Mateusz Kojro

Rodakowskiego 10/16, Łódź

□ 533 043 022 | ■ mateuszkojro@outlook.com mateusz.kojro@edu.uni.lodz.pl | ☑ mateuszkojro (github.com/mateuszkojro)

Skills_

DevOps Linux, Git/Github, Docker, TravisCl

Back-end Node (Express), REST API, JSON, XML

Front-end web development HTML, CSS, React, Next.js

Programming C++, Python, Rust, JavaScript, GO, TypeScript, Java

Languages English (C1), Polish (Native)

Education

3LO Bydgoszcz Bydgoszcz

Profil matematyczno - informatyczno - fizyczny 2017 - 2019

· Participation in Astro PI contest - programming a Raspberry pi located on a International Space Station

• Matura z Informatyki

Kierunek Informatyka Stosowana

University of Łódź - Faculty of Physics and Applied Informatics 2019 - now

• Extended object oriented programming course in C++

Programming course with OpenGL and Vulcan

3D game project using Three.js library

Physics Degree Łódź

University of Łódź - Faculty of Physics and Applied Informatics 2020 - now

• Basic physics course

Google Nanodegree Online

UDACITY March 2017 - August 2017

• Java - creating mobile applications for Android

Experience _____

SYSTEMS ADMINISTRATOR

IT Services SINFO Sp. z o.o. - computers and printers service

Bydgoszcz

May 2018 - April 2019

Łódź

• Working stations management (Windows and Linux)

• Computer assembly and conservation

• Diagnostics and repair of hardware and software faults

Mental Health Clinic "Stawowa"

Bydgoszcz

IT TECHNICIAN May 2019 - September 2019

• IT help desk - computer support (Windows and Linux)

• Network management

PROGRAMMER

Freelance programming Application module (C#)

Bydgoszcz

PROGRAMMER August 2019 - September 2019

Module of application used in patient registration w celu sprawdzenia aktualnego stanu ubezpieczenia w oparciu o SOAP API NFZ

Freelance Creating Website (Backend and Frontend)

Online

June 2020 - now

• Creating and managing website for external company - managing servers and Google Cloud platform

- Multi-threaded www server and backend implementation using GO
- Frontend implementation using React.js framework and Typescript
- · Website designing using client-server architecture
- https://medicalpoland.pl.

July 10, 2021 Mateusz Kojro · CV

Private Projects

Basic Neural Network library

C++

- Creating and managing projects that use CMAKE
- Implementation of simple neural network algorithms based on linear algebra and matrices

Basic Chess engine

Rust

• Design and implementation of original algorithm

Advanced 3D game using Three.js and WebGL tools

JAVASCRIPT, CSS, HTML

- JavaScript frameworks usage
- Graphics programming
- http://longleggedjohny.com

Simple relfex game

JAVASCRIPT, CSS, HTML

• JavaScript frameworks usage

Simple transpiler Markdown-Html

TYPESCRIPT, CSS, HTML

• State machine implementation

Google Chrome extension that changes words appearing on website

JAVASCRIPT

- · Documentation usage
- Compliance with standards

July 10, 2021 Mateusz Kojro · CV