SOFTWARE ENGINEER

JONATHAN TROWBRIDGE

EDUCATION B.S. COMPUTER SCIENCE | VIRGINIA COMMONWEALTH UNIVERISTY '13

QUALIFICATIONS Languages: C#, Kotlin, Java, TypeScript, JavaScript, T-SQL, PL/SQL, HTML, CSS

Frameworks: ASP.NET, ASP.NET Core, Xamarin, Angular, React

Platforms: Android, iOS, Windows, Linux, Web

Databases: Microsoft SQL Server, PostgreSQL, MongoDB

Source Control: Git, Subversion

IDEs: Visual Studio, Android Studio, Xcode, Rider, WebStorm, Vim

Certifications: Microsoft Xamarin Certified Developer

WORK HISTORY

SOFTWARE ENGINEER | MAPLETON HILL MEDIA | BOULDER, CO | AUG. '16 - FEB. '18

- Developed various types of complex Android and iOS applications including, but not limited to, skiing, agriculture, inventory, and shipping using the Microsoft Xamarin Framework
- Implemented multifaceted ASP.NET Web APIs to back mobile applications
- Worked as part of a small, four-person team, to develop the Aspen Snowmass cross-platform mobile application for both Android and iOS
- Wrote complex PCL code for synchronizing shipping and inventory data between devices using the Azure Mobile App Service APIs
- Migrated parts of large, dated, monolithic APIs to smaller more manageable single responsibility services backed by unit tests
- Designed and built backing databases with Microsoft SQL Server
- Commonly wrote expressive LINQ queries varying from simple data manipulation to complex parallelized asynchronous tasks interacting with various APIs

APPLICATION DEVELOPER | WORLDVIEW SOLUTIONS | RICHMOND, VA | FEB. '13 - FEB. '16

- Created a Watershed Pollution Management module for the Virginia Department of Environmental Quality using Backbone, Marionette, and ASP.NET Web API
- Developed a resource conservation management planning module for the Best Management
 Practice Tracking application utilized by the Virginia Department of Conservation and
 Recreation
- Implemented a complex claims-based authentication workflow that is utilized within the Storm Water Construction General Permitting application for the Virginia Department of Environmental Quality
- Created a claims-based user management web portal for a recruiting application utilized by the Air Force

- Worked as part of a team to develop a land and water resource planning software called
 Practice Keeper
- Migrated a non-profit website used to promote exercise in K-12 students from jQuery to Dojo

SOFTWARE DEVELOPER | GALLIUM TECHNOLOGIES | RICHMOND, VA | APR. '12 - FEB '13

- Developed, documented, and deployed features into an existing MVC web application
- Updated legacy components for compliance with current web standards
- Maintained and administered a PostgreSQL database

ADMINISTRATIVE ASSISTANT | MARFAIR JOINT VENTURE | D.C. | MAY '11 - AUG '11

- Invoiced tenants and helped with updating tenant records
- Property and account management

QUALITY ASSURANCE INTERN | PREMATICS INC. | VIENNA, VA | JUL. '08 - DEC. '08

- Developed unit tests using Perl and the Selenium browser automation framework
- Managed, updated, and added customized Python plugins for their Trac system

SIDE PROJECTS

BIT CAST | ANDROID APP

- Follows recommended Android architecture by utilizing Android Jetpack Architecture Components
- Media playback powered by a custom wrapper of the VLC libVLC library
- Implements anonymous crash reporting and analytics
- Uses Kotlin coroutines for asynchronous operations
- Query for torrents within the app
- Play media locally or cast it to Chromecast devices
- Begin video playback before media finishes downloading
- Support for all magnet links and .torrent files
- Query for and apply subtitles of multiple languages in the local media player
- Free and available on the Play Store

SIMPLE BARCODE SCANNER | ANDROID APP

- A barcode scanner powered by ML (machine learning) Kit by Google
- Primary goal of the project was to learn about Google AdMob integration
- Uses Material Design Components by Google
- Utilizes RxJava for expressive asynchronous operations
- Free and paid versions available on the Play Store

SIMPLE VLC PLAYER | ANDROID LIBRARY

- Significantly expands the types of media that can be played on Chromecast devices
- Provides custom local media player and Chromecast controller
- Manages media playback service for consumers of the library to keep streams alive
- Integrates the Open Subtitles API to support subtitles in multiple languages and encodings

Powered by libVLC and written in Kotlin and Java

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SIMPLE TORRENT ANDROID | ANDROID LIBRARY

- Supports sequential downloading of torrent pieces to help facilitate streaming
- Can download torrents via magnet URIs or .torrent files
- Written in Kotlin and powered by frostwire-jlibtorrent

FFMPEG GLIDE VIDEO DECODER | ANDROID LIBRARY

- A Glide resource decoder powered by FFmpegMediaMetadataRetriever
- Expands support for extracting thumbnail images from media types not supported by Android

THE PIRATE BAY SEARCH ANDROID | ANDROID LIBRARY

- A simple library for simultaneously querying The Pirate Bay and its various proxies
- · Library utilizes Kotlin coroutines to parallelize web requests to ensure fast, accurate results

OPEN SUBTITLES ANDROID | ANDROID LIBRARY

- An Android client library for the opensubtitles.org REST API
- Supports querying for and downloading of subtitles

REFERENCES Jason Timbo – COO and Co-founder of Mapleton Hill Media

Website: https://www.mapletonhill.net Email: jason@mapletonhillmedia.com

Paul Sabini - COO and Co-founder of Mapleton Hill Media

Website: https://www.mapletonhill.net Email: paul@mapletonhillmedia.com

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