### Improving and Extending Linear Models

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#### Overview

- Preliminaries
- Improving on linear models
- Subset selection
  - Shrinkage
  - Derived input directions
- Extending linear methods
- Transformation of inputs
- Piece-wise polynomials
- Gaussian basis functions
- Wavelet and Fourier basis functions

# **Preliminaries**

#### **Preliminaries**

- In this lecture, we will look at various approaches to improving and extending simple linear models.
- It is important to note that techniques and concepts such as regularization, shrinkage and transformation of inputs are general and extend to other models.

Improving on linear models

#### Feature selection

- · Often, we want to improve on the least squares model.
  - To improve prediction accuracy by sacrificing some bias for reduced variance.
  - To improve interpretability by reducing number of features or descriptors.
- Three main approaches:
  - 1. Subset selection
  - 2. Shrinkage methods
  - 3. Dimension reduction

#### Subset selection

#### Best subset selection

- · Brute force approach.
- From *p* parameters, find the subset of *k* parameters that results in the smallest RSS.
- Combinatorially expensive for large p and large k.
- Note that the best subset for a larger *k* does not necessarily include the best subset for a smaller *k*.

#### Forward- or backward-stepwise selection

- Forward: Start with intercept, and iteratively add feature that most improves the fit.
- Backward: Start with full model, and sequentially deletes the feature with least impact on the fit.

### Shrinkage methods

- Subset methods is discrete, i.e., retains/discards variables, and tends to exhibit high variance.
- Shrinkage methods are more continuous and do not suffer as much from high variability.
- Basic concept: instead of finding the parameters that minimizes the RSS only, we add a penalty term that penalizes more complex models, e.g., models with larger coefficients or larger number of coefficients. This "shrinks" the coefficients, in some cases, to 0.

# Ridge regression ( $L_2$ regularization)

$$\beta^{\hat{ridge}} = \underset{\beta}{\operatorname{argmin}} \left\{ \sum_{i=1}^{N} (y_i - \beta_0 - \sum_{j=1}^{p} \beta_j x_j)^2 + \lambda \sum_{j=1}^{p} \beta_j^2 \right\}$$

- $\lambda \geq 0$  is the shrinkage parameter. The larger the  $\lambda$ , the greater the shrinkage.
- · Also equivalent to:

$$\beta^{\hat{ridge}} = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^{N} (y_i - \beta_0 - \sum_{j=1}^{p} \beta_j x_j)^2$$

$$\text{subject to } \sum_{i=1}^{p} \beta_j^2 \le t$$

#### Ridge regression - Key details

- Intercept  $(\beta_0)$  is not part of penalty term.
- Inputs should be scaled prior to performing ridge regression, typically by centering to the mean and scaling to unit variance:

$$z_j = \frac{x_j - \mu_{x_j}}{s_{x_j}}$$

# LASSO ( $L_1$ regularization)

$$\beta^{\text{LASSO}} = \underset{\beta}{\operatorname{argmin}} \left\{ \sum_{i=1}^{N} (y_i - \beta_0 - \sum_{j=1}^{p} \beta_j x_j)^2 + \lambda \sum_{j=1}^{p} |\beta_j| \right\}$$

- · Least Absolute Shrinkage and Selection Operator
- $\lambda \geq 0$  is the shrinkage parameter. The larger the  $\lambda$ , the greater the shrinkage.
- · Also equivalent to:

$$\beta^{\text{LASSO}} = \underset{\beta}{\operatorname{argmin}} \sum_{i=1}^{N} (y_i - \beta_0 - \sum_{j=1}^{p} \beta_j x_j)^2$$

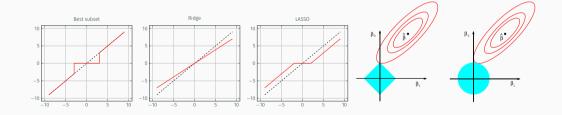
$$\text{subject to } \sum_{j=1}^{p} |\beta_j| \le t$$

# LASSO regression - Key details

- Intercept  $(\beta_0)$  is not part of penalty term.
- Inputs should be scaled prior to performing lasso regression, just as in ridge regression.

#### Subset vs ridge vs LASSO

- · Consider a set of orthonormal features.
  - · Ridge: proportional shrinkage. No coefficients are set to zero.
  - LASSO: "soft" thresholding. Translates coefficients by a factor, truncating at zero.
  - Best-subset: "hard" thresholding. Drops all coefficients below a certain threshold.



# Other variants of shrinkage methods

• Elastic net penalty:

$$\lambda \left( \alpha \sum_{j=1}^{p} \beta_j^2 + (1 - \alpha) \sum_{j=1}^{p} |\beta_j| \right)$$

Least angle regression

#### Derived input directions

- General concept: transforms input X into a smaller subset of  $z_m$  and regress on  $z_m$
- · Principal component regression:
  - Transform non-orthonormal features into orthonormal directions using Principal Component Analysis (PCA).
  - Choose M directions that have the highest eigenvalues (explains the most variance) and discards the rest.
  - · Will revisit at a later lecture.

#### Partial Least Squares (PLS)

- · Algorithm:
  - 1. Compute  $\phi_{1j} = \langle \mathbf{x_i}, \mathbf{y} \rangle$  for each j.
  - 2. First transformed direction  $\mathbf{z_1} = \sum_j \phi_{1j} \mathbf{x_j}$ , i.e., each direction is weighted by strength of effect on  $\mathbf{y}$ .
  - 3. Regress y on  $z_1$  to obtain  $\theta_1$ , orthogonalize  $x_1, ... x_p$  wrt  $z_1$  via  $x_i' = x_j \frac{\langle z_1, x_j \rangle}{\langle z_1, z_1 \rangle} z_1$ .
  - 4. Repeat until  $M \leq p$  coefficients are obtained.
- · Finds directions with high variance and high correlation with response.

**Extending linear methods** 

#### **Preliminaries**

- It is highly unlikely that the true function f(X) is linear in X.
- In some cases, linearity is a reasonable assumption, e.g., a first order Taylor series expansion:

$$f(x) = f(a) + f'(a)(x - a) + f''(a)\frac{(x - a)^2}{2!} + f'''(a)\frac{(x - a)^3}{3!} + \dots$$

- Examples where this is used in materials science linear elasticity (Hooke's law), etc.
- More frequently, we perform a transformation of inputs to create a linear basis expansion.

**Transformation of inputs** 

#### General concept

• Express:

$$f(X) = \sum_{m=1}^{M} \beta_m h_m(X)$$

where  $h_m$  is the  $m^{th}$  transformation of X.

- This is known as a linear basis expansion in X.
- The key lies in choice of the basis functions  $h_m$ .

# Examples of basis expansions

- $\cdot h_m(X) = X_j^2, h_m(X) = X_i X_j$ 
  - · Polynomial expansion to higher-order Taylor series terms.
  - No. of terms increases exponentially with degree of polynomial. For p variables, we have  $O(p^2)$  square and cross-product terms in a quadratic model. For a degree d polynomial, we have  $O(p^d)$ .
- $h_m(X) = log(X_i), sqrt(X_i), exp(iX_i)$ : non-linear transformations in X.
- $h_m(X) = I(L_m \le X_k < U_m)$ : Piece-wise division of regions of X. E.g., cubic splines.
- $h_m(X) = RBF(||X X_m||)$ : radial basis function, e.g., Gaussian.
- Typically, basis functions are used simply to allow a more flexible representation of the data. The basis functions can span a very large (sometimes infinite) set, from which a selection has to be made:
  - Restriction Truncate the choice of basis functions using some criteria.
  - · Selection Choose basis functions that contribute significantly to the fit.
    - · Regularization Use the whole and/or very large subset and apply

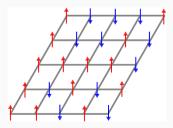
# Linearization from physical laws

· Arrhenius law:

$$r = A \exp(-\frac{E_a}{RT}) \longrightarrow log(r) = log(A) - \frac{E_a}{RT}$$

· Ising model:

$$H(\sigma) = -\sum_{\langle i,j \rangle} J_{ij}\sigma_i\sigma_j - \mu \sum_j h_j\sigma_j$$

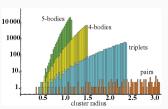


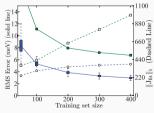
# Compressive sensing for cluster expansions

· Cluster expansion of energy on lattice points:

$$H(\sigma) = E_0 + \sum_f J_f \prod_f (\sigma)$$

- $\sigma$  is the vector representing occupation of lattice sites,  $\prod_f$  are the cluster basis functions,  $J_f$  are effective cluster interactions (ECIs).
- · Compressive sensing: essentially a LASSO to solve for ECIs.[1]

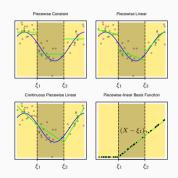




Piece-wise polynomials

### Piecewise polynomials

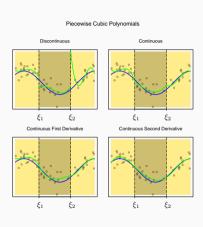
$$h_1(X) = I(X < \xi_1), h_2(X) = I(\xi_1 \le X < \xi_2), h_3(X) = I(X \ge \xi_2)$$



#### Parameters:

- · No. of knots
- · Order of polynomial
- Continuity at knots (value, first derivative, second derivative, etc.). For a polynomial of order *N*, we usually want all derivatives < *N* to be continuous.

#### **Cubic splines**



- · Probably the most commonly used.
- · Continuous 1st and 2nd derivatives.
- Natural cubic spline: polynomial is linear beyond boundaries.
- Smoothing spline: Use regularization to control complexity:

$$RSS(f, \lambda) = \sum_{i=1}^{N} \{y_i - f(x_i)\}^2$$
$$+\lambda \int \{f''(t)\}^2 dt$$

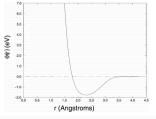
# Examples of cubic spline fitting

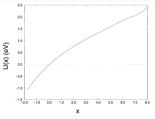
Spline-based Modified Embedded Atom Method (MEAM)

$$E = \sum_{i < j} \phi(r_{ij}) + \sum_{i} U(n_i),$$

$$n_i = \sum_{j} \rho(r_{ij}) + \sum_{i < k,j,k!=i} f(r_{ij}) f(r_{ik}) g[\cos(\theta_{jik})]$$

where  $\phi$ , U,  $\rho$ , f and g can be approximated by cubic splines.





### Demo: Cubic spline fitting in scipy

```
import numpy as np
## Import CubicSpline from scipy
from scipy.interpolate import CubicSpline
## x, y data for generating the spline fitting
x = np.arange(10)
v = np.sin(x)
## Fit the spline
cs = CubicSpline(x, y)
## Generate new x values
xs = np.arange(-0.5, 9.6, 0.1)
## Perform the interpolation on the new points
vs = cs(xs)
```

Gaussian basis functions

#### Gaussian basis functions

$$h_m(x) = \exp(-k(x - x_m)^2)$$

- Gaussian functions centered at  $x_m$ .
- Other similar types of functions include Lorentzian ( $h_m(x) = \frac{1}{1+kx^2}$ ), Gaussian-Lorentzian, Voigtian, Pearson type IV, and beta profiles.

# Example: Rietveld refinement

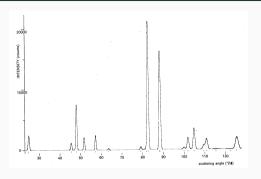


Figure 1: Neutron powder diffraction diagram of CaUO<sub>4</sub>

• Least squares fitting of theoretical line profile to match a measured diffraction pattern (e.g., X-ray, neutron).[2]

### Example: Rietveld refinement, contd.

• Peak shape function:

$$PSF(\theta) = \Omega(\theta) \otimes \Lambda(\theta) \otimes \Psi(\theta) + b(\theta)$$

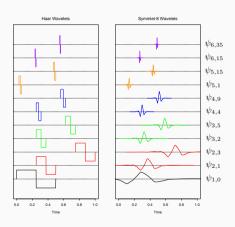
- $\Omega$ : Instrument broadening,  $\Lambda$ : Wavelength dispersion,  $\Psi$ : Specimen function.
- For single phase, minimize:

$$\Phi = \sum_{i=1}^{N} w_i \left( Y_i^{\text{obs}} - \left( b_i + K \sum_{j=1}^{m} I_j y_j(x_j) \right) \right)^2$$

- where  $y_j(x_j)$  is typically a pseudo-Voigt (mix of Gaussian and Lorentizan function) function.
- Note that the background  $(b_i)$  holds no useful structural information and should be minimized in experiments.

Wavelet and Fourier basis functions

### Wavelet smoothing



- · Complete orthonormal basis
- Shrink and select toward sparse representation.
- Able to represent both time and frequency localization efficiently (Fourier basis can only do frequency localization).

# Example: NMR Spectroscopy

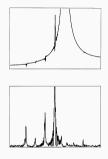
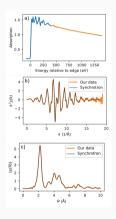


Figure 2: Subtraction of a large spectral line: (top) the original spectrum of polyethylene, (bottom) reconstructed spectrum after removal of CH<sub>2</sub> peak.[3]

#### Applications:

- Suppression of large unwanted spectral line (left).
- Rephasing spectrum perturbed by time-dependent magnetic field.
- Noise filtering
- Detecting phases in a mixture

# Example: Fourier transform for analysis of extended X-ray absorption fine structure (EXAFS)



- (a) The extended edge (orange part) contains information of atom chemical environment
- (b) Subtract the background, convert energy to k-space unit, and multiply the normalized intensity by  $k^2$
- (c) Fourier transform *k*-space information to real space and obtain the first shell bond length.

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# The End