1. Documentation of the Linux Kernel Programming Project

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col= List of features implemented and functional

1.1. Helper functions for eviction policies

In eviction_policy/eviction_policy.h/.c you will find helper functions that are used in the implementations of the eviction policies. These functions are:

- 1. A default eviction policy that serves as a fallback if no other eviction policy is specified. It does nothing.
- 2. register_eviction_policy and unregister_eviction_policy to register and unregister eviction policies.
- 3. set_eviction_policy to set which eviction policy is to be used.
- 4. traverse_dir is used to recursively traverse directory. It is written very flexible so we can use it in different eviction policies by adjusting the data that is passed to it.
- 5. ouichefs_remove_file is our implementation of deleting a file based on whether we have the dentry available or not.
- 6. ouichefs_file_in_use is used to check whether a file is used. We know that this approach by iterating over every process, grabbing their open files and checking their inode against our inode is highly inefficient. However, our attempts to use the i_count field of struct inode failed as there were many side effects increasing and also not increasing the i_count field in a way we needed it to.

1.2. Eviction policies

In both eviction policies you will find the following functions:

- 1. clean_dir gets called when a directory is full and we need to free up space as another file is to be created.
- 2. clean_partition gets called when the partition exceeds a given threshold.
- 3. leaf_action performs some action on a file (leaf). Depending on the eviction policy it compares whether the file is to be deleted or not.
- 4. A data structure to track which file is to be deleted

1.2.1. Least Recently Used (LRU)

In wich_lru.c you will find the implementation of the LRU eviction policy. The ease of just modifying the is_older function to depend on either i_atime, i_mtime or i_ctime makes it very flexible and enabled us to implement three eviction strategies with minimal effort.

The default eviction policy is LRU (based on i_ctime). You can dynamically change the policy when inserting the module.

```
insmod wich_lru.ko mode=1 # i_atime
insmod wich_lru.ko mode=2 # i_mtime
insmod wich_lru.ko mode=3 # i_ctime, default
```

clean_partition collects basic information about the files in the partition and starts the traversal of the partition to find the file to be deleted. It uses traverse_dir to traverse the directories and to pass the information to leaf_action of the current eviction policy to determine whether the current node is e.g. the least-recently used.

Based on the inode that gets returned, we lastly perform null checks and prevent the deletion of the root directory. If these checks pass, we call ouichefs_remove_file to delete the file.

In clean_dir we can iterate over every file in the given directory and compare them using is_older to find the file to delete. We run into an error if the current folder only contains directories.

If we find a file to delete, we call ouichefs_remove_file to delete the file.

1.2.2. Size-based eviction

Most of the parts of this eviction policy are similar to the LRU eviction policy. As we do not want to repeat ourselves, we want to highlight the differences.

In wich_size.c you will find the implementation of the size-based eviction policy.

Instead of comparing dates in leaf_action, we compare the sizes of files to find the largest one.

clean_partition works exactly the same as in the LRU eviction policy, except we pass a different function to traverse_dir to compare the sizes of the files and another data structure to keep track of the largest file. Afterwards the same checks are performed to prevent the deletion of the root directory and to delete the file.

Again, clean_dir works exactly the same as in the LRU eviction policy, except we search for the biggest file instead of the oldest before deleting.

1.3. Printing policy

You will also find a eviction policy wich_print.c that will not evict anything. This eviction policy is used to print file and inode information that were very handy during the development of the eviction policies in a tree like fashion.

It gets triggered like every other policy.

1.4. Automatic eviction

The two scenarios in which the eviction process is triggered are:

- 1. When a directory is full and we need to free up space as another file is to be created. You can see our implementation in ouichefs_create in inode.c.
- 2. When the partition exceeds a given threshold. The threshold is set to 80% and defined as PERCENT_BLOCKS_FREE in eviction_policy.h. The triggering of the eviction process is implemented in ouichefs_write_end in file.c.

1.5. Base setup

To compile our project you should be able to use the Makefilein the root directory. make install will additionally move the ko files and our scripts directory to the specified path in the virtual machine.

```
make
make install
```

To use the eviction policies, you need to traverse to the shared directory and insert the ouichefs module and have a image mounted.

```
insmod ouichefs.ko
./scripts/mount.sh test.img
```

Afterwards you can insert the eviction policies of your choice.

```
insmod wich_size.ko
insmod wich_lru.ko
```

1.6. Changing eviction policies

You can retrieve the available eviction policies by using the following command:

```
cat /proc/ouiche/eviction
Following eviction policies are available:
default (does nothing)
wich_size
wich_lru [ACTIVE]
```

By default the last inserted policy is active. You can change the active policy with:

```
echo -n "wich_size" > /proc/ouiche/eviction
ouichefs:evictions_proc_write: Received policy name: wich_size
set eviction policy to 'wich_size'
```

1.7. Triggering manual eviction

To manually trigger the eviction process, you need the target partition. You can retrieve the available partitions of ouichefs with:

```
cat /proc/ouiche/partitions
Following partitions use ouiche_fs:
0:/dev/loop1
```

You can then manually trigger the eviction process with:

```
echo -n "/dev/loop1" > /proc/ouiche/evict
```

1.8. Removing the modules

You can remove the module with:

```
./scripts/umount.sh test.img
rmmod wich_size.ko
rmmod wich_lru.ko
rmmod ouichefs.ko
```

2. List of features implemented but not fully functional/not implemented

According to the requirements, we have implemented every feature that was required. We performed extensive testing and are confident that our implementation is functional.

3. List of bugs

Todo: Krzysztof