Course Syllabus

Introduction to Network Programming

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Course Objective

- Basic computer network concepts
- UNIX programming tools
- Network-relevant library calls and system calls
- Various models to implement network programs
- Implement (console-based) tools and applications
- Security issues in the network programs

The Instructor

- Chun-Ying Huang (黃俊穎)
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 - Office Hour: by appointment
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Teaching Assistant

• 許晉瑋, 黃冠璋, 杜萬珩, 高瑋哲,徐曼妮,蔡旻哲

• Office: EC223A

Office Hour: By appointment

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Lecture

- Prerequisite
 - C and/or C++ programming
 - Python programming
 - Operating system
 - Computer network
- Allocated time and classroom
 - 15:30—16:20, Monday @ EC 122
 - 10:10—12:00, Thursday @ EC 122

Textbook

• W. Richard Stevens and Stephen A. Rago, "UNIX Network Programming, Vol. 1" 3rd ed, Addison Wesley (開發圖書)

Course Topics

- Fundamental
- Computer Network Applications
- Introduction to Network Programming
- Transportation Layer: TCP and UDP
- Socket Introduction
- Elementary TCP Sockets
- TCP Client/Server Example
- I/O Multiplexing

- Socket Options
- UDP Sockets
- Name and Address Conversions
- Advanced I/O Functions
- Nonblocking I/O
- ioctl() Operations
- Raw Sockets
- Threads
- Other Topics

Working Environment – Setup (1/3)

- Option #1: Install your own virtual machine and your preferred OS
 - VirtualBox Open-source solution, supports Windows,
 Mac OS X, and Linux
 - VMware Commercial solution, supports Windows, Linux, and Mac OS X
 - HyperV Built-in since Windows 8
 - → You may have to enable CPU's VT-x feature (in BIOS) to have better performance (see the next page)

Advanced Processor Configurat	ion	Item Specific Help
CPU Mismatch Detection: Core Multi-Processing: Processor Power Management: Intel(R) Virtualization Technology Execute Disable Rite ntel® Virtualization Technology	[Enabled] capabilities provided by Vanderpool [Disabled] Technology. [Disabled] If this option is	
Direct Cache Access Set Max Ext CPUID = 3		changed, a Power Off-On sequence will be applied on the next

Working Environment – Setup (2/3)

- Option #2: For CS students, you may try Linux or BSD workstations
 - linux1.cs.nctu.edu.tw ~ linux4.cs.nctu.edu.tw
 - bsd1.cs.nctu.edu.tw ~ bsd4.cs.nctu.edu.tw
 - No root permission we may need root permission for some topics, e.g., raw sockets and packet capture
- Option #3: If you have a Mac
 - Install Xcode, and you should have the required tools
 - iOS and Mac OS X are based on a BSD kernel
 - In addition, you can install homebrew, macports, or fink
 - Current recommendation: docker (DockerDesktop) on Mac

Working Environment – Setup (3/3)

- Option #4: If you were a hardcore Windows player
 - Install CYGWIN or MSYS2 and the required tools
 - Not really recommended, because it is an emulated environment.
- Instructor's Recommendation
 - Native Linux or Linux in a virtual machine
- Popular UNIX distributions (mostly Linux)
 - http://distrowatch.com/: Statistics based on web visitors
 - Manjaro, Debian, Ubuntu, OpenSUSE, Fedora, FreeBSD













Working Environment – Required Tools

- Terminal
 - putty (recommended ssh client for accessing the platform on Windows)
 - Windows terminal + WSL1/2
 - Built-in terminal or iTerm2 app in Mac OS X and Linux/UNIX
 - CYGWIN/MSYS2's default terminal
 - tmux
- Development tools
 - gcc/g++/clang/yasm/nasm
 - gdb
 - make
- Text Editors
 - Visual studio code (multiple platforms)
 - notepad++: https://notepad-plus-plus.org/ (Windows only)

vim (multiple platforms)

Grading Policy

Midterm: 20%

Final Exam: 20%

Homework and class participation: 60%

 No copycats! You are encouraged to discuss with your classmates, but all your submissions must be your own work.

Course Web Site

- URL
 - http://people.cs.nctu.edu.tw/~chuang/courses/netprog/
 - Instructor's personal web page -> Courses -> Intro. to Network Programming
- Course materials are password protected
 - Username: inp110
 - Password: np21tauros

Q & A