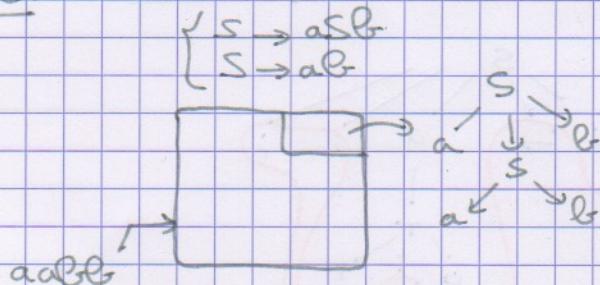


end.



## Notation BNF:

- 1°)  $::= \Leftrightarrow ' \rightarrow ' (S ::= aSb \quad S \rightarrow "a" S "b")$
  - 2°)  $[x] \Leftrightarrow \underbrace{x \dots x}_{m \text{ fois}} \quad m \geq 0$
  - 3°)  $(/x/) \Leftrightarrow x \text{ ou n'importe}$
  - 4°)  $/ \Leftrightarrow + \text{ ou }$
  - 5°) concatenation  $\Leftrightarrow .$
  - 6°) Pour différencier terminaux et nonterminaux, "Terminaux"

## Grammaire des grammaires Go :

RagRes type 2

R1  $S \rightarrow [N.' \rightarrow '. E. ']' ]. ';'$ , définit la forme des règles

R<sub>2</sub> N → 'IPNTER'

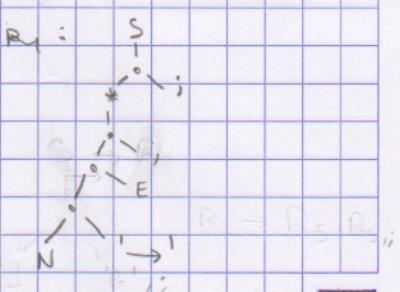
R3  $E \Rightarrow T \cdot [^+ \cdot \frac{?}{?}]$  un terme ou plusieurs

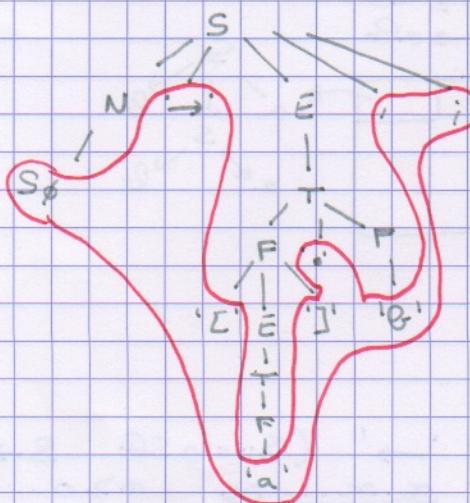
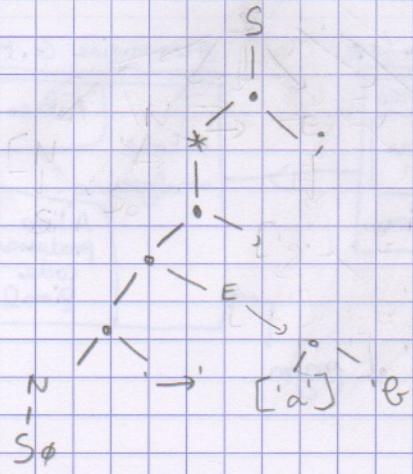
IDENTITÄT  
= identifizieren  
man bestimmt

$E \rightarrow T \cdot [ + ] \quad \#?$   
 $T \rightarrow F \cdot [ \cdot ] \quad F \quad \#?$   
 $F \rightarrow \text{IDENT}^{\#5} + 'E' \text{LTER}^{\#5} + (' \cdot E \cdot ') + '[ \cdot E \cdot ] \quad \#6$   
 ↗ Pachwerk

monstrar que  $G_1 \in G_0$ :

$$G_1 \} \text{ so } \rightarrow [a].^e, .^e,$$





$I_{not} \rightarrow 'if' \cdot N \cdot 'then' \cdot I \cdot ('else' \cdot I) \cdot ';' \cdot ';' \cdot ;$   
 $N \rightarrow 'true' + 'false' + E.$

$T \rightarrow 'ims'$

$E$

$F$

$I_{not} \rightarrow 'if' \cdot E_B \cdot 'then' \cdot I_{not} \cdot ('else' \cdot I_{not})$ ,

$E_B \rightarrow P_G \cdot '=' \cdot P_D$ ,

$\rightarrow P_1 \cdot 'et' \cdot P_2$ ,

$\vdots$

$\rightarrow 'for'$  ...

$\rightarrow 'repeat'$  ...

$\vdots$

### Structures de données:

Type ATomType = (Terminal, NonTerminal)

Opération = (conc, union, star, un, atom)

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

↓

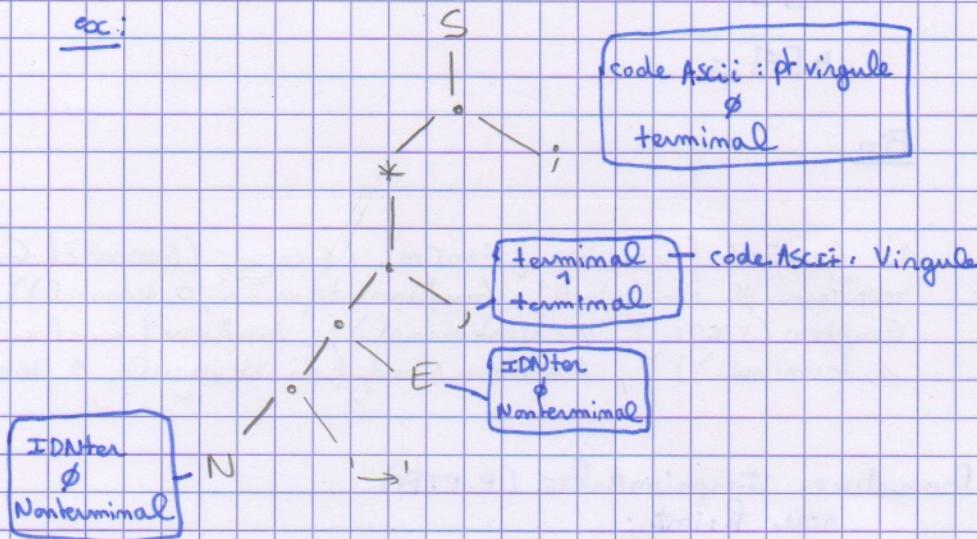
↓

↓

↓

Shan : (shane : PTR);  
 UN : (UNE : PTR);  
 Atom : (COD, Act : int, Attype : Attypage);

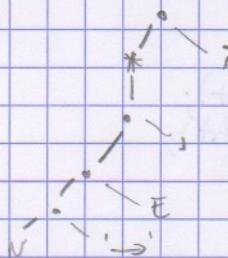
FIN

ex:

A: Array [1 .. S] of PTR

tableau d'arbre

G0					GPL	
1	2	3	4	5	règles de GPL	
S	N	E	T	F		



Construire les 5 arbres:

Fonction GenConc(P<sub>1</sub>, P<sub>2</sub>: PTR) : PTR

var P: PTR;

debut

```

    New (P, conc);
    P↑. left := P1;
    P↑. right := P2;
    P↑. class := conc;
    GenConc := P
  
```

fin

Procedure Forêt;

Debut

A[S] := (-1) (Go, Stop (caract, code terminal), NonTerminal ( ))

A[N] :=

A[E] :=

A[T] :=

A[F] :=

Fim

1) GenConc (GenStar (GenConc (GenFromS (GenConc (GenAtom (IDNTerm, φ, Nonterminal), GenAtom (terminal, 0, terminal)),  
GenAtom (IDNTerm, φ, Nonterminal), GenAtom (codeAscii virgule,  
1, terminal)) ), GenAtom (codeAscii virgule, 0, terminal)))

Procedure ImprimArbre (P, PTR)

var R: int;

debut:

(Prof := 0)

R := 1;

Prof := Prof + 1;

for R := 1 to Prof write ('---');

case PTR classe of

conc : { writeln ('> conc');  
ImprimArbre (PTR.left);  
ImprimArbre (PTR.right);

Union: idem

UN : { writeln ('> UN');

ImprimArbre (PTR.line);

Star: Idem

Atome : Write ('> atome')

if PTR.Atype = Terminal then

writeln ('cod = ' PTR.cod, 'atome = ' PTR.ad,  
'Terminal' = PTR.Atype);

Else

---

— (non terminal)

EndCase

Prof := Prof - 1

Fim

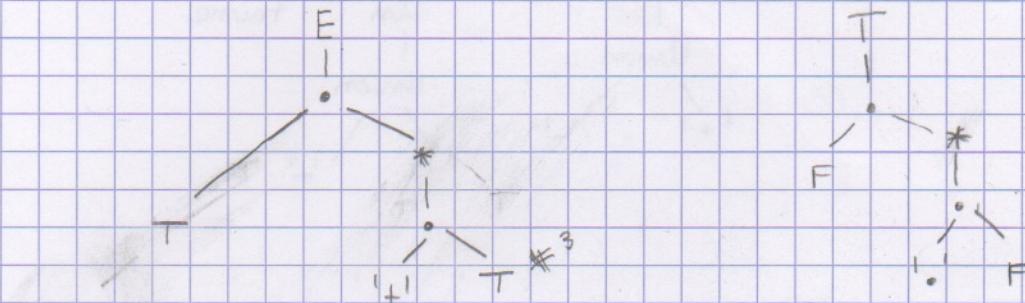
Esempio:

$\text{Exp} \rightarrow ((+ + -) \cdot \text{Term}) + [((+ + -) \cdot \text{Term})];$

S N E T E

A(3)  
E

SNE, Impium Aire

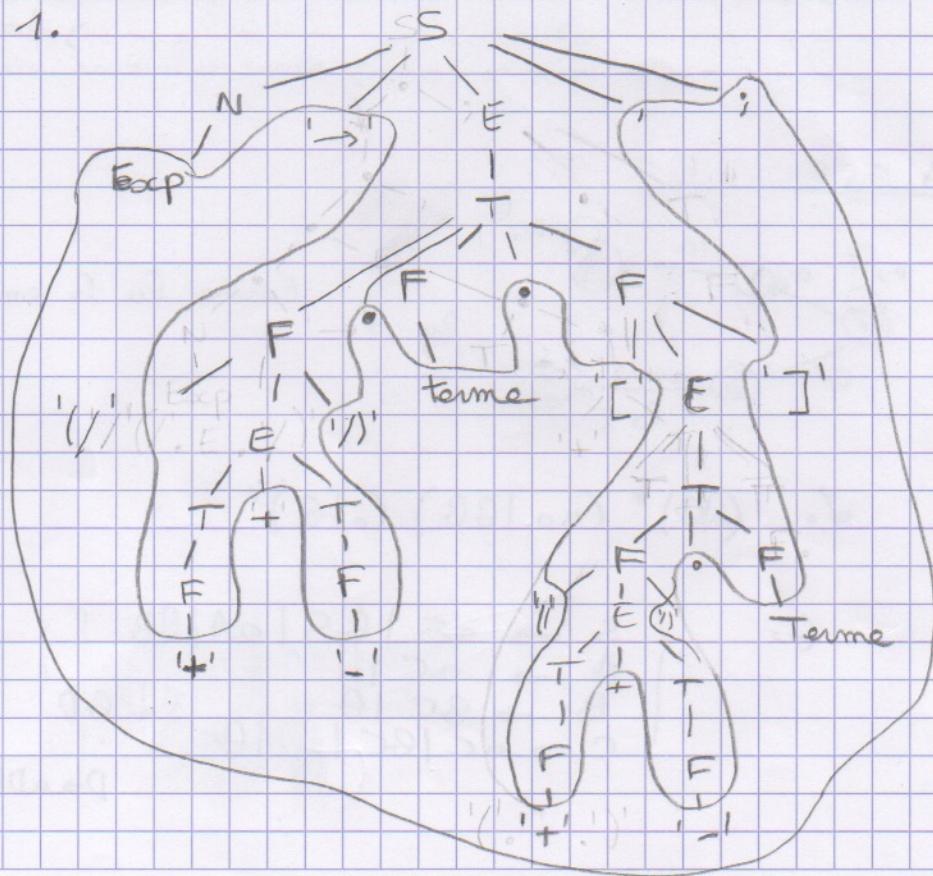


impium Andre (E)

--- → conc  
 --- → atome cod=T action=0 terminal = non-terminal  
 --- → Star  
 --- → conc  
 --- → atome code = + action=0 terminal  
 --- → atome cod=T action=37 terminal  
 --- → terminal = non-terminal

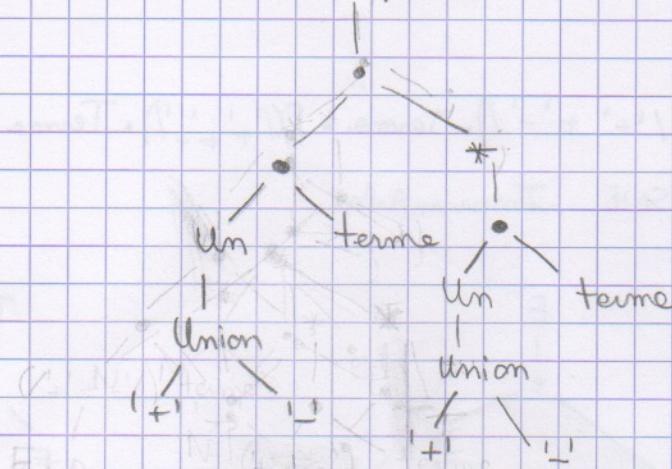
1. à l'aide de Go montrer que  $GPL \in GO$
  2. représenter  $\mathcal{G}$
  3. imprimer  $\mathcal{G}$

1

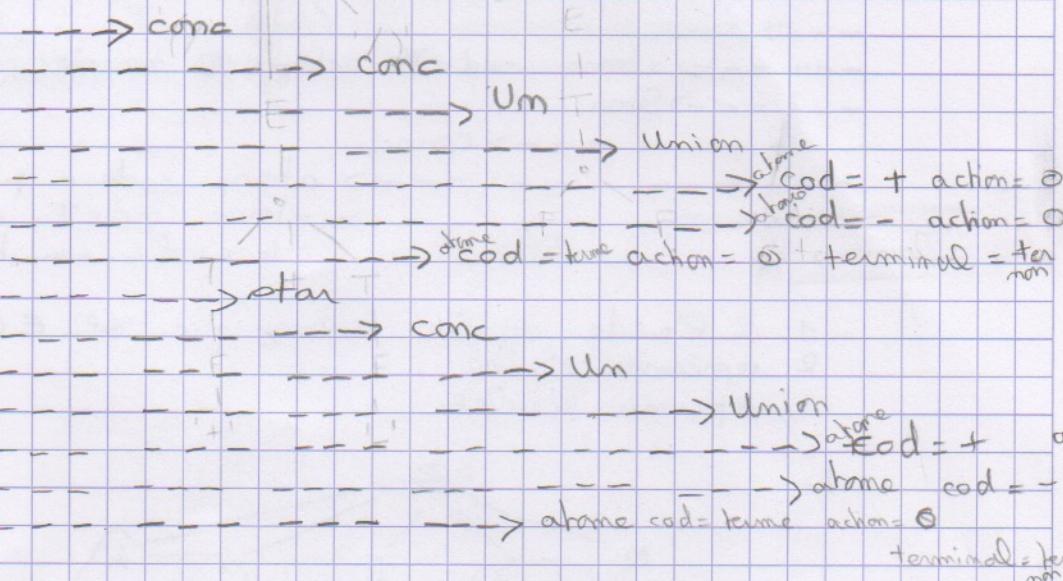


2.

Escap

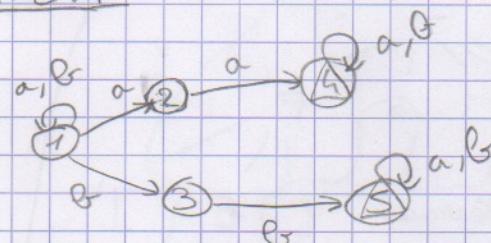


3.



terminal =  
terminal =  
terminal =  
terminal =

action = 0  
terminal = 0  
action = 0  
terminal = 0  
terminal = non  
terminal = non

A . E . F

Ecrire Fa G correspondante

$$\mathcal{L} = (aB)^* (aa|BB) (a|B)^*$$

$$G: \begin{cases} S \rightarrow aS | BS | aA | aB \\ A \rightarrow aC | a \\ B \rightarrow BC | B \\ C \rightarrow aC | BC | a | B \end{cases}$$

pour faire  
pour faire  
pour faire  
pour faire  
D  $\rightarrow aD | BD | a | B$

Fonction Analyse (P: PTR) : Boolean;

Début:

Case P<sup>↑</sup> class of  
 conc : if Analyse (P<sup>↑</sup>. left) then Analyse := Analyse  
 (P<sup>↑</sup>. right)  
 Else Analyse := false;

Union : if Analyse (P<sup>↑</sup>. left) then Analyse := true  
 Else Analyse := Analyse  
 (P<sup>↑</sup>. right);

Stm : Analyse := true  
 while Analyse (P<sup>↑</sup>. stme) do;

UN: Analyse := true  
 if Analyse (P<sup>↑</sup>. UNE) then

Atom: Case P<sup>↑</sup>. Atype of temps par acte

Terminal: if P<sup>↑</sup>. cod = code then  
début

Analyse := true  
 if P<sup>↑</sup>. act ≠ 0 then  
 Go-action (P<sup>↑</sup>. act)  
 scan  
 Fin

Else Analyse := false

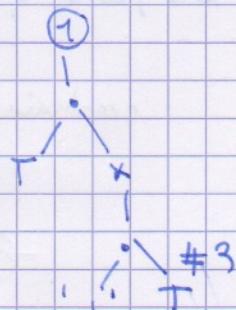
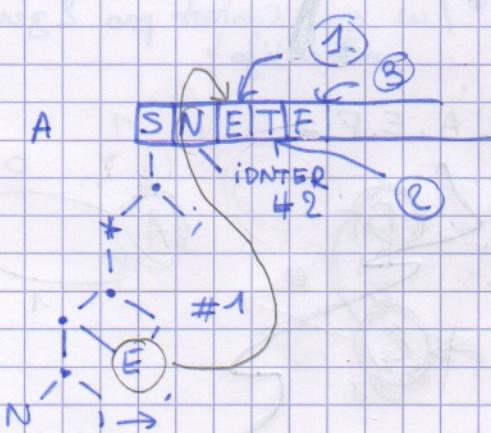
Non-terminal: if Analyse (A[P<sup>↑</sup>. cod]) then  
début

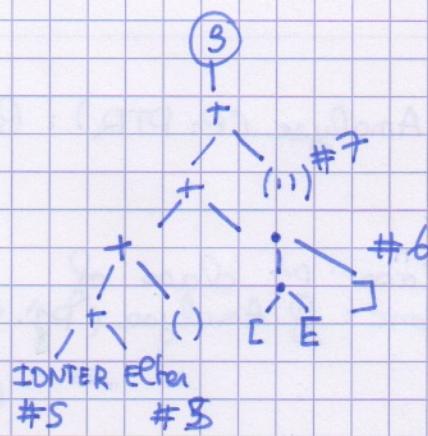
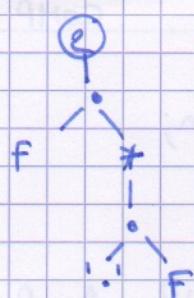
if P<sup>↑</sup>. act ≠ 0 then  
 Go-action (P<sup>↑</sup>. act)  
 Analyse := true;

Fin  
 Else

Analyse := false

Fin





GPL:  $S_\phi \rightarrow ['.a']. 'g';$

Main { }

Scan

Il Analyse ( $A[S]$ ) Then  
write ('ok')

$$G_0 : \begin{cases} S \xrightarrow{} aSb \\ S \xrightarrow{} aSb \end{cases}$$

$$G_{pl} : \begin{cases} aaBb \\ \uparrow \\ \text{Scan} \end{cases}$$

Simulation: de la GPL :  $S_\phi \rightarrow ['.a']. 'g';$

Scan:  $S_\phi$

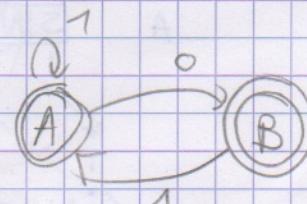
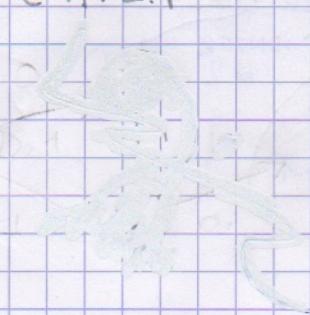
Analyse ( $S_\phi$ )  $\Rightarrow$  IDNTER #2

( $G_0$ -action (2))  
true

$G_0$ -action: 2 - 5 - 6 - S - 1

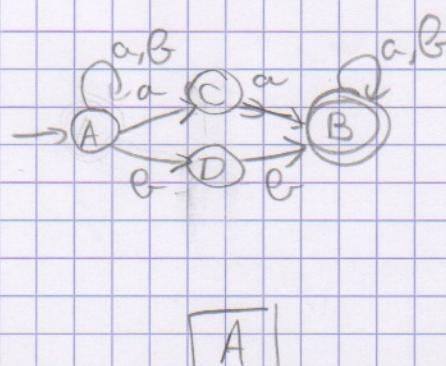
- $\rho = \{w \in \{0,1\}^* \mid w \text{ ne contient pas 2 zéros consécutifs}\}$

construire l'A.E.F

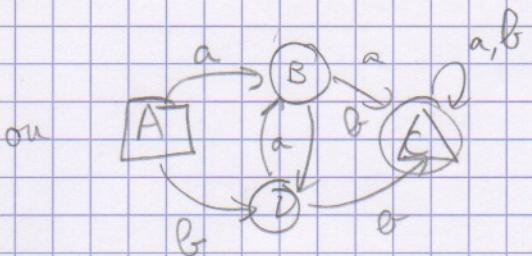


Scan recup une unité finale  
et la stock dans une var etc...

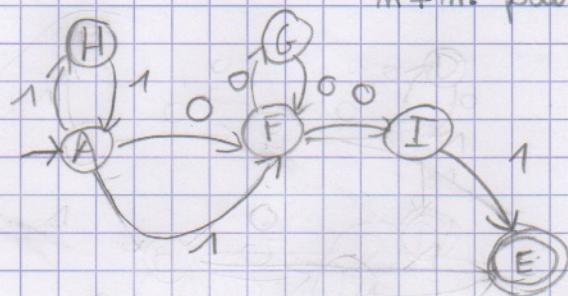
$L = \{w \in \{a, b\}^* / w \text{ contient } 2a \text{ ou } 2b \text{ consécutifs}\}$



exprég

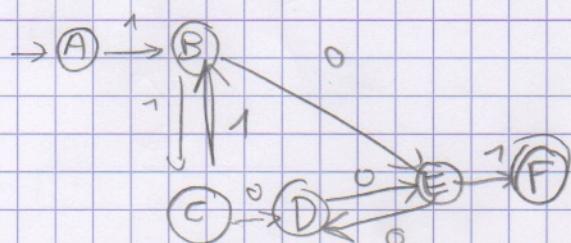


$L = \{w \in \{0, 1\}^* / w = 1^m 0^m 1 \}$  {  
 $m, m \geq 0$   
 $m+m$  pair



man can 001

$$\begin{cases} A \rightarrow 1H | 1F | 0F \\ H \rightarrow 1A \\ F \rightarrow 0G | 0I \\ G \rightarrow 0F \\ I \rightarrow 1 \end{cases}$$



$$\begin{array}{l} A \rightarrow 1B \\ B \rightarrow 1C | 0C \\ C \rightarrow 1D | 0D \\ D \rightarrow 0E \\ E \rightarrow 0F | 1 \end{array}$$

Montrer que tout langage fini est régulier

$$w = \alpha_1 \dots \alpha_m \rightarrow \begin{cases} S \rightarrow x_1 S_1 & \text{grammaire} \\ S_i \rightarrow x_i S_2 & \text{refl} \\ \dots \\ S_m \rightarrow x_m \end{cases}$$



• projet: analyseur & Arbre de décomposition

### Construction de la Go action:

De quoi a-t-on besoin?

- Un tableau pile Pile [i]

- 2 dictionnaires:

DICOT

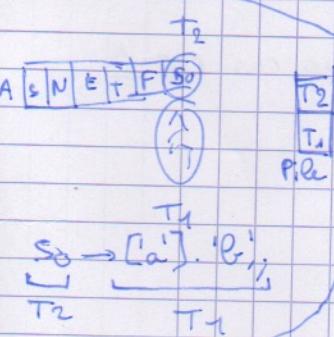
DICONTR

Procédure GoAction (act: int),

var T<sub>1</sub>, T<sub>2</sub> : PTR;

#### debut

case action of



#### 1: debut

Depiler (T<sub>1</sub>);  
Depiler (T<sub>2</sub>);

A [ T<sub>2</sub>↑ . code + 5 ] := T<sub>1</sub>;  
fin

1: écrire chacune  
des règles

type caractère  
sur  
type caractère  
sur (ter ou unter)

#### 2: Empiler (GenAtom (Recherche (DICONTR), Action, ca-type)))

→ sur le S<sub>0</sub>.

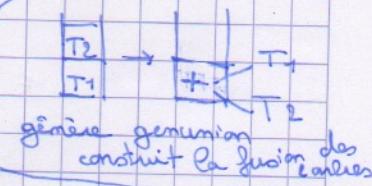
genatom(  
code (S<sub>0</sub>),  
P, Nonterm)

#### 3: debut

Depiler (T<sub>1</sub>);  
Depiler (T<sub>2</sub>);

Empiler (GenUnion (T<sub>2</sub>, T<sub>1</sub>));

fin



idem 3  
mais conc

#### 4: debut

Depiler (T<sub>1</sub>);  
Depiler (T<sub>2</sub>);

Empiler (GenConc (T<sub>2</sub>, T<sub>1</sub>));

fin

cherche code ascii  
et empiler  
après genatom

#### 5: if CA-type = Terminal then

Empiler (GenAtom (Recherche (DICOT), act, terminal))

else

Empiler (GenAtom (Recherche (DICONTR), act, non-terminal))

genStar

#### 6: debut

Depiler (T<sub>1</sub>); Empiler (GenStar (T<sub>1</sub>));

fin

genUm

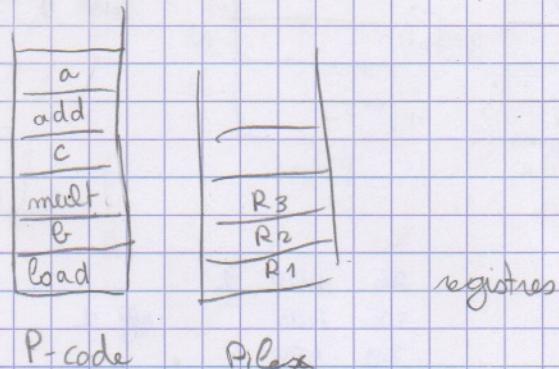
#### 7: debut

Depiler (T<sub>1</sub>); Empiler (GenUm (T<sub>1</sub>));

fin

- Go action génère automatiquement GenOne, GenStar etc...
  - Etant donné la petite grammaire GPh ... - manque  
   $\in$  Go  $\rightarrow$  faire autre Go.
    - remplir DICOT, DICONT et donner état pile

$S_0 \rightarrow [a'] \cdot e_g;$	
DICOT = {a B}	$\leftarrow$ 
DICONT = { S <sub>d</sub> }	$\leftarrow$ 
#2 S <sub>d</sub>	
#3 S <sub>d</sub>	
#4 S <sub>d</sub>	
#5 S <sub>d</sub>	
#6 S <sub>d</sub>	
#7 S <sub>d</sub>	



$$y := a + \ell * c$$

load f  
mult c  
add a  
sto y

## Génération de P-code

3imt. de dr

inst. de Sant

Code	charge @	Opérations
LDU	↓	
LDA @		
LDV V		
LD C		
prnde constante telle quelle	J	charge à constante de p' adresse
TMP @		
JIF @	jump if false	
JSR	jump to subroutine	(procédure)
RSR		

## opérations relationnels

SUP →  
SUP E ↗  
INF  
INFE  
EG  
DIFF ↘

opérat. Cogiques { AND  
OR  
Not

RDLN  
WRT  
WRTLN

AFF: affectation  
STOP: inst. d'arrêt

LM = return chartist

• Program Somme ;  
Var I, S, N : int;

Début

```

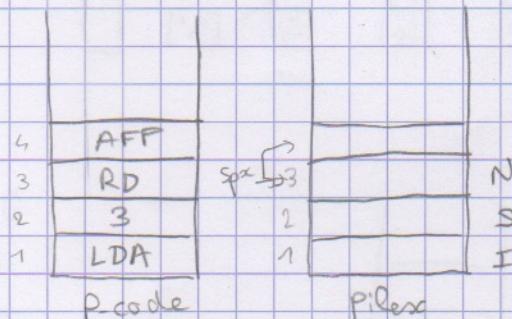
Read (N);
S := Ø;
I := 1;
while I ≤ N do
    debut
        S := S + I;
        I := I + 1;
    fin
    writeln (S);
fin

```

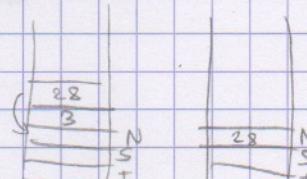
n° dans la  
pile P.code

1	LDA 3	24 LDV 2
3	RD	26 ADD
4	AFF	27 LDC 1
5	LDA 2	29 INC
7	LDC Ø	30 JMP 15
9	AFF	32 LDA 1
10	LDA 1	34 WRT
12	LDC 1	35 STOP
14	AFF	
15	LDA 1	
17	LDA 3	
19	INFÉ	
20	JIF	
22	LDV 1	

cf correction



LDA 3 →



P.code :

1.	LDA 3	26	LDV 1
3	RD	28	ADD
4	AFF	29	AFF
5	LDA 2	30	LDA 1
7	LDC Ø	32	LDV 1
9	AFF	34	LDC 1
10	LDA 1	35	INFÉ
12	LDC 1	36	ADD ou avec INC
14	AFF	37	AFF
15	LDV 1	38	JMP 15
17	LDV 3	40	LDV 2
19	INFÉ	42	WRTLN
20	JIF 40	43	STOP
22	LDA 2		
24	LDV 2		

Procédure Exec ;

début

while P-code [C<sub>0</sub>] ≠ Stop, do

Interprète (Pcode (C<sub>0</sub>))

fin

C<sub>0</sub> : compteur ordinal  
(pointeur de P-code  
= instruction courante)

Procedure Interpret(x:int);  
case xc of

LDA : Spxc := Spxc + 1;  
Pilxc(Spzc) = P-code(Co+1); interprète C<sub>o</sub>+1  
Co := Co + 2; puis + 2

LDV : Spxc := Spxc + 1;  
Pilxc(Spzc) = Pilxc(P-code(Co+1));  
Co := Co + 2;