

11. How would you rate your understanding of epidemics after playing this game, in terms of what you understood before? *

Mark only one oval.

	1	2	3	4	5	
Very little	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	A lot

12. Did you feel like the game conveyed some information in regards to the spread of diseases? *

13. Were there any game mechanics that you didn't understand or were poorly explained? *

14. Do you feel that there are improvements that could be made to the game?
