Alan Kelvin López Asprilla

[FRONTEND TECH LEAD - SR SOFTWARE DEVELOPER]

I'm a Software Developer with nine years of experience effectively improving and optimizing platforms for a variety of clients like Google, United Airlines, Turner, REI, among many others. This, and my problem-solving approach, have made me a versatile research-driven developer for any project. I highly enjoy Frontend development, building, and improving interfaces since I can graphically see what I'm doing, and I can help create a better user experience. I also get delighted by assisting people in growing and improving themselves, which I'm currently doing as technical leader in my team.



Web UI Sr / Tech Lead <Globant> [March 2020 - Currently]

- >> Currently, I'm working with a client in the e-learning industry, and I'm in charge of two apps that teach students to read in Spanish and English.

 The main goal is to enhance their comprehension of both languages. We're doing a redesign. We're porting from Angular to React by leveraging the latest standards and tools.
 - In the year I've worked on this project, users went from spending 30 minutes daily to over an hour.
 - From the teacher's side, we started providing thorough reports so they could identify the students that were struggling and their needs so they could offer better help.
 - Now teachers can also assign the courses according to the student's needs instead of showing all of them to the students, which used to overwhelm them.
- >> I worked as a Lead Developer in the project of porting an existing audio channel controller mobile app used by several companies to a desktop platform using technologies such as Electron and Reacts. We reduced their time looking for an available device to control the channels by 50% since they could use their desktops if they were already on them.
- >> I was the Lead frontend Developer of a new web backoffice app that helped managers track their Medical Visitors schedules, visits, if they were following the database of clients, the medicine that was being sold or discussed, if promotional gifts were given, among others. This reduced time invested in micromanagement and retrieving information in a 100% since the Managers could see and control everything in real time. It also helped the company decrase untracked expenses in a 10% since they could oversee their inventories in a more efficient way.

Web Engineer Sr <Huge Inc> [March 2018 - March 2020]

I worked on a blog for marketers built on Django, Python, Wagtail, and Vue at Huge. I also was part of the team that made a crowd-sourcing public transportation app on Dart and Flutter for cities like New York, Washington, Los Angeles, San Francisco, and Seatle. In this project, I was mainly in charge of optimization and fixing the UI's constant crashing use. Lastly, I was part of a project on a React-based website for handling the shipment of cargo for an airline.

Frontend Developer, <Velocity Partners> [August 2017 - March 2018]

At Velocity, I worked for one of the biggest retailers in the US, building modules for their main website and several microsites, using technologies such as Riot, React, Vue and others.

Other Experiences: Globant, Pantrek Inc, AristaDev, INTAP [2013-2017]

During these experiences, I've had the opportunity to work on different projects such as mobile apps on Unity, Ionic, and Windows Phone, WebApps with Angularjs, and Backbone.js, also on the backend side of things with Java, Python, and Django.

>> While working for Globant, we build an app for a TV conglomerate that helps managers track, assign, and see the outcome of a "Work Order" to look for new shows to emit. This process was previously done through back-and-forth emails, making the communication disorganized, unproductive, and hard to keep track of. After our app, managers' time tracking status and information was reduced by 400%, which allowed Globant to become a valuable partner for this client while increasing the revenue.