

Knowledge Representation

Lecture 5: Practical Reasoning with \mathcal{EL}

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The story so far:

- ▶ Concepts describe sets of individuals
- ▶ Ontologies contain **axioms** about concepts and individuals
- ▶ **Interpretations** and **models**
- ▶ **Entailment** as basic reasoning task
- ▶ Today: How does reasoning with DLs work?

Little Warm-Up Exercise

$$\mathcal{O} = \{ \begin{array}{l} \textit{Alive} \sqsubseteq \textit{Animal} \sqcup \textit{Plant} \\ \textit{Animal} \sqsubseteq \exists \textit{hasParent}.\textit{Male} \sqcap \exists \textit{hasParent}.\textit{Female} \\ \textit{thomas} : \textit{Alive} \\ \textit{thomas} : \forall \textit{hasParent}.\perp \end{array} \}$$

What can we say about Thomas?

Flashback: What is Knowledge Representation?

- ▶ KR as **surrogate**
- ▶ KR as expression of **ontological commitment**
- ▶ KR as theory of **intelligent reasoning**
- ▶ **KR as medium for efficient computation**
 - ▶ automated deduction is useless if it is not practical
 - ▶ trade-off between expressivity and reasoning performance
- ▶ KR as medium of **human expression**

Flashback: Reasoning

Reasoning allows us to discover new insights from the knowledge represented in the ontology.

The central reasoning task is **entailment**:

\mathcal{O} **entails** an axiom α ($\mathcal{O} \models \alpha$) if every model of \mathcal{O} is also a model of α .

- ▶ We need to consider what **all models have in common**.
- ▶ This is the same as in propositional and first-order logic.

Deciding $\mathcal{O} \models \alpha$

Reasoning looks harder than in propositional logic:

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- ▶ In **description logics**, there are **infinitely many interpretations**!
 - ▶ interpretations involve different domain elements
 - ▶ their number is arbitrary (up infinitely many)
- ▶ But we are better off than in first-order logic
 - ▶ entailment in description logics is **decidable**
 - ▶ entailment for first-order logic is only **semi-decidable**

No Equivalence Axioms

To keep the following simpler, we assume that our TBoxes contain **no equivalence axioms**.

If the TBox contains equivalence axioms $C \equiv D$, we can **replace** each such axiom by the two axioms $C \sqsubseteq D$ and $D \sqsubseteq C$.

Reasoning in Description Logics

Reasoning with \mathcal{ALC} is **truly harder** than for propositional logic

- ▶ we have to consider different options for different elements
- ▶ it may require **exponential time** in the size of the ontology
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Before we look at \mathcal{ALC} , we look at an easier description logic

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- ▶ Different DLs differ in
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 - ▶ \mathcal{EL} does allow all axiom types we have seen so far.
- ▶ \mathcal{EL} is used predominantly in many large ontologies
 - ▶ Very often, most axioms in an ontology are \mathcal{EL} axioms
 - ▶ A lot of ontologies are pure \mathcal{EL} ontologies (or in friendly extensions of \mathcal{EL})
 - ▶ SNOMED CT, the large medical ontology mentioned in Lecture 3, is one such example

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 - \Rightarrow We cannot create contradictions
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- ▶ Other reasoning tasks are more interesting:
 - ▶ Subsumption: $\mathcal{O} \models C \sqsubseteq D$
 - ▶ Instance checking: $\mathcal{O} \models a : C$
 - ▶ Classification: Determine all $\mathcal{O} \models A \sqsubseteq B$ where $A, B \in \mathbf{C}$
 - ▶ Materialization: Determine all $\mathcal{O} \models a : B$ where $a \in \mathbf{I}$ and $B \in \mathbf{C}$

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- ▶ We first look at an algorithm for subsumption

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- ▶ We start with the single element d that should satisfy C
- ▶ Throughout the algorithm, elements are marked with concepts they (should) satisfy
- ▶ Special rules are applied towards satisfying those concepts
- ▶ If we eventually assign D to the initial element, then $\mathcal{O} \models C \sqsubseteq D$

The \mathcal{EL} Subsumption Algorithm: Example

We first look at an example:

$$\mathcal{O} = \mathcal{T} = \left\{ \begin{array}{lll} A \sqsubseteq \exists r.C, & C \sqsubseteq D \sqcap \exists s.E, & E \sqsubseteq F, \\ \exists s.F \sqsubseteq G, & \exists r.(C \sqcap G) \sqsubseteq B & \end{array} \right\}$$

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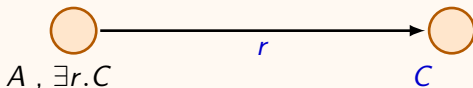
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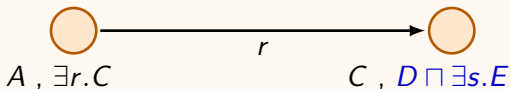


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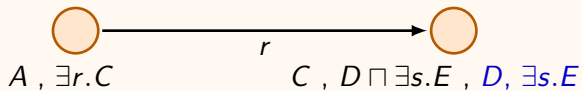


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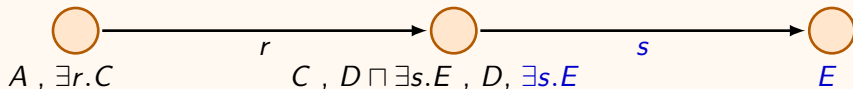


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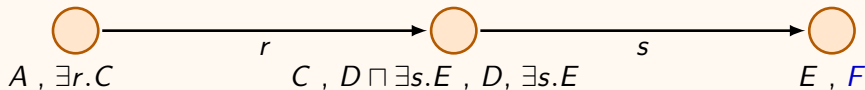


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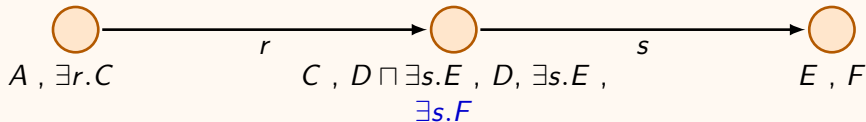


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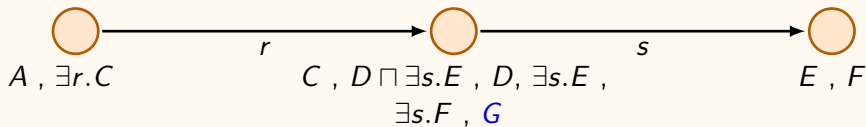


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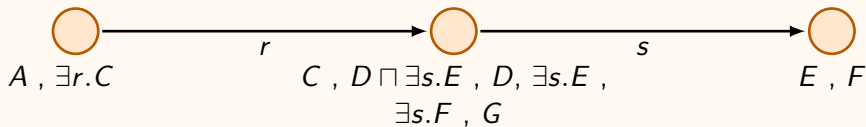


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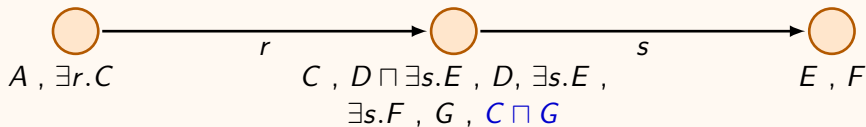


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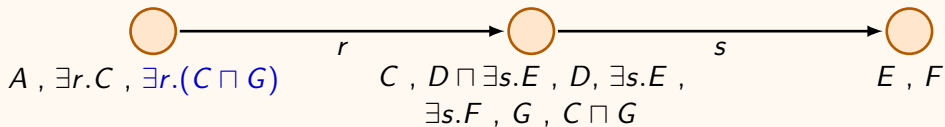


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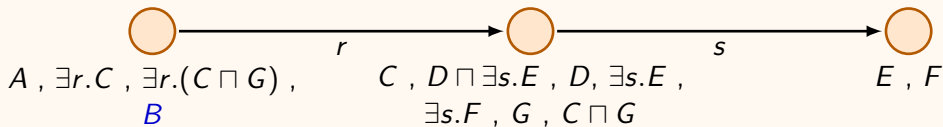


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The idea: To decide whether $\mathcal{O} \models C_0 \sqsubseteq D_0$, we start with an element d_0 , assign C_0 to it, and check whether we can apply the following rules so that D_0 gets eventually assigned:

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- ▶ **\sqsubseteq -rule:** If d has C assigned and $C \sqsubseteq D \in \mathcal{T}$, then also assign D to d .

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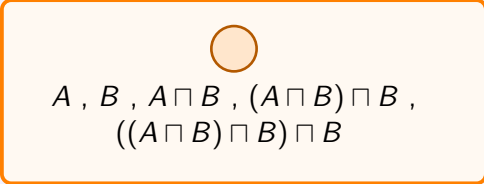

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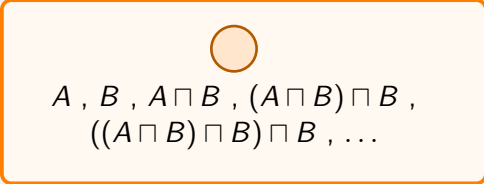

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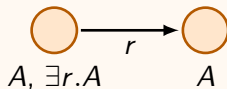


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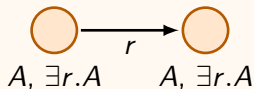


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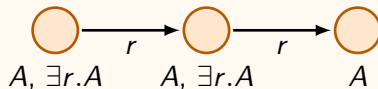


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To have a **decision procedure** we have to know when to stop.

- How else would we ever know if $\mathcal{O} \not\models C_0 \sqsubseteq D_0$?

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All inference rules need to be applied with the following side condition:

- ▶ If we assign a concept C , then C must occur somewhere in our input
 - ▶ in the ontology or in the entailment $C_0 \sqsubseteq D_0$
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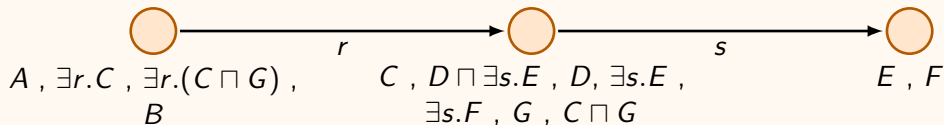
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- ▶ If we assign a concept C , then C must occur somewhere in our input
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- ▶ Idea:
 - ▶ If a concept does not occur at least nested in the TBox, then it will never be needed to trigger the \sqsubseteq -rule
 - ▶ Other concepts are only relevant if they occur in D_0

Fixing Problem 1: Our Example

$$\mathcal{O} = \mathcal{T} = \left\{ \begin{array}{lll} A \sqsubseteq \exists r.C, & C \sqsubseteq D \sqcap \exists s.E, & E \sqsubseteq F, \\ \exists s.F \sqsubseteq G, & \exists r.(C \sqcap G) \sqsubseteq B & \end{array} \right\}$$



With this restriction on the rules, there is actually no more step we can do.

Fixing Problem 2: Unbounded Introduction of Individuals

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- ▶ For every individual, we remember the initial concept
- ▶ We modify the \exists -rule 1 as follows:

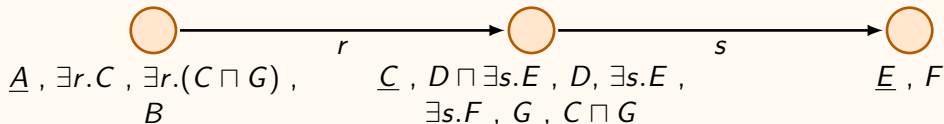
\exists -rule 1: If d has $\exists r.C$ assigned:

1. If there is some e with initial concept \underline{C} , make e the r -successor of d
2. Otherwise, add a new r -successor to d , and assign to it as initial concept \underline{C}

Fixing Problem 2: Our First Example

$$\mathcal{O} = \mathcal{T} = \left\{ \begin{array}{lll} A \sqsubseteq \exists r.C, & C \sqsubseteq D \sqcap \exists s.E, & E \sqsubseteq F, \\ \exists s.F \sqsubseteq G, & \exists r.(C \sqcap G) \sqsubseteq B & \end{array} \right\}$$

The outcome of our example remains the same with this modification, only that we now remember the initial concepts:



Fixing Problem 2: The Problematic Example

The other example now stops fairly soon:

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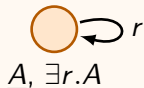


$\underline{A}, \exists r.A$

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The \mathcal{EL} -Completion Method

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We will see that it is indeed a **decision procedure**:

- It is **sound**, **complete** and **terminating**.

The Final \mathcal{EL} -Completion Rules

\top -rule: Add \top to any individual.

\sqcap -rule 1: If d has $C \sqcap D$ assigned, assign also C and D to d .

\sqcap -rule 2: If d has C and D assigned, assign also $C \sqcap D$ to d .

\exists -rule 1: If d has $\exists r.C$ assigned:

1. If there is an element e with initial concept \underline{C} assigned, make e the r -successor of d .
2. Otherwise, add a new r -successor to d , and assign to it as initial concept \underline{C} .

\exists -rule 2: If d has an r -successor with C assigned, add $\exists r.C$ to d .

\sqsubseteq -rule: If d has C assigned and $C \sqsubseteq D \in \mathcal{T}$, then also assign D to d

The \mathcal{EL} -Completion Algorithm

Decide whether $\mathcal{O} \models C_0 \sqsubseteq D_0$

1. Start with initial element d_0 , assign to $\underline{C_0}$ to it as initial concept
2. Set **changed** := **true**
3. While **changed** = **true** :
 - 3.1 Set **changed** := **false**
 - 3.2 For every element d in the current interpretation:
 - 3.2.1 Apply all the rules on d in all possible ways so that only concepts from the input get assigned
 - 3.2.2 If a new element was added or a new concept assigned, set **changed** = **true**
4. If D_0 was assigned to d_0 , return **YES**, otherwise return **NO**

Concepts from the input: occur, possibly nested, explicitly in \mathcal{O} , C_0 or D_0

Example

$$\mathcal{O} = \mathcal{T} = \left\{ \begin{array}{ll} B \sqsubseteq C, & C \sqsubseteq \exists r. \exists t. B, \\ A \sqcap \exists r. C \sqsubseteq \exists s. \exists t. B & \end{array} \right\}$$

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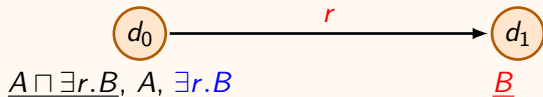
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$A \sqcap \exists r.B$, A , $\exists r.B$

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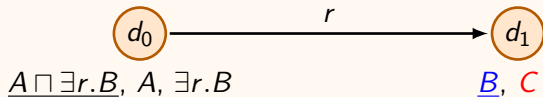
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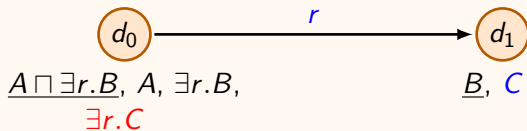
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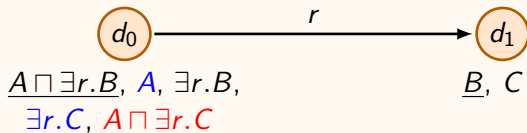
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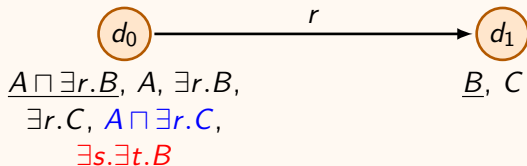
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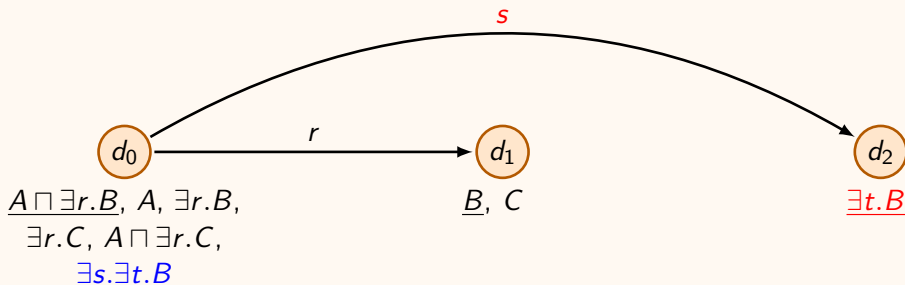
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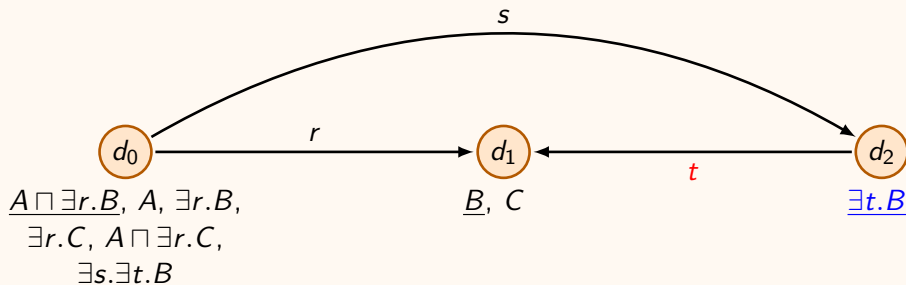
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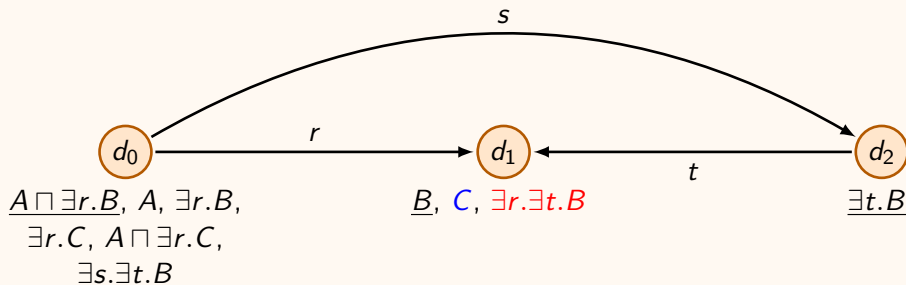
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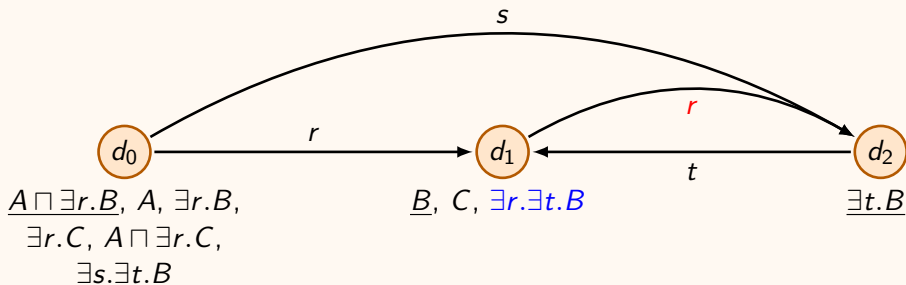
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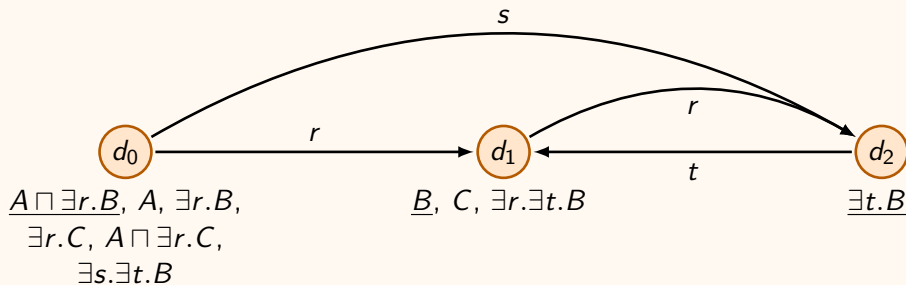
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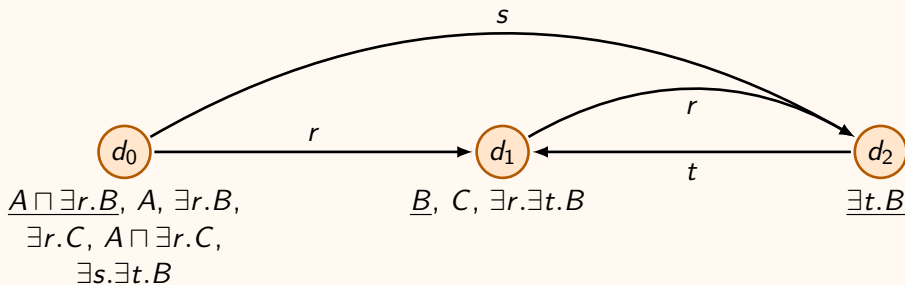


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Note: This is better than for propositional logic!

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- ▶ The **ABox** is **not relevant**: we can extend any model of \mathcal{O} by adding the stuff in \mathcal{I} □

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- ▶ Take any model \mathcal{I}' of \mathcal{O} in which there is some $d'_0 \in C_0^{\mathcal{I}'}$.
- ▶ Now **simulate** the steps of the algorithm on the elements in \mathcal{I}' , starting with d .

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- ▶ Hence, $\mathcal{O} \models C \sqsubseteq D$. □

The Completion Algorithm is a Decision Procedure

These lemmas together give us the following theorem:

Theorem: The \mathcal{EL} Completion Algorithm is a **decision procedure** for \mathcal{EL} concept subsumption from \mathcal{EL} ontologies.

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Note: Algorithms always takes at most n^2 steps!

- ▶ Better complexity as propositional logic.
- ▶ Modern \mathcal{EL} reasoners like ELK process 10,000s of axioms in seconds.

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Allowing any of these three constructs makes reasoning EXPTIME -hard, which means reasoning may require a number of steps that is **exponential in the size of the ontology** (independently of whether $P = NP$).

Challenges with \mathcal{ALC}

First challenge: Disjunction $C \sqcup D$

- ▶ For instances of $C \sqcup D$, we do not know whether we need to satisfy C or D .
- ⇒ Case distinction required
- ⇒ There is no canonical model as for \mathcal{EL}

Challenges with \mathcal{ALC}

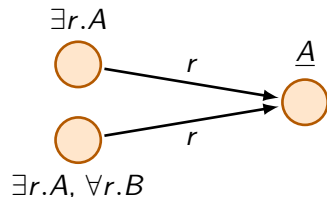
Second challenge: Value restrictions $\forall r.C$

- We need a rule like the following:

\forall -rule: If d as $\forall r.C$ assigned and e is an r -successor of d , then assign C to e

⇒ Additional concepts come from predecessors of a node.

⇒ We cannot reuse individuals as before.



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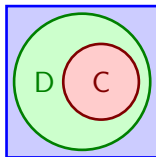
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 - ▶ What do we do with $\neg(A \sqcap \neg(B \sqcup C))$?
- ▶ Different ways to express the same thing:
 - ▶ $C \sqsubseteq D$
 - ▶ $\neg D \sqsubseteq \neg C$
 - ▶ $C \sqcap \neg D \sqsubseteq \perp$
 - ▶ $\top \sqsubseteq \neg C \sqcup D$



Overview of the Tableaux Method for \mathcal{ALC}

This time, it is easier to focus on **concept satisfiability**

Given an ontology \mathcal{O} and a concept C , C is **satisfiable w.r.t. \mathcal{O}** iff \mathcal{O} has a model \mathcal{I} in which $C^{\mathcal{I}} \neq \emptyset$ (a **model of C and \mathcal{O}**).

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- ▶ For \mathcal{EL} , this wouldn't have made sense, since every concept is satisfiable
- ▶ In \mathcal{ALC} , we can reduce many problems to it:
 - ▶ To decide $\mathcal{O} \models C \sqsubseteq D$, we check whether $C \sqcap \neg D$ is **unsatisfiable**
 - ▶ To decide **consistency** of \mathcal{O} , we check whether \top is **satisfiable**

