

A large, irregular blue ink splash or watercolor blotch serves as the background for the text. The splash is centered and has a textured, painterly appearance with various shades of blue and white. The text is white and centered within the splash.

# Command Line Programming

Variables, Scripts and More

# Overview

- Variables, Logic
- Control flow
- Functions
- Scripting
- Handling special characters and more fancy tricks

# Work along?

<http://bit.ly/2GKDnxj>



← → ↻ <https://bellard.org/jslinux/vm.html?cpu=riscv64&url=https://bellard.org/jslinux/buildroot-riscv64.cfg&mem=256>

```
Loading...

Welcome to JS/Linux (riscv64)

Use 'vlogin username' to connect to your account.
You can create a new account at https://vfsync.org/signup .
Use 'export_file filename' to export a file to your computer.
Imported files are written to the home directory.

[root@localhost ~]# ls -l
total 24
-rw-r--r--  1 root  root    113 Sep  9 13:26 bench.py
-rw-r--r--  1 root  root    185 Sep  9 13:26 hello.c
-rw-r--r--  1 root  root    206 Sep  9 13:26 readme.txt
-rw-r--r--  1 root  root   8256 Sep  9 13:26 rv128test.bin
[root@localhost ~]#
```

Paste Here 

# Echoing string to stdout: echo

<https://ss64.com/bash/echo.html>

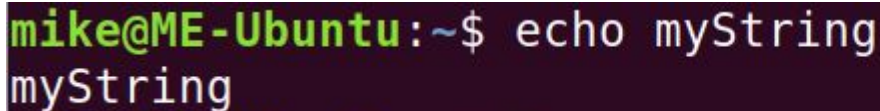
- Writes each given STRING to standard output

`echo [options]... [String]...`

e.g.

```
>> echo myString
```

```
myString
```

A terminal window with a dark purple background. The prompt is 'mike@ME-Ubuntu:~\$' in green and white. The command 'echo myString' is entered in white. The output 'myString' is displayed on the next line in white.

```
mike@ME-Ubuntu:~$ echo myString  
myString
```

# Echoing string to stdout: echo

- How to write multiple lines with echo?
- Can't just hit the Enter key, as this will execute the command!

```
mike@ME-Ubuntu:~$ echo myString
myString
mike@ME-Ubuntu:~$ on two lines
on: command not found
mike@ME-Ubuntu:~$
```

# Echoing string to stdout: echo

- How to write multiple lines with echo?
- Can't just hit the Enter key, as this will execute the command!
- You can try **quotes**:

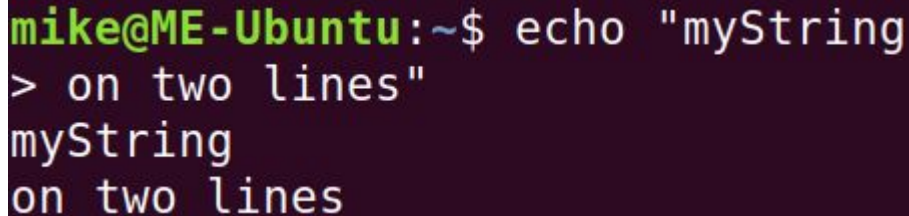
e.g.

```
>> echo "myString
```

```
> on two lines"
```

```
myString
```

```
on two lines
```

A terminal window with a dark background. The prompt is 'mike@ME-Ubuntu:~\$'. The command entered is 'echo "myString' followed by a line break and '> on two lines"'. The output shown is 'myString' followed by a line break and 'on two lines'.

```
mike@ME-Ubuntu:~$ echo "myString  
> on two lines"  
myString  
on two lines
```

# Echoing string to stdout: echo

- What if you still can't type multiple lines?
- You can try using **escape characters** with the `-e` option flag
  - Special characters which are interpreted as various behaviours within the terminal.
- `\n` escape character allows us to print a **newline character**
- `\t` prints a **horizontal tab**

## echo

Display message on screen, writes each given STRING to standard output, with a space between each and a newline after the last one.

### Syntax

```
echo [options]... [String]...
```

### Options

-n

Do not output a trailing newline.

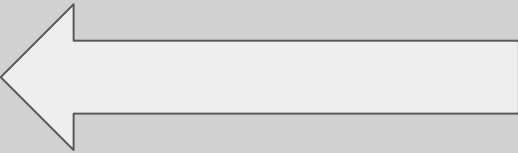
-E

Disable the interpretation of the following backslash-escaped characters.

-e

Enable interpretation of the following backslash-escaped characters in each *String*:

<code>\a</code>	Alert (bell)
<code>\b</code>	Backspace
<code>\c</code>	Suppress trailing newline
<code>\e</code>	Escape
<code>\f</code>	Form feed
<code>\n</code>	New line
<code>\r</code>	Carriage return
<code>\t</code>	Horizontal tab
<code>\v</code>	Vertical tab
<code>\\</code>	Backslash
<code>\NNN</code>	The character whose ASCII code is <i>NNN</i> (octal); if <i>NNN</i> is not a valid octal number, it is printed literally.
<code>\xnnn</code>	The character whose ASCII code is the hex value <i>nnn</i> (1 to 3 digits)





# Echoing string to stdout: echo

- What if you still can't type multiple lines?
- You can try using “escape characters” with the -e option flag

e.g.

```
>> echo "myString\non two lines"
```

```
myString
```

```
on two lines
```

```
mike@ME-Ubuntu:~$ echo -e "myString\non two lines"  
myString  
on two lines
```

# Commenting

- # symbol denotes rest of line as comment

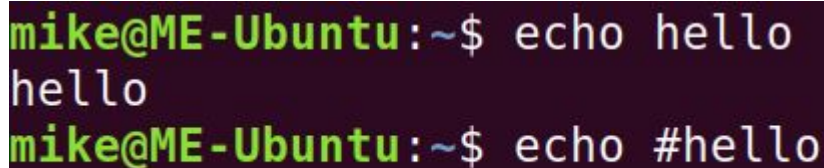
e.g.:

```
>> echo hello
```

```
hello
```

```
>> echo #hello
```

```
>>
```



```
mike@ME-Ubuntu:~$ echo hello  
hello  
mike@ME-Ubuntu:~$ echo #hello
```

# Variables

- Declared when needed and **typeless by default**
- In the form: `myVar=value`
- Assigned from **right to left**
- Note the lack of spaces! Why?

# Variables

- Issues with spaces:

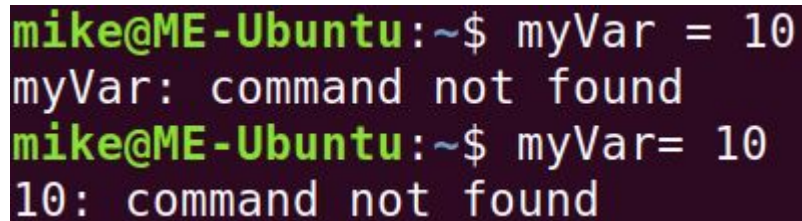
e.g.:

```
>> myVar = 10
```

```
myVar: command not found
```

```
>> myVar= 10
```

```
10: command not found
```

A terminal window with a dark background and green text. It shows two attempts to assign the value 10 to the variable myVar. The first attempt is 'myVar = 10', which results in an error 'myVar: command not found'. The second attempt is 'myVar= 10', which also results in an error '10: command not found'.

```
mike@ME-Ubuntu:~$ myVar = 10  
myVar: command not found  
mike@ME-Ubuntu:~$ myVar= 10  
10: command not found
```

# Variables

- Issues with spaces **within values**:

e.g.:

```
>> myString=hello world  
world: command not found  
>> myString="hello world"
```

```
mike@ME-Ubuntu:~$ myString=hello world  
  
Command 'world' not found, but can be installed with:  
  
sudo snap install world
```

# Variables

- Correct without the spaces:

e.g.:

```
>> myVar=10
```

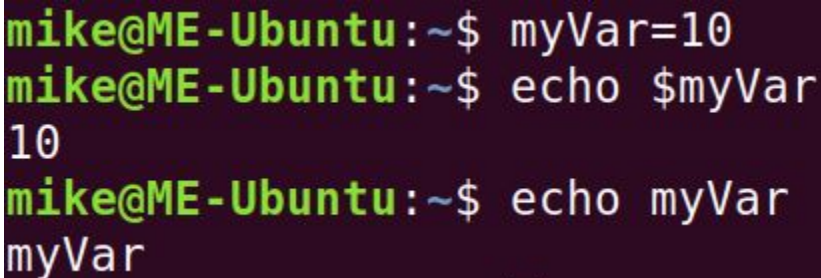
```
>> myString="Hello World"
```

# Variables

- Reference a variable with \$varname

e.g.:

```
>> myVar=10
>> echo $myVar
10
>> echo myVar
myVar
```

A terminal window with a dark purple background and green text. It shows a user named 'mike' at a machine named 'ME-Ubuntu' in the home directory. The user enters 'myVar=10', then 'echo \$myVar' which outputs '10', and finally 'echo myVar' which outputs 'myVar'.

```
mike@ME-Ubuntu:~$ myVar=10
mike@ME-Ubuntu:~$ echo $myVar
10
mike@ME-Ubuntu:~$ echo myVar
myVar
```

## Variables: Numbers

- BASH can interpret variables as different types when needed.
- You can store a float (e.g. 3.14) as a string, but then use it as a float when required.
- More on this in the arithmetic section.

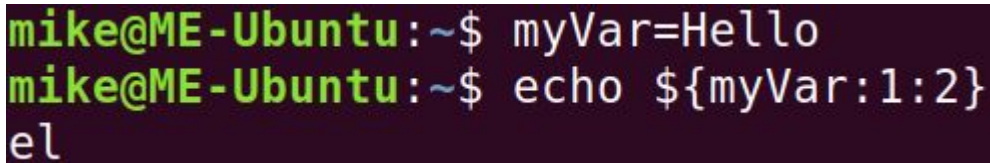


# Variables: Strings

- BASH stores its variables as Strings
- Index using the notation:
  - `${String:position:length}`

e.g.:

```
>> myVar=Hello  
>> ${myVar:1:2}  
el
```

A terminal window with a dark background and green text. The prompt is 'mike@ME-Ubuntu:~\$'. The first command is 'myVar=Hello'. The second command is 'echo \${myVar:1:2}', and the output is 'el'.

```
mike@ME-Ubuntu:~$ myVar=Hello  
mike@ME-Ubuntu:~$ echo ${myVar:1:2}  
el
```

# Arrays

- You can also declare an array as follows:
  - `array=(value value value)`
- Index with `${array[index]}` (from 0)

e.g.:

```
>> A=(cat dog fish)
```

```
>> echo ${A[1]}
```

```
dog
```

# Conditionals: if

- Form:

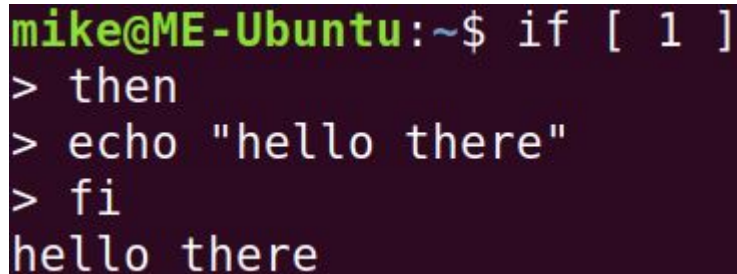
```
if [ condition ]  
then  
    statements  
fi
```

Note the spaces in the condition

# Conditionals: if

e.g.:

```
>> if [ 1 ]  
> then  
> echo "hello there"  
> fi  
hello there
```

A terminal window with a dark purple background. The prompt is 'mike@ME-Ubuntu:~\$' in green. The command 'if [ 1 ]' is entered, followed by 'then', 'echo "hello there"', and 'fi' on separate lines. The output 'hello there' is displayed at the bottom.

```
mike@ME-Ubuntu:~$ if [ 1 ]  
> then  
> echo "hello there"  
> fi  
hello there
```

# Conditionals: if elif else

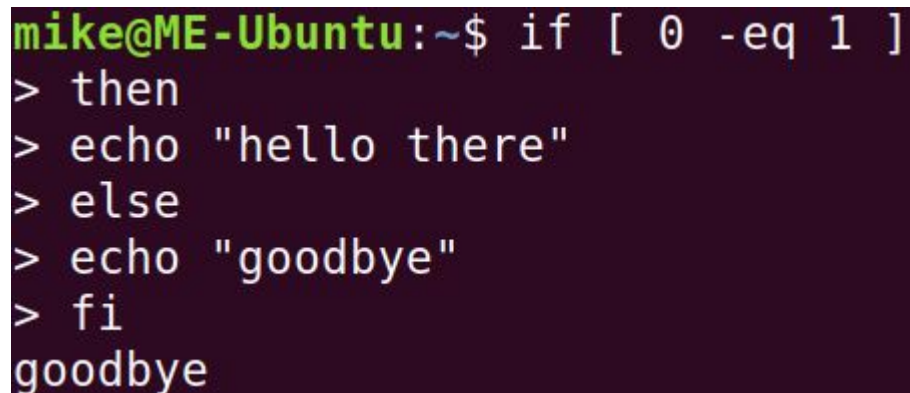
- Form:

```
if [ condition ]  
then  
    Statements  
elif [ condition ]  
    Statements  
else  
    Statements  
fi
```

# Conditionals: if elif else

e.g.:

```
>> if [ 0 -eq 1 ]  
> then  
> echo "hello there"  
> else  
> echo "goodbye"  
> fi  
goodbye
```

A terminal window with a dark purple background. The prompt is 'mike@ME-Ubuntu:~\$'. The user enters an if-then-else statement. The output 'goodbye' is printed at the bottom.

```
mike@ME-Ubuntu:~$ if [ 0 -eq 1 ]  
> then  
> echo "hello there"  
> else  
> echo "goodbye"  
> fi  
goodbye
```

# String Comparison expressions

- Equal to: ==
- Not Equal: !=
- Less than / Greater than: < / >
- Empty / Not Empty string: -z / -n

# String Comparison expressions

e.g.:

`"cat" == "cat" # True`

`-z "" # True`

`-z "cat" # False`

```
mike@ME-Ubuntu:~$ if [ "cat" == "cat" ]  
then  
echo "True"  
fi  
True
```



# String Comparison expressions

e.g.:

`"cat" == "cat" # True`

`-z "" # True`

`-z "cat" # False`

```
mike@ME-Ubuntu:~$ if [ -z "" ]  
> then  
> echo "True"  
> fi  
True
```

# String Comparison expressions

e.g.:

`"cat" == "cat" # True`

`-z "" # True`

`-z "cat" # False`

```
mike@ME-Ubuntu:~$ if [ -z "cat" ]  
> then  
> echo "True"  
> fi
```

# Numerical Comparison expressions

- Equal to: `-eq`
- Not Equal: `-ne`
- Less than / Greater than: `-lt` / `-gt`
- It or Equal / gt or Equal: `-le` / `-ge`

# Numerical Comparison expressions

e.g.:

```
1 -eq 1 # True
```

```
1 -lt 1 # False
```

```
1 -le 1 # True
```

```
mike@ME-Ubuntu:~$ if [ 1 -eq 1 ]  
> then  
> echo "True"  
> fi  
True
```

# Numerical Comparison expressions

e.g.:

```
1 -eq 1 # True
```

```
1 -lt 1 # False
```

```
1 -le 1 # True
```

```
mike@ME-Ubuntu:~$ if [ 1 -lt 1 ]  
> then  
> echo "True"  
> fi
```

## Loops: for

- Form:  
    **for** iterator  
    **do**  
        statements  
    **done**
- Iterator can be different type, depending on task

## Loops: for

- Can be a list of values:  
**for** element **in** value value value

e.g.:

```
>> for word in hello world
> do
>   echo "The word is $word"
> done
```

The word is hello

The word is world

# Loops: for

```
mike@ME-Ubuntu:~$ for word in hello world
> do
> echo "The word is $word"
> done
The word is hello
The word is world
```



## Loops: for

- Can be a “traditional” style iterator:

**for** (( init; condition; inc/dec )) #Note spaces

e.g.:

```
>> for (( i = 0; i < 2; i++ ))
```

```
> do
```

```
> echo “The number is $i”
```

```
> done
```

```
The number is 0
```

```
The number is 1
```

# Loops: for

```
mike@ME-Ubuntu:~$ for (( i = 0; i < 2; i++ ))  
> do  
> echo "number is $i"  
> done  
number is 0  
number is 1
```

# Loops: while

- Form:

```
while [ conditional expression ]  
do  
    statements  
done
```

# Loops: while

e.g.:

```
>> count=0
>> while [ $count -lt 2 ]
> do
>   echo "The number is $((count++))"
> done
The number is 0
The number is 1
```

## Loops: while

```
mike@ME-Ubuntu:~$ count=0
mike@ME-Ubuntu:~$ while [ $count -lt 2 ]
> do
> echo "The number is $((count++))"
> done
The number is 0
The number is 1
```

# Functions:

- Form:

```
function function_handle () {  
    statements  
}
```

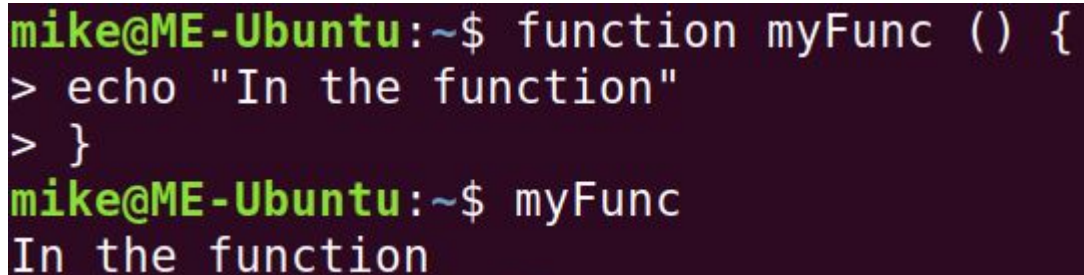
# Functions: Calling

e.g.:

```
>> function myFunc () {  
>  echo "In the function"  
> }
```

```
>> myFunc
```

In the function

A terminal window with a dark background and light green text. It shows the definition of a function named 'myFunc' which echoes 'In the function'. Then, the function is called, and the output 'In the function' is displayed.

```
mike@ME-Ubuntu:~$ function myFunc () {  
> echo "In the function"  
> }  
mike@ME-Ubuntu:~$ myFunc  
In the function
```

# Functions: Input Arguments

- Arguments are passed in by a list of variables named as sequential numbers
- **\$1, \$2, ... , \$n** where there are n arguments
- **\$0** is reserved and denotes the function handle
- Not sure how many were passed in?
  - Use **\$#**



# Functions: Input Arguments

e.g.:

```
>> function myFunc () {
```

```
>  echo $#
```

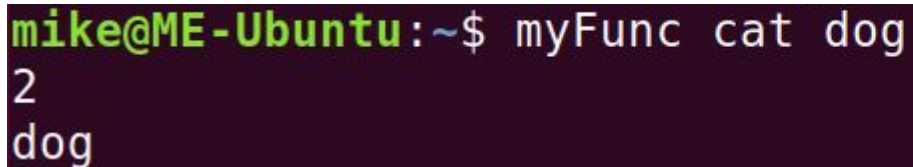
```
>  echo $2
```

```
> }
```

```
>> myFunc cat dog
```

```
2
```

```
dog
```

A terminal window with a dark purple background. The prompt is 'mike@ME-Ubuntu:~\$'. The command 'myFunc cat dog' has been entered. The output shows '2' on the first line and 'dog' on the second line.

```
mike@ME-Ubuntu:~$ myFunc cat dog
2
dog
```

# Functions: Returning Values

- Values are returned with **echo** putting a value to **stdout**
- From stdout we can then **redirect** and **pipe** or assign into variables etc.
- The **return** keyword is different, this terminates the function and provides an status code

# Functions: Returning values

e.g.:

```
>> function gimme_five () {  
>   echo 5  
> }  
>> myVar=$(gimme_five)  
>> echo $myVar
```

5

```
mike@ME-Ubuntu:~$ function gimme_five () { echo 5; }  
mike@ME-Ubuntu:~$ myVar=$(gimme_five)  
mike@ME-Ubuntu:~$ echo $myVar  
5
```

# Scripts: Writing

- We want to create a script of potentially many command calls and conditional flow
- Create .sh extension file containing BASH syntax
- We can use a variety of methods to write a shell script:
  - Editors like nano, vim, notepad++..
  - Commands like echo redirected to a file ...

## Scripts: Writing

- Nano application will allow you to edit a file.
- Can move back and forth through the lines and edit.
- Saving to file is then CTRL+o to write out
- Enter filename and ENTER
- CTRL+x to exit nano

# Scripts: Writing

- echo command and redirection can be used to write multiple lines to file (see previous slides)

e.g.:

```
>> echo "echo Hello  
> echo World" >> helloworld.sh  
>> sh helloworld.sh  
Hello  
World
```

```
mike@ME-Ubuntu:~$ echo "echo hello  
> echo world" >> helloworld.sh  
mike@ME-Ubuntu:~$ sh helloworld.sh  
hello  
world  
mike@ME-Ubuntu:~$
```

# Scripts: Writing

- Or if we can only write one line

e.g.:

```
>> echo -e "echo Hello\necho World" >> hello.sh
```

```
>> sh hello.sh
```

```
Hello
```

```
World
```

```
mike@ME-Ubuntu:~$ echo -e "echo Hello\necho World" >> hello.sh
```

```
mike@ME-Ubuntu:~$ sh hello.sh
```

```
Hello
```

```
World
```

# Scripts: The Shebang/Hashbang

- Depending on the current shell, we may need to point to the correct interpreter
- A Shebang / Hashbang is a path to the interpreter
- Sits at the top of the script
- Can also help an IDE to highlight syntax



# Scripts: The Shebang/Hashbang

- `#!/bin/bash`

This Shebang points us to the BASH interpreter and allows us to use BASH commands where needed.

return\_example.sh

```
#!/bin/bash

my_function () {
    local func_result="some result"
    echo "$func_result"
}

func_result="$(my_function)"
echo $func_result
```

# Scripts: Executing

- Running the script requires executing it via:
  - `sh scriptname.sh`
  - `bash scriptname.sh`

e.g.:

```
>> sh return_example.sh # from previous slide  
some result
```