

- ① Nelinearno harmonična izobličenja su ona izobličenja koja se generiraju samo harmonike osnovnog signala. Ta izobličenja nastaju zbog nelinearne prijemne karakteristike

Mjerenje:

- mjerenje razine harmonika i osnovnog harmonika
- uspoređujući ih (računamo THD)

$$THD = \frac{\sqrt{U_1^2 + U_2^2 + U_3^2 + \dots}}{\sqrt{U_0^2 + U_1^2 + U_2^2 + U_3^2 + \dots}} \cdot 100\%$$

THD (Total Harmonic Distortion) - odnos konstantnih harmonika u odnosu na sve harmonike

$$f = 1 \text{ kHz}$$

$$k = 2$$

$$0 \text{ dBV} = 20 \log \frac{U_0}{1V}$$

$$0 \text{ dBV} = \log \frac{U_0}{1V}$$

$$\frac{U_0}{1V} = 1$$

$$U_0 = 1V - \text{osnovni sig}$$

$$-20 \text{ dBV} = 20 \log \frac{U_1}{1V}$$

$$-30 \text{ dBV} = 20 \log \frac{U_3}{1V}$$

$$-1 \text{ dBV} = \log \frac{U_1}{1V}$$

$$-\frac{3}{2} \text{ dBV} = \log \frac{U_3}{1V}$$

$$\frac{U_1}{1V} = 10^{-1}$$

$$\frac{U_3}{1V} = 10^{-\frac{3}{2}}$$

$$U_1 = 0.1V - 2. \text{ harmonik} (2 \text{ kHz})$$

$$U_3 = 0.0316V - 4. \text{ harmonik} (4. \text{ kHz})$$

$$THD = \frac{\sqrt{U_1^2 + U_3^2}}{\sqrt{U_0^2 + U_1^2 + U_3^2}} \cdot 100\% = \frac{\sqrt{0.1^2 + 0.0316^2}}{\sqrt{1^2 + 0.1^2 + 0.0316^2}} \cdot 100\%$$

$$THD = 10.43\%$$

- ② $U = \pm 45 V \Rightarrow$ treba biti električno razina (valjda)
 $U_{sum,ef} = 10 mV \Rightarrow$

Odnos signal-šum - odnos između max. razine signala i razine šuma

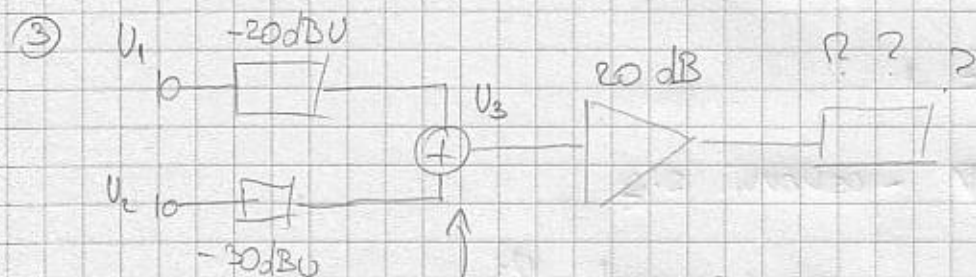
$$S/N = 20 \lg \left(\frac{U_{MAX}}{U_{SUM}} \right) = 20 \lg \left(\frac{45 \cdot \frac{1}{\sqrt{2}}}{10 \cdot 10^{-3}} \right) = 70.05 dB$$

Dinamički pojava

- odnos razine šuma i max. razine, da se maksimalnim harmoničkim izobličenjem manjim od 1% ($THD < 1\%$)

$$THD < 1 - 25 V$$

$$S/N = 20 \lg \left(\frac{25}{10 \cdot 10^{-3}} \right) = 67.95 dB$$



ne zbrojati decibele ∇ - pretvoriti u napone

$$-20dBu = 20 \lg \frac{U_1}{0.775 V_{eff}}$$

$$-30dBu = 20 \lg \frac{U_2}{0.775 V_{eff}}$$

$$U_1 = 10^{-1} \cdot 0.775 = 77.5 mV$$

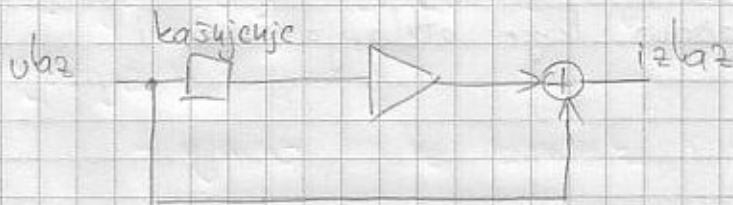
$$U_2 = 10^{-\frac{3}{2}} \cdot 0.775 = 24.5 mV$$

$$U_3 = U_1 + U_2 = 102 mV$$

$$U_2 [dBV] = 20 \lg \frac{102 \cdot 10^{-3}}{0.775} = -17.612 \text{ dBV}$$

$$U_{i2} = 20 - 17.61 = 2.38 \text{ dBV}$$

④ kašnjenje - delay



- efekti koji se bazeiraju - Chorus - modulu se vrijeme kašnjenja
- Flanger - kratko kašnjenje (1-10ms)
- Echo
- Slapback

$$f = 1 \text{ kHz} \Rightarrow T = \frac{1}{f} = 1 \text{ ms}$$

$$U = 1 \text{ V}$$

$$t = 0.5 \text{ ms}$$

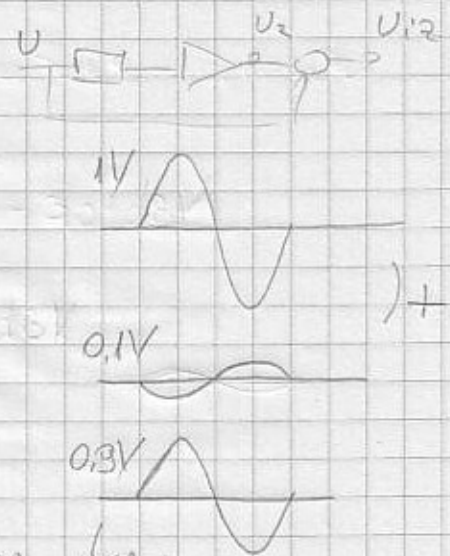
$$A = -20 \text{ dB}$$

$$U_{i2} = ?$$

$$U_{i2} = U - U_1 = 0.9 \text{ V}$$

$$-20 \text{ dB} = 20 \lg \frac{U_2}{1}$$

$$U_2 = 10^{-1} = 0.1 \text{ V}$$



Ja sam to shvatio da recimo 1ms - sig. signal na ulazu

Pa ga smanjimo i pomaknemo za polu perioda i zbrojimo s originalnim

Valjda se može i tako gledati ??

⑤ To još ćemo raditi



Balansirani signal — signal bez šuma i smetnji

Kroz transformator prenosimo signal i taj isti signal dobijemo u fazi.

Na izlazu je diferencijalno pojačalo koje otklanja šumu i
zadržava signal

$$\begin{matrix} U_0 + U_s \\ -U_0 + U_s \end{matrix} \rightarrow \text{dif. pgj. } U_0 + U_s - (-U_0 + U_s) = 2U_0$$