

Knowledge Representation

Lecture 2: Classical Logics

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What is a Knowledge Representation?

after [Davis, Shrobe and Szolovits, 1993]:

1. Surrogate
2. Expression of ontological commitment
3. Theory of intelligent reasoning
4. Medium of efficient computation
5. Medium of human expression

Today we look at two examples: **propositional logic** and **first-order logic**

Propositional Logic

Propositional logic is an example of a simple KR

- ▶ Propositional variables abstract atoms of information

- ▶ a : Tom comes to the VU.
- ▶ c : Tom takes the bike.
- ▶ b : Tom takes the tram.
- ▶ d : It is sunny.

- ▶ e : It is raining.
- ▶ f : The bike is broken.
- ▶ g : The tram company is on strike.

- ▶ Operators allow to build complex formulas

1. $d \rightarrow \neg e$
2. $a \leftrightarrow (b \vee c)$
3. $(e \vee f) \rightarrow \neg b$

4. $(d \wedge \neg f) \rightarrow b$
5. $g \rightarrow \neg c$
6. $e \wedge \neg g$

- ▶ A clear semantics defines what these formulas mean
- ▶ Automated reasoning can be used to infer implicit information
 - ▶ *Does Tom come to the VU?*

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- ▶ **Atomic sentences** as building blocks
 - ▶ Represent facts we want to reason about
 - ▶ No inner structure
- ▶ We can build more **complex sentences** using operators
- ▶ Every sentence is either **true** or **false**

Propositional Logics: Reasoning Problems

What do we want to do with such sentences?

- ▶ Entailment

- ▶ What does **logically follow** from my knowledge?
- ▶ Example: *Does it follow from my knowledge that Tom comes to the VU?*

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- ▶ Entailment

- ▶ What does **logically follow** from my knowledge?
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- ▶ Consistency

- ▶ Is my knowledge **consistent**?
- ▶ Does it describe a possible situation?
- ▶ Example: "It rains", "It is sunny", "If it rains, it is not sunny" \Rightarrow **not consistent**
- ▶ In context of propositional logic, usually called **satisfiability**

Propositional Logic: Vocabulary

Let's define propositional logic formally!

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Our **vocabulary** V consists of an infinite set of **propositional variables**:

$$V = \{a, b, c, \dots\}$$

These are our **basic building blocks**:

- ▶ Represent sentences we reason about
- ▶ Using letters makes it easier to write complex formulas
- ▶ But we could also use strings: "It rains", "It is sunny".

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- ▶ and represent **different possibilities**.

Interpretations in Propositional Logic

An interpretation in propositional logic is a function $I : V \rightarrow \{\mathbf{true}, \mathbf{false}\}$

Examples:

► $I_1(\text{"Es regnet"}) = \mathbf{true}$, $I_1(\text{"Die Sonne scheint"}) = \mathbf{false}$

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Propositional formulas restrict the space of interpretations to those that are **models** (abstract representations) of possible alternatives of the described situation.

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- ▶ $(c \wedge d) \leftrightarrow (a \vee \neg b)$

Exercise: Formalization in Propositional Logic

Assume we have the following propositional variables:

a: "The post brings a parcel."

d: "I take the parcel."

b: "I am at home."

e: "My neighbour takes the parcel."

c: "My neighbour is at home."

f: "The parcel goes back."

Formalize the following facts into propositional logic:

"I am not at home, and the post brings a parcel."	
"My neighbour is at home."	
"If I am at home and the post brings a parcel, I take the parcel."	
"If I am not at home, I don't take the parcel."	
"If the post brings a parcel, and neither me nor the neighbour take the parcel, it goes back."	
"If the post brings a parcel and the neighbour is at home, the neighbour takes the parcel if and only if I am not at home."	

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Example: $I(a) = \mathbf{true}$, $I(b) = \mathbf{false}$ and $I(c) = \mathbf{true}$:

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We can therefore leave out brackets for nested conjunctions/disjunctions:

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Having a method for satisfiability is sufficient:

- ▶ $F \models G$ if and only if $F \wedge \neg G$ is not satisfiable

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- Soundness** For each instance of P for which the method returns **yes**, the answer is also yes.
- Completeness** For each instance of P for which the method returns **no**, the answer is also no.
- Termination** For each instance of P , the algorithm stops after a **finite number of steps**.

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- ▶ A decision problem is *decidable* if there is a decision procedure for it.
- ▶ Many decision problems are decidable:
 - ▶ Example: *Is X a prime number?*
- ▶ But there are also problems that are *undecidable*:
 - ▶ Example *Does program P eventually stop?*
 - ▶ This corresponds to the famous *halting problem*
 - ▶ It is impossible to devise an algorithm that always answers this correctly.

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In practice:

- ▶ **SAT-solvers** are tools to determine satisfiability of propositional formulas
- ▶ Modern SAT-solvers are **highly optimized**, and can often deal with **very large formulas** in **short time**
- ▶ Examples of SAT solvers: **MiniSAT**, **PicoSAT**, **CaDiCaL**, ...

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- ▶ **Software and hardware verification**
- ▶ **NP-complete problems:** find “easy” to verify solution of fixed size
 - ▶ “Easy”: we can describe it using propositional logic
 - ▶ Many puzzles and games like **Sudoku** have this property
 - ▶ Describing the problem with propositional logic and using a SAT solver can be more efficient than implementing a search procedure from scratch

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What we cannot do well is reason using the **inner structure** of sentences:

- ▶ “Socrates is a human.”
- ▶ “All humans are mortal.”
- ▶ Entails: “Socrates is mortal.”

First Order Logic

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 $\forall x, y : (\text{neighbours}(x, y) \rightarrow \text{neighbours}(y, x))$
- ▶ Every parent has a child: $\forall x : (\text{Parent}(x) \rightarrow \exists y : \text{hasChild}(x, y))$

First Order Logic: Vocabulary

The vocabulary is now more involved:

- ▶ **constants** a, b, c, \dots denote **specified objects**
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 - ▶ Every function name f has an **arity** $ar(f) \in \mathbb{N}^+$
 - ▶ The arity determines how many arguments the function takes
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Again, **interpretations** determine what these mean

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 - ▶ Examples: x , *tom*, *successor*(x), *sum*(x, y)
- ▶ Then, we define **atoms**:
 - ▶ if P is a predicate name of arity n , and t_1, \dots, t_n are terms, then $P(t_1, \dots, t_n)$ is an atom
 - ▶ Example: *EvenNumber*(x), *Neighbours*(*sister*(*anna*), *peter*)
 - ▶ atoms are like the **propositional variables** in propositional logic

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First Order Logic: Quantifiers and Sentences

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 - ▶ $\exists x : F$: for **some** x , F holds
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Some examples:

- ▶ $\forall x : (\text{EvenNumber}(x) \leftrightarrow \text{OddNumber}(\text{sum}(x, 1)))$
- ▶ $\forall x : (\text{Parent}(x) \rightarrow \exists y : \text{HasChild}(x, y))$
- ▶ $\forall x : \forall y : (\exists z : \text{DeliversParcelTo}(z, y, x) \wedge \text{AtHome}(x)) \rightarrow \text{ReceivedParcel}(x, y))$

First-Order Logic: Example

We can use first-order logic to model the parcel example a bit better:

$\neg \text{AtHome}(\text{patrick})$

$\text{DeliversParcelTo}(\text{mailMan}, \text{patrick}, \text{parcel})$

$\text{Neighbour}(\text{patrick}, \text{lucia})$

$\forall x : \forall y : \forall z : ((\text{BringsParcelTo}(x, y, z) \wedge \text{AtHome}(y)) \rightarrow \text{Receives}(x, z))$

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- ▶ \cdot^I is a **function** that interprets constants, functions and variables
- ▶ We then write their interpretations as c^I , f^I , P^I , etc.

Interpreting Terms

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 - ▶ It maps tuples of elements to elements
- ▶ Every predicate name P with arity n is assigned a relation $P \in \Delta^n$
 - ▶ This means, P is a set of **tuples**
 - ▶ For example, if P has arity 1, it is a subset of Δ
 - ▶ If P has arity 3, it contains tuples $\langle a, b, c \rangle$, where a , b and c are from Δ

Example: First-Order Interpretation

$$\Delta^I = \{a, b, c, d\}$$

$$\textit{patrick}^I = a \quad \textit{mailMan}^I = b \quad \textit{parcel}^I = c$$

$$\textit{Neighbour}^I = \{\langle a, d \rangle, \langle d, a \rangle\} \quad \textit{AtHome}^I = \{a, d\}$$

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Which formulas hold in this interpretation?

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Using variable assignments, we can now define what it means for a first-order formula to be satisfied in an interpretation.

Satisfaction of First-Order Formulas

- ▶ Satisfaction of formulas F is first defined relative to a variable assignment σ_I for the interpretation in question.
- ▶ We write this as $\sigma_I \models F$ (F is satisfied under σ_I).

We define satisfaction under a variable assignment *inductively*:

- ▶ For any atom $P(t_1, \dots, t_n)$: $\sigma_I \models P(t_1, \dots, t_n)$ if $\langle t_1, \dots, t_n \rangle \in P^I$

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 - ▶ $\sigma_I \models \forall x : F$ if for **every** domain element $d \in \Delta$, $\sigma_I[x \mapsto d] \models F$.

Satisfaction of First-Order Formulas

Now observe:

- ▶ If all variables are **bound**, the variable assignment is not relevant anymore
- ▶ We can then write $I \models F$ instead of $\sigma_I \models F$
- ▶ This is how *satisfaction of sentences* is defined
 - ▶ Recall: every variable in a sentence is bound

First-Order Logic: Reasoning

- ▶ Satisfiability and entailment are defined the same way as for propositional logic
 - ▶ **Satisfiable:** has some model
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 - ▶ **Satisfiable**: has some model
 - ▶ **Entailed**: $F \models G$ if every model of F is a model of G
- ▶ **Theorem provers** are systems that can be used to determine whether a formula is satisfiable
 - ▶ Examples: **Vampire**, **E**, **SPASS**, **Otter**, etc.

First-Order Logic: Reasoning

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- ▶ In particular, it is only **semi-decidable**

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This limits the usefulness of FOL as KR drastically!

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- ▶ Restrict the **number of variables** to 2
- ▶ Restrict the use of **quantifiers**
- ▶ Or **more involved restrictions** on formulas

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- ▶ In some cases, we can use SAT solvers also in first-order contexts
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- ▶ Ground formulas are like propositional formulas:
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- ▶ We can thus use SAT-solvers to reason with them.

From First-Order to Proposition Logic: Grounding

Under certain circumstances, we can focus on ground formulas

- ▶ For instance, if we have the following restrictions:
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- $\forall x : (\textit{Student}(x) \rightarrow \textit{Person}(x))$
- $\forall x : \forall y : (\textit{Neighbour}(x, y) \leftrightarrow \textit{Neighbour}(y, x))$
- $\forall x : \forall y : ((\textit{Person}(x) \wedge \textit{hasChild}(x, y)) \rightarrow \textit{Parent}(x))$

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- ▶ Idea: use all groundings of quantified variables:
 - ▶ $\forall x : (\textit{Student}(x) \rightarrow \textit{Person}(x))$
 $\implies \textit{Student}(\textit{tom}) \rightarrow \textit{Person}(\textit{tom}) \wedge \textit{Student}(\textit{peter}) \rightarrow \textit{Person}(\textit{peter}) \wedge \dots$
 - ▶ We use only the constants that occur in our formulas.
 - ▶ If we have no constant, we use an arbitrary one (e.g. *a*)

From First-Order to Proposition Logic: Grounding

- ▶ This trick fails once we have functions or existential quantifiers
 - ▶ refer to new objects
 - ▶ there may be many: $\forall x : A(x) \rightarrow A(f(x)) \Rightarrow A(a), A(f(a)), A(f(f(a))), \dots$

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Conclusion

Propositional Logic

- ▶ Limited expressivity
- ▶ Reasoning may take exponential time
- ▶ Efficient SAT-solvers

First-Order Logic

- ▶ High expressivity
- ▶ Semantics a bit involved
- ▶ Only semi-decidable
- ▶ But there are syntactical restrictions that makes it decidable

Next: A family of **fragments** of first-order logic that

- ▶ can deal with existential and universal quantification
- ▶ is decidable
- ▶ has a more readable syntax (optimized for its use case)
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*Meet the **Description Logics!***