

# Extending Trace Theory for Concurrent Program Analysis

S. Karageorgieva, N. Kumar, R. Liu, A. Roze

November 12, 2022

# High Level Overview

- Important problem in computer science: modelling types of programs using mathematical structures, e.g. for program verification/analysis.

# High Level Overview

- Important problem in computer science: modelling types of programs using mathematical structures, e.g. for program verification/analysis.
- One idea is to represent a basic step as a letter, and a program as a string.

# High Level Overview

- Important problem in computer science: modelling types of programs using mathematical structures, e.g. for program verification/analysis.
- One idea is to represent a basic step as a letter, and a program as a string.
- Concurrent programs: need to consider steps that execute concurrently, or independently of each other.

# High Level Overview

- Important problem in computer science: modelling types of programs using mathematical structures, e.g. for program verification/analysis.
- One idea is to represent a basic step as a letter, and a program as a string.
- Concurrent programs: need to consider steps that execute concurrently, or independently of each other.
- To represent concurrency, we allow some substrings to commute when adjacent.

# High Level Overview

- Important problem in computer science: modelling types of programs using mathematical structures, e.g. for program verification/analysis.
- One idea is to represent a basic step as a letter, and a program as a string.
- Concurrent programs: need to consider steps that execute concurrently, or independently of each other.
- To represent concurrency, we allow some substrings to commute when adjacent.
- Concatenating strings represents running two programs in succession—we obtain a monoid.

# Content

- *Trace monoids.*
- *Regular languages.*
- *Generalized trace monoids.*
- *Our progress so far.*

# Trace Theory

Formally, trace theory is the study of partially commutative free monoids.

## Notation



# Trace Theory

Formally, trace theory is the study of partially commutative free monoids.

## Notation

- The (finite) set of all symbols  $\Sigma$  is called an **alphabet** and the symbols are called **letters**.

# Trace Theory

Formally, trace theory is the study of partially commutative free monoids.

## Notation

- The (finite) set of all symbols  $\Sigma$  is called an **alphabet** and the symbols are called **letters**.
- let  $x$  be a string of letters (ex. abc), we call  $x$  a **word**

# Trace Theory

Formally, trace theory is the study of partially commutative free monoids.

## Notation

- The (finite) set of all symbols  $\Sigma$  is called an **alphabet** and the symbols are called **letters**.
- let  $x$  be a string of letters (ex. abc), we call  $x$  a **word**
- $\Sigma^*$  is the set of all strings over  $\Sigma$

# Trace Theory

Formally, trace theory is the study of partially commutative free monoids.

## Notation

- The (finite) set of all symbols  $\Sigma$  is called an **alphabet** and the symbols are called **letters**.
- let  $x$  be a string of letters (ex. abc), we call  $x$  a **word**
- $\Sigma^*$  is the set of all strings over  $\Sigma$
- A **language**  $T$  is a set of strings ( $T \subseteq \Sigma^*$ )

# Trace Theory

Formally, trace theory is the study of partially commutative free monoids.

## Notation

- The (finite) set of all symbols  $\Sigma$  is called an **alphabet** and the symbols are called **letters**.
- let  $x$  be a string of letters (ex. abc), we call  $x$  a **word**
- $\Sigma^*$  is the set of all strings over  $\Sigma$
- A **language**  $T$  is a set of strings ( $T \subseteq \Sigma^*$ )
- The **independence relation**  $I$  is a symmetric and irreflexive subset of  $\Sigma \times \Sigma$ .

# Trace Monoids

- $I$  induces an **equivalence relation**  $\sim_I$  over  $\Sigma^*$ .

# Trace Monoids

- $I$  induces an **equivalence relation**  $\sim_I$  over  $\Sigma^*$ .
- Strings  $u, v \in \Sigma^*$  are equivalent if  $u$  can be transformed into  $v$  via a sequence of strings which differ by a single commutation of adjacent letters.

# Trace Monoids

- $I$  induces an **equivalence relation**  $\sim_I$  over  $\Sigma^*$ .
- Strings  $u, v \in \Sigma^*$  are equivalent if  $u$  can be transformed into  $v$  via a sequence of strings which differ by a single commutation of adjacent letters.
- Formally: there exist strings  $w_1, \dots, w_n \in \Sigma^*$  such that  $w_1 = u$ ,  $w_n = v$ , and  $w_i = w'_i a b w''_i$  and  $w_{i+1} = w'_i b a w''_i$ , where  $(a, b) \in I$ , for each  $i$ .



# Trace Monoids

- $I$  induces an **equivalence relation**  $\sim_I$  over  $\Sigma^*$ .
- Strings  $u, v \in \Sigma^*$  are equivalent if  $u$  can be transformed into  $v$  via a sequence of strings which differ by a single commutation of adjacent letters.
- Formally: there exist strings  $w_1, \dots, w_n \in \Sigma^*$  such that  $w_1 = u$ ,  $w_n = v$ , and  $w_i = w'_i a b w''_i$  and  $w_{i+1} = w'_i b a w''_i$ , where  $(a, b) \in I$ , for each  $i$ .
- Furthermore,  $\sim_I$  respects string concatenation, i.e.  $\sim_I$  induces a congruence  $\equiv_I$ .

# Trace Monoids

## Trace Monoid

- A partially commutative free monoid, or **trace monoid**, is the quotient monoid  $\mathbb{M}(\Sigma, I) = \Sigma^* / \equiv_I$ .

# Trace Monoids

## Trace Monoid

- A partially commutative free monoid, or **trace monoid**, is the quotient monoid  $\mathbb{M}(\Sigma, I) = \Sigma^* / \equiv_I$ .
- The elements of  $\mathbb{M}(\Sigma, I)$  are called **traces**.

# Trace Monoids

## Trace Monoid

- A partially commutative free monoid, or **trace monoid**, is the quotient monoid  $\mathbb{M}(\Sigma, I) = \Sigma^* / \equiv_I$ .
- The elements of  $\mathbb{M}(\Sigma, I)$  are called **traces**.
- The binary operation is **concatenation**.

# Trace Monoids

## Trace Monoid

- A partially commutative free monoid, or **trace monoid**, is the quotient monoid  $\mathbb{M}(\Sigma, I) = \Sigma^* / \equiv_I$ .
- The elements of  $\mathbb{M}(\Sigma, I)$  are called **traces**.
- The binary operation is **concatenation**.
- Subsets of  $\mathbb{M}(\Sigma, I)$  are called **trace languages**.

# Trace Monoids

## Trace Monoid

- A partially commutative free monoid, or **trace monoid**, is the quotient monoid  $\mathbb{M}(\Sigma, I) = \Sigma^* / \equiv_I$ .
- The elements of  $\mathbb{M}(\Sigma, I)$  are called **traces**.
- The binary operation is **concatenation**.
- Subsets of  $\mathbb{M}(\Sigma, I)$  are called **trace languages**.

## Example

Let  $\Sigma = \{a, b, c, d\}$  and  $I = \{(a, d), (d, a), (b, c), (c, b)\}$ . An example of a trace is

$$[baadcb]_I = \{baadcb, baadbc, badacb, badabc, bdaabc, bdaacb\}$$

# Regularity of Trace Languages

## Regular Language

- Language can be recognized by an algorithm using **constant space**
- **Goal:** To efficiently find out whether a particular concurrent system works
- **Method:** By determining whether a trace language is regular

# Regularity of Trace Languages

## Regular Language

- Language can be recognized by an algorithm using **constant space**
- **Goal:** To efficiently find out whether a particular concurrent system works
- **Method:** By determining whether a trace language is regular
- **Example:**  $(a)^* = \{a^n \mid n \in \mathbb{N}\}$  (the language of all strings consisting only of the letter  $a$ )
  - ▶ **Algorithm:** Walk through the string left-to-right and check if every letter is  $a$
  - ▶ Runs in constant space since no need to keep track of any other letter

$$aa\overset{\downarrow}{a}aaa \rightarrow aaa\overset{\downarrow}{a}aa$$



# Regularity of Trace Languages

## Regular Language

- Language can be recognized by an algorithm using **constant space**
- **Goal:** To efficiently find out whether a particular concurrent system works
- **Method:** By determining whether a trace language is regular
- **Example:**  $(a)^* = \{a^n \mid n \in \mathbb{N}\}$  (the language of all strings consisting only of the letter  $a$ )
  - ▶ **Algorithm:** Walk through the string left-to-right and check if every letter is  $a$
  - ▶ Runs in constant space since no need to keep track of any other letter
- **Counterexample:**  $\{a^n b^n \mid n \in \mathbb{N}\}$ 
  - ▶ **No** constant-space algorithm recognizes this language
  - ▶ Need to remember the number of  $a$ s while counting number of  $b$ s

$$aa\overset{\downarrow}{a}aaa \rightarrow aaa\overset{\downarrow}{a}aa$$

# Properties of Regular Languages

Consider two regular languages  $L_1$  and  $L_2$ .

- Closure Properties

- ▶ **Union:** Run the algorithm for  $L_1$  and  $L_2$  on the word and take the OR of the results.
- ▶ **Intersection:** Run the algorithm for  $L_1$  and  $L_2$  on the word and take the AND of the results.
- ▶ **Complement:** Run the algorithm for  $L_1$  on the word and take the NOT of the results.

# Properties of Regular Languages

Consider two regular languages  $L_1$  and  $L_2$ .

- Closure Properties

- ▶ **Union:** Run the algorithm for  $L_1$  and  $L_2$  on the word and take the OR of the results.
- ▶ **Intersection:** Run the algorithm for  $L_1$  and  $L_2$  on the word and take the AND of the results.
- ▶ **Complement:** Run the algorithm for  $L_1$  on the word and take the NOT of the results.

- Finiteness Properties

- ▶ Regular languages can be written as expressions of the languages  $\emptyset, \Sigma^*$  and the language consisting only of a single letter,  $(a)$
- ▶ Regular languages are recognized by machines which have finite memory, known as Finite State Automata

# What Languages Are We Interested In?

## 1. The Lexicographic Language $Lex(\Sigma^*)$

- Consider any trace, say  $t = \{abc, bac, acb\}$  where  $I = \{(a, b), (b, c)\}$
- Order the elements of  $t$  in **dictionary order**, ie.  $abc < acb < bac$
- Then the minimal element  $abc = Lex(t)$
- The language of **minimal elements of traces** is  $Lex(\Sigma^*)$

Both these languages are **regular**.

# What Languages Are We Interested In?

## 1. The Lexicographic Language $Lex(\Sigma^*)$

- Consider any trace, say  $t = \{abc, bac, acb\}$  where  $I = \{(a, b), (b, c)\}$
- Order the elements of  $t$  in **dictionary order**, ie.  $abc < acb < bac$
- Then the minimal element  $abc = Lex(t)$
- The language of **minimal elements of traces** is  $Lex(\Sigma^*)$

## 2. The Ordered Language

- Consider the language  $\{aub \mid a \prec_{I,aub} b\}$
- Language of all words of the form  $aub$  where  $a$  and  $b$  cannot be exchanged so that  $a$  appears in front of  $b$

Both these languages are **regular**.

# Generalized Trace Monoids

- $\mathbb{I} \subseteq \Sigma^* \times \Sigma^*$  (instead of  $\mathbb{I} \subseteq \Sigma \times \Sigma$ )

# Generalized Trace Monoids

- $\mathbb{I} \subseteq \Sigma^* \times \Sigma^*$  (instead of  $\mathbb{I} \subseteq \Sigma \times \Sigma$ )

## Example

Let  $\Sigma := \{a, b, c, d\}$  and let  $\mathbb{I} := \{(abc, da), (da, abc)\}$ . Then

$$bc\textcolor{blue}{a}b\textcolor{red}{c}da\textcolor{red}{d}d \equiv bc\textcolor{red}{d}a\textcolor{blue}{b}c\textcolor{blue}{d}d$$

# Generalized Trace Monoids

- $\mathbb{I} \subseteq \Sigma^* \times \Sigma^*$  (instead of  $\mathbb{I} \subseteq \Sigma \times \Sigma$ )

## Example

Let  $\Sigma := \{a, b, c, d\}$  and let  $\mathbb{I} := \{(abc, da), (da, abc)\}$ . Then

$$bc\textcolor{blue}{a}b\textcolor{red}{c}da\textcolor{red}{d}d \equiv bc\textcolor{red}{d}a\textcolor{blue}{b}c\textcolor{blue}{d}d$$

- The set of equivalence classes forms a monoid with the operation of concatenation.



# Generalized Trace Monoids

- $\mathbb{I} \subseteq \Sigma^* \times \Sigma^*$  (instead of  $\mathbb{I} \subseteq \Sigma \times \Sigma$ )

## Example

Let  $\Sigma := \{a, b, c, d\}$  and let  $\mathbb{I} := \{(abc, da), (da, abc)\}$ . Then

$$bc\textcolor{blue}{a}b\textcolor{red}{d}a\textcolor{blue}{d}d \equiv bc\textcolor{red}{d}a\textcolor{blue}{a}bc\textcolor{blue}{d}d$$

- The set of equivalence classes forms a monoid with the operation of concatenation.

## Example

$\Sigma := \{a, b, c, d\}$ ,  $\mathbb{I} := \{(abc, da), (da, abc)\}$

$$ab \cdot cda = \textcolor{blue}{a}b\textcolor{red}{c}d\textcolor{blue}{a} = \textcolor{red}{d}a\textcolor{blue}{a}bc = d \cdot aabc$$

# What goes wrong?

- The cancellation property fails. e.g. if  $\mathbb{I} = \{(a, ab), (ab, a)\}$ , then

$$aab \equiv aba$$

but

$$ab \not\equiv ba$$

## Example

Let  $\mathbb{I} = \{(a, c), (ad, c), (ad, b)\}$ . Then

$$baac \dots cd \equiv bcc \dots cad \equiv badcc \dots c \equiv adbcc \dots c$$

# What goes wrong? cont.

The languages which interest us are no longer necessarily regular.

- Suppose  $\mathbb{I} = \{(ab, cd), (a, cd), (c, d)\}$ . Then  $(\Sigma^* \setminus \text{Lex}(\Sigma^*)) \cap ac^*d^*b = \{ac^n d^n b : n \geq 1\}$ .

# What goes wrong? cont.

The languages which interest us are no longer necessarily regular.

- Suppose  $\mathbb{I} = \{(ab, cd), (a, cd), (c, d)\}$ . Then  $(\Sigma^* \setminus \text{Lex}(\Sigma^*)) \cap ac^*d^*b = \{ac^n d^n b : n \geq 1\}$ .
- For instance:

$a\textcolor{blue}{c}d\textcolor{red}{d}b \equiv \textcolor{red}{c}d\textcolor{blue}{a}db$  (not enough  $c$ 's)

$a\textcolor{red}{c}d\textcolor{blue}{b} \equiv a\textcolor{red}{c}d\textcolor{blue}{c}b \equiv \textcolor{blue}{a}c\textcolor{red}{d}cb \equiv \textcolor{red}{c}d\textcolor{blue}{a}cb$  (not enough  $d$ 's)

$a\textcolor{red}{c}d\textcolor{blue}{b} \equiv \textcolor{blue}{a}c\textcolor{red}{d}c\textcolor{blue}{d}b \equiv cd\textcolor{blue}{a}c\textcolor{red}{d}b \equiv cdcd\textcolor{red}{a}b \equiv \textcolor{red}{a}bcdcd$   
(enough  $c$ 's and  $d$ 's; not in lexicographical order!)

# What goes wrong? cont.

The languages which interest us are no longer necessarily regular.

- Suppose  $\mathbb{I} = \{(ab, cd), (a, cd), (c, d)\}$ . Then  $(\Sigma^* \setminus \text{Lex}(\Sigma^*)) \cap ac^*d^*b = \{ac^n d^n b : n \geq 1\}$ .
- For instance:

$$a\textcolor{blue}{c}\textcolor{red}{d}db \equiv \textcolor{red}{c}d\textcolor{blue}{a}db \quad (\text{not enough } c\text{'s})$$

$$a\textcolor{red}{c}\textcolor{blue}{d}b \equiv a\textcolor{red}{c}d\textcolor{blue}{c}b \equiv \textcolor{blue}{a}\textcolor{red}{c}d\textcolor{blue}{c}b \equiv \textcolor{red}{c}d\textcolor{blue}{a}cb \quad (\text{not enough } d\text{'s})$$

$$a\textcolor{red}{c}\textcolor{blue}{d}db \equiv \textcolor{blue}{a}\textcolor{red}{c}d\textcolor{blue}{c}db \equiv cd\textcolor{blue}{a}\textcolor{red}{c}db \equiv cdcd\textcolor{red}{a}b \equiv \textcolor{red}{a}bcdcd$$

(enough  $c$ 's and  $d$ 's; not in lexicographical order!)

- Why?  $ac^n d^n b \equiv a(cd)^n b \equiv (cd)^n ab \equiv ab(cd)^n$

# What goes wrong? cont.

The languages which interest us are no longer necessarily regular.

- Suppose  $\mathbb{I} = \{(ab, cd), (a, cd), (c, d)\}$ . Then  $(\Sigma^* \setminus \text{Lex}(\Sigma^*)) \cap ac^*d^*b = \{ac^n d^n b : n \geq 1\}$ .
- For instance:

$$a\textcolor{blue}{c}d\textcolor{red}{d}b \equiv \textcolor{red}{c}d\textcolor{blue}{a}db \quad (\text{not enough } c\text{'s})$$

$$a\textcolor{red}{c}d\textcolor{blue}{b} \equiv a\textcolor{red}{c}d\textcolor{blue}{c}b \equiv \textcolor{blue}{a}c\textcolor{red}{d}cb \equiv \textcolor{red}{c}d\textcolor{blue}{a}cb \quad (\text{not enough } d\text{'s})$$

$$a\textcolor{red}{c}d\textcolor{blue}{b} \equiv \textcolor{blue}{a}c\textcolor{red}{d}c\textcolor{blue}{d}b \equiv cd\textcolor{red}{a}c\textcolor{blue}{d}b \equiv cdcd\textcolor{red}{a}b \equiv \textcolor{red}{a}bcdcd \\ (\text{enough } c\text{'s and } d\text{'s; not in lexicographical order!})$$

- Why?  $ac^n d^n b \equiv a(cd)^n b \equiv (cd)^n ab \equiv ab(cd)^n$
- On the other hand, if  $n \neq m$ , then  $ac^n d^m b \equiv w$  implies  $w = uavb$ , where  $u, v \in \{c, d\}^*$ ,  $|v|_c - |v|_d = n - m \neq 0$

# What goes wrong? cont.

The languages which interest us are no longer necessarily regular.

- Suppose  $\mathbb{I} = \{(ab, cd), (a, cd), (c, d)\}$ . Then  $(\Sigma^* \setminus \text{Lex}(\Sigma^*)) \cap ac^*d^*b = \{ac^n d^n b : n \geq 1\}$ .
- For instance:

$$acdb \equiv cdab \quad (\text{not enough } c\text{'s})$$

$$acdb \equiv acdb \equiv acdb \equiv cdab \quad (\text{not enough } d\text{'s})$$

$$acdb \equiv acdb \equiv cdab \equiv cdab \equiv abcd \quad (\text{enough } c\text{'s and } d\text{'s; not in lexicographical order!})$$

- Why?  $ac^n d^n b \equiv a(cd)^n b \equiv (cd)^n ab \equiv ab(cd)^n$
- On the other hand, if  $n \neq m$ , then  $ac^n d^m b \equiv w$  implies  $w = uavb$ , where  $u, v \in \{c, d\}^*$ ,  $|v|_c - |v|_d = n - m \neq 0$
- $\{ac^n d^n b : n \geq 1\}$  is irregular, since the automaton has to remember the number of  $c$ 's. Hence,  $\text{Lex}(\Sigma^*)$  is irregular.

# Our progress so far

- Our goal is to characterize when these languages,  $\mathcal{L}_{a \prec b}$  and  $Lex(\Sigma^*)$ , are regular.



# Our progress so far

- Our goal is to characterize when these languages,  $\mathcal{L}_{a \prec b}$  and  $Lex(\Sigma^*)$ , are regular.
- Let  $\tilde{\mathbb{I}} := \{u : (u, v) \in \mathbb{I} \text{ for some } v\}$ , i.e.  $\tilde{\mathbb{I}}$  is the set of “swappable” strings.

# Our progress so far

- Our goal is to characterize when these languages,  $\mathcal{L}_{a \prec b}$  and  $Lex(\Sigma^*)$ , are regular.
- Let  $\tilde{\mathbb{I}} := \{u : (u, v) \in \mathbb{I} \text{ for some } v\}$ , i.e.  $\tilde{\mathbb{I}}$  is the set of “swappable” strings.
- Idea 1: restrict the definition of  $\mathbb{I}$ .

# Our progress so far

- Our goal is to characterize when these languages,  $\mathcal{L}_{a \prec b}$  and  $Lex(\Sigma^*)$ , are regular.
- Let  $\tilde{\mathbb{I}} := \{u : (u, v) \in \mathbb{I} \text{ for some } v\}$ , i.e.  $\tilde{\mathbb{I}}$  is the set of “swappable” strings.
- Idea 1: restrict the definition of  $\mathbb{I}$ .

## Theorem

*Let  $\mathbb{I}$  be finite. If  $\Sigma = \Sigma_1 \sqcup \Sigma_2$ ,  $\mathbb{I} \subseteq \Sigma_1^* \times \Sigma_2^* \cup \Sigma_2^* \times \Sigma_1^*$ , and no string  $u \in \tilde{\mathbb{I}}$  is a prefix or suffix of another string  $v \in \tilde{\mathbb{I}}$ , then  $\mathcal{L}_{a \prec b}$  is regular.*

# Our progress so far

- Our goal is to characterize when these languages,  $\mathcal{L}_{a \prec b}$  and  $Lex(\Sigma^*)$ , are regular.
- Let  $\tilde{\mathbb{I}} := \{u : (u, v) \in \mathbb{I} \text{ for some } v\}$ , i.e.  $\tilde{\mathbb{I}}$  is the set of “swappable” strings.
- Idea 1: restrict the definition of  $\mathbb{I}$ .

## Theorem

*Let  $\mathbb{I}$  be finite. If  $\Sigma = \Sigma_1 \sqcup \Sigma_2$ ,  $\mathbb{I} \subseteq \Sigma_1^* \times \Sigma_2^* \cup \Sigma_2^* \times \Sigma_1^*$ , and no string  $u \in \tilde{\mathbb{I}}$  is a prefix or suffix of another string  $v \in \tilde{\mathbb{I}}$ , then  $\mathcal{L}_{a \prec b}$  is regular.*

## Theorem

*Let  $\mathbb{I}$  be finite. Suppose that no string  $u \in \tilde{\mathbb{I}}$  has a prefix which is a suffix of another string  $v \in \tilde{\mathbb{I}}$ , then  $\mathcal{L}_{a \prec b}$  is regular.*

# Our progress so far

- Our goal is to characterize when these languages,  $\mathcal{L}_{a \prec b}$  and  $Lex(\Sigma^*)$ , are regular.
- Let  $\tilde{\mathbb{I}} := \{u : (u, v) \in \mathbb{I} \text{ for some } v\}$ , i.e.  $\tilde{\mathbb{I}}$  is the set of “swappable” strings.
- Idea 1: restrict the definition of  $\mathbb{I}$ .

## Theorem

*Let  $\mathbb{I}$  be finite. If  $\Sigma = \Sigma_1 \sqcup \Sigma_2$ ,  $\mathbb{I} \subseteq \Sigma_1^* \times \Sigma_2^* \cup \Sigma_2^* \times \Sigma_1^*$ , and no string  $u \in \tilde{\mathbb{I}}$  is a prefix or suffix of another string  $v \in \tilde{\mathbb{I}}$ , then  $\mathcal{L}_{a \prec b}$  is regular.*

## Theorem

*Let  $\mathbb{I}$  be finite. Suppose that no string  $u \in \tilde{\mathbb{I}}$  has a prefix which is a suffix of another string  $v \in \tilde{\mathbb{I}}$ , then  $\mathcal{L}_{a \prec b}$  is regular.*

- Both theorems have sufficient conditions that allow the expression of strings  $u$  as a unique concatenation of swappable substrings  $u_1 \dots u_n$ .

# Our progress so far cont.

- Idea 2: study less complex but similar languages.

# Our progress so far cont.

- Idea 2: study less complex but similar languages.

## Theorem

Let  $\mathbb{I} \subseteq \Sigma_1^* \times \Sigma_2^*$ . Let  $a \in \Sigma_1$ . Let  $\tilde{\mathbb{I}}$  be regular. Then, the following languages are regular:

- 1  $\mathcal{L}_a := \{u \in \Sigma_2^* : au \equiv ua\}.$
- 2  $\mathcal{L}_{a,v} := \{u \in \Sigma_2^* : uav \equiv uva\}, \text{ where } v \in \Sigma_2^*.$
- 3  $\mathcal{L}_{\sqcup a \sqcup} := \{uaw \in \Sigma_2^* a \Sigma_2^* : uaw \equiv uwa\}.$

# Questions