

CS 564 Assignment 6
Minirel Query and Update Operators
Discussion

Overview

**3. Buffer
Manager
(Done)**

**4. HeapFile
Manager**

**~~5. Front-End and
Database Utilities
(Skipped)~~**

**6. Query and
Update Operators
(We're here!)**

Stage 5

How Minirel works?

- + dbcreate
- + minirel
- + dbdestroy

Stage 5

Minirel: runs a loop

- + show prompt**
- + get a user command**
- + call parse() to parse it into an internal format**
- + call interp() to understand what the query wants to do, then call the appropriate backend procedure**
- + show results**

Stage 5

Implement the front-end and database utilities of Minirel, including catalog relations

Front-End Command Syntax

- **<DDL_STATEMENT>** ::= <CREATE relation>
| <DESTROY>
| <LOAD>
| <PRINT>
| <HELP>
| <QUIT>

Stage 5

Implement the front-end and database utilities of Minirel, including catalog relations

Includes

- **parser**: parse user commands and SQL
- **dbcreate**: creates a unix directory to hold the database; creates database catalogs
- **dbdestroy**: destroys the database
- **minirel**: creates a buffermanager, opens the relation and attribute catalogs and then calls parse()

FAQ

Minirel Commands

- **DDL (Data Definition Language): perform various utility operations**
 - **create table, destroy table, load table, print table, help, quit**
- **DML (Data Manipulation Language): answer queries**
 - **query or update**
- **query: select ... from ... where ... (can do selection or join)**
- **update: delete from table where ..., insert into table ...**

Stage 5

Implement the front-end and database utilities of Minirel, including catalog relations

Two tables that form the catalog:

- **relation catalog** (RelCatalog): one tuple for each relation (including itself)
- **attribute catalog** (AttrCatalog): one tuple for each attribute of every relation

Both are created by the dbcreate utility and together they contain the schema of the database.

Stage 5

Stage 5:

dbcreate, dbdestroy, backend procedures to support Data Definition Language

Stage 6:

backend procedures to support Data Manipulation commands
- selection, insertion, deletion, NO JOIN

Stage 6

Stage6 TODOs:

- select.C
 - QU_Select(...), ScanSelect(...)
- insert.C
 - QU_Insert(...)
- delete.C
 - QU_Delete(...)

QU_Select

```
QU_Select(const string & result,  
           const int projCnt,  
           const attrInfo projNames[],  
           const attrInfo *attr,  
           const Operator op,  
           const char *attrValue)
```

QU_Select

- + Make sure to give ScanSelect the proper input
- + To go from attrInfo to attrDesc, need to consult the catalog (attrCat and relCat, global variables)
 - + go through the projection list and look up each in the attr catalog to get an AttrDesc structure (for offset, length, etc)

ScanSelect

```
ScanSelect(const string & result, ==> table to store output  
            const int projCnt,  
            const AttrDesc projNames[],  
            const AttrDesc *attrDesc, ==> attr for selection  
            const Operator op,  
            const char *filter, ==> *attrValue  
            const int reclen)
```

ScanSelect

- + have a temporary record for output table
- + open "result" as an InsertFileScan object
- + open current table (to be scanned) as a HeapFileScan object
- + check if an unconditional scan is required
- + check attrType: INTEGER, FLOAT, STRING
- + scan the current table
- + if find a record, then copy stuff over to the temporary record (memcpy)
- + insert into the output table

QU_Delete

```
QU_Delete(const string & relation,  
          const string & attrName,  
          const Operator op,  
          const Datatype type,  
          const char *attrValue)
```

QU_Delete

- + when an input argument is NULL
 - + if attrName is NULL, set startScan's offset and length to 0, type to string, filter to NULL.
- + scan depends on attr type: INTEGER/FLOAT/STRING

QU_Insert

```
QU_Insert(const string & relation,  
           const int attrCnt,  
           const attrInfo attrList[])
```

QU_Insert

- + Insert a tuple with the given attribute values (in attrList) in relation. The value of the attribute is supplied in the attrValue member of the attrInfo structure.
- + Make sure that attrCnt corresponds the relation attribute count
 - + Otherwise, return OK
- + Be careful with the order of attributes
- + Use InsertFileScan::insertRecord()

+ Due May 1, 11:59pm

+ Check out Stage 5 before you start

Questions