

**Kramer Electronics, Ltd.**



# **USER MANUAL**

## **Models:**

**VS-162AV, 16x16 Audio-Video Matrix Switcher**

**VS-162AVRCA, 16x16 Audio-Video Matrix Switcher**

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## 1 Introduction

Welcome to Kramer Electronics (since 1981): a world of unique, creative and affordable solutions to the infinite range of problems that confront the video, audio and presentation professional on a daily basis. In recent years, we have redesigned and upgraded most of our line, making the best even better! Our 350-plus different models now appear in 8 Groups<sup>1</sup>, which are clearly defined by function. Congratulations on purchasing your Kramer: **VS-162AV 16x16 Audio-Video Matrix Switcher**, and/or **VS-162AVRCA 16x16 Audio-Video Matrix Switcher**, which are ideal for the following typical applications:

- Any professional system requiring outstanding value in a 16x16 matrix
- Production and duplication facilities
- Rental/staging applications
- Security, CCTV, and home theater systems

The package includes the following items:

- **VS-162AV 16x16 Audio-Video Matrix Switcher** or **VS-162AVRCA 16x16 Audio-Video Matrix**
- Power cord
- Windows®-based control software
- Null-modem adapter
- This user manual<sup>2</sup>
- Kramer Infra-Red Remote Control Transmitter (including the required battery and a separate user manual<sup>2</sup>)

## 2 Getting Started

We recommend that you:

- Unpack the equipment carefully and save the original box and packaging materials for possible future shipment
- Review the contents of this user manual
- Use Kramer high performance high resolution cables

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<sup>1</sup> GROUP 1: Distribution Amplifiers; GROUP 2: Switchers and Routers; GROUP 3: Video, Audio, VGA/XGA Processors; GROUP 4: Interfaces and Sync Processors; GROUP 5: Twisted Pair Interfaces; GROUP 6: Accessories and Rack Adapters; GROUP 7: Scan Converters and Scalers; and GROUP 8: Cables and Connectors

<sup>2</sup> Download up-to-date Kramer user manuals from the Internet at: <http://www.kramerelectronics.com>

### 3 Overview

The **VS-162AV** is a high performance 16x16 vertical interval matrix switcher for composite video signals on BNC connectors, and balanced stereo audio signals on detachable terminal block connectors. The **VS-162AVRCA** is a high performance 16x16 vertical interval matrix switcher for composite video signals on BNC connectors, and unbalanced stereo audio signals on RCA connectors.

A main advantage of the **VS-162AV / VS-162AVRCA** is that it forms part of the series of 16x16 matrix switchers that includes, but is not limited to, **VS-1616SDI** (a 16x16 digital Video Matrix Switcher), **VS-1616AD** (a 16x16 digital audio matrix switcher), **VS-1616V** (a 16x16 analog video matrix switcher), **VS-1616A** (a 16x16 analog balanced stereo audio matrix switcher), and **VS-162V** (a 16x16 video matrix switcher).

In particular, the **VS-162AV / VS-162AVRCA**:

- Has multiple SYNC options that make it appropriate for a wide range of applications with glitch-free transitions. It produces glitch-free transitions, when sources share a common reference sync<sup>1</sup>
- Offers excellent video performance, which ensures that it remains transparent in almost any video application
- Video bandwidth extends to well over 90 MHz, making it suitable for all video applications while audio bandwidth and levels conform to broadcast specifications for audio applications

In addition the **VS-162AV / VS-162AVRCA**:

- Can be configured into a Kramer multi-signal switcher system including digital and analog video, digital and analog audio, and RS-422 control switchers
- When integrated in a system, all units switch in true audio-follow-video mode
  - Both audio-follow-video and breakaway modes are available
  - Recalls up to 60 configuration setups via the non-volatile memory and provides for an unlimited quantity of setups when using the Kramer control software on your PC
  - Includes a user-friendly LCD display (making operation even easier)
  - With its FLASH memory, lets you upgrade to the latest Kramer firmware version via Internet download
  - Comes with a choice of protocol format: hexadecimal or ASCII

Control the **VS-162AV / VS-162AVRCA**:

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<sup>1</sup> As it switches during the vertical interval

- Using the front panel buttons
- Remotely, by RS-485 or RS-232 serial commands transmitted by a touch screen system, PC, or other serial controller
- Remotely, from the Kramer **RC-IR1** Infra-Red Remote Control Transmitter<sup>1</sup>
- Via external dry-contact push buttons

**Note: From here onward, “unit” refers to the “VS-162AV / VS-162AVRCA”. On the VS-162AV, the audio signals are balanced stereo signals on detachable terminal block connectors. On the VS 162AVRCA, the audio signals are unbalanced stereo signals on RCA connectors.**

To achieve the best performance:

- Connect only good quality connection cables, thus avoiding interference, deterioration in signal quality due to poor matching, and elevated noise levels (often associated with low quality cables)
- Avoid interference from neighboring electrical appliances that may adversely influence signal quality and position your unit in a location free from moisture and away from excessive sunlight and dust

## 4 Summary of how to Operate a Single Machine

By default, the *16x16 Audio-Video Matrix Switcher* is setup for use as a single machine. This means that it is:

- A 16x16 composite video switcher and a 16x16 balanced stereo audio switcher (**VS-162AV**)/16x16 unbalanced stereo audio switcher (**VS-162AVRCA**), set to function by default, in the audio-follow-video mode
- Switched during the vertical interval of the external reference

In particular, be sure that the dipswitches are set as Figure 1 illustrates (see section 6.3 for further details):

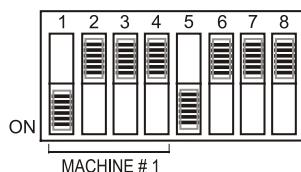


Figure 1: Default Dipswitch Setup on a Single Machine

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<sup>1</sup> Previously known as the IR-1 / IR-1-01

To operate a single machine, see Table 1.

*Table 1: Quick Reference Operating Guide for a Single Machine*

To perform this command:	Press:
Set breakaway mode <sup>1</sup>	VIDEO
Set breakaway mode <sup>2</sup>	AUDIO
Set audio-follow-video mode <sup>3</sup>	AFV
Connect an input with an output	OUT #; IN #
Clear (disconnect) a specific output	OUT #; OFF
Clear (disconnect) all outputs	ALL; OFF
Connect all outputs to a specific input	ALL; IN #
Store a setup	STO; OUT #, TAKE
Recall a setup	RCL; OUT #, TAKE
Lock front panel	MENU; TAKE
Unlock front panel	TAKE; TAKE
Change default setup	Press the Menu button several times until you reach the appropriate Menu setup command and follow the instructions

## 5 Your Audio-Video Matrix Switcher

Figure 2 illustrates the front and rear panels of the **VS-162AV**. Figure 3 illustrates the front and rear panels of the **VS-162AVRCA**. Table 2 and Table 3 define the front and rear panels of the unit.

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<sup>1</sup> All operations and the LCD MATRIX Display relate to the video channel (independently from audio)

<sup>2</sup> All operations and the LCD MATRIX Display relate to the audio channel (independently from video)

<sup>3</sup> All operations and the LCD MATRIX Display relate to both the video and the audio channels. Audio channels follow the video channels

## Your Audio-Video Matrix Switcher

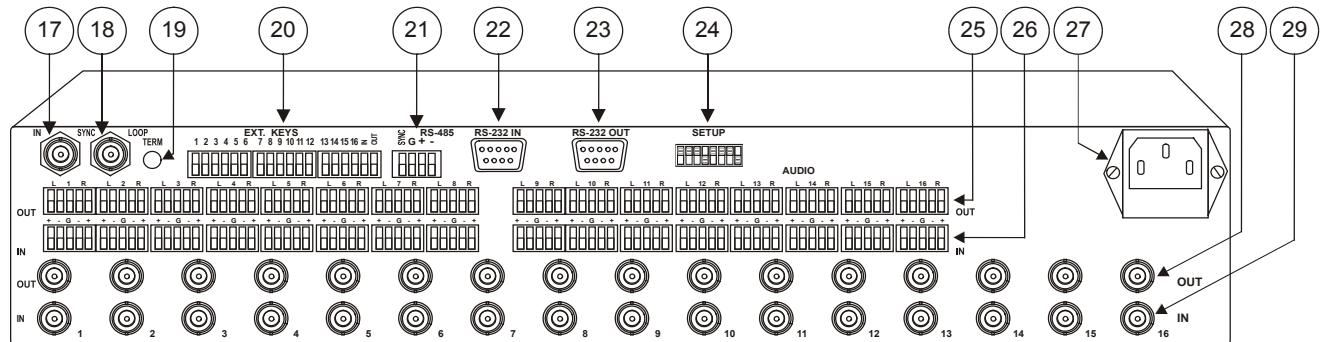
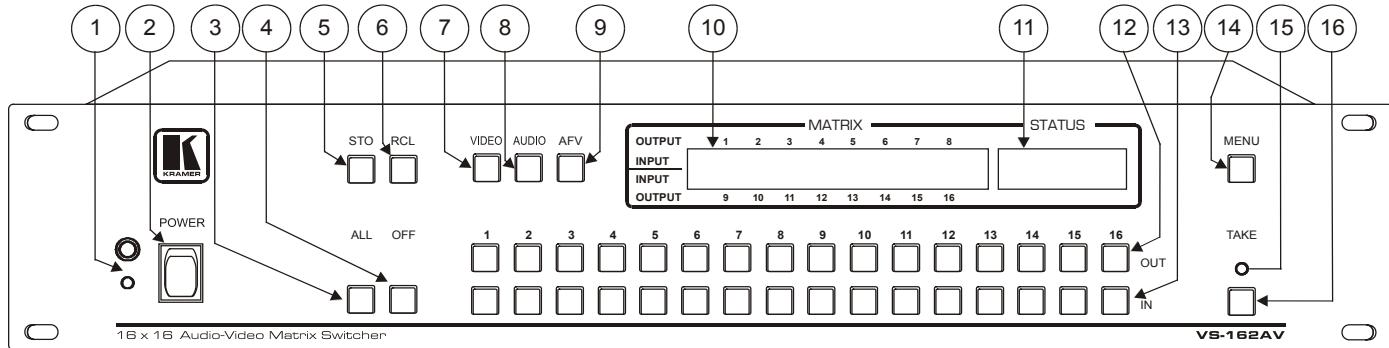


Figure 2: VS-162AV 16x16 Audio-Video Matrix Switcher

## Your Audio-Video Matrix Switcher

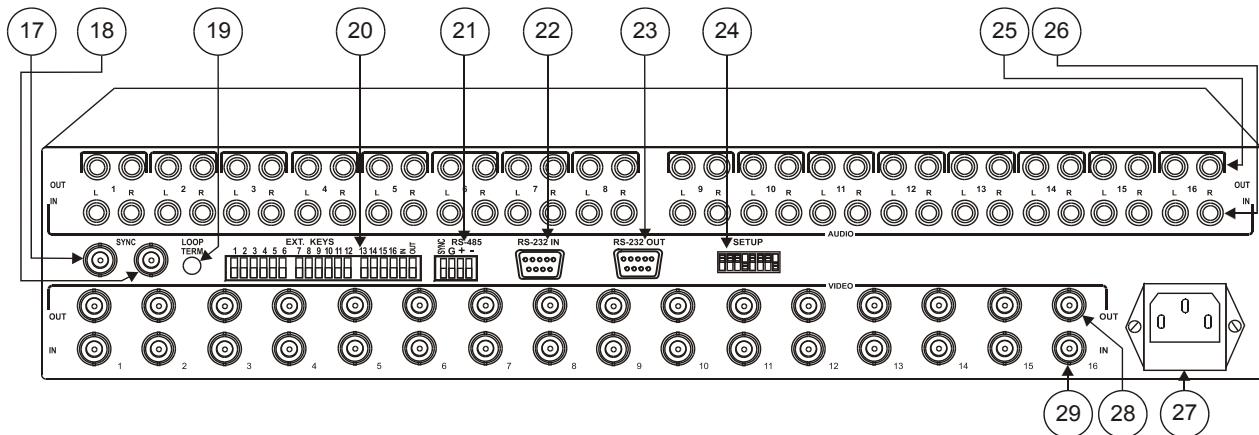
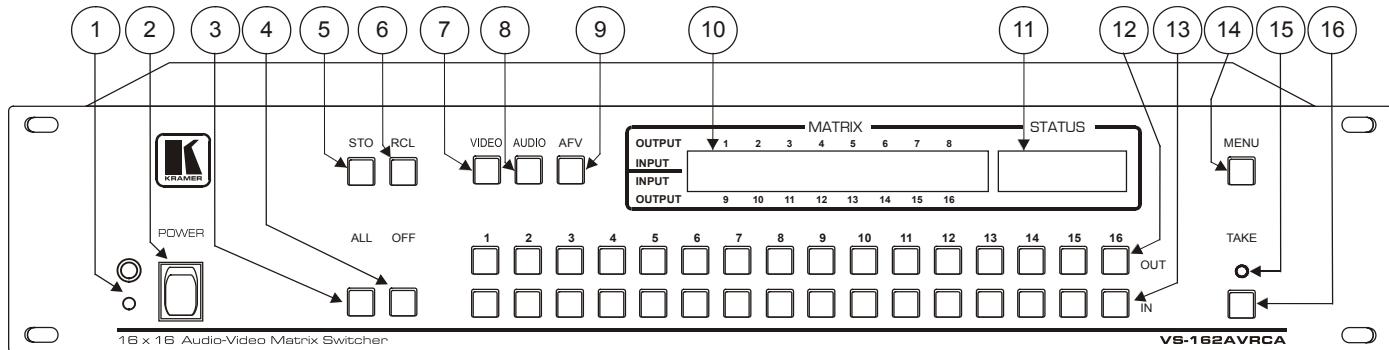


Figure 3: VS-162AVRCA 16x16 Audio-Video Matrix Switcher

## Your Audio-Video Matrix Switcher

*Table 2: Front Panel Unit Features*

#	Feature	Function
1	IR Receiver	The red LED is illuminated when receiving signals from the Kramer Infra-red remote control transmitter
2	<i>POWER</i> Switch	Illuminated switch supplying power to the unit
3	<i>ALL</i> Button	Pressing <i>ALL</i> followed by an <i>INPUT</i> button, connects that input to all outputs
4	<i>OFF</i> Button	An <i>OFF-OUT</i> combination disconnects that output from the inputs; an <i>OFF-ALL</i> combination disconnects all the outputs
5	<i>STO</i> Button	Stores the current setting in the non-volatile memory
6	<i>RCL</i> Button	Recalls a setup from the non-volatile memory
7	<i>VIDEO</i> Button	When pressed <sup>1</sup> actions relate to video independently from audio
8	<i>AUDIO</i> Button	When pressed <sup>2</sup> actions relate to audio independently from video
9	<i>AFV</i> Button	When pressed actions relate to video and audio channels. Audio channels follow the video channels, and the <i>AFV</i> button is illuminated
10	LCD <i>MATRIX</i> Display <sup>3</sup>	Displays the selected input(s) switched to the output(s) (above or below the corresponding <i>OUTPUT</i> label) and user interface messages
11	LCD <i>STATUS</i> Display <sup>3</sup>	Displays the matrix status (input to output connections)
12	<i>OUT</i> Buttons	Select the output to which the input is switched
13	<i>IN</i> Buttons	Select the input to switch to the output
14	<i i="" menu<=""> Button</i>	Selects the programming commands to setup the switcher
15	<i>TAKE</i> LED	Shows the current <i>TAKE</i> button mode
16	<i>TAKE</i> Button	Used to confirm and complete setup and switching

*Table 3: Rear Panel Unit Features*

#	Feature	Function
17	<i>SYNC IN</i> BNC Connector	Connect to the external video sync source
18	<i>SYNC LOOP</i> BNC Connector	Connect to the <i>SYNC IN</i> connector on the next unit
19	<i>TERM</i> Button	Press to terminate at $75\Omega$ or release for looping (push in to terminate the sync line. Push out when the sync line extends to another unit)
20	<i>EXT.</i> (extension) <i>KEYS</i> Terminal Block Connectors	Connect to an external keyboard (remote unit)
21	<i>RS-485 Detachable</i> Terminal Block Port	PINS # 1 and # 2 are for vertical sync and Ground connection, and PINS # 3 and # 4 are for RS 485
22	<i>RS-232 IN DB 9F</i> Port	Connect to the PC or the Remote Controller <sup>4</sup>
23	<i>RS-232 OUT DB 9M</i> Port	Connect to the RS-232 IN DB9F port of the next unit in the daisy-chain connection
24	SETUP Dipswitches	Dipswitches for setup of the unit
25	<i>OUT</i> Connectors <sup>5</sup>	Connect to the audio acceptors <sup>6</sup>
26	<i>IN</i> Connectors <sup>5</sup>	Connect to the audio sources <sup>6</sup>
27	Power Connector with <i>Fuse</i>	AC connector enabling power supply to the unit
28	<i>OUT</i> BNC Connectors	Connect to the video acceptors
29	<i>IN</i> BNC Connectors	Connect to the video sources

1 The *VIDEO* button is illuminated when the video breakaway mode is selected

2 The *AUDIO* button is illuminated when the audio breakaway mode is selected

3 In sections 7.2.5 and 8, the word "Displays" refers to the LCD *MATRIX* and *STATUS* Displays

4 If the unit is not the first unit in the line, connects to the RS-232 OUT DB 9F port of the previous unit in the line

5 **Terminal blocks on the VS-162AV; RCA connectors on the VS-162AVRCA**

6 **Balanced on the VS-162AV, unbalanced on the VS-162AVRCA**



## 6 Installing the Audio-Video Matrix Switcher

To install the unit, connect the following<sup>1</sup> to the rear panel, as required:

- Power cord
- Video input and output cables
- Audio input and output cables
- Control Interface cables between switcher units, or PC (or other controller), as section 6.4 describes
- Set the dipswitches, as section 6.3 describes
- Set the system variables using the MENU function, as section 8 describes

Using the unit and/or other 16x16 matrix switchers in the series<sup>2</sup>, you can assemble the following kinds of systems:

- A stand alone switcher (see section 6.1)
- A system of interconnected switchers (see section 6.2)
- A multi-channel switcher (see section 6.3.3)

### 6.1 Configuring a Stand Alone Switcher

By default, a single **VS-162AV** unit is configured for:

- Composite video with 16 inputs and 16 outputs on BNC connectors, **and**
- Balanced stereo audio<sup>3</sup> with 16 inputs and 16 outputs on detachable terminal block connectors, as section 6.1.1 describes (to configure for unbalanced<sup>4</sup> stereo audio, see section 6.1.2)

Configure your **VS-162AV** unit as a stand alone switcher, as Figure 4 illustrates:

---

<sup>1</sup> Switch OFF the power on each device before connecting it to your unit

<sup>2</sup> Including the VS-1616SDI (a 16x16 digital video matrix switcher), the VS-1616AD (a 16x16 digital audio matrix switcher), the VS-1616V (a 16x16 analog video matrix switcher), the VS-1616A (a 16x16 analog balanced stereo audio matrix switcher), and the VS-162V (a 16x16 video matrix switcher)

<sup>3</sup> The VS-162AVRCA (unlike the VS-162AV) is configured for unbalanced stereo audio with 16 inputs and 16 outputs on RCA connectors

<sup>4</sup> However, for an unbalanced stereo audio input, the output will always be half of the input signal. For example, if the input is 6dB, the output will be 0dB

## Installing the Audio-Video Matrix Switcher

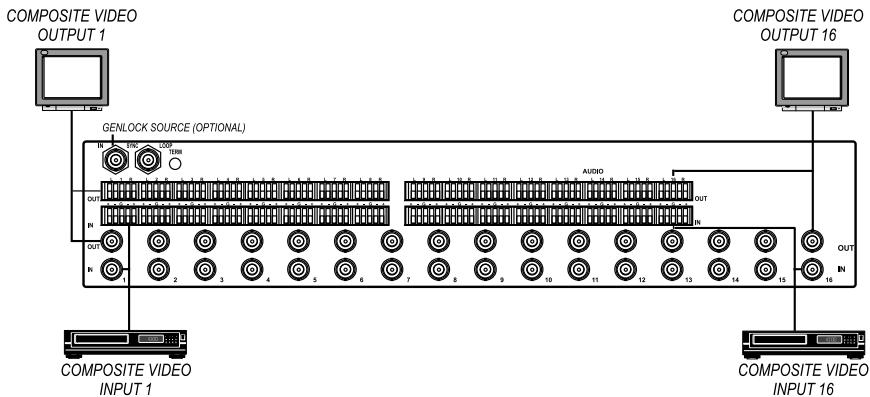


Figure 4: Configuring the VS-162AV as a Stand Alone Switcher

### 6.1.1 Connecting a Balanced Stereo Audio Input / Output (VS-162AV)

Figure 5 illustrates a balanced stereo audio input # 1:

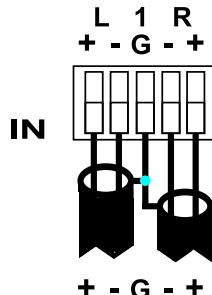


Figure 5: Connecting a Balanced Stereo Audio Input # 1

### 6.1.2 Connecting an Unbalanced Stereo Audio Input / Output (VS-162AV)

Figure 6 illustrates an unbalanced stereo audio input # 1:

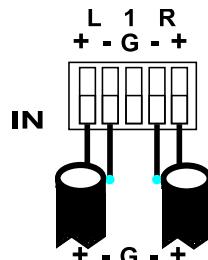


Figure 6: Connecting an Unbalanced Stereo Audio Input # 1

## 6.2 Assembling a System of Interconnected Switchers

A major advantage of the unit is that it belongs to the series of 16x16 matrix switchers and, as such, can interconnect with other switchers in the series. This series includes, but is not limited to, **VS-1616SDI** (a 16x16 digital Video Matrix Switcher), **VS-1616AD** (a 16x16 digital audio matrix switcher), **VS-1616V** (a 16x16 analog video matrix switcher), **VS-1616A** (a 16x16 analog balanced stereo audio matrix switcher), and **VS-162V** (a 16x16 video matrix switcher).

The block diagram in Figure 7 illustrates how to assemble an interconnected varied-format 16x16 series switcher that consists of a 16x16 audio-video matrix switcher, a 16x16 digital video matrix switcher, and a 16x16 digital audio matrix switcher. Each switcher has a unique MACHINE #. In Figure 7, the 16x16 audio-video matrix switcher is MACHINE # 1, the 16x16 digital video matrix switcher is MACHINE # 2 and the 16x16 digital audio matrix switcher is MACHINE # 3. Control of the system is via the MACHINE #'s.

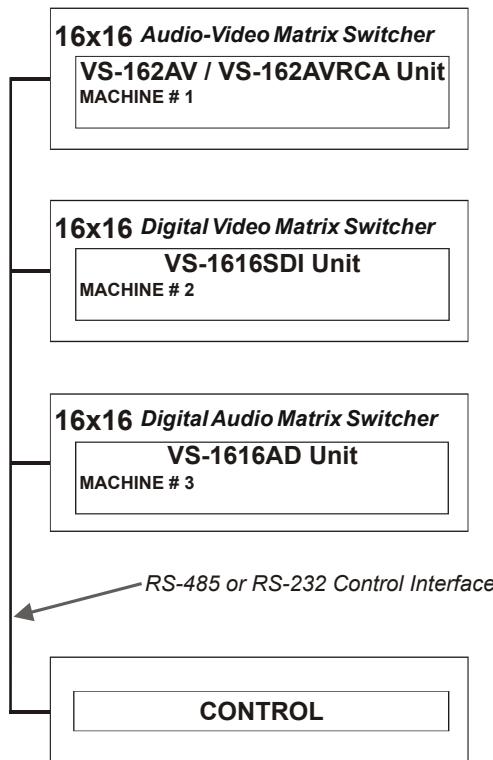


Figure 7: Assembling a System of Interconnected Switchers

Refer to section 6.3 for details of how to set the dipswitches, and to section 6.4 for details of how to control this group of interconnected varied-format 16x16 series switchers, and other configurations.

### 6.3 Dipswitch Settings

Configure the unit by setting the 8 dipswitches as Figure 8 and Table 4 define:

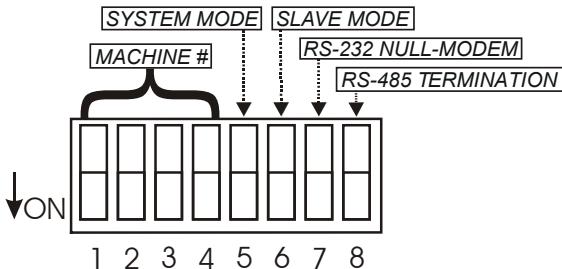


Figure 8: Rear Panel Dipswitches

Table 4: Dipswitch Definitions

Dipswitch #	Function:
1-4	Set the MACHINE # (see Table 5 in section 6.3.1)
5	Enables (ON) or disables (OFF) the <i>Follow-SYSTEM</i> mode
6	Enables (ON) or disables (OFF) the <i>SLAVE</i> mode in a multi-channel configuration
7	Disables use of a null modem adapter <sup>1</sup> with RS-232 OFF = RS-232 connection via a null modem adapter ON = RS-232 connection without a null modem adapter
8	RS-485 termination for first and last machine = ON (RS-485 line terminates with 110Ω); for others = OFF (RS-485 line is open)

#### 6.3.1 Setting the MACHINE #

To control a unit via RS-232 or RS-485, each unit has to be identified via its unique MACHINE #.

Set the MACHINE #<sup>2</sup> on a unit according to Table 5.

A valid MACHINE # is from 1 to 15.

<sup>1</sup> See section 6.4.1

<sup>2</sup> When using a single unit, set the unit to MACHINE # 1

Table 5: Machine # Dipswitch Settings

MACHINE #	DIPSWITCH			
	1	2	3	4
1	ON	OFF	OFF	OFF
2	OFF	ON	OFF	OFF
3	ON	ON	OFF	OFF
4	OFF	OFF	ON	OFF
5	ON	OFF	ON	OFF
6	OFF	ON	ON	OFF
7	ON	ON	ON	OFF
8	OFF	OFF	OFF	ON
9	ON	OFF	OFF	ON
10	OFF	ON	OFF	ON
11	ON	ON	OFF	ON
12	OFF	OFF	ON	ON
13	ON	OFF	ON	ON
14	OFF	ON	ON	ON
15	ON	ON	ON	ON

### 6.3.2 Understanding the SYSTEM Mode

The terms *audio-follow-video*<sup>1</sup> and *audio breakaway*<sup>2</sup> are well known.

Sometimes signals other than audio signals need to switch simultaneously and at other times, need to switch independently. For example:

- Non-linear editing systems, that sometimes combine video with analog audio and at other times combine video with digital audio
- Duplication systems, that make Master tapes from programs with different formats: composite analog, component analog and component digital

DIP 5 defines whether the unit communicates with other switchers via a common control line.

You can set **DIP 5 OFF** to disable the *Follow-SYSTEM* mode in Stand alone switcher applications<sup>3</sup>.

You **must set DIP 5 ON** to enable the *Follow-SYSTEM* mode in an interconnected varied-format switcher application<sup>4</sup>.

Refer to section 8.2 for a description of the MENU's *Follow-SYSTEM* and *Breakaway-from- SYSTEM* modes.

1 Video and the audio channels switch simultaneously in the same way

2 Audio channels switch independently from the video channels

3 See section 6.1

4 See section 6.2

### 6.3.3 Understanding the SLAVE Mode

The SLAVE mode is only used for the multi-channel video switcher configuration, for example, when joining together two units. Two units could be configured as a 16x16 s-Video (Y/C) with 4-channel stereo audio.

One unit is used as the Master, and the other unit is the Slave. The Slave always follows the Master. In the example the first unit is the Master (with DIP 6 set OFF disabling the Slave mode) and the second unit is the Slave (with DIP 6 set ON enabling the Slave mode).

On the Slave unit, the MATRIX and STATUS Displays do not illuminate and the STATUS Display shows this message:

#### **Keyboard LOCKED**

However, the STATUS Display on the Slave unit dynamically shows<sup>1</sup> all changes made from the Master unit (which are implemented also on the Slave unit).

Front panel control is via the Master unit, on which the front panel buttons are unlocked and both the MATRIX and STATUS Displays illuminate.

## 6.4 Connecting a Control Interface

Connect a control interface (RS-232 or RS-485) unless operating a unit as a stand alone unit without any control device (that is, with control from the front panel or IR port, and not via a remote controller or a PC).

The control interface must be identical on each switcher in the series of 16x16 matrix switchers; either RS-232 or RS-485. One control interface suffices. Do not use both RS-232 and RS-485 control interfaces in the same configuration. For example, in an interconnected varied-format 16x16 switcher application<sup>2</sup>, if the switcher that connects to the PC connects via the RS-232 control interface, each switcher must interconnect via the RS-232 control interface and not via the RS-485 control interface.

Choose the RS-232 control interface, for a range of up to about 25 meters used for a point-to-point connection.

Choose the RS-485 control interface, to operate the switcher for a distance of up to 1000 meters.

---

<sup>1</sup> Albeit with an LCD Display that does not illuminate

<sup>2</sup> See section 6.2

### 6.4.1 Connecting the RS-232 Control Interface

Connect several switchers (from the series of 16x16 matrix switchers) and the control unit in an RS-232 daisy chain arrangement, with or without using a Null-modem adapter, as Figure 9 illustrates.

The RS-232 daisy chain switcher arrangement is transparent. This lets you arrange the switchers (from the series of 16x16 matrix switchers) according to your requirements, and not according to a fixed sequence dependent on the MACHINE # and/or MACHINE ADDRESS #.

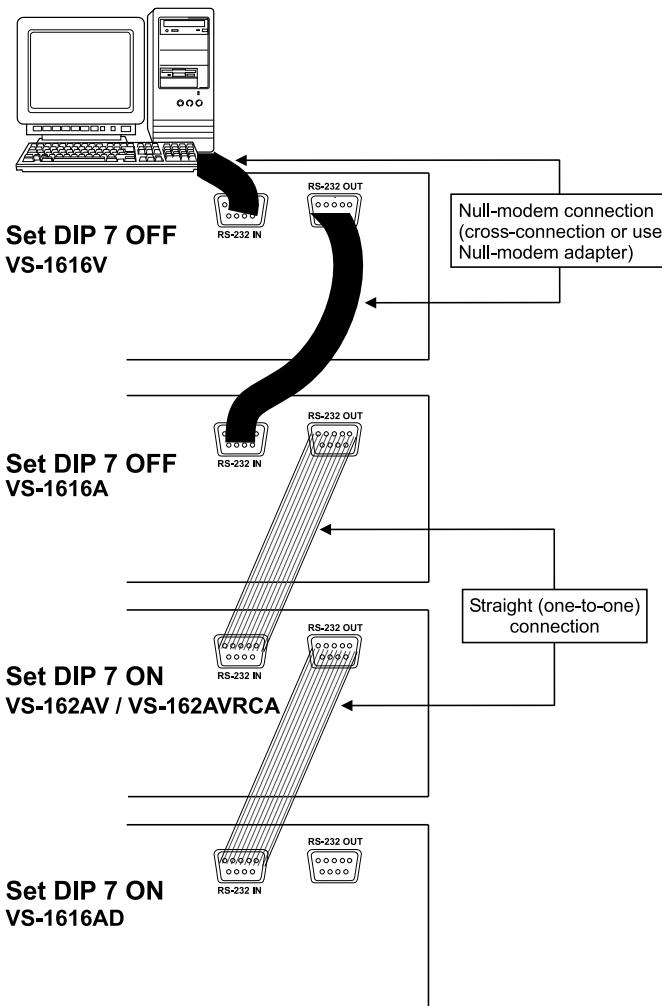


Figure 9: Connecting a PC to 4 Units

You can connect any of the following:

- 2 units, using a Null-modem adapter (see section 6.4.1.1) or without using a Null-modem adapter (see section 6.4.1.2)
- The PC's DB9 COM port to a unit with a Null-modem adapter (see section 6.4.1.3) or without a Null-modem adapter (see section 6.4.1.4)
- The PC's DB25 COM port to a unit without a Null-modem adapter (see section 6.4.1.5)

#### **6.4.1.1 Connecting 2 Units using a Null-modem Adapter**

To connect 2 units, **using a Null-modem adapter** provided with the machine (default):

1. Connect a flat cable<sup>1</sup> between the RS-232 OUT DB9 port on the first unit and the Null-modem adapter that attaches to the RS-232 IN DB9 port on the second unit.
2. On the second unit, set **DIP 7 OFF** (enabling Null-modem adapter use).

#### **6.4.1.2 Connecting 2 Units without using a Null-modem Adapter**

To connect 2 units, **without using a Null-modem adapter**:

1. Connect a flat cable<sup>1</sup> between the RS-232 OUT DB9 port on the first unit and the RS-232 IN DB9 port on the second unit.
2. On the second unit, **set DIP 7 ON** (disabling Null-modem adapter use<sup>2</sup>).

#### **6.4.1.3 PC DB9 COM Port Connection to a Unit with a Null-modem Adapter**

To connect the PC's DB9 COM port to a unit, **using a Null-modem adapter**:

1. Connect a flat cable<sup>1</sup> between the PC's DB9 COM port and the Null-modem adapter that attaches to the RS-232 IN DB9 port on the unit.
2. **Set DIP 7 OFF** (enabling Null-modem adapter use<sup>2</sup>) on the unit.

#### **6.4.1.4 PC DB9 COM Port Connection to a Unit with no Null-modem Adapter**

To connect the PC's DB9 COM port to a unit, **without using a Null-modem adapter**:

1. Connect a flat cable<sup>1</sup> between the PC's DB9 COM port and the RS-232 IN DB9 port on the unit.
2. **Set DIP 7 ON** (disabling Null-modem adapter use<sup>2</sup>) on the unit.

---

<sup>1</sup> Straight one-to-one uncrossed connections with at least the 3 wires pins # 2, # 3 and # 5

<sup>2</sup> See section 6.3

#### 6.4.1.5 PC DB25 COM Port Connection to a Unit

To connect the PC's DB25 COM port to a unit:

1. Connect the PC's DB25 COM port to the RS-232 IN DB9 port on the unit, as Figure 10 illustrates:

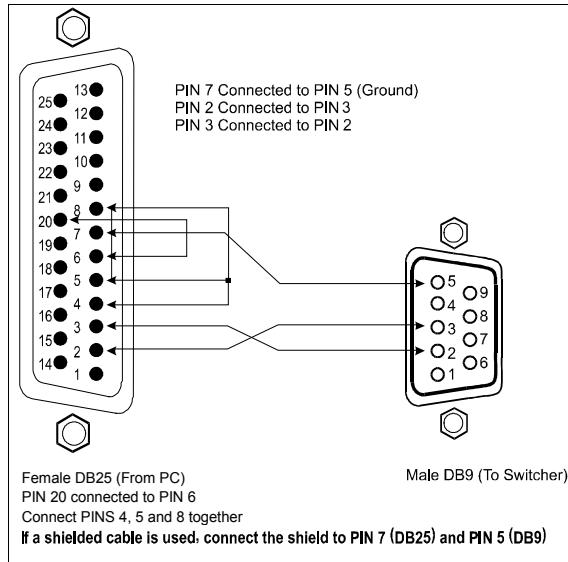


Figure 10: Connecting a PC (with a 25-pin connector) without a Null-modem Adapter

2. Set DIP 7 ON (disabling Null-modem adapter use<sup>1</sup>) on the unit.

#### 6.4.2 Connecting the RS-485 Control Interface

Figure 11 defines the RS-485 connector PINOUT for external RS-485 control. The RS-485 connector is also used (if required) for vertical sync:

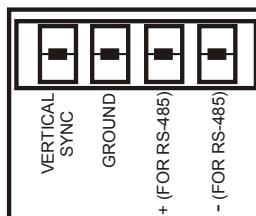


Figure 11: RS-485 Connector PINOUT

<sup>1</sup> Straight one-to-one uncrossed connections with at least the 3 wires pins # 2, # 3 and # 5

To connect an RS-485 connector on one unit to an RS-485 connector on one or more other switchers (from the series of 16x16 matrix switchers), as Figure 12 illustrates:

1. Connect the “+” PIN on the first unit to the “+” PIN on the second unit or other unit
2. Connect the “-” PIN on the first unit to the “-” PIN on the second unit or other unit
3. If shielded cable is used for an RS-485 connection, connect the shield to the Ground PIN.

For details about how to configure the vertical sync (if required), refer to section 6.5 and Figure 17 in section 8.3.1.

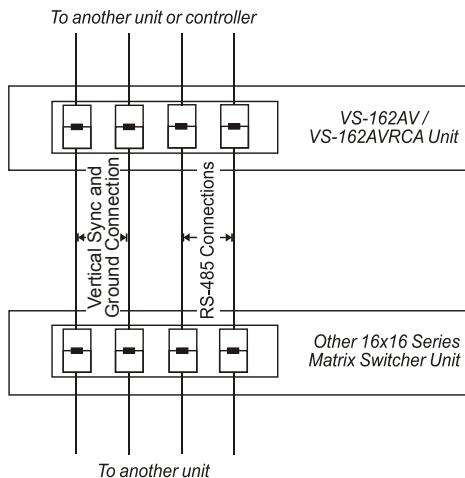


Figure 12: Connecting the RS-485 Connectors

Figure 13 illustrates the RS-485 line that connects:

- Between the unit, the **VS-1616SDI** and the **VS-1616AD** units
- To the PC via a Kramer Tools **VP-43xl Interface Converter**

(connect the PC's DB 9 COM port to the “RS-232 in” DB9F port on the **VP-43xl**. Next, connect the RS-485 port on the **VP-43xl** to the RS-485 ports on the unit, **VS-1616SDI** and **VS-1616AD** units by connecting the “A” terminal of the **VP-43xl** to the “+” terminals of the switchers, and “B” to “-” terminals)

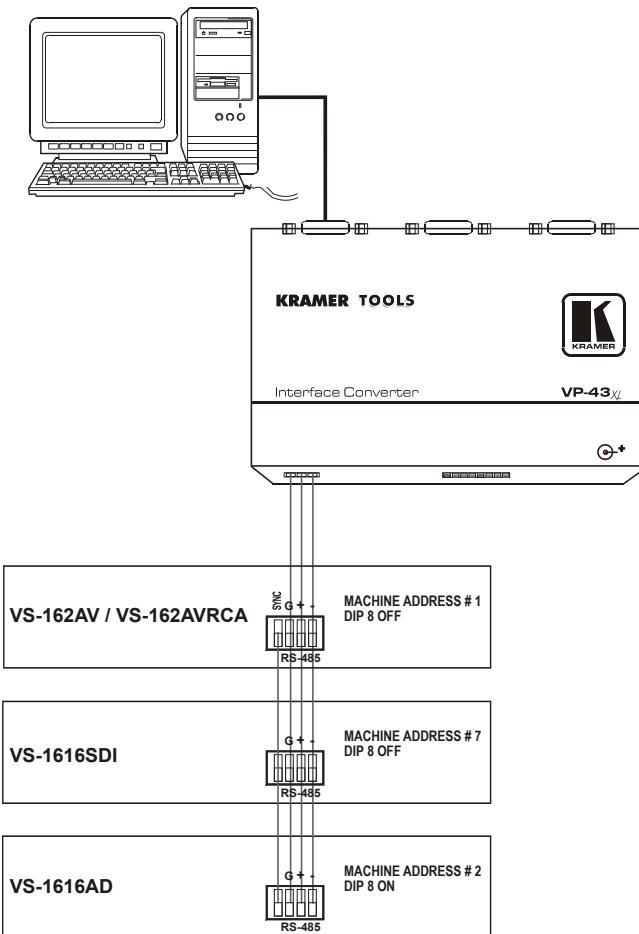


Figure 13: An RS-485 Control Interface Setup

## 6.5 Configuring the Sync

On the unit, you can select one of the following, as the sync input:

- EXTERNAL (“sync in” BNC connector)
- INPUT # 1 BNC connector
- MTX (Sync from Matrix) RS-485 Terminal Block connector, when using multiple machines<sup>1</sup>

<sup>1</sup> Refer to section 8.3.1

Configure the sync via the SWITCHING METHOD Menu command setting<sup>1</sup>. When setting up multiple machines, linking a common sync to all the machines may be necessary to facilitate simultaneous vertical interval switching.

Usually, the easiest method is to choose the sync source from the first machine and then connect all the terminal block connectors.

In this case, set the first machine to select the sync source from the external sync connector or from the INPUT # 1 connector. This sync is now available to the other machines via the RS-485 terminal block connector, as Figure 11 and Figure 12 illustrate. Select the MTX sync on the other machines that receive that sync.

## 6.6 Connecting the KEYBOARD EXTENSION

Connecting dry contact-closure switches to the Keyboard Extension (*EXT. KEYS*) connector enables you to route an input to an output by remote control from a distance of up to 1000 meters. These IN and OUT keys are expandable<sup>2</sup>. Figure 14 illustrates how to connect the Keyboard Extension (*EXT. KEYS*):

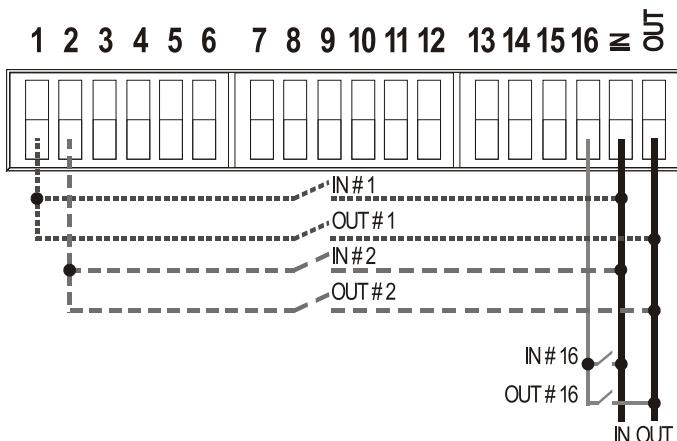


Figure 14: Keyboard Extension (*EXT. KEYS*) Connector

To use the Keyboard Extension, activate the extended KEYBOARD setting Menu command, as section 8.4 describes.

<sup>1</sup> Refer to section 8.3

<sup>2</sup> Add an unlimited number of push buttons to the existing keys (in parallel) by attaching one end of the push button to the corresponding number and the other end to the IN or OUT terminal

## 7 Operating Your Audio-Video Matrix Switcher

Operate your unit via:

- The front panel buttons (as this section describes)
- RS-232 or RS-485 serial commands transmitted by a touch screen system, PC<sup>1</sup>, or other serial controller
- Kramer RC-IR1 Infra-Red Remote Control Transmitter<sup>2</sup>
- Dry contact-closure switches connected to the Keyboard Extension

### 7.1 Startup Display

After switching on the power, the *MATRIX* and *STATUS*<sup>3</sup> displays show the following screen:

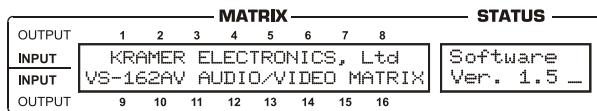


Figure 15: Default Startup Status Display Sequence

### 7.2 Using the Front Panel Buttons

You can switch video/audio signals in the *BREAKAWAY* or *AUDIO-FOLLOW-VIDEO* modes (see section 7.2.1), and you can work in the *AT ONCE* or *CONFIRM* modes (see section 7.2.2).

You can switch (see section 7.2.3) and clear (see section 7.2.4):

- One input to one output
- Several inputs to several outputs
- One input to all outputs

---

1 For instructions on using Kramer Windows®-based Control Software, refer to the separate user manual (included on the CD-ROM in .pdf format), Kramer Control Software

2 Previously known as the IR-1 / IR-1-01

3 Version 1.5 is shown in the Status Display as an example; text in the Matrix Display may vary (according to machine settings)

### 7.2.1 Choosing the Audio-Follow-Video or Breakaway Mode

You can switch video/audio signals in one of 2 ways, either:

- *BREAKAWAY*, in which video and audio channels switch independently; **or**
- *AUDIO-FOLLOW-VIDEO (AFV)* in which all operations relate to both the video and the audio channels<sup>1</sup>

#### 7.2.1.1 Setting the Breakaway Mode

To set the *BREAKAWAY* mode, either:

- Press the VIDEO (for video control only) button

If the VIDEO button illuminates, all operations and the LCD MATRIX and STATUS Displays relate to Video; **or**

- Press the AUDIO (for audio control only) button

If the AUDIO button illuminates, all operations and the LCD MATRIX and STATUS Displays relate to Audio

#### 7.2.1.2 Setting the Audio-Follow-Video Mode

To set the Audio-follow-video (AFV) mode<sup>2</sup>:

1. Press the AFV button.
2. If the audio and video configurations are the same, the AFV button illuminates. All operations and the LCD MATRIX and STATUS Displays relate to both the video and the audio channels.
3. If the audio configuration differs from the video configuration, each of the following will occur simultaneously:
  - The Audio and Video buttons will blink in a fast alternating cycle
  - The TAKE LED will blink
  - In the MATRIX Display, digits that represent different audio/video configurations will blink alternately  
(For example, the MATRIX Display would show as the input for output 10, the blinking, alternating digits 01 and 02, if IN 1 was routed to OUT 10 for video, and IN 2 was routed to OUT 10 for audio)
4. Press the TAKE button to confirm the modification (reconfiguring the audio according to the video).

---

1 Audio and video connections are the same and switch at the same moment at the beginning of the sync

2 Be aware that all audio configurations that differ from the video configurations will be lost when returning to the audio breakaway mode after the AFV mode. To store an audio configuration setup, see section 7.2.5

## 7.2.2 Confirming Settings

Choose to work in the *AT ONCE* mode or the *CONFIRM* mode:

In the *AT ONCE* (default<sup>1</sup>) mode:

- Actions require no user confirmation
- Execution is immediate
- No protection is offered against changing an action in error

In the *CONFIRM* mode<sup>2</sup>:

- You have an optional method to help avoid making a mistake
- Every action requires user confirmation
- Execution is delayed<sup>3</sup> until the user confirms the action
- Protection is offered to prevent erroneous switching
- You can key-in several actions and then confirm them by pressing the TAKE button once, to simultaneously switch several outputs

### 7.2.2.1 Toggling between the AT ONCE and CONFIRM Modes

To toggle between the AT ONCE (default) mode and the CONFIRM mode, press the TAKE button.

In CONFIRM mode: Actions require user confirmation and the TAKE LED lights.

In AT ONCE mode: Actions do not require user confirmation and the TAKE LED does not light.

When the TAKE LED blinks:

- You cannot toggle between the AT ONCE and CONFIRM modes
- You can execute the previous action, by pressing the TAKE button
- You can cancel the previous action, by pressing a non-relevant button (for example, the MENU button)

---

<sup>1</sup> For all actions except storing/recalling setups

<sup>2</sup> The CONFIRM mode is the default for storing/recalling setups (see section 8.5)

<sup>3</sup> Failure to press the TAKE button within about 30 seconds (the Timeout) will abort the action

### 7.2.3    Switching

You can switch:

- One input to one output (see section 7.2.3.1)
- Several inputs to several outputs (see section 7.2.3.2)
- One input to all outputs (see section 7.2.3.3)

#### 7.2.3.1    Switching one Input to one Output

Pressing an OUT-IN combination when your unit operates in the AT ONCE mode implements the switch immediately.

To switch one input to one output (AT ONCE mode):

1. Press the appropriate OUT button.

The MATRIX Display shows the 2 blinking digits, representing the present input number connected to that specific output<sup>1</sup>. If the present output is clear, the 2 blinking digits *00* appear in the MATRIX Display.

The STATUS Display shows the message:

**out # x**

Where x is the output number

2. Press the appropriate IN button.

The output switches to the input and the MATRIX Display shows the Input # instead of the blinking digits.

The STATUS Display momentarily shows the message:

**out # x  
from in # y**

Where x is the output number and y is the input number

Pressing an OUT-IN combination when your unit operates in the CONFIRM mode (and the TAKE LED is lit), requires user confirmation.

To switch one input to one output (CONFIRM mode):

1. Repeat step 1 above.

2. Press the appropriate IN button.

The MATRIX Display shows the 2 blinking digits, representing the input number and the TAKE LED blinks.

The STATUS Display shows<sup>2</sup> the message:

---

<sup>1</sup> For example, pressing OUT button 9 shows the blinking digits 01 if input 1 was previously routed to OUT 9

<sup>2</sup> Continuously, within the limit of the timeout (approximately 30 seconds)

**out # x  
from in # y**

Where x is the output number and y is the input number

3. Press the TAKE button to confirm the action.  
The output switches to the input and the TAKE LED lights.

#### 7.2.3.2 Switching several Inputs to several Outputs

In the *AT ONCE* mode, you need to execute each OUT-IN combination separately (see section 7.2.3.1). When switching many inputs to many outputs it is recommended to toggle to the CONFIRM mode.

In the CONFIRM mode you can key-in several actions and then confirm them by pressing the TAKE button once (simultaneously switching several inputs to several outputs).

To switch several inputs to several outputs in the CONFIRM mode (the TAKE LED is lit), do the following:

1. Press the appropriate OUT button.  
The MATRIX Display shows the 2 blinking digits, representing the previous input number for that specific output<sup>1</sup>. If the previous input is clear, the 2 blinking digits *00* appear in the MATRIX Display.  
The STATUS Display shows the message:

**out # x**

Where x is the output number

2. Press the appropriate IN button.  
The MATRIX Display shows the 2 blinking digits, representing the input number and the TAKE LED blinks.  
The STATUS Display shows<sup>2</sup> the message:

**out # x  
from in # y**

Where x is the output number and y is the input number

3. Press the second appropriate OUT button, repeating step 1 above.
4. Press the appropriate<sup>3</sup> IN button, repeating step 2 above.

---

<sup>1</sup> For example, pressing OUT button 9 shows the blinking digits 01 if input 1 was previously routed to OUT 9

<sup>2</sup> Continuously, within the limit of the timeout (approximately 30 seconds)

<sup>3</sup> That corresponds with the second OUT button

5. Continue with this OUT-IN button sequence, pressing the appropriate OUT and IN buttons, as required. You can also combine an OUT-OFF or OFF-OUT combination with this sequence.
6. After completing the sequence, press the TAKE button to confirm the actions.  
The inputs switch to the respective outputs, as the MATRIX Display shows (no digits blink) and the TAKE LED lights.

### 7.2.3.3 Switching one Input to all Outputs

To switch one input to all the outputs (in the AT ONCE mode):

1. Press the ALL button.  
The MATRIX Display shows all the sets of 2 blinking digits (each representing the present input number for that respective output) blinking simultaneously.  
The STATUS Display shows the message:

**all OUTs**

2. Press the appropriate IN button.  
This input switches to all the outputs and the MATRIX Display shows the identical non-blinking 2 digits (representing that input number).

To switch one input to all the outputs (in the CONFIRM mode, (the TAKE LED is lit)):

1. Repeat steps 1 and 2 above.  
The TAKE LED blinks.
2. Press the TAKE button to confirm the action.  
The selected input switches to all the outputs and the TAKE LED lights.  
The MATRIX Display shows the identical 2 non-blinking digits (representing that input number) for all outputs.

## 7.2.4 Clearing<sup>1</sup>

You can clear (delete):

- One output (see section 7.2.4.1)
- Several outputs (see section 7.2.4.2)
- All outputs (see section 7.2.4.3)

### 7.2.4.1 Clearing an Output

To clear an output (in the AT ONCE mode):

1. Press the appropriate OUT button.

The MATRIX Display shows the 2 blinking digits, representing the present input number for that specific output<sup>2</sup>. If the present input is clear, the 2 blinking digits *00* appear in the MATRIX Display.

The STATUS Display shows the message:

**out # x**

Where x is the output number

2. Press the OFF button<sup>3</sup>.

The input is cleared and the MATRIX Display does not show any Input # in its place.

The STATUS Display momentarily shows the message:

**out # x**  
**reset**

Where x is the output number

To clear an output (in the CONFIRM mode (the TAKE LED is lit)):

1. Repeat step 1 above.

2. Press the OFF button<sup>3</sup>.

The MATRIX Display shows the 2 blinking digits *00* instead of the previous 2 blinking digits and the TAKE LED blinks.

The STATUS Display shows<sup>4</sup> the message:

**out # x**  
**reset**

Where x is the output number

---

1 “Clearing” means disconnecting the output from any of the inputs, and leaving it disconnected

2 For example, pressing OUT button 9 shows the blinking digits 01 if input 1 was previously routed to OUT 9

3 You can press the OFF button first, and then an OUT button (the order is irrelevant)

4 Continuously, within the limit of the timeout (approximately 30 seconds)

3. Press the TAKE button to confirm the action.  
The input is cleared and the TAKE LED lights. The MATRIX Display does not show any Input # in its place.

#### 7.2.4.2 Clearing several Outputs

To clear several outputs (in the AT ONCE mode):

1. Press the appropriate OUT button.  
The MATRIX Display shows the 2 blinking digits, representing the present input number for that specific output<sup>1</sup>. If the present output is clear, the 2 blinking digits *00* appear in the MATRIX Display.  
The STATUS Display shows the message:

**out # x**

Where x is the output number

2. Press the OFF button.  
The output is cleared and the MATRIX Display does not show any Input # in its place.  
The STATUS Display momentarily shows the message:

**out # x  
reset**

Where x is the output number

To clear several outputs (in the CONFIRM mode (the TAKE LED is lit)):

1. Repeat step 1 above.
2. Press the OFF button.  
The MATRIX Display shows the 2 blinking digits *00* instead of the previous 2 blinking digits and the TAKE LED blinks.  
The STATUS Display shows<sup>2</sup> the message:

**out # x  
reset**

Where x is the output number

3. Press the second appropriate OUT button, by repeating step 1 above.
4. Repeat step 2 above.

---

<sup>1</sup> For example, pressing OUT button 9 shows the blinking digits 01 if input 1 was previously routed to OUT 9

<sup>2</sup> Continuously, within the limit of the timeout (approximately 30 seconds)

5. Continue with this OUT-OFF button sequence, pressing the appropriate OUT buttons and the OFF, as required.  
The MATRIX Display shows the sets of 2 blinking digits, representing the present input number for each specific output.
6. After completing the sequence, press the TAKE button to confirm the actions.  
The inputs are cleared and the TAKE LED lights. The MATRIX Display does not show any Input # in its place.

#### **7.2.4.3 Clearing all Outputs**

To clear all outputs (in the AT ONCE mode):

1. Press the ALL button.  
The MATRIX Display shows all the sets of 2 blinking digits (each representing the present input number connected to that respective output) blinking simultaneously.  
The STATUS Display shows the message:

**all OUTs**

2. Press the OFF button<sup>1</sup>.  
All the outputs are cleared and the MATRIX Display momentarily shows the message:

**Reset ALL connections**  
**!!!!**

To switch one input to all the outputs (in the CONFIRM mode (the TAKE LED is lit)):

1. Repeat step 1 above.
2. Press the OFF button<sup>1</sup>.  
The TAKE LED blinks and the MATRIX Display shows the message:

**Reset ALL ?**  
**Press TAKE to execute**

3. Press the TAKE button to confirm.  
All the outputs are cleared and the TAKE LED lights.

---

<sup>1</sup> You can press the OFF button first, and then the ALL button (the order is irrelevant)

## 7.2.5 Storing and Recalling Setups

You can store up to 60 settings in the non-volatile memory with the ability to recall each of those settings. Whenever a setup is stored (and in whatever mode), the following information is saved as an integral part of that stored setup:

- Video status
- Audio status
- Mode (*AUDIO-FOLLOW-VIDEO* or *BREAKAWAY*)

### 7.2.5.1 Storing Setups

To store a setting, do the following:

1. Press the STO button.

The Displays show the messages:

**Enter SETUP number  
use two digit # 01-60**

**Store  
# xy**

Where xy are the OUT buttons.

2. Press two OUT buttons, using the OUTkeys # 1 to 9, and 10 (for 0).  
The OUTkeys function on a decimal-basis, and not on a positional-basis.  
For example, to enter the # 14, press # 1 followed by # 4 (not # 14). To  
enter the # 3, press # 3 followed by the TAKE button<sup>1</sup>.  
The setups shown in the Displays blink. In addition, the TAKE LED and  
the appropriate mode button<sup>2</sup> also blink.  
The Displays show the messages:

**STORE this SETUP ?  
YES -> TAKE**

**Store  
# xy**

3. Press the TAKE button.

The memory stores the setup and the MATRIX Display shows the message:

**Setup # xy stored**

Note, saving a setup to an already allocated setup #, prompts the message in the MATRIX Display:

**Setup already exists  
Press TAKE to overwrite**

Pressing the TAKE button replaces the stored setup with the current setup.  
Alternatively, press a different OUT button to change the setup #.

---

<sup>1</sup> Alternatively, pressing # 10 followed by # 3 will also enter the # 3

<sup>2</sup> VIDEO, AUDIO or AFV

### 7.2.5.2 Recalling Setups

To recall a setting, do the following:

1. Press the *RCL* button.

The Displays show the messages:

**Enter SETUP number  
use two digit # 01-60**

**RECALL  
# xy**

Where *xy* are the OUT buttons.

2. Press the appropriate two OUT buttons, using the OUTkeys # 1 to 9, and 10 (for 0). The OUTkeys function on a decimal-basis, and not on a positional-basis. For example, to enter the # 14, press # 1 followed by # 4 (not # 14). To enter the # 3, press # 3 followed by the TAKE button<sup>1</sup>.  
The memory recalls the setup. The MATRIX Display shows the blinking setup, and the TAKE LED as well as the appropriate mode button<sup>2</sup> blinks.  
The STATUS Display shows the message:

**RECALL  
# xy**

Where *xy* are the OUT buttons.

3. Preview the setup to decide if to implement it, by pressing the:

- VIDEO or the AUDIO button, for video or audio setups in the *BREAKAWAY* mode. Pressing the AFV button will have no effect if setups are stored in the *BREAKAWAY* mode
- AFV button, for setups in the *AUDIO-FOLLOW-VIDEO* mode.

Pressing the VIDEO or the AUDIO button will have no effect if setups are stored in the *AUDIO-FOLLOW-VIDEO* mode

If you decide not to implement the setup, you can scan the other setups, by pressing different OUT buttons. To stop previewing the setups, press a non-relevant button, for example, an IN button.

4. Press the TAKE button.

The specific setup is implemented.

If trying to recall an empty setup<sup>3</sup>, the MATRIX Display would show a message saying that that particular setup is empty and would return you to step 1 above.

---

<sup>1</sup> Alternatively, pressing # 10 followed by # 3 will also enter the # 3

<sup>2</sup> VIDEO, AUDIO or AFV

<sup>3</sup> That is, a setup # for which no setup is actually stored

## 8 MENU Commands Sequence

You can press the MENU button up to 11 times in straight sequence to scan the range of commands.

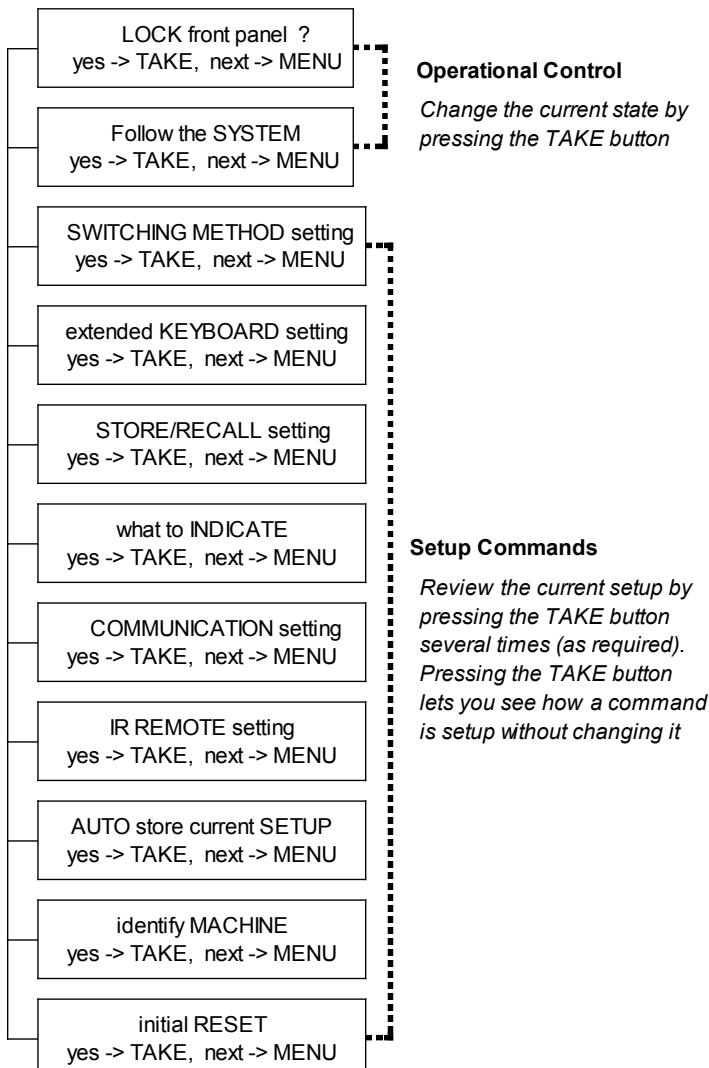


Figure 16: Sequence of MENU Commands

You can stop changing a setup at any time by pressing any IN button.

## 8.1 Locking and Unlocking the Front Panel

To prevent changing the settings accidentally or tampering with the unit via the front panel buttons, lock<sup>1</sup> your unit. Unlocking releases the protection mechanism.

To lock the unit:

1. Press the MENU button once.

The MATRIX Display shows the message:

**LOCK front panel ?**  
**yes -> TAKE, next -> MENU**

2. Press the *TAKE* button.

The front panel locks and the Displays momentarily show the messages:

**Front panel LOCKED**  
**to unlock- press MENU<sup>2</sup>**

Pressing a front panel button has no effect<sup>4</sup> but remote RS-232 and RS-485 commands function and show on the MATRIX Display.

To unlock the **VS-162AV**:

**Either:**

1. Press the MENU button.

The MATRIX Display shows the message:

**to UNLOCK front panel**  
**press TAKE**

The *TAKE* LED blinks.

2. Press the *TAKE* button.

The front panel unlocks<sup>5</sup> and the MATRIX Display momentarily<sup>2</sup> shows the message:

**Front panel**  
**UNLOCKED**

**Or:**

---

<sup>1</sup> Nevertheless, even though the front panel is locked you can still operate via RS-232 or RS-485 serial (remote controller or PC)

<sup>2</sup> After a few seconds, the status of the unit replaces this message

<sup>3</sup> This message appears continuously in the STATUS Display, until the front panel is unlocked

<sup>4</sup> IR and Keyboard Extension (EXT. KEYS) commands are also blocked

<sup>5</sup> Switching the power off and on again also unlocks the front panel

1. Press the *TAKE* button twice.

The front panel unlocks and the same messages show as in steps 1 and 2 above.

## 8.2 Choosing the Follow-System or Breakaway-From-System Mode

The terms *audio-follow-video*<sup>1</sup> and *audio breakaway*<sup>2</sup> are well known.

Sometimes signals other than audio signals need to switch simultaneously and at other times, need to switch independently. For example:

- Non-linear editing systems, that sometimes combine video with analog audio and at other times combine video with digital audio
- Duplication systems, that make Master tapes from programs with different formats: composite analog, component analog and component digital

**When the Follow-SYSTEM command is selected, the unit will automatically switch in the AUDIO-FOLLOW-VIDEO (AFV) mode and the AFV button illuminates.**

**When the BREAKAWAY from video command is selected (the Video or the Audio button illuminates), the unit automatically switches in the Breakaway-From-SYSTEM mode.**

When the unit functions in the:

- *Follow-SYSTEM* mode, the unit switches with other 16x16 matrix switchers<sup>3</sup>, implementing the same action simultaneously
- *Breakaway-from-SYSTEM* mode, the unit<sup>4</sup> functions independently, implementing an action independently of the others

The unit will function<sup>5</sup> in the *Follow-SYSTEM* mode if at least one other unit<sup>6</sup> is set to the *Follow-SYSTEM* mode and these units interconnect via an RS-232 and/or RS-485 communication line.

---

<sup>1</sup> Video and the audio channels switch simultaneously in the same way

<sup>2</sup> Audio channels switch independently from the video channels

<sup>3</sup> 16x16 matrix switchers in the same series, that include, for example, the VS-1616SDI (a 16x16 digital video matrix switcher), the VS-1616AD (a 16x16 digital audio matrix switcher), the VS-1616V (a 16x16 analog video matrix switcher), the VS-1616A (a 16x16 analog balanced stereo audio matrix switcher) units and/or the VS-162V (a 16x16 video matrix switcher)

<sup>4</sup> Also applies to a VS-1616A unit or a VS-1616AD unit

<sup>5</sup> The unit changes its status immediately and goes to the Follow-system mode

<sup>6</sup> Or VS-1616A or VS-1616AD unit (as well as other 16x16 matrix switchers in the same series)

To set the unit to function in the *Follow-SYSTEM* mode:

1. Press the MENU button twice.  
The MATRIX Display shows the message:

**Follow the SYSTEM**  
**yes -> TAKE, next -> MENU**

2. Press the *TAKE* button.  
The Displays show the messages

**set UNIT follow SYSTEM?** current:  
**Press TAKE to execute** breakaway

3. Press the *TAKE* button again.

The MATRIX Display momentarily shows this message, followed by the status of the switcher and in the STATUS Display the letter "S" is displayed behind the blinking cursor:

**the UNIT is set in mode  
FOLLOW system**

If the status of the unit differs from that of the other unit(s), set the unit to the *Follow-SYSTEM* mode. The MATRIX Display blinks the new status of the switcher and the TAKE LED blinks. Pressing the *TAKE* button<sup>1</sup> implements all the changes to the same state as the rest of the system placing the switcher in the *Follow-SYSTEM* mode.

To set the unit to function in the *Breakaway-from-SYSTEM* mode:

1. Press the MENU button twice.  
The MATRIX Display shows the message:

**FOLLOW the system**  
yes -> TAKE, next -> MENU

2. Press the *TAKE* button.  
The Displays show the messages

**BREAKAWAY from system?** current:  
Press TAKE to execute follow SYS

3. Press the *TAKE* button again.  
The MATRIX Display shows the message:

**the UNIT is set in mode  
BREAKAWAY from system**

1 Pressing a different button cancels the operation and the switcher will remain in its previous state.

## 8.3 Choosing the SWITCHING METHOD Setting

Section 8.3.1 describes the SWITCHING METHOD settings for stand alone units and large matrices. Section 8.3.2 describes how to configure a SWITCHING METHOD.

### 8.3.1 Understanding the SWITCHING METHOD Settings

Setting the unit as a Stand-Alone UNIT provides a choice of 3 SWITCHING METHOD settings:

- **NoVIS** - switching occurs immediately after completion of front panel or dry-contact operation or immediately after receiving an RS-232 or RS-485 command, or an IR command. The switching is independent of the vertical reference
- **EXT** (external sync) - switching occurs during the vertical interval of the video reference signal connected to the IN SYNC<sup>1</sup> connector (this signal should be properly terminated via the TERM button<sup>2</sup>)
- **INT# 1** (internal sync) - switching occurs during the vertical interval of the video reference signal connected to IN # 1

Setting the unit as a Large Matrix (instead of as a Stand-Alone UNIT) provides a choice of 4 SWITCHING METHOD settings:

- **NoVIS, EXT or INT# 1** (as described above)
- **MTX** (SYNC from Matrix) - the vertical interval of the video reference (selected on one unit in the Large Matrix system) is present on the “SYNC” RS-485 terminal block connector<sup>3</sup>. This reference signal applies to all switchers in the multi-switcher system and facilitates switching all **VS-162/VS-1616** series units simultaneously

To choose the MTX (SYNC from Matrix) setting<sup>4</sup> as the example in Figure 17 illustrates:

- Connect the RS-485 terminal block connectors<sup>5</sup> between each switcher in the multi-switcher system
- Connect and set the video reference signal on one of the video units to EXT (external sync) or INT# 1 (internal sync)
- Set the video reference on the other video units to the MTX (SYNC from Matrix) setting

---

<sup>1</sup> Item 1 in Figure 2

<sup>2</sup> Item 3 in Figure 2

<sup>3</sup> Item 5 in Figure 2

<sup>4</sup> This sets the matrix sync configuration from another (Master) machine

<sup>5</sup> Via a straight connection of all 4 PINS



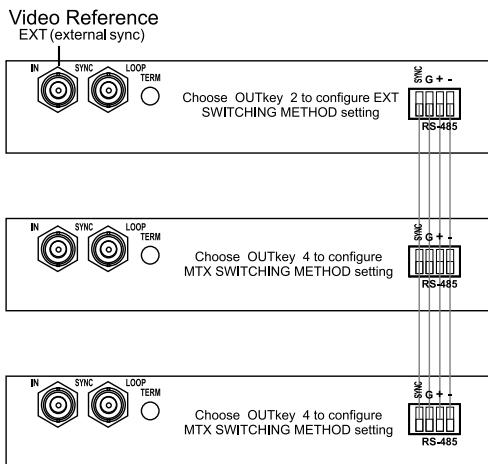


Figure 17: Choosing the MTX (SYNC from Matrix) Setting

### 8.3.2 Configuring a SWITCHING METHOD

To choose a SWITCHING METHOD setting, do the following:

1. Press the MENU button until you reach the SWITCHING METHOD setting.  
The MATRIX Display shows the message:

**SWITCHING METHOD setting**  
**yes -> TAKE, next -> MENU**

2. Press the **TAKE** button.  
The Displays show the messages:

<b>Use OUTkey to configure</b> <b>1: noVIS 2: EXT 3: INT#1 4:MTX</b>	<b>Current</b> <b>External<sup>1</sup></b>
---	---

3. Press an **OUT** button from 1, 2, 3 or 4. For example, **OUT** button # 3 to set the internal sync configuration.  
The **TAKE** LED blinks and the MATRIX Display shows the message:

**Press TAKE to configure**  
**from INTERNAL (Input #1)**

4. Press the **TAKE** button.  
The Displays show the messages:

<b>SWITCHING METHOD</b> <b>changed</b>	<b>current:</b> <b>From In #1</b>
---	--------------------------------------

<sup>1</sup> Indicating that the machine is currently set to the external switching method setting

## 8.4 Choosing the extended Keyboard Setting

Section 6.6 describes how to connect a remote keyboard. Activate or deactivate it by setting the extended Keyboard setting ON or OFF.

To set the extended KEYBOARD mode, do the following:

1. Press the MENU button until reaching the extended Keyboard setting.  
The MATRIX Display shows the message:

**extended KEYBOARD setting**  
**yes -> TAKE, next -> MENU**

2. Press the *TAKE* button.

The Displays show the messages:

<b>Outkey 1: External keys OFF</b>	<b>current:</b>
<b>2: External keys ON</b>	<b>X-key ON<sup>1</sup></b>

3. Press the *OUT* button *I* to deactivate the External keys.

The TAKE LED blinks and the Displays show the messages:

<b>Turn OFF external keys?</b>	<b>current:</b>
<b>Press TAKE to execute</b>	<b>X-key ON</b>

4. Press the *TAKE* button.

The Displays show the messages:

<b>External Keyboard mode</b>	<b>current:</b>
<b>changed</b>	<b>X-key OFF</b>

## 8.5 Setting the STORE/RECALL KEYBOARD Mode

Choose one of these STORE/RECALL KEYBOARD modes:

- At ONCE mode in which setups are stored/recalled immediately without the need for user confirmation
- CONFIRM mode in which storing/recalling setups require user confirmation. The CONFIRM mode is the default<sup>2</sup> for storing/recalling setups and is recommended to prevent erroneously storing/recalling of setups

To set the STORE/RECALL KEYBOARD mode to the AT ONCE mode, instead of the CONFIRM (default) mode, do the following:

---

<sup>1</sup> Indicating that the external keys are currently activated

<sup>2</sup> The AT ONCE mode is the default for all actions except storing/recalling setups

1. Press the MENU button until reaching the STORE/RECALL setting.  
The MATRIX Display shows the message:

**STORE/RECALL setting**  
**yes -> TAKE, next -> MENU**

2. Press the TAKE button and choose the appropriate Outkey 1 for the AT ONCE mode (Outkey 2 is for the CONFIRM mode).  
The Displays show the messages:

**STO/RCL mode  
changed**

**current:  
At once**

## 8.6 Choosing what to INDICATE

Choose what is displayed during regular operation: between scrolling the switcher setup as Figure 18 illustrates, and showing the AUDIO mode.

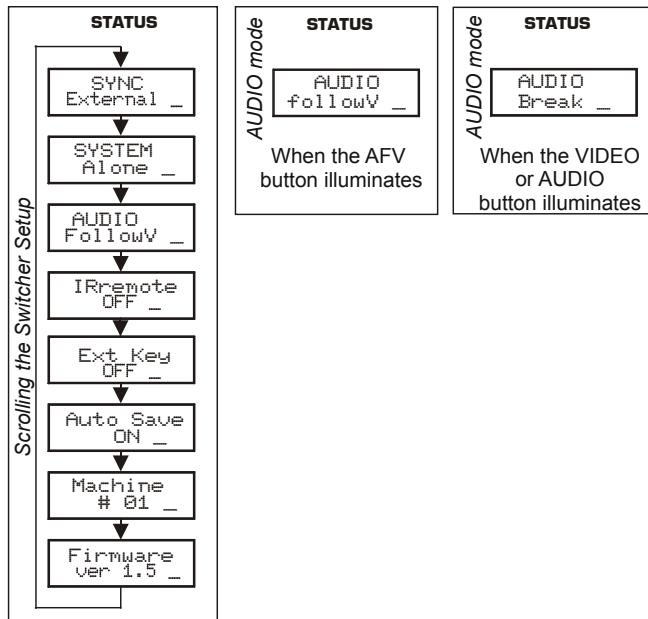


Figure 18: Choosing what to INDICATE

To scroll the switcher setup (instead of showing the AUDIO mode), do the following:

1. Press the MENU button until you reach the “What to INDICATE” command.  
The MATRIX Display shows the message:

**what to INDICATE****yes -> TAKE, next -> MENU**

2. Press the *TAKE* button.

The Displays show the messages:

**Use OUTkey to configure  
1: scroll SETUP 2: AUDIO mode**

**Current:  
AUDIO**

3. Press the *OUT* button 1.

The TAKE LED blinks and the Displays show the messages:

**Scroll switcher setup?  
Press TAKE to execute**

**Current:  
AUDIO**

4. Press the *TAKE* button.

The Displays show the messages:

**display mode  
changed**

**Current:  
SETUP**

## 8.7 Choosing the COMMUNICATION Setting

Choose the response option (reply or no reply).

To choose the No Reply response option, for example, do the following:

1. Press the MENU button until you reach the COMMUNICATION setting.  
The MATRIX Display shows the message:

**COMMUNICATION setting  
yes -> TAKE, next -> MENU**

2. Press the *TAKE* button.

The MATRIX Display shows the message:

**Use OUTkey to configure  
1: REPLY 2: No Reply**

3. Press the *OUT* button 2.

The TAKE LED blinks and the Displays show the messages:

**Set serial port NO reply  
Press TAKE to execute**

**Current:  
Reply**

4. Press the *TAKE* button again.

The Displays show the messages:

**SWITCHER RESPONSE  
changed**

**Current:  
No reply**

## 8.8 Setting the IR REMOTE Control

Set the IR REMOTE control to enable remote control of the *16x16 Audio-Video Matrix Switcher*, using the Kramer *Infra-Red Remote Control Device*<sup>1</sup>. Refer to the *Infra-Red Remote Control Device* user manual<sup>2</sup>, for full details. Table 6 and Table 7 summarize the setup and operational commands.

Table 6: Summary of Basic IR-1 Setups

To execute this command:	Press the following keys in this sequence:
Allocate the unit to Group 12	SHIFT + GROUP + 12
Set the MACHINE #	UNIT + # key <sup>3</sup> (according to the unit dipswitch settings)

To enable IR REMOTE control (when set OFF), do the following:

1. Press the MENU button until reaching the IR REMOTE setting.  
The MATRIX Display shows the message:

**IR REMOTE setting**  
**yes -> TAKE, next -> MENU**

2. Press the *TAKE* button.

The Displays show the messages:

**Outkey 1: InfraredREMOTE OFF**  
**2: InfraredREMOTE ON**

**current:  
remote OFF**

3. Press the *OUT* button 2.

The TAKE LED blinks and the Displays show the messages:

**Turn ON infrared REMOTE ?**  
**Press TAKE to execute**

**Current:  
remote OFF**

4. Press the *TAKE* button again.

The Displays show the messages:

**Infrared REMOTE mode  
changed**

**Current:  
remote ON**

Table 7: Summary of Basic IR-1 Operations

To execute this command:	Press the following keys in this sequence:
Switch an Input to an Output	# key (for the output) + # key (for the input) <sup>4</sup>
Store/Recall a setup	SHIFT + STO/RCL + # key (for the setup)

1 After enabling the IR REMOTE control command, remotely control the unit via the IR-1 remote control transmitter pointed at the remote receiver on the machine's front panel (item 1 in Figure 2)

2 You can download the user manual: RC-IR1, IR-1, IR-1-01, from the Internet at <http://www.kramerelectronics.com>

3 For example, press UNIT + # 1 if the unit is set as MACHINE # 1

4 For example, press # 6 followed by # 2 to switch input 2 to output 6

## 8.9 Choosing the AUTO STORE Current SETUP

Choose whether or not to save the current setup automatically, that is, whether to save the machine's status on power down, so that it returns to the same status after cycling power.

To save the current setup automatically (when set OFF), do the following:

1. Press the MENU button until you reach the AUTO Store Current SETUP command.

The MATRIX Display shows the message:

**AUTO store current SETUP**  
yes -> TAKE, next -> MENU

2. Press the *TAKE* button.

The Displays show the messages:

**OUTkey 1: no AutoSave**                           **current:**  
**2: AutoSave CURRENT setup**                           **NO save**

3. Press the *OUT* button 2.

The TAKE LED blinks and the Displays show the messages:

**Auto store CURRENT setup ?**                           **Current:**  
**Press TAKE to execute**                                   **NO save**

4. Press the *TAKE* button again.

The Displays show the messages:

**AUTOSAVE mode**                                   **Current:**  
**changed**   **AutoSave**

## 8.10 Identifying the MACHINE

Display essential information (the product name and version number) to identify your machine, for example, for technical support purposes.

To identify your machine, do the following:

1. Press the MENU button until you reach the Identifying the MACHINE command.

The MATRIX Display shows the message:

**identify MACHINE**  
yes -> TAKE, next -> MENU

2. Press the *TAKE* button.

The MATRIX Display (as Figure 19 illustrates) shows the message:

<b>MATRIX</b>								<b>STATUS</b>	
OUTPUT	1	2	3	4	5	6	7	8	
INPUT	KRAMER ELECTRONICS, Ltd								Software
INPUT	VS-162AV AUDIO/VIDEO MATRIX								Ver. 1.5 ..
OUTPUT	9	10	11	12	13	14	15	16	

Figure 19: Machine Identification

## 8.11 Choosing the initial RESET

Choose to reset the machine<sup>1</sup> to the:

- Current status<sup>2</sup> ( reloads the current setup)
- Factory default (resets to the pre-installed factory default state<sup>3</sup>)

Each **VS-162AV** unit ships in its factory default

To reset the machine, do the following:

1. Press the MENU button until you reach the initial RESET command.  
The MATRIX Display shows the message:

**initial RESET**  
**yes -> TAKE, next -> MENU**

2. Press the **TAKE** button.  
The MATRIX Display shows the message:

**Outkey 1: Current status**  
**2: Factory default**

3. Press the **OUT** button 2, for example, to reset to the factory default.  
The TAKE LED blinks and the Displays show the messages:

**Reset to factory default**  
**Press TAKE to execute**

**WARNING**  
**!!!!**

4. Press the **TAKE** button again.  
The Displays show the messages:

**Reset to factory default**  
**confirm by pressing OUT # 7**

**WARNING !!!!!**

5. Press the **OUT # 7**.  
The machine resets to the factory default and the Displays show the first messages of the reloading progress (as Figure 19 illustrates).

1 Without having to switch the power off and on

2 Sometimes called a “soft reset”

3 Each unit ships in its factory default state that is a 16x16 audio-video matrix, with all setups empty and each input connected to its corresponding output (for example, 1-to-1)

## 9 Flash Memory Upgrade

The main part of the unit firmware is located in FLASH<sup>1</sup> memory, which lets you upgrade to the latest Kramer firmware version in minutes!

Download the up-to-date file from the Internet or obtain it from your dealer. The following example shows how to install a file named (for example) “162-15.hex” to the FLASH memory<sup>2</sup>.

The current unit software version shows in the *STATUS* display as Figure 15 illustrates in section 7.1.

### 9.1 Connecting the PC to the RS-232 Port

Before installing the latest Kramer firmware version on a unit, connect:

- The COM port on your PC to the RS-232 IN port on the unit

When simultaneously upgrading the firmware on several units:

- Connect the COM port on your PC to the RS-232 IN port on the first unit
- Connect the RS-232 OUT port on the first unit to the RS-232 IN port on the second unit or another 16x16 unit
- Connect all 16x16 units that you want to upgrade, in this way, linking them in a daisy chain connection
- Set DIP 7 according to whether or not a Null-modem connection is being used<sup>3</sup>

### 9.2 Upgrading Firmware

1. Install and run the *K-Sender* program on your PC.
2. Open the *K-Sender* program.  
The File COM Port Sender window opens.
3. Choose the appropriate COM port.  
Be sure that “9600 Baudrate” is chosen.  
Click the *File* button.
4. Locate the file “162-15.hex” and click the *Open* button.  
The filename appears in the lower part of the window (in bold script).

---

<sup>1</sup> Electrically programmable and erasable

<sup>2</sup> The number “15” in the file name indicates the version number “1.5”. Be sure you receive the latest version, and that it is a “.hex” file

<sup>3</sup> Refer to section 6.3 for full details



5. Press and **hold** the *TAKE* button while simultaneously turning on the *POWER* switch on the unit.  
After a few seconds, following the initial machine identification message, the MATRIX Display shows the following message:

**Please,  
release key TAKE**

6. Release the *TAKE* button.  
The *TAKE* LED blinks and the MATRIX Display shows the following message:

**Update program?  
Please confirm < TAKE >**

7. Press the *TAKE* button.  
The MATRIX Display shows the following message:

**YOU will lose current SETUP<sup>1</sup>  
Confirm < TAKE >**

8. Press the *TAKE* button again.  
The MATRIX Display shows the following message:

**Are you ABSOLUTELY sure?  
Press TAKE to execute**

At this stage, and at any time previously, you can cancel the operation by pressing any button, other than the *TAKE* button.

9. Press the *TAKE* button once again.  
The program starts working and the *TAKE* LED turns off.  
The MATRIX Display shows the following message:

**ERASE flash MEMORY  
Please, wait...**

10. After a few seconds the FLASH memory is erased and the MATRIX Display shows the following message:

**Ready for receiving  
Start transmission from PC**

**Note: If upgrading the firmware on more than one unit, be sure to perform the above steps, 5 to 9, on each unit before continuing.**

---

<sup>1</sup> Upgrading firmware resets your unit to the factory default. This includes erasing all setups

11. From your PC's *K-Sender* program, click the *Send* button.  
The color of the *Send* button changes to red and numbers appear dynamically inside the blue line. The Displays on the unit show the messages:

**Transfer may take minutes  
Please, wait...**

**$\Sigma=080756^1$**

12. Observe the PC monitor and the unit *MATRIX* and *STATUS* Displays.  
After about 30 seconds, the program installation completes, the color of the *Send* button ceases to be red and the numbers inside the blue line disappear. The Displays on the unit show the messages:

**Program replaced  
successfully!**

**$\Sigma=16608D$   
16608D**

13. After about 3 seconds, the Displays show the messages:

**Turn unit OFF, reconnect  
cables and turn ON**

**$\Sigma=16608D$   
16608D**

14. Verify that the checksum (for example,  $\Sigma=16608D$ ) is the same on both lines.

If not, repeat the firmware upgrade process from the beginning.

15. You have successfully replaced the previous program and upgraded to the latest Kramer firmware version.

Turn the *POWER* switch on the unit off.

Reconnect the RS-232 IN and RS-232 OUT rear panel port connections (as applicable).

Turn the *POWER* switch on the unit on again.

Observe the new version number that shows in the *STATUS* Display.

Go to the Menu and restore your specific settings. Prepare and store all necessary setups.

---

<sup>1</sup> Shows the dynamic progress upgrade of the checksum

## 10 Technical Specifications

Table 8 includes the technical specifications:

*Table 8: Technical Specifications<sup>1</sup> of VS-162AV / VS-162AVRCA*

INPUTS:	VIDEO: 16 composite video 1 Vpp / 75Ω on BNC connectors AUDIO: 16 balanced audio 10kΩ on detachable terminal block connectors (VS-162AV) / 16 unbalanced audio on RCA connectors (VS-162AVRCA)	
OUTPUTS:	VIDEO: 16 composite video 1 Vpp / 75Ω on BNC connectors AUDIO: 16 balanced audio 50Ω on detachable terminal block connectors (VS-162AV) / 16 unbalanced audio on RCA connectors (VS-162AVRCA)	
MAX. OUTPUT LEVEL:	VIDEO: 2.2 Vpp	AUDIO: 20dBm
BANDWIDTH (-3dB):	VIDEO: 90 MHz -3dB	AUDIO: >100 kHz
DIFF. GAIN:	<0.18%	
DIFF. PHASE:	± 0.4 Deg.	
K-FACTOR:	<0.05%	
S/N RATIO:	VIDEO: 76.1dB	AUDIO: 82.2dB, unweighted, RL = 10kΩ
CROSSTALK (all hostile):	VIDEO: <-46dB @ 5MHz	AUDIO: -80dB @ 1kHz
CONTROLS:	41 selector switches; RS-232, RS-485, IR remote, dry keyboard extension	
COUPLING:	VIDEO: DC	AUDIO: AC
AUDIO THD + NOISE:	0.04% @ 1kHz	
AUDIO 2 <sup>nd</sup> HARMONIC:	0.002%	
OPERATING TEMPERATURE:	0° to +40°C (32° to 104°F)	
STORAGE TEMPERATURE:	-40° to +70°C (-40° to 158°F)	
HUMIDITY:	10% to 90%, RHL non-condensing	
POWER SOURCE:	100-240VAC, 50-60Hz; 31VA (400mA maximum)	
DIMENSIONS:	19-inch (W), 7-inch (D) 2U (H) rack-mountable	
WEIGHT:	3.7 kg (8.2 lbs.) approx	
ACCESSORIES:	Power cord, Null modem adapter, Windows®-based Kramer control software	

## 11 Communication Protocol

Table 9 includes the Protocol 2000<sup>2</sup> hexadecimal codes<sup>3</sup>. The communication parameters are: 9600 baud, with no parity, 8 data bits and 1 stop bit.

<sup>1</sup> Specifications are subject to change without notice

<sup>2</sup> Full details are available on our Web site: [www.kramerelectronics.com](http://www.kramerelectronics.com)

<sup>3</sup> This example assumes MACHINE # 1, and node 0

## Communication Protocol

Table 9: Hex Table for the VS-162AV / VS-162AVRCA Audio-Video Matrix Switcher



## LIMITED WARRANTY

The warranty obligations of Kramer Electronics for this product are limited to the terms set forth below:

### What is Covered

This limited warranty covers defects in materials and workmanship in this product.

### What is Not Covered

This limited warranty does not cover any damage, deterioration or malfunction resulting from any alteration, modification, improper or unreasonable use or maintenance, misuse, abuse, accident, neglect, exposure to excess moisture, fire, improper packing and shipping (such claims must be presented to the carrier), lightning, power surges, or other acts of nature. This limited warranty does not cover any damage, deterioration or malfunction resulting from the installation or removal of this product from any installation, any unauthorized tampering with this product, any repairs attempted by anyone unauthorized by Kramer Electronics to make such repairs, or any other cause which does not relate directly to a defect in materials and/or workmanship of this product. This limited warranty does not cover cartons, equipment enclosures, cables or accessories used in conjunction with this product.

Without limiting any other exclusion herein, Kramer Electronics does not warrant that the product covered hereby, including, without limitation, the technology and/or integrated circuit(s) included in the product, will not become obsolete or that such items are or will remain compatible with any other product or technology with which the product may be used.

### How Long Does this Coverage Last

Seven years as of this printing; please check our Web site for the most current and accurate warranty information.

### Who is Covered

Only the original purchaser of this product is covered under this limited warranty. This limited warranty is not transferable to subsequent purchasers or owners of this product.

### What Kramer Electronics will do

Kramer Electronics will, at its sole option, provide one of the following three remedies to whatever extent it shall deem necessary to satisfy a proper claim under this limited warranty:

1. Elect to repair or facilitate the repair of any defective parts within a reasonable period of time, free of any charge for the necessary parts and labor to complete the repair and restore this product to its proper operating condition. Kramer Electronics will also pay the shipping costs necessary to return this product once the repair is complete.
2. Replace this product with a direct replacement or with a similar product deemed by Kramer Electronics to perform substantially the same function as the original product.
3. Issue a refund of the original purchase price less depreciation to be determined based on the age of the product at the time remedy is sought under this limited warranty.

### What Kramer Electronics will not do Under This Limited Warranty

If this product is returned to Kramer Electronics or the authorized dealer from which it was purchased or any other party authorized to repair Kramer Electronics products, this product must be insured during shipment, with the insurance and shipping charges prepaid by you. If this product is returned uninsured, you assume all risks of loss or damage during shipment. Kramer Electronics will not be responsible for any costs related to the removal or re-installation of this product from or into any installation. Kramer Electronics will not be responsible for any costs related to any setting up this product, any adjustment of user controls or any programming required for a specific installation of this product.

### How to Obtain a Remedy under this Limited Warranty

To obtain a remedy under this limited warranty, you must contact either the authorized Kramer Electronics reseller from whom you purchased this product or the Kramer Electronics office nearest you. For a list of authorized Kramer Electronics resellers and/or Kramer Electronics authorized service providers, please visit our web site at [www.kramerelectronics.com](http://www.kramerelectronics.com) or contact the Kramer Electronics office nearest you.

In order to pursue any remedy under this limited warranty, you must possess an original, dated receipt as proof of purchase from an authorized Kramer Electronics reseller. If this product is returned under this limited warranty, a return authorization number, obtained from Kramer Electronics, will be required. You may also be directed to an authorized reseller or a person authorized by Kramer Electronics to repair this product.

If it is decided that this product should be returned directly to Kramer Electronics, this product should be properly packed, preferably in the original carton, for shipping. Cartons not bearing a return authorization number will be refused.

### Limitation on Liability

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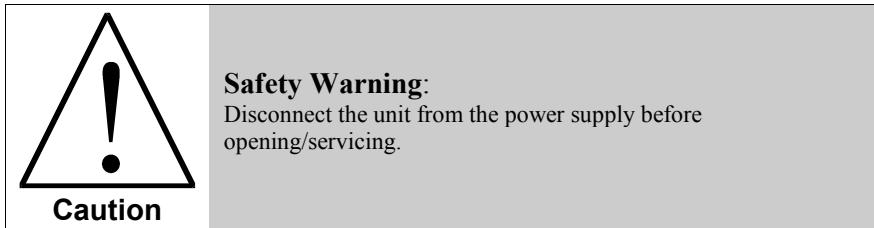
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