

Mateo Sayas

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Profile

I'm a software engineer with 6+ years of experience building and scaling full-stack applications. I have strong experience taking projects from ideation to production, working on software architecture and system design to meet complex business and technical requirements in fast-paced product-driven environments.

My approach combines technical expertise with collaborative problem-solving. I've refined features from concept to implementation, defined scalable architectures, and streamlined CI/CD pipelines using GitHub Actions and Vercel to improve deployment efficiency across multiple projects. I have strong communication skills that enable effective collaboration not only with development teams, but across all teams involved in a product's lifecycle—from design and product management to stakeholders and end users.

I specialize in React and Next.js and have previously worked with Node.js and Express. I'm proficient in TypeScript, GraphQL, Apollo, and modern tooling including Vitest and Playwright for testing, along with UI libraries like Styled Components, Radix UI, Shadcn, and Tailwind.

I have hands-on experience with serverless architectures and cloud services, having built and scaled applications using Firebase and Google Cloud Platform (Cloud Functions, Firestore, Firebase Auth) for production-grade hosting and real-time capabilities.

I'm passionate about continuous learning and thrive on exploring new patterns, technologies, and best practices to deliver better solutions.

Work Experience

08/2023 – 10/2025

Senior Software Engineer

Village

Responsibilities:

- Collaborated with a small, talented team of developers and designers to build a high-impact platform connecting children with extracurricular opportunities across the U.S.
- Partnered closely with Product to translate ideas into intuitive, accessible, and visually engaging user experiences.
- Delivered high-quality, maintainable solutions using technologies such as Next.js, TypeScript, Vitest, Radix UI, GraphQL and Styled Components.
- Wrote comprehensive unit tests (Vitest) and end-to-end tests (Playwright) to ensure product reliability and scalability.

Key Strengths:

- Experienced in agile environments, contributing to fast-moving projects and collaborating effectively in small, cross-functional teams.
- Strong focus on both code quality and user experience, balancing performance, maintainability, and design consistency.

06/2022 – 08/2023

Full Stack Engineer

Howdy™ (Uruguay)

Responsibilities:

- Successfully collaborated on numerous cross-functional Agile teams, assuring optimal software development procedures.
- Demonstrated a strong dedication to enhancing code quality consistently and putting best practices into use to promote excellence in software development.
- Improved user interface (UI) and user experience (UX) by using a comprehensive development strategy.
- Delivered high-quality solutions by utilizing a variety of technologies, such as React, Next.js, Jest, Express, Material UI, and Tailwind CSS.

Key Characteristics:

- Experience working in agile development environments and successfully completing projects in nimble, friendly teams.
- Adept at spotting opportunities to improve code quality and putting established best practices into effect.
- Demonstrated capacity to offer benefits outside of coding, actively contributing to improving UX and UI design.

02/2022 – 07/2022	Frontend Engineer <i>KAIZEN Softworks (Montevideo, Uruguay)</i> <p>Working in an Agile-driven development team, focusing on value over time, and people over processes.</p> <ul style="list-style-type: none"> • Interacting with stakeholders daily. • Working with the design teams to improve UX/UI. • Producing responsive web apps, which follow strict coding guidelines to improve their quality and value. • Increasing Lighthouse score from 75 to 97. • Working with technologies like Next.js, Tailwind, SASS, and Jest.
03/2020 – 02/2022	Full Stack Engineer <i>KAIZEN Softworks (Montevideo, Uruguay)</i> <p>Worked on a mid-scale project, using React Native for the mobile app, React to build the frontend side of it, and .NET to implement the backend.</p> <p>Improved the value of an already created project, by not only focusing on the code itself but also thriving to improve relationships with the stakeholders.</p> <p>Focused on documenting practices for future team members, such as environment settings, technologies used, and deployments to different environments. As well as publishing the mobile app on App Store and Google Store.</p>

Education

01/2018 – 12/2021	Desarrollo de software Tecnólogo en Informática <i>Universidad de la República</i>
01/2014 – 12/2017	Information Technology <i>Instituto Tecnológico Superior “Arias Balparda”</i>

Skills

- | | |
|--------------------------|---|
| • React, Next.js | • Vitest, Playwright, Jest |
| • TypeScript, JavaScript | • Styled Components, Radix UI, Shadcn, Tailwind |
| • Node.js, Express | • Firebase, Google Cloud Platform |
| • GraphQL, Apollo | • GitHub Actions, Vercel, Git, Docker |
| • React Native | • Spanish – Native |
| • .NET | • English – C1 |