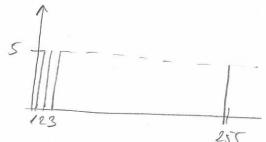
1) Rostezanje

Ogranicavanje intervala

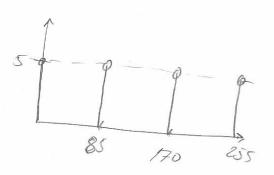
Thresholding

2) Histogram je relativna frehvencija gojave varlicitih vrijednosti bočaha u



lucino 4 uzorha hoji moraji biti ravnomijino vaznahnuti izmetu 0 i 255

255/3 - 85 - Lovah



 $V(l_1,l) = \sum_{n=0}^{N-1} a(m,n) u(m,n)$ $0 \le l_1 l \le N-1$ U(m,n)= 2 5 6(h,d) W(h,l) O(m,n (N-1)

> jezgra inverene transformacije Jezgra se separabilha also vijedi $C_k(m,n) = C_k(m)d(n)$ Jezgra je simetriena also vrijedi $C_{\ell}(m) = d_{\ell}(n)$ Jezgra 2D DFT $a_{k,\ell}(m,n) = \frac{1}{N}e^{-\frac{1}{N}}\frac{2\pi(mk+n\ell)}{N} = \frac{1}{N}e^{-\frac{1}{N}}e^{-\frac{1}{N}}$ V = A U A TU=AT*UA* , A je einitarna dhatrica 1) Oavage energije 2) Rospodjela evergije 3) Nchordivanost hockicijenaka bransformacije 6) V=Au 1/VI = 1/cell $\|VH^2 = V^4V = A^{\mu}A^{\mu}A^{\mu} = u^{\mu}u = \|u\|$ 7.) DA 8) NE 9) DA

(3)
$$C = \begin{bmatrix} \sqrt{2} & \sqrt{2} \\ 2 & \sqrt{2} \end{bmatrix}$$
 $S = \begin{bmatrix} 1 & 1 & 2 & 2 & 3 & 3 & 44 & 65 \\ 1 & 1 & 2 & 2 & 3 & 3 & 44 & 66 \\ 6 & 6 & 7 & 7 & 8 & 8 & 99 & 00 \end{bmatrix}$ $C = C = \begin{bmatrix} 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 2 & 3 & 3 & 44 & 66 \\ 6 & 6 & 7 & 7 & 8 & 8 & 99 & 00 \end{bmatrix}$ $C = C = \begin{bmatrix} 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 2 & 3 & 3 & 44 & 66 \\ 6 & 6 & 7 & 7 & 8 & 8 & 99 & 00 \end{bmatrix}$

DCT se radi po blohovima $C.S.C^{-1}$, a s obzirom da je C unitarna (jezgra det je unitarna) vrijedi $C^{-1} = C^{-1}$ $\begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 &$

2) PASE = 0 jer radimo restribajo baza /x1 hva dratru, sto znači de samo gornji lijeri element ostavljamo, a ostali idu u0, a bod nas je to već taho pa pri uverzo nista ne gutimo

18 1111 18

3) 0 2, 4, 6 8 10 12 14 16 18

3 bita
$$\rightarrow 2^3 = 8$$
 razina $\frac{18}{2^3 - 1} = 2,57$

12,85 (1 0 1 | 14 | 15,42 | 1 0 16

4) Nahon sto istosmernu homponentu izbacimo, ce potom provedemo inverenu transformaciju, rezultat će biti umanjena za sveduju vrijeduost ovih pihsela
5) 1-D KL transformacija definitana je izrazom
v=A"u, gdje je A mabica hoja dijagonaliziva R, avbhorelacijshu matrice velitora u
Inverzne KL transformacija u=AV= 5 v(h) ak
Kestrihaja bake je redelicija broja uzoraha u frelvencijskoj domeni
-> more bit dobukesta i bradratua
(a) Linearnost
$L\left[\alpha\times(m,n)+by(m,n)\right]=\alpha L\left[\chi(m,n)\right]+bL\left[\chi(m,n)\right]$
1) $y(u,n) = 3 \times (u,n) + q$
Prefp. du je linearan $X(m,n) = \alpha 2(m,n)$
$L[x(m,n)] = L[\alpha z(m,n)] = \alpha z(m,n) + 90$
$L[x(m,n)] = L[\alpha z(m,n)] = \alpha z(m,n) + 90$ $\alpha L[z(m,n)] = \alpha (z(m,n) + 9) = \alpha z(m,n) + 96$ $\alpha [z(m,n)] = \alpha (z(m,n) + 9) = \alpha z(m,n) + 96$

3)
$$\nabla^{2} = \frac{S^{2}}{Sx^{2}} + \frac{S^{2}}{Sy^{2}}$$
 $\nabla^{2} \left[af(x,y) + bf(x,y) \right] = \frac{S^{2}}{Sx^{2}} \left[af(x,y) + bf(x,y) \right] + \frac{S^{2}}{Sy^{2}} \left[af(x,y) + bf(x,y) \right]$

$$= a \frac{S^{2}}{Sx^{2}} f(x,y) + b \frac{S^{2}}{Sx^{2}} f(x,y) + a \frac{S^{2}}{Sy^{2}} f(x,y) + b \frac{S^{2}}{Sy^{2}} f(x,y) = 0$$

$$= a \left[\frac{S^{2}}{Sx^{2}} f(x,y) + \frac{S^{2}}{Sy^{2}} f(x,y) \right] + b \left[\frac{S^{2}}{Sx^{2}} f(x,y) + \frac{S^{2}}{Sy^{2}} f(x,y) \right] = 0$$

$$= a \left[D^{2} \left(f(x,y) \right) + b \left[D^{2} \left(f(x,y) \right) \right]$$

Linearan /

1) 1) O snovne transformacije vrijednosti točaha

2) Transformacije linearue po segmentima - za hontrast

3) Modeliranje histograma

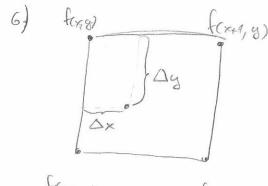
4) Aritmetiche i logiche operacije

4)
$$S_{\text{neg}} = \begin{bmatrix} 254 & 253 & 252 & 251 & 250 \\ 254 & 253 & 252 & 251 & 250 \\ 254 & 253 & 0 & 251 & 250 \\ 254 & 253 & 252 & 251 & 250 \\ 254 & 253 & 252 & 251 & 250 \end{bmatrix}$$

$$L = 255$$

$$\text{negativ } v = f(u) = L - u$$

$$g(x,y) = \left\{ \left(f(x,y) - f(x+1,y+1) \right)^2 - \left(f(x+1,y) - f(x,y+1) \right)^2 \right\}^{1/2}$$
 aprolis.



- (6.)
 1) luvereni filtar
 - 2) Pseudoinverzni tillar
 - 3) Wienerov filter
 - 2) Osjetljivost na sum i problem dizajna zbog moguće nestabilhosti sustava (nule i polovi se zamijene)
 - 3) Wienerou filter je metoda obnavljanja slike loja u obzir uzima prisustro suma.

Potrebno je odrediti estimaciju û(m,n) tahvu da se minimizira sredija hvadredna pogrestien

 $S_{\epsilon}^{2} = \mathcal{E}\left\{\left[\mathcal{U}(m,n) - \hat{\mathcal{U}}(m,n)\right]^{2}\right\}$

H(w, w2) = H(w, w2) Sua(w, w2) [H(w, w2)] Ena + Syz(w, w2)

incremi filter

ta Smy << Sun H*(w1, w2) Sau(ay, w2) = 1 H(w1, w2) = /H(wy, w2) /2 Sun (wy, w2) (> H*(wyw2) - H (wy w2)

$$\begin{array}{lll}
(3x,5y) = (3,\frac{1}{3}) & (5x,0) & (5x,0$$

$$\begin{bmatrix} 1/2 & -1/2 & 0 \\ 1/2 & -1/2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1/2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 & 0 & 0 \\ 0 & 1/3 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix}$$

$$a) \begin{bmatrix} 3/2 & -1/2 \\ 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3/2 & -1/2 \\ 0 & 0 & 1 \end{bmatrix}$$

a)
$$\begin{bmatrix} \frac{3}{2} & -\frac{1}{23} & \frac{1}{13} \\ \frac{3}{2} & \frac{1}{6} & \frac{1}{3} - 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 \\ 5 \\ 1 \end{bmatrix} = \begin{bmatrix} \text{summing noing entry of } \\ \text{summing noing entry } \\ \text{summing noing } \\ \text{summing noing entry } \\ \text{summing noing entry } \\ \text{summing noing entry } \\ \text{summing noing } \\ \text{summing } \\ \text{summing noing }$$

6) Perspehtivna transformacija preslihava svalu točhu (x, y, z) iz trodim.

prostora u dodinenzionalnu projehciju (x, y) te točke u ravninu slihe $x = \frac{f \times}{f - z}$ $y = \frac{f \times}{f - z}$ tohus

(7)
$$f(x,y) = sinc(x-3)sinc(g-6)$$

$$F(\omega_{1}\omega_{2}) = e^{-j\omega s} \operatorname{rect}(\frac{\omega_{1}}{2\pi}), \operatorname{rect}(\frac{\omega_{2}}{2\pi}) = e^{-j\omega s} \operatorname{rect}(\frac{\omega_{1}}{2\pi}), \operatorname{rect}(\frac{\omega_{2}}{2\pi}) = e^{-j\omega s} \operatorname{rect}(\frac{\omega_{1}}{2\pi}) \operatorname{rect}(\frac{\omega_{2}}{2\pi}) = e^{-j\omega s} \operatorname{rect}(\frac{\omega_{2}}{2\pi}) \operatorname{rect}(\frac{\omega_{2}}{2\pi})$$

2)
$$f(x,y) = (ect(x) \text{ vect(y)})$$

$$f(\omega_1,\omega_2) = sin(\frac{\omega_1}{2\pi}) sin(\frac{\omega_2}{2\pi})$$

$$rect(\frac{t}{7})0 - o T sin(\frac{\omega T}{2\pi})$$

$$F(\omega_{1},\omega_{2}) = 2 \cdot \left[-j^{\pi} \left(\delta(\omega_{1} - \omega_{0}) - \delta(\omega_{1} + \omega_{0}) \right) \right] \left[\pi \left(\delta(\omega_{2} - \omega_{0}) + \delta(\omega_{2} + \omega_{0}) \right) \right] \left[\pi \left(\delta(\omega_{2} - \omega_{0}) + \delta(\omega_{2} + \omega_{0}) \right) \right] \left[\pi \left(\delta(\omega_{2} - \omega_{0}) + \delta(\omega_{2} + \omega_{0}) \right) \right]$$

$$f(x_{1}y) = \frac{\cos(x-y) - \cos(x+y)}{xy} = \frac{-2\sin(x)\sin(-y)}{xy} = \frac{\sin x}{x} \frac{\sin y}{y} = \frac{\sin x}{x} \frac{\sin x}{y} = \frac{\sin x}{y} = \frac{\sin x}{x} \frac{\sin x}{y} = \frac{$$

$$F(\omega_1, \omega_2) = rect(\frac{\omega_1}{2\pi}) rect(\frac{\omega_2}{2\pi})$$

		560	