



top



AR game for two players.

Follow the manual  
step-by-step.

Game was programmed by  
Matevž Špacapan and designed  
by Bronislav Musil.

1

Print

Print the whole page on at  
least A4 format.

2

Web

Load webpage with your  
mobile phone or tablet.

Scan the corner marks on  
the paper.

3

Play

First player holds device  
and describes the position  
of the ball to the second  
player.

Second player draws lines  
to bounce the ball and to  
get it to the right place.





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