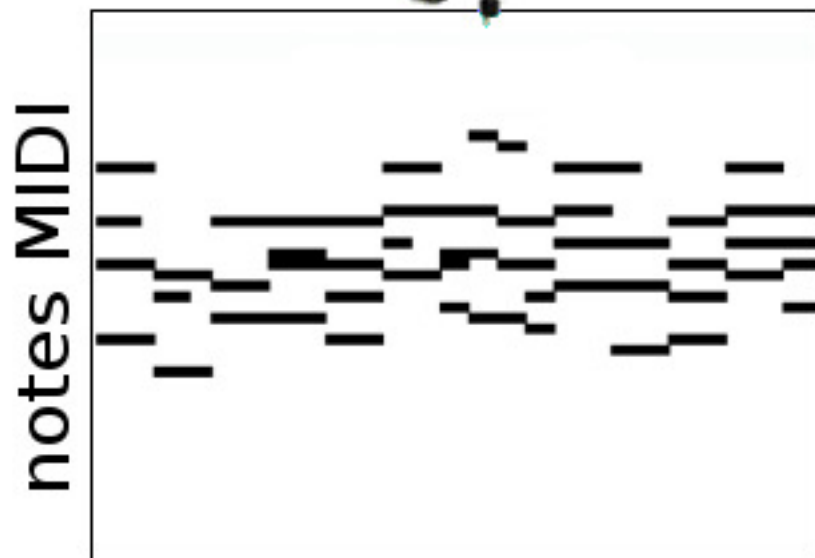
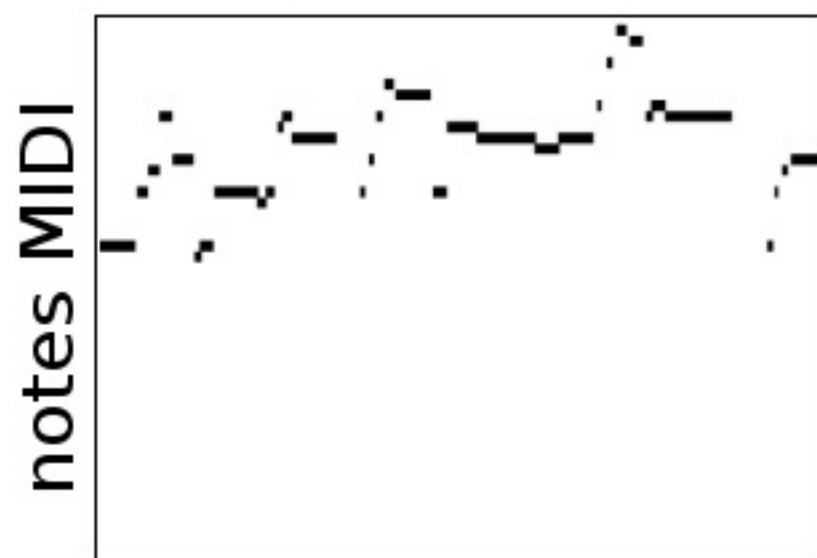


temps (frames)



temps (frames)



temps (frames)