Lab. 07

Logic Design Lab.

Spring 2022

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Contents

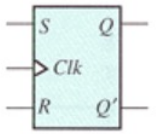
- Synchronous Binary Counter
- Frequency Divider
- Implementation on Logic Design Board (Review)
- Two Digit Counter

Announcement

- There will be an announcement of the final project in next lab session.
- Please make sure your board is working correctly

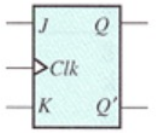
Filp Flops (Recap)

SR



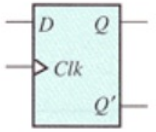
S	R	Q(next)
0	0	Q
0	1	0
1	0	1
1	1	NA

JK



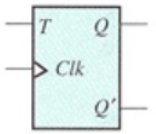
J	K	Q(next)
0	0	Q
0	1	0
1	0	1
1	1	Q′

D

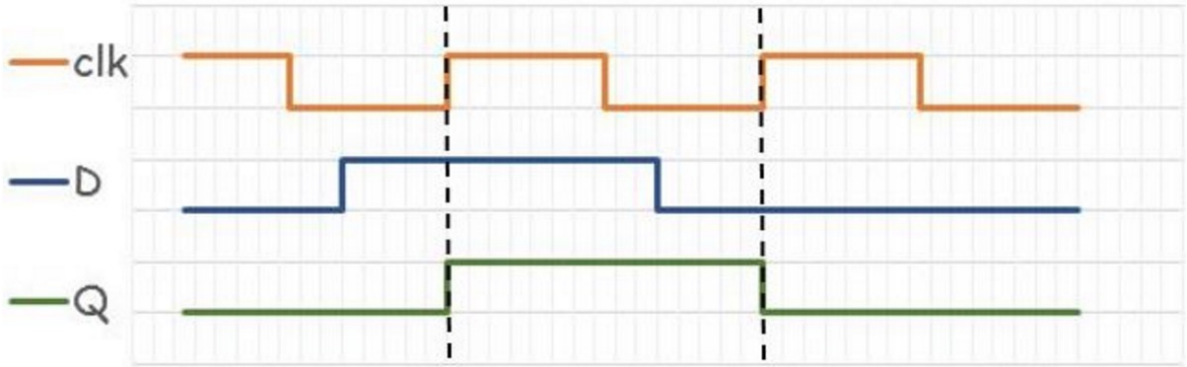


D	Q(next)
0	0
1	1

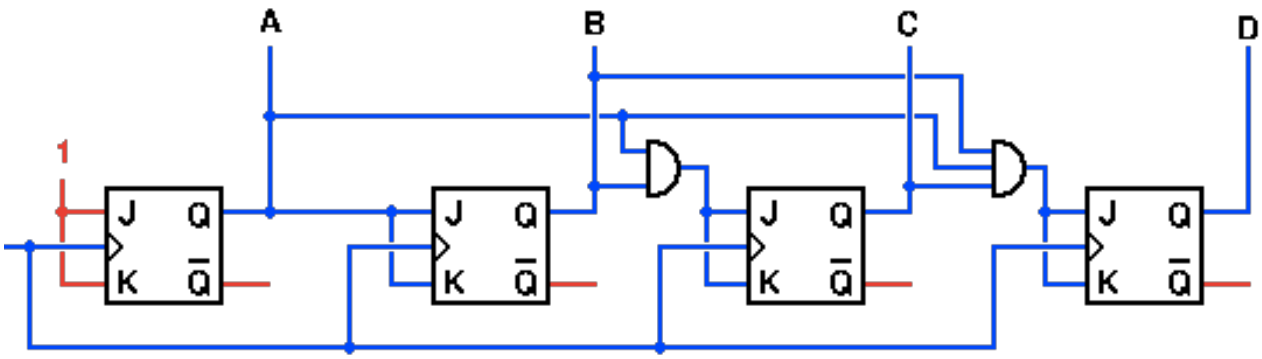
T



T	Q(next)
0	Q
1	Q′



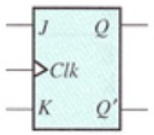
4-bit Counter – JK Filp Flop Implementation



States				Count
D	C	B	A	
0	0	0	0	0
0	0	0	1	1
0	0	1	0	2
0	0	1	1	3
0	1	0	0	4
0	1	0	1	5
0	1	1	0	6
0	1	1	1	7
1	0	0	0	8
1	0	0	1	9
1	0	1	0	10
1	0	1	1	11
1	1	0	0	12
1	1	0	1	13
1	1	1	0	14
1	1	1	1	15

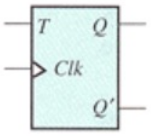
- J-K flip-flop functions as a T flip-flop if you connect the same input to J and K.
- A will repeat 0 and 1.

JK



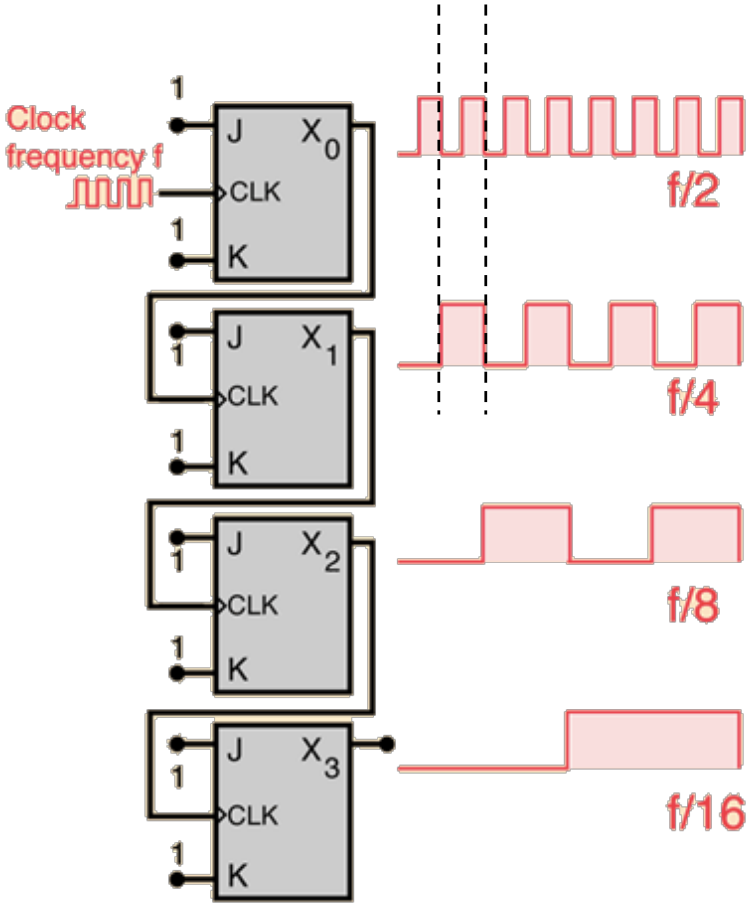
J	K	Q(next)
0	0	Q
0	1	0
1	0	1
1	1	Q′

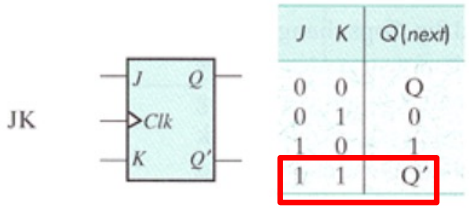
T



T	Q(next)
0	Q
1	Q′

Frequency Divider – JK Filp Flop Implementation

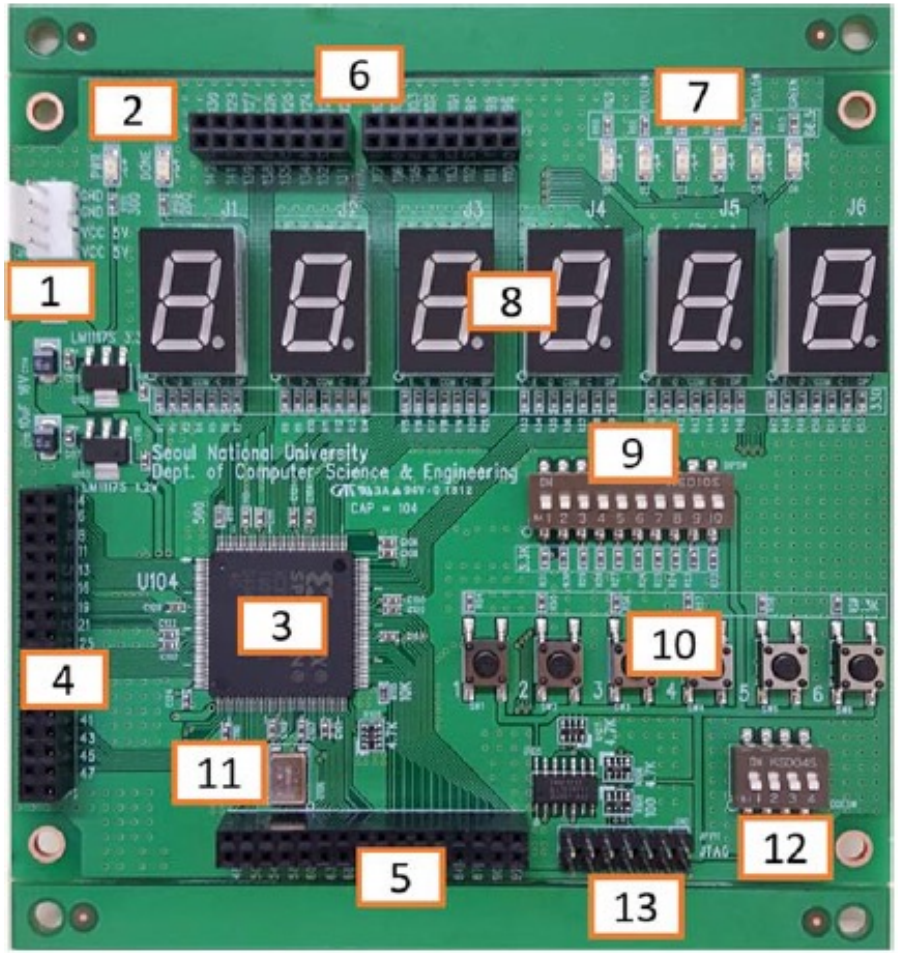




negative edge triggered JK Flip Flop

Implementation on Logic Design Board (Review)

SNU Logic Design Board



① Power Input : Molex Connector (DC 5V Only)

② Power, DONE LED

③ FPGA : XC3S50AN-4TQG144C

④ User I/O Ports (P1) : 16X2 2.54mm Pitch

⑤ User I/O Ports (P2) : 16X2 2.54mm Pitch

⑥ User I/O Ports (P3, P4) : 2 8X2 2.54mm Pitch

⑦ User Output LEDs : 6 output LEDs

⑧ User Output LEDs : 6 7-segment LEDs

⑨ User Input Switches : 10pin Dip Switch

⑩ User Input Switches : 6 Tactile Switches

⑪ Oscillator : 50MHz

⑫ Mode Select Switch

⑬ JTAG Header

SNU Logic Design Board

- **Pin Number Mapping**

Pin Num		Component	
P1	3	7-Segment Display [J1]	A
	4		B
	5		C
	6		D
	7		E
	8		F
	10		G
	11	7-Segment Display [J2]	A
	12		B
	13		C
	15		D
	16		E
	18		F
	19		G
	20	7-Segment Display [J3]	A
	21		B
	24		C
	25		D
	27		E
	28		F
	29		G
	30	DIP Switch [DipSW1]	1
	31		2
	32		3
	33		4
	41		5
	42		6
	43		7
	44		8
	45		9
	46		10
	47	Tactile Switch [SW1]	

Pin Num		Component	
P2	48	Tactile Switch [SW2]	
	49	Tactile Switch [SW3]	
	50	Tactile Switch [SW4]	
	51	Tactile Switch [SW5]	
	54	Tactile Switch [SW6]	
	55	7-Segment Display [J4]	A
	58		B
	59		C
	60		D
	62		E
	63		F
	64		G
	68	7-Segment Display [J5]	A
	69		B
	70		C
	71		D
	72		E
	75		F
	76		G
	77	7-Segment Display [J6]	A
	78		B
	79		C
	82		D
	83		E
	84		F
	85		G
	87	LED [D1]	Red
	88	LED [D2]	Yellow
	90	LED [D3]	Green
	91	LED [D4]	Red
	92	LED [D5]	Yellow
	93	LED [D6]	Green

Pin Num	
P3	96
	98
	99
	101
	102
	103
	104
	105
	110
	111
	112
	113
	114
	115
	116
	117

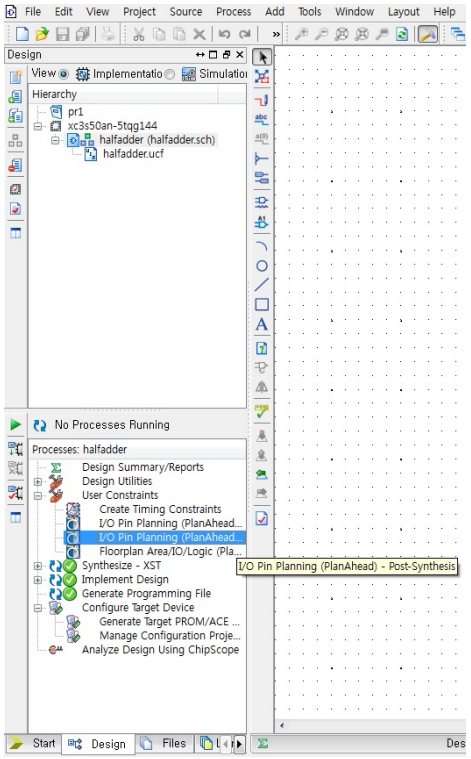
Pin Num	
P4	120
	121
	124
	125
	126
	127
	129
	130
	131
	132
	134
	135
	138
	139
	141
	142

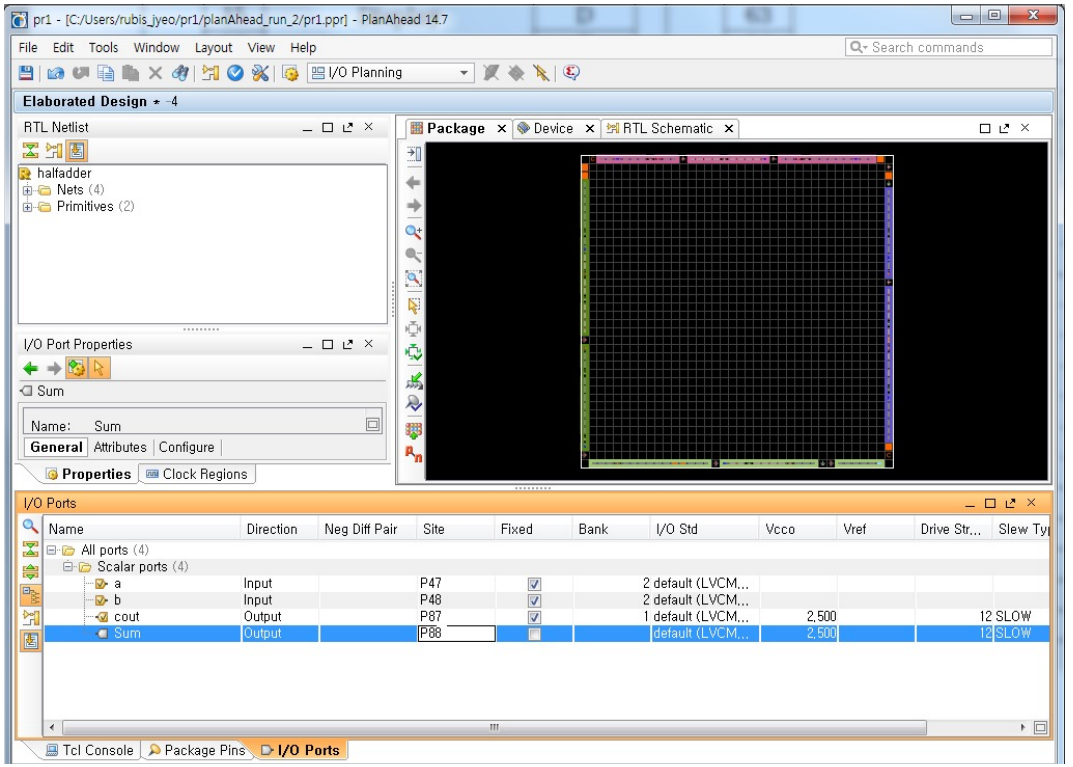
Pin		Component
JP101	1	JTAG TMS
	2	TDI
	107	TDO
	109	TCK
Mode SW	37	Mode SW M1
	38	M0
	39	M2
	144	PROG
FPGA	67	Configuration INIT
	73	DONE
	74	SUSPEND
FPGA	35	Not Connected (Input Only/VREF)
	53	
	80	
	97	
	123	
	140	

Pin		Component
FPGA	57	Clock 50MHz
	14	VCCO
	23	
	40	
	61	
	86	
	95	
	119	
	136	
	36	VCCAUX
	66	
	108	
	133	
	22	VCCINT
	52	
	94	
	122	
	9	GND
	17	
	26	
	34	
	56	
	65	
	81	
	89	
	100	
	106	
	118	
	128	
	137	

SNU Logic Design Board

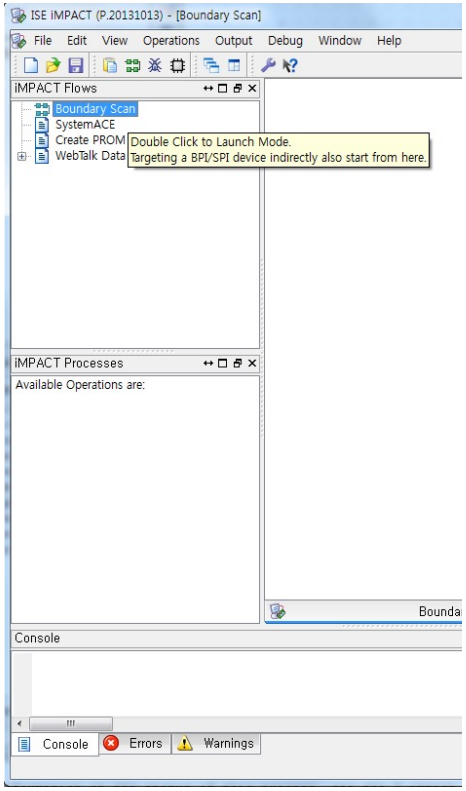
- **Assign I/O pins for the half adder**

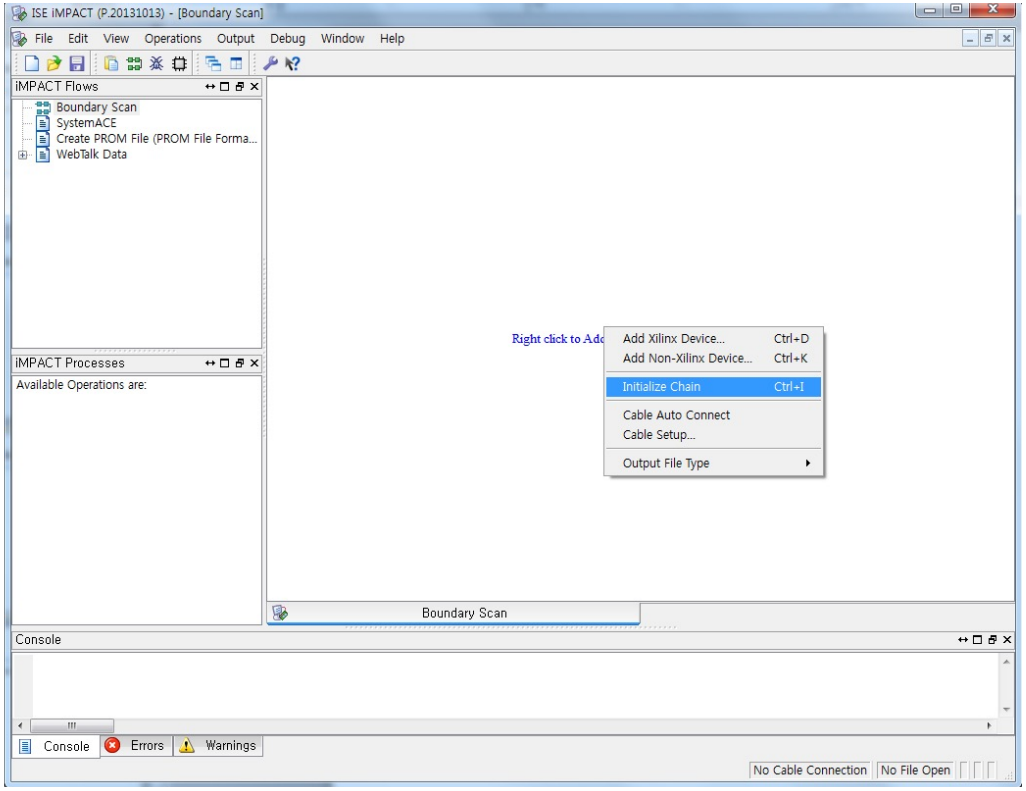




SNU Logic Design Board

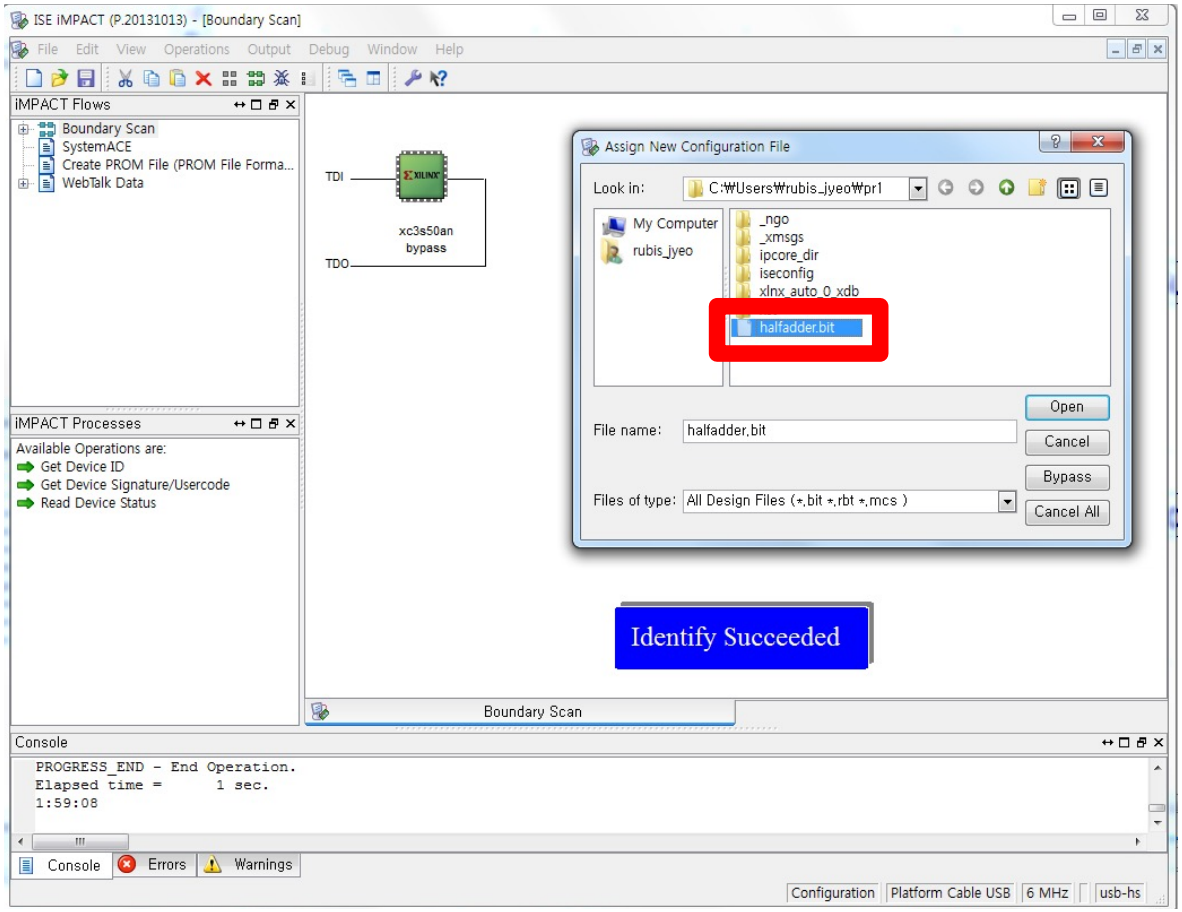
- **Boundary Scan > Initialize Chain**





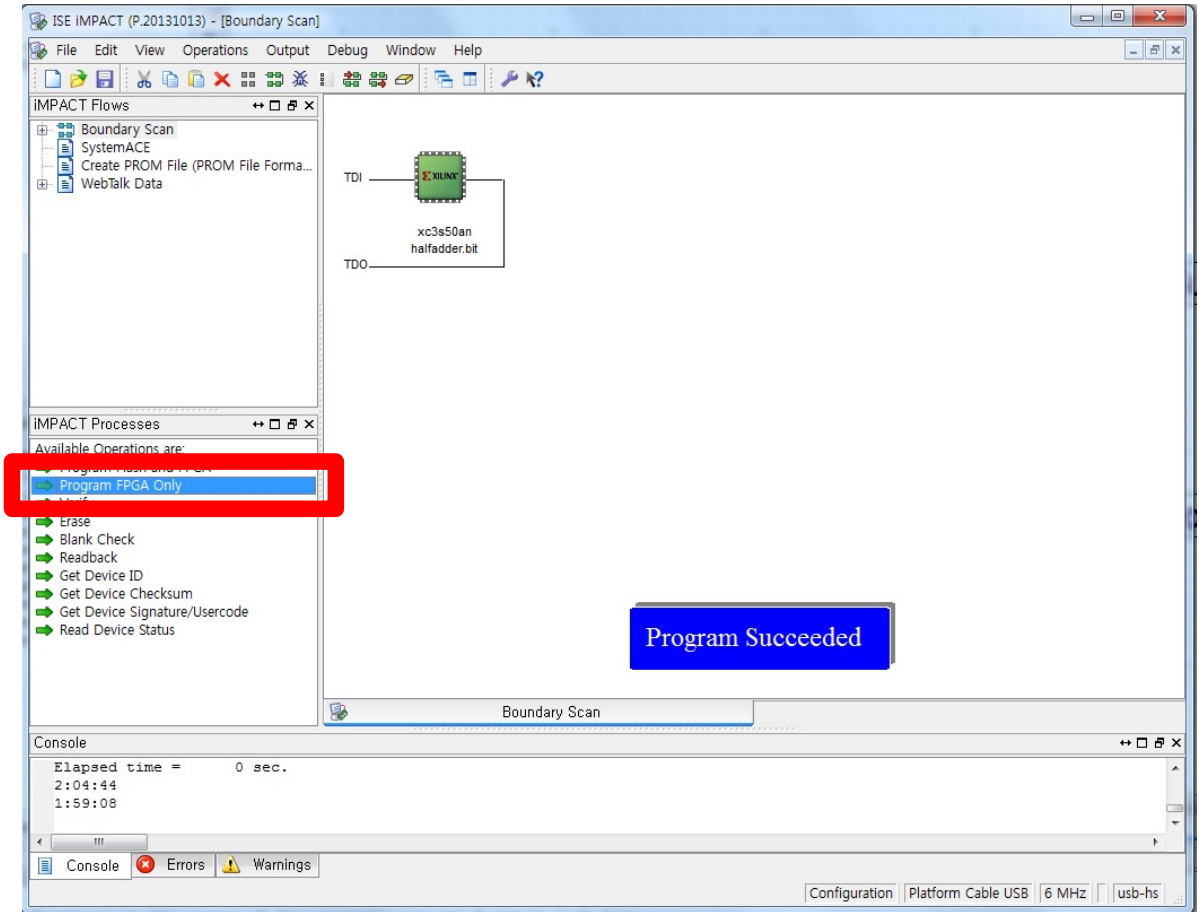
SNU Logic Design Board

- **Choose the schematic source you've written.**



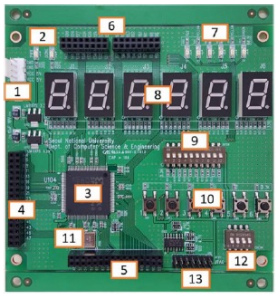
SNU Logic Design Board

- **Program FPGA Only > Program Succeeded**



Two Digit Counter

Two Digit Counter Structure



50MHz Oscillator

Tactile Switch

TDC Main

7 Segment Display

x 2

Frequency Divider

Make 1Hz clock

Counter

Counter logic

BCD to 7 Segment

Decoder

Homework

1. Implement the **Counter** Module in Verilog. It should start from 0, and increment 1 every **positive edge of clock**. The next value of 99 should be 0. Additionally, your implementation should handle external reset signal, it should set the counter back to 0 when the signal is HIGH.

Homework

2. Implement the **Two Digit Counter** in Verilog and upload your implementation to the Logic Design Board. It should start from 0, and increment 1 **every second**. The next value of 99 should be 0. Additionally, your implementation should handle external reset signal, it should set the counter back to 0 when the signal is HIGH. Use 50MHz oscillator (pin 57) as clock input, and a tactile switch (pin 47) as reset button. Also, use two 7-segment displays as your two-digit output.

Sample Code (Behavioral Description)

```
`timescale 1ns / 1ps

module freq_divider(
    input clr,
    input clk,
    output reg clkout
    );
         reg[31:0] cnt;
         always@ (posedge clk) begin
                if(clr) begin
                        cnt <=32'd0;
                        clkout <= 1'b0;
                end
                else if (cnt == 32'd25000000) begin
                        cnt <= 32'd0;
                        clkout <= ~clkout;
                end
                else begin
                        cnt <= cnt + 1;
                end
        end

endmodule
```

Frequency Divider

```
1  `timescale 1ns / 1ps
2
3  module bcd_to_7(
4      input [3:0] bcd,
5      output reg [6:0] seg
6      );
7
8      always@(bcd) begin
9        case(bcd)
10           4'd0: seg <= 7'b0111111;
11           4'd1: seg <= 7'b0000110;
12           4'd2: seg <= 7'b1011011;
13           4'd3: seg <= 7'b1001111;
14           4'd4: seg <= 7'b1100110;
15           4'd5: seg <= 7'b1101101;
16           4'd6: seg <= 7'b1111101;
17           4'd7: seg <= 7'b0000111;
18           4'd8: seg <= 7'b1111111;
19           4'd9: seg <= 7'b1101111;
20       endcase
21     end
22
23 endmodule
```

BCD to 7-segment Decoder

Homework

- **Hint : There is modular operation in Verilog. But..**
  - Our board does not support division by 10.
  - We recommend using 4 bit for each digit in counter logic

```
wire [6:0] bcd;
wire [3:0] ten_bcd;
wire [3:0] one_bcd;

assign ten_bcd = bcd / 10;
assign one_bcd = bcd % 10;
```

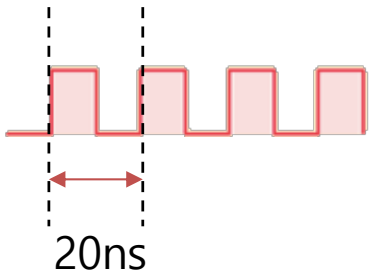
Console

```
=========================================================================
*                          HDL Analysis                                 *
=========================================================================
Analyzing top module <tdc_main>.
ERROR:Xst:867 - "tdc_main.v" line 15: Operator / is only supported when the second operand is a power of 2.
ERROR:Xst:867 - "tdc_main.v" line 16: Operator % is only supported when the second operand is a power of 2.

Found 2 error(s). Aborting synthesis.
-->
```

Homework

- **Simulating 50MHz clock in test bench**
  - 50MHz : period is 20ns

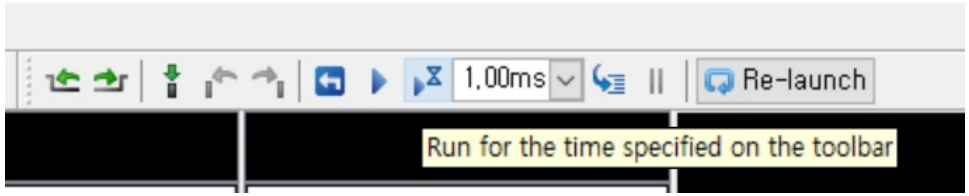
    (So we should flip clock every 10ns)




```
`timescale 1ns / 1ps

module counter_sim;

    // Inputs
    reg clk;
    reg reset;

    // Outputs
    wire [6:0] cnt;

    // Instantiate the Unit Under Test (UUT)
    counter uut (
        .clk(clk),
        .reset(reset),
        .cnt(cnt)
    );

    always #10 clk=~clk;

    initial begin
        // Initialize Inputs
        clk = 0;
        reset = 1;
    end

endmodule
```

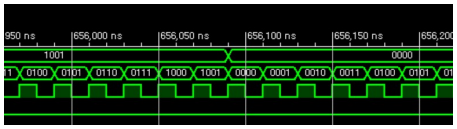
Homework

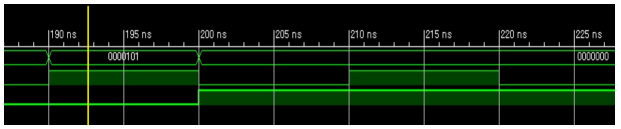
- **Remind) Simulating more than 1ms**



Report

- **Counter Module (Verilog)**
  1. Result of simulation (should attach waveform of three case)
     - should increase 1 in normal case
     - should set 0 when counter = 100
     - should be 0 when reset = 1
       (The bus value of the counter must be **clearly visible** in picture)





- **Two Digit Counter**
  1. All Verilog source code
     - should include code for module, submodule
       (i.e., TDC main, counter, freq divider, BCD-7 seg decoder)
     - only module code, **no test bench code**

  2. Result of implementation of three case
     - should increase 1 in normal case
     - should set 0 at t = 100s
     - should be 0 when pressing the reset button
       (at least 2 pictures should be attached for each case)

- **Discussion**

Report

- Write a report
  - Either in Korean or in English
  - Your report should include
    - Discussion
    - Homework
  - # of pages doesn't matter
  - Documents should be submitted as PDF file(**less than 25Mb**)
  - **Attach source code and waveform screenshot**
  - Due :
    Class 001 - May, 9th (Before class begin at 7:00pm)
    Class 002 - May, 10th (Before class begin at 7:00pm)
    Class 003 - May, 11th (Before class begin at 7:00pm)