

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

Title: Implement Array and String in Assembly Language Programming

MICROPROCESSORS AND MICROCONTROLLERS LAB
CSE 304



GREEN UNIVERSITY OF BANGLADESH

1 Objective(s)

- To understand the use of Array in Assembly Language Program.
- To understand the use of String in Assembly Language Program.

2 Problem analysis

2.1 Array

Arrays can be seen as chains of variables. A text string is an example of a byte array; each character is presented as an ASCII code value (0..255). Here are some array definition examples:

a DB 48h, 65h, 6Ch, 6Ch, 6Fh, 00h

b DB 'Hello', 0

b is an exact copy of the a array, when compiler sees a string inside quotes it automatically converts it to set of bytes. This chart shows a part of the memory where these arrays are declared:

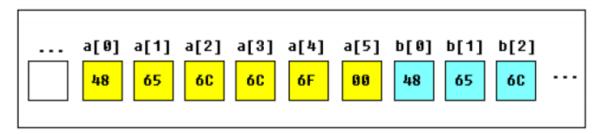


Figure 1: Array Structure

You can access the value of any element in array using square brackets, for example:

MOV AL, a[3]

You can also use any of the memory index registers BX, SI, DI, BP, for example:

MOV SI, 3

MOV AL, a[SI]

If you need to declare a large array you can use DUP operator. The syntax for DUP: For example:

c DB 5 DUP(9)

c DB 9, 9, 9, 9; is an alternative way of declaring:

one more example:

d DB 5 DUP(1, 2)

d DB 1, 2, 1, 2, 1, 2, 1, 2, 1, 2 ; is an alternative way of declaring:

Of course, you can use DW instead of DB if it's required to keep values larger than 255, or smaller than -128. DW cannot be used to declare strings!

2.2 String

We can store a string in .data segment. Here we have provided an example :

```
DATA
S1 DW 'Hello World$'
```

To print a string, we have to write the following instructions:

```
LEA DX,S1
MOV AH,09h
int 21h
```

3 Example of Array and String Code in Assembly

```
1
   org 100h
2
3
   .DATA ; Data segment starts
   A db 3, 1, 2, 2, 1 ;1-D array for number
4
   B db 00h
   message db 'Enter the value of N:$' ;1-D array for string
6
   .CODE ; Code segment starts
8
9
   MAIN PROC
10
   mov ax, @DATA
   mov ds, ax
11
12
13
   xor ax, ax
14
   mov si, OFFSET A
   mov di, OFFSET B
15
16
17
   mov dx, OFFSET message ; Load Effective Address of the message in DX register
   ; lea dx, message ; (similar meaning that Load Effective Address)
18
   mov ah, 09h ; display string function
19
20
   int 21h ;display message
21
22
   mov ah, 01h
   int 21h
23
24
   mov cl, al
25
   sub cl, 48; to convert the ascii value of 3 to decimal 3
26
27
   xor al, al
28
29
   Loop_1:
   add al, [Si]
30
   inc Si
31
32
   loop Loop_1
33
34
   mov bl, al
   add bl, 48; to convert the ascii value of the output to decimal
35
36
37
   mov ah, 02h
   mov dl, ODh ; Clear Buffer
38
   int 21h
39
40
   mov dl, OAh ; for newline
41
   int 21h
42
43
   mov dl, bl
44
   int 21h
45
   mov ah, 4ch
46
47
   int 21h
48
   MAIN ENDP
49
   END MAIN
50
   RET
51
```

4 Sample Input/Output (Compilation, Debugging & Testing)

To derive summation of 3 + 1 + 2 + 2 + 1 using array A. Here, value of N is given by user where N=5 and output 9 will be shown in the output window:

Enter the value of N: 5 9

5 Discussion & Conclusion

Based on the focused objective(s) to understand about array and string in assembly language programming, the additional lab exercise made me more confident towards the fulfilment of the objectives(s).

6 Lab Task (Please implement yourself and show the output to the instructor)

- 1. Write an assembly language code to print out the elements in an array in reverse order.
- 2. Write an assembly language code to:
 - a. Take any number of inputs in an array.
 - b. Print out the elements in an array.

[NB: In all program you should use string for input and output message]

7 Lab Exercise (Submit as a report)

- Write an assembly language code to take natural number series as input and as output, show:
 - a. The summation of odd numbers.
 - b. The summation of even numbers.

[NB: In this program you should use string for input and output message]

8 Policy

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