

LOW POLY

ultimate pack

by [polyperfect](#)



Thanks!

First of all, thank you for purchasing our pack, we really appreciate that! We are putting a lot of effort into this.

We are also planning to expand the list of the characters and their animations in the future with free updates of the pack. Check out our [Discord](#) for any news.

Handy Links ;)

Other Low Poly Packs

[Low Poly Animated Animals](#)
[Low Poly Animated People](#)
[Low Poly Animated Dinosaurs](#)
[Low Poly Animated Prehistoric Animals](#)
[Low Poly Epic City](#)
[Low Poly Ultimate Pack](#)
[Low Poly War Pack](#)

Poly Series

[Poly Universal Pack](#)
[Poly Fantasy Pack](#)
[Poly Farming Pack](#)
[Poly Halloween](#)
[Poly Movie Set](#)
[Poly Steampunk Pack](#)

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[Low Poly Coffe Icons](#)

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[2D SDF Nodes](#)

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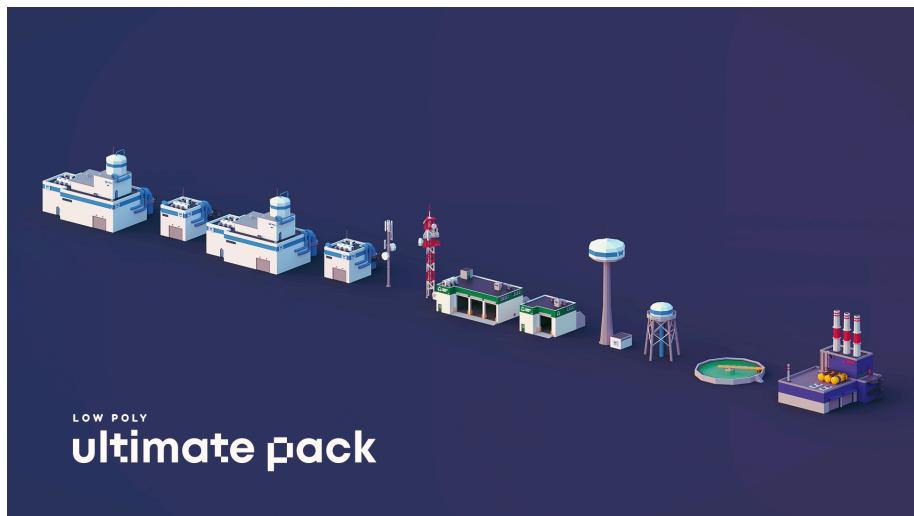
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 - Creation of content for Metaverse-related and/or game-creation software and products.
 - Inclusion in datasets utilized by Generative AI Programs; in the development of Generative AI Programs; or as inputs to Generative AI Programs.

Updates

VERSION 8.1

- New Service Buildings (x10)



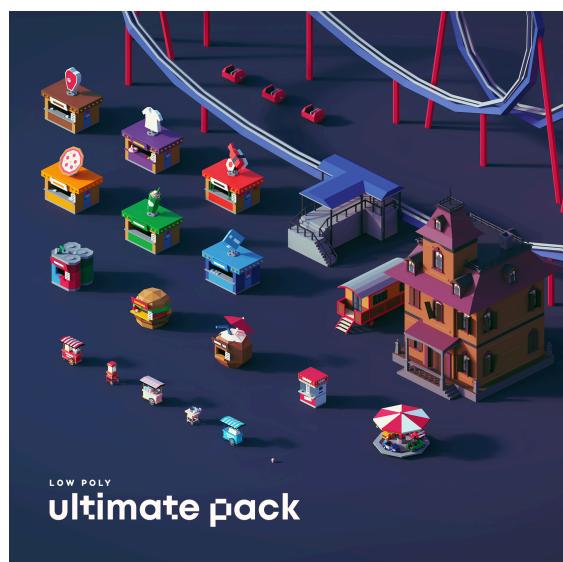
VERSION 8.0

- Construction (x58)
- Tools (x10)



VERSION 7.9

- Amusement Park (x23)
- New Building Parts (x8)

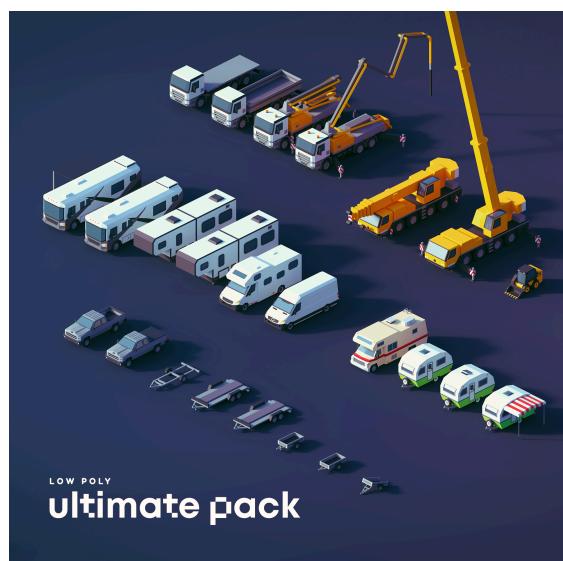


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VERSION 7.8

- Vehicles (x25)



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VERSION 7.7

- Dishes (x32)
- Drinks (x20)
- Electronics (x32)
- Food (x6)
- Furniture (x62)
- Music (x10)

VERSION 7.6

- One of the biggest updates so far
- New Demo Scene (Dream House)
- Improved Buildings Parts modular system
- New furniture models (x106)
- New electronic models (x22)
- New building parts models (x18)
- New sports models (x5)
- New tools models (x19)
- New people models (x4)
- Small tweaks



VERSION 7.5

- New sci-fi city props and furniture (x94)
- New people models (x6)

VERSION 7.4

- New apocalypse models: props, trains, and buildings (x30)
- New beach models (x3)
- New weapons models (x14)
- New sci-fi furniture (x17)

VERSION 7.3

- New apocalypse models: props, buildings, and people (x64)
- New beach models (x9)
- New Tiles without bottom (x89)
- Other few models and tweaks



VERSION 7.2

- New apocalypse models: props and rubble (x40)
- Few additional models that you have requested

VERSION 7.1

- New apocalypse models: vehicles and boats (x20)
- New nature models: broken trees and debris (x30)
- Few fixes

VERSION 7.0

- Generic animation system
- 4 people animations
- New wedding models
- New apocalypse models (x35)
- New furniture
- Other small items (Gas grill, anvil, camera, et.)

VERSION 6.2

- Scifi: Second update



VERSION 6.15

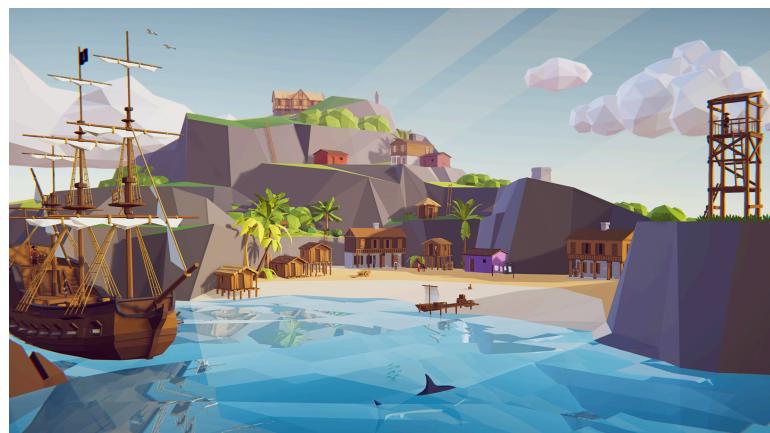
- A few models that our lovely users requested

VERSION 6.1

- Scifi: First update

VERSION 6.0

- Pirates, YARGH!!!
- Some other new models.



VERSION 5.6

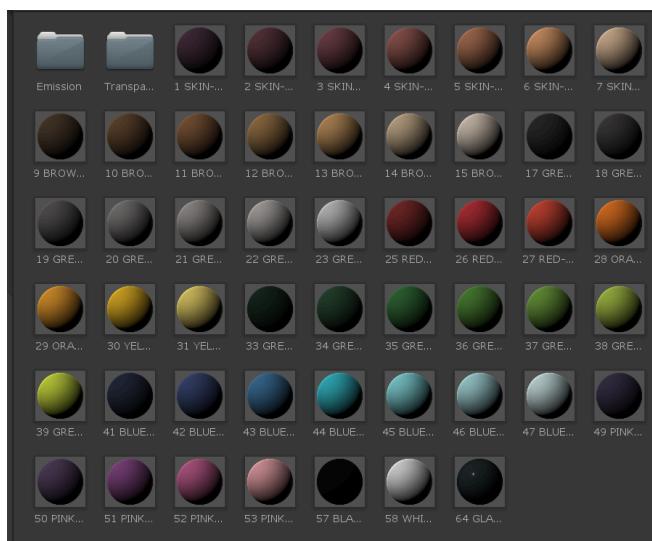
- Lots of new stuff! Cheers

Material vs Textures

There are two versions of our models. Feel free to use the ones that fit your workflow the best. Demo Scenes are made with material prefabs.

“M” Models (Material)

- The color of an object is influenced by texture
- All prefabs share one atlas texture
- Good for speed and mobile



“T” Models (Texture)

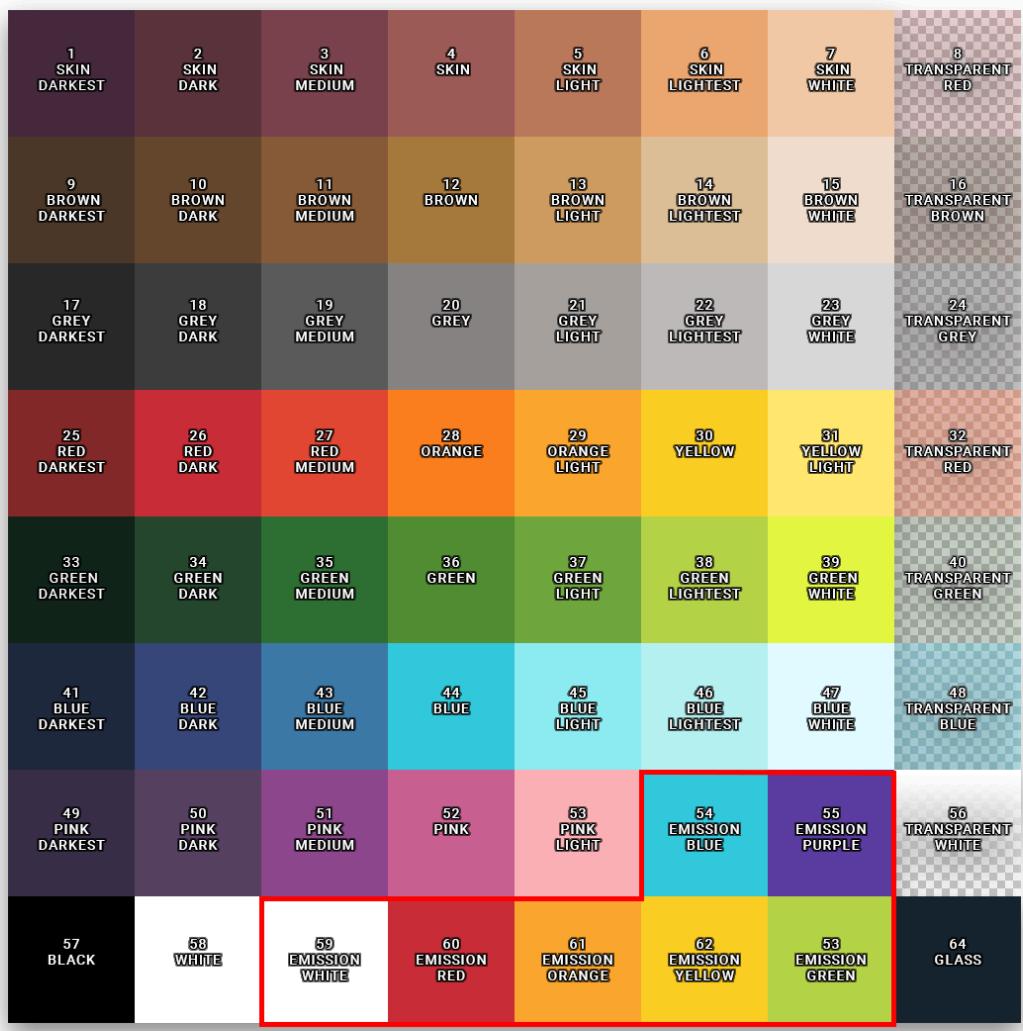
- The color of an object is influenced by texture
- All prefabs share one atlas texture
- Good for speed and mobile

“This texture is not perfect, but it's ours.” We are using one big atlas texture and one material for all our meshes. It's great for speed - or so they say :))



Left column is reserved for transparent colors.

| | | | | | | | | TRANSPARENT VALUES |
|------------------|---------------|-------------------|-----------------|--------------------|--------------------|--------------------|----------------------|--------------------|
| 1 SKIN DARKEST | 2 SKIN DARK | 3 SKIN MEDIUM | 4 SKIN | 5 SKIN LIGHT | 6 SKIN LIGHTEST | 7 SKIN WHITE | 8 TRANSPARENT RED | |
| 9 BROWN DARKEST | 10 BROWN DARK | 11 BROWN MEDIUM | 12 BROWN | 13 BROWN LIGHT | 14 BROWN LIGHTEST | 15 BROWN WHITE | 16 TRANSPARENT BROWN | |
| 17 GREY DARKEST | 18 GREY DARK | 19 GREY MEDIUM | 20 GREY | 21 GREY LIGHT | 22 GREY LIGHTEST | 23 GREY WHITE | 24 TRANSPARENT GREY | |
| 25 RED DARKEST | 26 RED DARK | 27 RED MEDIUM | 28 ORANGE | 29 ORANGE LIGHT | 30 YELLOW | 31 YELLOW LIGHT | 32 TRANSPARENT RED | |
| 33 GREEN DARKEST | 34 GREEN DARK | 35 GREEN MEDIUM | 36 GREEN | 37 GREEN LIGHT | 38 GREEN LIGHTEST | 39 GREEN WHITE | 40 TRANSPARENT GREEN | |
| 41 BLUE DARKEST | 42 BLUE DARK | 43 BLUE MEDIUM | 44 BLUE | 45 BLUE LIGHT | 46 BLUE LIGHTEST | 47 BLUE WHITE | 48 TRANSPARENT BLUE | |
| 49 PINK DARKEST | 50 PINK DARK | 51 PINK MEDIUM | 52 PINK | 53 PINK LIGHT | 54 EMISSION BLUE | 55 EMISSION PURPLE | 56 TRANSPARENT WHITE | |
| 57 BLACK | 58 WHITE | 59 EMISSION WHITE | 60 EMISSION RED | 61 EMISSION ORANGE | 62 EMISSION YELLOW | 53 EMISSION GREEN | 64 GLASS | |



**EMISSION
VALUES**

The bottom part is for emission ones.

Tutorials

Low Poly Ultimate Pack - Animations

<https://www.youtube.com/watch?v=Ww2EdzqxKYs>

Tutorial: Using Low Poly Ultimate Pack in URP / Unity 2021.2

https://www.youtube.com/watch?v=QsvmXpWxF_o

Stream#4: Building Low Poly Dream House

<https://www.youtube.com/watch?v=gRp5iXZD9mU>

Auto-rigging and Animating lowpoly characters with Mixamo

<https://www.youtube.com/watch?v=R9zmZZcmCvE>

FAQ

1) Does Low Poly Ultimate Pack contain animations and scripts from other packs?

The Low Poly Ultimate Pack is its own thing: An awesome collection of thousands of models without animations or scripts. There are rigged simple people characters with Mixamo support (not the same as Low Poly Animated People) and Animals are not rigged and animated.

2) Will your packs work with URP?

All of our packs are made with standard Unity shaders so it's quite easy to upgrade them to the URP. Here is the video on how to do it:

<https://www.youtube.com/watch?v=YTJo3RnmPTw>

3) Can I use your assets with a different engine?

Yes, but we will not be able to support you. As long as they are safely stored within the engine and you are not reselling or redistributing them. No AI as well.

4) Can I use your assets commercially?

Yes, as long as they are safely stored within your product and you are not reselling or redistributing them. No AI as well. Please carefully read this: [EULA and Terms of Service](#)