

Check-Ins

To keep your progress on-track, you will have 2 Check-Ins before the final report is due. Check-Ins must be in-person and can be completed during section or office hours, by a TA or Instructor, but not by a tutor. All group-members must be present at your Check-Ins.

In the “rom_archive”, you will see exactly what is required of you for each Check-In. Check-Ins can be completed at any time, as long as they are before the following deadlines:

- Check-In #1 by 5/10 11:59PM (CPU and Memory)
- Check-In #2 by 5/31 11:59PM (GPU and Input)

Note that you may be asked to do code refactoring before passing each Check-In. Leave enough time to implement requested changes. There are no late exceptions, and each Check-In is worth 20% of your final grade.

Check-In 1

For Check-In 1, you will need to have your CPU and Memory space completed. To demonstrate this, you shall run the three provided “Hello, World” programs in “hws/”.

You can run the tests with the “tests/run_test.sh” script.

Check-In 2

Coming soon...