

User Stories	Priority	Estimate
As a user, I have a character	High	2
As a user, I want to be able to move my character back and forth across the screen	High	2
As a user, I want a background with a variety of objects	High	4
As a user, my character appears to run and jump like a real person	High	2
As a user, I want the game to have enemies and obstacles	High	4
As a user, I want objects in the game to be dynamic and interesting	Medium	4
As a user, I can win or lose this game	High	2
As a user, I want to play a well-developed, finished game	Medium	4
As a user, I don't want the game to be too easy or too difficult	Low	2
As a user, I want to see some kind of measurement as to my level of success in completing the game	Low	2
As a user, I want the game to flow well	Low	2
As a user, I don't want my character to fall through platforms or move erratically	High	2