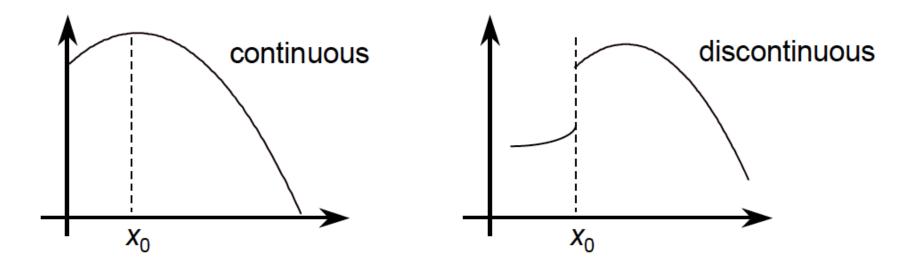


# Unconstrained Non Linear Programming



#### Continuity



Functions can be continuos but their derivative not be

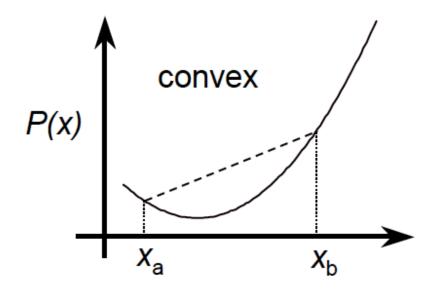
#### Continuity

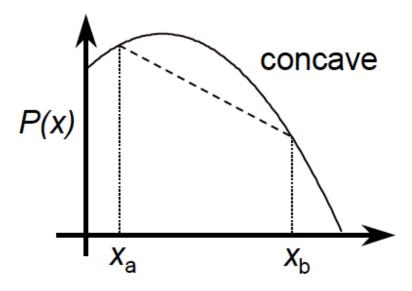
#### A function P(x) is continuous at a point $x_0$ iff:

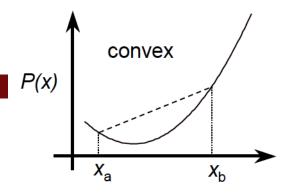
and

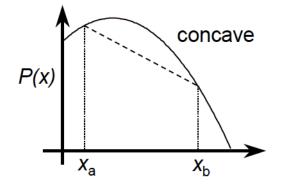
$$P(x_0) \text{ exists}$$

$$\lim_{x \to +x_0} P(x_0) \equiv \lim_{x \to -x_0} P(x_0) \equiv P(x_0)$$



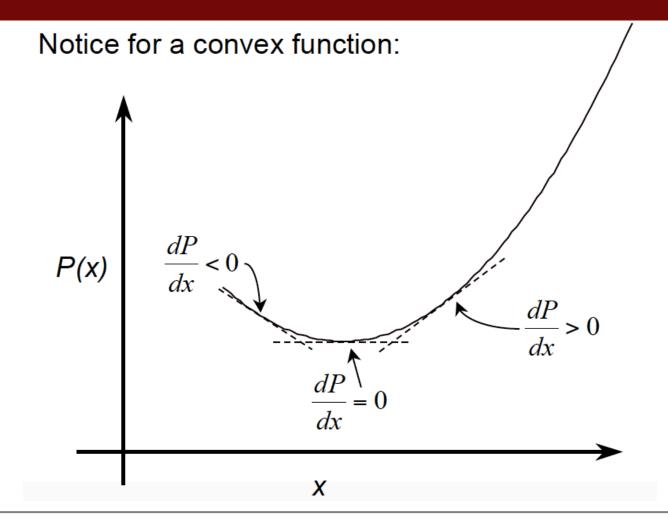






#### This can be expressed mathematically as:

- i) for a convex function and  $\forall \theta \in [0,1]$  $P(\theta x_a + [1 - \theta]x_b) \le \theta P(x_a) + [1 - \theta]P(x_b)$
- ii) for a concave function and  $\forall \theta \in [0,1]$ ,  $P(\theta x_a + [1-\theta]x_b) \ge \theta P(x_a) + [1-\theta]P(x_b)$





A point  $x^*$  is a (local) minimum iff

$$P(x^*) \le P(x) \quad \forall x \in [x_a, x_b]$$

If P(x) is convex then  $x^*$  is also a global minimum

Recall that for a twice continuously differentiable function P(x), the point  $x^*$  is an optimum iff:

$$\frac{dP}{dx}\Big|_{x^*} = 0$$
 stationarity

and:

$$\frac{d^2P}{dx^2}\Big|_{x^*} > 0$$
 a minimum

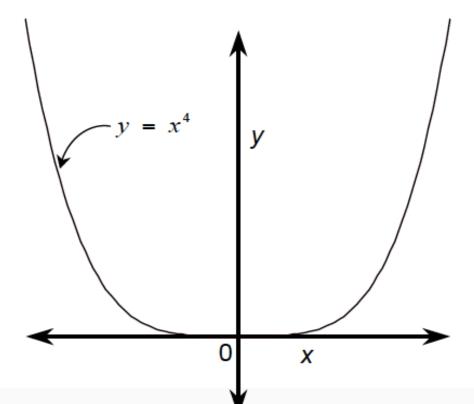
$$\left. \frac{d^2 P}{dx^2} \right|_{x^*} < 0$$
 a maximum



What happens when the second derivative is zero? Consider the function:

$$y = x^4$$

Which we know to have an minimum at x = 0.





#### At the point x=0:

$$\frac{dy}{dx}\Big|_{x=0} = 4x^{3} = 0$$

$$\frac{d^{2}y}{dx^{2}}\Big|_{x=0} = 12x^{2} = 0$$

$$\frac{d^{3}y}{dx^{3}}\Big|_{x=0} = 24x = 0$$

$$\frac{d^{4}y}{dx^{4}}\Big|_{x=0} = 24 > 0$$

We need to add something to our optimality conditions. If at the stationary point  $x^*$  the second derivative is zero we must check the higher-order derivatives. Thus, for the first non-zero derivative is odd, that is:

$$\frac{d^n P}{dx^n}\Big|_{x^*} \neq 0$$
 where  $n \in \{3, 5, 7, \ldots\}$ 

Then  $x^*$  is an inflection point. Otherwise, if the first higher-order, non-zero derivative is even:

$$\frac{d^{n}P}{dx^{n}}\Big|_{x^{*}} > 0 \quad \text{where} \quad n \in \{4,6,8,\ldots\}$$

$$\frac{d^{n}P}{dx^{n}}\Big|_{x^{*}} < 0 \quad \text{where} \quad n \in \{4,6,8,\ldots\}$$
a maximum

#### Univariate functions

#### Maximise a concave differentiable function f

NSC: x\* is an optimal solution iff

$$\frac{\mathrm{df}}{\mathrm{dx}} = 0 \qquad \qquad \text{per } \mathbf{x} = \mathbf{x}^*$$

example

$$g(x) = 2x^3 - e^x$$
  $g'(x) = 6x^2 - e^x = 0$ 



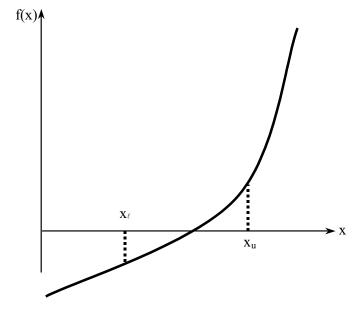
#### Univariate functions

If the equation to find  $x^*$  can be solved analitically then the procedure is very straight forward, we solve it and we have found the optimum

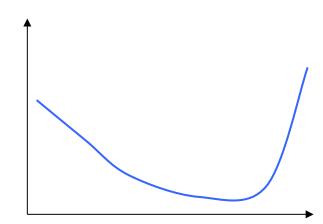
But what happens if the function is too complex to be solved analitically ?

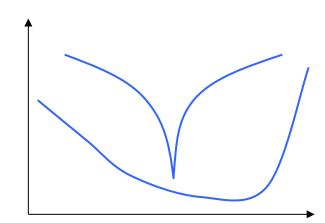


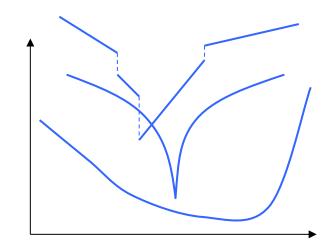
An equation f(x)=0, where f(x) is a real continuous function, has at least one root between  $x_l$  and  $x_u$  if  $f(x_l)*f(x_u) < 0$ .

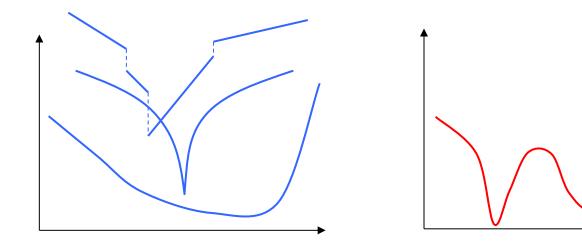


At least one root exists between the two points if the function is real, continuous, and changes sign.

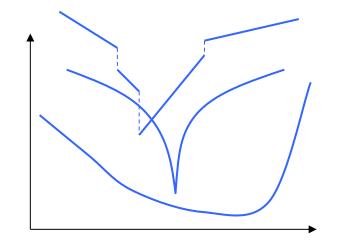


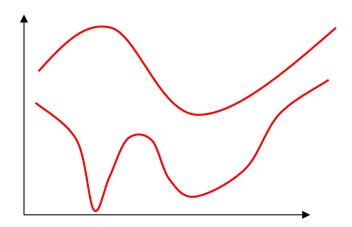




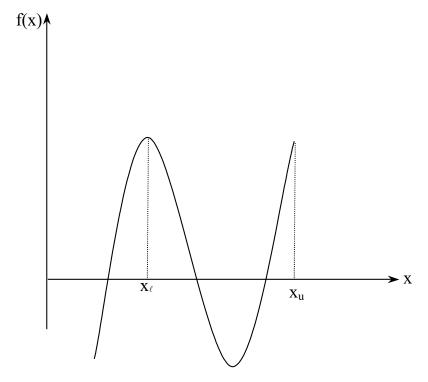




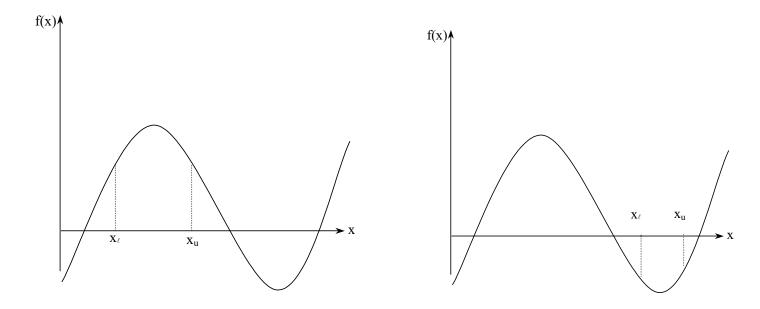




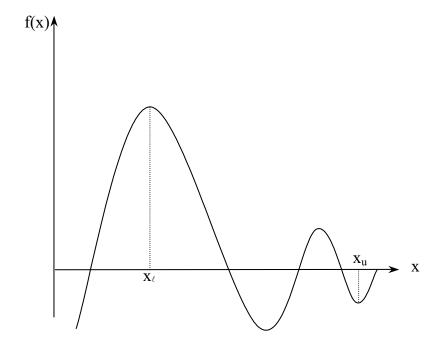




If function f(x) does not change sign between two points, roots of the equation f(x)=0 may still exist between the two points.



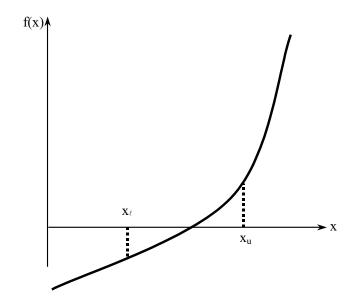
If the function f(x) does not change sign between two points, there may not be any roots for the equation f(x) = 0 between the two points.



If the function f(x) changes sign between two points, more than one root for the equation f(x) = 0 may exist between the two points.

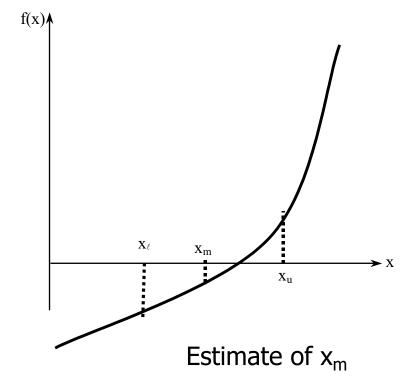
# Algorithm for Bisection Method

Choose  $x_{\ell}$  and  $x_{u}$  as two guesses for the root such that  $f(x_{\ell})^{*}f(x_{u}) < 0$ , or in other words, f(x) changes sign between  $x_{\ell}$  and  $x_{u}$ .



Estimate the root,  $x_m$  of the equation f(x) = 0 as the mid point between  $x_\ell$  and  $x_u$  as

$$x_{m} = \frac{x_{\ell} + x_{u}}{2}$$



Now check the following

- a) If  $f(x_l)f(x_m)<0$ , then the root lies between  $x_\ell$  and  $x_m$ ; then  $x_\ell=x_\ell$ ;  $x_u=x_m$ .
- b) If  $f(x_l)f(x_m)>0$ , then the root lies between  $x_m$  and  $x_u$ ; then  $x_\ell=x_m$ ;  $x_u=x_u$ .
- c) If  $f(x_l)f(x_m)=0$ ; then the root is  $x_m$ . Stop the algorithm if this is true.

#### Find the new estimate of the root

$$x_{m} = \frac{x_{\ell} + x_{u}}{2}$$

Find the absolute relative approximate error

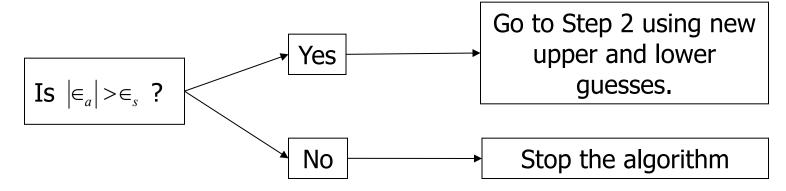
$$\left| \in_{a} \right| = \left| \frac{x_{m}^{new} - x_{m}^{old}}{x_{m}^{new}} \right| \times 100$$

#### where

 $x_m^{old}$  = previous estimate of root

 $x_m^{new}$  = current estimate of root

Compare the absolute relative approximate error  $|\epsilon_a|$  with the pre-specified error tolerance  $\epsilon_s$ .

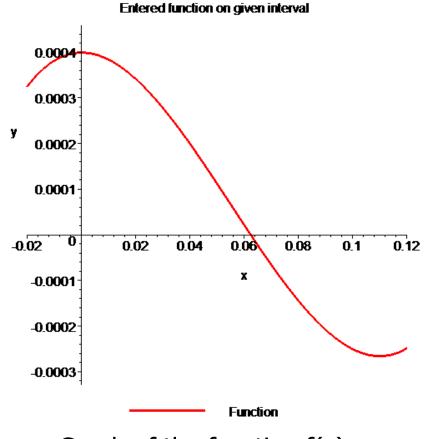


Note one should also check whether the number of iterations is more than the maximum number of iterations allowed. If so, one needs to terminate the algorithm and notify the user about it.

### Example

$$f(x) = x^3 - 0.165x^2 + 3.993 \times 10^{-4}$$

To aid in the understanding of how this method works to find the root of an equation, the graph of f(x) is shown to the right



Graph of the function f(x)

Let us assume

$$x_{\ell} = 0.00$$

$$x_{u} = 0.11$$

Check if the function changes sign between  $x_{\ell}$  and  $x_{u}$ 

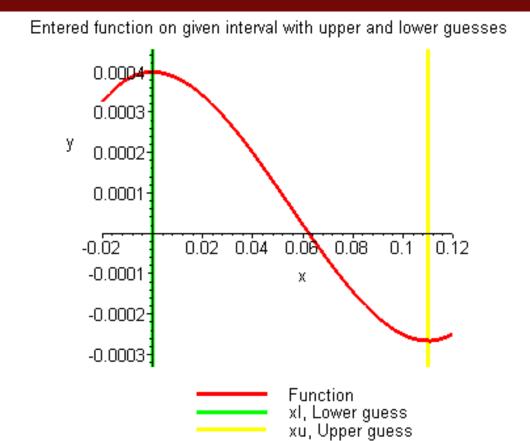
$$f(x_l) = f(0) = (0)^3 - 0.165(0)^2 + 3.993 \times 10^{-4} = 3.993 \times 10^{-4}$$
$$f(x_l) = f(0.11) = (0.11)^3 - 0.165(0.11)^2 + 3.993 \times 10^{-4} = -2.662 \times 10^{-4}$$

Hence

$$f(x_l)f(x_u) = f(0)f(0.11) = (3.993 \times 10^{-4})(-2.662 \times 10^{-4}) < 0$$

So there is at least on root between  $x_{\ell}$  and  $x_{u}$ , that is between 0 and 0.11





Graph demonstrating sign change between initial limits

#### Iteration 1

The estimate of the root is

$$x_m = \frac{x_\ell + x_u}{2} = \frac{0 + 0.11}{2} = 0.055$$

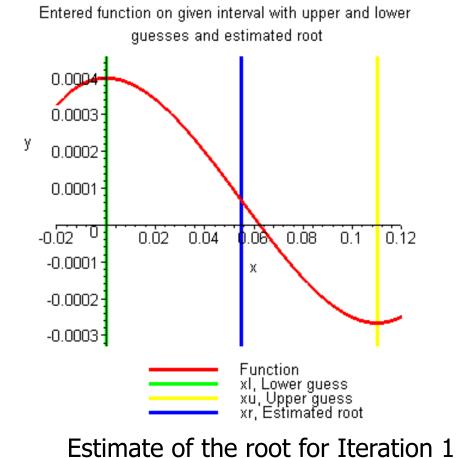
$$f(x_m) = f(0.055) = (0.055)^3 - 0.165(0.055)^2 + 3.993 \times 10^{-4} = 6.655 \times 10^{-5}$$
$$f(x_l)f(x_m) = f(0)f(0.055) = (3.993 \times 10^{-4})(6.655 \times 10^{-5}) > 0$$

Hence the root is bracketed between  $x_m$  and  $x_u$ , that is, between 0.055 and 0.11. So, the lower and upper limits of the new bracket are

$$x_l = 0.055, \ x_u = 0.11$$

At this point, the absolute relative approximate error  $|\epsilon_a|$  cannot be calculated as we do not have a previous approximation.





#### Iteration 2

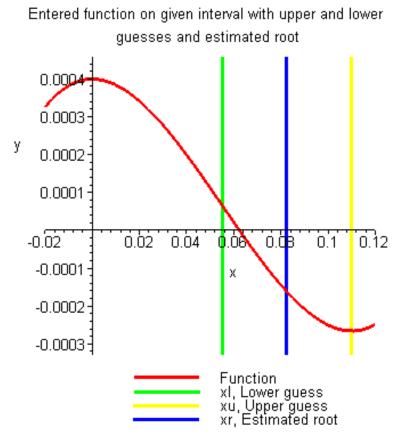
The estimate of the root is 
$$x_m = \frac{x_\ell + x_u}{2} = \frac{0.055 + 0.11}{2} = 0.0825$$

$$f(x_m) = f(0.0825) = (0.0825)^3 - 0.165(0.0825)^2 + 3.993 \times 10^{-4} = -1.622 \times 10^{-4}$$
$$f(x_l)f(x_m) = f(0.055)f(0.0825) = (-1.622 \times 10^{-4})(6.655 \times 10^{-5}) < 0$$

Hence the root is bracketed between  $x_{\ell}$  and  $x_{m}$ , that is, between 0.055 and 0.0825. So, the lower and upper limits of the new bracket are

$$x_l = 0.055, \ x_u = 0.0825$$





The absolute relative approximate error  $|\epsilon_a|$  at the end of Iteration 2 is

$$\begin{aligned} |\epsilon_a| &= \left| \frac{x_m^{new} - x_m^{old}}{x_m^{new}} \right| \times 100 \\ &= \left| \frac{0.0825 - 0.055}{0.0825} \right| \times 100 \\ &= 33.333\% \end{aligned}$$

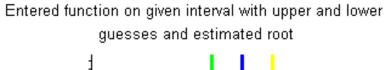
Suppose now that we want to find the root with a tolerance error lower than 5%, then we have to continue with the next iteration

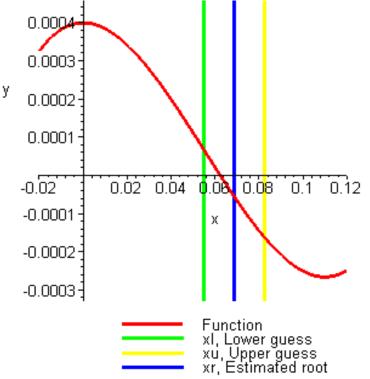
Iteration 3 The estimate of the root is 
$$x_m = \frac{x_{\ell} + x_u}{2} = \frac{0.055 + 0.0825}{2} = 0.06875$$

$$f(x_m) = f(0.06875) = (0.06875)^3 - 0.165(0.06875)^2 + 3.993 \times 10^{-4} = -5.563 \times 10^{-5}$$
$$f(x_l)f(x_m) = f(0.055)f(0.06875) = (6.655 \times 10^{-5})(-5.563 \times 10^{-5}) < 0$$

Hence the root is bracketed between  $x_{\ell}$  and  $x_{m}$ , that is, between 0.055 and 0.06875. So, the lower and upper limits of the new bracket are

$$x_l = 0.055, \ x_u = 0.06875$$





Estimate of the root for Iteration 3

The absolute relative approximate error  $|\epsilon_a|$  at the end of Iteration 3 is

$$\begin{aligned} |\epsilon_a| &= \left| \frac{x_m^{new} - x_m^{old}}{x_m^{new}} \right| \times 100 \\ &= \left| \frac{0.06875 - 0.0825}{0.06875} \right| \times 100 \\ &= 20\% \end{aligned}$$

Still not enough as the absolute relative approximate error is greater than 5%.

Root of f(x)=0 as function of number of iterations for bisection method.

Iteration	$\mathbf{X}_\ell$	$X_{u}$	X <sub>m</sub>	∈ <sub>a</sub>  %	f(x <sub>m</sub> )
1	0.00000	0.11	0.055		$6.655 \times 10^{-5}$
2	0.055	0.11	0.0825	33.33	$-1.622 \times 10^{-4}$
3	0.055	0.0825	0.06875	20.00	$-5.563 \times 10^{-5}$
4	0.055	0.06875	0.06188	11.11	$4.484\times10^{-6}$
5	0.06188	0.06875	0.06531	5.263	$-2.593\times10^{-5}$
6	0.06188	0.06531	0.06359	2.702	$-1.0804\times10^{-5}$
7	0.06188	0.06359	0.06273	1.370	$-3.176 \times 10^{-6}$
8	0.06188	0.06273	0.0623	0.6897	$6.497 \times 10^{-7}$
9	0.0623	0.06273	0.06252	0.3436	$-1.265 \times 10^{-6}$
10	0.0623	0.06252	0.06241	0.1721	$-3.0768 \times 10^{-7}$

# Advantages

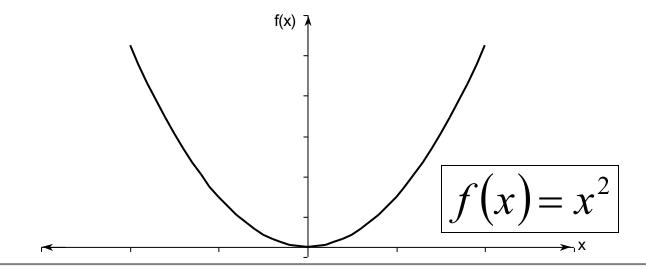
- Always convergent
- The root bracket gets halved with each iteration guaranteed.

#### Drawbacks

- Slow convergence
- If one of the initial guesses is close to the root, the convergence is slower

### Drawbacks (continued)

• If a function f(x) is such that it just touches the xaxis it will be unable to find the lower and upper guesses.



# Drawbacks (continued)

Function changes sign but root does not exist

