MATEO HERNÁNDEZ

Full Stack Developer

WHO I AM

I'm a Full Stack Web Developer who enjoys working as a team and being a problem-solver. I'm always looking for challenges inside the IT industry as well as constantly learning new technologies to use.

TECHS

- React/Redux
- HTML/CSS
- Javascript
- TypeScript
- NodeJS
- ExpressJS
- Sequelize
- PostgreSQL
- MySQL
- Git
- SCRUM
- C#
- Unity
- Jest

SOFT SKILLS

- Atentive
- Proactive
- Tolerant
- Organized
- Enthusiastic
- Determined
- Team Leader

ACADEMIC ACHIEVEMENTS

Henry

February 2021 - June 2021

+700 hours of intensive learning through a coding bootcamp. The technologies learned during the process are HTML, CSS, Javascript, React, Redux, Node, Express, PostgreSQL, Sequelize, GitHub and SCRUM methodology.

CoderHouse

Videogame developed with Unity Engine

- Learning of C# programming language for the making of game mechanics.
- Learning of Unity Editor to handle Game Assets and Graphics.
- Usage of Git and Git LFS for the versioning of the code.

WORK EXPIRIENCE

Teaching Assistant

Henry
April 2021 - May 2021

- Daily assistance to students with their coding tasks.
- Development of Soft Skills and technical teamwork.
- Provide help to beginners in programming by resolving code problems in live.

React Tutor

CoderHouse
August 2021 - April 2022

- Daily correction of the students' React coding challenges. - Assistance to Professor during live classes.
- Guidance of studantes to good coding practices.
- Dictation of monthly classes to solve students' doubts.
- Improvement of Soft Skills and Communication.

Junior Full Stack Developer
Cobromix
September 2021 - April 2022

- Leadership of REST API development for automated collection system.
- Active communication with the Front-End team for the appropiate development of the system and UI.
- Design of Database diagram.
- Coordination with Product Leader for the appropiate development of the web application.

Web Development Mentor
Henry
May 2022 - November 2022

- Leadership and mentoring of students' application development teams.
- Implementation of technical exams and homeworks using Unit Testing with Jest in both Front-end and Back-end for evaluation of students' knowledge
- Live evaluation of students' projects, helping them improve their soft and tech skills.
- Bring help with technical interviews to job applicants
- Development of MVP tools with React, NodeJs and Google Sheets for internal use of the company.

Operations Analyst
Henry
November 2022 - April 2023

- Usage of Google AppsScript for automatization and optimization of internal processes.
- Improvement of Google Sheet formulas.
- Maintenance of internal tools using React MUI and Nodejs.
- Completition of OKRs to create impact within the company.
- Leadership of Technical exam production and processes for the alumni.