

# Kernel Regression

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# Preliminaries

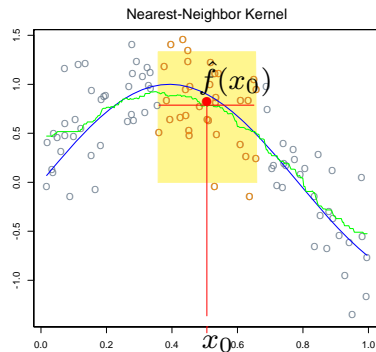
- Linear models, even those based on basis expansion, have high bias.
- In contrast, kernel methods fit many models to each point using the observations close to that point.
- Localization is based on a weighting function  $K_\lambda(x_0; x_i)$  that assigns a weight to each observation  $x_i$  based on distance to a query point.
- Typically, the kernel function has only a single parameter ( $\lambda$ ) to determine width of neighborhood.
- The “model” is the entire training data set.
- While undoubtedly effective in many instances, kernel methods lack interpretability that is often desired for scientific applications.

# $k$ Nearest Neighbor ( $k$ NN)

- Simplest possible model for prediction - even simpler than linear regression!
- Given a set of observations, we take the average of the  $k$  nearest neighbors as an estimate.

$$E[Y|X = x] = \hat{f}(x) = \text{Ave}(y_i | x_i \in N_k(x))$$

- Prediction is bumpy, i.e., changes in average are discrete at the boundary between the inclusion and exclusion of a point.



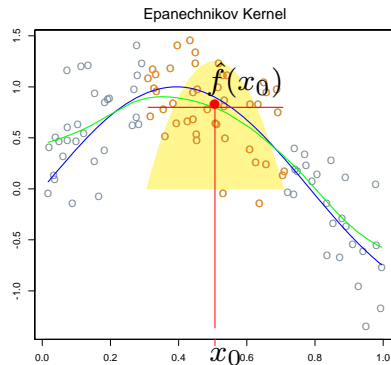
# Improving on $k$ NN

- $k$ NN gives equal weight to all points that falls within the  $k$  nearest neighbor region.
- Solution: use a weighted kernel that goes to zero smoothly with distance from point.
- Nadaraya-Watson kernel-weighted average:

$$\hat{f}(x) = \frac{\sum_{i=1}^N K_{\lambda}(x_0, x_i) y_i}{\sum_{i=1}^N K_{\lambda}(x_0, x_i)}$$

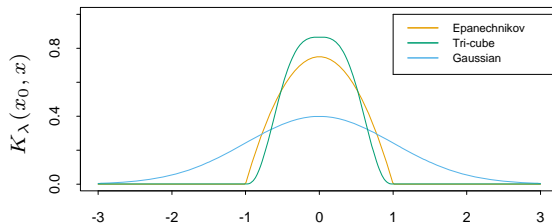
- Epanechnikov quadratic kernel:

$$K_{\lambda}(x_0, x) = D\left(\frac{|x - x_0|}{\lambda}\right), D(t) = \frac{3}{4}(1 - t^2) \text{ if } |t| \leq 1$$



# Considerations

- Smoothing parameter  $\lambda$  determines the width of the local neighborhood. Large  $\lambda$  means lower variance but higher bias.
- Metric window widths: As local density increases, bias decreases.
- Epanechnikov kernel is compact. Tri-cube kernel  $D(t) = (1 - |t|^3)^3$  if  $|t| \leq 1$  is another compact kernel that is flatter and differentiable at boundary.
- Gaussian kernel is a popular *non-compact* kernel. Standard deviation controls width of kernel.



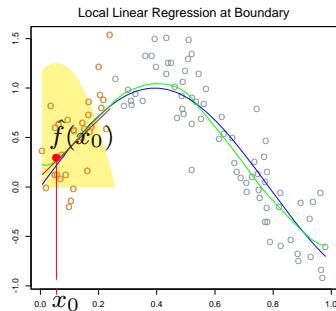
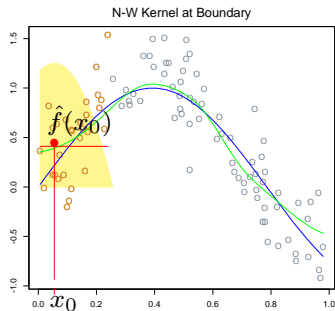
# Code

```
from sklearn.neighbors import KNeighborsRegressor
from sklearn.model_selection import cross_val_predict, KFold

kfold = KFold(n_splits=5, shuffle=True, random_state=42)
knn = KNeighborsRegressor(n_neighbors=14)
yhat_knn = cross_val_predict(knn, x, y, cv=kfold)
```

# Local linear/polynomial regression

- Local linear/polynomial regression can be used, which corrects bias at boundary regions at the expense of higher variance.
- For higher dimensions especially, local linear regression is preferred to local constant fit.



- Often used to interpolate within a region of feature space.



# Kernel Density Estimation

- Estimate the probability density function  $\hat{f}_X(x)$  as:

$$\hat{f}_X(x_0) = \frac{\#x_i \in N(x_0)}{N\lambda}$$

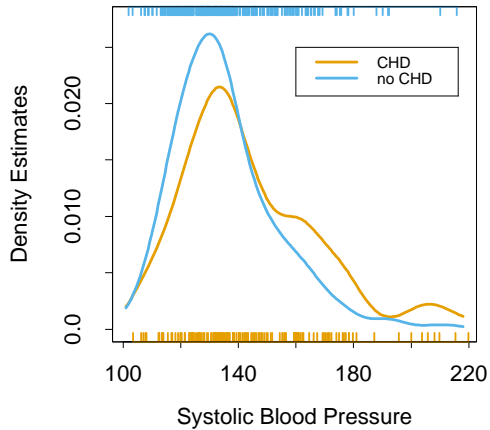
where  $\lambda$  is the width of the bin and  $N(x_0)$  is the neighbor of  $x_0$  and  $N$  is the total data count.

- Often, the smooth Parzen estimate is used.

$$\hat{f}_X(x_0) = \frac{1}{N\lambda} \sum_{i=1}^N K_\lambda(x_0, x_i)$$

- Popular choice of  $K_\lambda$  is the Gaussian kernel  $\phi(\frac{x-x_0}{\lambda})$ .
- Essentially  $\hat{f}_X(x)$  is the convolution of the sample distribution with the Gaussian distribution with standard deviation  $\lambda$ .

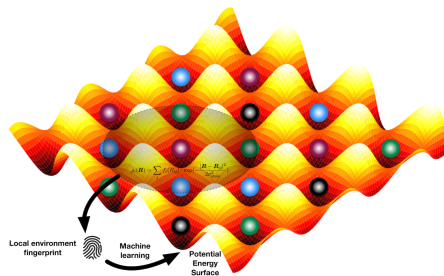
# Gaussian KDE



# Example of Gaussian Density Estimation in Interatomic Potentials

- Gaussian Approximation Potential[1] uses a smooth-overlap of atomic positions (SOAP) kernel in a Gaussian process model:

$$\rho_i(\mathbf{R}) = \sum_j f_c(R_{ij}) \cdot \exp\left(-\frac{|\mathbf{R} - \mathbf{R}_{ij}|^2}{2\sigma_{\text{atom}}^2}\right) = \sum_{nlm} c_{nlm} g_n(R) Y_{lm}(\hat{\mathbf{R}}),$$

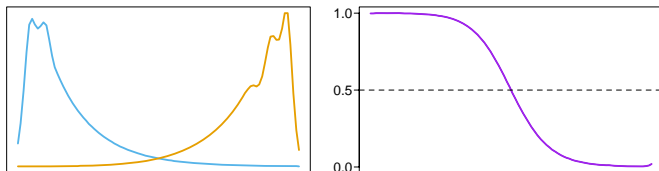


# Kernel Density Classification

- Given the kernel density estimate for each class  $\hat{f}_j(X)$  and class prior  $\pi_j$ , we can use Bayes theorem to perform classification:

$$P(G = j|X = x_0) = \frac{\pi_j \hat{f}_j(x_0)}{\sum_{k=1}^J \pi_k \hat{f}_k(x_0)}$$

- However, density estimation for each class is not necessary if we only need to perform classification.
- The key is to estimate the posterior decision boundary between classes accurately.



# Naive Bayes

- Highly popular approach and often outperforms more sophisticated alternatives.
- Assumes features  $X_k$  are independent, i.e.,  $f_j(X) = \prod_{k=1}^p f_{jk}(X_k)$ , i.e., class conditional probabilities can be estimated using 1D kernel densities!

$$\begin{aligned}\log \frac{P(G = I|X)}{P(G = k|X)} &= \log \frac{\pi_I}{\pi_j} + \sum_{k=1}^p \log \frac{f_{Ik}(X_k)}{f_{jk}(X_k)} \\ &= \alpha_I + \sum_{k=1}^p g_{Ik}(X_k)\end{aligned}$$

We are converting a high-dimensional problem into simpler generalized additive model (see later lecture on GAMs).

# Radial Basis Functions

- Treat kernel functions as basis functions.

$$f(x) = \sum_{j=1}^M D\left(\frac{\|x - \varepsilon_j\|}{\lambda_j}\right) \beta_j$$

- Each basis function is index by location ( $\varepsilon_j$ ) and scale parameter  $\lambda_j$ .
- Gaussian function is a common choice for  $D$ .
- Parameters are optimized, typically using a least squares approach.

# Mixture Models

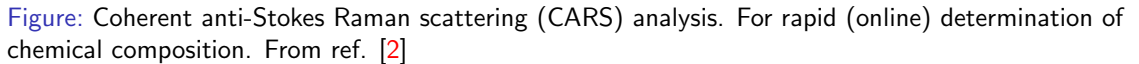
- Type of kernel model.

$$f(x) = \sum_{m=1}^M \alpha_m \phi(x; \mu_m, \Sigma_m)$$

- Again, Gaussian mixture model is by far the most common choice.
- If covariance matrices are constrained to be scalars. then it is similar to a radial basis expansion.
- Typically fitted using maximum likelihood approach / expectation maximization (next lecture).
- Probability that observation  $i$  belongs in component  $m$  is given by:

$$\hat{r}_{im} = \frac{\alpha_m \phi(x; \mu_m, \Sigma_m)}{\sum_{k=1}^M \alpha_k \phi(x; \mu_k, \Sigma_k)}$$

- Very often used in spectroscopy analysis.





# Bibliography



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# The End