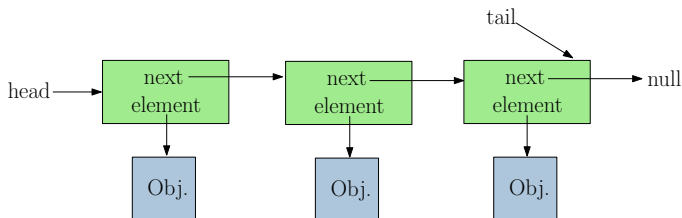


# ADT Review and Stacks

Daniel Archambault

## Previously in CS-115



**Linked Lists: Know the Ends. Know how to get to the middle.**

# Previously in CS-115

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- How do you get to an item that is not the ends?
- Can queues be implemented using arrays?



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- Name an advantage of a linked list?
- Name a disadvantage of a linked list?
- How do you get to an item that is not the ends?
- Can queues be implemented using arrays?
- What is the difference between an ADT and data structure in the context of Queues?

## Previously in CS-115

- We now look at an ADT and a possible implementation.

# Stacks

# More about ADTs

- Implementation not specified!
- ADT specifies the behaviour of the software construct
- The data structure implements those behaviours
  - ▶ Which data structures do we have to implement a Queue?
- For ADTs, think about state and operations on the state
  - ▶ don't think about main or the rest of the program

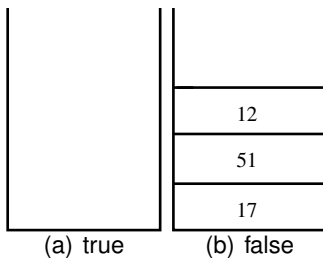
# A Stack Interface

- *Last in First Out*

```
public interface Stack {  
    public boolean isEmpty ();  
    public void push (Object newItem);  
    public void pop ();  
    public Object peek ();  
}
```

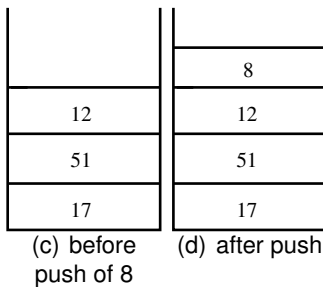
## isEmpty behaviour

- Returns true if there are zero elements in the stack
- Otherwise, returns false



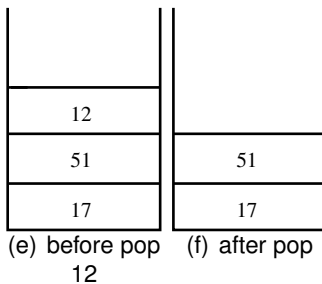
## push behaviour

- Adds an item to the top of the stack



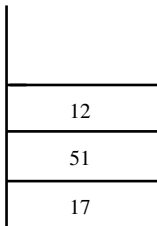
## pop behaviour

- Removes an item from the top of the stack



## peek behaviour

- Returns the top element of the stack



(g) returns 12



# Implementation of Stack

- To turn a ADT Stack into a Stack data structure we can choose either an array/ArrayList, or linked list
  - ▶ both linked list and array/ArrayList are about same difficulty
- I'll explain this implementation with a linked list first
- Then an ArrayList second

# Attributes of Stack Implemented with Linked List

```
public class Stack {  
    private Link head;  
    private Link tail;  
  
    public Stack () {  
        head = null;  
        tail = null;  
    }  
}
```

## isEmpty implementation

- Returns true if there are zero elements in the stack
- Otherwise, returns false
- Really, could just check head, but this prevents bugs

...

```
return ((this.head == null) && (this.tail == null));
```

...

## push implementation

- Adds an item to the top of the stack
- It is the end of the linked list
- If tail is null, you need to set head and tail...

...

```
Link newNode = new Link (element, head);  
this.head = newNode;
```

...

## pop implementation

- Removes an item from the top of the stack
- Simply remove the link from the back

...

```
if this.isEmpty () {  
    throw new NoSuchElementException ();  
}  
this.head = this.head.next;
```

...

- Check if tail is null. If so, set head null. (stack empty)

## peek behaviour

- Returns the top element of the stack

...

```
if this.isEmpty () {  
    throw new NoSuchElementException ();  
}  
return this.head.element;  
...
```

# Implementation of Stack: ArrayList

- ADT says nothing about how implemented
- It only specifies what is implemented.
- We can also implement a stack with an `ArrayList`
  - ▶ Why is this easier than using an array?

# Attributes of Stack Implemented with ArrayList

- I'm using generics because it is convenient
- `Object` can also be used.

```
public class Stack<T> {  
    private ArrayList<T> stack;  
  
    public Stack () {  
        this.stack = new ArrayList<T> ();  
    }  
}
```



## isEmpty implementation

- Returns true if there are zero elements in the stack
- Otherwise, returns false
- Just check the size of the array list

```
public boolean isEmpty () {  
    return this.stack.size () == 0;  
}
```

- could also use isEmpty () of ArrayList.

# push implementation

- Adds an item to the top of the stack
- Just use the add operation provided

```
public void push (T e) {  
    this.stack.add (e);  
}
```

## pop implementation

- Removes an item from the top of the stack
- Use the remove method to delete last element

```
public void pop () {  
    if (this.stack.isEmpty ()) {  
        throw new NoSuchElementException ();  
    }  
    this.stack.remove (this.stack.size () - 1);  
}
```

## peek behaviour

- Returns the top element of the stack

```
public T peek () {  
    if (this.stack.isEmpty ()) {  
        throw new NoSuchElementException ();  
    }  
    return this.stack.get (this.stack.size() - 1);  
}
```