



MA – STRIPS

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Our Inspiration

HARVARD
UNIVERSITY



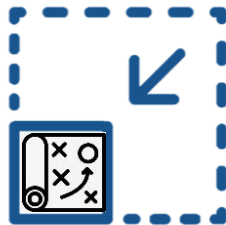
Our Project



1

What to build

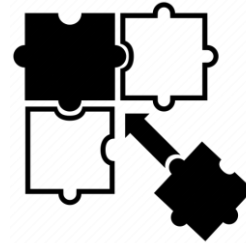
Represented by a 3D
matrix and a matching
Visualization



2

Reduction

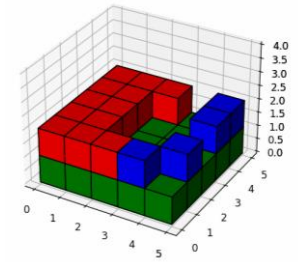
Convert to
MA – STRIPS
problem



3

Solve

Send to
MA – STRIPS
solver



4

Visualize

Present the solution in
convenient way using
Python Plots

Modeling

```
(:predicates
  (atagent ?a - agent ?src - location)
  (atbrick ?dst - location)
  (freecell ?src - location)
  (freeagent ?a - agent)
  (adjacent_horizontal ?src - location ?dst - location)
  (adjacent_vertical_up ?loc - location ?loc - location)
)
```



Modeling

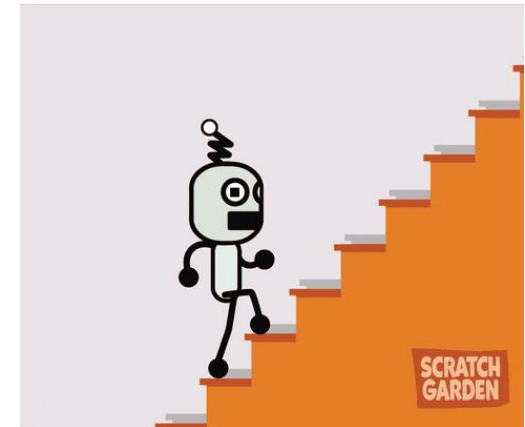
```
(:action agent_move
  :parameters (?a - agent ?src - location ?belowdst - location ?dst - location)
  :precondition (and
    (atagent ?a ?src)
    (freecell ?dst)
    (adjacent_horizontal ?src ?dst)
    (adjacent_vertical_up ?belowdst ?dst)
    (atbrick ?belowdst)
  )
  :effect (and
    (atagent ?a ?dst)
    (not (atagent ?a ?src))
    (not (freecell ?dst))
    (freecell ?src)
  )
)
```



Modeling

```
(:action agent_climb
:parameters (?a - agent ?src - location ?base - location ?dst - location)
:precondition (and
  (atagent ?a ?src)
  (freecell ?dst)
  (atbrick ?base)
  (adjacent_horizontal ?src ?base)
  (adjacent_vertical_up ?base ?dst)
)
:effect (and
  (atagent ?a ?dst)
  (not (atagent ?a ?src))
  (not (freecell ?dst))
  (freecell ?src)
)
)

(:action agent_slide
:parameters (?a - agent ?src - location ?standingbase - location ?base - location ?dst - location)
:precondition (and
  (atagent ?a ?src)
  (freecell ?dst)
  (atbrick ?base)
  (atbrick ?standingbase)
  (adjacent_horizontal ?standingbase ?dst)
  (adjacent_vertical_up ?base ?dst)
  (adjacent_vertical_up ?standingbase ?src)
)
:effect (and
  (atagent ?a ?dst)
  (not (atagent ?a ?src))
  (not (freecell ?dst))
  (freecell ?src)
)
)
```



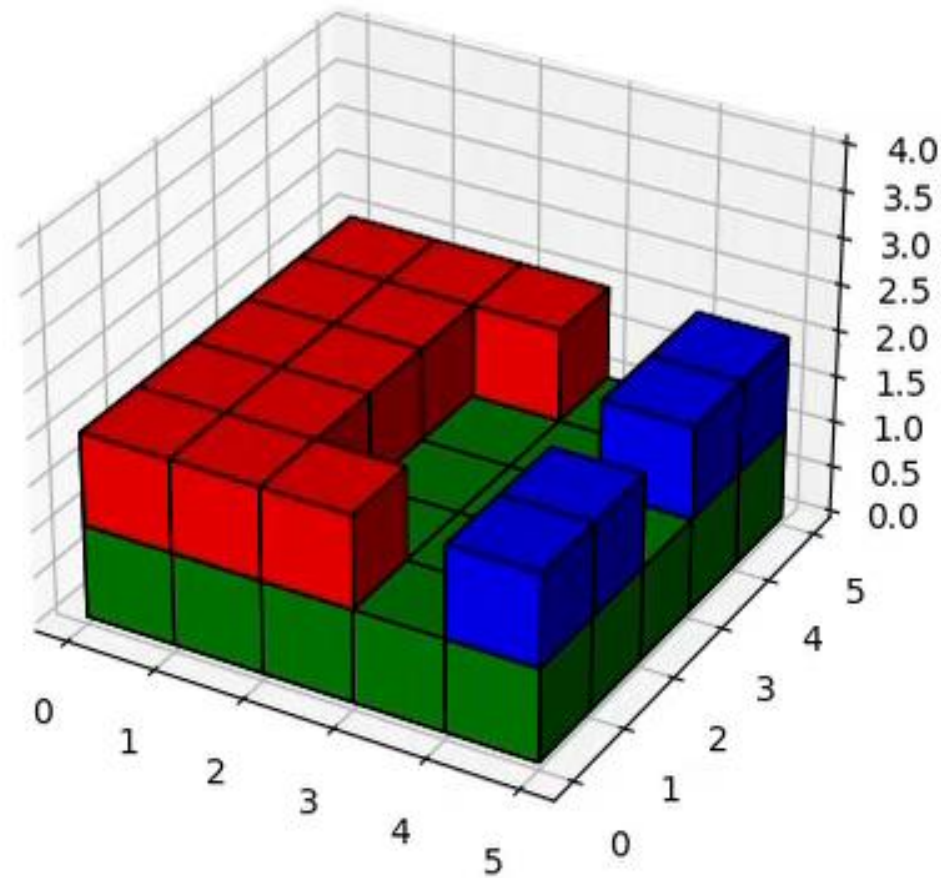
Modeling

```
(:action pickup-brick
  :parameters (?a - agent ?src - location ?above - location ?dst - location)
  :precondition (and
    (atbrick ?dst)
    (adjacent_horizontal ?src ?dst)
    (adjacent_vertical_up ?dst ?above)
    (freecell ?above)
    (atagent ?a ?src)
    (freeagent ?a)
  )
  :effect (and
    (not (freeagent ?a))
    (not (atbrick ?dst))
    (freecell ?dst)
  )
)

(:action put-brick
  :parameters (?a - agent ?src - location ?below - location ?dst - location)
  :precondition (and
    (adjacent_horizontal ?src ?dst)
    (atagent ?a ?src)
    (adjacent_vertical_up ?below ?dst)
    (atbrick ?below)
    (not (freeagent ?a))
    (freecell ?dst)
  )
  :effect (and
    (freeagent ?a)
    (atbrick ?dst)
    (not (freecell ?dst))
  )
)
```



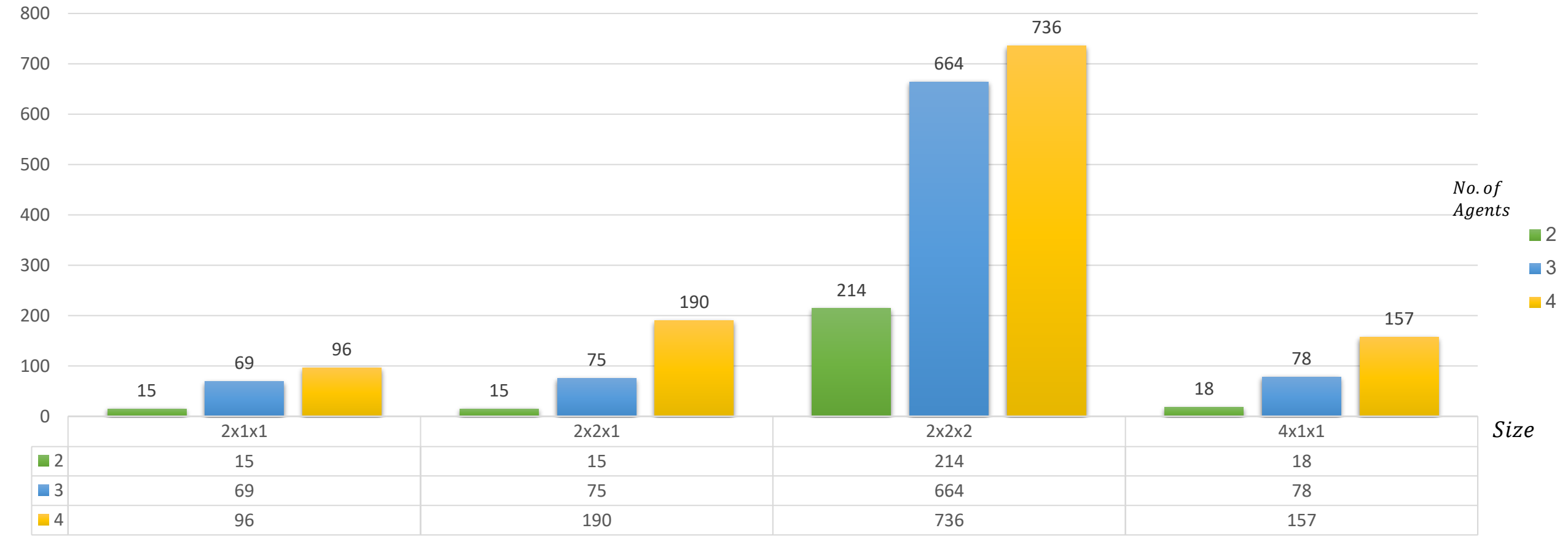
Example



Results

shape – Box, y value – Time

Time(sec)



Results

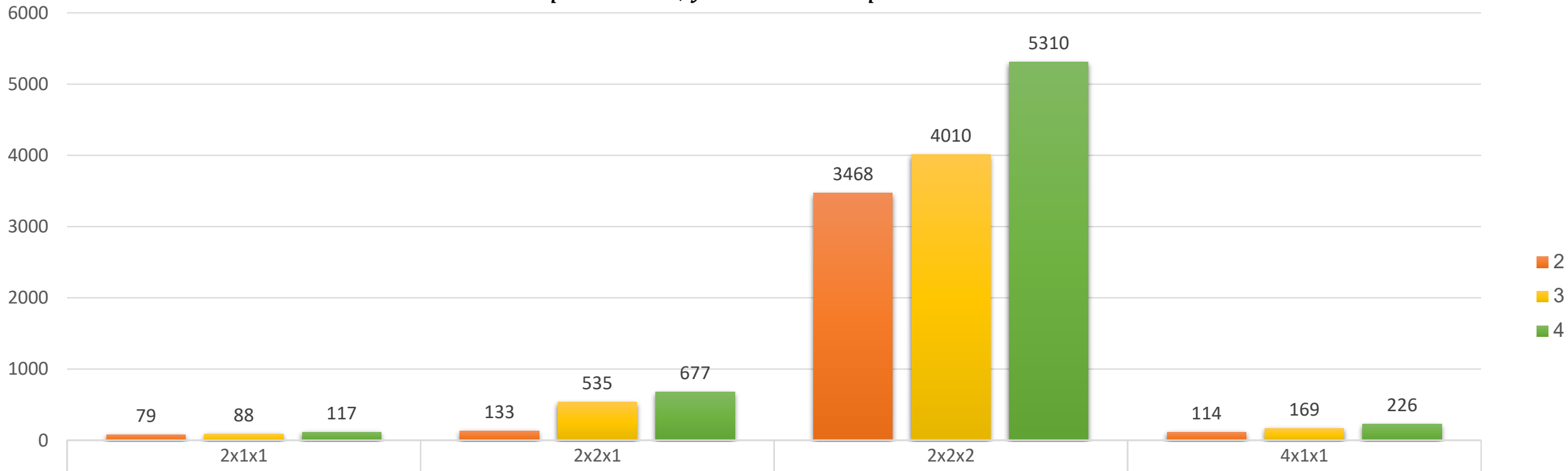
MakeSpan

shape – Box, y value – Makespan



Results

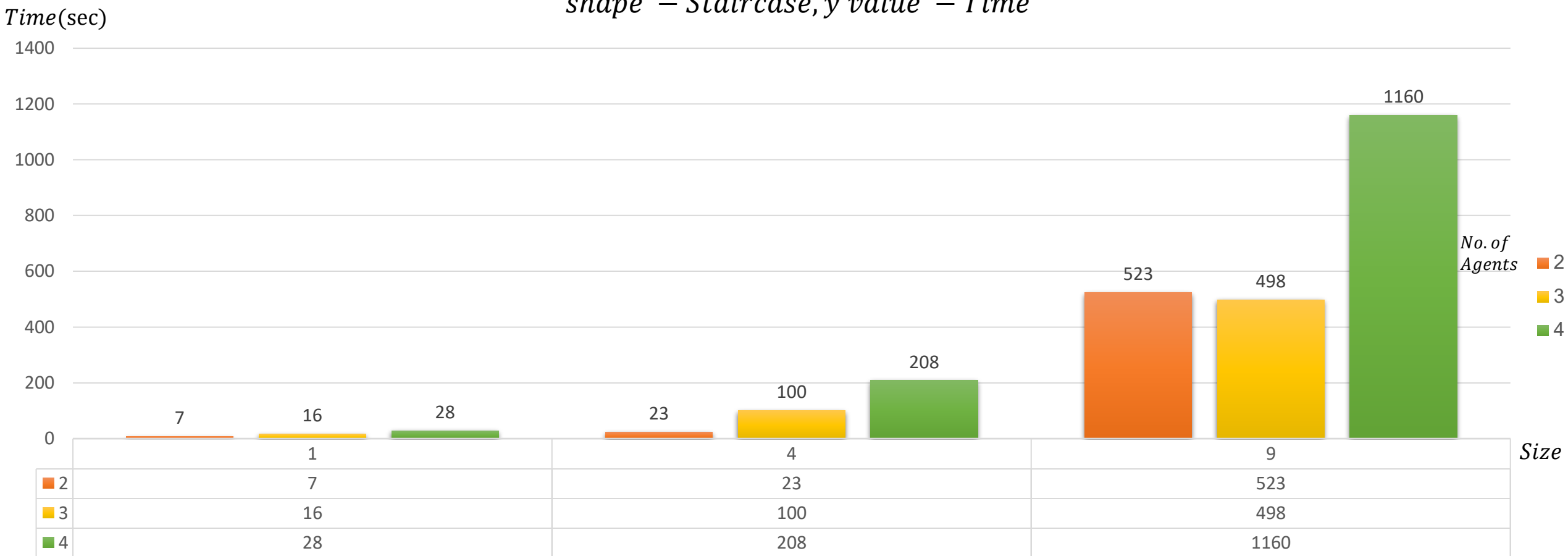
shape – Box, y value – Expanded States



Box				
2	79	133	3468	114
3	88	535	4010	169
4	117	677	5310	226

Results

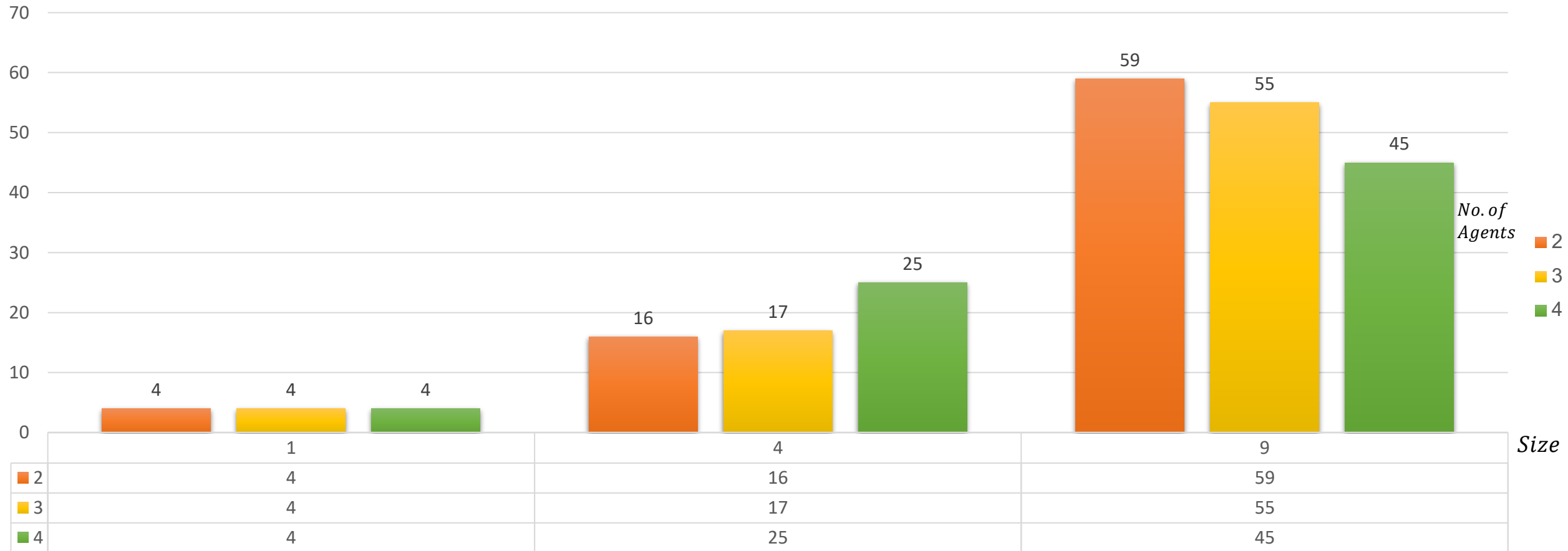
shape – Staircase, y value – Time



Results

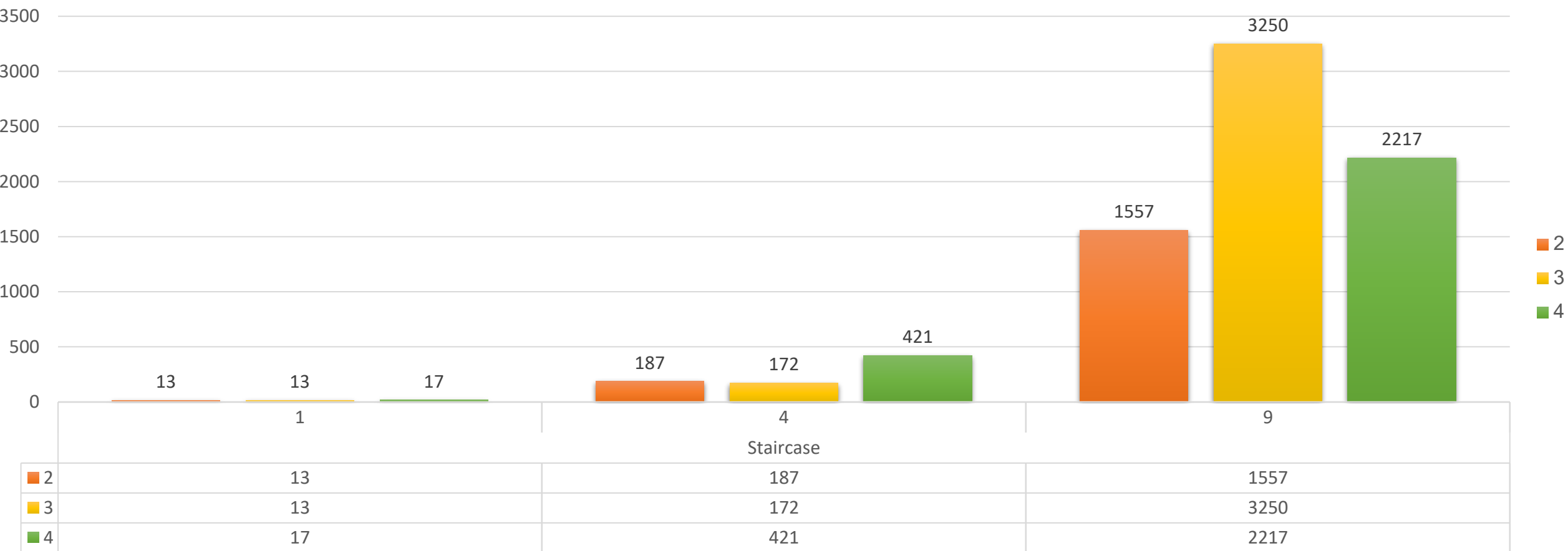
MakeSpan

shape – Staircase, y value – Makespan

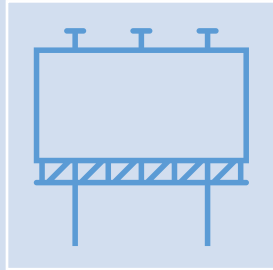


Results

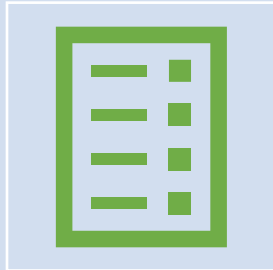
shape – Staircase, y value – Expanded States



Future Work



Use a better, stronger planner



*Find a more optimal way to
represent a GRID*



THANK YOU



Any Questions?