Knowledge Representation

Lecture 10: Discussion Games

*slides adapted from Martin Caminada at the Summer School for Argumentation in Cardiff

Atefeh Keshavarzi

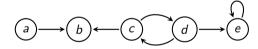
27, November 2023

Flashback: Dung's Abstract Argumentation Frameworks

Definition

An argumentation framework (AF) is a pair (A, R) where

- ► *A* is a set of arguments
- $ightharpoonup R \subseteq A \times A$ is a relation representing the conflicts ("attacks")

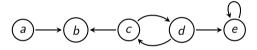


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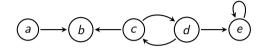


How can we assess the credibility of an argument in an AF?

An argument is believable if it can be argued successfully against the counterarguments.

- ► Semantics: Methods used to clarify the acceptance of arguments
 - Extension-based semantics
 - Labelling-based semantics

Flashback: Semantics of AFs



- $cf(F) = \{\{a,c\},\{a,d\},\{b,d\},\{a\},\{b\},\{c\},\{d\},\{\}\}\}$
- ▶ $pref(F) = \{\{a, c\}, \{a, d\}\}$
- ▶ $stb(F) = \{\{a, d\}\}$
- ightharpoonup $comp(F) = \{\{a,c\},\{a,d\},\{a\}\}\}$

Semantics of AFs

- Extension-based semantics
- Labelling-based semantics: The idea is to give each argument a label

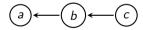
Semantics of AFs

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Definition

Given an AF F = (A, R). A labelling is a function $\mathbb{L} : A \to \{\text{in}, \text{out}, \text{undec}\}\$

- $ightharpoonup \mathbb{L}(a) = ext{in}$, i.e., a is accepted;
- ightharpoonup L(a) = out, i.e., a is rejected;
- $ightharpoonup \mathbb{L}(a) = \text{undec}$, i.e., a is undecided/unknown.



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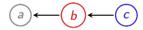


 $\blacktriangleright \ \mathbb{L}_1(A) = \{ a \mapsto \text{undec}, b \mapsto \text{undec}, c \mapsto \text{in} \}$

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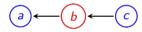


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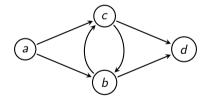
- $\blacktriangleright \mathbb{L}_3(A) = \{a \mapsto \mathtt{in}, b \mapsto \mathtt{out}, c \mapsto \mathtt{in}\}$
- ▶ labelling-based argumentation semantics provides a way to select reasonable labellings among all the possible ones, according to some criterion.

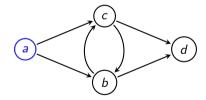
```
Each argument is labelled in, out or undec

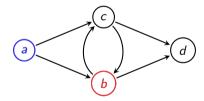
an argument is in \Leftrightarrow
    all its attackers are out

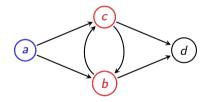
an argument is out \Leftrightarrow
    it has an attacker that is in

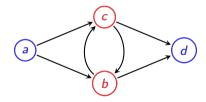
an argument is undec \Leftrightarrow
    not all its attackers are out and it does not have an attacker that is in
```

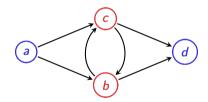












$$\mathbb{L}(A) = \{a \mapsto \mathtt{in}, b \mapsto \mathtt{out}, c \mapsto \mathtt{out}, d \mapsto \mathtt{in}\}$$

```
in ⇔ all attackers are out
out ⇔ there is an attacker that is in
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$$\mathbb{L}_1(A) = \{a \mapsto \mathtt{in}, b \mapsto \mathtt{out}\}$$

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$$\mathbb{L}_2(A) = \{ a \mapsto \mathtt{out}, b \mapsto \mathtt{in} \}$$

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 $\mathbb{L}_2(A) = \{a \mapsto \text{out}, b \mapsto \text{in}\}$
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\begin{array}{l} \textbf{in} \Leftrightarrow \textbf{all attackers are out} \\ \textbf{out} \Leftrightarrow \textbf{there is an attacker that is in} \\ \textbf{undec} \Leftrightarrow \textbf{not all attackers are out, and no attacker is in} \end{array}
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in ⇔ all attackers are out

 ${\tt out} \Leftrightarrow {\tt there} \ {\tt is} \ {\tt an} \ {\tt attacker} \ {\tt that} \ {\tt is} \ {\tt \underline{in}}$

 $undec \Leftrightarrow not all attackers are out, and no attacker is in$



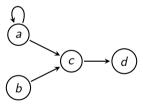
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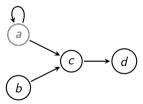


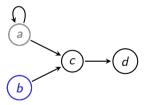
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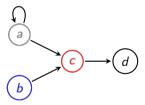


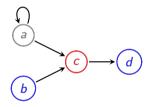
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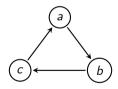




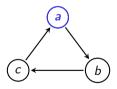


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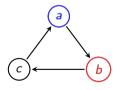
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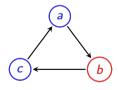
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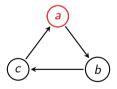
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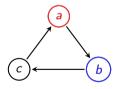
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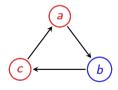
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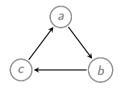


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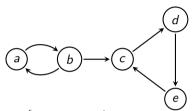
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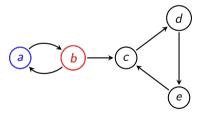
Give the three labellings of this argumentation framework.



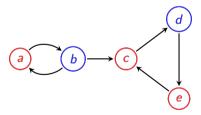
- 1. $\mathbb{L}_1 = \{a \mapsto \mathtt{undec}, b \mapsto \mathtt{in}, c \mapsto \mathtt{out}, d \mapsto \mathtt{undec}, e \mapsto \mathtt{out}\}$
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- 3. $\mathbb{L}_3 = \{a \mapsto \text{out}, b \mapsto \text{in}, c \mapsto \text{undec}, d \mapsto \text{undec}, e \mapsto \text{undec}\}$
- 4. $\mathbb{L}_4 = \{a \mapsto \mathtt{in}, b \mapsto \mathtt{out}, c \mapsto \mathtt{undec}, d \mapsto \mathtt{undec}, e \mapsto \mathtt{undec}\}$
- 5. $\mathbb{L}_5 = \{a \mapsto \mathtt{out}, b \mapsto \mathtt{in}, c \mapsto \mathtt{out}, d \mapsto \mathtt{in}, e \mapsto \mathtt{out}\}$



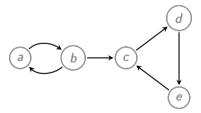
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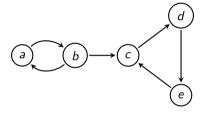
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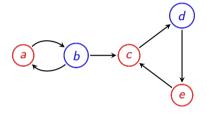
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maximal: there is no other that has the same plus something minimal: there is no other that has the same minus something

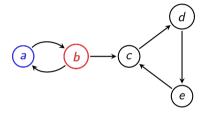


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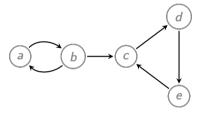
a, b, c, d, e max in, max out, min undec

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a, b, c, d, e max in, max out

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a, b, c, d, e min in, min out, max undec

Extension-based Semantics vs. Labelling-based Semantics

```
in ⇔ all attackers are out.
      out \leftrightarrow there is an attacker that is in
      undec \Leftrightarrow not all attackers are out, and no attacker is in
restriction on labelling
     maximal in
     maximal out.
     maximal undec
     minimal in
     minimal out
     empty undec
```

Extension-based Semantics vs. Labelling-based Semantics

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Extension-based semantics

maximal in
maximal out
maximal undec
minimal in
minimal out
empty undec

preferred semantics
preferred semantics
grounded semantics
grounded semantics
grounded semantics
Stable semantics

An extension is the in-labelled part of a labelling

Definition: Admissible labelling

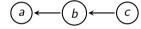
Given an AF F = (A, R). Let \mathbb{L} be a labelling function on A. \mathbb{L} is an admissible labelling iff for each argument $a \in A$ it holds that:

- ▶ if $\mathbb{L}(a) = \text{in then for each } b$, such that $(b, a) \in R$ then $\mathbb{L}(b) = \text{out}$;
- ▶ if $\mathbb{L}(a) = \text{out then there exists } b \in A$, such that $(b, a) \in A$ and $\mathbb{L}(b) = \text{in}$.

Admissible labeling:

 $in \Rightarrow all attackers are out$

out ⇒ there is an attacker that is in



Admissible labeling:

in ⇒ all attackers are out
out ⇒ there is an attacker that is in



▶ $adm_{\mathbb{L}_1}(F) = \{a \mapsto \text{undec}, b \mapsto \text{undec}, c \mapsto \text{undec}\}$

Admissible labeling:

in ⇒ all attackers are out
out ⇒ there is an attacker that is in



▶ $adm_{\mathbb{L}_2}(F) = \{a \mapsto \text{undec}, b \mapsto \text{undec}, c \mapsto \text{in}\}$

Admissible labeling:

in ⇒ all attackers are out
out ⇒ there is an attacker that is in



▶ $adm_{\mathbb{L}_3}(F) = \{a \mapsto \text{undec}, b \mapsto \text{out}, c \mapsto \text{in}\}$

Admissible labeling:

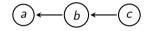
in ⇒ all attackers are out
out ⇒ there is an attacker that is in



▶ $adm_{\mathbb{L}_a}(F) = \{a \mapsto \text{in}, b \mapsto \text{out}, c \mapsto \text{in}\}$

Admissible labeling:

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- ▶ $adm_{\mathbb{L}_1}(F) = \{a \mapsto \text{undec}, b \mapsto \text{undec}, c \mapsto \text{undec}\}$
- ▶ $adm_{\mathbb{L}_2}(F) = \{a \mapsto \text{undec}, b \mapsto \text{undec}, c \mapsto \text{in}\}$
- ▶ $adm_{\mathbb{L}_3}(F) = \{a \mapsto \mathtt{undec}, b \mapsto \mathtt{out}, c \mapsto \mathtt{in}\}$

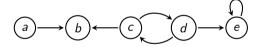
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- ▶ $adm_{\mathbb{L}_1}(F) = \{a \mapsto \text{undec}, b \mapsto \text{undec}, c \mapsto \text{undec}\}$ $adm_1(F) = \{\}$
- ▶ $adm_{\mathbb{L}_2}(F) = \{a \mapsto \text{undec}, b \mapsto \text{undec}, c \mapsto \text{in}\}$ $adm_2(F) = \{c\}$
- ▶ $adm_{\mathbb{L}_2}(F) = \{a \mapsto \text{undec}, b \mapsto \text{out}, c \mapsto \text{in}\}$ $adm_3(F) = \{c\}$

Complete Labelling

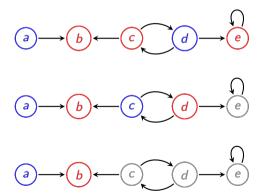


Complete Labelling

in ⇔ all attackers are out

out \Leftrightarrow there is an attacker that is in

undec \Leftrightarrow not all attackers are out, and no attacker is in



Labelling-based Semantics

Admissible Labelling

```
in ⇔ all attackers are out
out ⇔ there is an attacker that is in
```

Complete labelling

```
in ⇔ all attackers are out
out ⇔ there is an attacker that is in
undec ↔ not all attackers are out, and no attacker is in
Grounded labelling: Complete with min in/ min out / max undec
Preferred labelling: Complete with max in/ max out
Stable labelling: complete with no undec
```

What is the relation between argumentation semantics and discussion?

► Preferred Discussion Game

Socratic Discussion

Answer me this. As soon as one man loves another, which of the two becomes the friend? the lover of the loved, or the loved of the lover? Or does it make no difference?

None in the world, that I can see

How? Are both friends, if only one loves?

I think so

Indeed! is it not possible for one who loves, not to be loved in return (\dots) ?

Nay, is it not possible for him even to be hated? (...) Don't you believe this to be true? Quite true.

Well, in such a case as this, the one loves, the other is loved.

Just so.

Which of the two, then, is the friend of the other? The lover of the loved, whether or not he be loved in return, and even if he be hated, or the loved of the lover? or is neither the friend of he other, unless both love each other?

The latter certainly seems to be the case, Socrates.

If so, I continued, we think differently now from what we did before. (\dots)

Yes, I'm afraid we have contradicted ourselves.

Traditional Dialogue vs. Socratic Dialogue

- ▶ P: claim tr I think that there will be a tax relief.
- O: why tr Why do you think so?
- P: because pmp ⇒ tr Because of the fact that the politicians made a promise.
- O: concede tr OK, you are right.

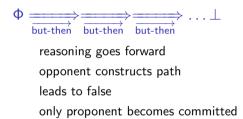
Traditional Dialogue vs. Socratic Dialogue

- ▶ P: claim tr I think that there will be a tax relief.
- O: but-then tr ⇒ bd Then you implicitly also hold that budget deficit.
- P: concede bd Yes I do.
- O: but-then bd ⇒ feu Then you implicitly also hold that fine from EU.
- P: concede feu Yes I do.
- O: but-then feu ⇒ ¬tr Then you implicitly also hold that ¬tr.
- ▶ P: concede ¬tr Oops, you're right; I caught myself in...

because versus but-then



reasoning goes backward proponent constructs path originates from true both parties become committed



Recall: Definition

Admissible labeling:

if argument is in then all attackers are out
if argument is out then it has an attacker that is in

Recall: Proposition

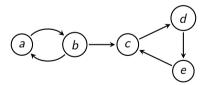
An argument is in a preferred extension iff it is in a complete extension iff it is in an admissible set iff it is labelled in by an admissible labelling

Flashback: Decision Problems on AFs

Credulous Acceptance

Given an AF F = (A, R), $a \in A$, and $\sigma \in \{adm, pref, stb, grd, comp, cf\}$. $Cred_{\sigma}(a, F)$: is a contained in at least one σ -extension of F?

$$Cred_{\sigma}(a,F) = \begin{cases} ext{yes} & ext{if } \exists S \in \sigma ext{-extension } F ext{ s.t. } a \in S, \\ ext{no} & ext{otherwise} \end{cases}$$



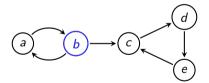
 $ightharpoonup Cred_{adm}(b, F)$: is b contained in at least one adm-extension of F?

Flashback: Decision Problems on AFs

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$$adm(F) = \{\{b\}, Cred_{adm}(b, F) : Yes$$

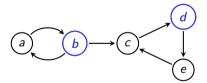
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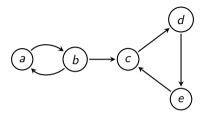
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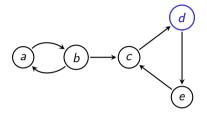
$$Cred_{cf}(a, F) = \begin{cases} yes & \text{if } (a, a) \notin R, \\ no & \text{otherwise} \end{cases}$$



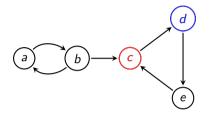
$$pref(F) = \{\{b, d\}, Cred_{pref}(b, F) : Yes\}$$

 $ightharpoonup Cred_{pref}(b, F)$: is b contained in at least one pref-extension of F? Yes

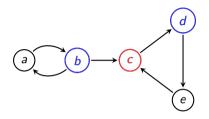




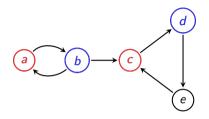
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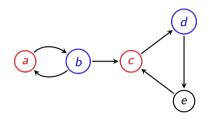
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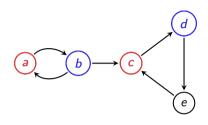
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 If O cannot make a move any more, P wins the discussion.

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1. Each move of P (except the first) contains an attacker of the directly preceding move of O.

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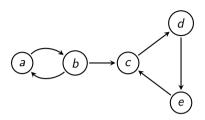
2. Each move of O contains an attacker of some previous move of P.

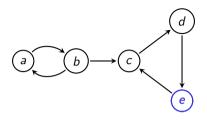
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3. O is not allowed to repeat his moves.

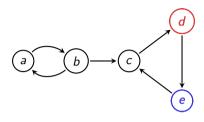
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- 1. Each move of P (except the first) contains an attacker of the directly preceding move of O.
- 2. Each move of O contains an attacker of some previous move of P.
- 3. O is not allowed to repeat his moves.
- 4. P is allowed to repeat his moves.

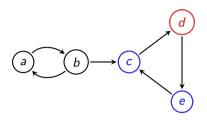




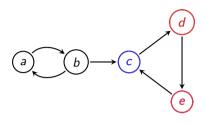
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This **contradicts** with your earlier claim that e is labelled in

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 - This **contradicts** with your earlier claim that *e* is labelled **in**
- ▶ If O uses an argument previously used by P, then O wins the discussion.

Winning rules

1. If O uses an argument previously used by P, then O wins the discussion.

Winning rules

2. If P uses an argument previously used by O, then O wins the discussion.

Winning rules

3. If P cannot make a move any more, O wins the discussion.

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Theorem

Argument a is labelled in by at least one admissible labelling iff M can win the Socratic discussion game (for a).

Theorem

Argument a is labelled in by at least one preferred labelling iff M can win the Socratic discussion game (for a).

Why These Results Matter

- argumentation: based on notion of justification (entails what can be defended in rational discussion)
- discussions can be used by the system to explain its answer to the user
- different semantics express different types of rational discussion
- allows (in principle) for dynamic and user-based updating of the underlying knowledge base