

```

program ::=  $\llbracket \text{class}; \rrbracket^+$ 
      class ::= class TYPE [inherits TYPE] {  $\llbracket \text{feature}; \rrbracket^*$  }
      feature ::= ID( [ formal  $\llbracket, \text{formal} \rrbracket^*$  ] ) : TYPE { expr }
      | ID : TYPE [ <- expr ]
      formal ::= ID : TYPE
      expr ::= ID <- expr
      | expr[@TYPE].ID( [ expr  $\llbracket, \text{expr} \rrbracket^*$  ] )
      | ID( [ expr  $\llbracket, \text{expr} \rrbracket^*$  ] )
      | if expr then expr else expr fi
      | while expr loop expr pool
      | {  $\llbracket \text{expr}; \rrbracket^+$  }
      | let ID : TYPE [ <- expr ]  $\llbracket, \text{ID : TYPE [ <- } \text{expr} \rrbracket^*$  in expr
      | case expr of  $\llbracket \text{ID : TYPE} \Rightarrow \text{expr}; \rrbracket^+$  esac
      | new TYPE
      | isvoid expr
      | expr + expr
      | expr - expr
      | expr * expr
      | expr / expr
      | ~ expr
      | expr < expr
      | expr <= expr
      | expr = expr
      | not expr
      | (expr)
      | ID
      | integer
      | string
      | true
      | false

```

Figure 1: Cool syntax.