

video\_set\_key\_input



```
graph LR; A[video_set_key_input] --> B[vlc.libvlc_video_set_key_input]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'video\_set\_key\_input'. The right box is white and contains the text 'vlc.libvlc\_video\_set\_key\_input'. A blue arrow points from the right side of the gray box to the left side of the white box.

vlc.libvlc\_video\_set  
\_key\_input