

Mateusz Kojro

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Skills

DevOps	Linux , Git / Github, Docker, TravisCI
Back-end	SQL, Node (Express) , REST API , JSON , XML
Front-end web development	HTML, CSS, React, Next.js
Programming	C++, Python, Rust, JavaScript, GO, TypeScript, Java
Languages	English (C1), Polish (Native)

Experience

National Center for Nuclear Reaserch - Cosmic Ray Laboratory

Łódź

SCHOLRASHIP RECIPIENT, PROGRAMMER

May 2021 - Now

- Developing live meteor trigger detection system for night sky observations
- Working on system information gathering software
- Working on international reaserch group

Freelance Creating Website (Backend and Frontend)

Remote

PROGRAMMER

June 2020 - now

- Creating and managing website for external company
- Multi-threaded REST server implementation using GO programing language
- Frontend implementation using React.js framework with Typescript
- Website archtechure design using client-server architecture
- Managing server architecture using Google Cloud
- <https://medicalpoland.pl>.

IT Services SINFO Sp. z o.o. - computers and printers service

Bydgoszcz

SYSTEMS ADMINISTRATOR

May 2018 - April 2019

- Workstations management (Windows and Linux)
- Computer assembly and conservation
- Diagnostics and repair of hardware and software faults

Mental Health Clinic "Stawowa"

Bydgoszcz

IT TECHNICIAN

May 2019 - September 2019

- IT help desk - computer support (Windows and Linux)
- Network management

Freelance programming Application module (C#)

Bydgoszcz

PROGRAMMER

August 2019 - September 2019

- Creating module of C application used for checking Medical Insurance Status

Education

Computer Science Degree

Łódź

UNIVERSITY OF ŁÓDŹ - FACULTY OF PHYSICS AND APPLIED INFORMATICS

2019 - now

- Extended object oriented programming course in C++
- Programming course with OpenGL and Vulkan
- 3D game project using Three.js library

Physics Degree

Łódź

UNIVERSITY OF ŁÓDŹ - FACULTY OF PHYSICS AND APPLIED INFORMATICS

2020 - now

- Basic physics course

- Participation in Astro PI contest - programming a Raspberry pi located on a International Space Station
- Matura z Informatyki

Google Nanodegree

Online

UDACITY

March 2017 - August 2017

- Java - creating mobile applications for Android

Private Projects

Basic Neural Network library

C++

- <https://github.com/mateuszkjro/neural-network-library>
- Creating and managing projects that use CMAKE
- Implementation of simple deep neural network algorithms based on linear algebra

Simple programing language

C++

- <https://github.com/mateuszkjro/programing-language>
- Implementing recursive backtracking interpreter for simple programing language

Markdown markup language transpiler

TYPESCRIPT, HTML, CSS

- <https://github.com/mateuszkjro/markdown-parser>

Basic Chess engine

RUST

- Design and implementation of original algorithm

Advanced 3D game using Three.js and WebGL tools

JAVASCRIPT, CSS, HTML

- JavaScript frameworks usage
- Graphics programming
- <http://longleggedjohnny.com>

Simple relfex game

JAVASCRIPT ,CSS , HTML

- JavaScript frameworks usage

Google Chrome extension that changes words appearing on website

JAVASCRIPT

- Documentation usage
- Compliance with standards