שאלה 7

עבור טרדים race condition על מנת למצוא helgrind – נשתמש ב

```
valgrind --tool=helgrind ./race
```

נקבל קצת מידע לגבי טרדים שנוצרו:

```
==4886==
==4886==
==4886== Thread #4 was created
==4886==
               at 0x49999F3: clone (clone.S:76)
==4886==
               by 0x499A8EE:
                                   _clone_internal (clone-internal.c:83)
               by 0x49086D8: create thread (pthread create.c:295)
by 0x49091FF: pthread_create@@GLIBC_2.34 (pthread_create.c:828)
by 0x4853767: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-amd64-linux.so)
==4886==
==4886==
==4886==
==4886==
               by 0x1092C3: main (race.c:20)
==4886==
==4886== ---Thread-Announcement------
==4886==
==4886== Thread #3 was created
==4886==
               at 0x49999F3: clone (clone.S:76)
               by 0x499A8EE:
==4886==
                                  __clone_internal (clone-internal.c:83)
               by 0x4908608: create thread (pthread create.c:295)
by 0x49091FF: pthread create@GLIBC_2.34 (pthread_create.c:828)
by 0x4853767: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-amd64-linux.so)
==4886==
==4886==
==4886==
==4886==
               by 0x1092C3: main (race.c:20)
 =4886==
  4886==
```

:data race קיבלנו פעמיים

```
==4886==
==4886== Possible data race during read of size 8 at 0x10C018 by thread #4
==4886== Locks held: none
==4886==
             at 0x10920B: square (race.c:10)
             by 0x485396A: ??? (in /usr/libexec/valgrind/vgpreload helgrind-amd64-linux.so)
==4886==
==4886==
             by 0x4908AC2: start_thread (pthread_create.c:442)
==4886==
             by 0x4999A03: clone (clone.S:100)
==4886==
==4886== This conflicts with a previous write of size 8 by thread #3
==4886== Locks held: none
            at 0x109215: square (race.c:10)
by 0x485396A: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-amd64-linux.so)
==4886==
==4886==
            by 0x4908AC2: start_thread (pthread_create.c:442) by 0x4999A03: clone (clone.S:100)
==4886==
==4886==
           Address 0x10c018 is 0 bytes inside data symbol "accum"
==4886==
==4886==
==4886==
```

כאן טרד מספר 4 יכול לקרוא בעוד שטרד 3 יכול לכתוב

```
-4886==
==4886==
==4886== Possible data race during write of size 8 at 0x10C018 by thread #4
==4886== Locks held: none
==4886==
             at 0x109215: square (race.c:10)
==4886==
             by 0x485396A: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-amd64-linux.so)
             by 0x4908AC2: start_thread (pthread_create.c:442)
==4886==
==4886==
             by 0x4999A03: clone (clone.S:100)
==4886==
==4886== This conflicts with a previous write of size 8 by thread #3
==4886== Locks held: none
==4886==
             at 0x109215: square (race.c:10)
             by 0x485396A: ??? (in /usr/libexec/valgrind/vgpreload_helgrind-amd64-linux.so) by 0x4908AC2: start_thread (pthread_create.c:442)
==4886==
==4886==
==4886== by 0x4999A03: clone (clone.5:100)
==4886== Address 0x10c018 is 0 bytes inside data symbol "accum"
==4886==
```

לעומת זאת כאן טרד מספר 4 יכול לכתוב בעוד שטרד מספר 3 יכול לכתוב גם כן.

נשים לב שבשני המקרים אין לנו מנעול (mutex).

שני הבעיות מתקיימות בשורה 10 בפונקציה square:

```
8  void *square(void *param) {
9   int x = *(int *)param;
10  accum += x * x;
11  //sleep(1);
12  pthread_exit(NULL);
13 }
```

.race condition - שניהם יכולים להשפיע בו זמנית על החישוב בפונקציה ושמה נמצאת ה