Matan Shaviro

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Date of Birth: 29/01/1990 | Address: Beer-Sheva | **GitHub**: https://github.com/matan3sh

About Me

Analytical thinking, productive, team work, motivated, fast learner, human relations and presentation skills, hungry for success and ready for my next challenge.

Education

- **SCE COLLEGE OF ENGINEERING| BEER SHEVA | 2015 - 2019 | 4 YEAR STUDENT** OF BACHELOR DEGREE IN SOFTWARE ENGINEERING
- **TECHNOLOGICAL COLLEGE |BEER SHEVA |2008-2010|** PRACTICAL ENGINEER-ELECTRONICS
- **ITZHAK RAGER HIGH SCHOOL |2003 – 2008|** COMPUTER SOFTWARE MAJOR

Work Experience

PROJECTION ROOM MANAGER |2016-2018 | Yes Planet Cinema Beer- Sheva

- Full Time Job (100%) - Manage a crew of eight people.
- Responsibility for all film programs and cinema technical system.
- Weekly communication with the IMAX Corporation in Canada and 4DX Company in South Korea about the maintenance of the cinema systems.
- FREELANCE DEVELOPER:
  - Management platform for Projection Room department in Yes Planet Beer-Sheva, based on JAVA programming language, JAVA GUI system (NetBeans) and database used my SQL Server Management Studio.

Skills & Abilities

KNOWLEDGE:

- Programming Languages: C, C++, C#, JAVA, PYTHON and Oracle SQL Developer.
- Knowledge at Assembly**, Object-Oriented** and **Multi-Threaded** programming, **Bash Scripting** in **Linux\Unix** operation system.
- Basic understanding in cryptographic mechanisms underlying in **BlockChain** technology, implement a smart contract in **Solidity** on the **Etherium Virtual Machine**.
- Self Learning: HTML5, CSS3, JavaScript – focused on **ReactJS, NextJS, VueJS** framework, **Cross-Platform** mobile apps using **React Native**.
- Experience working with **Firebase**, **Mongo** databases**.**

PROJECTS DEGREE:

- Build a computer store management software – based C programming language.
- Restaurant management software – based C# programming language, C# GUI system, my SQL Server Management. Emphasis on project management, integration and adherence to constraints, **Object Oriented** approach, flexible development methods: **Agile/Scrum**.
- Develop an Internet online shopping store based **ReactJS -** client side and **NodeJS** - server side, using **Redux** to keep data flow clear and predictable.

LANGUAGES:

- **Hebrew** – mother tongue | **English** – fluently

Army

TECHNICIAN OF ELECTRONIC WARFARE SYSTEMS | 2010-2013 | Full military service

- A six months Course - Electronic warfare systems technician.
  - Expertise and experience in RF electronics.
  - Training in designated warfare systems: Elta, Tadiran Systems and Netline.
  - Working under pressure in operational activities and exercises.

Recommendations will be provided upon requests.