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DI PADOVA

Laboratory 5 – Keypoints, Descriptors and Matching

Alberto Pretto

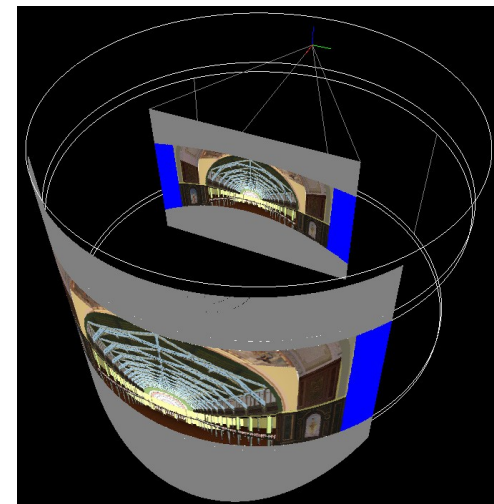
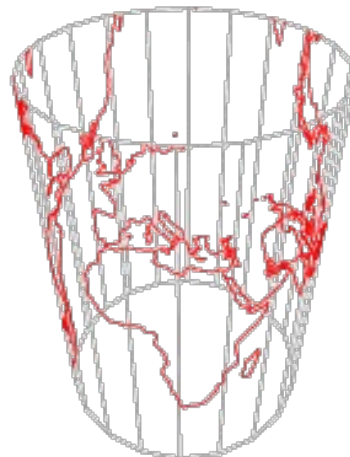
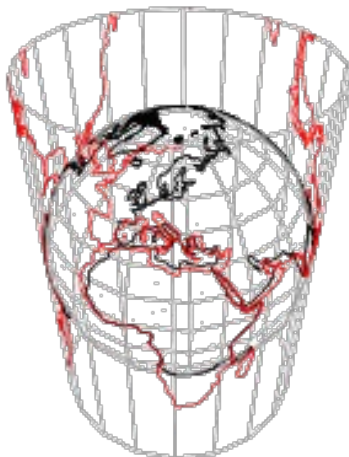




- Panoramic images and cylindrical projection
- Learn how to extract and describe features
- Match features in a robust way
- Stitch images together



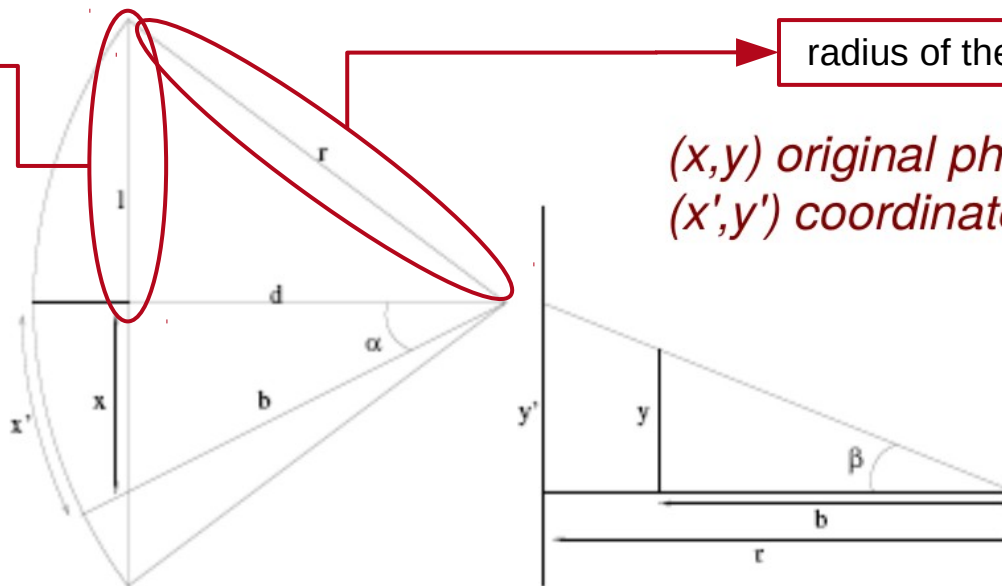
- Pictures covering a (up to) 360° field of view in the horizontal direction
- Panoramic images can be built from a set of pictures taken with a rotating camera from a single viewpoint



- Images are projected on a cylinder
- After the cylindrical mapping the transformation between the various pictures becomes a simple translation
- See the file 'cylindrical_projection.pdf' for the theory and equations of the projection

image_width / 2

radius of the cylinder



(x, y) original photo coordinates
 (x', y') coordinates on the cylinder

$$x = d \tan(\alpha) = d \tan\left(\frac{x'}{r}\right)$$

$$y = y' \frac{d}{r} \frac{1}{\cos\left(\frac{x'}{r}\right)}$$



Just use the provided

`PanoramicUtils::cylindricalProj()` function!

see the PDF on elearning for details

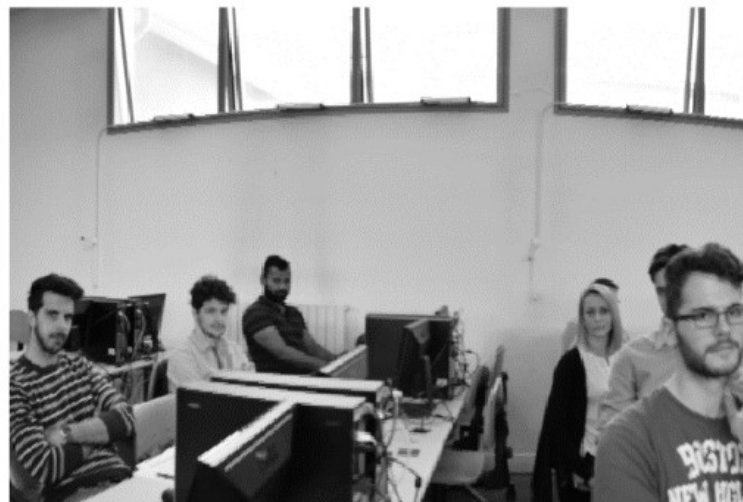
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Example (Projection)

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- Project the images on the cylinder
- Extract and describe SIFT (or ORB) features
- Match features
- Estimate the translation between couples of adjacent images starting from the SIFT matches using a robust estimator (RANSAC)
- Build the panoramic image
- Visualize it



- Load into a `std::vector< cv::string >` the filenames of the input images. You may use the OpenCV function `cv::utils::fs::glob()` with pattern a filter pattern based on '*'/'?' symbols (e.g., `img*.bmp`).
- Load and project all images by using the provided `PanoramicUtils::cylindricalProj()` function.
→ It just require an angle, use for instance ~30 degrees
- Store projected images into a `std::vector< cv::Mat >`



- Compute keypoints and descriptors of each projected image (you can use either SIFT or ORB features, by creating the corresponding object with `SIFT::create()` or `ORB::create()`, respectively).
- Compute the matches between consecutive projected images as described in the lab5.pdf document.



- ```
static cv::Ptr<cv::SIFT> cv::SIFT::create(
 int nfeatures = 0,
 int nOctaveLayers = 3,
 double contrastThreshold = 0.04,
 double edgeThreshold = 10,
 double sigma = 1.6)
```
- ```
virtual void cv::Feature2D::detectAndCompute(  
    InputArray    image,  
    InputArray    mask,  
    std::vector< KeyPoint > & keypoints,  
    OutputArray    descriptors,  
    bool    useProvidedKeypoints = false )
```



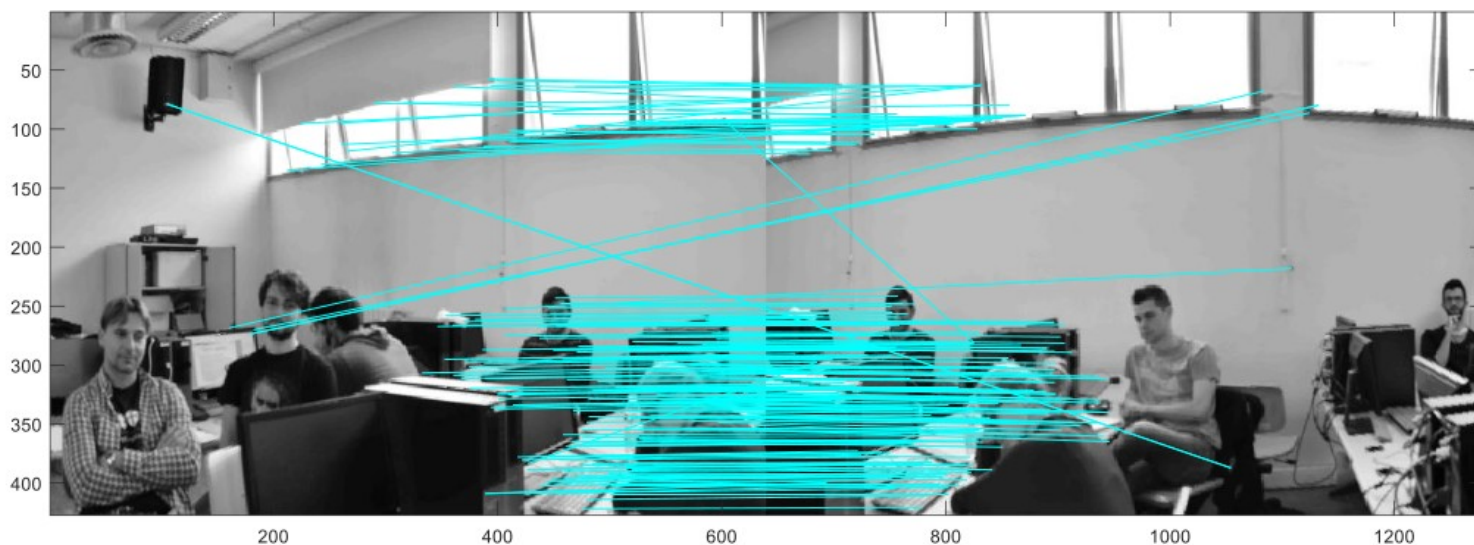
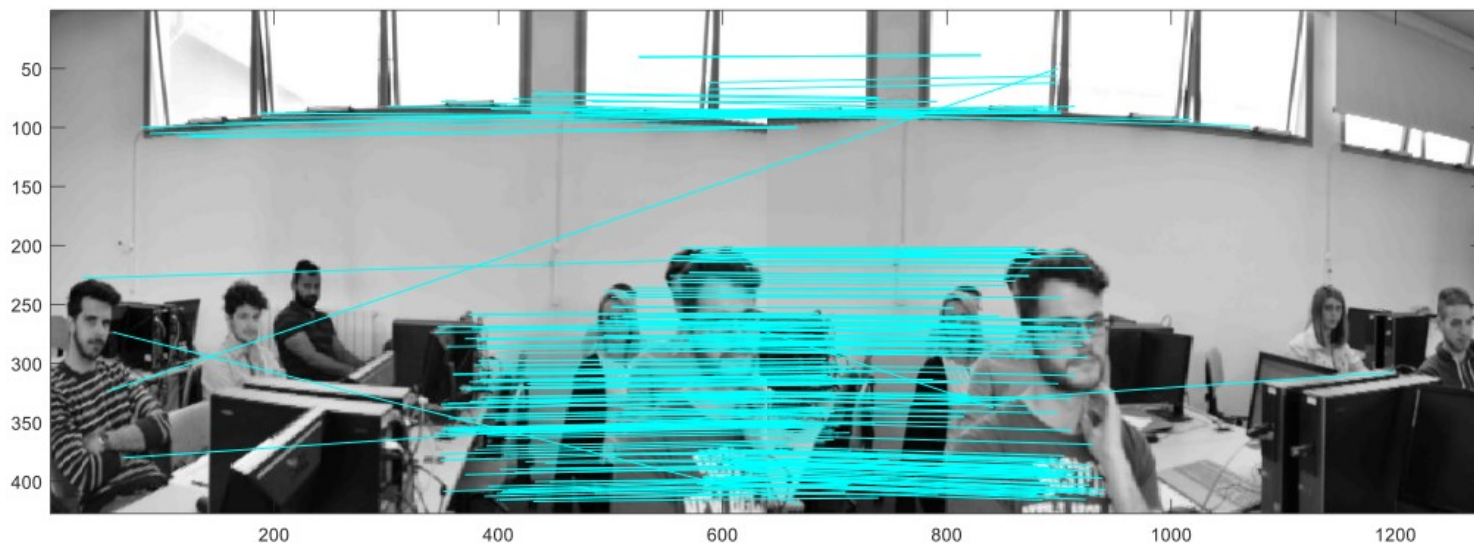
- ```
static Ptr<BFMatcher>cv::BFMatcher::create(
 int normType = NORM_L2,
 bool crossCheck = false)
```
- ```
void match(  
    InputArray queryDescriptors,  
    InputArray trainDescriptors,  
    std::vector< DMatch > &matches,  
    InputArray mask=noArray()) const
```



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Example (Matching)

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- For each pair of consecutive images, estimate the x, y translation in pixels. This can be done by calculating the average translation dx , dy between the matched keypoints.
- To be robust against outliers, don't use all the matches: call the `findHomography()` function, with `cv::RANSAC` as third parameter.
- `findHomography()` will provide a rigid body transformation between the two images but also a mask that highlights the inlier points actually used to estimate the transformation. **To compute the average translation, just use the points marked as inlier.**



- Prepare a large output image in which to draw the global landscape. For example, to compute the width of such image, consider the projected images widths, and the translations along x.
- Draw each projected image into a submat of the output image, considering the computed translations. To select a submat of an image, you may use the operator `cv::Mat operator() (cv::Range rowRange, cv::Range colRange)`.
- To (try to) improve the final result, you could equalize the projected images with the function `cv::equalizeHist()` before copying them to the output image.



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Examples (Panoramic Image)

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c++ - OpenCV - SIFT



c++ - OpenCV - ORB



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