

MATHEW ASTENGO

UX/UI DESIGNER

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SKILLS

UX Methods

User Research
Information Architecture
Prototyping
Wireframing
Personas
User Flows and Journeys
User Testing
Client Facing Presentations

Software

Sketch
Adobe Illustrator
Adobe Photoshop
Adobe Indesign
Visual Studio Code
GitHub Desktop
HTML5/CSS/Java for Web Prototypes
InVision App Prototyping

EDUCATION

University of California, Irvine DCE
Irvine, California
May 2018

User Experience & Interface Design
UX/UI Boot Camp Certificate

California State Long Beach
Long Beach, California
May 2014

Industrial Design
Bachelor of Arts: Design

EXPERIENCE

Patton Design

Industrial Designer

Costa Mesa, California
Jan 2016-Present

- Interact with clients directly to review the needs of their projects and serve as the point of contact for the internal team for relaying information and customer feedback
- Present reports and design ideas to clients to explain ideas, strategies and tactics to achieve their goals
- Research new areas and fields to quickly become an expert in the clients product and market
- Develop wire frames, mock up screens and prototypes for UI projects
- Constantly keep updated with design trends, new developments in production methods and technology including learning new design tools and programs

Niconat Manufacturing

Design Engineer

Commerce, California
Aug 2014- Mar 2017

- Coordinate and direct projects, making detailed plans to accomplish goals and directing the manufacturing and design methods to meet the clients needs
- Act as the main point of contact for the client to disperse design goals to the internal engineering and manufacturing team
- Plan or direct the installation, testing, operation, maintenance, or repair of job sites to the customers and general contractors needs
- Quickly create prototypes to test design ideas and proof of concepts to present new ideas to clients