1 and R2, written as R1+R2, is also a regular expression.
- The concatenation of two regular expressions R1 and R2, written as R1R2, is also a regular expression.
- The iteration (or closure of) a regular expression R, written as R*, is also a regular expression.
- 5. If R is a regular expression, then (R) is also a regular expression.
- 6. The regular expressions over Σ are precisely those obtained recursively by the application of the rules 1-5 once or several times.

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Regular set: Any set represented by a regular expression is called a regular set.

Describe the following sets by regular expressions

- 1. The set of all strings of 0's and 1's ending in 00. (0+1)*00
- 2. The set of all strings of 0's and 1's beginning with 0 and ending with 1. 0(0+1)*1
- 3. The language of all strings containing exactly two 0's over alphabet set $\{0,1\}.$ 1*01*01*
- 4. The language of all strings containing at least two 0's over alphabet set $\{0,1\}$. $(0+1)^*\ 0\ (0+1)^*\ 0\ (0+1)^*$
- 5. The set of all strings over $\{0,1\}$ having at least one pair of 0's. (0+1)*00(0+1)*
- 6. The set of all strings over $\{a, b\}$ with three consecutive b's. $(a+b)^*bbb\ (a+b)^*$
- 7. The language of all strings that does not end with 01 over alphabet set $\{0,1\}$. $(0+1)^* \ (00+10+11)$

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Construct an NFA for the regular expression R=(a+b)*abb

Construct an NFA that accepts the language L= {ab, abc}*

Construct an NFA for the regular expression R=1(0+1)*0

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Formal Language & Automata Theory

Assignment No: 2

Construct an FA equivalent to the regular expression

(0+1)* (00+11) (0+1)*

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<u>Derivation Tree</u>: A derivation tree (also called a parse tree) for a CFG G= (V_N, Σ, P, S) is a tree satisfying the following:

- 1. Every vertex has a label which is a variable or terminal or ^.
- 2. The root has a label S.
- 3. The label of an internal vertex is a variable.
- 4. If the vertices n_1, n_2, \ldots, n_k written with label X_1, X_2, \ldots, X_k are the sons of vertex n with label A, the $A \rightarrow X_1 X_2 \ldots X_k$ is a production in P.
- 5. A vertex n is a leaf if its label is a $\in \Sigma$ or \wedge .

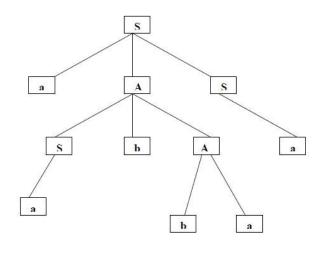
G=({S, A}, {a, b, c}, { S->aA, A->bA, A-> c}, S)

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<u>Ex1</u>: For the grammar G defined by $S \rightarrow aAS|a$, $A \rightarrow SbA|SS|ba$. Draw the derivation tree for the string aabbaa.

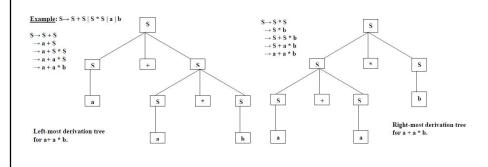


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A derivation A * W is called <u>left-most derivation</u> if we apply a production only to the leftmost variable at every step.

A derivation A $\stackrel{*}{\longrightarrow}$ W is called <u>right-most derivation</u> if we apply a production only to the rightmost variable at every step.

A terminal string WE L(G) is <u>ambiguous</u> if there exists two or more derivation trees for W.



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THANK YOU