

# Scanners, Command Line Arguments, and File I/O

Daniel Archambault

# Previously in CS-115

A problem has been detected and windows has been shut down to prevent damage to your computer.

The problem seems to be caused by the following file: SPCMDCON.SYS

PAGE\_FAULT\_IN\_NONPAGED\_AREA

If this is the first time you've seen this Stop error screen, restart your computer. If this screen appears again, follow these steps:

Check to make sure any new hardware or software is properly installed. If this is a new installation, ask your hardware or software manufacturer for any windows updates you might need.

If problems continue, disable or remove any newly installed hardware or software. Disable BIOS memory options such as caching or shadowing. If you need to use Safe Mode to remove or disable components, restart your computer, press F8 to select Advanced Startup Options, and then select Safe Mode.

Technical information:

\*\*\* STOP: 0x00000050 (0xFD3094C2,0x00000001,0xFBFE7617,0x00000000)

\*\*\* SPCMDCON.SYS - Address FBFE7617 base at FBFE5000, DateStamp 3d6dd67c

## Don't crash. Throw Exceptions

# Previously in CS-115

- What is the difference between an ADT and a data structure?

# Previously in CS-115

- What is the difference between an ADT and a data structure?
- What class models Exceptions?

# Previously in CS-115

- What is the difference between an ADT and a data structure?
- What class models Exceptions?
- How do we catch exceptions from code that could throw one?

# Previously in CS-115

- What is the difference between an ADT and a data structure?
- What class models Exceptions?
- How do we catch exceptions from code that could throw one?
- How do we write a method that could throw an exception?

## Previously in CS-115

- Eventually, we need to read input from the user.
- From files or from the command line...

# Scanners, Command Line Arguments, and File I/O

# Most Input Involves a Scanner

- All input (console or file) can use a `java.util.Scanner`
  - ▶ This class has many non-static methods for reading input
  - ▶ It can output `String`, `int`, `double` ...
- It is a stream which means:
  - ▶ it behaves like an infinite list you can put things on or take off
  - ▶ `System.out` is a stream and `println` places stuff on the terminal



# Scanner is an Input Stream

- `java.util.Scanner` is an input stream
  - ▶ it parses files and command line input into tokens separated by spaces
  - ▶ it can automatically turn tokens on the stream into types
  - ▶ see the Java API
    - ★ <https://docs.oracle.com/javase/8/docs/api/java/util/Scanner.html>
- A Scanner is as an object we can use:
  - ▶ we can have multiple input/output streams in a program
  - ▶ should the methods be static or non-static?

```
//To import and use the scanner class
import java.util.Scanner;
```

# Creating an Input Stream

- To use an input stream, you create an instance of `Scanner`
- The parameter is the source of the stream

```
Scanner input = new Scanner (System.in);
```

- This scanner would create one that reads input from the command line

# Example Programs

```
System.out.println ("Enter an int, double and String")
Scanner in = new Scanner (System.in);
int a = in.nextInt ();
double b = in.nextDouble ();
String c = in.next ();
System.out.println ("a = " + a);
System.out.println ("b = " + b);
System.out.println ("c = " + c);
```

## Example Programs (2)

Enter an int, double and String

```
8 4.6 cs115
```

```
a = 8
```

```
b = 4.6
```

```
c = cs115
```

Enter an int, double and String

```
8 3.14 Hi there!
```

```
a = 8
```

```
b = 3.14
```

```
c = Hi
```

# Type mismatch?

Enter an int, double and String  
blah ver now

```
Exception in thread "main" java.util.InputMismatchException
    at java.util.Scanner.throwFor(Scanner.java:909)
    at java.util.Scanner.next(Scanner.java:1530)
    at java.util.Scanner.nextInt(Scanner.java:2160)
    at java.util.Scanner.nextInt(Scanner.java:2119)
    at Test.main(Test.java:9)
```

- **A `java.util.InputMismatchException` is thrown!**
  - ▶ you know how to catch this now...
  - ▶ but can we handle this a different way

## hasNext ()

- `Scanner` has a `hasNext ()` method
  - ▶ this method returns true if there is another token on the stream
  - ▶ it returns false otherwise
- More specific versions of has next also exist
  - ▶ `hasNextInt ()` - true if the next token is an int
  - ▶ `hasNextDouble ()` - true if the next token is a double
  - ▶ `hasNextBoolean ()` - true if the next token is a boolean
- We can use `hasNext ()` in loops too

```
//while there are tokens in the stream  
while (in.hasNext ()) {
```

# Reading from Files: The `File` Class

- To read from a file, we create an instance of the `File` class:

```
File inputFile = new File (filename);
```

- `filename` is a string that contains the path and the filename you want to open
- You pass the instance of `File` to create an instance of `Scanner`
- Look it up in the Java API
  - ▶ <https://docs.oracle.com/javase/8/docs/api/java/io/File.html>

## What if the file does not exist?

- No file to read from? An exception is thrown when you try to create the instance of `Scanner`

```
//Somewhere above a String filename exists...
File inputFile = new File (filename);
Scanner in = null;
try {
    in = new Scanner (inputFile);
}
catch (FileNotFoundException e) {
    System.out.println ("Cannot open " + filename);
    System.exit (0);
}
```

- The `FileNotFoundException` is thrown when you try to open a file for reading, but it does not exist



# If opened successfully you must close it.

- When you are finished with a `File` stream you must close it
  - ▶ closing means that you are done with it.
  - ▶ do not close `Scanner` with `System.in`

```
in.close ();
```

## Example: Read a File

```
File inputFile = new File (filename);
Scanner in = null;
try {
    in = new Scanner (inputFile);
}
catch (FileNotFoundException e) {
    System.out.println ("Cannot open " + filename);
    System.exit (0);
}
int a = in.nextInt ();
double b = in.nextDouble ();
String c = in.next ();
System.out.println ("a = " + a);
System.out.println ("b = " + b);
System.out.println ("c = " + c);
in.close ();
```

## Tricky with '\n'

```
...  
while (in.hasNextLine ()) {  
    String curLine = in.nextLine ();  
    Scanner line = new Scanner (curLine);  
  
    //now you can parse all your ints, doubles,  
    //and strings  
    ...  
  
    line.close ();  
}  
in.close ();
```

- Problems with '\n'? A solution.

# Don't like “ ” as a Delimiter?

- Change the delimiter of a Scanner?

- ▶ **use** `useDelimiter (String delimiter)`
- ▶ Check it out in the Java API

```
in.useDelimiter (" , ");
```

# But, I want to write files!

- You can, you just need to create an instance of the `PrintWriter` class
- `PrintWriter` also takes a `File` object as a parameter
- It is a stream, kinda like `Scanner`, but with different method calls.
- You must close it after use
- <https://docs.oracle.com/javase/8/docs/api/java/io/PrintWriter.html>

# PrintWriter Methods

- You have the same sorts of methods:
  - ▶ `print` - prints a `int`, `double`, `String` ... without a new line
  - ▶ `println` - prints with a new line character at the end.
- If you want delimiters be careful about your formatting.

## PrintWriter Example

- `FileNotFoundException` if file can't be written

```
File outputFile = new File (filename);
PrintWriter out = null;
try {
    out = new PrintWriter (outputFile);
}
catch (FileNotFoundException e) {
    System.out.println ("Cannot open " + filename);
    System.exit (0);
}
int a = 6;
double b = 4.2;
String c = "Hi there!";
out.println (a + " " + b + " " + c);
out.close ();
```

# Program Arguments

- When you run a java application, you can specify arguments
- These arguments end up in `String[] args` of `main`
- arguments are separated by spaces

```
java myProgram stuffToDo -o outputFile.avi
```

- In your source code...

```
public static void main (String[] args) {  
    //here the following happens  
    //args[0] is assigned "stuffToDo"  
    //args[1] is assigned "-o"  
    //args[2] is assigned "outputFile.avi"
```



# Review

- What class do we need to create input streams?
- How do we read input streams from the terminal?
- How can we check what type the next input token is?
- Where are program arguments stored?