TRUKMAN | DRIVER APP

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# SIGNUP

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| --- | --- | --- |
| **Signup As** | **Signup (Driver)** | **Enter Confirmation Code** |
| Sign Up v7.png | Sign up v8.png | Sign up - Enter Confirmation Code.png |
| TRIGGERS  Driver Chosen (In English)  NAVIGATION  EXCEPTIONS | TRIGGERS  As user enters Company Name,  we use predictive search to list the  Names of matching companies that  have signed up thus far.  Pressing SUBMIT goes to the  “Enter Confirmation Code” prompt  Back-arrows goes to the Sign Up As page.  NOTE: if there have been more authorization  Rejections within the last 24 hours, this page is not displayed; instead, display the  “Signup Frozen” page. | TRIGGERS  If the security code is correctly submitted,  go to the “Pending Authorization” page.  “Resend” causes the code to be sent  again (by SMS), and show the  “Code Re-sent” page.  “Cancel” returns to the SignUp page.  After user clicks “Submit”, we  send an Authorization Requested  Notification and go to  Pending Authorization page. |

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| **Confirmation Code Re-sent** | **Confirmation Code Invalid** | **Confirmation Code Accepted** |
| Sign up - Confirmation Code Re-sent.png | Sign up - Invalid confirmation code.png | Sign up - success.png |
| TRIGGERS  message “Sent” disappears after 10 seconds.  “Resend” causes the code to be sent  again (by SMS), and show the  “Code Re-sent” page.  “Cancel” returns to the Sign Up page. | TRIGGERS  message “Invalid code” disappears after 10 seconds.  “Resend” causes the code to be sent  again (by SMS), and show the  Code Re-sent” page.  “Cancel” returns to the Sign Up page. | TRIGGERS  “Continue” button goes to the “Pending Authorization” page. |
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| **Pending Authorization** | **Authorization Declined** | **Authorized** |
| Pending Authorization v5.png | Declined Authorization v2.png | Authorized v4.png |
| TRIGGERS  A rejected authorization →  increments a counter;  A successful login → resets the counter.  The counter resets every day.  If driver is rejected 3x in a day →  this page is replaced by the  “Signup Frozen” page.  Pressing "Cancel Authorization  Request" goes to the Signup page.  Company authorizes this user → the user is user is logged in. | TRIGGERS  Continue → Signup page (or to the “Signup frozen” page if the max. number of rejections has been exceeded). | TRIGGERS  Continue → Home page |
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| **Signup Frozen** |  |  |
| Sign up Frozen v3.png |  |  |
| TRIGGERS  Once 24 hours have passed (after the third request rejection), this page is no longer displayed; instead, the Signup page is displayed as normal.  Continue button → Signup page. |  |  |
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# NAV-BAR

The NAV-BAR is dynamic… The following items should be available ONLY when there is a trip in progress (=accepted and not completed): Trip, Advances, Delay/Emergency. When a trip is NOT in progress, they are greyed and not functional.

|  |  |  |  |
| --- | --- | --- | --- |
| Navbar3.png | Screen Shot 2016-04-06 at 16.37.21.png | Messages | Goes to the **Messages** page |
| Screen Shot 2016-04-06 at 16.37.40.png | Trip/Map | Goes to the **Trip** page |
| Screen Shot 2016-04-09 at 10.19.46.png | Advances | Goes to the **Advances** page |
| Screen Shot 2016-04-06 at 16.59.22.png | Delay/Emergency | Goes to the **Delay/Emergency** page |
| Screen Shot 2016-04-06 at 16.41.11.png | “Camera” | user can take a picture of a Bill of Lading or Proof of Delivery. |

***Dev Note - these SETTINGS mockups are only for the purpose of showing the SETTINGS menu.***

***Ignore the rest of the page.***

|  |  |
| --- | --- |
| **NAV-BAR (trip not in progress)** | **NAV-BAR (trip in progress)** |
| Navbar3 - trip not progress.png | Settings.pngNavbar 2.pngNavbar 3.png |
|  |  |
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**DEV NOTE:**

OO may use any of the payment platforms: Comcheck, T-Chek, etc.

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# MENU

The MENU is dynamic… The following items should be available ONLY when there is a trip in progress (=accepted and not completed): Trip, Advances, Delay/Emergency, Route. When a trip is NOT in progress, they are greyed and not functional.

|  |  |  |
| --- | --- | --- |
| **MENU (trip not in progress)** | **MENU (trip in progress)** |  |
| Menu.png | Menu 2.png |  |
| TRIGGERS | TRIGGERS |  |
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# GPS State

It is critical for the user to have their phone GPS turned ON while they are on a trip.

Therefore we will make the GPS status always visible in the upper-right corner of the screen, with a standard GPS icon.

The icon has 3 possible states:

1. ON
2. OFF, and there is an “alert” on it because the app needs it to be on.
3. OFF (there is no alert because the app doesn’t need it yet; there is no trip in progress).

When the icon is OFF and the user taps it, a POPUP appears:

Main text: Turn on Location Services to allow Trukman to determine your location

Smaller text: Trukman needs your location to work properly

Buttons: Cancel | Settings

When the icon is ON and the user presses it ...for now, we don’t do anything (we don’t want to encourage the user to turn gps off from within the app).

***Dev Note - these GPS mockups are only for the purpose of showing the GPS icon (upper right corner).***

***Ignore the rest of the page.***

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| --- | --- | --- | --- |
| **GPS is turned on** | **GPS is turned off | trip is accepted** | **GPS is turned off | trip is NOT accepted** | **User presses GPS icon** |
| GPS | on.png | GPS | off - accepted.png | GPS | off - not accepted.png | GPS | off - popup.png |
| TRIGGERS  User taps the GPS icon → **User presses GPS icon** page | TRIGGERS  User taps the GPS icon → **User presses GPS icon** page | TRIGGERS  User taps the GPS icon → **User presses GPS icon** page | TRIGGERS  Cancel → close the popup  Settings → open the phone’s Settings | Location Services |
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# “WIZARD” STATES FLOW (“Home Page”)

The HOME page functions as a "wizard"; it automatically changes as the user goes through the process.

It should always have (at least):

* the menu icon (upper left),
* the TRUKMAN header,
* the Nav-bar (the buttons at the bottom).

**STATES:**

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| --- | --- | --- | --- |
| **Waiting for Trip** | **Trip Proposed** | **Trip Declined** | **Trip Declined (missing reason)** |
| Waiting for Trip.png | Trip Accepted v2.png | Trip Declined.png | Trip Declined (missing reason).png |
| TRIGGERS  OO or Dispatch has assigned a trip to this driver  → Trip Proposed | TRIGGERS  OO or Dispatch cancels trip  → Trip Cancelled (this can happen from any state) | TRIGGERS  The “Memo” text field is usually optional. But if the user has selected “Other” it becomes a required field.  Submit → Waiting for Trip  Back-arrow → don’t change anything, go to **Trip Proposed** | TRIGGERS  This shows the error message we display if user selects Other and presses Submit without providing a reason:  “Please provide your reason in the Memo”  If there is no error, Submit button → Waiting for Trip. |
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| --- | --- | --- | --- |
| **Trip Cancelled** | **Trip Accepted** | **Arrived at pickup (on time)** | **Arrived at pickup (late)** |
| Trip Cancelled.png | Trip Accepted.png  (“Origin” is selected) | Arrived at pickup 7.png | Arrived late v2.png |
| TRIGGERS  Continue → Waiting for Trip  This page appears if the OO or Deport has cancelled the trip | TRIGGERS  There is a digital “countdown timer” that shows time remaining til the user is expected at their pickup. When it reaches zero, it continues counting negative and becomes red.  By default, Origin is selected and the map is centered on a pin at that address.  User presses Destination → the Destination address becomes selected and the map changes to be centered on a pin at that address.  **Note: “Arrive” = Driver is within 1 mile of the destination** | TRIGGERS  The text “Plus 5 points for arriving 15 minutes early” only appears if the Driver arrived **15 minutes** before the scheduled pickup time.  User clicks “Bill of Lading” link → open the Camera page, and if a photo is taken and confirmed, go to **Advances** page. |  |
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| --- | --- | --- | --- |
| **Arrived at destination (on time)** | **Arrived at destination (late)** | **Trip Completed** |  |
| Arrived at destination 7.png | Arrived at destination late v2.png | Trip Completed.png |  |
| TRIGGERS  The text “Plus 5 points for arriving 15 minutes early” only appears if the Driver arrived **15 minutes** before the scheduled pickup time.  User clicks “Proof of Delivery” link → open the Camera page, and if a photo is taken and confirmed, go to **Advances** page. |  | TRIGGER  When Dispatch approves the Proof of Delivery → **Waiting for Trip** page  Rewards → **Points & Rewards** page |  |
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# LEVEL-2 PAGES

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| --- | --- | --- |
| TripTrip v2.png | **Navigate**Special Instructions (a text field)Navigation to return to main pageNavigation.png | **Special Instructions**Special Instructions.png |
|  |  |  |
| TRIGGERS  u2 | TRIGGERS |  |
|  |  |  |

## Advances

|  |  |  |  |
| --- | --- | --- | --- |
| **No comcheck yet** | **Advance Requested** | **Comcheck received** | **Comcheck visible** |
| Advance | Fuel - no comcheck.png | Advance | Fuel - requested.png  Advance | Lumper - requested .png | Advance | Fuel - comckech received.png  Advance | Lumper - comckech received.png | Advance | Fuel - comckech visible.png  Advance | Lumper - comckech visible.png |
| TRIGGERS  Pressing “Request” sends an in-app message to the Dispatch user associated with this driver: “Fuel Comcheck requested by <DriverName>”  State change:  null->Requested  HOME → **Trip** page | TRIGGERS  If user presses “Resend”, the message is resent.  If user presses “Cancel”, the request is canceled  (state change: Requested->null)  HOME → **Trip** page | TRIGGERS  HOME → **Trip** page | TRIGGERS |
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## Delay / Emergency

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| --- | --- | --- |
| **Delay/Emergency** | **Delay/Emergency | Sent to Dispatch** | **Help (sub-page)** |
| Emergency.png | Emergency Submitted.png | (Tutorial for the driver, not required for the first demo, leave blank when HELP is clicked) |
| TRIGGERS  If user clicks SUBMIT without selecting a Type AND without entering text, display a message (popup”) “Please select a Delay Type or provide a description”.  Otherwise, pressing SUBMIT goes to the “Submitted” page and logs/notifies the delay for Dispatch. | TRIGGERS |  |
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## Points & Rewards

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| **Points & Rewards (sub-page)**  (show all the reward items one can get and the points required). -Change Colors (removes the red filter for those who may have a hard time with the color). |  |  |
| <TBD - don’t mockup yet> |  |  |
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## 

## Settings

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| --- | --- | --- |
| **Settings Menu**  -Language  -Account | **Language (sub-page)** | **Account (sub-page)** |
| Settings.png | Language.png | Account.png |
| TRIGGERS | TRIGGERS | TRIGGERS  The fields are all read-only.  Delete Account → **Delete Account (sub-page)** |
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| --- | --- | --- |
| **Delete Account (sub-page)** |  |  |
| Delete Account.png |  |  |
| TRIGGERS  Cancel → **Account (sub-page)**  Delete My Account -> **Signup As**  (and remove user from system) |  |  |
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**ISSUES**

**Web:**

**-Fleet size should not go negative**