

	LC 1	LC 2	LC 3	LC 4
Limb 1	-0.703	0.959	-0.713	0.738
Limb 2	1.000	-0.727	0.858	-0.858
Limb 3	-0.481	0.506	-0.566	0.603
Limb 4	0.543	-0.552	0.781	-0.631

Inverse map for movement in direction X