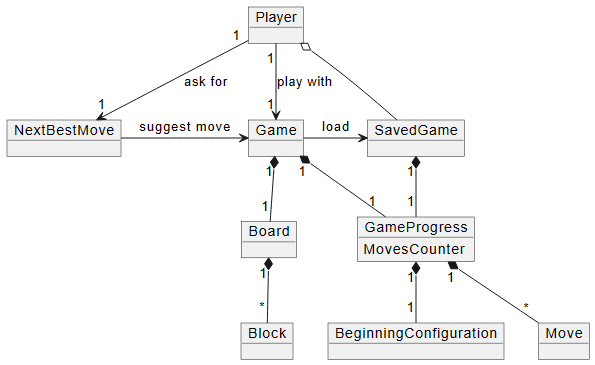
**DESIGN DOCUMENT**

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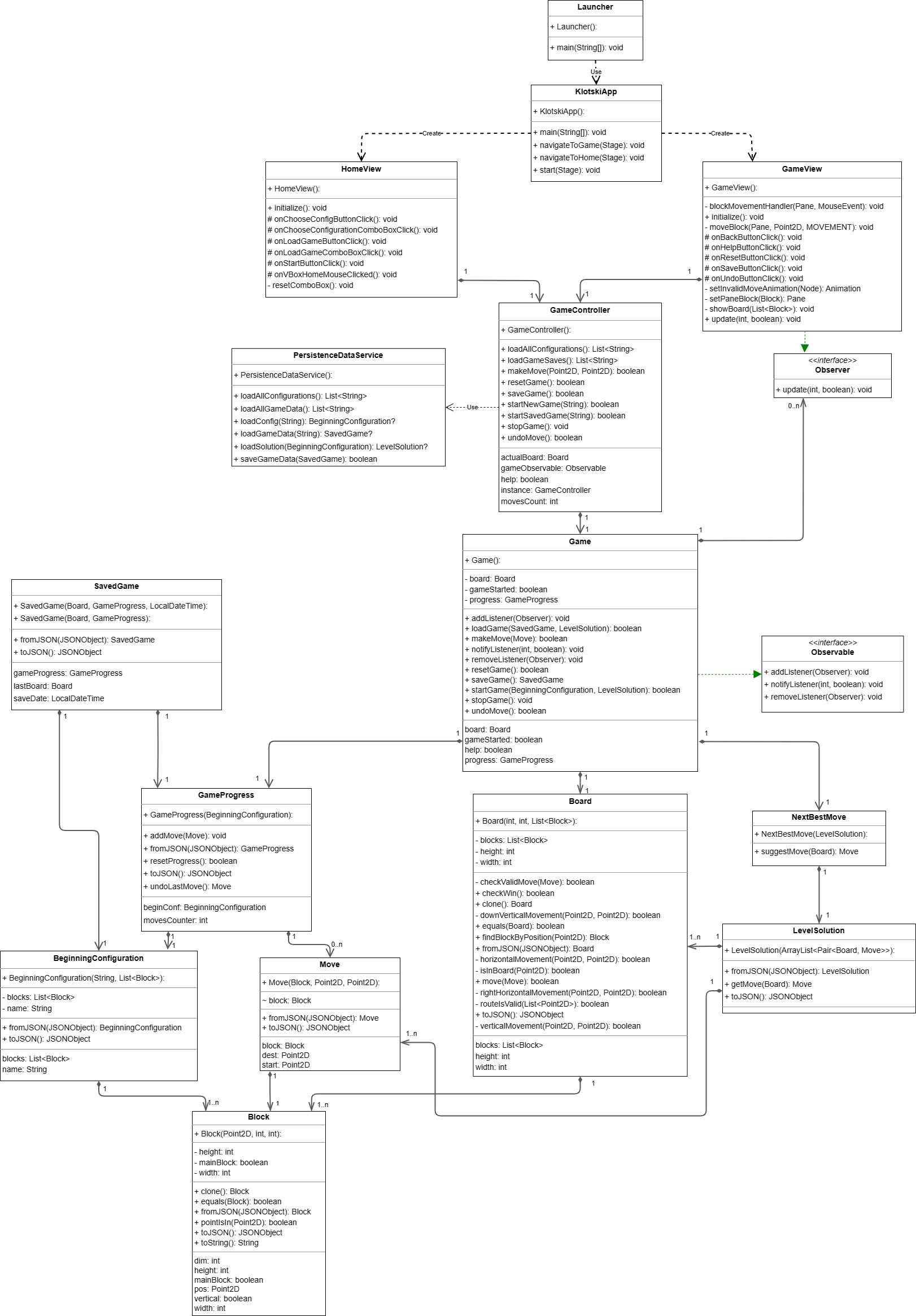


1. **System sequence diagram**

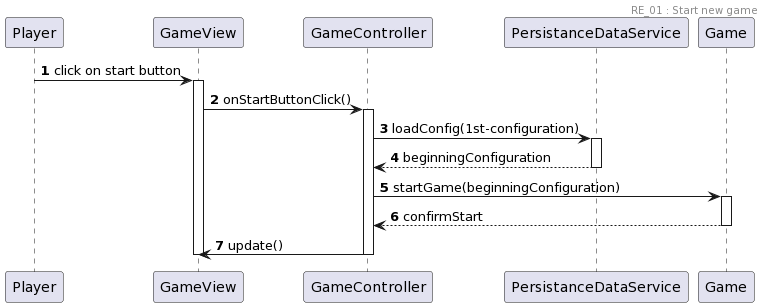
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| --- | --- |
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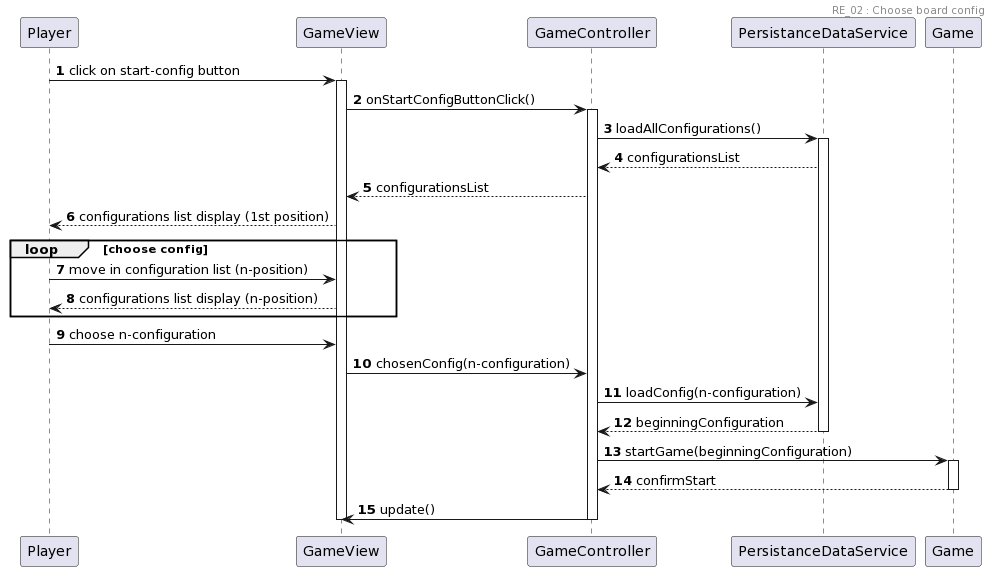
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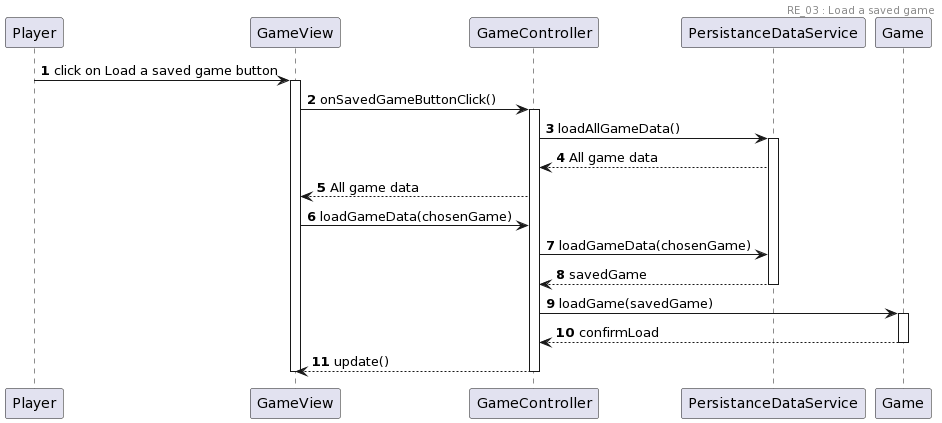
1. **Internal Sequence Diagram**
   1. **Start new game**



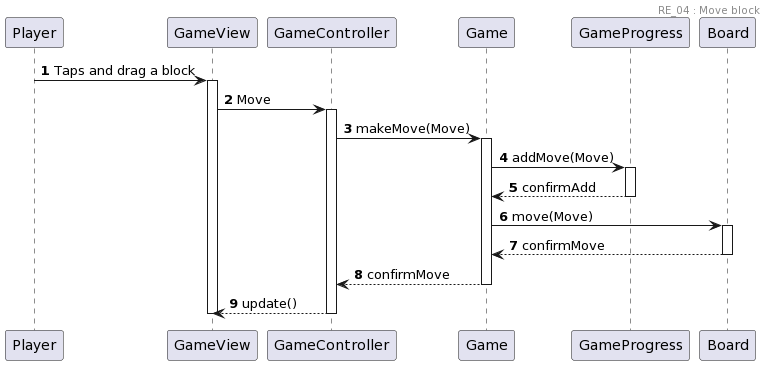
* 1. **Choose start configuration**



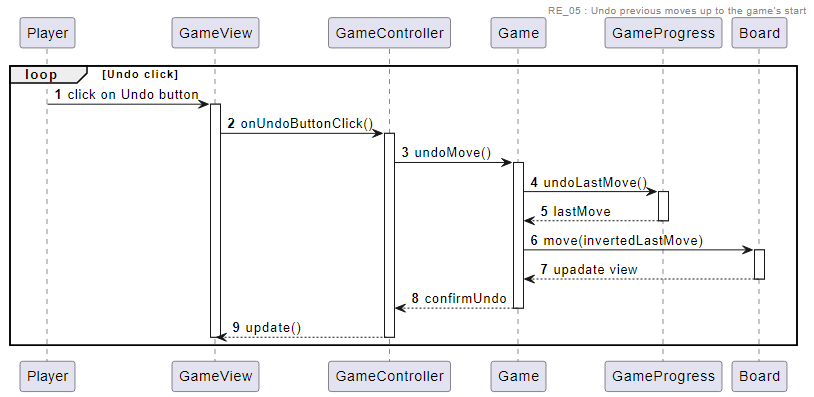
* 1. **Load saved game**



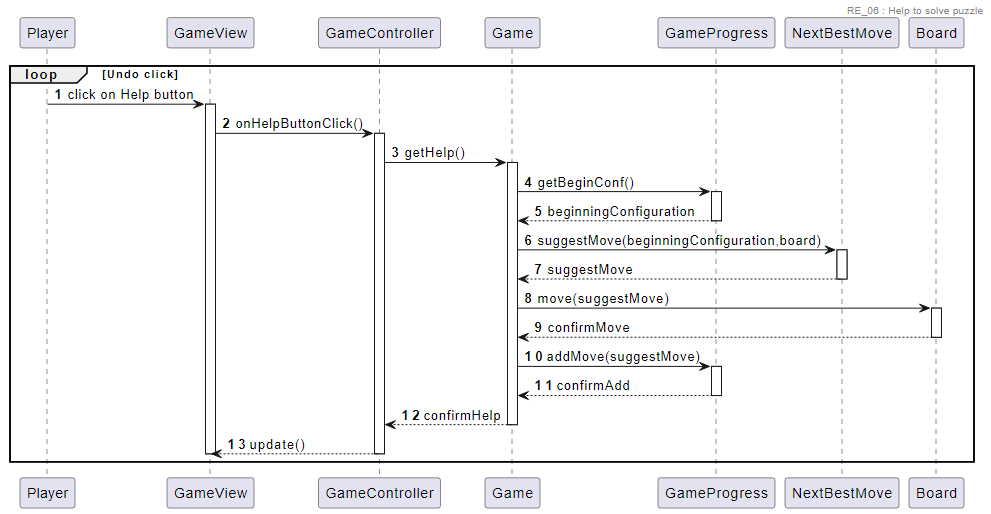
* 1. **Move blocks and moves counter**



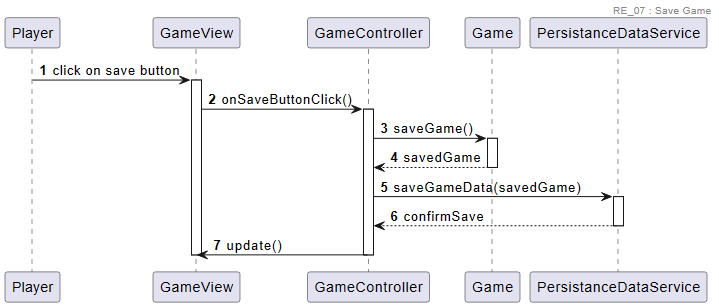
* 1. **Undo moves**



* 1. **Next best move**



* 1. **Save game**



* 1. **Reset game**

