MATHEW ASTENGO
UX/UI DESIGNER

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SKILLS

UX Skills
User Research Methods
Information Architecture
Prototyping
Wireframing
Sitemapsww
Personas
User Flows and Journeys
User Testing
Client Facing Presentations
Interaction Design Best Practices
Agile Design Process

Software
Sketch
Adobe Illustrator
Adobe Photoshop
Adobe InDesign
GitHub Desktop
HTML5/CSS/Java for Web Prototypes
InVision App Prototyping
Axure Wireframing/Prototyping
Front End Development
Bootstrap
Microsoft Office

EDUCATION

University of California, Irvine DCE
Irvine, California
May 2018
User Experience & Interface Design
UX/UI Boot Camp Certificate

California State Long Beach
Long Beach, California
May 2014
Industrial Design
Bachelor of Arts: Design

EXPERIENCE

City National Bank
UX Designer
Los Angeles, California
October 2018-Present

• Identify and satisfy the users' and business needs and goals by working collaboratively with cross functional teams, business users and stakeholders.
• Take ownership of UX on projects and manage the creative process from briefing to final approval with business leaders
• Adhere to Business Requirement Documents and Company Style Guide/Design Pattern Library while creating complex design solutions
• Develop wire frames and mock up screens regularly using Sketch, Axure, Adobe Illustrator and Photoshop
• Use Axure to create high-fidelity, interactive prototypes and present them to business stakeholders for testing and approvals
• QA development team's work to ensure design and features are implemented as intended

Patton Design
Industrial Designer
Costa Mesa, California
Jan 2016-October 2018

• Interact with clients directly for requirements gatherings meetings and serve as the point of contact for the internal team for relaying information and customer feedback
• Present reports and design ideas to clients to explain ideas, strategies and tactics and justify how they achieve their goals with presentations created in Adobe InDesign
• Research new areas and fields to quickly become an expert in the clients product and market including competitor research, user interviews, and usability tests
• Use Adobe Illustrator to create graphics and UI elements and work closely with developers to implement designs to pixel perfection