# **Mateus Cechetto**









#### **Profile**

Full Stack Engineer with 4+ years of experience focused in creating simple yet impactful solutions to improve people's lives. Proficient in Python, Angular and Typescript, contributed to various projects across different industries, collaborating with diverse teams.

# Work Experience

## ESSS - Engineering Simulation and Scientific Software (December 2022 - Present)

- · Being responsible for developing a new module for an existing application using Python/Flask and Typescript/Angular, I led monthly presentations to stakeholders from all around the globe and collected feedbacks on the application, being able to deploy an MVP in 7 months.
- Helped to maintain an internal Angular components library, creating new and improving existing components that are used by dozens of developers across 5+ projects.

# ZG Soluções (February 2022 - July 2022)

- Within system maintenance, I consistently pursued a deeper understanding of issues beyond mere ticket resolution, identifying and addressing root causes. This proactive approach decreased the number of reopened tickets from 10% to 2%.
- Within the necessity of reading documents from new sources, I improved the regular expressions used, making the web crawlers to effectively cover a wider range of websites and improving my knowledge of regex.

### Lantec UFSC (September 2018 - May 2020)

- Developed internal UI components, styling them with Bootstrap to align with the visual identity of each project.
- Advocated and helped the laboratory to adopt agile methodologies, that increased team productivity and focus on delivering the most valuable features.

# **Personal Projects**

### HS Set Review Hub | Website | Source Code

After being praised for the Set Review Bot (a previous project), I decided to evolve it into a plataform to centralize information about card reviews and let any user create their own, while still providing the bot for streamers record their chat's ratings for each card.

- · Keeping the same backend from the Set Review Bot, I decided to change the frontend to Angular with **PrimeNG** components, techs that I am more familiar with, being able to **deploy it in time** for the "Showdown in the Badlands" expansion, released in November 2023.
- In a week, more than 80 users created an account in the system. Last expansion, it reached 230 users, and other 700 rated cards concurrently through Twitch interactions.
- After deployment, individuals reached out to contribute to the project, prompting adaptation to align with community open-source standards.
- Among these contributors was a member of Untapped.gg (company that created the most popular Deck Tracker tool for Hearthstone), that provided post-expansion card data. Leveraging this data, a colleague and I trained classification models in Python using Pandas and scikit-learn, assigning card ratings based on popularity and win rate.
- Achieving approximately 74% accuracy, these ratings were compared with pre-expansion user ratings to rank the best reviews.

### **Education**

Universidade Federal de Santa Catarina (UFSC) - Bachelor of Information Systems

### **Technical Skills**

Languages: Python, Typescript, Javascript, Kotlin, Groovy, Java, SQL, HTML, CSS

Libraries/Frameworks: Angular, React, Flask, SQLAlchemy, Celery, Express, Node, Pytest, Jest