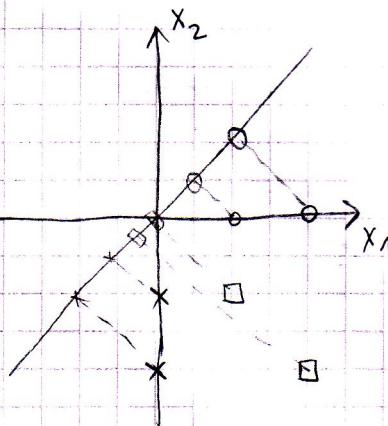


① Fisher s 3 razreda

$$\omega_1 = \{(2,0)^T, (4,0)^T\}$$

$$\omega_2 = \{(0,-2)^T, (0,-4)^T\}$$

$$\omega_3 = \{(2,-2)^T, (4,-4)^T\}$$



$$o \in \omega_1$$

$$x \in \omega_2$$

$$\square \in \omega_3$$

$$\vec{m} = \frac{1}{2} \left(\begin{bmatrix} 2 \\ 0 \end{bmatrix} + \begin{bmatrix} 4 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$$

$$\vec{m}_2 = \frac{1}{2} \left(\begin{bmatrix} 0 \\ -2 \end{bmatrix} + \begin{bmatrix} 0 \\ -4 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ -3 \end{bmatrix}$$

$$\vec{m}_3 = \frac{1}{2} \left(\begin{bmatrix} 2 \\ -2 \end{bmatrix} + \begin{bmatrix} 4 \\ -4 \end{bmatrix} \right) = \begin{bmatrix} 3 \\ -3 \end{bmatrix}$$

$$\vec{m} = \frac{1}{n} \sum_{i=1}^c n_i \vec{m}_i = \frac{1}{6} \left[2 \cdot \begin{bmatrix} 3 \\ 0 \end{bmatrix} + 2 \cdot \begin{bmatrix} 0 \\ -3 \end{bmatrix} + 2 \cdot \begin{bmatrix} 3 \\ -3 \end{bmatrix} \right] = \begin{bmatrix} 2 \\ -2 \end{bmatrix}$$

$$S_1 = \sum_{x_i \in W_1} (\vec{x}_i - \vec{m}_1)(\vec{x}_i - \vec{m}_1)^T = \left(\begin{bmatrix} 2 \\ 0 \end{bmatrix} - \begin{bmatrix} 3 \\ 0 \end{bmatrix} \right) \left(\begin{bmatrix} 2 \\ 0 \end{bmatrix} - \begin{bmatrix} 3 \\ 0 \end{bmatrix} \right)^T + \left(\begin{bmatrix} 4 \\ 0 \end{bmatrix} - \begin{bmatrix} 3 \\ 0 \end{bmatrix} \right) \left(\begin{bmatrix} 4 \\ 0 \end{bmatrix} - \begin{bmatrix} 3 \\ 0 \end{bmatrix} \right)^T = \begin{bmatrix} 1 \\ 0 \end{bmatrix} [-1 \ 0] + \begin{bmatrix} 1 \\ 0 \end{bmatrix} [1 \ 0] = \begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix}$$

$$S_2 = \begin{bmatrix} 0 & 0 \\ 0 & 2 \end{bmatrix} \quad S_3 = \begin{bmatrix} 2 & -2 \\ -2 & 2 \end{bmatrix}$$

$$\begin{aligned} S_B &= \sum_{i=1}^c n_i (\vec{m}_i - \vec{m}) (\vec{m}_i - \vec{m})^T \\ &= 2 \left(\begin{bmatrix} 3 \\ 0 \end{bmatrix} - \begin{bmatrix} 2 \\ -2 \end{bmatrix} \right) \left(\begin{bmatrix} 3 \\ 0 \end{bmatrix} - \begin{bmatrix} 2 \\ -2 \end{bmatrix} \right)^T + 2 \left(\begin{bmatrix} 0 \\ -3 \end{bmatrix} - \begin{bmatrix} 2 \\ -2 \end{bmatrix} \right) \left(\begin{bmatrix} 0 \\ -3 \end{bmatrix} - \begin{bmatrix} 2 \\ -2 \end{bmatrix} \right)^T \\ &\quad + 2 \left(\begin{bmatrix} 3 \\ -3 \end{bmatrix} - \begin{bmatrix} 2 \\ -2 \end{bmatrix} \right) \left(\begin{bmatrix} 3 \\ -3 \end{bmatrix} - \begin{bmatrix} 2 \\ -2 \end{bmatrix} \right)^T \\ &= 2 \left(\begin{bmatrix} 1 \\ 2 \end{bmatrix} [1 \ 2] + \begin{bmatrix} -2 \\ -1 \end{bmatrix} [-2 \ -1] + \begin{bmatrix} 1 \\ -1 \end{bmatrix} [1 \ -1] \right) \\ &= 2 \begin{bmatrix} 6 & 3 \\ 3 & 6 \end{bmatrix} = \begin{bmatrix} 12 & 6 \\ 6 & 12 \end{bmatrix} \end{aligned}$$

$$S_W = S_1 + S_2 + S_3 = \begin{bmatrix} 4 & -2 \\ -2 & 4 \end{bmatrix}$$

$$S_B \cdot \vec{w} = \lambda \cdot S_W \cdot \vec{w} \rightarrow \text{generalizirane svojstveni vektori}$$

$$S_W^{-1} \cdot S_B \cdot \vec{w} = \lambda \cdot \vec{w}$$

$$\det |S_W^{-1} \cdot S_B - \lambda I| = 0 \quad \left. \begin{array}{l} \det |S_B - \lambda S_W| = 0 \end{array} \right\} \text{ekvivalentne formule (determinante)}$$

$$\det \left| \begin{bmatrix} 12 & 6 \\ 6 & 12 \end{bmatrix} - \lambda \begin{bmatrix} 4 & -2 \\ -2 & 4 \end{bmatrix} \right| = 0$$

$$\det \begin{vmatrix} 12-4\lambda & 6+2\lambda \\ 6+2\lambda & 12-4\lambda \end{vmatrix} = 0$$

$$(12-4\lambda)^2 - (6+2\lambda)^2 = 0$$

$$144 - 96\lambda + 16\lambda - 36 - 24\lambda + 4\lambda^2 = 0$$

$$12\lambda^2 - 120\lambda + 108 = 0$$

$$\lambda^2 - 10\lambda + 9 = 0$$

$$\lambda_{1,2} = \frac{10 \pm 8}{2} \Rightarrow \lambda_1 = 9, \lambda_2 = 1$$

rješenje odgovara najvećim svojstvenim vrijednostima pa će unjek uzme veći λ

$$(S_B - \lambda S_W) \cdot \vec{w} = \vec{0}$$

$$\begin{bmatrix} -24 & 24 \\ 24 & -24 \end{bmatrix} \cdot \vec{w} = \vec{0}$$

$$24 \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix} \cdot \vec{w} = \vec{0}$$

$$\begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \vec{0}$$

$$\begin{aligned} -w_1 + w_2 &= 0 \\ w_1 - w_2 &= 0 \end{aligned} \quad \left. \begin{array}{l} \\ \end{array} \right\} \quad w_1 = w_2$$

npr. $w_1 = 1$

$$w = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \rightarrow \text{pokaže u smjeru pravca}$$

2) popunjene deuzijske funkcije

npr. $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix}$

$$\vec{x}^* = \begin{bmatrix} x_1^2 \\ x_1 x_2 \\ x_2^2 \\ x_1 \\ x_2 \\ 1 \end{bmatrix}$$

$$d(\vec{x}) = w_1 x_1^2 + w_2 x_1 x_2 + w_3 x_2^2 + w_4 x_1 + w_5 x_2 + w_6$$

\hookrightarrow deuzijska f-ja 3. stupnja (običe se proširejem vektora značajki x^*)

npr. $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ 1 \end{bmatrix}$

$$\vec{x}^* = \begin{bmatrix} x_1^2 \\ x_2^2 \\ x_3^2 \\ x_1 x_2 \\ x_1 x_3 \\ x_2 x_3 \\ x_1 \\ x_2 \\ x_3 \\ 1 \end{bmatrix}$$

\rightarrow za polinom trećeg stupnja

npr. $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ 1 \end{bmatrix}$

$$\vec{x}^* = \begin{bmatrix} x_1^3 \\ x_2^3 \\ x_1^2 x_2 \\ x_1 x_2^2 \\ x_1^2 \\ x_1 x_2 \\ x_2^2 \\ x_1 \\ x_2 \\ 1 \end{bmatrix}$$

→ redobijed komponenti nije bitan, samo da je konzistentan

→ isto tako stupnja

③ poopćene deuzijske funkcije

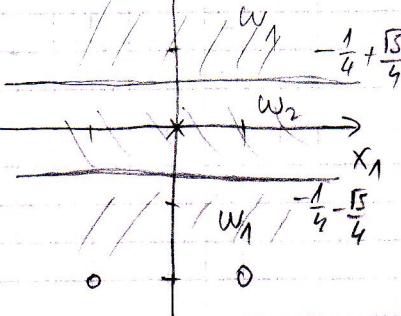
$$w_1 = \{(0, 2)^T, (-1, -2)^T, (1, -2)^T\}$$

$$w_2 = \{(0, 0)^T\}$$

$$\begin{array}{c} x_2 \\ \uparrow \\ 0 \\ \text{---} \\ 0 \in w_1 \\ x \in w_2 \end{array}$$

postupak perceptrona sa stalnim primarstom

$$c=1 \quad \vec{w}(1) = \vec{0}$$



$$\vec{x}^* = \begin{bmatrix} x_1^2 \\ x_1 x_2 \\ x_2^2 \\ x_1 \\ x_2 \\ 1 \end{bmatrix}$$

$$\vec{x}_1 = [0 \ 0 \ 4 \ 0 \ 2 \ 1]^T$$

$$\vec{x}_2 = [1 \ 2 \ 4 \ -1 \ -2 \ 1]^T$$

$$\vec{x}_3 = [1 \ -2 \ 4 \ 1 \ -2 \ 1]^T$$

$$\vec{x}_4 = [0 \ 0 \ 0 \ 0 \ 0 \ 1]^T / \cdot (-1)$$

$$\vec{x}_5 = [0 \ 0 \ 0 \ 0 \ 0 \ -1]^T$$

$$\vec{w} \cdot \vec{x} > 0$$

$$\vec{w}(1) = [0 \ 0 \ 0 \ 0 \ 0 \ 0]^T$$

$$1) \vec{w}(1)^T \cdot \vec{x}_1 = [0 \ 0 \ 0 \ 0 \ 0 \ 0] \cdot \begin{bmatrix} 0 \\ 0 \\ 4 \\ 0 \\ 2 \\ 1 \end{bmatrix} = 0 < 0$$

$$\vec{w}(2) = \vec{w}(1) + c \cdot \vec{x}_1 = [0 \ 0 \ 4 \ 0 \ 2 \ 1]^T$$

$$2) \vec{w}(2)^T \cdot \vec{x}_2 = [0 \ 0 \ 4 \ 0 \ 2 \ 1] \cdot \begin{bmatrix} 1 \\ 2 \\ 4 \\ -1 \\ -2 \\ 1 \end{bmatrix} = 13 > 0$$

$$\vec{w}(3) = \vec{w}(2)$$

$$3) \vec{w}(3)^T \cdot \vec{x}(3) = [0 \ 0 \ 4 \ 0 \ 2 \ 1] \cdot \begin{bmatrix} 1 \\ -2 \\ 4 \\ 1 \\ -2 \\ 1 \end{bmatrix} = 13 > 0$$

$$\vec{w}(4) = \vec{w}(3)$$

$$4) \vec{w}(4)^T \cdot \vec{x}(4) = [0 \ 0 \ 4 \ 0 \ 2 \ 1] \cdot \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ -1 \end{bmatrix} = -1 < 0$$

$$\vec{w}(5) = \vec{w}(4) + c \cdot \vec{x}(4) = [0 \ 0 \ 4 \ 0 \ 2 \ 0]^T$$

$$5) \vec{w}^T(5) \cdot \vec{x}(5) = 20 > 0$$

$$6) \vec{w}^T(6) \cdot \vec{x}(6) = 12 > 0$$

$$7) \vec{w}^T(7) \cdot \vec{x}(7) = 12 > 0$$

$$8) \vec{w}^T(8) \cdot \vec{x}(8) = 0 < 0$$

$$9) \vec{w}(9) = [0 \ 0 \ 4 \ 0 \ 2 \ -1]^T \Rightarrow \text{nješenje}$$

$$\vec{w}(9)^T \cdot \vec{x}(9) = 19 > 0 \quad 4x_2^2 + 2x_2 - 1 = 0$$

$$10) \vec{w}(10)^T \cdot \vec{x}(10) = 11 > 0 \quad 4x_2^2 + 2x_2 + \frac{1}{4} - \frac{5}{4} = 0$$

$$11) \vec{w}(11)^T \cdot \vec{x}(11) = 11 > 0 \quad \left(2x_2 + \frac{1}{2}\right)^2 = \frac{5}{4}$$

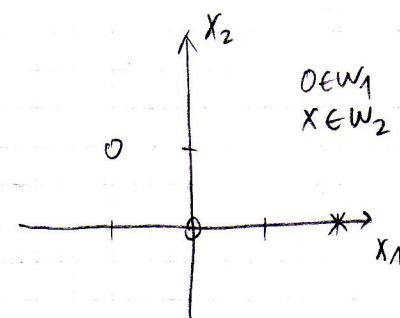
$$12) \vec{w}(12)^T \cdot \vec{x}(12) = 1 > 0 \quad 2x_2 + \frac{1}{2} = \pm \frac{\sqrt{5}}{2}$$

$$x_2 = -\frac{1}{4} \pm \frac{\sqrt{5}}{4}$$

④ dualni problem SVM-a s kvadratnim programuiranjem - quadprog
funkcija u MATLAB-u

$$w_1 = \{(0,0)^T, (-1,1)^T\}$$

$$w_2 = \{(2,0)^T\}$$



$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\min_{\{\lambda\}} \frac{1}{2} \sum_{i,j=1}^n \lambda_i \lambda_j d_i d_j \vec{x}_i^T \vec{x}_j - \sum_{i=1}^n \lambda_i$$

$$\frac{1}{2} \sum_{i,j=1}^n \vec{x}_i^T \vec{x}_j Q_{ij}$$

$$Q_{ij} = d_i d_j \vec{x}_i^T \vec{x}_j$$

$$Q = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 2 & 2 \\ 0 & 2 & 4 \end{bmatrix}$$

$$\vec{c} = \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix}$$

$$\vec{c}^T \cdot \vec{x} = \begin{bmatrix} -1 \\ -1 \\ -1 \end{bmatrix}^T \cdot \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \end{bmatrix} = -\lambda_1 - \lambda_2 - \lambda_3 = -\sum_{i=1}^3 \lambda_i$$

• kvadratno programiranje:

$$\min_{\{\vec{x}\}} \frac{1}{2} \vec{x}^T Q \vec{x} + \vec{c}^T \cdot \vec{x}$$

$$\text{uz uvjete } A \vec{x} \leq \vec{b} \\ E \vec{x} = \vec{d}$$

naš zadatak

$$\max_{\{\lambda\}} \sum_{i=1}^n \lambda_i - \frac{1}{2} \sum_{i,j=1}^n \lambda_i \lambda_j d_i d_j \vec{x}_i^T \vec{x}_j$$

$$\text{uz uvjete } \sum_{i=1}^n \lambda_i d_i = 0$$

$$\lambda_i \geq 0$$

(treba smjeriti na kvad. programiranje)

$$\underbrace{\frac{1}{2} \vec{x}^T Q \vec{x}}_{=} + \underbrace{\vec{c}^T \cdot \vec{x}}$$

$$Q_{2,2} = 1 \cdot 1 \cdot [-1 \ 1] \cdot \begin{bmatrix} -1 \\ 1 \end{bmatrix} = 2$$

$$Q_{2,3} = Q_{3,2} = 1 \cdot (-1) \cdot [-1 \ 1] \begin{bmatrix} 2 \\ 0 \end{bmatrix} = 2$$

$$Q_{3,3} = (-1) \cdot (-1) \cdot [2 \ 0] \cdot \begin{bmatrix} 2 \\ 0 \end{bmatrix} = 4$$

- ujeti isto moraju biti jednaki:

$$x_i \geq 0 \quad / \cdot (-1)$$

$$A\vec{x} \leq \vec{b}$$

$$-d_i \leq 0$$

$$A = \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \quad \vec{b} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{bmatrix} \cdot \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \end{bmatrix} \leq \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\sum_{i=1}^n d_i d_i = 0 \quad \Leftrightarrow \quad E\vec{x} = \vec{d}$$

$$E = [d_1 \ d_2 \ d_3] \quad \vec{d} = [0]$$

$$[d_1 \ d_2 \ d_3] \cdot \begin{bmatrix} \lambda_1 \\ \lambda_2 \\ \lambda_3 \end{bmatrix} = 0$$

$$\begin{array}{l} d_1 = 1 \\ d_2 = 1 \end{array} \quad \begin{array}{l} w_1 \\ w_2 \end{array}$$

$$d_3 = -1 \Rightarrow \text{treći u zarak}$$

$$\lambda = \begin{bmatrix} 0.5 \\ 0 \\ 0.5 \end{bmatrix} \rightarrow \text{do dobije MATLAB}$$

\vec{x}_1 i \vec{x}_3 su potporni vektori

$$\vec{w} = \sum_{i=1}^n \lambda_i d_i \vec{x}_i = 0.5 \cdot 1 \cdot \begin{bmatrix} 0 \\ 0 \end{bmatrix} + 0.1 \cdot \begin{bmatrix} -1 \\ 1 \end{bmatrix} + 0.5 \cdot (-1) \cdot \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

$$\vec{w} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$

$-1 \cdot x_1 = 0$ - nije granica između razreda, neobstaje mu b

$$\vec{w}^T \vec{x}^{(s)} + b = \pm 1 \quad \vec{x}^{(s)} - \text{potporni vektor}$$

$$[-1 \ 0] \begin{bmatrix} 0 \\ 0 \end{bmatrix} + b = 0 \rightarrow \text{zato jer } \vec{x}_1 \text{ pripada razredu } w_1$$

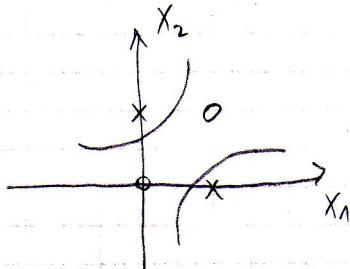
$$b = 1$$

$$-x_1 + 1 = 0 \rightarrow \text{prava granica između razreda}$$

5) problem XOR sa SVM-om (nu obliku polinoma drugog stupnja)

$$w_1 = \{(0,0)^T, (1,1)^T\}$$

$$w_2 = \{(0,1)^T, (1,0)^T\}$$



kernel funkcija:

$$K(\vec{x}_i, \vec{x}_j) = (\vec{x}_i^T \vec{x}_j + 1)^2 \rightarrow \text{simetrična } f\text{-ja}$$

simetrična matrica K

$$K_{i,j} = K(\vec{x}_i, \vec{x}_j)$$

$$K = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 9 & 4 & 4 \\ 1 & 4 & 4 & 1 \\ 1 & 4 & 1 & 4 \end{bmatrix} \quad K(\vec{x}_1, \vec{x}_1) = ([0 \ 0] \cdot [0 \ 0]^T + 1)^2 = 1$$

$$K(\vec{x}_2, \vec{x}_2) = ([1 \ 1] \cdot [1 \ 1]^T + 1)^2 = 9$$

$$K(\vec{x}_2, \vec{x}_3) = ([1 \ 1] \cdot [0 \ 1]^T + 1)^2 = 4$$

$$Q_{i,j} = d_i d_j \cdot K(\vec{x}_i, \vec{x}_j)$$

$$Q = \begin{bmatrix} 1 & 1 & -1 & -1 \\ 1 & 9 & -4 & -4 \\ -1 & -4 & 4 & 1 \\ -1 & -4 & 1 & 4 \end{bmatrix} \quad C = \begin{bmatrix} -1 \\ -1 \\ -1 \\ -1 \end{bmatrix} \quad A = \begin{bmatrix} -1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix} \quad b = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\mathbf{c} = [d_1 \ d_2 \ d_3 \ d_4] = [1 \ 1 \ -1 \ -1] \quad d = [0]$$

$$\lambda = \begin{bmatrix} 3.33 \\ 2.00 \\ 2.66 \\ 2.66 \end{bmatrix} \rightarrow \text{oper taj MATLAB} \Rightarrow \lambda = \begin{bmatrix} 1/3 \\ 2 \\ 8/3 \\ 8/3 \end{bmatrix}$$

$$d(\vec{x}) = \sum_{i=1}^n \lambda_i d_i K(\vec{x}_i, \vec{x}) + \vec{b}$$

\vec{x}_i - potporni vektor
 \vec{x} - nepoznati uzorak

$$K(\vec{x}_i, \vec{x}) = ([x_{i1} \ x_{i2}] \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + 1)^2$$

$$= x_{i1}^2 x_1^2 + x_{i2}^2 x_2^2 + 2x_{i1} x_{i2} x_1 x_2 + 2x_{i1} x_1 + 2x_{i2} x_2 + 1$$

-su uzorci iz skupa za učenje su potporni vektori

$$d(\vec{x}) = \frac{10}{3} \cdot 1 (0 \cdot x_1^2 + 0 \cdot x_2^2 + 0 \cdot x_1 x_2 + 0 \cdot x_1 + 0 \cdot x_2 + 1)$$

$$+ 2 \cdot 1 (x_1^2 + x_2^2 + 2x_1 x_2 + 2x_1 + 2x_2 + 1)$$

$$+ \frac{8}{3} (-1) (0 \cdot x_1^2 + x_2^2 + 0 \cdot x_1 x_2 + 0 \cdot x_1 + 2 \cdot x_2 + 1)$$

$$+ \frac{8}{3} (-1) (x_1^2 + 0x_2^2 + 0 \cdot x_1 x_2 + 2x_1 + 0x_2 + 1) + \vec{b}$$

$$d(\vec{x}) = -\frac{2}{3}x_1^2 - \frac{2}{3}x_2^2 + 4x_1x_2 - \frac{4}{3}x_1 - \frac{4}{3}x_2 + \vec{b}$$

neki od potpornih vektora uvrstiti u $d(\vec{x})$ i postaviti da sve bude jednako nula - dobije se \vec{b}

$$d(\vec{x}_1) = 0 + \vec{b} = 1 \Rightarrow \vec{b} = 1$$