Squad Health Check model

version 1, September 2014

What is this?

• A workshop & visualization technique for helping squads* improve

Who is it for?

- · The squad itself
- People supporting the squad (managers, coaches, etc)

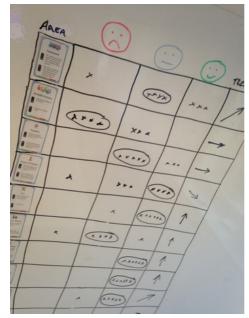
How to use the model

- · Print the cards & laminate
 - Slide 2-5 = Awesome Cards (double sided)
 - Slide 6-9 = Voting cards (double sided)
- Get the squad together in a room
- Discuss the Awesome Cards. Each one is a health indicator with an "example of awesome", and an "example of crappy".
- Ask the squad how they feel about each health indicator, using techniques such as voting cards.
 - **Green** doesn't mean Perfect. It just means the squad is happy with this, and see no major need for improvement right now.
 - Yellow means there are some important problems that need addressing, but it's not a disaster.
 - Red means this really sucks and needs to be improved.
- Also discuss the trends (are things improving, stable, or getting worse?)
- Visualize the result, for example like this:
- Use the data to help the squad(s) improve

Tips

- These cards are just a starting point. Squad is free to add/remove/tweak the questions to match what they think matters.
- Make sure this is used to *support* the squads, not *judge* them!







Credits:

- Health check model: Henrik Kniberg & Kristian Lindwall, with help from the other agile coaches at Spotify
 - Graphical design of cards: Martin Österberg + Mathieu Cornic

Feel free to spread/modify/reuse this model!<u>Creative Commons</u>
Attribution-ShareAlike

^{*} Squad is Spotify's term for a small, cross-functional, self-organizing development team















